```
driver::MouseEventHandler
```

```
+ MouseEventHandler()
+ virtual ~MouseEventHandler()
+ virtual void onMouseDown
  (uint8_t button)=0
+ virtual void onMouseMove
  (int8_t delta_x, int8_t
   delta_y)=0
+ virtual void onMouseUp
  (uint8_t button)=0
```

```
MouseEventHandler_for
        _kernel
```

```
+ MouseEventHandler
  _for_kernel()
+ ~MouseEventHandler
  _for_kernel()
+ void onMouseDown(uint8
  _t button) override
+ void onMouseMove(int8
  _t delta_x, int8_t delta
  _y) override
+ void onMouseUp(uint8
  _t button) override
```