

# Assignment No.5

**Q1.Convert Ass\_1 and ASS\_2 program into functions with four types of function.**

## Assignment No.1

1.Finding F from C(temp)

**-:Type 1:-**

**Code:-**

```
#include<stdio.h>
void temp();
void main(){
    temp();
}
void temp(){
    int c;
    printf("Enter the tempreature in celcious :");
    scanf("%d",&c);
    int f=(c*(9/5))+32;
    printf("\n Fahrenheit = %d \n",f);
}
```

**-:Type 2:-**

**Code:-**

```
#include<stdio.h>
int temp();
void main(){
    printf("\n Fahrenheit = %d \n",temp());
}
int temp(){
    int c;
    printf("Enter the tempreature in celcious :");
    scanf("%d",&c);
    int f=(c*(9/5))+32;
    return f;
}
```

### -:Type 3:-

#### **Code:-**

```
#include<stdio.h>
void temp(int);
void main(){
    int c;
    printf("Enter the tempreature in celcious :");
    scanf("%d",&c);
    temp(c);

}
void temp(int c){
    int f=(c*(9/5))+32;
    printf("\n Fahrenheit = %d \n",f);
}
```

### -:Type 4:-

#### **Code:-**

```
#include<stdio.h>
int temp(int);
void main(){
    int c;
    printf("Enter the tempreature in celcious :");
    scanf("%d",&c);
    printf("\n Fahrenheit = %d \n",temp(c));

}
int temp(int c){
    int f=(c*(9/5))+32;
    return f;
}
```

## 2. Area of rectangle and Circle

**:Type 1:-**

**Code:-**

```
#include<stdio.h>
void perioft();
void areaoft();
void cirofc();
void areaofc();
void main(){
    int ch;
    printf("What you want to find \n type 1 to find area of Triangle \n type 1 to find
area of Circle \n");
    scanf("%d",&ch);
    if(ch==1){

        perioft();
        areaoft();
    }
    else{
        if(ch==2){
            cirofc();
            areaofc();
        }
        else{
            printf("Invalid choise.....\n");
        }
    }
}

void areaoft(){
    int l,b;
    printf("Enter the Length :");
    scanf("%d",&l);

        printf("Enter the Breadth :");
        scanf("%d",&b);
        if(l>0 | b>0){
```

```

        int A=b*l;
printf("Area of Rectangle = %d \n",A);
}
else{
    printf("Enter a Length and Bredth be a Non 0 and Possitive value ");
}
void perioft(){
    int l,b;
    printf("Enter the Length :");
    scanf("%d",&l);

        printf("Enter the Breadth :");
        scanf("%d",&b);
        if(l>0 | b>0){
            int P=2*(l+b);

                printf("Perimeter = %d \n",P);
            }
        else{
            printf("Enter a Length and Bredth be a Non 0 and Possitive value ");
        }
}
void areaofc(){
    int r;
    printf("Enter the radious of Circle :");
    scanf("%d",&r);
    if(r>0){
        int C=2*(22/7)*r;
        printf("Area of Circle = %d\n",C);
    }
    else{
        printf("Enter a Radious be a Non 0 and Possitive value ");
    }
}
void cirofc(){
    int r;
    printf("Enter the radius of Circle :");

```

```

scanf("%d",&r);
if(r>0){
    int AC=2*r*r;
    printf("Area of Circle = %d \n",AC);
}
else{
    printf("Enter a Radious be a Non 0 and Possitive value ");
}

```

## -:Type 2:-

### **Code:-**

```
#include<stdio.h>
```

```

int perioft();
int areaoft();
int cirofc();
int areaofc();

```

```

void main(){
    int ch;

```

```
printf("What you want to find \n type 1 to find area of Triangle \n type 1 to find
area of Circle \n");
scanf("%d",&ch);
```

```
    if(ch==1){
```

```
        printf("Perimeter = %d \n",perioft());
        printf("Area of Rectangle = %d \n",areaoft());
```

```
}
```

```
else{
```

```
    if(ch==2){
```

```
        printf("Area of Circle = %d\n",cirofc());
        printf("Area of Circle = %d \n",areaofc());
```

```
}
```

```
else{
```

```
    printf("Invalid choise.....\n");
```

```
}
```

```

    }

}

int areaoft(){
    int l,b;
    printf("Enter the Length :");
    scanf("%d",&l);

        printf("Enter the Breadth :");
        scanf("%d",&b);
        if(l>0||b>0){

            int A=b*l;
            return A;
        }
    else{
        printf("Enter a Length and Bredth be a Non 0 and Possitive value ");
    }
}

int perioft(){
    int l,b;
    printf("Enter the Length :");
    scanf("%d",&l);

        printf("Enter the Breadth :");
        scanf("%d",&b);
        if(l>0||b>0){
            int P=2*(l+b);

            return P;
        }
    else{
        printf("Enter a Length and Bredth be a Non 0 and Possitive value ");
    }
}

int areaofc(){
    int r;
    printf("Enter the radius of Circle :");
    scanf("%d",&r);
}

```

```

if(r>0){
int C=2*(22/7)*r;
return C;
}
else{
printf("Enter a Radious be a Non 0 and Possitive value ");
}
}

int cirofc(){
int r;
printf("Enter the radius of Circle :");
scanf("%d",&r);
if(r>0){
    int AC=2*r*r;
    return AC;
}
else{
printf("Enter a Radious be a Non 0 and Possitive value ");
}
}

```

### -:Type 3:-

#### **Code:-**

```
#include<stdio.h>
```

```

void perioft(int,int);
void areaoft(int,int);
void cirofc(int);
void areaofc(int);

```

```

void main(){
int ch;
```

```

printf("What you want to find \n type 1 to find area of Triangle \n type 1 to find
area of Circle \n");
scanf("%d",&ch);
if(ch==1){
    int l,b;
    printf("Enter the Length :");
    scanf("%d",&l);
```

```

        printf("Enter the Breadth :");
        scanf("%d",&b);

        perioft(l,b);
        areaoft(l,b);
    }
    else{
        if(ch==2){
            int r;
        printf("Enter the radius of Circle :");
        scanf("%d",&r);

        cirofc(r);
        areaofc(r);
    }
    else{
        printf("Invalid choise.....\n");
    }
}
}

void areaoft(int l,int b){
    if(l>0||b>0){
        int A=b*l;
    printf("Area of Rectangle = %d \n",A);
    }
    else{
        printf("Enter a Length and Bredth be a Non 0 and Possitive value ");
    }
}
void perioft(int l,int b){
    if(l>0||b>0){
        int P=2*(l+b);

    printf("Perimeter = %d \n",P);
    }
    else{
        printf("Enter a Length and Bredth be a Non 0 and Possitive value ");
    }
}

```

```

}

void areaofc(int r){
    if(r>0){
        int C=2*(22/7)*r;
        printf("Area of Circle = %d\n",C);
    }
}
else{
    printf("Enter a Radious be a Non 0 and Possitive value ");
}
}

void cirofc(int r){
    if(r>0){
        int AC=2*r*r;
        printf("Area of Circle = %d \n",AC);
    }
}
else{
    printf("Enter a Radious be a Non 0 and Possitive value ");
}
}

```

#### -:Type 4:-

#### **Code:-**

```
#include<stdio.h>
```

```
int perioft(int,int);
int areaoft(int,int);
int cirofc(int);
int areaofc(int);
```

```
void main(){
```

```
    int ch;
```

```
    printf("What you want to find \n type 1 to find area of Triangle \n type 1
to find area of Circle :");
```

```
    scanf("%d",&ch);
```

```
    if(ch==1){
```

```

int l,b;
printf("Enter the Length :");
scanf("%d",&l);

printf("Enter the Breadth :");
scanf("%d",&b);
if(l>0 | | b>0){

    printf("Perimeter = %d \n",perioft(l,b));

    printf("Area of Rectangle = %d \n",areaoft(l,b));
}
else{
    printf("Enter a Length and Bredth be a Non 0 and Possitive value ");
    }

}

else{
    if(ch==2){

int cirofc(){
int r;
printf("Enter the radious of Circle :");
scanf("%d",&r);
if(r>0){

    printf("Area of Circle = %d\n",cirofc(r));
    printf("Area of Circle = %d \n",areaofc(r));

}
else{
    printf("Enter a Radious be a Non 0 and Possitive value ");
    }

}

else{
    }
}

