

Assignment No.5

Q1.Convert Ass_1 and ASS_2 program into functions with four types of function.

-----Assignment No.1-----

1.Finding F from C(temp)

-:Type 1:-

Code:-

```
#include<stdio.h>
void temp();
void main(){
    temp();
}
void temp(){
    int c;
    printf("Enter the tempreature in celcious :");
    scanf("%d",&c);
    int f=(c*(9/5))+32;
    printf("\n Fahrenheit = %d \n",f);
}
```

-:Type 2:-

Code:-

```
#include<stdio.h>
int temp();
void main(){
    printf("\n Fahrenheit = %d \n",temp());
}
int temp(){
    int c;
    printf("Enter the tempreature in celcious :");
    scanf("%d",&c);
    int f=(c*(9/5))+32;
    return f;
}
```

-:Type 3:-

Code:-

```
#include<stdio.h>
void temp(int);
void main(){
    int c;
    printf("Enter the tempreature in celcius :");
    scanf("%d",&c);
    temp(c);

}
void temp(int c){
    int f=(c*(9/5))+32;
    printf("\n Fahrenheit = %d \n",f);
}
```

-:Type 4:-

Code:-

```
#include<stdio.h>
int temp(int);
void main(){

    int c;
    printf("Enter the tempreature in celcius :");
    scanf("%d",&c);
    printf("\n Fahrenheit = %d \n",temp(c));

}
int temp(int c){

    int f=(c*(9/5))+32;
    return f;
}
```

2. Area of rectangle and Circle

-:Type 1:-

Code:-

```
#include<stdio.h>
void perioft();
void areaoft();
void cirofc();
void areaofc();
void main(){
    int ch;
    printf("What you want to find \n type 1 to find area of Triangle \n type 2 to find
area of Circle \n");
    scanf("%d",&ch);
    if(ch==1){

        perioft();
        areaoft();
    }
    else{
        if(ch==2){
            cirofc();
            areaofc();
        }
        else{
            printf("Invalid choise.....\n");
        }
    }
}

void areaoft(){
    int l,b;
    printf("Enter the Length :");
    scanf("%d",&l);

    printf("Enter the Breadth :");
    scanf("%d",&b);
    if(l>0 || b>0){
```

```

        int A=b*l;
        printf("Area of Rectangle = %d \n",A);
    }
else{
    printf("Enter a Length and Bredth be a Non 0 and Possitive value ");
}
}
void perioft(){
    int l,b;
    printf("Enter the Length :");
    scanf("%d",&l);

    printf("Enter the Breadth :");
    scanf("%d",&b);
    if(l>0 || b>0){
        int P=2*(l+b);

        printf("Perimeter = %d \n",P);
    }
else{
    printf("Enter a Length and Bredth be a Non 0 and Possitive value ");
}
}
void areaofc(){
    int r;
    printf("Enter the radious of Circle :");
    scanf("%d",&r);
    if(r>0){
        int C=2*(22/7)*r;
        printf("Area of Circle = %d\n",C);
    }
else{
    printf("Enter a Radious be a Non 0 and Possitive value ");
}
}
void cirofc(){
    int r;
    printf("Enter the radious of Circle :");

```

```

scanf("%d",&r);
if(r>0){
    int AC=2*r*r;
    printf("Area of Circle = %d \n",AC);
}
else{
    printf("Enter a Radius be a Non 0 and Positive value ");
}
}

```

-:Type 2:-

Code:-

```
#include<stdio.h>
```

```

int perioft();
int areaoft();
int cirofc();
int areaofc();

```

```

void main(){
    int ch;

```

```

printf("What you want to find \n type 1 to find area of Triangle \n type 1 to find
area of Circle \n");
scanf("%d",&ch);
if(ch==1){

```

```

    printf("Perimeter = %d \n",perioft());
    printf("Area of Rectangle = %d \n",areaoft());

```

```

}

```

```

else{

```

```

    if(ch==2){

```

```

        printf("Area of Circle = %d\n",cirofc());
        printf("Area of Circle = %d \n",areaofc());

```

```

    }

```

```

    else{

```

```

        printf("Invalid choise.....\n");

```

```

    }

```

```

    }

}

int areaoft(){
    int l,b;
    printf("Enter the Length :");
    scanf("%d",&l);

    printf("Enter the Breadth :");
    scanf("%d",&b);
    if(l>0||b>0){

        int A=b*l;
        return A;
    }
    else{
        printf("Enter a Length and Breadth be a Non 0 and Possitive value ");
    }
}

int perioft(){
    int l,b;
    printf("Enter the Length :");
    scanf("%d",&l);

    printf("Enter the Breadth :");
    scanf("%d",&b);
    if(l>0||b>0){
        int P=2*(l+b);

        return P;
    }
    else{
        printf("Enter a Length and Breadth be a Non 0 and Possitive value ");
    }
}

int areaofc(){
    int r;
    printf("Enter the radious of Circle :");
    scanf("%d",&r);

```

```

        if(r>0){
            int C=2*(22/7)*r;
            return C;
        }
        else{
            printf("Enter a Radius be a Non 0 and Possitive value ");
        }
    }
    int cirofc(){
        int r;
        printf("Enter the radious of Circle :");
        scanf("%d",&r);
        if(r>0){
            int AC=2*r*r;
            return AC;
        }
        else{
            printf("Enter a Radius be a Non 0 and Possitive value ");
        }
    }
}

```

-:Type 3:-

Code:-

```
#include<stdio.h>
```

```
void perioft(int,int);
```

```
void areaoft(int,int);
```

```
void cirofc(int);
```

```
void areaofc(int);
```

```
void main(){
```

```
    int ch;
```

```
    printf("What you want to find \n type 1 to find area of Triangle \n type 1 to find area of Circle \n");
```

```
    scanf("%d",&ch);
```

```
        if(ch==1){
```

```
            int l,b;
```

```
            printf("Enter the Length :");
```

```
            scanf("%d",&l);
```

```

        printf("Enter the Breadth :");
        scanf("%d",&b);

        perioft(l,b);
        areaoft(l,b);
    }
    else{
        if(ch==2){
            int r;
            printf("Enter the radious of Circle :");
            scanf("%d",&r);

```

```

                cirofc(r);
                areaofc(r);
            }
            else{
                printf("Invalid choise.....\n");
            }
        }
    }
}

```

```

void areaoft(int l,int b){
    if(l>0||b>0){
        int A=b*l;
        printf("Area of Rectangle = %d \n",A);
    }
    else{
        printf("Enter a Length and Bredth be a Non 0 and Possitive value ");
    }
}

void perioft(int l,int b){
    if(l>0||b>0){
        int P=2*(l+b);

        printf("Perimeter = %d \n",P);
    }
    else{
        printf("Enter a Length and Bredth be a Non 0 and Possitive value ");
    }
}

```



```

}
void areaofc(int r){
    if(r>0){
        int C=2*(22/7)*r;
        printf("Area of Circle = %d\n",C);
    }
    else{
        printf("Enter a Radius be a Non 0 and Positive value ");
    }
}
void cirofc(int r){
    if(r>0){
        int AC=2*r*r;
        printf("Area of Circle = %d \n",AC);
    }
    else{
        printf("Enter a Radius be a Non 0 and Positive value ");
    }
}
}

```

-:Type 4:-

Code:-

```
#include<stdio.h>
```

```

int perioft(int,int);
int areaoft(int,int);
int cirofc(int);
int areaofc(int);

```

```

void main(){
    int ch;

```

```

        printf("What you want to find \n type 1 to find area of Triangle \n type 1
to find area of Circle :");
        scanf("%d",&ch);
        if(ch==1){

