

One Dimensional Array:

- Sort the 'n' elements of an array in Descending order

```
#include<stdio.h>
```

```
int main(){
```

```
    int arr[5],i,j,temp=0;
```

```
    int *ptr;
```

```
    ptr = arr;
```

```
    for(i=0;i<5;i++){
```

```
        printf("Enter a number :: ");
```

```
        scanf("%d",ptr+i);
```

```
    }
```

```
    for(i=0;i<5;i++){
```

```
        for(j=0;j<5;j++){
```

```
            if(*(ptr + i) > *(ptr + j)){
```

```
                temp = *(ptr + j);
```

```
                *(ptr+j) = *(ptr + i);
```

```
                *(ptr+i) = temp;
```

```
            }
```

```
        }
```

```
    }
```

```
    printf("Elements in Descending order :: ");
```

```
for(i=0;i<5;i++){  
    printf("%d ",*(ptr + i));  
}  
}
```

Output:

Enter a number :: 5

Enter a number :: 9

Enter a number :: 8

Enter a number :: 3

Enter a number :: 2

Elements in Descending order :: 9 8 5 3 2

- Find the second largest and smallest element in an array

```
#include<stdio.h>
```

```
int main(){
```

```
    int arr[5],i,j,temp=0;
```

```
    int *ptr;
```

```
    ptr = arr;
```

```
    for(i=0;i<5;i++){
```

```
        printf("Enter a number :: ");
```

```
        scanf("%d",ptr+i);
```

```
    }
```

```
    for(i=0;i<5;i++){
```

```
        for(j=0;j<5;j++){
```

```
            if(*(ptr + i) > *(ptr + j)){
```

```
                temp = *(ptr + j);
```

```
                *(ptr+j) = *(ptr + i);
```

```
                *(ptr+i) = temp;
```

```
            }
```

```
        }
```

```
    }
```

```
    printf("Second largest number :: %d\n",*(ptr+1));
```

```
    printf("Smallest number :: %d",*(ptr+4));
```

```
}
```

Output:

Enter a number :: 9

Enter a number :: 8

Enter a number :: 3

Enter a number :: 2

Enter a number :: 1

Second largest number :: 8

Smallest number :: 1

Two Dimensional Array:

- Print the leading diagonal, upper triangular and lower triangular elements of [mxm] array.

```
#include<stdio.h>
```

```
int main(){
```

```
int arr[3][3],i,j,s=0,k=0;
```

```
int (*ptr)[3];
```

```
ptr = arr;
```

```
for(i=0;i<3;i++){
```

```
    for(j=0;j<3;j++){
```

```
        printf("Enter a number :: ");
```

```
        scanf("%d",&(*(ptr+i)+j));
```

```
    }
```

```
}
```

```
printf("printing Diagonal...\n\n");
```

```
for(i=0;i<3;i++){
```

```
    j = i ;
```

```
    k=0;
```

```
    while(k<s){
```

```
        printf(" ");
```

```
        k++;
```

```
    }
```

```
printf("%d ", (*(ptr+i)+j));
```

```
s++;
```

```
printf("\n");
```

```
}
```

```
printf("\n\nprinting lower triangle...\n\n");
```

```
for(i=0;i<3;i++){
```

```
    for(j=0;j<=i;j++){
```

```
        printf("%d ", (*(ptr+i)+j));
```

```
    }
```

```
    printf("\n");
```

```
}
```

```
s=0;
```

```
printf("\n\nprinting upper triangle...\n\n");
```

```
for(i=0;i<3;i++){
```

```
    k=0;
```

```
    for(j=i;j<3;j++){
```

```
        while(k<s){
```

```
            printf(" ");
```

```
            k++;
```

```
        }
```

```
        printf("%d ", (*(ptr+i)+j));
```

```
    }
```

```
s+=2;
```

```
    printf("\n");  
}
```

```
}
```

Output:

Enter a number :: 1

Enter a number :: 2

Enter a number :: 3

Enter a number :: 4

Enter a number :: 5

Enter a number :: 6

Enter a number :: 7

Enter a number :: 8

Enter a number :: 9

printing Diagonal...

1

5

9

printing lower triangle...

1

4 5

7 8 9

printing upper triangle...

