

# Home Automation

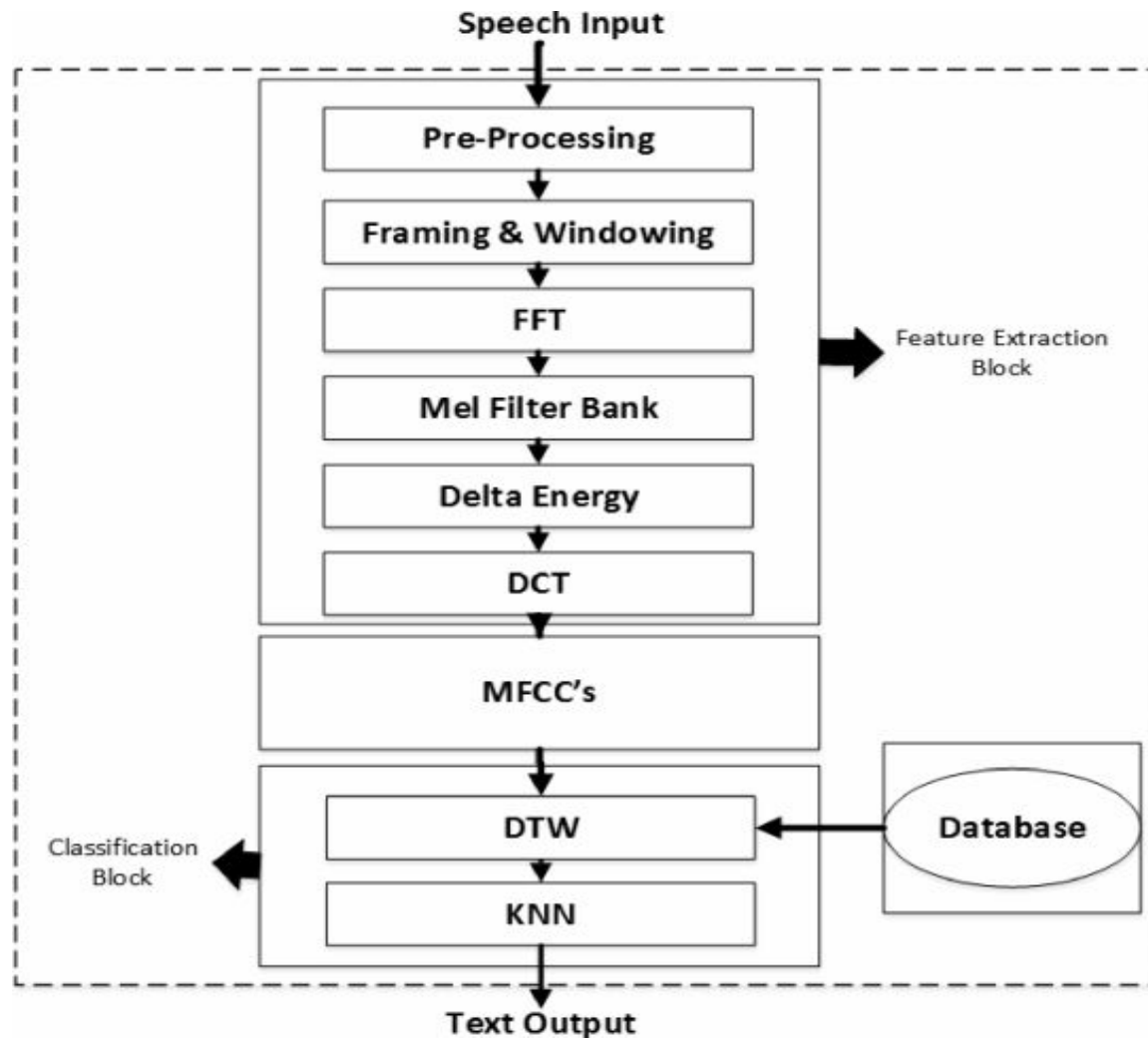
On Embedded System  
By Isolated Word Recognition  
Using Machine Learning





# Introduction

- Approach of ASR system based on isolated word structure using Mel-Frequency Cepstral Coefficients (MFCC's), Dynamic Time Wrapping (DTW) and K-Nearest Neighbor (KNN) techniques
- The Mel-Frequency scale used to capture the significant characteristics of the speech signals; features of speech are extracted using MFCC's
- DTW is applied for speech feature matching.
- KNN is employed as a classifier.





