

printCharStr



```
graph LR; A[printCharStr] --> B["driver::MouseDriver  
::mouse_block_video  
_mem_value"]
```

The diagram illustrates a function call. On the left, a gray rectangular box contains the text 'printCharStr'. A blue arrow points from this box to a larger white rectangular box on the right. This right box contains three lines of text: 'driver::MouseDriver', '::mouse_block_video', and '_mem_value'.

driver::MouseDriver
::mouse_block_video
_mem_value