

Communicating Between Microservices



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Overview



Should microservices call each other?

Should client apps directly call microservices?

API gateways

Synchronous and asynchronous communication

RESTful APIs

Messaging patterns

Resilient communications

Service discovery



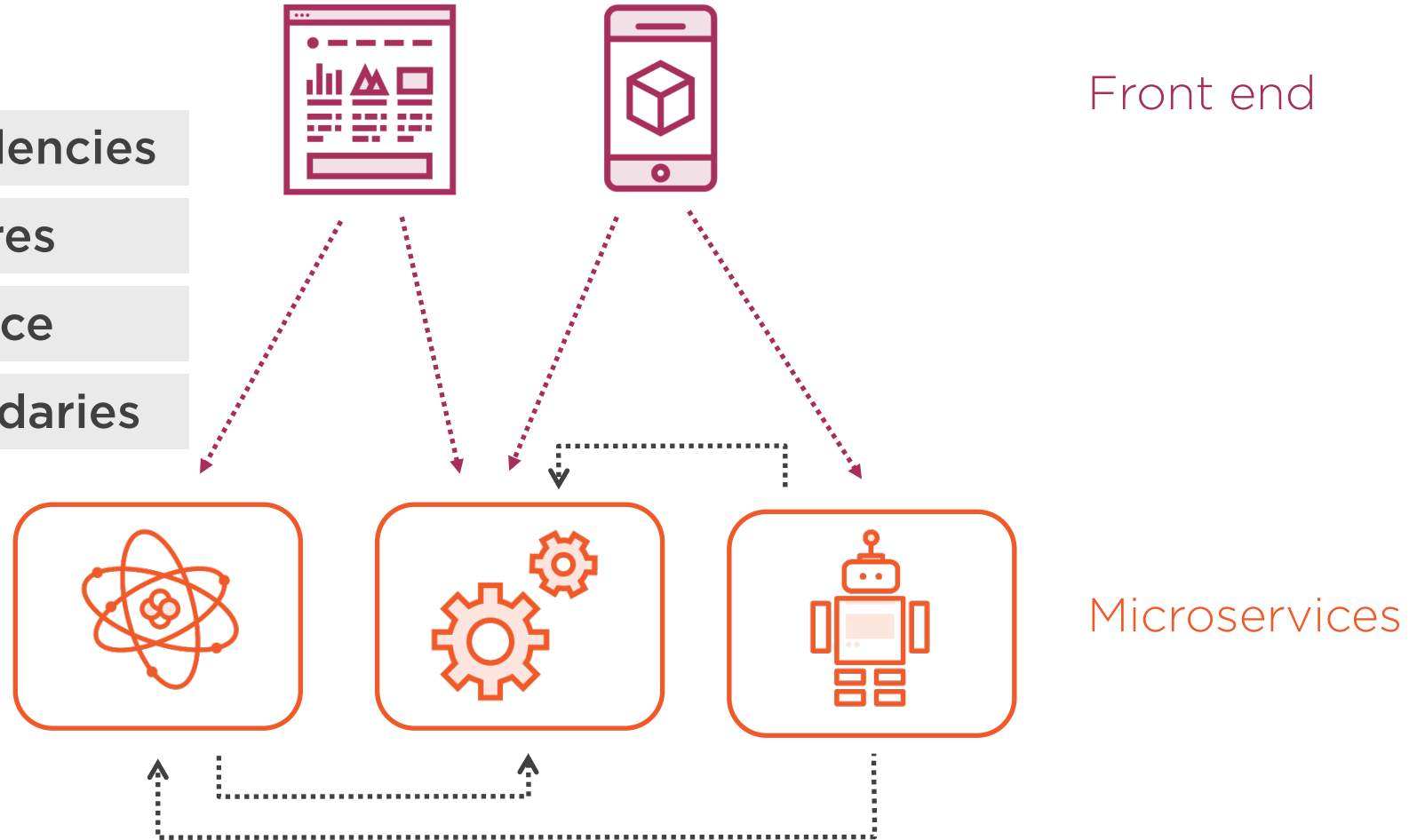
Calling Microservices

Tangled dependencies

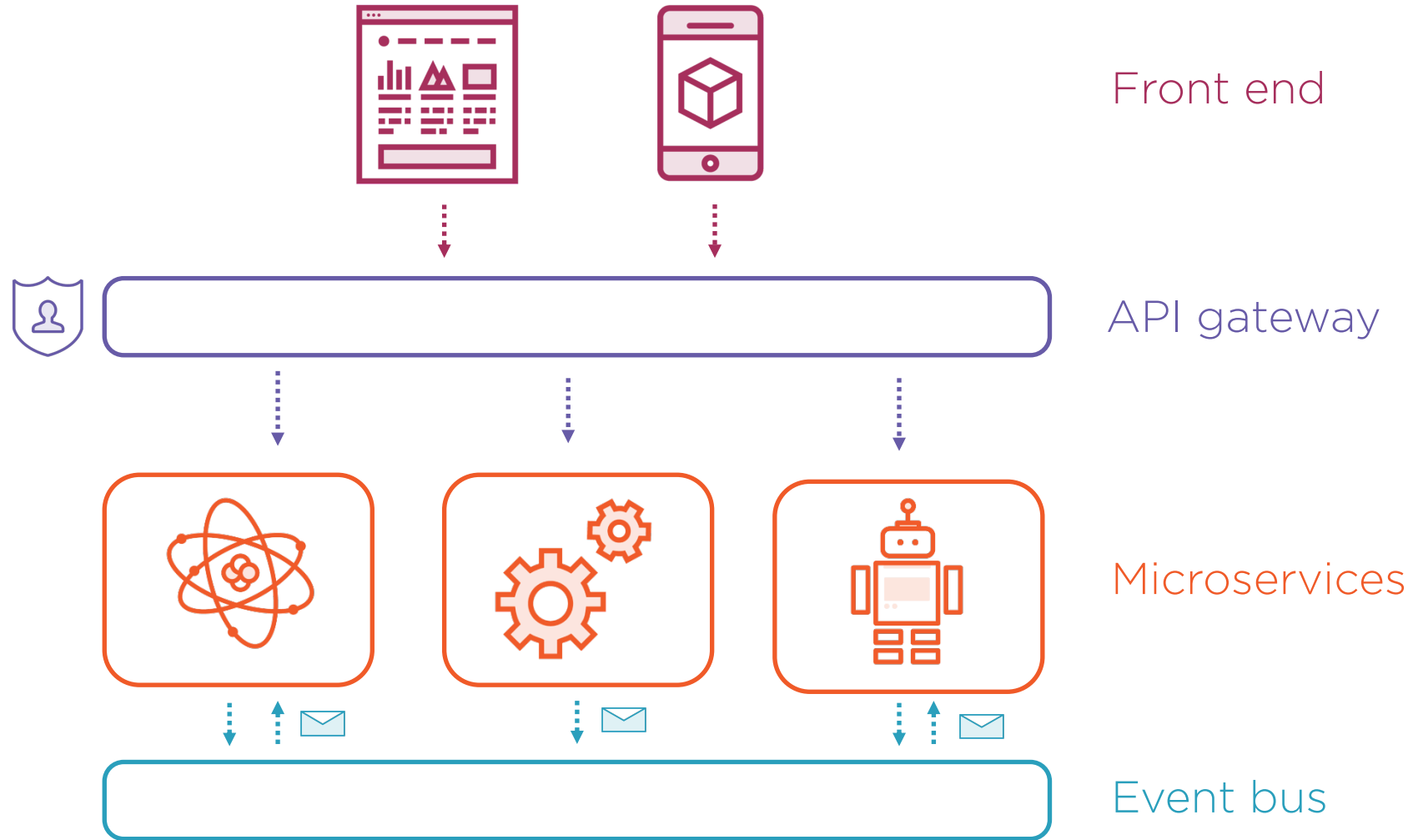