# Algorithm

- Creating a training dataset
- Computing MFCC
- Calculating Distance of each word using DTW library by <https://github.com/pierre-rouanet/dtw>
- Applying KNN classifier to entire cost matrix
- Testing
- Computing MFCC
- Map the MFCC into the classifier to get the predicted output



## **Going through code**



# Speech Recognition Methods

## 1. Time Domain

- Involves observing zero crossing rates of signal
- Short Time Energy of signal
- Amplitude Variations
- Variation in speed

## 2. Frequency Domain

- Extracting MFCC features



# Why Frequency Domain??

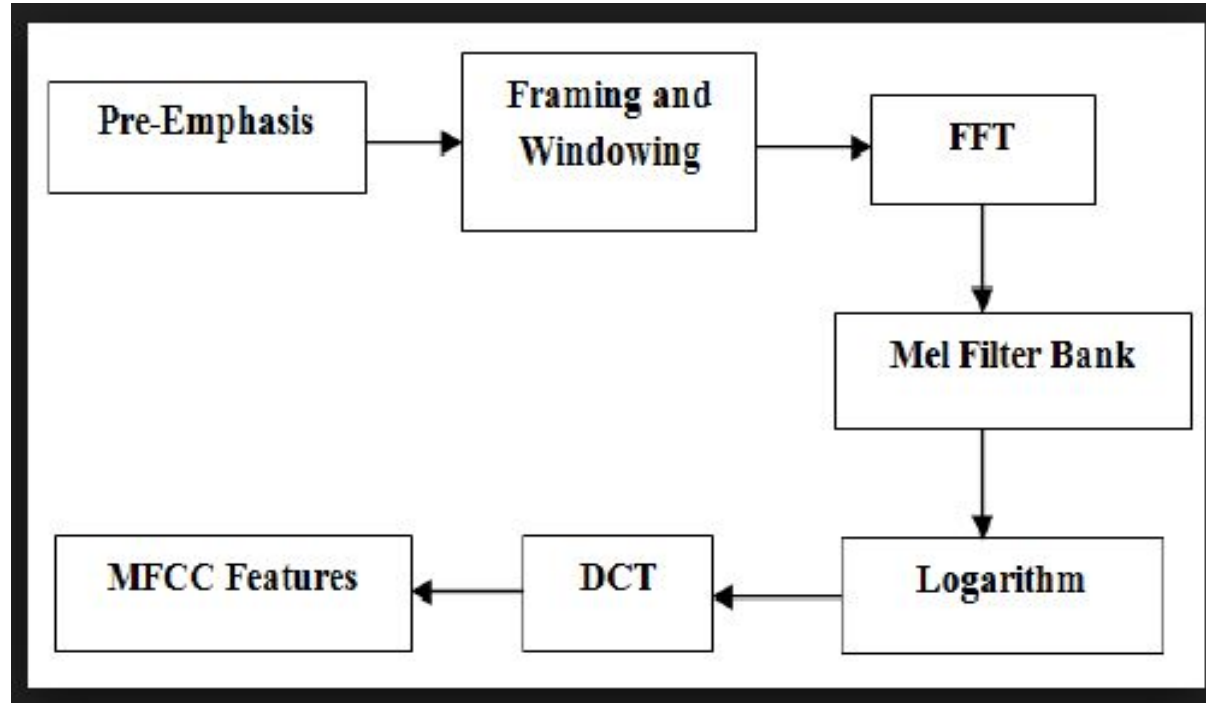
- Distinguishing features can be recognized.
- Frequency-domain analysis shows how the signal's energy is distributed over a range of frequencies
- A frequency-domain representation also includes information on the phase shift that must be applied to each frequency component in order to recover the original time signal with a combination of all the individual frequency components.
- Frequency-domain analysis becomes useful when you are looking for cyclic behavior of a signal.

