## C# imp questions:

- 1. What is C# and what are its **features** and applications?
- 2. Describe the **structure** of C#.
- 3. Analyze the variables used in C#.
- 4. Explain the Identifiers in C#.
- 5. What are the keywords used in C#?
- 6. Discuss the different data types in C#.
- 7. Explain C# type conversion.
- 8. Introduce the operators in C#.
- 9. What are control statements in C#? Explain with examples.

(Note: for 10-14 number question draw flowchart)

- 10. Discuss if, if-else, and if-else ladder statements in C#.
- 11. Explain the switch statement in C# and its functions.
- 12. Illustrate the for loop in C# and its usage.
- 13. Discuss the do-while loop in C# and its usage.
- 14. Explain the while loop in C# and its usage.
- 15. Classify loop control statements in C# and compare their features.
- 16. What are arrays in C# and how are they used?
- 17. Demonstrate the declaration and initialization of arrays in C#.
- 18. Illustrate data access from an array in C#.
- 19. Explain multidimensional arrays in C#.
- 20. Compare and deduce the applications of jagged arrays, param arrays, and array class in C#.
- 21. Introduce strings in C# and their uses and functions.
- 22. Demonstrate the creation of a string object in C#.
- 23. Illustrate the methods of the string class in C# and their uses.

- 24. Introduce string functions in C# and examine their usage.
- 25. Introduction to structures, their features, and necessities in C#.
- 26. Demonstrate the **defining of structures and their usage in C#.**
- 27. Compare and evaluate **class vs. structure** in C# and demonstrate it.
- 28. Introduce pointers in C#, their features, and applications.
- 29. Differentiate between the advantages and disadvantages of pointers in C#.
- 30. Demonstrate accessing data values using pointers in C#.
- 31. Illustrate passing **pointers as parameters to methods** in C#.
- 32. Demonstrate accessing array elements using a pointer in C#.
- 33. Introduce databases, their features, and necessity in the programming environment.
- 34. Demonstrate **database environment** setup and configure the requirements in C#.
- 35. Illustrate the **connection** of a C# program with a database.
- 36. Demonstrate **read and write** operations from the database in C#.