

# How do I find the bottleneck?

WRITING EFFICIENT R CODE



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*Alice: "Where should I go?"*

*The Cheshire Cat: "That depends on where you want to end up."*

# Code profiling

The general idea is to:

- Run the code
- Every few milliseconds, record what is being currently executed
- `Rprof()` comes with R and does exactly this
  - Tricky to use
- Use **profvis** instead

# IMDB data set

- From the **ggplot2movies** package

```
data(movies, package = "ggplot2movies")
dim(movies)
```

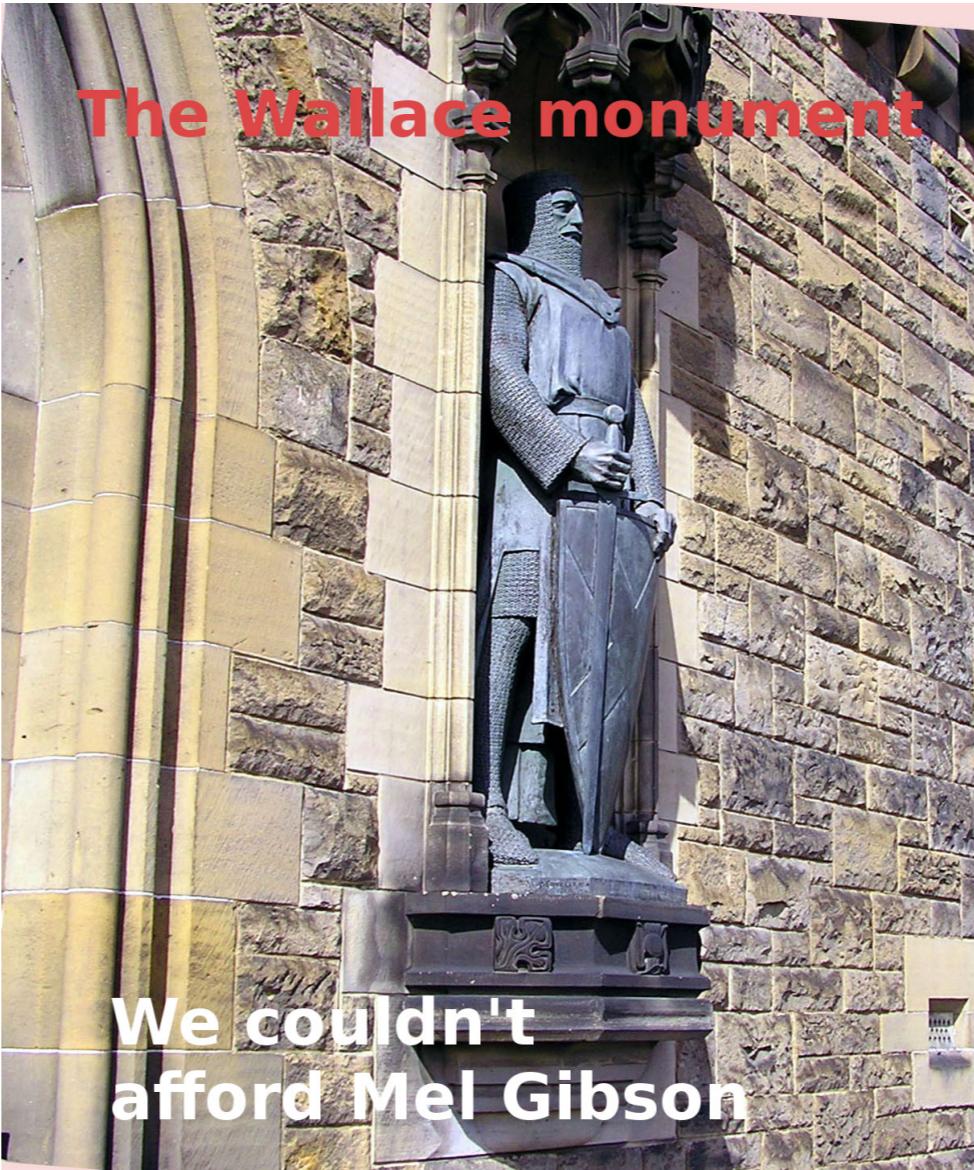
```
58788    24
```

- Data frame: around 60,000 rows and 24 columns
- Each row corresponds to a particular movie

