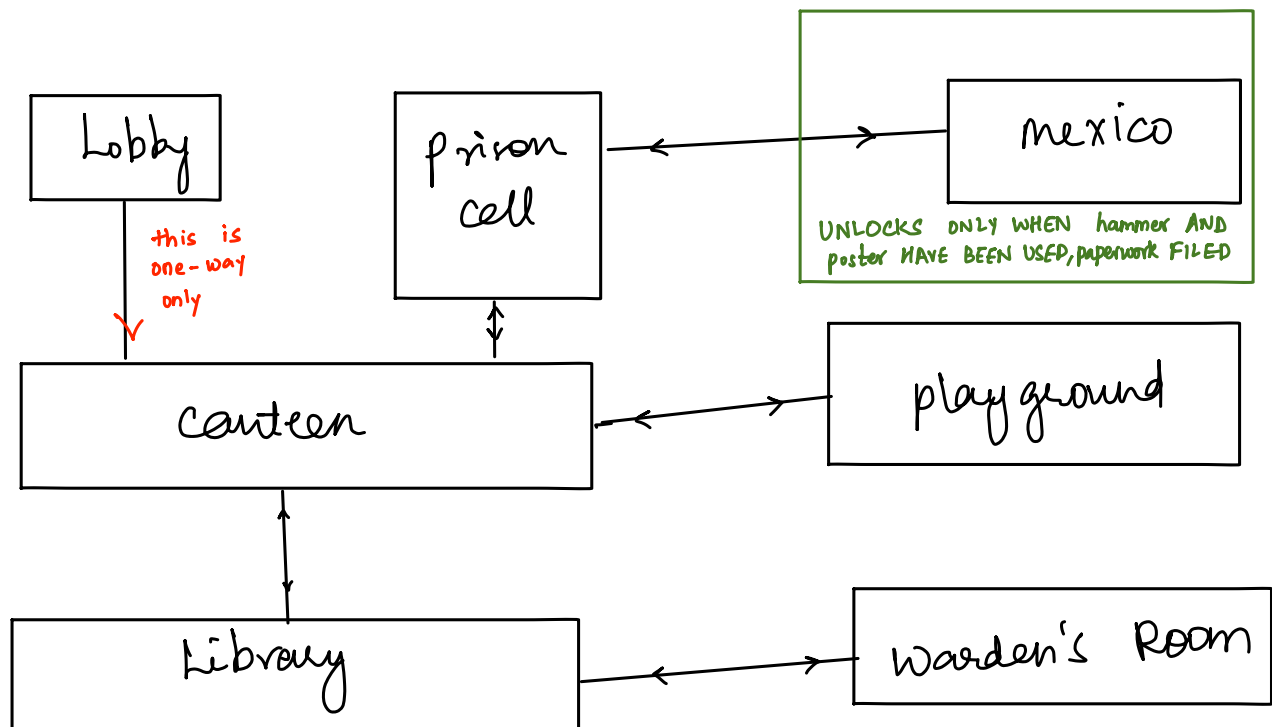


Text Adventure game map:



canteen contains:

hammer, poster

warden's room:

paperwork needs to be completed

this PDF contains instructions to win the game.

Shawshank Redemption Text Adventure

Perform the following steps in order to win the game

- Go to the canteen, talk to Red (`go south` and `talk`)
- Pick up the hammer and the poster (`get hammer` and `get poster`)
- Go to the warden's room (`go south` and `go east`) and talk to the warden (`talk`)
- File the paperwork (`paperwork`)
- Go back to your prison cell -- you will notice that going east from the cell isn't an option yet. For that, you must `use hammer` .
- Once you use hammer, rocks are automatically added to your inventory. You can drop them off at the playground before you escape, and before doing so, you can use the poster to conceal your tracks. Do so by `use poster` . The poster is removed from your inventory.
 - However, disposing off the rocks isn't a necessary condition to win the game. Only the usage of hammer and poster are required to win the game -- at this point, your inventory contains only the hammer and some rocks (remnants from digging the tunnel). You could `go east` and win the game, but for the sake of completeness, the next step can be followed.
- Go to the playground (`go south` and `go east`) and then drop off the rocks there (`drop rocks`).
- Go back to your prison cell and escape by going east!

Note: The conditions necessary to unlock the exit on the map are:

1. Use hammer in the prison cell
2. Use poster in the prison cell
3. Fill in paperwork in Warden's room

Talking to Red and the Warden are not strictly necessary since the associated actions can be performed anyway. This is an intentional feature.