```

```
    int l,b;  
    printf("Enter the Length :");  
    scanf("%d",&l);
```

```
    printf("Enter the Breadth :");  
    scanf("%d",&b);  
    if(l>0 || b>0){
```

```
        printf("Perimeter = %d \n",perioft(l,b));
```

```
        printf("Area of Rectangle = %d \n",areaoft(l,b));
```

```
    }
```

```
else{
```

```
    printf("Enter a Length and Bredth be a Non 0 and Possitive value ");  
    }
```

```
}
```

```
else{
```

```
    if(ch==2){
```

```
int cirofc(){
```

```
int r;
```

```
printf("Enter the radious of Circle :");
```

```
scanf("%d",&r);
```

```
if(r>0){
```

```
    printf("Area of Circle = %d\n",cirofc(r));
```

```
    printf("Area of Circle = %d \n",areaofc(r));
```

```
}
```

```
else{
```

```
    printf("Enter a Radious be a Non 0 and Possitive value ");  
    }
```

```
}
```

```
}
```

```
else{
```

```
        printf("Invalid choise.....\n");
    }
}

}
```

```
int areaoft(int l,int b){
```

```
    int A=b*l;
    return A;
```

```
}
```

```
int perioft(int l,int b){
```

```
    int P=2*(l+b);
```

```
    return P;
```

```
}
```

```
int areaofc(int r){
```

```
    int C=2*(22/7)*r;
    return C;
```

```
}
```

```
int cirofc(int r){
```

```
    int AC=2*r*r;
    return AC;
```

```
}
```

Q3.Sum of digit and reverse num

-:Type 1:-

Code:-

```
#include<stdio.h>

void revofdigit();
void sumofdigit();
void main(){

    sumofdigit();
    revofdigit();
}

void sumofdigit(){

    int num=123;

    printf("Enter three digit number :");
    scanf("%d",&num);

    int r1=num%10; //3
    int q1=num/10; //12
    int r2=q1%10; //2
    int q2=q1/10; //1
    int r3=q2%10;

    printf("Sum of digits is : %d \n",r1+r2+r3);

}

void revofdigit(){

    int num;

    printf("Enter three digit number :");
    scanf("%d",&num);

    int r1=num%10; //3
    int q1=num/10; //12
```

```

int r2=q1%10; //2
int q2=q1/10; //1
int r3=q2%10; //1
int a=r1*10*10;
int b=r2*10;
int c=r3*1;

printf("Reverse of Digits = %d",a+b+c);
}

```

-:Type 2:-

Code:-

```

#include<stdio.h>

int revofdigit();
int sumofdigit();
void main(){
    printf("Sum of digits is : %d \n",sumofdigit());

    printf("Sum of digits is : %d \n",revofdigit());
}
int sumofdigit(){

    int num=123;

    printf("Enter three digit number :");
    scanf("%d",&num);

    int r1=num%10; //3
    int q1=num/10; //12
    int r2=q1%10; //2
    int q2=q1/10; //1
    int r3=q2%10;

    return r1+r2+r3;
}
int revofdigit(){
    int num;
    printf("Enter three digit number :");
    scanf("%d",&num);

```

```

        int r1=num%10; //3
    int q1=num/10; //12
    int r2=q1%10; //2
    int q2=q1/10; //1
    int r3=q2%10; //1
    int a=r1*10*10;
    int b=r2*10;
    int c=r3*1;

    return a+b+c;
}

```

-:Type 3:-

Code:-

```

#include<stdio.h>

void revofdigit(int);
void sumofdigit(int);
void main(){
    int num=123;

    printf("Enter three digit number :");
    scanf("%d",&num);

    sumofdigit(num);
    revofdigit(num);
}

void sumofdigit(int num){

    int r1=num%10; //3
    int q1=num/10; //12
    int r2=q1%10; //2
    int q2=q1/10; //1
    int r3=q2%10;

    printf("Sum of digits is : %d \n",r1+r2+r3);

}

void revofdigit(int num){

```

```

    int r1=num%10; //3
    int q1=num/10; //12
    int r2=q1%10; //2
    int q2=q1/10; //1
    int r3=q2%10; //1
    int a=r1*10*10;
    int b=r2*10;
    int c=r3*1;

    printf("Reverse of Digits = %d",a+b+c);
}

```

-:Type 4:-

Code:-

```

#include<stdio.h>

int revofdigit(int);
int sumofdigit(int);
void main(){

    int num;

    printf("Enter three digit number :");
    scanf("%d",&num);

    printf("Sum of digits is : %d \n",sumofdigit(num));

    printf("Sum of digits is : %d \n",revofdigit(num));
}
int sumofdigit(int num){

    int r1=num%10; //3
    int q1=num/10; //12
    int r2=q1%10; //2
    int q2=q1/10; //1
    int r3=q2%10;

    return r1+r2+r3;
}

```

```
}
```

```
int revofdigit(int num){  
    int r1=num%10; //3  
    int q1=num/10; //12  
    int r2=q1%10; //2  
    int q2=q1/10; //1  
    int r3=q2%10; //1  
    int a=r1*10*10;  
    int b=r2*10;  
    int c=r3*1;  
  
    return a+b+c;  
}
```


4.Find even odd number

-:Type 1:-

Code:-

```
#include<stdio.h>
void evenodd();
void main(){
    evenodd(num);
}
void evenodd(){
    int num;
    printf("Enter the number to Check Even or Odd :");
    scanf("%d",&num);
    if(num%2==0){
        printf("This is Even number = %d \n",num);
    }
    else{
        printf("This is Odd number = %d \n",num);
    }
}
```

-:Type 2:-

Code:-

```
#include<stdio.h>

int evenodd();
void main(){

    if(evenodd()){
        printf("This is Even number");
    }
    else{
        printf("This is Odd number\n");
    }
}
```

```

}
int evenodd(){

    int num;

    printf("Enter the number to Check Even or Odd :");
    scanf("%d",&num);

    if(num%2==0){
        return 1;
    }
    else{
        return 0;
    }

}

```

-:Type 3:-

Code:-

```

#include<stdio.h>

void evenodd(int);
void main(){
    int num;

    printf("Enter the number to Check Even or Odd :");
    scanf("%d",&num);

    evenodd(num);

}
void evenodd(int num){

    if(num%2==0){
        printf("This is Even number = %d \n",num);
    }
    else{
        printf("This is Odd number = %d \n",num);
    }
}

```

```
}
```

-:Type 4:-

Code:-

```
#include<stdio.h>
```

```
int evenodd(int);
```

```
void main(){
```

```
    int num;
```

```
    printf("Enter the number to Check Even or Odd :");
```

```
    scanf("%d",&num);
```

```
    if(evenodd(num)){
```

```
        printf("This is Even number");
```

```
    }
```

```
    else{
```

```
        printf("This is Odd number\n");
```

```
    }
```

```
}
```

```
int evenodd(int num){
```

```
    if(num%2==0){
```

```
        return 1;
```

```
    }
```

```
    else{
```

```
        return 0;
```

```
    }
```

```
}
```

5.Calculating total salary based on basic.

-:Type 1:-

Code:-

```
#include<stdio.h>
void totalsal1();
void totalsal2();
void main(){
    float bs;
    printf("Enter your Salary :");
    scanf("%f",&bs);
    if(bs<=5000){
        totalsal1();
    }
    else{
        totalsal2();
    }
}

void totalsal1(){
    float bs,da=0.15,ta=0.25,hra=0.30;
    printf("Enter your Salary :");
    scanf("%f",&bs);
    da=bs*da;
    ta=bs*ta;
    hra=bs*hra;
    float ts=bs+da+ta+hra;
    printf("Total salary is %f\n and their salary is %f\n and da is %f,\n ta
is %f,\n hra is %f ",ts,bs,da,ta,hra);
}

void totalsal2(){
    float bs,da=0.10,ta=0.20,hra=0.25;
    printf("Enter your Salary :");
    scanf("%f",&bs);

    da=bs*da;
    ta=bs*ta;
    hra=bs*hra;
    float ts=bs+da+ta+hra;
```

```
        printf("Total salary is %f\n and their salary is %f\n and da is %f,\n ta  
is %f,\n hra is %f ",ts,bs,da,ta,hra);  
    }
```