# Braveheart

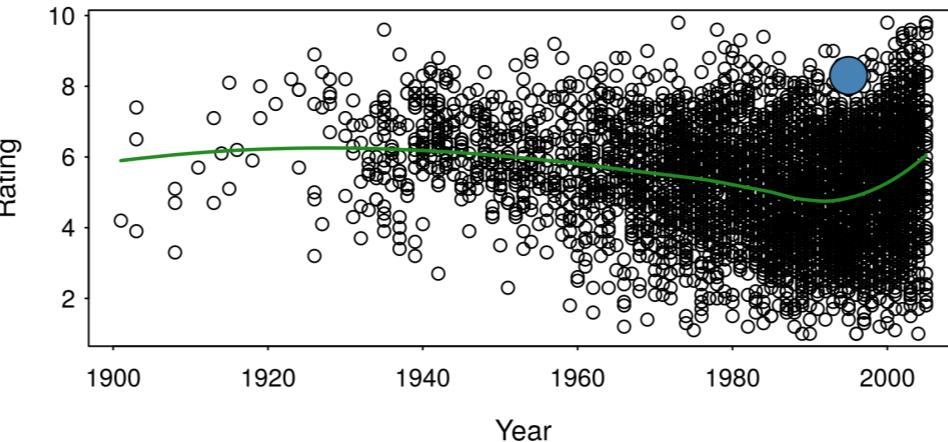
```
braveheart = movies[7288, ]
```

Year	Length	Rating
1995	177	8.3



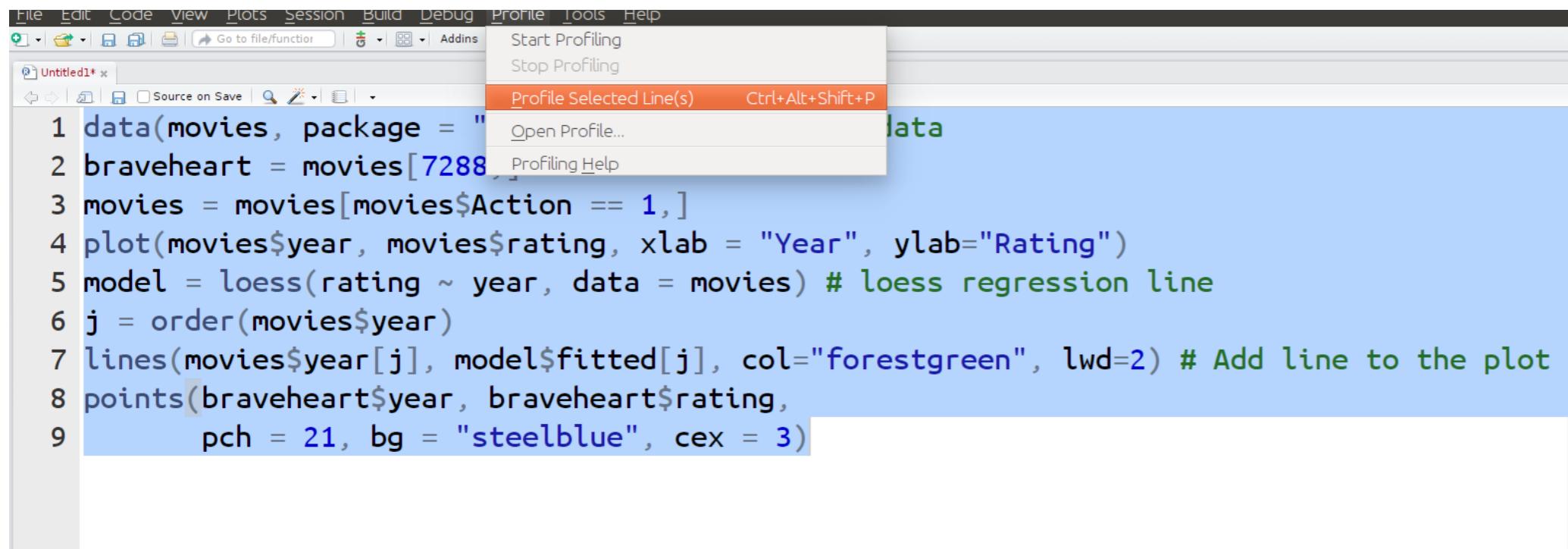
# Example: Braveheart

```
# Load data
data(movies,
  package = "ggplot2movies")
braveheart <- movies[7288,]
movies <- movies[movies$Action==1,]
plot(movies$year, movies$rating,
  xlab = "Year", ylab = "Rating")
# local regression line
model <- loess(rating ~ year,
  data = movies)
j <- order(movies$year)
lines(movies$year[j],
  model$fitted[j],
  col = "forestgreen")
points(braveheart$year,
  braveheart$rating,
  pch = 21,
  bg = "steelblue")
```