# MFCC

- The shape of the vocal tract manifests itself in the envelope of the short time power spectrum, and the job of MFCCs is to accurately represent this envelope.
- Mel Frequency Cepstral Coefficients (MFCCs) are a feature widely used in automatic speech and speaker recognition.
- The difference between the cepstrum and the mel-frequency cepstrum is that in the MFC, the frequency bands are equally spaced on the mel scale.
- This approximates the human auditory system response more closely than the linearly-spaced frequency bands used in the normal cepstrum.
- This frequency warping can allow for better representation of sound
- That is because MFCC can better describe the nonlinear relation that humans ear feels the frequency of speech signal.



# Overview of MFCC



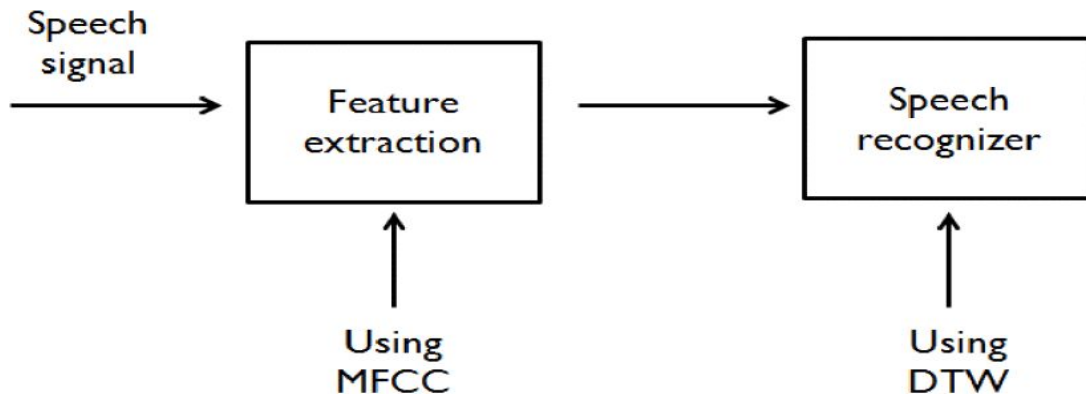


# Dynamic Time Warping

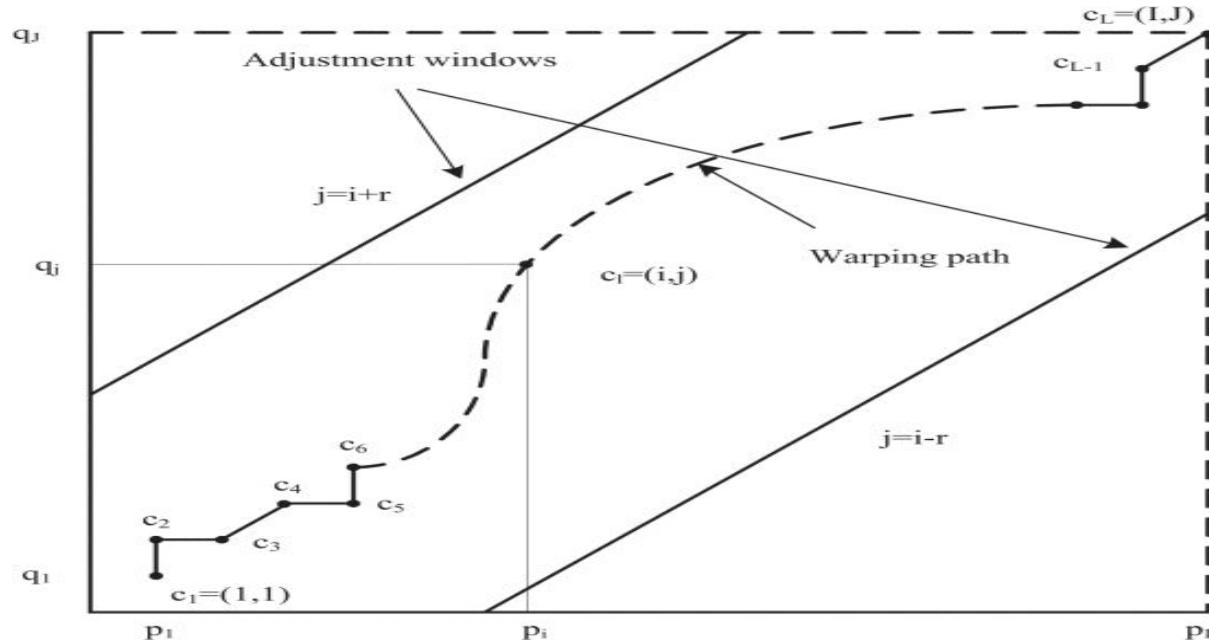
- Dynamic time warping (DTW) is one of the algorithms for measuring similarity between two sequences, which may vary in speed
- DTW has been applied to temporal sequences of video, audio, and graphics data — indeed, any data that can be turned into a linear sequence can be analyzed with DTW
- A well known application has been automatic speech recognition, to cope with different speaking speeds.
- Applications include speaker recognition and online signature recognition.