-:Type 2:-

Code:-

```
#include<stdio.h>
```

```
void totalsal1();
```

```
void totalsal2();
```

```
void main(){
```

```
    float bs;
```

```
    printf("Enter your Salary :");
```

```
    scanf("%f",&bs);
```

```
    if(bs<=5000){
```

```
        totalsal1();
```

```
    }
```

```
    else{
```

```
        totalsal2();
```

```
    }
```

```
}
```

```
void totalsal1(){
```

```
    float bs,da=0.15,ta=0.25,hra=0.30;
```

```
    printf("Enter your Salary :");
```

```
    scanf("%f",&bs);
```

```
    da=bs*da;
```

```
    ta=bs*ta;
```

```
    hra=bs*hra;
```

```
    float ts=bs+da+ta+hra;
```

```
    printf("Total salary is %f \n and their salary is %f \n and da is %f,\n ta  
is %f,\n hra is %f ",ts,bs,da,ta,hra);
```

```
}
```

```
void totalsal2(){
```

```

float bs,da=0.10,ta=0.20,hra=0.25;

printf("Enter your Salary :");
scanf("%f",&bs);

da=bs*da;
ta=bs*ta;
hra=bs*hra;
float ts=bs+da+ta+hra;
printf("Total salary is %f \n and their salary is %f \n and da is %f,\n ta
is %f,\n hra is %f ",ts,bs,da,ta,hra);
}

```

-:Type 3:-

Code:-

```

#include<stdio.h>

void totalsal(float,float,float,float);
void main(){
    float bs;
    printf("Enter your Salary :");
    scanf("%f",&bs);

    if(bs<=5000){

        totalsal(bs,0.10,0.20,0.25);
    }
    else{
        totalsal(bs,0.15,0.25,0.30);
    }

}

void totalsal(float bs,float da,float ta,float hra){

    da=bs*da;
    ta=bs*ta;
    hra=bs*hra;
    float ts=bs+da+ta+hra;
}

```

```
        printf("Total salary is %f\n and their salary is %f\n and da is %f,\n ta  
is %f,\n hra is %f ",ts,bs,da,ta,hra);  
    }
```

-:Type 4:-

Code:-

```
#include<stdio.h>
```

```
void totalsal1(float,float,float,float);  
//void totalsal2(float,float,float,float);
```

```
void main(){  
    float bs;  
    printf("Enter your Salary :");  
    scanf("%f",&bs);
```

```
    if(bs<=5000){
```

```
        totalsal1(bs,0.15,0.25,0.30);  
    }
```

```
    else{  
        totalsal1(bs,0.10,0.20,0.25);  
    }
```

```
}
```

```
void totalsal1(float bs,float da,float ta,float hra){
```

```
    da=bs*da;
```

```
    ta=bs*ta;
```

```
    hra=bs*hra;
```

```
    float ts=bs+da+ta+hra;
```

```
    printf("Total salary is %f\n and their salary is %f\n and da is %f,\n ta  
is %f,\n hra is %f ",ts,bs,da,ta,hra);  
}
```

6. Check eligible for marry or not

-:Type 1:-

Code:-

```
#include<stdio.h>

void marrage();
void main(){
    marrage();
}
void marrage(){
    int age;
    char gender;
    printf("Enter your gender(m/f) :");
    scanf("%c",&gender);

    printf("Enter your age :");
    scanf("%d",&age);
    if(age>0 && age<120){
        if(gender=='f'&&age>=18||gender=='m'&&age>=21){
            printf("Eligible for Marry");
        }
        else{
            printf("Not Eligible for Marry");
        }
    }
    else{
        printf(" Enter the valid information....");
    }
}
```

-:Type 2:-

Code:-

```
#include<stdio.h>

int marrage();
void main(){

    if(marrage()){
        printf("Eligible for Marry");
    }
}
```



```

    }
    else{
        printf("Not Eligible for Marry");
    }
}

int marrage(){

    int age;
    char gender;
    printf("Enter your gender(m/f) :");
    scanf("%c",&gender);

    printf("Enter your age :");
    scanf("%d",&age);

    if(age>0 && age<120){

        if(gender=='f'&&age>=18 || gender=='m'&&age>=21){
            return 1;
        }
        else{
            return 0;
        }
    }
    else{
        printf(" Enter the valid information....");
        return 0;
    }
}

```

-:Type 3:-

Code:-

```
#include<stdio.h>
```

```

void marrage(char,int);
void main(){
    int age=23;
    char gender;
    printf("Enter your gender(m/f) :");

```

```

scanf("%c",&gender);

printf("Enter your age :");
scanf("%d",&age);

if(age>0&&age<120&&gender=='m'&&gender=='f'){
    marrage(gender,age);
}
else{
    printf(" Enter the valid information....");
}
}
void marrage(char gender,int age){
    if(gender=='f'&&age>=18||gender=='m'&&age>=21){
        printf("Eligible for Marry");
    }
    else{
        printf("Not Eligible for Marry");
    }
}

```

-:Type 4:-

Code:-

```

#include<stdio.h>

int marrage(char,int);
void main(){

    int age;
    char gender;
    printf("Enter your gender(m/f) :");
    scanf("%c",&gender);

    printf("Enter your age :");
    scanf("%d",&age);

    if(marrage(gender,age)){
        printf("Eligible for Marry");
    }
    else{

```

```

        printf("Not Eligible for Marry");
    }
}
int marrage(char gender,int age){
    if(age>0 && age<120){
        if(gender=='f'&&age>=18||gender=='m'&&age>=21){
            return 1;
        }
        else{
            return 0;
        }
    }
    else{
        printf(" Enter the valid information....");
        return 0;
    }
}

```

-----Assignment No.2-----

1.Find the price of item when discount is given (specify different discount based on price)

:-Type 1:-

Code:-

```
#include<stdio.h>

void discount();
void main(){
    discount();
}
void discount(){
    double dis,op,disP,pr;

    printf("Enter the Original Price :");
    scanf("%2f",&op);

    if(op>=3000){
        dis= 60;
        disP=op*(dis/100);
        pr=op-disP;
    }
    else{
        if(op>=2000){
            dis= 40;
            disP=op*(dis/100);
            pr=op-disP;}
        else{
            if(op>=1000){
                dis= 25;
                disP=op*(dis/100);
                pr=op-disP;
            }
            else{
                if(op>=500){
                    dis= 15;
                    disP=op*(dis/100);
```

```

        pr=op-disP;
    }
else{
    if(op<500){
        printf("No discount on this product. This is original
price ");
    }
}
}
}
}

printf("Price of product = %2f rs \n and given discount is %2f = %2f rs \n
Original Price = %2f",pr,dis,disP,op);
}

```

-:Type 2:-

Code:-

```

#include<stdio.h>

void discount();
void main(){
    discount();
}
void discount(){
    double dis,op,disP,pr;

    printf("Enter the Original Prise :");
    scanf("%2f",&op);

    if(op>=3000){
        dis= 60;
        disP=op*(dis/100);
        pr=op-disP;
    }
else{
    if(op>=2000){

```

```

        dis= 40;
        disP=op*(dis/100);
        pr=op-disP;}
else{
    if(op>=1000){
        dis= 25;
        disP=op*(dis/100);
        pr=op-disP;
    }
    else{
        if(op>=500){
            dis= 15;
            disP=op*(dis/100);
            pr=op-disP;
        }
        else{
            if(op<500){
                printf("No discount on this product. This is original
price ");
            }
        }
    }
}

printf("Price of product = %2f rs \n and given discount is %2f = %2f rs \n
Original Price = %2f",pr,dis,disP,op);
}

```

-:Type 3:-

Code:-

```

#include<stdio.h>

void dicprice(float,float);
void main(){
    float dis,op;
    printf("Enter the original price of product :");