# Profvis

- RStudio has integrated support for profiling with profvis
  - Highlight the code you want to profile
  - Profile → Profile Selected lines



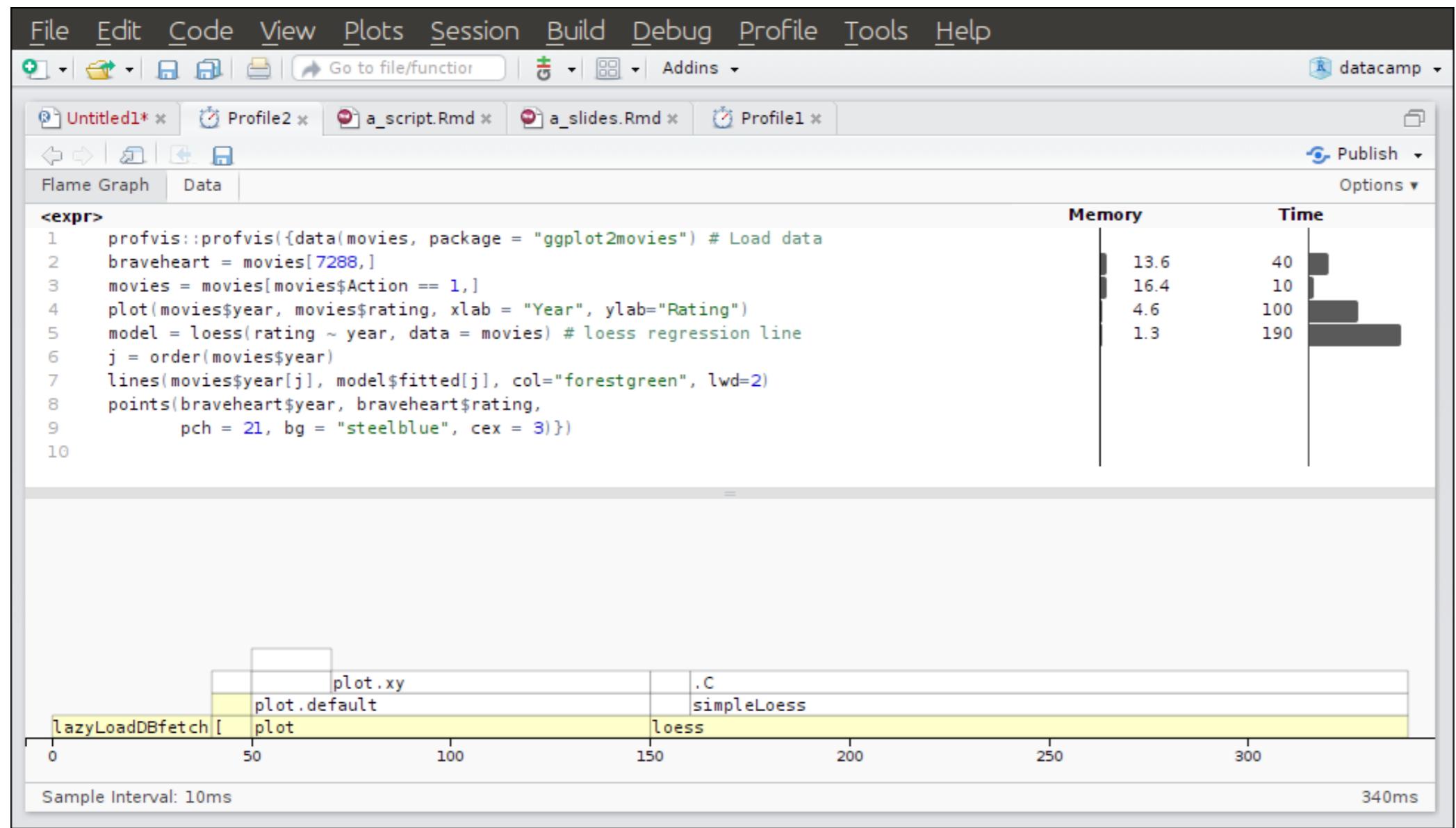
A screenshot of the RStudio interface. The menu bar is visible at the top, with the 'Profile' option highlighted. A dropdown menu is open under 'Profile', showing options: 'Start Profiling', 'Stop Profiling', 'Profile Selected Line(s) Ctrl+Alt+Shift+P' (which is highlighted with a red box), 'Open Profile...', and 'Profiling Help'. Below the menu, a code editor window displays R code. Lines 2 and 3 are selected, matching the color of the highlighted menu item.