Cascading failures

Poor performance

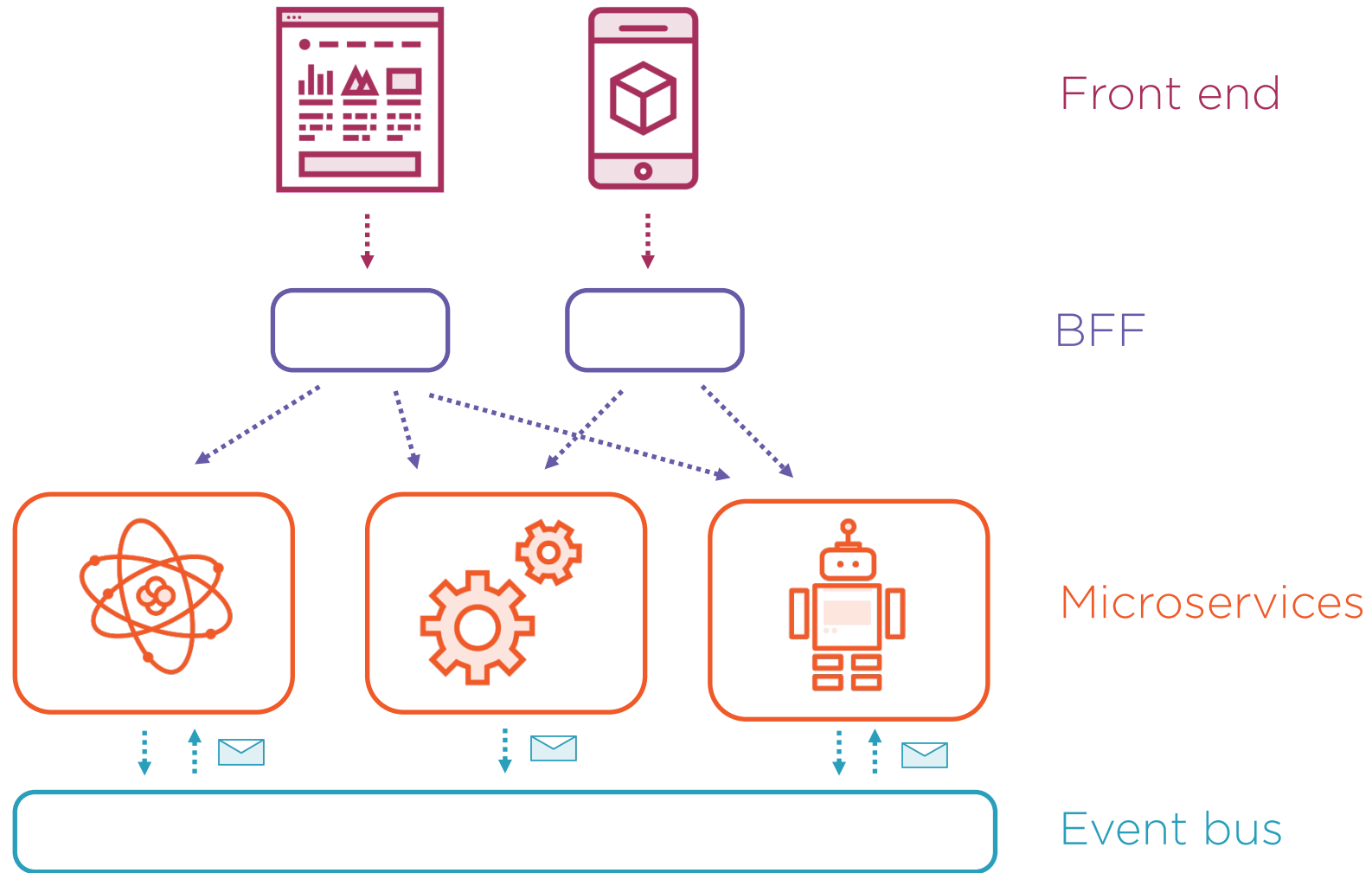
Misplaced boundaries



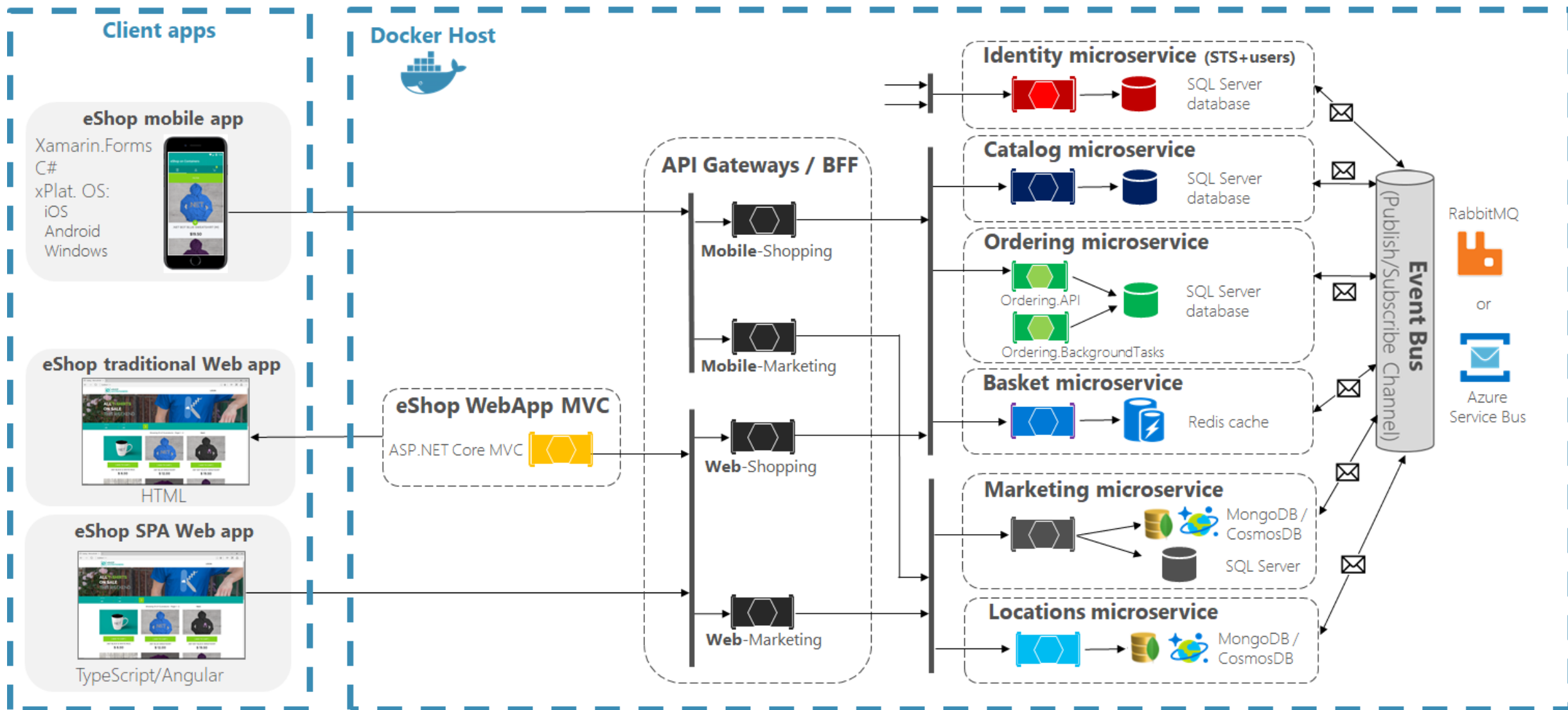
Microservice Communication Patterns



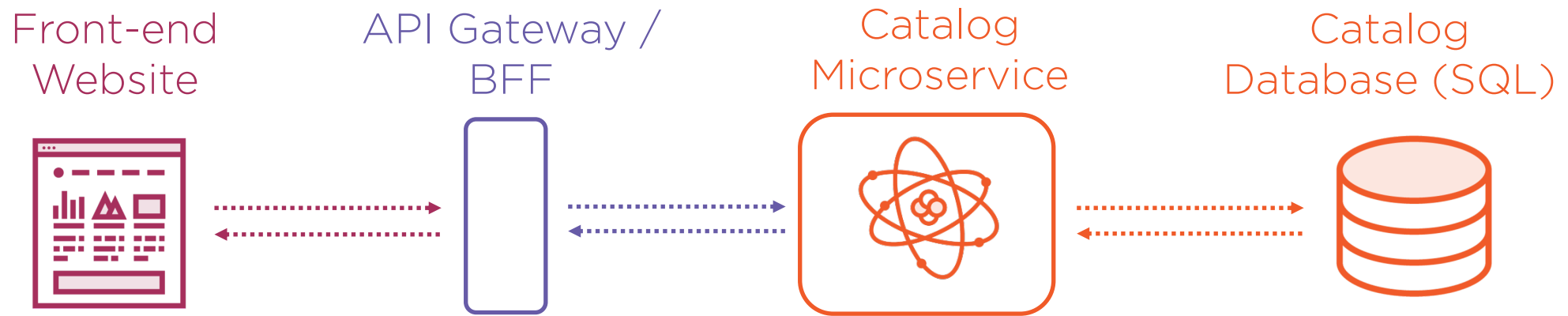
Backend for Frontends (BFF)



eShopOnContainers Architecture



Synchronous Communication



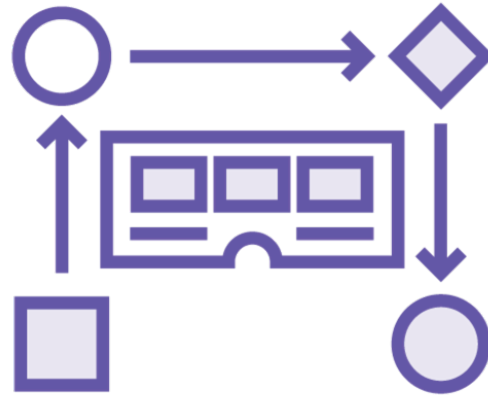
Performance is important



HTTP



Industry standard
Easily used by any
programming
language



Standard error codes
Caching
Proxies

{JSON}

Payloads
JSON or XML



RESTful APIs



Represent information as “resources”

- e.g. CatalogItem, Order

Use standard HTTP methods:

- GET to retrieve
- POST to create
- PUT to update

Use HTTP status codes

Media type headers (Content-Type)



Learn More About RESTful APIs

Building a RESTful API with ASP.NET Core 3

By Kevin Dockx

Building an API is one thing, but building a truly RESTful API is something different. In this course, you'll learn how to build one using ASP.NET Core 3.

Implementing Advanced RESTful Concerns with ASP.NET Core 3

By Kevin Dockx

In this course you'll learn how improve your API with paging, sorting, and data shaping. You'll also learn how to make your API more evolvable and robust with HATEOAS and advanced content negotiation, and how to deal with caching and concurrency.

