Assignment 2 for E0 251: Link Prediction
Due date : 10-May-2021, 11.59 PM

This assignment deals with **link/edge prediction** in networks. A network is represented as an undirected graph. Such a graph is viewed as $G(V, E)$, where V is the set of nodes and E is the set of edges; *there are no self edges or multiple edges.* Let degree of node $x \in V, d(x)$ be given by

$$d(x) = |e : e \in E \text{ and } x \text{ is an end vertex of } e|.$$

Let U be the universal set containing all $\frac{|V|.(|V|-1)}{2}$ possible edges, where $|V|$ is the number of vertices. So, $U - E$ is the set of **nonexistent edges** in G. We would like to predict K **important nonexistent edges** based on **ranking** the elements of $U - E$. Your **implementation has to deal with two parts** as explained below:

- Part1:
  - The compressed directory is *contact-high-school-proj-graph.tar.gz* and is available for download from **https://www.cs.cornell.edu/~arb/data/contact-high-school/index.html**. Note: Be careful about the "tilde" character while doing copy-paste.
  - There are two files in the folder/directory. You need to consider the file *contact-high-school-proj-graph.txt* only. There are 5,818 lines in the file; each line corresponds to a weighted edge of the graph in the form i j w where i and j are the two nodes of the undirected edge and w is its weight.
  - This dataset corresponds to a social network of 327 high school students and two nodes have an undirected edge between them if the associated students are friends. Observe that j values are listed in non-decreasing order.
  - Note that there are 327 nodes in the graph. So, $|V| = 327$ and $|E| = 5818$ in G. Convert it into a binary graph by viewing all these w values to be equal to 1. **Use this edge information to store the given undirected graph G as an adjacency list.**
- Part2: *Use the adjacency list to rank each of the nonexistent edges*, that is elements of $U - E$, using the following **four scoring functions and print the K top-ranked edges for a given K, in $U - E$, along with their respective scores** in each case. Any edge $e \in U - E$ may be viewed as an ordered pair $< v^1, v^2 >$, where $v^1, v^2 \in V$ are the end vertices of edge e.
  1. **Jaccard's coefficient (JC):** For edge $e_i \in U - E$, where $e_i =< v_i^1, v_i^2 >$,

     $$JC(e_i) = \frac{|\Gamma(v_i^1) \cap \Gamma(v_i^2)|}{|\Gamma(v_i^1) \cup \Gamma(v_i^2)|}$$

     where $\Gamma(v)$ is the set of neighbors of the vertex v. For the edges $e_i, e_j \in U - E$, e_i is **more important** than e_j if $JC(e_i) > JC(e_j)$. Sort the edges in $U - E$ by non-increasing value of their JC.
  2. **Katz's score ($\mathbf{KS}_\beta$):** For edge $e_i \in U - E$, where $e_i =< v_i^1, v_i^2 >$,

     $$KS_\beta(e_i) = \sum_{l=2}^{6} \beta^l \cdot |paths^l_{v_i^1, v_i^2}|$$

     where $paths^l_{v_i^1, v_i^2}$ is the set of paths of length exactly l between v_i^1 and v_i^2. Use a value of 0.1 for β in computing the KS score. Sort the edges in $U - E$ by non-increasing value of their KS_β.

3. **Hitting time (HT):** For edge $e_i \in U - E$ where $e_i =< v_i^1, v_i^2 >$, hitting time of e_i is given as

$$HT(e_i) = -R_{v_i^1, v_i^2} \tag{1}$$

Here $R(v_i^1, v_i^2)$ denotes the expected time of random walk from v_i^1 to reach v_i^2. Sort the edges in $U - E$ by non-increasing value of their HT.

4. **rooted PageRank ($\mathbf{PR}_\alpha$):** For edge $e_i \in U - E$ where $e_i =< v_i^1, v_i^2 >$, $PR_\alpha(e_i)$ is defined as the stationary distribution weight of v_i^2 under the following random walk:

with probability α, jump to v_i^1.

with probability $1 - \alpha$, go to random neighbor of current node.

Use a value of 0.2 for α in computing the PR. Sort the edges in $U - E$ by non-increasing value of their PR_α.

- **Submission Instructions:**

1. We will compile your program using **gcc** and run the output. Please ensure that there are no errors. We recommend that you check once with the gcc compiler before submitting your assignment.
2. The *C* file should be named **link.c**. Folder name can reflect your name and SR number - <last five digits of your SR noName> eg., **11111StudentName.zip**.
3. The input file will be in the parent directory of the C file that you submit. Please make sure that you read from the correct path. The name of the input file **should not** be changed.
4. Output should be 4 text files generated in the same directory with the names: *Jaccard.txt*, *Katz.txt*, *HittingTime.txt*, and *PageRank.txt*
5. Output should be as shown in the **attached file**. While representing an edge, the first vertex should have lesser index than the other vertex of the edge. The edges should be printed in the ascending order of the first vertex. Where the first vertex is same, the edges should be printed in the ascending order of the second vertex.
6. Output that is in any other format or is unsorted **will not fetch any marks**.

- **Reference:** *David Liben-Nowell, Jon M. Kleinberg: The link prediction problem for social networks. CIKM 2003: 556-559.*