# Why DTW

There are two main techniques in speech recognition. One is hidden markov model (HMM), the other is DTW. Although HMM is a very popular technique in speech recognition, DTW is still used in the small-scale embedded systems (e.g. cell phones, mobile applications) because of simplicity of its hardware implementation, straightforwardness and speed of the training procedure. The [Fig](#) shows a simple speech recognition system using DTW.



The objective of DTW is to warp two speech templates  $P=(p_1,p_2,\dots,p_I)$  and  $Q=(q_1,q_2,\dots,q_J)$  in the time dimension as represented in Fig. 3. Each  $p_i$  and  $q_j$  is a vector of parameters (MFCC).





These two speech templates are of the same category, the timing differences between them can be depicted by a sequence of points  $c = (i, j)$ :

$$C = c(1), c(2), \dots, c(L) \quad (1)$$

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where

$$c(l) = (i(l), j(l)) \quad (2)$$

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This sequence can be considered to represent a warping path which approximately realizes a mapping from the time axis of template  $P$  onto that of template  $Q$ . As a measure the difference between two speech vectors  $p_i$  and  $q_j$ , a distance  $d(i, j)$  is defined.

$$d(c) = d(i, j) = \|a_i - b_j\| \quad (3)$$

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We will compute the distance between the starting point  $(1, 1)$  and the end point  $(I, J)$  from left to right  $D(I, J)$ .

$$D(C) = \sum_{l=1}^L d(c(l)) \quad (4)$$



Since there are  $X$  possible paths from  $(1, 1)$  to  $(I, J)$ , We will identify the smallest accumulated distances from  $(1, 1)$  to  $(I, J)$  among all possible, and the path which has the minimum  $D(I, J)$  is the optimal path between  $P$  and  $Q$ .



# KNN Algorithm

- In pattern recognition, the  $k$ -nearest neighbors algorithm ( $k$ -NN) is a non-parametric method used for classification and regression.<sup>[1]</sup>
- In both cases, the input consists of the  $k$  closest training examples in the feature space.