Course author



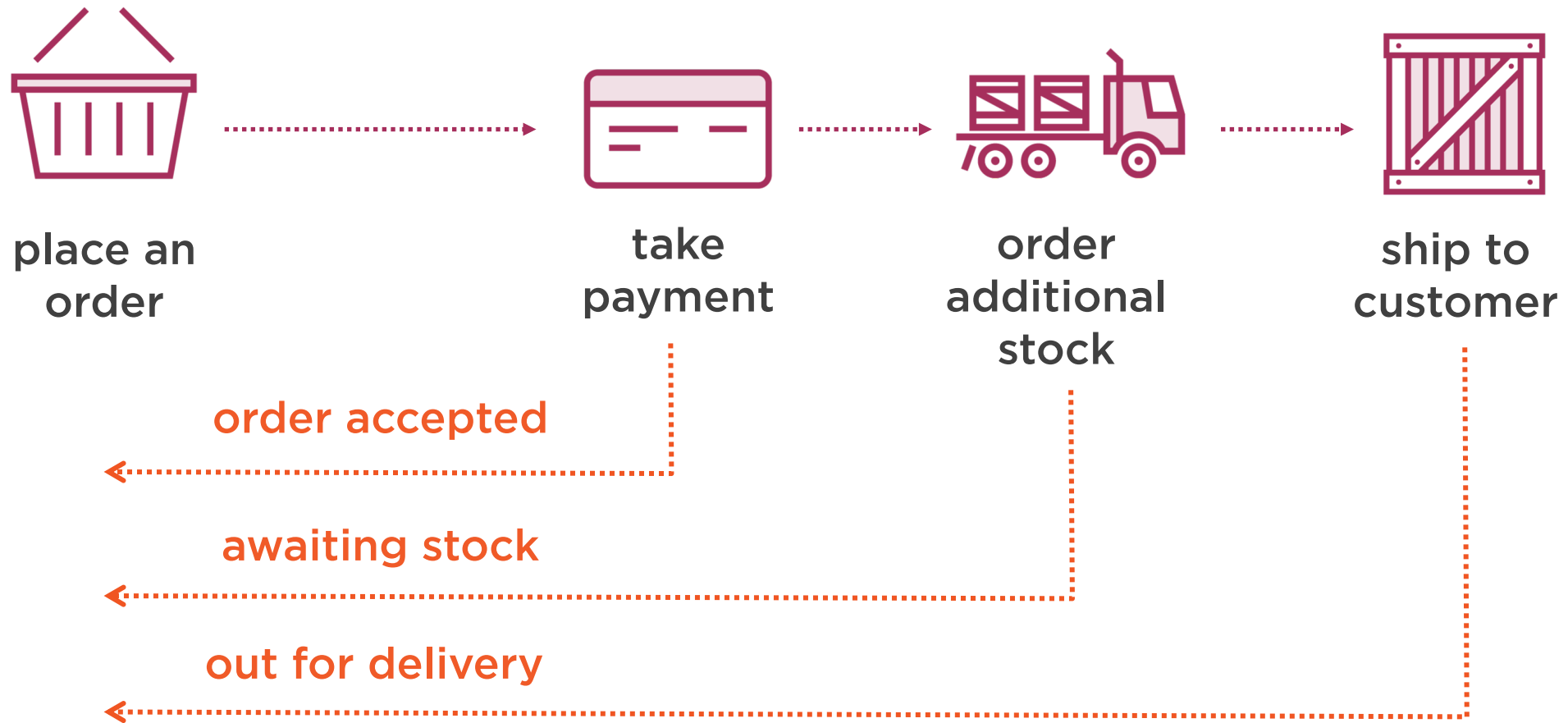
Kevin Dockx

Kevin Dockx is a freelance solution architect, author & consultant, living in Antwerp (Belgium). These days he's mainly focused on RESTful architectures & security for web applications and mobile...