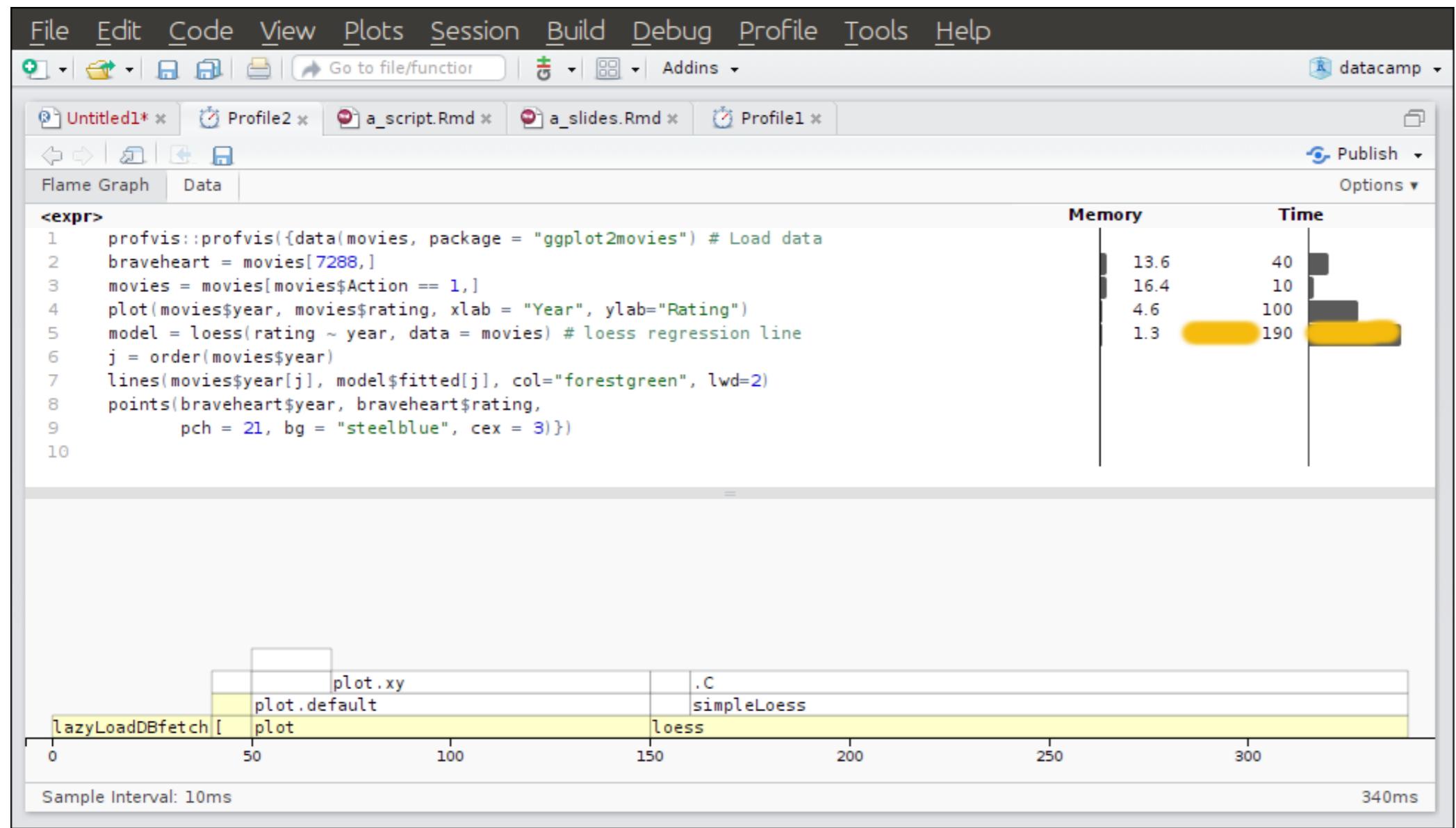
```
1 data(movies, package = "ggplot2")
2 braveheart = movies[7288, ]
3 movies = movies[movies$Action == 1, ]
4 plot(movies$year, movies$rating, xlab = "Year", ylab="Rating")
5 model = loess(rating ~ year, data = movies) # loess regression line
6 j = order(movies$year)
7 lines(movies$year[j], model$fitted[j], col="forestgreen", lwd=2) # Add line to the plot
8 points(braveheart$year, braveheart$rating,
9   pch = 21, bg = "steelblue", cex = 3)
```