```

```
scanf("%f",&op);
```

```
    if(op>=3000){  
        dis= 60;  
        dicprice(op,dis);
```

```
    }
```

```
else{
```

```
    if(op>=2000){  
        dis= 40;  
        dicprice(op,dis);
```

```
    }
```

```
else{
```

```
    if(op>=1000){  
        dis= 25;  
        dicprice(op,dis);  
    }  
    else{  
        if(op>=500){  
            dis= 15;  
            dicprice(op,dis);  
        }
```

```
        else{  
            if(op<500){  
                printf("Sorry! No discount on this product. ");  
            }  
        }
```

```
    }
```

```
}
```

```
}
```

```
}
```

```
}
```

```
void dicprice(float op,float dis){
```

```
    float disP=op*(dis/100);
```

```
    float pr=op-disP;
```

```
    printf("Price of product = %f rs \n and given discount is %f = %f rs \n  
Original Price = %f",pr,dis,disP,op);
```

```
}
```

-:Type 4:-

Code:-

```
#include<stdio.h>
```

```
void discount(double);
```

```
void main(){
```

```
    double op;
```

```
    printf("Enter the Original Price :");
```

```
    scanf("%2f",&op);
```

```
    discount(op);
```

```
}
```

```
void discount(double op){
```

```
    double dis,disP,pr;
```

```
    if(op>=3000){
```

```
        dis= 60;
```

```
        disP=op*(dis/100);
```

```
        pr=op-disP;
```

```
    }
```

```
else{
```

```
    if(op>=2000){
```

```
        dis= 40;
```

```
        disP=op*(dis/100);
```

```
        pr=op-disP;}
```

```
else{
```

```
    if(op>=1000){
```

```
        dis= 25;
```

```
        disP=op*(dis/100);
```



```

pr=op-disP;
}
else{
if(op>=500){
dis= 15;
disP=op*(dis/100);
pr=op-disP;
}
else{
if(op<500){
printf("No discount on this product. This is original
price ");
}
}
}
}

printf("Price of product = %2f rs \n and given discount is %2f = %2f rs \n
Original Price = %2f",pr,dis,disP,op);
}

```

2. Write a program to find greatest of three numbers using nested if-else.

-:Type 1:-

Code:-

```
#include<stdio.h>

void greatestnum();
void main(){

    greatestnum();

}
void greatestnum(){

    int a,b,c;

    printf("Enter the Numbers :");
    scanf("%d%d%d",&a,&b,&c);

    printf("Greatest number is %d \n",(a>b)?(a>c)?a:c:(b>c)?b:c);
}
```

-:Type 2:-

Code:-

```
#include<stdio.h>
int greatestnum();
void main(){
    printf("Greatest number is %d \n",greatestnum());
}
int greatestnum(){
    int a,b,c;
    printf("Enter the Numbers :");
    scanf("%d%d%d",&a,&b,&c);
    return (a>b)?(a>c)?a:c:(b>c)?b:c;
}
```

-:Type 3:-

Code:-

```
#include<stdio.h>
```

```
void greatestnum(int,int,int);
```

```
void main(){
```

```
    int a,b,c;
```

```
    printf("Enter 3 numbers :");
```

```
    scanf("%d%d%d",&a,&b,&c);
```

```
    greatestnum(a,b,c);
```

```
}
```

```
void greatestnum(int a,int b,int c){
```

```
    printf("Greatest number is %d \n",(a>b)?(a>c)?a:c:(b>c)?b:c);
```

```
}
```

-:Type 4:-

Code:-

```
#include<stdio.h>
```

```
int greatestnum(int,int,int);
```

```
void main(){
```

```
    int a,b,c;
```

```
    printf("Enter the Numbers :");
```

```
    scanf("%d%d%d",&a,&b,&c);
```

```
    printf("Greatest number is %d \n",greatestnum());
```

```
}
```

```
int greatestnum(int a,int b,int c){
```

```
    return (a>b)?(a>c)?a:c:(b>c)?b:c;
```

```
}
```

3. Accept two numbers from user and an operator (+, -, /, *, %) based on that perform the desired operations.

-:Type 1:-

Code:-

```
#include <stdio.h>
```

```
void operation();
```

```
void main() {  
    operation();  
}
```

```
void operation(){
```

```
    char op ;  
    int n1, n2, x;
```

```
    printf("Enter which operation you want to perform :");  
    scanf("%c",&op);  
    printf("Enter two numbers :");  
    scanf("%d%d",&n1,&n2);
```

```
    if (op == '+') {  
        x = n1 + n2;  
    }  
    else if (op == '-') {  
        x = n1 - n2;  
    }  
    else if (op == '*') {  
        x = n1 * n2;  
    }  
    else if (op == '/') {  
        if (n2 != 0) {  
            x = n1 / n2;  
        } else {  
            printf("Division by zero is not allowed.\n");  
            return 1;  
        }  
    }  
}
```

```

else if (op == '%') {
    if (n2 != 0) {
        x = n1 % n2;
    } else {
        printf("Division by zero is not allowed.\n");
        return 1;
    }
}
else {
    printf("Invalid operator\n");
    return 1;
}

printf("Solution is = %d \n and given Operation is %c\n", x, op);

}

```

-:Type 2:-

Code:-

```
#include <stdio.h>
```

```
void operation();
```

```
void main() {
    operation();
}
```

```
void operation(){
```

```
    char op ;
    int n1, n2, x;
```

```
    printf("Enter which operation you want to perform :");
    scanf("%c",&op);
    printf("Enter two numbers :");
    scanf("%d%d",&n1,&n2);
```

```
    if (op == '+') {
        x = n1 + n2;
```

```

    }
    else if (op == '-') {
        x = n1 - n2;
    }
    else if (op == '*') {
        x = n1 * n2;
    }
    else if (op == '/') {
        if (n2 != 0) {
            x = n1 / n2;
        } else {
            printf("Division by zero is not allowed.\n");
            return 1;
        }
    }
    else if (op == '%') {
        if (n2 != 0) {
            x = n1 % n2;
        } else {
            printf("Division by zero is not allowed.\n");
            return 1;
        }
    }
    else {
        printf("Invalid operator\n");
        return 1;
    }

    printf("Solution is = %d \n and given Operation is %c\n", x, op);

}

```

-:Type 3:-

Code:-

```
#include <stdio.h>
```

```
void operation(int,char);
```

```
void main() {
```

```
    char op = '*';
```

```
int n1, n2, x;
```

```
printf("Enter Operator which operation you want perform :");  
scanf("%c",&op);  
printf("Enter Two numbrs :");  
scanf("%d%d",&n1,&n2);
```

```
if (op == '+') {
```

```
    x = n1 + n2;  
    operation(x,op);
```

```
}
```

```
else if (op == '-') {
```

```
    x = n1 - n2;  
    operation(x,op);
```

```
}
```

```
else if (op == '*') {
```

```
    x = n1 * n2;  
    operation(x,op);
```

```
}
```

```
else if (op == '/') {
```

```
    if (n2 != 0) {  
        x = n1 / n2;  
        operation(x,op);
```

```
    } else {  
        printf("Division by zero is not allowed.\n");  
        return 1;
```

```
    }
```

```
}
```

```
else if (op == '%') {
```

```
    if (n2 != 0) {  
        x = n1 % n2;  
        operation(x,op);
```

```
    } else {  
        printf("Division by zero is not allowed.\n");  
        return 1;
```

```
    }
```

```

    }
    else {
        printf("Invalid operator\n");
    }

    return 0;
}
void operation(int x,char op){

    printf("Solution is = %d \n and given Operation is %c\n", x, op);

}

```

-:Type 4:-

Code:-

```

#include <stdio.h>

int operation(char,int,int);
void main() {
    char op ;
    int n1, n2;

    printf("Enter which operation you want to perform :");
    scanf("%c",&op);
    printf("Enter two numbers :");
    scanf("%d%d",&n1,&n2);

    printf("Solution is = %d \n and given Operation is %c\n", operation(op,n1,n2),
op);
}

int operation(char op,int n1,int n2){

    //int x;

    if (op == '+') {
        return n1 + n2;
    }
}

```



```

    }
    else if (op == '-') {
        return n1 - n2;
    }
    else if (op == '*') {
        return n1 * n2;
    }
    else if (op == '/') {
        if (n2 != 0) {
            return n1 / n2;
        } else {
            printf("Division by zero is not allowed.\n");
        }
    }
    else if (op == '%') {
        if (n2 != 0) {
            return n1 % n2;
        } else {
            printf("Division by zero is not allowed.\n");
        }
    }
    else {
        printf("Invalid operator\n");
    }

    //printf("Solution is = %d \n and given Operation is %c\n", x, op);

}

```

4.Display a menu to the user (like 1.Even Odd 2. Basic salary etc), ask the user to enter his choice,then based on that perform the desired operations.