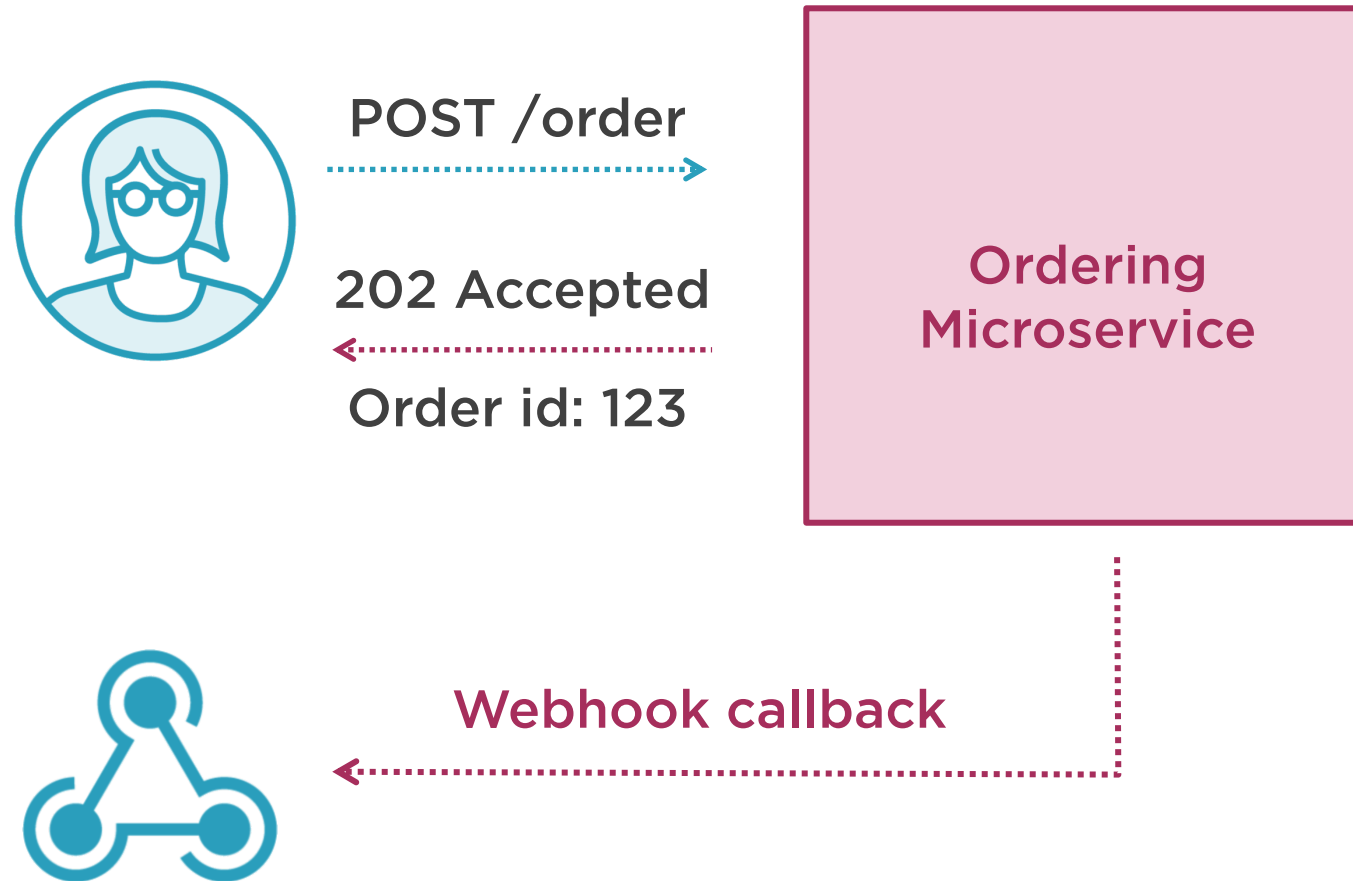
<https://www.pluralsight.com/courses/asp-dot-net-core-3-restful-api-building>



