

Merge Sort

```
#include <stdio.h>
```

```
#include <time.h>
```

```
void split(int n, int a[])
```

```
{
```

```
    int mid, i, j
```

```
    if (n < 2)
```

```
        return
```

```
    mid = n/2;
```

```
    int left[mid]
```

```
    int right[n-mid]
```

```
    for (i = 0; i < mid; i++)
```

```
        left[i] = a[i]
```

```
    for (j = mid; j < n; j++)
```

```
        right[j - mid] = a[j]
```

```
    split (sizeof(left)/sizeof(int), left)
```

```
    split (sizeof(right)/sizeof(int), right)
```

```
    mergesort(left, right, a, sizeof(left)/sizeof(int)
```

```
        , sizeof(right)/sizeof(int))
```

```
}
```



```

void mergesort(int left[], int right[], int a[])
{
    int i = j = k = 0;
    while (l < n1 && j < n2)
    {
        if (left[i] < right[j])
        {
            a[k] = left[i];
            i++;
        }
        else
        {
            a[k] = right[j];
            j++;
        }
        k++;
    }
    while (i < n1)
    {
        a[k] = left[i];
        i++;
        k++;
    }
    while (j < n2)
    {
        a[k] = right[j];
        j++;
        k++;
    }
}

```



```
int nl, int n;
```

```
int main()
```

```
{
    clock_t t;
```

```
    int n;
```

```
    printf("Size\n");
```

```
    scanf("%d", &n);
```

```
    int a[n];
```

```
    printf("Elements\n");
```

```
    for (int i=0; i<n; i++)
```

```
        scanf("%d", &a[i]);
```

```
    t = clock();
```

```
    split(n, a);
```

```
    t = clock() - t;
```

```
    double timeTaken = (double)t / CLOCKS_PER_SEC;
```

```
    printf("%f\n", timeTaken);
```

```
    printf("order is\n");
```

```
    for (int i=0; i<n; i++)
```

```
        printf("%d\t", a[i]);
```

```
}
```