:-Type 1:-

Code:-

```
#include <stdio.h>
```

```
void evenodd();
```

```
void main() {
```

```
    evenodd();
```

```
}
```

```
void evenodd(){
```

```
    int ch;
```

```
    Printf("Enter your choise(1/2)");
```

```
    scanf("%d",&ch);
```

```
    if (ch == 1) {
```

```
        int num;
```

```
        Printf("Enter the Number :");
```

```
        scanf("%d",&num);
```

```
        if(num%2==0){
```

```
            printf("This is Even number = %d \n",num);
```

```
        }
```

```
        else{
```

```
            printf("This is Odd number = %d \n",num);
```

```
        }
```

```
    }
```

```
    else if (ch==2) {
```

```
        double bs;
```

```
        double da,ta,hra,ts;
```

```
        Printf("Enter the Salary :");
```

```
        scanf("%2f",&bs);
```

```

        if(bs<=5000){
            da=bs*0.10;
            ta=bs*0.20;
            hra=bs*0.25;
        }
        else{
            da=bs*0.15;
            ta=bs*0.25;
            hra=bs*0.30;
        }
        ts=bs+da+ta+hra;
        printf("Total salary is %2f\n and their salary is %2f\n and da
is %2f,\n ta is %2f,\n hra is %2f ",ts,bs,da,ta,hra);
    }

    else {
        printf("Wrong Choice ");

    }

}

```

-:Type 2:-

Code:-

```
#include <stdio.h>
```

```
void evenodd();
```

```
void main() {
```

```
    evenodd();
```

```
}
```

```
void evenodd(){
```

```
    int ch;
```

```
    Printf("Enter your choise(1/2)");
```

```

scanf("%d",&ch);

if (ch == 1) {
    int num;

    Printf("Enter the Number :");
    scanf("%d",&num);

    if(num%2==0){
        printf("This is Even number = %d \n",num);
    }
    else{
        printf("This is Odd number = %d \n",num);
    }
}
else if (ch==2) {
    double bs;
    double da,ta,hra,ts;

    Printf("Enter the Salary :");
    scanf("%2f",&bs);

    if(bs<=5000){
        da=bs*0.10;
        ta=bs*0.20;
        hra=bs*0.25;
    }
    else{
        da=bs*0.15;
        ta=bs*0.25;
        hra=bs*0.30;
    }
    ts=bs+da+ta+hra;
    printf("Total salary is %2f\n and their salary is %2f\n and da
is %2f,\n ta is %2f,\n hra is %2f ",ts,bs,da,ta,hra);
}

else {
    printf("Wrong Choice ");
}
}

```

```
}
```

-:Type 3:-

Code:-

```
#include <stdio.h>
```

```
void totalsal(float,float,float,float);
```

```
void evenodd(int num);
```

```
void main() {
```

```
    int ch;
```

```
    printf("What you want to do opeation \n Enter 1 for Even odd operation \n  
Enter 2 for Finding Total salary...");
```

```
    scanf("%d",&ch);
```

```
    if (ch == 1) {
```

```
        int num;
```

```
        printf("Enter the number to check Even Odd:");
```

```
        scanf("%d",&num);
```

```
        evenodd(num);
```

```
    }
```

```
    else if (ch==2) {
```

```
        float bs;
```

```
        printf("Enter your Salary :");
```

```
        scanf("%f",&bs);
```

```
        if(bs<=5000){
```

```
            totalsal(bs,0.10,0.20,0.25);
```

```
        }
```

```
        else{
```

```
            totalsal(bs,0.15,0.25,0.30);
```

```

        }
    }
    else {
        printf("Wrong Choice ");
    }
}

```

```

void evenodd(int num){
    if(num%2==0){
        printf("This is Even number = %d \n",num);
    }
    else{
        printf("This is Odd number = %d \n",num);
    }
}

```

```

}
void totalsal(float bs,float da,float ta,float hra){

    da=bs*da;
    ta=bs*ta;
    hra=bs*hra;
    float ts=bs+da+ta+hra;
    printf("Total salary is %f\n and their salary is %f\n and da is %f,\n ta
is %f,\n hra is %f ",ts,bs,da,ta,hra);
}

```

-:Type 4:-

Code:-

```
#include <stdio.h>
```

```

int evenodd(int);
double basicsal(double,double,double,double);
void main() {

```

```

    int ch;

```

```

    printf("Enter your choise(1/2)");

```

```

scanf("%d",&ch);

if (ch == 1) {
    int num;

    printf("Enter the Number :");
    scanf("%d",&num);

    if(evenodd(num)==1){
        printf("This is Even number = %d \n",num);
    }
    else{
        printf("This is Odd number = %d \n",num);
    }
}
else if (ch==2) {
    double bs;

    printf("Enter the Salary :");
    scanf("%2f",&bs);

    if(bs<=5000){

        printf("Total salary is %2f",basicsal(bs,0.10,0.20,0.25));

    }
    else{

        printf("Total salary is %2f",basicsal(bs,0.15,0.25,0.30));

    }

}

else {
    printf("Wrong Choice ");
}

```

```
}
```

```
}
```

```
int evenodd(int num){
```

```
    if(num%2==0){
```

```
        return 1;
```

```
    }
```

```
    else{
```

```
        return 0;
```

```
    }
```

```
}
```

```
double basicsal(double bs,double da,double ta,double hra){
```

```
    da=bs*0.10;
```

```
    ta=bs*0.20;
```

```
    hra=bs*0.25;
```

```
    printf("their salary is %2f\n and da is %2f,\n ta is %2f,\n hra  
is %2f ",bs,da,ta,hra);
```

```
    return bs+da+ta+hra;
```

```
}
```


5. Accept the price from user. Ask the user if he is a student (user may say yes or no). If he is a student and he has purchased more than 500 then discount is 20% otherwise discount is 10%. But if he is not a student then if he has purchased more than 600 discount is 15% otherwise there is no discount

-:Type 1:-

Code:-

```
#include <stdio.h>
```

```
void xyz();
```

```
int main() {
```

```
    xyz();
```

```
    char op;
```

```
    int pr,fp;
```

```
    Printf("Enter s if you are student :");
```

```
    scanf("%c",&op);
```

```
    Printf("Enter price of product :");
```

```
    scanf("%d",&pr);
```

```
    float dis;
```

```
    if (op == 's') {
```

```
        if (pr>500) {
```

```
            dis = 0.20;
```

```
        }
```

```
        else{
```

```
            dis = 0.10;
```

```
        }
```

```
    }
```

```
    else{
```

```
        if (pr>600) {
```

```
            dis = 0.15;
```

```
        }
```

```
        else{
```

```
    printf("No discount");
    }
}
```

```
    fp=pr-(pr*dis);
```

```
    printf("Total Price = %d \n and given discount is %f\n So final price is :",
pr,dis);
    (dis>0)?printf("%d",fp):printf("%d",pr);
    return 0;
}
```

```
void xyz(){
    char op;
    int pr,fp;
    float dis;

    printf("Enter s if your student");
    scanf("%c",&op);

    printf("Enter the Price :");
    scanf("%d",&pr);

    if (op == 's') {
        if (pr>500) {
            dis = 0.20;
        }
        else{
            dis = 0.10;
        }
    }
    else{
        if (pr>600) {
            dis = 0.15;
        }
        else{
            printf("No discount");
        }
    }
}
```

```
fp=pr-(pr*dis);
```

```
printf("Total Price = %d \n and given discount is %f\n So final price is :",  
pr,dis);  
(dis>0)?printf("%d",fp):printf("%d",pr);  
}
```