# Command line

```
library("profvis")
profvis({
  data(movies, package = "ggplot2movies") # Load data
  braveheart <- movies[7288,]
  movies <- movies[movies$Action == 1,]
  plot(movies$year, movies$rating, xlab = "Year", ylab="Rating")
  model <- loess(rating ~ year, data = movies) # loess regression line
  j <- order(movies$year)
  lines(movies$year[j], model$fitted[j], col="forestgreen", lwd=2)
  points(braveheart$year, braveheart$rating,
         pch = 21, bg = "steelblue", cex = 3)
})
```

Which line do you think will be the slowest?





# **Let's practice!**

**WRITING EFFICIENT R CODE**

# Profvis

WRITING EFFICIENT R CODE



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# Monopoly

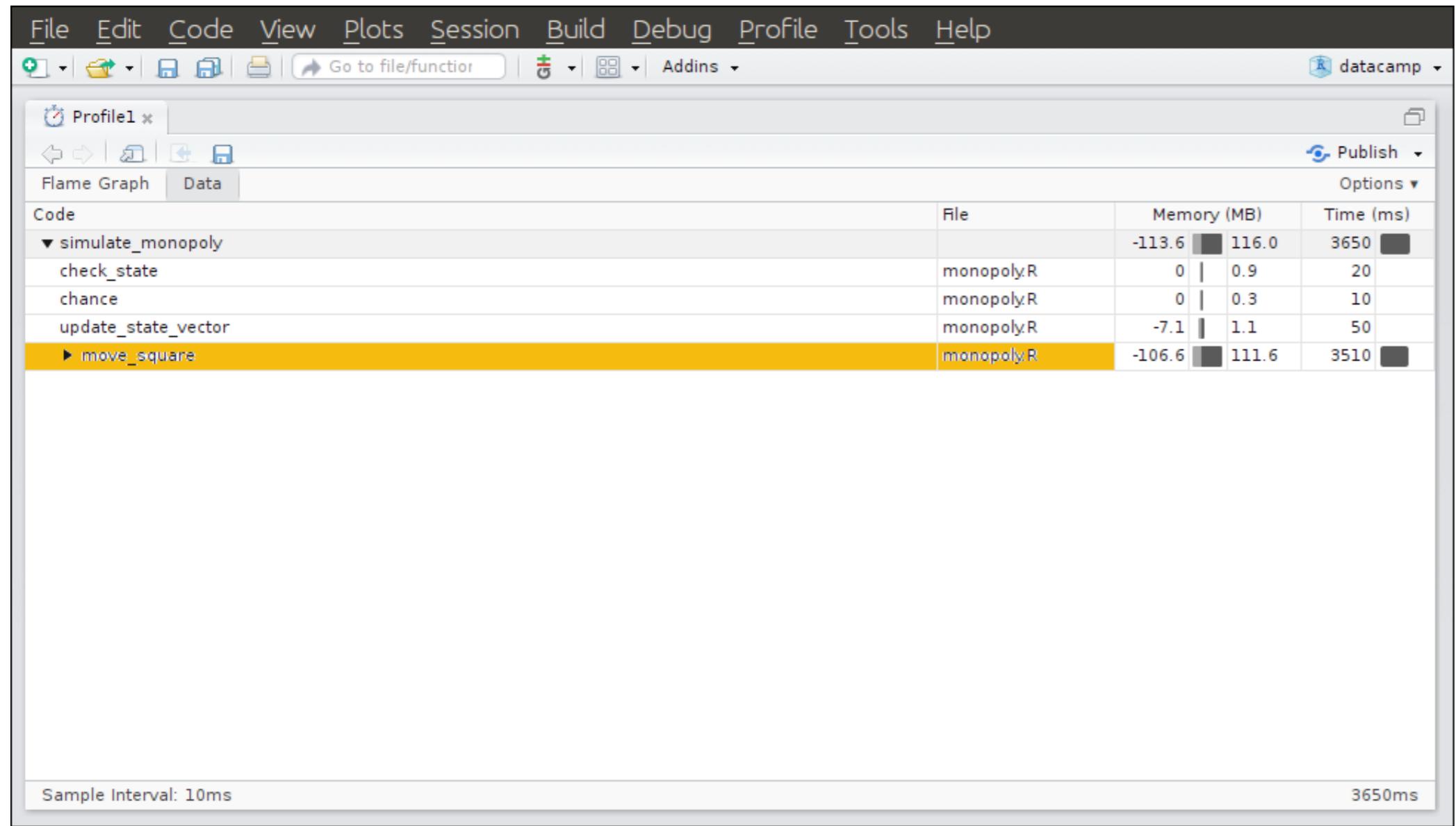
- 40 squares
  - 28 properties (22 streets + 4 stations + 2 utilities)
    - Players take turns moving by rolling dice
  - Buying properties
  - Charging other players
    - Sent to jail: three consecutive doubles in a single turn

