### **Basics**

Basic syntax from the python programming language

### **Showing Output To User**

the print function is used to display or print output

```
print("Content that you wanna print on screen")
```

# **Taking Input From User**

the input function is used to take input from the user

```
var1 = input("Enter your name: ")
```

### **Empty List**

This method allows you to create an empty list

```
my_list = []
```

## **Empty Dictionary**

By putting two curly braces, you can create a blank dictionary

```
my_dict = {}
```

## **Range Function**

range function returns a sequence of numbers, eq, numbers starting from 0 to n-1 for range(0, n)

```
range(int_value)
```

## **Comments**

Comments are used to make the code more understandable for programmers, and they are not executed by compiler or interpreter.

## **Single line comment**

```
#This is a single line comment
```

### **Multi-line comment**

```
'''This is a
multi-line
comment'''
```

# **Escape Sequence**

An escape sequence is a sequence of characters; it doesn't represent itself when used inside string literal or character.

#### **Newline**

**Newline Character** 

\n

### **Backslash**

It adds a backslash

\\

# **Single Quote**

It adds a single quotation mark

\'

### Tab

It gives a tab space

\t

### **Backspace**

It adds a backspace

**\**b

#### **Octal value**

It represents the value of an octal number

\000

### **Hex value**

It represents the value of a hex number

\xhh

### **Carriage Return**

Carriage return or \r is a unique feature of Python. \r will just work as you have shifted your cursor to the beginning of the string or line.

\r

# **Strings**

Python string is a sequence of characters, and each character can be individually accessed. Using its index.

## **String**

You can create Strings by enclosing text in both forms of quotes - single quotes or double-quotes.

```
variable_name = "String Data"
```

## Slicing

Slicing refers to obtaining a sub-string from the given string.

```
var_name[n : m]
```

## String Methods isalnum() method

Returns True if all characters in the string are alphanumeric

```
string_variable.isalnum()
```

## isalpha() method

Returns True if all characters in the string are alphabet

```
string variable.isalpha()
```

### isdecimal() method

Returns True if all characters in the string are decimals

```
string variable.isdecimal()
```

## isdigit() method

Returns True if all characters in the string are digits

```
string_variable.isdigit()
```

## islower() method

Returns True if all characters in the string are lower case

```
string_variable.islower()
```

## isspace() method

Returns True if all characters in the string are whitespaces

```
string_variable.isspace()
```

### isupper() method

Returns True if all characters in the string are upper case

```
string_variable.isupper()
```

## lower() method

Converts a string into lower case

```
string_variable.lower()
```

## upper() method

Converts a string into upper case

```
string_variable.upper()
```

### strip() method

It removes leading and trailing spaces in the string

```
string variable.strip()
```

# List

A List in Python represents a list of comma-separated values of any data type between square brackets.

#### List

```
var_name = [element1, element2, and so on]
```

#### **List Methods index method**

Returns the index of the first element with the specified value

```
list.index(element)
```

### append method

Adds an element at the end of the list

```
list.append(element)
```

#### extend method

Add the elements of a list (or any iterable) to the end of the current list

```
list.extend(iterable)
```

#### insert method

Adds an element at the specified position

```
list.insert(position, element)
```

### pop method

Removes the element at the specified position and returns it

```
list.pop(position)
```

#### remove method

The remove() method removes the first occurrence of a given item from the list

```
list.remove(element)
```

#### clear method

Removes all the elements from the list

```
list.clear()
```

#### count method

Returns the number of elements with the specified value

```
list.count(value)
```

#### reverse method

Reverse the order of the list

```
list.reverse()
```

#### sort method

Sorts the list

```
list.sort(reverse=True|False)
```

# **Tuples**

Tuples are represented as a list of comma-separated values of any data type within parentheses.

### **Tuple Creation**

```
variable name = (element1, element2, ...)
```

## **Tuple Methods count method**

It returns the number of times a specified value occurs in a tuple

```
tuple.count(value)
```

#### index method

It searches the tuple for a specified value and returns the position.

```
tuple.index(value)
```

## **Sets**

A set is a collection of multiple values which is both unordered and unindexed. It is written in curly brackets.

## **Set Creation: Way 1**

```
var_name = {element1, element2, ...}
```

## **Set Creation: Way 2**

```
var_name = set([element1, element2, ...])
```

### Set Methods: add() method

Adds an element to a set

```
set.add(element)
```

### clear() method

Remove all elements from a set

```
set.clear()
```

## discard() method

Removes the specified item from the set

```
set.discard(value)
```

## intersection() method

Returns intersection of two or more sets

```
set.intersection(set1, set2 ... etc)
```

## issubset() method

Checks if a Set is Subset of Another Set

```
set.issubset(set)
```

### pop() method

Removes an element from the set

```
set.pop()
```

### remove() method

Removes the specified element from the Set

```
set.remove(item)
```

#### union() method

Returns the union of Sets

```
set.union(set1, set2...)
```

## **Dictionaries**

The dictionary is an unordered set of comma-separated key: value pairs, within {}, with the requirement that within a dictionary, no two keys can be the same.

