

Lec 6 : COL765

Agenda

- Revisit tail-recursion
 - ↳ discuss that you require invariants
- Revisit recursion
 - ↳ discuss that you require inductive step
- finish searching from yesterday!
- Introduce higher order functions!

Recap

- Lists, tuples,
- Sorting & searching

Recursion :

Problem Solution described in terms of
itself

what is required in the base case,
T.O.H. & I.S.

→ tail recursion : you additionally model
for the state of computation
at each step of function invocation
- also, tail recursion is the last
step in the computation of the
function.

- + Additionally, one requires an invariant on the state of computation & show through induction the invariant is indeed true.
- ≠ Once invariant is shown to be correct, then use substitution to show that tail recursive process computes the desired result.

Eg : Fast pow \rightarrow tail recursive

$$\text{fastpow } x \ n = \begin{cases} 1 & \text{if } n=0 \\ \text{fastpow}(x \cdot x) \ (\text{n div } 2) & \text{if } n > 0 \wedge \text{n is even} \\ x \cdot \text{fastpow}(x \cdot x) \ (\text{n div } 2) & \text{if } n > 0 \wedge \text{n is odd} \end{cases}$$

Correctness

- induct on n
- B: $x^0 = 1 = \text{fastpow } x \ 0$
- I.H.: $0 \leq m < n$ $\text{fastpow } x \ m = x^m$ [Complete induction]
- I.S: $n > 0 \rightarrow \text{odd}: n = 2k+1$
 - $x \cdot \text{fastpow } x^2 (2k+1)/2 = x \cdot (x^2)^{\text{ndiv2}}$
 - $= x \cdot (x^2)^k = x \cdot x^{2k} = x \cdot x^{n-1}$
 - $\underline{\text{Ind.}} = x^n$

$$T(n) = \begin{cases} 1 & \text{if } n=1 \\ T(n/2) + 1 & \text{if } n > 1 \end{cases}$$

$$\begin{aligned} T(n) &= m+1 \\ &= \log_2 n + 1 \\ &= O(\log_2 n) \end{aligned}$$

Fast pow tail recursive

- Auxillary var P to hold the o/p \downarrow

Step i

$$\text{fastpow_tl } y^m P = \begin{cases} P & \text{if } m=0 \\ \text{fastpow_tl } y^{2(m\text{div}2)} P & \text{if } m \text{ is even} \\ \text{fastpow_tl } y^{2(m\text{div}2)} (P \cdot y) & \text{otherwise} \end{cases}$$

Correctness Invariant

$$\forall y, p > 0, m \geq 0$$

$$\text{fastpow_tl } y^m p = p \cdot y^m$$

Proof by Induction

Base: $\text{fastpow_tl } y^0 p = p = p \cdot y^0$
 I.R.: $0 \leq k \leq m$ $\text{fastpow_tl } y^k p = p \cdot y^k$
 I.S.: $m > 0 \rightarrow$ Odd case
 $m = 2j+1$

Complete
induction!

$$\begin{aligned} \text{fastpow_tl } y^m p &= \text{fastpow_tl } y^{2(2j+1)\text{div}2} (y \cdot p) \\ &\stackrel{\text{By .I.H.}}{=} (y \cdot p) (y^{2(2j+1 \text{ div } 2)}) \\ &= (y \cdot p) (y^{2j}) \\ &= p \cdot y^{2j+1} = p \cdot y^m \end{aligned}$$

Searching with lists

Linear search

Search \propto ls =

Case ls ↴
[] \rightarrow false

(y:ys) \rightarrow i | $x == y$ then True
else search \propto ys

Bin. Search

List with indices
you would want to use

!! \rightarrow The operator

Higher Order functions

- Till now we have seen functions which accept inputs of primitive types and return numbers as output
- Exploit the observation: many computations are similar in structure

Eg: sum, sum of squares, ...

can all be reduced to

$$\sum_{x=l}^u f(x)$$

|
For sum
 $f(x) = x$
Sum of squares
 $f(x) = x^2 \dots$
Integral of smooth functions
etc.

— Clearly due to this commonality in computation structure, a generic summation can be defined!

Things to note:

- three important components in the general summation fnc.
 - (1) lower & upperbound for summation range
 - (2) The arbitrary function 'f' [also called the term function]
 - (3) The successor function indicating how lower bound steps up towards the upperbound!

It is NOT advisable to define summation function with f and succ as free parameters, because then summation function can't be used as a black box.

 f & succ should be defined with global scopes with the same names

Polymorphic functions

→ a slight detour

There was still something unsatisfactory about

our summation construction.

why?

Observe

$$\prod_{i=1}^n f(i)$$

This also has a
similar computational
structure as summation
except + is replaced with *

Higher order list functions

- maps : applies f uniformly to a list
- filters : take a predicate & returns a sublist of elements for which the predicate is true.

filter pred ls =
$$\begin{cases} [] & \text{if } ls = [] \\ (\text{head } ls) : (\text{filter pred } (\text{tail } ls)) & \text{if } \text{pred}(\text{head } ls) \\ \text{filter pred } (\text{tail } ls) & \text{otherwise} \end{cases}$$

Eg: choosing evens or odds from the list. $\text{pred } x = \begin{cases} x \bmod 2 == 0 & \text{then True} \\ \text{else} & \text{False} \end{cases}$

positives ls = filter pos ls

where $\text{pos } x = x > 0$

Next class

foldl & foldr