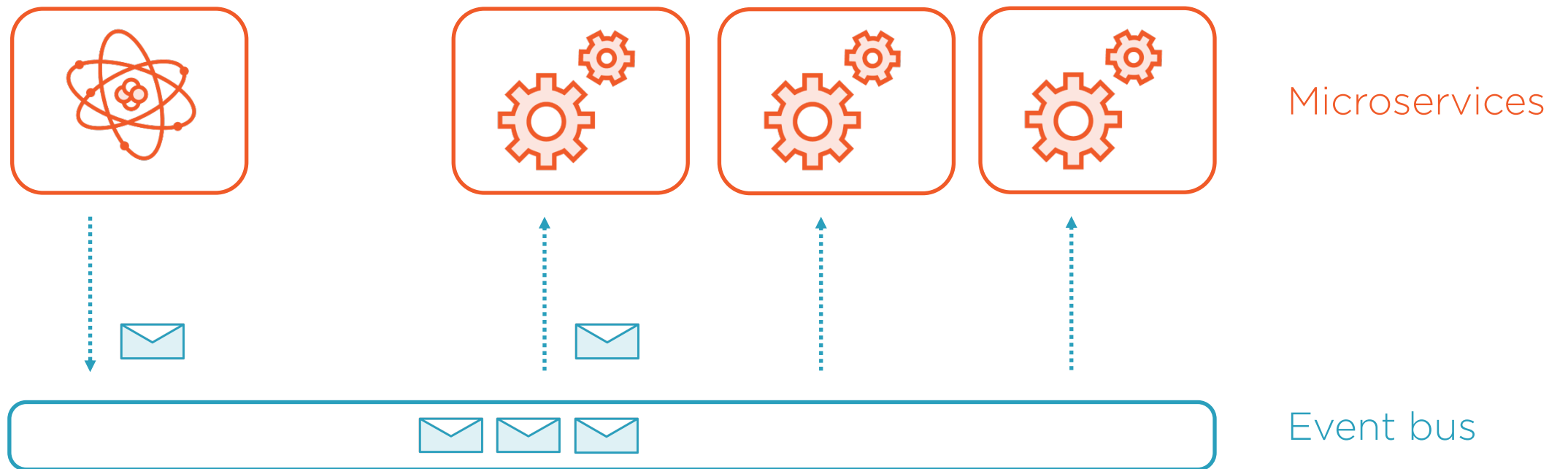
Asynchronous Communication



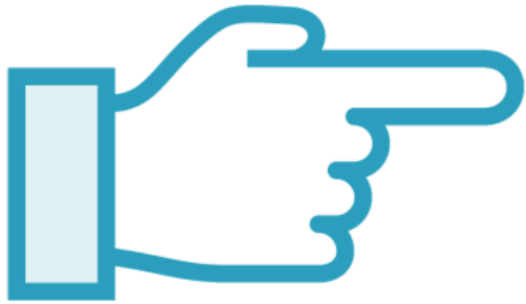
Asynchronous Communication over HTTP



Asynchronous Communication via Messaging



Message Types



Commands

“Do this please”

Post a command

e.g. SendEmail



Events

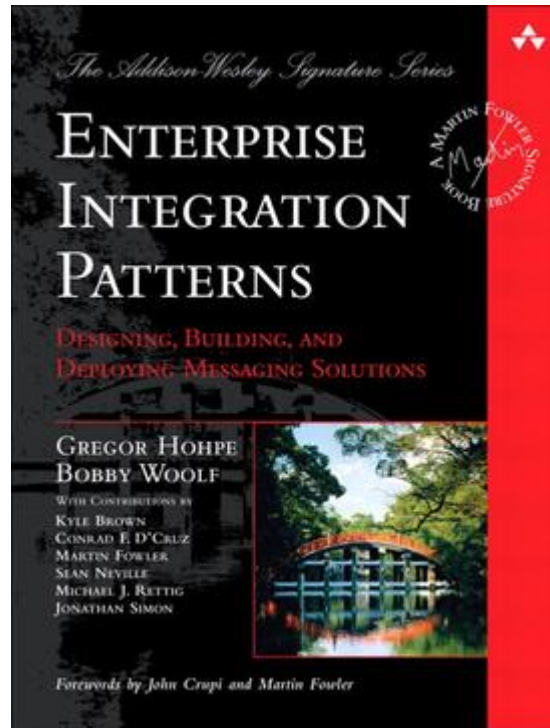
“This happened”

Subscribe to an event

e.g. OrderPlaced



Book Recommendation



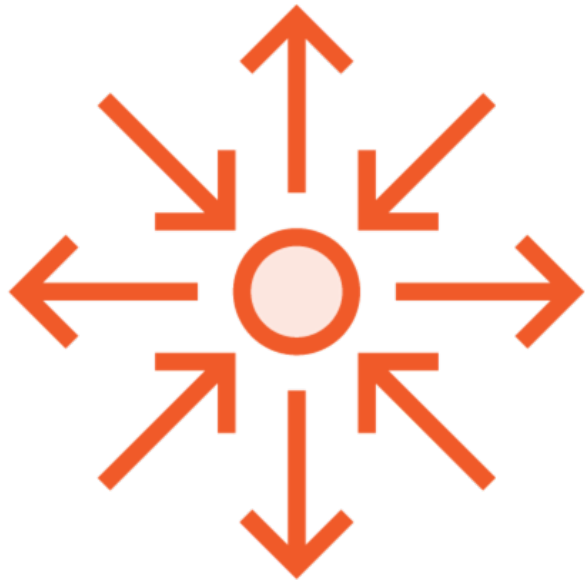
Enterprise Integration Patterns

Gregor Hohpe & Bobby Woolf

<https://www.enterpriseintegrationpatterns.com/>



Resilient Communication Patterns



Expect transient errors!