## **Dictionary**

```
<dictionary-name> = {<key>: value, <key>: value ...}
```

## **Adding Element to a dictionary**

By this method, one can add new elements to the dictionary

```
<dictionary>[<key>] = <value>
```

## **Updating Element in a dictionary**

If the specified key already exists, then its value will get updated

```
<dictionary>[<key>] = <value>
```

## **Deleting Element from a dictionary**

del let to delete specified key: value pair from the dictionary

```
del <dictionary>[<key>]
```

### **Dictionary Functions & Methods len() method**

It returns the length of the dictionary, i.e., the count of elements (key: value pairs) in the dictionary

```
len(dictionary)
```

### clear() method

Removes all the elements from the dictionary

```
dictionary.clear()
```

## get() method

Returns the value of the specified key

```
dictionary.get(keyname)
```

## items() method

Returns a list containing a tuple for each key-value pair

```
dictionary.items()
```

## keys() method

Returns a list containing the dictionary's keys

```
dictionary.keys()
```

### values() method

Returns a list of all the values in the dictionary

```
dictionary.values()
```

### update() method

Updates the dictionary with the specified key-value pairs

```
dictionary.update(iterable)
```

### **Conditional Statements**

The if statements are the conditional statements in Python, and these implement selection constructs (decision constructs).

#### if Statement

```
if(conditional expression):
statements
```

#### **if-else Statement**

```
if(conditional expression):
statements
else:
statements
```

#### if-elif Statement

```
if (conditional expression) :
statements
elif (conditional expression) :
statements
else :
statements
```

#### **Nested if-else Statement**

```
if (conditional expression):
if (conditional expression):
statements
else:
statements
else:
statements
```

### **Iterative Statements**

An iteration statement, or loop, repeatedly executes a statement, known as the loop body, until the controlling expression is false (0).

### **For Loop**

The for loop of Python is designed to process the items of any sequence, such as a list or a string, one by one.

```
for <variable> in <sequence>:
statements to repeat
```

## **While Loop**

A while loop is a conditional loop that will repeat the instructions within itself as long as a conditional remains true.

```
while <logical-expression> :
loop-body
```

#### **Break Statement**

The break statement enables a program to skip over a part of the code. A break statement terminates the very loop it lies within.

```
for <var> in <sequence> :
statement1
if <condition> :
break
statement2
statement after loop
```

#### **Continue Statement**

The continue statement skips the rest of the loop statements and causes the next iteration to occur.

```
for <var> in <sequence> :
statement1
if <condition> :
continue
statement2
statement3
statement4
```

## **Functions**

A function is a block of code that performs a specific task. You can pass parameters into a function. It helps us to make our code more organized and manageable.

#### **Function Definition**

```
def my_function(parameters):
# Statements
```

# **File Handling**

File handling refers to reading or writing data from files. Python provides some functions that allow us to manipulate data in the files.

## open() function

```
var_name = open("file name", "opening mode")
```

## close() function

```
var_name.close()
```

## Read () function

The read functions contains different methods, read(),readline() and readlines()

```
read() #return one big string
```

It returns a list of lines

```
read-lines
```

It returns one line at a time

readline

### Write () function

This function writes a sequence of strings to the file.

```
write () #Used to write a fixed sequence of characters to a file
```

It is used to write a list of strings

```
writelines()
```

## **Append () function**

The append function is used to append to the file instead of overwriting it. To append to an existing file, simply open the file in append mode (a):

```
file = open("Hello.txt", "a")
```

# **Exception Handling**

An exception is an unusual condition that results in an interruption in the flow of the program.

## try and except

A basic try-catch block in python. When the try block throws an error, the control goes to the except block.

```
try:
[Statement body block]
raise Exception()
```

```
except Exception as e:
[Error processing block]
```

### **OOPS**

It is a programming approach that primarily focuses on using objects and classes. The objects can be any real-world entities.

#### class

The syntax for writing a class in python

```
class class_name:
#Statements
```

#### class with a constructor

The syntax for writing a class with the constructor in python

```
class CodeWithHarry:

# Default constructor

def __init__(self):
    self.name = "CodeWithHarry"

# A method for printing data members

def print_me(self):
    print(self.name)
```

## object

Instantiating an object

```
<object-name> = <class-name>(<arguments>)
```

#### filter function

The filter function allows you to process an iterable and extract those items that satisfy a given condition

```
filter(function, iterable)
```

#### issubclass function

Used to find whether a class is a subclass of a given class (classinfo) or not

```
issubclass(class, classinfo)
```

### **Iterators and Generators**

Here are some of the advanced topics of the Python programming language like iterators and generators

#### **Iterator**

Used to create an iterator over an iterable

```
iter_list = iter(['Harry', 'Aakash', 'Rohan'])
print(next(iter_list))
print(next(iter_list))
print(next(iter_list))
```

#### **Generator**

Used to generate values on the fly

```
# A simple generator function
def my_gen():
n = 1
print('This is printed first')
# Generator function contains yield statements
yield n
n += 1
print('This is printed second')
yield n
n += 1
print('This is printed at last')
yield n
```

## **Decorators**

Decorators are used to modifying the behavior of function or class. They are usually called before the definition of a function you want to decorate.

### property Decorator (getter)

```
@property
def name(self):
    return self.__name
```

#### setter Decorator

It is used to set the property 'name'

```
@name.setter
def name(self, value):
self.__name=value
```

#### **Deletor Decorator**

It is used to delete the property 'name'

```
@name.deleter #property-name.deleter decorator
def name(self, value):
print('Deleting..')
del self.__name
```