```

```
    printf("Invalid choise.....\n");
}
}
```

```
}
```

```
int areaoft(int l,int b){
```

```
    int A=b*l;
    return A;
```

```
}
```

```
int perioft(int l,int b){
```

```
    int P=2*(l+b);
```

```
    return P;
```

```
}
```

```
int areaofc(int r){
```

```
    int C=2*(22/7)*r;
    return C;
```

```
}
```

```
int cirofc(int r){
```

```
    int AC=2*r*r;
    return AC;
```

```
}
```

### Q3.Sum of digit and reverse num

**:-Type 1:-**

**Code:-**

```
#include<stdio.h>
```

```
void revofdigit();
void sumofdigit();
void main(){
```

```
    sumofdigit();
    revofdigit();
```

```
}
```

```
void sumofdigit(){
```

```
    int num=123;
```

```
    printf("Enter three digit number :");
    scanf("%d",&num);
```

```
    int r1=num%10; //3
```

```
    int q1=num/10; //12
```

```
    int r2=q1%10; //2
```

```
    int q2=q1/10; //1
```

```
    int r3=q2%10;
```

```
    printf("Sum of digits is : %d \n",r1+r2+r3);
```

```
}
```

```
void revofdigit(){
```

```
    int num;
```

```
    printf("Enter three digit number :");
    scanf("%d",&num);
```

```
    int r1=num%10; //3
```

```
    int q1=num/10; //12
```

```

int r2=q1%10; //2
int q2=q1/10; //1
int r3=q2%10; //1
int a=r1*10*10;
int b=r2*10;
int c=r3*1;

printf("Reverse of Digits = %d",a+b+c);
}

```

**-:Type 2:-**  
**Code:-**

```
#include<stdio.h>
```

```

int revofdigit();
int sumofdigit();
void main(){
    printf("Sum of digits is : %d \n",sumofdigit());

    printf("Sum of digits is : %d \n",revofdigit());
}

int sumofdigit(){

    int num=123;

    printf("Enter three digit number :");
    scanf("%d",&num);

    int r1=num%10; //3
    int q1=num/10; //12
    int r2=q1%10; //2
    int q2=q1/10; //1
    int r3=q2%10;

    return r1+r2+r3;
}

int revofdigit(){
    int num;
    printf("Enter three digit number :");
    scanf("%d",&num);
}
```

```

    int r1=num%10; //3
int q1=num/10; //12
int r2=q1%10; //2
int q2=q1/10; //1
int r3=q2%10; //1
int a=r1*10*10;
int b=r2*10;
int c=r3*1;

return a+b+c;
}

```

### -:Type 3:-

#### **Code:-**

```

#include<stdio.h>

void revofdigit(int);
void sumofdigit(int);
void main(){
    int num=123;

    printf("Enter three digit number :");
    scanf("%d",&num);

    sumofdigit(num);
    revofdigit(num);
}

void sumofdigit(int num){

    int r1=num%10; //3
    int q1=num/10; //12
    int r2=q1%10; //2
    int q2=q1/10; //1
    int r3=q2%10;

    printf("Sum of digits is : %d \n",r1+r2+r3);

}

void revofdigit(int num){

```

```

    int r1=num%10; //3
int q1=num/10; //12
int r2=q1%10; //2
int q2=q1/10; //1
int r3=q2%10; //1
int a=r1*10*10;
int b=r2*10;
int c=r3*1;

printf("Reverse of Digits = %d",a+b+c);
}

```

### **-:Type 4:-**

#### **Code:-**

```

#include<stdio.h>

int revofdigit(int);
int sumofdigit(int);
void main(){

int num;

printf("Enter three digit number :");
scanf("%d",&num);

printf("Sum of digits is : %d \n",sumofdigit(num));

printf("Sum of digits is : %d \n",revofdigit(num));
}

int sumofdigit(int num){

    int r1=num%10; //3
int q1=num/10; //12
int r2=q1%10; //2
int q2=q1/10; //1
int r3=q2%10;

return r1+r2+r3;
}
```

}

```
int revofdigit(int num){  
    int r1=num%10; //3  
    int q1=num/10; //12  
    int r2=q1%10; //2  
    int q2=q1/10; //1  
    int r3=q2%10; //1  
    int a=r1*10*10;  
    int b=r2*10;  
    int c=r3*1;  
  
    return a+b+c;  
}
```

#### 4.Find even odd number

-:Type 1:-

**Code:-**

```
#include<stdio.h>
void evenodd();
void main(){
    evenodd(num);
}
void evenodd(){
    int num;
    printf("Enter the number to Check Even or Odd :");
    scanf("%d",&num);
    if(num%2==0){
        printf("This is Even number = %d \n",num);
    }
    else{
        printf("This is Odd number = %d \n",num);
    }
}
```

-:Type 2:-

**Code:-**

```
#include<stdio.h>

int evenodd();
void main(){

    if(evenodd()){

        printf("This is Even number");
    }
    else{
        printf("This is Odd number\n");
    }
}
```

```
}
```

```
int evenodd(){
```

```
    int num;
```

```
    printf("Enter the number to Check Even or Odd :");
```

```
    scanf("%d",&num);
```

```
    if(num%2==0){
```

```
        return 1;
```

```
    }
```

```
    else{
```

```
        return 0;
```

```
    }
```

```
}
```

### -:Type 3:-

#### **Code:-**

```
#include<stdio.h>
```

```
void evenodd(int);
```

```
void main(){
```

```
    int num;
```

```
    printf("Enter the number to Check Even or Odd :");
```

```
    scanf("%d",&num);
```

```
    evenodd(num);
```

```
}
```

```
void evenodd(int num){
```

```
    if(num%2==0){
```

```
        printf("This is Even number = %d \n",num);
```

```
    }
```

```
    else{
```

```
        printf("This is Odd number = %d \n",num);
```

```
    }
```

}

### **Type 4:-**

#### **Code:-**

```
#include<stdio.h>
```

```
int evenodd(int);
```

```
void main(){
```

```
    int num;
```

```
    printf("Enter the number to Check Even or Odd :");
```

```
    scanf("%d",&num);
```

```
    if(evenodd(num)){
```

```
        printf("This is Even number");
```

```
    }
```

```
    else{
```

```
        printf("This is Odd number\n");
```

```
    }
```

```
}
```

```
int evenodd(int num){
```

```
    if(num%2==0){
```

```
        return 1;
```

```
    }
```

```
    else{
```

```
        return 0;
```

```
    }
```

```
}
```

## 5.Calculating total salary based on basic.

**:-Type 1:-**

**Code:-**

```
#include<stdio.h>
void totalsal1();
void totalsal2();
void main(){
    float bs;
    printf("Enter your Salary :");
    scanf("%f",&bs);
    if(bs<=5000){
        totalsal1();
    }
    else{
        totalsal2();
    }
}

void totalsal1(){
    float bs,da=0.15,ta=0.25,hra=0.30;
    printf("Enter your Salary :");
    scanf("%f",&bs);
    da=bs*da;
    ta=bs*ta;
    hra=bs*hra;
    float ts=bs+da+ta+hra;
    printf("Total salary is %f \n and their salary is %f \n and da is %f,\n ta
is %f,\n hra is %f ",ts,bs,da,ta,hra);
}

void totalsal2(){
    float bs,da=0.10,ta=0.20,hra=0.25;
    printf("Enter your Salary :");
    scanf("%f",&bs);
    da=bs*da;
    ta=bs*ta;
    hra=bs*hra;
    float ts=bs+da+ta+hra;
```

```
    printf("Total salary is %f \n and their salary is %f \n and da is %f,\n ta  
is %f,\n hra is %f ",ts,bs,da,ta,hra);  
}
```

