Angular Resources

* [Angular Components](https://angular.io/guide/architecture-components)
* [Angular Component Styles](https://angular.io/guide/styleguide)
* [Angular Templates](https://angular.io/guide/architecture-components#templates-and-views)
* [Angular Metadata](https://angular.io/guide/architecture-components#component-metadata)
* [Angular Directives](https://angular.io/guide/architecture-components#directives)
* [Structural Directives](https://angular.io/guide/structural-directives)
* [Angular Pipes](https://angular.io/guide/pipes)
* [Angular Material List](https://material.angular.io/components/list/overview)
* [Angular Material Grid List](https://material.angular.io/components/grid-list/overview)
* [Angular Material Card](https://material.angular.io/components/card/overview)
* [Angular Material Button](https://material.angular.io/components/button/overview)
* [Angular Data Binding](https://angular.io/guide/architecture-components#data-binding)
* [Angular Template Syntax](https://angular.io/guide/template-syntax)
* [Angular Services](https://angular.io/guide/architecture-services)
* [Angular Dependency Injection](https://angular.io/guide/dependency-injection)
* [Angular Routing and Navigation](https://angular.io/guide/router)

Other Resources

* [ANGULAR TEMPLATE SYNTAX DEMYSTIFIED - PART 1](https://blog.thoughtram.io/angular/2015/08/11/angular-2-template-syntax-demystified-part-1.html)

# **Ideation Report Template**

### Project Title

### 1. Introduction

* A brief introduction to your website idea. State the goals of the project.
* The values / benefits (tangible and intangible) this application can bring to a company/organization/end-user.

### 2. Expected List of Features

* A brief list of features that you expect your website to support.
* Brief justifications for including these features.

### 3. Market Survey

* Do a survey of the Web to find about five web sites that might have similar ideas as yours.
* Briefly compare the features of these applications with your application idea.

### 4. References

* Give references to any material / websites / books etc. relevant to your application idea
* Give the links to the websites relevant to your idea, that you listed in the section above.

### Wireframing, Mockups and UI Design

* [Wireframe.cc](https://wireframe.cc/)
* [Moqups.com](https://moqups.com/)
* [Axure](http://www.axure.com/)
* [proto.io](https://proto.io/)
* [framerjs.com](http://framerjs.com/)
* [The 20 best wireframe tools](http://www.creativebloq.com/wireframes/top-wireframing-tools-11121302)
* [Web Design Inspirations](http://www.webdesign-inspiration.com/)
* [Adobe Experience Design](http://www.adobe.com/products/experience-design.html)
* [Free Bootstrap Wireframing Set for PowerPoint](https://onextrapixel.com/free-bootstrap-wireframing-set-for-powerpoint/)

### UI Templates

* [Bootstrap Expo](http://expo.getbootstrap.com/)
* [Ionic Showcase](http://showcase.ionicframework.com/)

### Information Architecture

* [A visual vocabulary for describing information architecture and interaction design](http://www.jjg.net/ia/visvocab/)
* [The Elements of User Experience](http://www.jjg.net/elements/)
* [The Elements of User Experience: User-Centered Design for the Web and Beyond (2nd Edition) (Voices That Matter)](http://www.amazon.com/The-Elements-User-Experience-User-Centered/dp/0321683684/ref=pd_cp_14_1?ie=UTF8&refRID=0RXJWKFHY0TNF5QM2764)