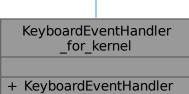
```
driver::KeyboardEventHandler
```

- + KeyboardEventHandler()
- + virtual ~KeyboardEventHandler()+ virtual void onKeyDown
- (char ascii)=0 + virtual void onKeyUp (char ascii)=0



- \_for\_kernel()
  + ~KeyboardEventHandler
  for kernel()
- + void onKeyDown(char ascii) override
- + void onKeyUp(char ascii) override