## **:Type 2:-**

### **Code:-**

```
#include<stdio.h>
```

```
void totalsal1();  
void totalsal2();  
void main(){  
    float bs;  
    printf("Enter your Salary :");  
    scanf("%f",&bs);  
    if(bs<=5000){  
  
        totalsal1();  
    }  
    else{  
        totalsal2();  
    }  
}
```

```
void totalsal1(){
```

```
    float bs,da=0.15,ta=0.25,hra=0.30;
```

```
    printf("Enter your Salary :");  
    scanf("%f",&bs);
```

```
    da=bs*da;  
    ta=bs*ta;  
    hra=bs*hra;  
    float ts=bs+da+ta+hra;
```

```
    printf("Total salary is %f \n and their salary is %f \n and da is %f,\n ta  
is %f,\n hra is %f ",ts,bs,da,ta,hra);  
}
```

```
void totalsal2(){
```

```

float bs,da=0.10,ta=0.20,hra=0.25;

printf("Enter your Salary :");
scanf("%f",&bs);

da=bs*da;
ta=bs*ta;
hra=bs*hra;
float ts=bs+da+ta+hra;

printf("Total salary is %f \n and their salary is %f \n and da is %f,\n ta
is %f,\n hra is %f ",ts,bs,da,ta,hra);
}

```

### -:Type 3:-

#### **Code:-**

```
#include<stdio.h>
```

```

void totalsal(float,float,float,float);
void main(){
    float bs;
    printf("Enter your Salary :");
    scanf("%f",&bs);

    if(bs<=5000){

        totalsal(bs,0.10,0.20,0.25);
    }
    else{
        totalsal(bs,0.15,0.25,0.30);
    }
}

void totalsal(float bs,float da,float ta,float hra){

    da=bs*da;
    ta=bs*ta;
    hra=bs*hra;
    float ts=bs+da+ta+hra;
}
```

```
    printf("Total salary is %f\n and their salary is %f\n and da is %f,\n ta  
is %f,\n hra is %f ",ts,bs,da,ta,hra);  
}
```

### -:Type 4:-

#### **Code:-**

```
#include<stdio.h>
```

```
void totalsal1(float,float,float,float);  
//void totalsal2(float,float,float,float);  
void main(){  
    float bs;  
    printf("Enter your Salary :");  
    scanf("%f",&bs);
```

```
    if(bs<=5000){  
  
        totalsal1(bs,0.15,0.25,0.30);  
    }  
    else{  
        totalsal1(bs,0.10,0.20,0.25);  
    }  
}
```

```
void totalsal1(float bs,float da,float ta,float hra){  
    da=bs*da;  
    ta=bs*ta;  
    hra=bs*hra;  
    float ts=bs+da+ta+hra;
```

```
    printf("Total salary is %f\n and their salary is %f\n and da is %f,\n ta  
is %f,\n hra is %f ",ts,bs,da,ta,hra);  
}
```

## 6. Check eligible for marry or not

### -:Type 1:-

#### **Code:-**

```
#include<stdio.h>

void marriage();
void main(){
    marriage();
}

void marriage(){
    int age;
    char gender;
    printf("Enter your gender(m/f) :");
    scanf("%c",&gender);

    printf("Enter your age :");
    scanf("%d",&age);
    if(age>0 && age<120){
        if(gender=='f'&&age>=18||gender=='m'&&age>=21){
            printf("Eligible for Marry");
        }
        else{
            printf("Not Eligible for Marry");
        }
    }
    else{
        printf(" Enter the valid information....");
    }
}
```

### -:Type 2:-

#### **Code:-**

```
#include<stdio.h>

int marriage();
void main(){

    if(marriage()){
        printf("Eligible for Marry");
    }
}
```

```

    }
else{
    printf("Not Eligible for Marry");
}
}

int marriage(){

int age;
char gender;
printf("Enter your gender(m/f) :");
scanf("%c",&gender);

printf("Enter your age :");
scanf("%d",&age);

if(age>0 && age<120){

    if(gender=='f'&&age>=18 || gender=='m'&&age>=21){
        return 1;
    }
    else{
        return 0;
    }
}
else{
    printf(" Enter the valid information....");
    return 0;
}
}

```

### -:Type 3:-

#### **Code:-**

```
#include<stdio.h>
```

```

void marriage(char,int);
void main(){
    int age=23;
    char gender;
    printf("Enter your gender(m/f) :");

```

```

scanf("%c",&gender);

printf("Enter your age :");
scanf("%d",&age);

if(age>0&&age<120&&gender=='m'&&gender=='f'){
    marriage(gender,age);
}
else{
    printf(" Enter the valid information....");
}
}

void marriage(char gender,int age){
    if(gender=='f'&&age>=18||gender=='m'&&age>=21){
        printf("Eligible for Marry");
    }
    else{
        printf("Not Eligible for Marry");
    }
}

```

### -:Type 4:-

#### **Code:-**

```

#include<stdio.h>

int marriage(char,int);
void main(){

    int age;
    char gender;
    printf("Enter your gender(m/f) :");
    scanf("%c",&gender);

    printf("Enter your age :");
    scanf("%d",&age);

    if(marriage(gender,age)){
        printf("Eligible for Marry");
    }
    else{

```

```
        printf("Not Eligible for Marry");
    }
}

int marriage(char gender,int age){
    if(age>0 && age<120){

        if(gender=='f'&&age>=18||gender=='m'&&age>=21){

            return 1;
        }
        else{
            return 0;
        }
    }
    else{
        printf(" Enter the valid information....");
        return 0;
    }
}
```

---

## -----Assignment No.2-----

---

1.Find the price of item when discount is given (specify different discount based on price)

**-:Type 1:-**

**Code:-**

```
#include<stdio.h>
```

```
void discount();
void main(){
    discount();
}
void discount(){
    double dis,op,disP,pr;

    printf("Enter the Original Price :");
    scanf("%2f",&op);

    if(op>=3000){
        dis= 60;
        disP=op*(dis/100);
        pr=op-disP;
    }
    else{
        if(op>=2000){
            dis= 40;
            disP=op*(dis/100);
            pr=op-disP;
        }
        else{
            if(op>=1000){
                dis= 25;
                disP=op*(dis/100);
                pr=op-disP;
            }
            else{
                if(op>=500){
                    dis= 15;
                    disP=op*(dis/100);
                }
            }
        }
    }
}
```

```

        pr=op-disP;
    }
else{
    if(op<500){
        printf("No discount on this product. This is original
price ");
    }
}
printf("Price of product = %2f rs \n and given discount is %2f = %2f rs \n
Original Price = %2f",pr,dis,disP,op);
}

```

## -:Type 2:-

### **Code:-**

```
#include<stdio.h>
```

```

void discount();
void main(){
    discount();
}
void discount(){
    double dis,op,disP,pr;

    printf("Enter the Original Price :");
    scanf("%2f",&op);

    if(op>=3000){
        dis= 60;
        disP=op*(dis/100);
        pr=op-disP;
    }
else{
    if(op>=2000){

```

```

        dis= 40;
        disP=op*(dis/100);
        pr=op-disP;}
else{
    if(op>=1000){
        dis= 25;
        disP=op*(dis/100);
        pr=op-disP;
    }
    else{
        if(op>=500){
            dis= 15;
            disP=op*(dis/100);
            pr=op-disP;
        }
        else{
            if(op<500){
                printf("No discount on this product. This is original
price ");
            }
        }
    }
}
printf("Price of product = %2f rs \n and given discount is %2f = %2f rs \n
Original Price = %2f",pr,dis,disP,op);
}