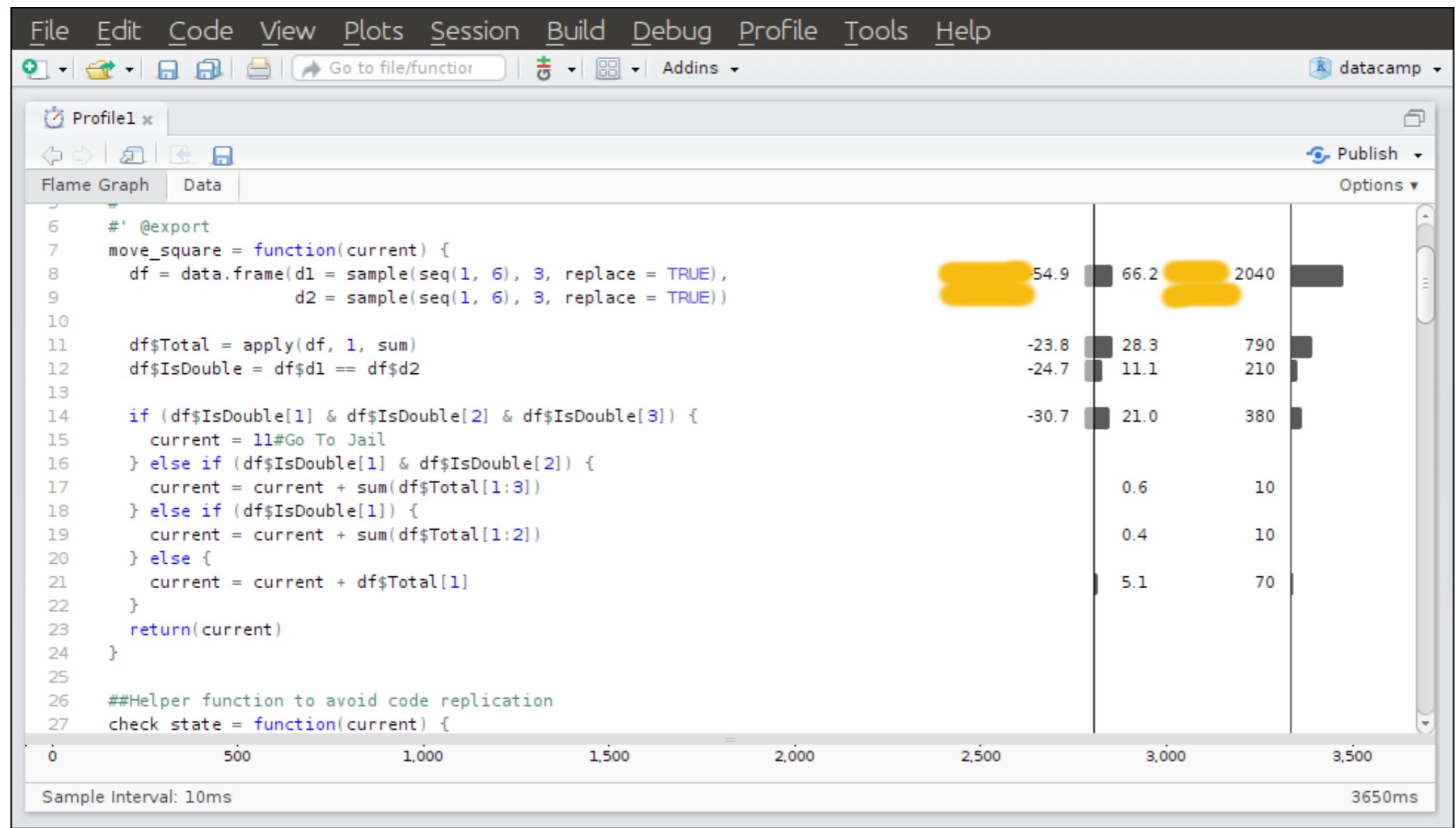


# Monopoly Code

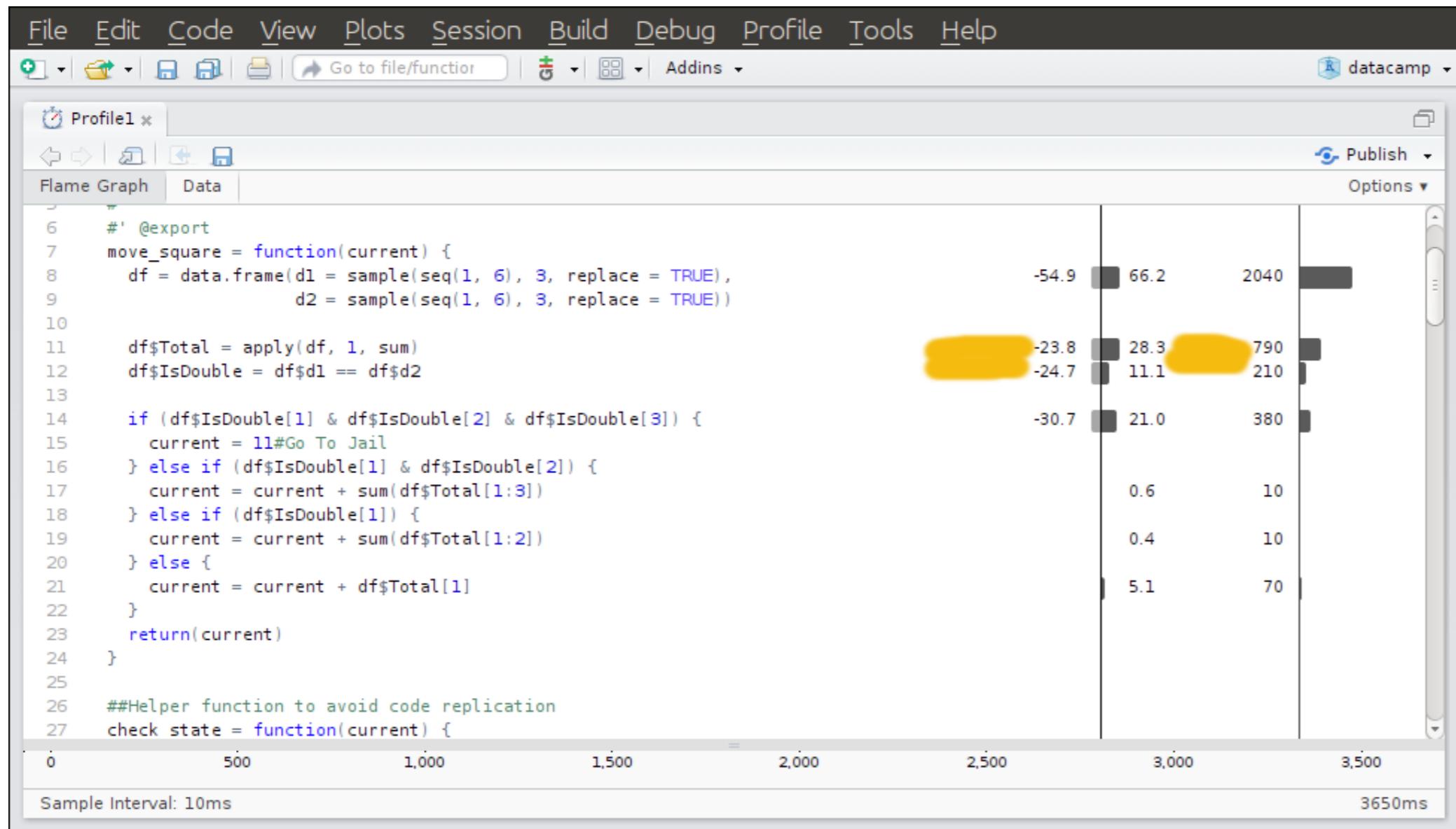
- Around 100 lines of code
  - Simplified game
    - Reject the capitalist system: no money
    - No friends, only 1 player
  - `simulate_monopoly(no_of`







# Monopoly profvis



How would you optimize this code?

# **Let's practice!**

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# Monopoly recap

## WRITING EFFICIENT R CODE



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# Data frames vs matrices

```
# Original  
rolls <- data.frame(d1 = sample(1:6, 3, replace = TRUE),  
                     d2 = sample(1:6, 3, replace = TRUE))
```

```
# Updated  
rolls <- matrix(sample(1:6, 6, replace = TRUE), ncol = 2)
```

- Total Monopoly simulation time: 2 seconds to 0.5 seconds
- Creating a data frame is slower than a matrix
- In the Monopoly simulation, we created 10,000 data frames

# apply vs rowSums

```
# Original  
total <- apply(df, 1, sum)
```

```
# Updated  
total <- rowSums(df)
```

- 0.5 seconds to 0.16 seconds - 3 fold speed up

# & vs &&

```
# Original  
is_double[1] & is_double[2] & is_double[3]
```

```
# Updated  
is_double[1] && is_double[2] && is_double[3]
```

- Limited speed-up
- 0.16 seconds to 0.15 seconds

# Overview

Method	Time (secs)	Speed-up
Original	2.00	1.0
Matrix	0.50	4.0
Matrix + rowSums	0.20	10.0
Matrix + rowSums + &&	0.19	10.5

# **Let's practice!**

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