-:Type 2:-

Code:-

```
#include <stdio.h>
```

```
void xyz();  
int main() {
```

```
    xyz();  
    char op;  
    int pr,fp;
```

```
    Printf("Enter s if you are student :");  
    scanf("%c",&op);  
    Printf("Enter price of product :");  
    scanf("%d",&pr);
```

```
    float dis;
```

```
    if (op == 's') {  
        if (pr>500) {  
            dis = 0.20;  
        }  
        else{  
            dis = 0.10;  
        }  
    }  
    else{  
        if (pr>600) {  
            dis = 0.15;  
        }  
        else{
```

```
    printf("No discount");
    }
}
```

```
    fp=pr-(pr*dis);
```

```
    printf("Total Price = %d \n and given discount is %f\n So final price is :",
pr,dis);
    (dis>0)?printf("%d",fp):printf("%d",pr);
    return 0;
}
```

```
void xyz(){
    char op;
    int pr,fp;
    float dis;

    printf("Enter s if your student");
    scanf("%c",&op);

    printf("Enter the Price :");
    scanf("%d",&pr);

    if (op == 's') {
        if (pr>500) {
            dis = 0.20;
        }
        else{
            dis = 0.10;
        }
    }
    else{
        if (pr>600) {
            dis = 0.15;
        }
        else{
            printf("No discount");
        }
    }
}
```

```
fp=pr-(pr*dis);
```

```
printf("Total Price = %d \n and given discount is %f \n So final price is :",  
pr,dis);  
(dis>0)?printf("%d",fp):printf("%d",pr);  
}
```

-:Type 3:-

Code:-

```
#include <stdio.h>
```

```
void disprise(float pr,float dis);
```

```
int main() {
```

```
    char op = 's';
```

```
    float pr;
```

```
    float dis;
```

```
    printf("Who are you \n Enter s for student if you are student...");
```

```
    scanf("%c",&op);
```

```
        printf("Enter your total amount :");
```

```
    scanf("%f",&pr);
```

```
    if (op == 's') {
```

```
        if (pr>500) {
```

```
            dis = 0.2;
```

```
            disprise(pr,dis);
```

```
        }
```

```
    else{
```

```
        dis = 0.1;
```

```
        disprise(pr,dis);
```

```
    }
```

```
    }
```

```
else{
```

```
    if (pr>600) {
```

```
        dis = 0.15;
```

```
        disprise(pr,dis);
```

```
    }
```

```

    else{
        printf("No discount");
    }
}

```

```

}

```

```

void disprise(float pr,float dis){

```

```

    float fp=pr-(pr*dis);

```

```

    printf("Total Price = %f\n and given discount is %f %%\n So final price is :",
pr,dis);
    (dis>0)?printf("%f",fp):printf("%f",pr);
}

```

-:Type 4:-

Code:-

```

#include <stdio.h>

```

```

int xyz(int,float);

```

```

int main() {

```

```

    char op;

```

```

    int pr,fp;

```

```

    printf("Enter s if your student :");
    scanf("%c",&op);

```

```

    printf("Enter the Price :");
    scanf("%d",&pr);

```

```

    if (op == 's') {
        if (pr>500) {
            (0.20>0)?printf("%d",xyz(pr,0.20)):printf("%d",pr);
        }
        else{

```

```

        (0.10>0)?printf("%d",xyz(pr,0.10)):printf("%d",pr);
    }
}
else{
    if (pr>600) {
        (0.15>0)?printf("%d",xyz(pr,0.15)):printf("%d",pr);

        }
    else{
        printf("No discount");
    }
}

}

int xyz(int pr,float dis){

    printf("Total Price = %d \n and given discount is %f\n So final price is :",
pr,dis);
    return pr-(pr*dis);
}

```

Q2.Convert Ass_3 program into functions with four types of function.(Excluding range programs) . convert range programs into two type of function i.e. w/o parameter, w/o return type and with parameter and w/o return type.

-----Assignment No.3-----

1. Print numbers from 1 to 10

-:Type 1:-

Code:-

```
#include<stdio.h>
```

```
void number();
```

```
void main(){  
    number();
```

```
}
```

```
void number(){
```

```
    int a=1;
```

```
    while(a<=10){
```

```
        printf("%d \n",a);
```

```
        a++;
```

```
    }
```

```
}
```

-:Type 3:-

Code:-

```
#include<stdio.h>
```

```
void number(int);
```

```
void main(){
```

```
    int a=1;
```

```
    number(a);
```

```
}
```



```

void number(int a){

    while(a<=10){
        printf("%d \n",a);
        a++;
    }
}

```

2.Print table for the given number.

-:Type 1:-

Code:-

```
#include<stdio.h>
```

```

void table();
void main(){
    table();
}

void table(){

    int t,a=1;
    while(a<=10){
        t=2*a;
        printf("2*%d=%d \n",a,t);
        a++;
    }

}

```

-:Type 3:-

Code:-

```
#include<stdio.h>
```

```

void table(int);
void main(){
    int a=1;

```

```

        table(a);
    }
void table(int a){

    int t;
    while(a<=10){
        t=2*a;
        printf("2*%d=%d \n",a,t);
        a++;
    }
}

```

3. Calculate sum of numbers in the given range.

-:Type 1:-

Code:-

```
#include<stdio.h>
```

```

void sumofdigit();
void main(){

```

```

    sumofdigit();
}

```

```

void sumofdigit(){

    int num,r,sum=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    while(num!=0){
        r=num%10;
        sum=sum+r;
        num=num/10;

    }
    printf("Sum of digit is :%d",sum);
}

```

-:Type 2:-

Code:-

```
#include<stdio.h>
```

```
void sumofdigit(int,int);
```

```
void main(){
```

```
    int num,sum=0;
```

```
    printf("Enter the Number :");
```

```
    scanf("%d",&num);
```

```
    sumofdigit(num,sum);
```

```
}
```

```
void sumofdigit(int num,int sum){
```

```
    int r;
```

```
    while(num!=0){
```

```
        r=num%10;
```

```
        sum=sum+r;
```

```
        num=num/10;
```

```
    }
```

```
    printf("Sum of digit is :%d",sum);
```

```
}
```

4.Check number is prime or not

-:Type 1:-

Code:-

```
#include<stdio.h>
```

```
void main(){
```

```
    primenum();
```

```
}
```

```
primenum(){
```

```
    int num,a=2,check=0;
```

```
    printf("Enter the Number :");
```

```
    scanf("%d",&num);
```

```
    while(a!=num){
```

```
        if(num%a==0){
```

```
            check=1;
```

```

        }
        a++;

    }
    if(check!=1){
        printf("Number is prime");

    }
    else{
        printf("Number is Non-prime");
    }
}

```

-:Type 3:-

Code:-

```

#include<stdio.h>
void primenum(int,int,int);
void main(){
    int num,a=2,check=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    primenum(num,a,check);

}

void primenum(int num,int a,int check){

    while(a!=num){
        if(num%a==0){
            check=1;

        }
        a++;

    }
    if(check!=1){
        printf("Number is prime");

    }
}

```

```

        else{
            printf("Number is Non-prime");
        }
    }
}

```

5. Check number is Armstrong or not

-:Type 1:-

Code:-

```

#include<stdio.h>

void armstrong();
void main(){

    armstrong();

}

void armstrong(){
    int num,r,sum=0,r1;
    printf("Enter the Number :");
    scanf("%d",&num);
    int t=0,no=num,a;
    int check=num;
    while(no!=0){
        t++;
        no=no/10;

    }
    while(num!=0){
        r=num%10;
        r1=r;
        a=t;
        while(t>1){
            r=r*r1;
            //printf("%d \n",r);
            t--;
        }
        t=a;
        sum=sum+r;
    }
}

```

```

        num=num/10;
        //printf("sum= %d \n",sum);
    }
    (sum==check)?printf("Number is Armstrong Number"):printf("Number is
Not Armstrong Number");

}

```

-:Type 3:-

Code:-

```

#include<stdio.h>

void armstrong(int,int);
void main(){
    int num,sum=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    armstrong(num,sum);

}
void armstrong(int num,int sum){
    int r,r1;

    int t=0,no=num,a;
    int check=num;
    while(no!=0){
        t++;
        no=no/10;

    }
    while(num!=0){
        r=num%10;
        r1=r;
        a=t;
        while(t>1){
            r=r*r1;
            //printf("%d \n",r);
            t--;
        }
        t=a;
    }
}

```

```

        sum=sum+r;
        num=num/10;
        //printf("sum= %d \n",sum);
    }
    (sum==check)?printf("Number is Armstrong Number"):printf("Number is
Not Armstrong Number");

}

```

6.Check number is perfect or not.