```

### -:Type 3:-

#### **Code:-**

```
#include<stdio.h>
```

```

void dicprice(float,float);
void main(){
    float dis,op;
    printf("Enter the original price of product :");

```

```

scanf("%f",&op);

if(op>=3000){
    dis= 60;
    dicprice(op,dis);

}

else{
    if(op>=2000){
        dis= 40;
        dicprice(op,dis);
    }

    else{
        if(op>=1000){
            dis= 25;
            dicprice(op,dis);
        }

        else{
            if(op>=500){
                dis= 15;
                dicprice(op,dis);
            }

            else{
                if(op<500){
                    printf("Sorry! No discount on this product. ");
                }
            }
        }
    }
}

}

void dicprice(float op,float dis){

    float disP=op*(dis/100);
    float pr=op-disP;
    printf("Price of product = %f rs \n and given discount is %f = %f rs \n
Origanal Price = %f",pr,dis,disP,op);
}

```

}

**-:Type 4:-**

**Code:-**

```
#include<stdio.h>
```

```
void discount(double);
```

```
void main(){
```

```
    double op;
```

```
    printf("Enter the Original Price :");
```

```
    scanf("%2f",&op);
```

```
    discount(op);
```

}

```
void discount(double op){
```

```
    double dis,disP,pr;
```

```
    if(op>=3000){
```

```
        dis= 60;
```

```
        disP=op*(dis/100);
```

```
        pr=op-disP;
```

```
    }
```

```
    else{
```

```
        if(op>=2000){
```

```
            dis= 40;
```

```
            disP=op*(dis/100);
```

```
            pr=op-disP;}
```

```
        else{
```

```
            if(op>=1000){
```

```
                dis= 25;
```

```
                disP=op*(dis/100);
```

```
pr=op-disP;
}
else{
if(op>=500){
    dis= 15;
    disP=op*(dis/100);
    pr=op-disP;
}
else{
    if(op<500){
        printf("No discount on this product. This is original
price ");
    }
}
printf("Price of product = %2f rs \n and given discount is %2f = %2f rs \n
Orignal Price = %2f',pr,dis,disP,op);
}
```

2. Write a program to find greatest of three numbers using nested if-else.

**-:Type 1:-**

**Code:-**

```
#include<stdio.h>
```

```
void greatestnum();
```

```
void main(){
```

```
    greatestnum();
```

```
}
```

```
void greatestnum(){
```

```
    int a,b,c;
```

```
    printf("Enter the Numbers :");
```

```
    scanf("%d%d%d",&a,&b,&c);
```

```
    printf("Greatest number is %d \n", (a>b)?(a>c)?a:c:(b>c)?b:c);
```

```
}
```

**-:Type 2:-**

**Code:-**

```
#include<stdio.h>
```

```
int greatestnum();
```

```
void main(){
```

```
    printf("Greatest number is %d \n", greatestnum());
```

```
}
```

```
int greatestnum(){
```

```
    int a,b,c;
```

```
    printf("Enter the Numbers :");
```

```
    scanf("%d%d%d",&a,&b,&c);
```

```
    return (a>b)?(a>c)?a:c:(b>c)?b:c;
```

```
}
```

### -:Type 3:-

#### **Code:-**

```
#include<stdio.h>

void greatestnum(int,int,int);
void main(){
    int a,b,c;
    printf("Enter 3 numbers :");
    scanf("%d%d%d",&a,&b,&c);
    greatestnum(a,b,c);

}

void greatestnum(int a,int b,int c){
    printf("Greatest number is %d \n",(a>b)?(a>c)?a:c:(b>c)?b:c);
}
```

### -:Type 4:-

#### **Code:-**

```
#include<stdio.h>

int greatestnum(int,int,int);
void main(){
    int a,b,c;
    printf("Enter the Numbers :");
    scanf("%d%d%d",&a,&b,&c);
    printf("Greatest number is %d \n",greatestnum());

}

int greatestnum(int a,int b,int c){

    return (a>b)?(a>c)?a:c:(b>c)?b:c;
}
```

3.Accept two numbers from user and an operator (+,-,/ , \* ,%) based on that perform the desired operations.

**-:Type 1:-**

**Code:-**

```
#include <stdio.h>
```

```
void operation();
```

```
void main() {
```

```
    operation();
```

```
}
```

```
void operation(){
```

```
    char op ;
```

```
    int n1, n2, x;
```

```
    printf("Enter which operation you want to perform :");
```

```
    scanf("%c",&op);
```

```
    printf("Enter two numbers :");
```

```
    scanf("%d%d",&n1,&n2);
```

```
    if (op == '+') {
```

```
        x = n1 + n2;
```

```
}
```

```
    else if (op == '-') {
```

```
        x = n1 - n2;
```

```
}
```

```
    else if (op == '*') {
```

```
        x = n1 * n2;
```

```
}
```

```
    else if (op == '/') {
```

```
        if (n2 != 0) {
```

```
            x = n1 / n2;
```

```
        } else {
```

```
            printf("Division by zero is not allowed.\n");
```

```
            return 1;
```

```
        }
```

```
}
```

```

else if (op == '%') {
    if (n2 != 0) {
        x = n1 % n2;
    } else {
        printf("Division by zero is not allowed.\n");
        return 1;
    }
}
else {
    printf("Invalid operator\n");
    return 1;
}

printf("Solution is = %d \n and given Operation is %c\n", x, op);
}

}

```

### **-:Type 2:-**

#### **Code:-**

```
#include <stdio.h>
```

```
void operation();
void main() {
    operation();
}
```

```
void operation(){
```

```

    char op ;
    int n1, n2, x;

    printf("Enter which operation you want to perform :");
    scanf("%c",&op);
    printf("Enter two numbers :");
    scanf("%d%d",&n1,&n2);
```

```
if (op == '+') {
    x = n1 + n2;
```

```

    }
else if (op == '-') {
    x = n1 - n2;
}
else if (op == '*') {
    x = n1 * n2;
}
else if (op == '/') {
    if (n2 != 0) {
        x = n1 / n2;
    } else {
        printf("Division by zero is not allowed.\n");
        return 1;
    }
}
else if (op == '%') {
    if (n2 != 0) {
        x = n1 % n2;
    } else {
        printf("Division by zero is not allowed.\n");
        return 1;
    }
}
else {
    printf("Invalid operator\n");
    return 1;
}

printf("Solution is = %d \n and given Operation is %c\n", x, op);
}

}

```

### **:-Type 3:-**

#### **Code:-**

```
#include <stdio.h>
```

```
void operation(int,char);
void main() {
    char op = '*';
}
```

```
int n1, n2, x;

printf("Enter Operator which operation you want perform :");
scanf("%c",&op);
printf("Enter Two numbrs :");
scanf("%d%d",&n1,&n2);

if (op == '+') {

    x = n1 + n2;
    operation(x,op);

}

else if (op == '-') {

    x = n1 - n2;
    operation(x,op);

}

else if (op == '*') {

    x = n1 * n2;
    operation(x,op);

}

else if (op == '/') {

    if (n2 != 0) {

        x = n1 / n2;
        operation(x,op);

    } else {

        printf("Division by zero is not allowed.\n");
        return 1;

    }

}

else if (op == '%') {

    if (n2 != 0) {

        x = n1 % n2;
        operation(x,op);

    } else {

        printf("Division by zero is not allowed.\n");
        return 1;

    }

}
```

```

    }
else {
    printf("Invalid operator\n");
}

return 0;
}
void operation(int x,char op){

    printf("Solution is = %d \n and given Operation is %c\n", x, op);

}

