driver::MouseEventHandler

- + MouseEventHandler()
- + virtual ~MouseEventHandler()
- + virtual void onMouseDown (uint8_t button)=0
 - + virtual void onMouseMove (int8_t delta_x, int8_t delta_y)=0
- + virtual void onMouseUp (uint8_t button)=0



- + MouseEventHandler for kernel()
- + ~MouseEventHandler _for_kernel()
- + void onMouseDown(uint8 _t button) override
- + void onMouseMove(int8 _t delta_x, int8_t delta _v) override
- + void onMouseUp(uint8 t button) override