### 1. Display multiple variables.

```
Sample Variables:
a+c, x+c, dx+x, a+x, s+b, ax+b, s+c, ax+c, ax+ux
Declaration:
int a = 125, b = 12345;
long ax = 1234567890;
short s = 4043;
float x = 2.13459;
double dx = 1.1415927;
char c = 'W';
unsigned long ux = 2541567890;
<u>Answer:</u>
#include<stdio.h>
int main(){
int a = 125, b = 12345;
long ax = 1234567890;
short s = 4043;
float x = 2.13459;
double dx = 1.1415927;
char c = 'W';
unsigned long ux = 2541567890;
printf("a + c = %d \n", a + c);
printf("x + c = %g \n", x + c);
printf("dx + x = %g \n", dx + x);
printf("a + x = \%.5f \n", a + x);
```

```
printf("s + b = %d \n", s + b);

printf("ax + b = %d \n", ax + b);

printf("s + c = %g \n", s + c);

printf("ax + c = %f \n", ax + c);

printf("ax + ux = %ld \n", ax + ux);

return 0;
}
```

#### Output:

$$x + c = 89.1346$$

$$dx + x = 3.27618$$

$$a + x = 127.13459$$

$$s + b = 16388$$

$$ax + b = 1234580235$$

$$s + c = 127.135$$

$$ax + c = 127.134600$$

$$ax + ux = -518831516$$

2. Convert specified days into years, weeks and days.

```
#include<stdio.h>
int main(){

const int year = 365 , week = 7;
int day , result , result2;

printf("Enter number of days");
scanf("%d",&day);

result = day / year ;
result2 = day / week;

printf("Input days is equal to :: \n years = %d \n weeks = %d \n days = %d",result,result2,day);
return 0;
}
```

#### Output:

```
Enter number of days365
Input days is equal to ::
years = 1
weeks = 52
days = 365
```

4. Create enumerated data type for 7 days and display their values in integer constants.

```
#include<stdio.h>
int main(){
  enum days{sun,mon,tue,wed,thu,fri,sat};

printf("sun = %d \n mon = %d \n tue = %d \n wed = %d \n thu = %d \n fri = %d \n sat = %d",sun,mon,tue,wed,thu,fri,sat);

return 0;
}
```

#### Output:

sun = 0

mon = 1

tue = 2

wed = 3

thu = 4

fri = 5

sat = 6

### 5. Converts Centigrade to Fahrenheit.

```
#include<stdio.h>
int main(){

float cel , fah , result ;

printf("Input temperature in celsius :: ");
scanf("%f",&cel);

result = (cel * 1.8) + 32;

printf("Celsius :: %g C \n Fahrenheit :: %g F",cel,result);
return 0;
}
```

### Output:

Input temperature in celsius :: 9.7

Celsius :: 9.7 C

Fahrenheit:: 49.46 F

6. Takes minutes as input, and display the total number of hours and minutes.

```
#include<stdio.h>
int main(){
float min , hours ;
printf("Input Minutes :: ");
scanf("%f",&min);
hours = min / 60;
printf("%g minute = %g hour",min,hours);
return 0;
}
Output:
Input Minutes :: 120
120 minute = 2 hour
Input Minutes :: 50
```

50 minute = 0.833333 hour

7. Prints the perimeter of a rectangle to take its height and width as input.

```
#include<stdio.h>
int main(){
float height, width, result;
printf("Input height and width of a rectangle :: ");
scanf("%f%f",&height,&width);
result = 2 * (height + width);
printf("perimeter of a rectangle is = %g ",result);
return 0;
}
Output:
Input height and width of a rectangle :: 15
16
perimeter of a rectangle is = 62
Input height and width of a rectangle :: 5.6
9.7
perimeter of a rectangle is = 30.6
```

## 8. By using +, /, %=, >=, ! operators.

```
#include<stdio.h>
int main(){
  int a = 12 , b = 6 ;
  printf("using '+' a + b = %d \n",a + b);
  printf("using '/' a / b = %d \n",a / b);
  printf("using %d \n",a %= b);
  printf("using '>=' a >= b = %d \n",a >= b);
  printf("using '!' a ! b = %d",a != b);
  return 0;
}
```

### Output:

```
using '+' a + b = 18

using '/' a / b = 2

using 0

using '>=' a >= b = 0

using '!' a ! b = 1
```

9. By using &, |, >>, ?:, || operators.

#include<stdio.h>

```
int main(){

int a = 12 , b = 6 ;

printf("a & b = %d \n",a & b);

printf("a | b = %d \n",a | b);

printf("a >> b = %d \n",a >> b);

printf("a ?: b = %d \n",a ?: b);

printf("a | | b = %d \n",a | | b);

return 0;
```

# Output:

}

a & b = 4

a | b = 14

a >> b = 0

a ?: b = 12

a || b = 1

10. Find the Size of int, float, double and char.

```
#include<stdio.h>
int main(){
int a;
float b;
double c;
char d;
printf("size of int :: %d bytes \n",sizeof(a));
printf("size of float :: %d bytes \n",sizeof(b));
printf("size of double :: %d bytes \n",sizeof(c));
printf("size of char :: %d bytes \n",sizeof(d));
return 0;
}
Output:
size of int :: 4 bytes
size of float :: 4 bytes
size of double :: 8 bytes
size of char :: 1 bytes
```