```

### -:Type 4:-

#### **Code:-**

```

#include <stdio.h>

int operation(char,int,int);
void main() {
    char op ;
    int n1, n2;

    printf("Enter which operation you want to perform :");
    scanf("%c",&op);
    printf("Enter two numbers :");
    scanf("%d%d",&n1,&n2);

    printf("Solution is = %d \n and given Operation is %c\n", operation(op,n1,n2),
op);
}

int operation(char op,int n1,int n2){

    //int x;

    if (op == '+') {
        return n1 + n2;
    }
}
```

```
    }
else if (op == '-') {
    return n1 - n2;
}
else if (op == '*') {
    return n1 * n2;
}
else if (op == '/') {
    if (n2 != 0) {
        return n1 / n2;
    } else {
        printf("Division by zero is not allowed.\n");
    }
}
else if (op == '%') {
    if (n2 != 0) {
        return n1 % n2;
    } else {
        printf("Division by zero is not allowed.\n");
    }
}
else {
    printf("Invalid operator\n");
}

//printf("Solution is = %d \n and given Operation is %c\n", x, op);
```

```
}
```

4.Display a menu to the user (like 1.Even Odd 2. Basic salary etc), ask the user to enter his choice,then based on that perform the desired operations.

**-:Type 1:-**

**Code:-**

```
#include <stdio.h>
```

```
void evenodd();
```

```
void main() {
```

```
    evenodd();
```

```
}
```

```
void evenodd(){
```

```
    int ch;
```

```
    printf("Enter your choise(1/2)");
    scanf("%d",&ch);
```

```
    if(ch == 1) {
        int num;
```

```
        printf("Enter the Number :");
        scanf("%d",&num);
```

```
        if(num%2==0){
```

```
            printf("This is Even number = %d \n",num);
        }
```

```
        else{
```

```
            printf("This is Odd number = %d \n",num);
        }
```

```
}
```

```
        else if(ch==2) {
```

```
            double bs;
            double da,ta,hra,ts;
```

```
            printf("Enter the Salary :");
            scanf("%2f",&bs);
```

```

if(bs<=5000){
    da=bs*0.10;
    ta=bs*0.20;
    hra=bs*0.25;
}
else{
    da=bs*0.15;
    ta=bs*0.25;
    hra=bs*0.30;
}
ts=bs+da+ta+hra;
printf("Total salary is %2f \n and their salary is %2f \n and da
is %2f,\n ta is %2f,\n hra is %2f ",ts,bs,da,ta,hra);
}

else {
    printf("Wrong Choice ");
}

}

```

### -:Type 2:-

#### **Code:-**

```
#include <stdio.h>
```

```
void evenodd();
void main() {
```

```
    evenodd();
```

```
}
```

```
void evenodd(){
```

```
    int ch;
```

```
    printf("Enter your choice(1/2)");
```

```

scanf("%d",&ch);

if(ch == 1) {
    int num;

    Printf("Enter the Number :");
    scanf("%d",&num);

    if(num%2==0){
        printf("This is Even number = %d \n",num);
    }
    else{
        printf("This is Odd number = %d \n",num);
    }
}
else if (ch==2) {
    double bs;
    double da,ta,hra,ts;

    Printf("Enter the Salary :");
    scanf("%2f",&bs);

    if(bs<=5000){
        da=bs*0.10;
        ta=bs*0.20;
        hra=bs*0.25;
    }
    else{
        da=bs*0.15;
        ta=bs*0.25;
        hra=bs*0.30;
    }
    ts=bs+da+ta+hra;
    printf("Total salary is %2f \n and their salary is %2f \n and da
is %2f,\n ta is %2f,\n hra is %2f ",ts,bs,da,ta,hra);
}

else {
    printf("Wrong Choice ");
}

```

```
}
```

### -:Type 3:-

#### **Code:-**

```
#include <stdio.h>

void totalsal(float,float,float,float);
void evenodd(int num);
void main() {

    int ch;

    printf("What you want to do opeation \n Enter 1 for Even odd operation \n
Enter 2 for Finding Total salary...");
    scanf("%d",&ch);

    if (ch == 1) {

        int num;

        printf("Enter the number to check Even Odd:");
        scanf("%d",&num);

        evenodd(num);

    }

    else if (ch==2) {

        float bs;
        printf("Enter your Salary :");
        scanf("%f",&bs);

        if(bs<=5000){

            totalsal(bs,0.10,0.20,0.25);
        }
        else{
            totalsal(bs,0.15,0.25,0.30);
        }

    }

}
```

```

        }
    }
else {
    printf("Wrong Choice ");
}

void evenodd(int num){
    if(num%2==0){
        printf("This is Even number = %d \n",num);
    }
else{
    printf("This is Odd number = %d \n",num);
}
}

void totalsal(float bs,float da,float ta,float hra){

    da=bs*da;
    ta=bs*ta;
    hra=bs*hra;
    float ts=bs+da+ta+hra;
    printf("Total salary is %f \n and their salary is %f \n and da is %f,\n ta
is %f,\n hra is %f ",ts,bs,da,ta,hra);
}

```

### -:Type 4:-

#### **Code:-**

```
#include <stdio.h>
```

```
int evenodd(int);
double basicsal(double,double,double,double);
void main() {
```

```
    int ch;
```

```
    printf("Enter your choise(1/2)");
```

```
scanf("%d",&ch);

if(ch == 1) {
    int num;

    printf("Enter the Number :");
    scanf("%d",&num);

    if(evenodd(num)==1){
        printf("This is Even number = %d \n",num);
    }
    else{
        printf("This is Odd number = %d \n",num);
    }
}
else if (ch==2) {
    double bs;

    printf("Enter the Salary :");
    scanf("%2f",&bs);

    if(bs<=5000){

        printf("Total salary is %2f",basicssal(bs,0.10,0.20,0.25));

    }
    else{

        printf("Total salary is %2f",basicssal(bs,0.15,0.25,0.30));

    }
}

else {
    printf("Wrong Choice ");
}
```

```
}

}

int evenodd(int num){

    if(num%2==0){
        return 1;
    }
    else{
        return 0;
    }
}

double basicsal(double bs,double da,double ta,double hra){

    da=bs*0.10;
    ta=bs*0.20;
    hra=bs*0.25;

    printf("their salary is %2f\n and da is %2f,\n ta is %2f,\n hra
is %2f ",bs,da,ta,hra);
    return bs+da+ta+hra;
}
```

5.Accept the price from user. Ask the user if he is a student (user may say yes or no). If he is a student and he has purchased more than 500 than discount is 20% otherwise discount is 10%.But if he is not a student then if he has purchased more than 600 discount is 15% otherwise there is not discount

**-:Type 1:-**

**Code:-**

```
#include <stdio.h>
```

```
void xyz();  
int main() {
```

```
    xyz();  
    char op;  
    int pr,fp;  
  
    Printf("Enter s if you are student :");  
    scanf("%c",&op);  
    Printf("Enter price of product :");  
    scanf("%d",&pr);  
  
    float dis;
```

```
    if (op == 's') {  
        if (pr>500) {  
            dis = 0.20;  
        }  
        else{  
            dis = 0.10;  
        }  
    }  
    else{  
        if (pr>600) {  
            dis = 0.15;  
        }  
        else{
```

```

        printf("No discount");
    }
}

fp=pr-(pr*dis);

printf("Total Price = %d \n and given discount is %f \n So final price is :", pr,dis);
(dis>0)?printf("%d",fp):printf("%d",pr);
return 0;
}

void xyz(){
    char op;
    int pr,fp;
    float dis;

printf("Enter s if your student");
scanf("%c",&op);

printf("Enter the Price :");
scanf("%d",&pr);

if (op == 's') {
    if(pr>500) {
        dis = 0.20;
    }
    else{
        dis = 0.10;
    }
}
else{
    if(pr>600) {
        dis = 0.15;
    }
    else{
        printf("No discount");
    }
}