:-Type 1:-

Code:-

```
#include<stdio.h>
```

```
void perfectnum();
```

```
void main(){
```

```
    perfectnum();
```

```
}
```

```
void perfectnum(){
```

```
    int num,r=1,sum=0;
```

```
    printf("Enter the Number :");
```

```
    scanf("%d",&num);
```

```
    int check=num;
```

```
    while(r!=num){
```

```
        if(num%r==0){
```

```
            sum=sum+r;
```

```
        }
```

```
        r++;
```

```
    }
```

```
    (sum==check)?printf("Number is Perfect Number"):printf("Number is Not
Perfect Number");
```

```
}
```

-:Type 2:-

Code:-

```
#include<stdio.h>
```

```
void perfectnum(int,int,int);
```

```
void main(){
```

```
    int num,r=1,sum=0;
```

```
    printf("Enter the Number :");
```

```
    scanf("%d",&num);
```

```
    perfectnum(num,r,sum);
```

```
}
```

```
void perfectnum(int num,int r,int sum){
```

```
    int check=num;
```

```
    while(r!=num){
```

```
        if(num%r==0){
```

```
            sum=sum+r;
```

```
        }
```

```
        r++;
```

```
    }
```

```
    (sum==check)?printf("Number is Perfect Number"):printf("Number is Not  
Perfect Number");
```

```
}
```

7.Find factorial of number.

-:Type 1:-

Code:-

```
#include<stdio.h>
```



```

void factnum();
void main(){

    factnum();
}
void factnum(){

    int a=5,b=0,sum=1;
    while(a!=b){
        //printf("%d \n",a);
        sum=sum*a;
        a--;
    }
    printf("Factorial if given numbr is : %d \n",sum);

}

```

-:Type 2:-

Code:-

```

#include<stdio.h>

void factnum(int,int,int);
void main(){

    int a=5,b=0,sum=1;

    factnum(a,b,sum);
}
void factnum(int a,int b,int sum){

    while(a!=b){
        //printf("%d \n",a);
        sum=sum*a;
        a--;
    }
    printf("Factorial if given numbr is : %d \n",sum);
}

```

}

8. Check number is strong or not.

-:Type 1:-

Code:-

```
#include<stdio.h>
```

```
void strongnum();
```

```
void main(){
```

```
    strongnum();
```

```
}
```

```
void strongnum(){
```

```
    int num,r,a,b=0,fact,str=0;
```

```
    printf("Enter the Number :");
```

```
    scanf("%d",&num);
```

```
    while(num!=0){
```

```
        fact=1;
```

```
        r=num%10;
```

```
        a=r;
```

```
        while(a!=b){
```

```
            fact=fact*a;
```

```
            a--;
```

```
        }
```

```
        str=str+fact;
```

```
        num=num/10;
```

```
    }
```

```
    printf("Strong of given numbr is : %d \n",str);
```

```
}
```

-:Type 2:-

Code:-

```
#include<stdio.h>
```

```

void strongnum(int,int,int);
void main(){
    int num,b=0,str=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    strongnum(num,b,str);

}

void strongnum(int num,int b,int str){
    int ,r,a,fact;
    while(num!=0){
        fact=1;
        r=num%10;
        a=r;
        while(a!=b){
            fact=fact*a;
            a--;
        }
        str=str+fact;
        num=num/10;
    }
    printf("Strong of given numbr is : %d \n",str);
}

```

9. Check the given number is palindrome or not?

-:Type 1:-

Code:-

```
#include<stdio.h>
```

```

void palinnum();
void main(){
    palinnum();
}

```

```
}
```

```
void palinnum(){
    int num,r,a,rev=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    int check=num;
    while(num!=0){
        a=num;
        r=num%10;
        while(a!=1){
            r=r*10;
            a=a/10;
        }
        rev=rev+r;
        num=num/10;
    }
    (rev==check)?printf("Number is palindrome Number"):printf("Number is
Not palindrome Number");
}
```

-:Type 2:-

Code:-

```
#include<stdio.h>
```

```
void palinnum(int,int);
void main(){
    int num,rev=0;
    palinnum(num,rev);
}
```

```
void palinnum(int num,int rev){
    int r,a,rev=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    int check=num;
```

```

while(num!=0){
    a=num;
    r=num%10;
    while(a!=1){
        r=r*10;
        a=a/10;
    }
    rev=rev+r;
    num=num/10;
}
(rev==check)?printf("Number is palindrome Number"):printf("Number is
Not palindrome Number");
}

```

10. Add the (first and last) digit of a given number?

-:Type 1:-

Code:-

```
#include<stdio.h>
```

```
void sumoffirst();
```

```
void main(){
    sumoffirst();
```

```
}
```

```
void sumoffirst(){
```

```
    int num,sum=0;
```

```
    printf("Enter the Number :");
```

```
    scanf("%d",&num);
```

```
    int fd=num%10;
```

```
    while(num>9){
        num=num/10;
```

```
    }
```

```
    sum=fd+num;
```

```
    printf("Sum of first and last digit is : %d",sum);  
}
```

-:Type 2:-

Code:-

```
#include<stdio.h>  
  
void sumoffirst(int,int);  
void main(){  
    int num,sum=0;  
    printf("Enter the Number :");  
    scanf("%d",&num);  
    sumoffirst(num,sum);  
  
}  
void sumoffirst(int num,int sum){  
  
    int fd=num%10;  
    while(num>9){  
        num=num/10;  
  
    }  
    sum=fd+num;  
  
    printf("Sum of first and last digit is : %d",sum);  
}
```

Q3.Convert Ass_4 into two type of function i.e. w/o parameter, w/o return type and with parameter and w/o return type

-----Assignment No.4-----

1. Print armstrong number in the the given range 1 to n?

:-Type 1:-

Code:-

```
//Print armstrong number in the the given range 1 to n?
```

```
#include<stdio.h>
```

```
void armstrong();
```

```
int main(){
```

```
    armstrong();
```

```
}
```

```
void armstrong(){
```

```
    int rem,r1,num1,num2;
```

```
    int digit,t,count;
```

```
    int sum=0,num;
```

```
    printf("Enter two numbers :");
```

```
    scanf("%d%d",&num1,&num2);
```

```
    num=num1;
```

```
    for(;num<=num2;num++){ //sequencely flow number
```

```
        //printf("%d",num);
```

```
        num1=num;
```

```
        digit=1;
```

```
        for(;num1>9;num1=num1/10){ //use for finding how many digit in  
number
```

```

        digit++;
        //printf("no of digit : %d \n",digit);
    }

    num1=num;
    count=digit;

    for(;digit>0;digit--){
        t=count;
        rem=num1%10;           //finding reminder
        //    printf("reminder is %d \n",rem);

        r1=rem;

        for(;t>1;t--){           //to calculate power
of n(digit number) reminder
            rem=r1*rem;
            //    printf("reminder is %d \n",rem);
            }
        sum=sum+rem;
        num1=num1/10;
    }
    if(sum == num){

        printf(" %d is the armstrong number which \n",num);

        printf("sum is %d \n",sum);

        //num1=num;
    }
    sum=0;
}
}

