

prefix sum sol

- Equilibrium Index Element : <https://www.interviewbit.com/problems/balance-array/>
- ```
int solve(int* A, int n1) {

 long long int* evenSum = (long long int *)malloc(sizeof(long long int) * n1);
 long long int* oddSum = (long long int *)malloc(sizeof(long long int) * n1);

 int i;

 evenSum[0] = A[0];
 oddSum[0] = 0;

 /* Prefix arrays for odd and even index */
 for(i=1; i < n1; i++) {

 if(i%2==0) {
 evenSum[i] = evenSum[i-1] + A[i];
 oddSum[i] = oddSum[i-1];
 } else {
 evenSum[i] = evenSum[i-1];
 oddSum[i] = oddSum[i-1] + A[i];
 }
 }

 int ans = 0;

 for(i=0;i<n1;i++) {

 /* Store even and odd sum before the current index i */
 long long int prevEvenSum;
 long long int prevOddSum;
```

```

if(i > 0) {
 prevEvenSum = evenSum[i-1];
 prevOddSum = oddSum[i-1];
} else {
 prevEvenSum = 0;
 prevOddSum = 0;
}

/* calculate the even and odd sum by subtracting the sum till i index from total
sum */
/* note - because the current element is removed, even sum will become odd sum
and odd sum will become even sum for next elements */
long long int nextEvenSum = oddSum[n1-1] - oddSum[i];
long long int nextOddSum = evenSum[n1-1] - evenSum[i];

if(prevEvenSum + nextEvenSum == prevOddSum + nextOddSum) {
 ans++;
}

return ans;
}
int solve(int* A, int n1) {

long long int* evenSum = (long long int *)malloc(sizeof(long long int) * n1);
long long int* oddSum = (long long int *)malloc(sizeof(long long int) * n1);

int i;

evenSum[0] = A[0];
oddSum[0] = 0;

/* Prefix arrays for odd and even index */
for(i=1; i < n1; i++) {

```

```

if(i%2==0) {
 evenSum[i] = evenSum[i-1] + A[i];
 oddSum[i] = oddSum[i-1];
} else {
 evenSum[i] = evenSum[i-1];
 oddSum[i] = oddSum[i-1] + A[i];
}

}

int ans = 0;

for(i=0;i<n1;i++) {

/* Store even and odd sum before the current index i */
long long int prevEvenSum;
long long int prevOddSum;

if(i > 0) {
 prevEvenSum = evenSum[i-1];
 prevOddSum = oddSum[i-1];
} else {
 prevEvenSum = 0;
 prevOddSum = 0;
}

/*
 * calculate the even and odd sum by subtracting the sum till i index from total
sum */
/* note - because the current element is removed, even sum will become odd sum
and odd sum will become even sum for next elements */
long long int nextEvenSum = oddSum[n1-1] - oddSum[i];
long long int nextOddSum = evenSum[n1-1] - evenSum[i];

if(prevEvenSum + nextEvenSum == prevOddSum + nextOddSum) {

```

```

 ans++;
 }

}

return ans;
}
• . Pick from both sides!:
https://www.interviewbit.com/problems/pick-from-both-sides/

```

```

public class Solution {
 public int solve(ArrayList<Integer> A, int B) {
 int size = A.size();
 int maxSum = 0;
 for(int i=0; i<B; i++) {
 maxSum += A.get(i);
 }
 if(B == size) {
 return maxSum;
 }

 int localSum = maxSum;
 int startPointer = B - 1;
 int endPointer = size - 1;

 for(int i=startPointer; i>=0; i--) {
 localSum -= A.get(i);
 localSum += A.get(endPointer);

 maxSum = Math.max(localSum, maxSum);
 endPointer--;
 }

 return maxSum;
 }
}

```

```
}
```

- <https://leetcode.com/problems/minimum-operations-to-make-array-equal/>

```
class Solution {
```

```
 public int minOperations(int n) {
```

```
 int ans=0;
```

```
 for(int i=0;i<n/2;i++){
```

```
 int x=(2 * i) + 1;
```

```
 ans+=n-x;
```

```
}
```

```
 return ans;
```

```
}
```

```
}
```

- 303. Range Sum Query - Immutable : <https://leetcode.com/problems/range-sum-query-immutable/>

```
class NumArray {
```

```
 private int[] sumArray;
```

```
 public NumArray(int[] nums) {
```

```
 sumArray = new int[nums.length + 1];
```

```
 for (int i = 0; i < nums.length; i++) {
```

```
 sumArray[i + 1] = sumArray[i] + nums[i];
```

```
 }

}

public int sumRange(int left, int right) {

 return sumArray[right + 1] - sumArray[left];

}

}
```

- **Equilibrium Point :**

[https://practice.geeksforgeeks.org/problems/equilibrium-point-1587115620/1?  
utm\\_source=gfg&utm\\_medium=article&utm\\_campaign=bottom\\_sticky\\_on\\_article](https://practice.geeksforgeeks.org/problems/equilibrium-point-1587115620/1?utm_source=gfg&utm_medium=article&utm_campaign=bottom_sticky_on_article)

```
//{ Driver Code Starts

import java.io.*;
import java.util.*;
import java.util.stream.*;

class Main {

 public static void main(String[] args) throws IOException {
 BufferedReader br =
 new BufferedReader(new InputStreamReader(System.in));
 int t =
 Integer.parseInt(br.readLine().trim()); // Inputting the testcases
 while (t-- > 0) {

 //taking input n
 int n = Integer.parseInt(br.readLine().trim());

```

```

long arr[] = new long[n];
String inputLine[] = br.readLine().trim().split(" ");

//adding elements to the array
for (int i = 0; i < n; i++) {
 arr[i] = Long.parseLong(inputLine[i]);
}

Solution ob = new Solution();

//calling equilibriumPoint() function
System.out.println(ob.equilibriumPoint(arr, n));
}

}

}

// } Driver Code Ends

// class Solution {

// // a: input array
// // n: size of array
// // Function to find equilibrium point in the array.
// public static int equilibriumPoint(long arr[], int n) {

// // Your code here
// }

int equilibriumPoint(long long arr[], int n) {
 • Product of Array Except Self : https://leetcode.com/problems/product-of-array-except-self/description/
 long long s1,s2;
 s1=s2=0;
 int i,j;
 i=-1;
}

```

```
j=n;
while(i<=j){
 if(s1==s2){
 if(j==(i+2)){
 return j;
 }
 s1+=arr[++i];
 s2+=arr[--j];
 }else if(s1<s2){
 s1+=arr[++i];
 }else{
 s2+=arr[--j];
 }
}
return -1;
}

class Solution {

 public int[] productExceptSelf(int[] nums) {

 int n = nums.length;

 int ans[] = new int[n];

 for(int i = 0; i < n; i++) {

 int pro = 1;

 for(int j = 0; j < n; j++) {

 if(i == j) continue;

 pro *= nums[j];
 }
 ans[i] = pro;
 }
 return ans;
 }
}
```

}

ans[i] = pro;

}

return ans;

}

}