```

```

fp=pr-(pr*dis);

printf("Total Price = %d \n and given discount is %f \n So final price is :",
pr,dis);
    (dis>0)?printf("%d",fp):printf("%d",pr);
}

```

### -:Type 2:-

#### **Code:-**

```
#include <stdio.h>
```

```
void xyz();
int main() {
```

```
    xyz();
    char op;
    int pr,fp;
```

```
Printf("Enter s if you are student :");
scanf("%c",&op);
Printf("Enter price of product :");
scanf("%d",&pr);
```

```
float dis;
```

```
if (op == 's') {
    if (pr>500) {
        dis = 0.20;
    }
    else{
        dis = 0.10;
    }
}
else{
    if (pr>600) {
        dis = 0.15;
    }
    else{
```

```

        printf("No discount");
    }
}

fp=pr-(pr*dis);

printf("Total Price = %d \n and given discount is %f \n So final price is :", pr,dis);
(dis>0)?printf("%d",fp):printf("%d",pr);
return 0;
}

void xyz(){
    char op;
    int pr,fp;
    float dis;

printf("Enter s if your student");
scanf("%c",&op);

printf("Enter the Price :");
scanf("%d",&pr);

if (op == 's') {
    if(pr>500) {
        dis = 0.20;
    }
    else{
        dis = 0.10;
    }
}
else{
    if(pr>600) {
        dis = 0.15;
    }
    else{
        printf("No discount");
    }
}

```

```

fp=pr-(pr*dis);

printf("Total Price = %d \n and given discount is %f \n So final price is :",
pr,dis);
(dis>0)?printf("%d",fp):printf("%d",pr);
}

```

### -:Type 3:-

#### **Code:-**

```
#include <stdio.h>
```

```

void dispise(float pr,float dis);
int main() {
    char op = 's';
    float pr;
    float dis;
    printf("Who are you \n Enter s for student if you are student...\"");
    scanf("%c",&op);

    printf("Enter your total amount :");
    scanf("%f",&pr);

    if (op == 's') {
        if (pr>500) {

            dis = 0.2;
            dispise(pr,dis);

        }
        else{
            dis = 0.1;
            dispise(pr,dis);
        }
    }
    else{
        if (pr>600) {
            dis = 0.15;
            dispise(pr,dis);
        }
    }
}
```

```

    else{
        printf("No discount");
    }
}

void disprise(float pr,float dis){

    float fp=pr-(pr*dis);

    printf("Total Price = %f \n and given discount is %f %%\n So final price is :",
pr,dis);
    (dis>0)?printf("%f",fp):printf("%f",pr);
}

```

### **:-Type 4:-**

#### **Code:-**

```

#include <stdio.h>

int xyz(int,float);
int main() {

    char op;
    int pr,fp;

    printf("Enter s if your student :");
    scanf("%c",&op);

    printf("Enter the Price :");
    scanf("%d",&pr);

    if (op == 's') {
        if (pr>500) {
            (0.20>0)?printf("%d",xyz(pr,0.20)):printf("%d",pr);
        }
    else{

```

```
(0.10>0)?printf("%d",xyz(pr,0.10)):printf("%d",pr);
}
}
else{
    if(pr>600) {
        (0.15>0)?printf("%d",xyz(pr,0.15)):printf("%d",pr);

    }
    else{
        printf("No discount");
    }
}

}
```

```
int xyz(int pr,float dis){
```

```
    printf("Total Price = %d \n and given discount is %f \n So final price is :",
pr,dis);
    return pr-(pr*dis);
}
```

**Q2.Convert Ass\_3 program into functions with four types of function.(Excluding range programs) . convert range programs into two type of function i.e. w/o parameter, w/o return type and with parameter and w/o return type.**

---

**-Assignment No.3-**

---

1. Print numbers from 1 to 10

**-:Type 1:-**

**Code:-**

```
#include<stdio.h>

void number();
void main(){
    number();

}

void number(){
    int a=1;
    while(a<=10){
        printf("%d \n",a);
        a++;
    }
}
```

**-:Type 3:-**

**Code:-**

```
#include<stdio.h>

void number(int);
void main(){
    int a=1;
    number(a);

}
```

```
void number(int a){  
    while(a<=10){  
        printf("%d \n",a);  
        a++;  
    }  
}
```

2. Print table for the given number.

**-:Type 1:-**

**Code:-**

```
#include<stdio.h>
```

```
void table();  
void main(){  
    table();  
}  
void table(){  
  
    int t,a=1;  
    while(a<=10){  
        t=2*a;  
        printf("2*%d=%d \n",a,t);  
        a++;  
    }  
}
```

**-:Type 3:-**

**Code:-**

```
#include<stdio.h>
```

```
void table(int);  
void main(){  
    int a=1;
```

```

    table(a);
}
void table(int a){

    int t;
    while(a<=10){
        t=2*a;
        printf("2*%d=%d \n",a,t);
        a++;
    }
}

```

3.Calculate sum of numbers in the given range.

**-:Type 1:-**

**Code:-**

```
#include<stdio.h>
```

```
void sumofdigit();
```

```
void main(){
```

```
    sumofdigit();
```

```
}
```

```
void sumofdigit(){
```

```
    int num,r,sum=0;
```

```
    printf("Enter the Number :");
```

```
    scanf("%d",&num);
```

```
    while(num!=0){
```

```
        r=num%10;
```

```
        sum=sum+r;
```

```
        num=num/10;
```

```
}
```

```
    printf("Sum of digit is :%d",sum);
```

```
}
```

**-:Type 2:-**

**Code:-**

```

#include<stdio.h>

void sumofdigit(int,int);
void main(){

    int num,sum=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    sumofdigit(num,sum);
}

void sumofdigit(int num,int sum){

    int r;

    while(num!=0){
        r=num%10;
        sum=sum+r;
        num=num/10;

    }
    printf("Sum of digit is :%d",sum);
}

```

4.Check number is prime or not

**-:Type 1:-**

**Code:-**

```

#include<stdio.h>
void main(){

    primenum();

}

primenum(){
    int num,a=2,check=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    while(a!=num){
        if(num%a==0){
            check=1;
        }
    }
    if(check==1){
        printf("The number is not prime");
    }
    else{
        printf("The number is prime");
    }
}

```

```

    }
    a++;
}

if(check!=1){
    printf("Number is prime");

}
else{
    printf("Number is Non-prime");
}
}

```

### -:Type 3:-

#### **Code:-**

```

#include<stdio.h>
void primenum(int,int,int);
void main(){
    int num,a=2,check=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    primenum(num,a,check);

}

void primenum(int num,int a,int check){

    while(a!=num){
        if(num%a==0){
            check=1;

        }
        a++;
    }

    if(check!=1){
        printf("Number is prime");

    }
}

```

```

    else{
        printf("Number is Non-prime");
    }
}

```

## 5.Check number is Armstrong or not

### -:Type 1:-

#### **Code:-**

```
#include<stdio.h>
```

```
void armstrong();
```

```
void main(){
```

```
    armstrong();
```

```
}
```

```
void armstrong(){
```

```
    int num,r,sum=0,r1;
```

```
    printf("Enter the Number :");
```

```
    scanf("%d",&num);
```

```
    int t=0,no=num,a;
```

```
    int check=num;
```

```
    while(no!=0){
```

```
        t++;
    
```

```
        no=no/10;
```

```
}
```

```
    while(num!=0){
```

```
        r=num%10;
```

```
        r1=r;
```

```
        a=t;
```

```
        while(t>1){
```

```
            r=r*r1;
```

```
            //printf("%d \n",r);
```

```
            t--;
        }
```

```
        t=a;
```

```
        sum=sum+r;
```

```

        num=num/10;
        //printf("sum= %d \n",sum);
    }
    (sum==check)?printf("Number is Armstrong Number"):printf("Number is
Not Armstrong Number");
}

}

```

### **-:Type 3:-**

#### **Code:-**

```
#include<stdio.h>
```

```

void armstrong(int,int);
void main(){
    int num,sum=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    armstrong(num,sum);

}
void armstrong(int num,int sum){
    int r,r1;

    int t=0,no=num,a;
    int check=num;
    while(no!=0){
        t++;
        no=no/10;

    }
    while(num!=0){
        r=num%10;
        r1=r;
        a=t;
        while(t>1){
            r=r*r1;
            //printf("%d \n",r);
            t--;
        }
        t=a;
    }
}

```

```

        sum=sum+r;
        num=num/10;
        //printf("sum= %d \n",sum);
    }
    (sum==check)?printf("Number is Armstrong Number"):printf("Number is
Not Armstrong Number");

}

```

6.Check number is perfect or not.