```

-:Type 3:-

Code:-

```

//Print armstrong number in the the given range 1 to n?
#include<stdio.h>

void armstrong(int,int);

```



```
int main(){
```

```
    int num1,num2;
```

```
    printf("Enter two numbers :");  
    scanf("%d%d",&num1,&num2);  
    armstrong(num1,num2);
```

```
}
```

```
void armstrong(int num1,int num2){
```

```
    int rem,r1;  
    int digit,t,count;  
    int sum=0,num;
```

```
    num=num1;
```

```
    for(;num<=num2;num++){ //sequencely flow number
```

```
        //printf("%d",num);  
        num1=num;  
        digit=1;
```

```
        for(;num1>9;num1=num1/10){ //use for finding how many digit in  
number
```

```
            digit++;  
            //printf("no of digit : %d \n",digit);  
        }
```

```
        num1=num;  
        count=digit;
```

```
        for(;digit>0;digit--){  
            t=count;  
            rem=num1%10;           //finding reminder  
            //    printf("reminder is %d \n",rem);
```

```

        r1=rem;

        for(;t>1;t--){                                //to calculate power
of n(digit number) reminder
            rem=r1*rem;
            //    printf("reminder is %d \n",rem);
            }
            sum=sum+rem;
            num1=num1/10;
        }
    if(sum == num){

        printf(" %d is the armstrong number which ",num);

        printf("sum is %d \n",sum);

        //num1=num;
    }
    sum=0;
}
}

```

2. Print prime number in the given range 1 to n?

-:Type 1:-

Code:-

```
#include<stdio.h>
```

```
void primenum();
```

```
void main(){
```

```
    primenum();
```

```
}
```

```

void primenum(){

    int n1,n2;
    printf("Enter two numbers :");
    scanf("%d%d",&n1,&n2);
    for(;n1<=n2;n1++){
        //printf("%d",n1);
        if(n1<=7){

            if(n1==2||n1==3||n1==5||n1==7){
                printf("%d \n",n1);
            }

        }
        else{
            if(n1%2==0||n1%3==0||n1%5==0||n1%7==0){
                //printf("%d",n1);
            }
            else{
                printf("%d \n",n1);
            }
        }
    }
}

```

-:Type 3:-

Code:-

```
#include<stdio.h>
```

```

void primenum(int,int);
void main(){

    int n1,n2;
    printf("Enter two numbers :");
    scanf("%d%d",&n1,&n2);
    primenum(n1,n2);

}

```

```

void primenum(int n1,int n2){
    printf("The given range prime number is :\n");

    for(;n1<=n2;n1++){
        //printf("%d",n1);
        if(n1<=7){

            if(n1==2||n1==3||n1==5||n1==7){
                printf("%d \n",n1);
            }

        }
        else{
            if(n1%2==0||n1%3==0||n1%5==0||n1%7==0){
                //printf("%d",n1);
            }
            else{
                printf("%d \n",n1);
            }
        }
    }
}

```

3. check perfect number in the given range 1 to n?

-:Type 1:-

Code:-

```

#include<stdio.h>

```

```

void perfectnum();

```

```

void main(){

```

```

    perfectnum();

```

```

}

```

```

void perfectnum(){

```

```

int num1,num2,count,sum;

printf("Enter two numbers :");
scanf("%d%d",&num1,&num2);

for(;num1<=num2;num1++){
    sum=0;
    //printf("number is %d \n",num1);
    //printf(" sum is %d \n",sum);
    count=1;
    for(;num1>count;count++){
        if(num1%count==0){

            //printf("count is %d \n",count);
            sum=sum+count;
            //printf("sum is %d \n",sum);
        }
        //printf("sum is %d \n",sum);
    }
    if(sum==num1){

        printf("perfect num is %d ",num1);
        printf("their sum is %d \n",sum);
    }
}
}

```

-:Type 3:-

Code:-

```

#include<stdio.h>

void perfectnum(int,int);
void main(){

    int num1,num2;
    printf("Enter two numbers :");
    scanf("%d%d",&num1,&num2);

```

```

perfectnum(int num1,int num2);

}

void perfectnum(num1,num2){

    int num1,num2,count,sum;

    for(;num1<=num2;num1++){
        sum=0;
        //printf("number is %d \n",num1);
        //printf(" sum is %d \n",sum);
        count=1;
        for(;num1>count;count++){
            if(num1%count==0){

                //printf("count is %d \n",count);
                sum=sum+count;
                //printf("sum is %d \n",sum);
            }
            //printf("sum is %d \n",sum);
        }
        if(sum==num1){

            printf("perfect num is %d ",num1);
            printf("their sum is %d \n",sum);

        }
    }

}

```

4. check strong number in the given range 1 to n?

-:Type 1:-

Code:-

```
//check strong number in the given range 1 to n
#include<stdio.h>
```

```
void strongnum();
void main(){
```

```
    strongnum();
```

```
}
```

```
void strongnum(){
    int num1,num2,no,rem,r1,b=0,fact,str=0;
```

```
    printf("Enter two number :");
    scanf("%d%d",&num1,&num2);
```

```
    for(;num1<=num2;num1++){
```

```
        no=num1;
```

```
        for(;num1!=0;num1=num1/10){
```

```
            fact=1;
            rem=num1%10;
            r1=rem;
```

```
            for(;r1!=b;r1--){
                fact=fact*r1;
```

```
            }
```

```
            str=str+fact;
```

```
        }
```

```
        if(str==no){
            printf("Strong of %d numbr is : %d \n",no,str);
        }
```

```

        num1=no;
        b=0;
        str=0;
    }
}

```

-:Type 3:-

Code:-

//check strong number in the given range 1 to n

```
#include<stdio.h>
```

```
void strongnum(int,int);
```

```
void main() {
```

```
    int num1,num2;
```

```
    printf("Enter two number :");
```

```
    scanf("%d%d",&num1,&num2);
```

```
    strongnum(num1,num2);
```

```
}
```

```
void strongnum(int num1,int num2){
```

```
    int no,rem,r1,b=0,fact,str=0;
```

```
    for(;num1<=num2;num1++){
```

```
        no=num1;
```

```
        for(;num1!=0;num1=num1/10){
```

```
            fact=1;
```

```
            rem=num1%10;
```

```
            r1=rem;
```



```

        for(;r1!=b;r1--){
            fact=fact*r1;

        }

        str=str+fact;

    }

    if(str==no){
        printf("Strong of %d numbr is : %d \n",no,str);
    }
    num1=no;
    b=0;
    str=0;
}
}

```

5. Print fibonacci series?(optional)

-:Type 1:-

Code:-

```
//Print fibonacci series?(optional)
```

```
#include<stdio.h>
```

```
void fibonaccinum();
```

```
void main(){
```

```
    fibonaccinum();
```

```
}
```

```

void fibonaccinum(){

    int num,prv=0,post=1,count,temp;
    printf("How many number you want to print :");
    scanf("%d",&num);
    //printf(" 0 \n");
    for(count=1;count<=num;count++)
    {
        temp=prv;
        prv=post;
        post=temp;
        printf(" %d \n",post);
        post=prv+post;

    }
}

```

-:Type 3:-

Code:-

//Print fibonacci series?(optional)

```
#include<stdio.h>
```

```

void fibonaccinum(int);
void main(){
    int num;
    printf("How many number you want to print :");
    scanf("%d",&num);

    fibonaccinum(num);

}

```

```

void fibonaccinum(int num){

    int prv=0,post=1,count,temp;

    //printf(" 0 \n");
    for(count=1;count<=num;count++)

```

```
{  
    temp=prv;  
    prv=post;  
    post=temp;  
    printf(" %d \n",post);  
    post=prv+post;  
  
}  
}
```