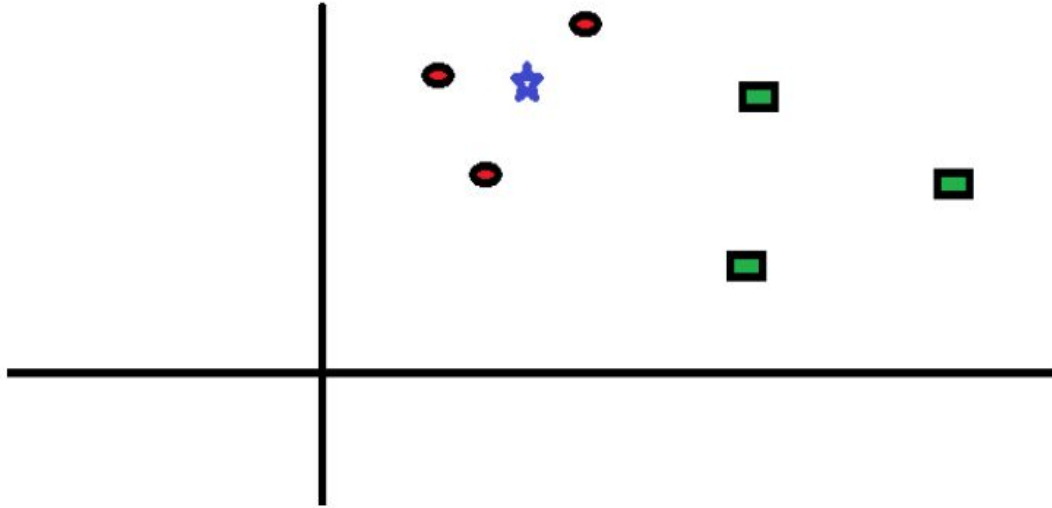
## Why KNN??

	Logistic Regression	CART	Random Forest	KNN
1. Ease to interpret output	2	3	1	3
2. Calculation time	3	2	1	3
3. Predictive Power	2	2	3	2

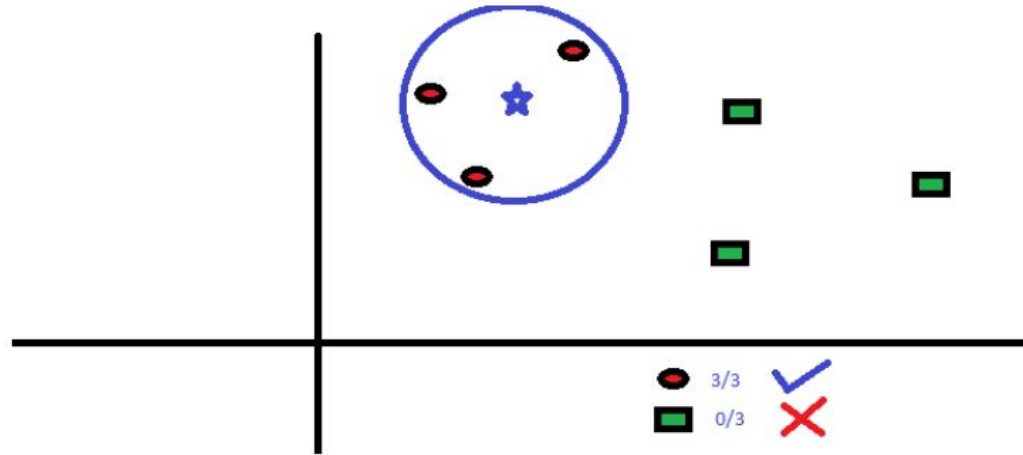




# How does the KNN algorithm work?



You intend to find out the class of the blue star (BS) . BS can either be RC or GS and nothing else. Let's say  $K = 3$ . Hence, we will now make a circle with BS as center just as big as to enclose only three datapoints on the plane.





## Testing Phase..

- Recording for the whole word
- Calculate the MFCC's for each frame. (recording of the whole word, not just part of it.)
- Calculate the distance between recording and each of the templates in database.
- (In case of DTW) Calculate the cost between each frames (simple distance metric/norm, i.e. Euclidean, Manhattan, etc.).
- Once the DTW algorithm is finished, we will end up with the distance value between your test sample and each of the templates.



- The last step is to make a decision: to which class the test sample actually belongs to.
- One method is do it by picking the class of template with the minimum DTW distance.
- Better method is using the k-Nearest Neighbours for that.