**-:Type 1:-**

**Code:-**

```
#include<stdio.h>
```

```
void perfectnum();
```

```
void main(){
```

```
    perfectnum();
```

```
}
```

```
void perfectnum(){
```

```
    int num,r=1,sum=0;
```

```
    printf("Enter the Number :");
```

```
    scanf("%d",&num);
```

```
    int check=num;
```

```
    while(r!=num);{
```

```
        if(num%r==0){
```

```
            sum=sum+r;
```

```
        }
```

```
        r++;
```

```
    }
```

```
    (sum==check)?printf("Number is Perfect Number"):printf("Number is Not
Perfect Number");
```

```
}
```

## -:Type 2:-

### **Code:-**

```
#include<stdio.h>
```

```
void perfectnum(int,int,int);
```

```
void main(){
```

```
    int num,r=1,sum=0;
```

```
    printf("Enter the Number :");
```

```
    scanf("%d",&num);
```

```
    perfectnum(num,r,sum);
```

```
}
```

```
void perfectnum(int num,int r,int sum){
```

```
    int check=num;
```

```
    while(r!=num){
```

```
        if(num%r==0){
```

```
            sum=sum+r;
```

```
        }
```

```
        r++;
```

```
    }
```

```
    (sum==check)?printf("Number is Perfect Number"):printf("Number is Not  
Perfect Number");
```

```
}
```

7.Find factorial of number.

## -:Type 1:-

### **Code:-**

```
#include<stdio.h>
```

```

void factnum();
void main(){

    factnum();
}
void factnum(){

    int a=5,b=0,sum=1;
    while(a!=b){
        //printf("%d \n",a);
        sum=sum*a;
        a--;
    }
    printf("Factorial if given numbr is : %d \n",sum);
}


```

### **:Type 2:-**

#### **Code:-**

```
#include<stdio.h>
```

```

void factnum(int,int,int);
void main(){

    int a=5,b=0,sum=1;

    factnum(a,b,sum);
}
void factnum(int a,int b,int sum){

    while(a!=b){
        //printf("%d \n",a);
        sum=sum*a;
        a--;
    }
    printf("Factorial if given numbr is : %d \n",sum);
}


```

}

8. Check number is strong or not.

**-:Type 1:-**

**Code:-**

```
#include<stdio.h>
```

```
void strongnum();
```

```
void main(){
```

```
    strongnum();
```

}

```
void strongnum(){
```

```
    int num,r,a,b=0,fact,str=0;
```

```
    printf("Enter the Number :");
```

```
    scanf("%d",&num);
```

```
    while(num!=0){
```

```
        fact=1;
```

```
        r=num%10;
```

```
        a=r;
```

```
        while(a!=b){
```

```
            fact=fact*a;
```

```
            a--;
```

```
}
```

```
        str=str+fact;
```

```
        num=num/10;
```

```
}
```

```
    printf("Strong of given number is : %d \n",str);
```

}

**-:Type 2:-**

**Code:-**

```
#include<stdio.h>
```

```

void strongnum(int,int,int);
void main(){
    int num,b=0,str=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    strongnum(num,b,str);

}

void strongnum(int num,int b,int str){
    int ,r,a,fact;
    while(num!=0){
        fact=1;
        r=num%10;
        a=r;
        while(a!=b){
            fact=fact*a;
            a--;
        }
        str=str+fact;
        num=num/10;
    }
    printf("Strong of given numbr is : %d \n",str);
}

```

9. Check the given number is palindrome or not?

**-:Type 1:-**

**Code:-**

```
#include<stdio.h>
```

```

void palinnum();
void main(){
    palinnum();
}
```

```
}
```

```
void palinnum(){
    int num,r,a,rev=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    int check=num;
    while(num!=0){
        a=num;
        r=num%10;
        while(a!=1){
            r=r*10;
            a=a/10;
        }
        rev=rev+r;
        num=num/10;

    }
    (rev==check)?printf("Number is palindrome Number"):printf("Number is
Not palindrome Number");
}
```

### -:Type 2:-

#### **Code:-**

```
#include<stdio.h>
```

```
void palinnum(int,int);
```

```
void main(){
    int num,rev=0;
    palinnum(num,rev);
```

```
}
```

```
void palinnum(int num,int rev){
    int r,a,rev=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    int check=num;
```

```

while(num!=0){
    a=num;
    r=num%10;
    while(a!=1){
        r=r*10;
        a=a/10;
    }
    rev=rev+r;
    num=num/10;

}

(rev==check)?printf("Number is palindrome Number"):printf("Number is
Not palindrome Number");

}

```

10.Add the (first and last) digit of a given number?

### -:Type 1:-

#### **Code:-**

```
#include<stdio.h>
```

```

void sumoffirst();
void main(){
    sumoffirst();

}
void sumoffirst(){

int num,sum=0;
printf("Enter the Number :");
scanf("%d",&num);
int fd=num%10;
while(num>9){
    num=num/10;

}
sum=fd+num;

```

```
    printf("Sum of first and last digit is : %d",sum);
}
```

### **-:Type 2:-**

#### **Code:-**

```
#include<stdio.h>
```

```
void sumoffirst(int,int);
void main(){
    int num,sum=0;
    printf("Enter the Number :");
    scanf("%d",&num);
    sumoffirst(num,sum);

}
void sumoffirst(int num,int sum){

    int fd=num%10;
    while(num>9){
        num=num/10;

    }
    sum=fd+num;

    printf("Sum of first and last digit is : %d",sum);
}
```

### **Q3.Convert Ass\_4 into two type of function i.e. w/o parameter, w/o return type and with parameter and w/o return type**

#### **-----Assignment No.4-----**

1. Print armstrong number in the the given range 1 to n?

**:-Type 1:-**

**Code:-**

```
//Print armstrong number in the the given range 1 to n?  
#include<stdio.h>
```

```
void armstrong();  
int main(){
```

```
    armstrong();
```

```
}
```

```
void armstrong(){
```

```
    int rem,r1,num1,num2;  
    int digit,t,count;  
    int sum=0,num;
```

```
    printf("Enter two numbers :");  
    scanf("%d%d",&num1,&num2);
```

```
    num=num1;
```

```
    for(;num<=num2;num++){ //sequencely flow number
```

```
        //printf("%d",num);  
        num1=num;  
        digit=1;
```

```
        for(;num1>9;num1=num1/10){ //use for finding how many digit in  
        number
```

```

        digit++;
        //printf("no of digit : %d \n",digit);
    }

    num1=num;
    count=digit;

    for(;digit>0;digit--){
        t=count;
        rem=num1%10;           //finding remainder
        //    printf("remainder is %d \n",rem);

        r1=rem;
        for(;t>1;t--) {          //to calculate power
            of n(digit number) remainder
            rem=r1*rem;
            //    printf("remainder is %d \n",rem);
        }
        sum=sum+rem;
        num1=num1/10;
    }
    if(sum == num){

        printf(" %d is the armstrong number which \n",num);

        printf("sum is %d \n",sum);

        //num1=num;
    }
    sum=0;
}
}

```

### **:-Type 3:-**

#### **Code:-**

//Print armstrong number in the the given range 1 to n?

