

OPERATING SYSTEM

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PROBLEM STATEMENT

Developing a bootloader program compatible with the **QEMU** emulator for x86 architecture.

OUR AIM

kernel without errors.

The primary focus is on simplicity and functionality, with minimalistic design. Our aim is to Ensure that the bootloader successfully loads and transfers control to the

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Software Components Used



/init: line 4: mount: not found

/init: line 5: mount: not found

/init: line 11: umount: not found

/init: line 12: umount: not found

sh: no job control in this shell

e92, max idle ns: 440795249040 ns

o write this .asm file

Booting from Hard Disk...

Machine View



1.7295151 Write protecting the kernel read-only data: 3492k

sh: cannot set terminal process group (-1): Inappropriate ioctl for device

sh-4.2# [1.987983] tsc: Refined TSC clocksource calibration: 3392.307 MHz

1.990265] clocksource: tsc: mask: 0xffffffffffffffff max_cycles: 0x30e5eb0

iPXE (https://ipxe.org) 00:03.0 CA00 PCI2.10 PnP PMP

1.6633921 isapnp: No Plug & Play device found

1.7196271 Freeing unused kernel memory: 1092K

1.7289401 Write protecting the kernel text: 8868k

This script just mounts and boots the rootfs, nothing else!

3.0204801 clocksource: Switched to clocksource tsc

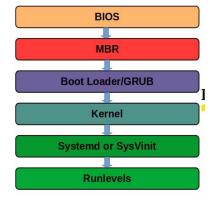
bin dev etc init lib lib64 mnt sh-4.2# [53.351425] random: fast init done











REFERENCES

- 1. "Programming with 64-Bit Intel® Core™ Processors" by Vladimir Brazhnikov
- 2. "OSDev Wiki"
- 3. "Bare Bones" by Nick Blundell
- 4. "The Art of Assembly Language Programming" by Randall Hyde
- 5 Online forums and communities.