Beware of cascading failures

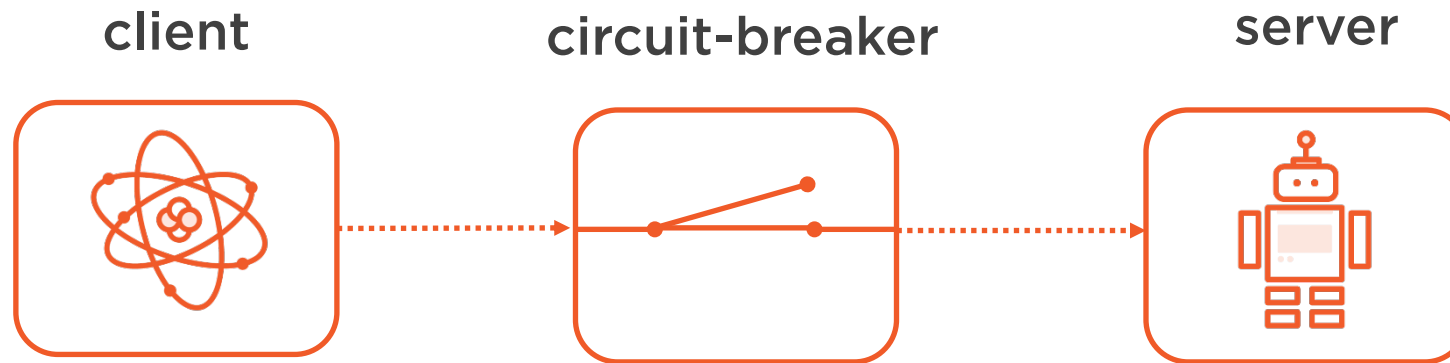
Implement retries with back-off

- e.g. using Polly in .NET

Circuit breaker



Circuit Breaker



Passes call through (circuit breaker is “closed”)

If enough errors are detected, blocks further calls (circuit breaker is “open”)

After a timeout, allows some calls through to see if the problem has been resolved



Caching can improve resilience

Fallback to cached data if the downstream service is temporarily unavailable.



Messaging Resilience



Messages can be posted if the recipient is offline

- It can catch up later

Message brokers support re-deliveries

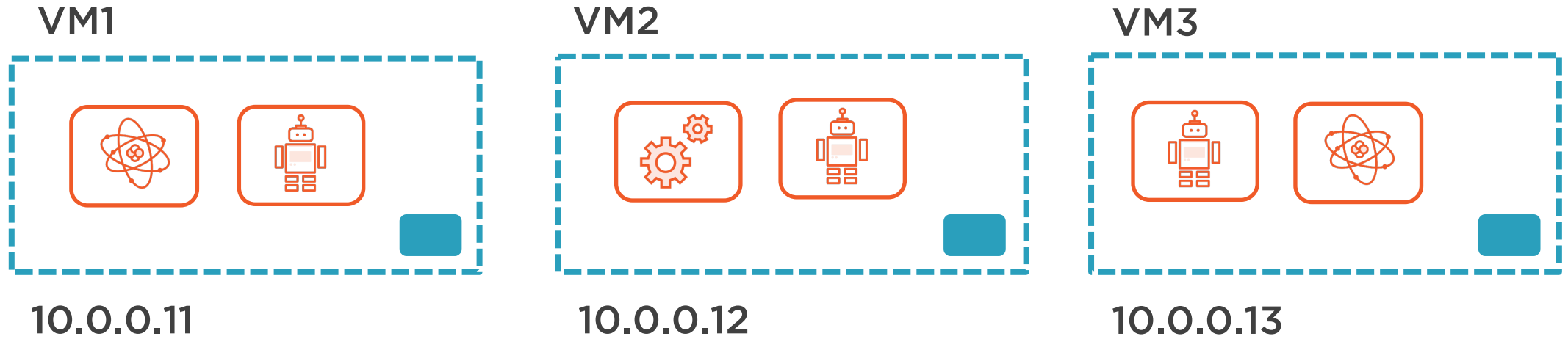
- Dead-letter after multiple failures

Messages may be received out of order

Messages may be received multiple times

- Idempotent handlers

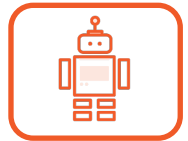
Service Discovery



Service Registry:



10.0.0.11, 10.0.0.13



10.0.0.11, 10.0.0.12,
10.0.0.13



10.0.0.12



Service Discovery Alternatives



Microservice hosting platforms (PaaS)

- DNS entry per microservice
- Auto-configured load-balancer

Container orchestrators (e.g. Kubernetes)

- Built-in DNS
- Routing handled for you



Summary



Microservice communications

RESTful HTTP APIs

Publishing messages to an event bus

Both approaches can be combined

API Gateway / Backend for Frontend



Summary



Resilient communications

- Retries with back-off
- Circuit breakers
- Caching
- Message retries
- Idempotent message handlers



Summary



Service discovery

- Service registry
- Provided by PaaS platforms and orchestrators



Up next...

Securing microservices