#include<stdio.h>

void armstrong(int,int);

```

int main(){
    int num1,num2;

    printf("Enter two numbers :");
    scanf("%d%d",&num1,&num2);
    armstrong(num1,num2);

}

void armstrong(int num1,int num2){

    int rem,r1;
    int digit,t,count;
    int sum=0,num;

    num=num1;

    for(;num<=num2;num++){ //sequencely flow number

        //printf("%d",num);
        num1=num;
        digit=1;

        for(;num1>9;num1=num1/10){ //use for finding how many digit in
number
            digit++;
            //printf("no of digit : %d \n",digit);
        }

        num1=num;
        count=digit;

        for(;digit>0;digit--){
            t=count;
            rem=num1%10;           //finding remainder
            //    printf("remainder is %d \n",rem);
        }
    }
}

```

```

r1=rem;

        for(;t>1;t--) { //to calculate power
of n(digit number) remainder
            rem=r1*rem;
            //    printf("remainder is %d \n",rem);
            }
            sum=sum+rem;
            num1=num1/10;
        }
        if(sum == num){

            printf(" %d is the armstrong number which ",num);

            printf("sum is %d \n",sum);

            //num1=num;
        }
        sum=0;
    }
}

```

2. Print prime number in the given range 1 to n?

### -:Type 1:-

#### **Code:-**

```
#include<stdio.h>
```

```
void primenum();
```

```
void main(){


```

```
    primenum();
```

```
}
```

```

void primenum(){

    int n1,n2;
    printf("Enter two numbers :");
    scanf("%d%d",&n1,&n2);
    for(;n1<=n2;n1++){
        //printf("%d",n1);
        if(n1<=7){

            if(n1==2||n1==3||n1==5||n1==7){
                printf("%d \n",n1);
            }
        }
        else{
            if(n1%2==0||n1%3==0||n1%5==0||n1%7==0){
                //printf("%d",n1);
            }
            else{
                printf("%d \n",n1);
            }
        }
    }
}

```

### -:Type 3:-

#### **Code:-**

```
#include<stdio.h>
```

```

void primenum(int,int);
void main(){

    int n1,n2;
    printf("Enter two numbers :");
    scanf("%d%d",&n1,&n2);
    primenum(n1,n2);

}

```

```

void primenum(int n1,int n2){
    printf("The given range prime number is :\n");

    for(;n1<=n2;n1++){
        //printf("%d",n1);
        if(n1<=7){

            if(n1==2||n1==3||n1==5||n1==7){
                printf("%d \n",n1);
            }
        }
        else{
            if(n1%2==0||n1%3==0||n1%5==0||n1%7==0){
                //printf("%d",n1);
            }
            else{
                printf("%d \n",n1);

            }
        }
    }
}

```

3. check perfect number in the given range 1 to n?

**:-Type 1:-**

**Code:-**

```
#include<stdio.h>
```

```
void perfectnum();
```

```
void main(){


```

```
    perfectnum();

}


```

```
void perfectnum(){

}
```

```
int num1,num2,count,sum;  
  
printf("Enter two numbers :");  
scanf("%d%d",&num1,&num2);  
  
for(;num1<=num2;num1++){  
    sum=0;  
    //printf("number is %d \n",num1);  
    //printf(" sum is %d \n",sum);  
    count=1;  
    for(;num1>count;count++){  
        if(num1%count==0){  
  
            //printf("count is %d \n",count);  
            sum=sum+count;  
            //printf("sum is %d \n",sum);  
        }  
        //printf("sum is %d \n",sum);  
    }  
    if(sum==num1){  
  
        printf("perfect num is %d ",num1);  
        printf("their sum is %d \n",sum);  
    }  
}
```

-:*Type 3*:-  
**Code:-**

```
#include<stdio.h>

void perfectnum(int,int);
void main(){

    int num1,num2;
    printf("Enter two numbers :");
    scanf("%d%d",&num1,&num2);
```

```

perfectnum(int num1,int num2);

}

void perfectnum(num1,num2){
    int num1,num2,count,sum;

    for(;num1<=num2;num1++){
        sum=0;
        //printf("number is %d \n",num1);
        //printf(" sum is %d \n",sum);
        count=1;
        for(;num1>count;count++){
            if(num1%count==0){

                //printf("count is %d \n",count);
                sum=sum+count;
                //printf("sum is %d \n",sum);
            }
            //printf("sum is %d \n",sum);
        }
        if(sum==num1){

            printf("perfect num is %d ",num1);
            printf("their sum is %d \n",sum);
        }
    }
}

```

4. check strong number in the given range 1 to n?

**Type 1:-**

**Code:-**

```
//check strong number in the given range 1 to n
#include<stdio.h>

void strongnum();
void main(){

    strongnum();

}

void strongnum(){
    int num1,num2,no,rem,r1,b=0,fact,str=0;

    printf("Enter two number :");
    scanf("%d%d",&num1,&num2);

    for(;num1<=num2;num1++){
        no=num1;

        for(;num1!=0;num1=num1/10){

            fact=1;
            rem=num1%10;
            r1=rem;

            for(;r1!=b;r1--){
                fact=fact*r1;
            }

            str=str+fact;
        }

        if(str==no){
            printf("Strong of %d numbr is : %d \n",no,str);
        }
    }
}
```

```
    num1=no;
    b=0;
    str=0;
}
}
```

### -:Type 3:-

#### **Code:-**

```
//check strong number in the given range 1 to n
#include<stdio.h>
```

```
void strongnum(int,int);
void main(){
    int num1,num2;
    printf("Enter two number :");
    scanf("%d%d",&num1,&num2);
    strongnum(num1,num2);
```

```
}
```

```
void strongnum(int num1,int num2){
    int no,rem,r1,b=0,fact,str=0;
```

```
for(;num1<=num2;num1++) {
```

```
    no=num1;
```

```
    for(;num1!=0;num1=num1/10){
```

```
        fact=1;
        rem=num1%10;
        r1=rem;
```

```

for(;r1!=b;r1--){
    fact=fact*r1;

    str=str+fact;

}

if(str==no){
    printf("Strong of %d numbr is : %d \n",no,str);
}
num1=no;
b=0;
str=0;
}
}

```

## 5. Print fibonacci series?(optional)

**Type 1:-**

**Code:-**

//Print fibonacci series?(optional)

```
#include<stdio.h>
```

```
void fibonaccinum();
```

```
void main()
```

```
fibonaccinum();
```

```
}
```

```

void fibonaccinum(){

    int num,prv=0,post=1,count,temp;
    printf("How many number you want to print :");
    scanf("%d",&num);
    //printf(" 0 \n");
    for(count=1;count<=num;count++)
    {
        temp=prv;
        prv=post;
        post=temp;
        printf(" %d \n",post);
        post=prv+post;

    }
}

```

### -:Type 3:-

#### **Code:-**

//Print fibonacci series?(optional)

```
#include<stdio.h>
```

```

void fibonaccinum(int);
void main(){
    int num;
    printf("How many number you want to print :");
    scanf("%d",&num);

    fibonaccinum(num);

}

```

```
void fibonaccinum(int num){
```

```

    int prv=0,post=1,count,temp;
    //printf(" 0 \n");
    for(count=1;count<=num;count++)

```

```
{  
    temp=prv;  
    prv=post;  
    post=temp;  
    printf(" %d \n",post);  
    post=prv+post;  
  
}  
}
```