1 2 3

5 6

9

- Find the maximum & minimum element in each row and each column of mxm array

```
#include<stdio.h>
```

```
int main(){
```

```
int arr[3][3],i,j,k,l,temp=0;
```

```
int (*ptr)[3];
```

```
ptr = arr;
```

```
for(i=0;i<3;i++){
```

```
    for(j=0;j<3;j++){
```

```
        printf("Enter a number :: ");
```

```
        scanf("%d",&(*(ptr+i)+j));
```

```
    }
```

```
}
```

```
for(i=0;i<3;i++){
```

```
    for(j=0;j<3;j++){
```

```
        for(k=0;k<3;k++){
```

```
            for(l=0;l<3;l++){
```

```
                if(*(*(ptr+i)+j) < *(*(ptr+k)+l)){
```

```
                    temp = *(*(ptr+k)+l);
```

```
                    *(*(ptr+k)+l) = *(*(ptr+i)+j);
```

```

        *(*ptr+i)+j) = temp;
    }
}
}
}
}
printf("Sorted matrix...\n\n");
for(i=0;i<3;i++){
    for(j=0;j<3;j++){
        printf("%d ", *(*ptr+i)+j));
    }
    printf("\n");
}

```

```

printf("\n in first row...\n");
printf("smallest number :: %d\nlargest number :: %d", *(*ptr+0)+0, *(*ptr+0)+2);

```

```

printf("\n in second row...\n");
printf("smallest number :: %d\nlargest number :: %d", *(*ptr+1)+0, *(*ptr+1)+2);

```

```

printf("\n in third row...\n");
printf("smallest number :: %d\nlargest number :: %d", *(*ptr+2)+0, *(*ptr+2)+2);

```

```

}

```

Output:

Enter a number :: 3

Enter a number :: 5

Enter a number :: 6

Enter a number :: 2

Enter a number :: 1

Enter a number :: 4

Enter a number :: 7

Enter a number :: 8

Enter a number :: 9

Sorted matrix...

1 2 3

4 5 6

7 8 9

in first row...

smallest number :: 1

largest number :: 3

in second row...

smallest number :: 4

largest number :: 6

in third row...

smallest number :: 7

largest number :: 9

- Perform matrix multiplication between two mxm array.

```
#include<stdio.h>
```

```
int main(){  
int arr[3][3],arr1[3][3],mul[3][3],i,j,k,l,temp=0;  
int (*ptr)[3],(*ptr1)[3],(*res)[3];
```

```
ptr = arr;  
ptr1 = arr1;  
res = mul;  
printf("Enter elements in first array... \n");  
for(i=0;i<3;i++){  
    for(j=0;j<3;j++){  
        printf("Enter a number :: ");  
        scanf("%d",&(*(ptr+i)+j));  
    }  
}
```

```
printf("Enter elements in second array... \n");  
for(i=0;i<3;i++){  
    for(j=0;j<3;j++){  
        printf("Enter a number :: ");  
        scanf("%d",&(*(ptr1+i)+j));  
    }  
}
```

```
for(i=0;i<3;i++){  
    for(j=0;j<3;j++){  
        *(*(res+i)+j) = 0;  
        for(k=0;k<3;k++){  
            *(*(res+i)+j) += *(*(ptr+i)+k) * *(*(ptr+k)+j);  
        }  
    }  
}
```

```
printf("Matrix multiplication...\n\n");  
for(i=0;i<3;i++){  
    for(j=0;j<3;j++){  
        printf("%d ",*(*(res+i)+j));  
    }  
    printf("\n");  
}
```

```
return 0;  
}
```

Output:

Enter elements in first array...

Enter a number :: 1

Enter a number :: 2

Enter a number :: 3

Enter a number :: 4

Enter a number :: 5

Enter a number :: 6

Enter a number :: 7

Enter a number :: 8

Enter a number :: 9

Enter elements in second array...

Enter a number :: 1

Enter a number :: 2

Enter a number :: 3

Enter a number :: 4

Enter a number :: 5

Enter a number :: 6

Enter a number :: 7

Enter a number :: 8

Enter a number :: 9

Matrix multiplication...

30 36 42

66 81 96

102 126 150

- **String Manipulations using Pointers**
- Write a C Program to convert
- Lower case to Upper case

```
#include<stdio.h>
```

```
int main(){
```

```
int i=0;
```

```
char *ptr,ch[15];
```

```
ptr = ch;
```

```
printf("Enter a string in lower case :: ");
```

```
gets(ptr);
```

```
printf("String in upper case :: ");
```

```
while(*(ptr+i)!='\0'){
```

```
    printf("%c",*(ptr+i)-32);
```

```
    i++;
```

```
}
```

```
return 0;
```

```
}
```

Output:

Enter a string in lower case :: shreetik
String in upper case :: SHREETIK

- Upper case to lower case

```
#include<stdio.h>
```

```
int main(){
```

```
int i=0;
```

```
char *ptr,ch[15];
```

```
ptr = ch;
```

```
printf("Enter a string in Upper case :: ");
```

```
gets(ptr);
```

```
printf("String in lower case :: ");
```

```
while(*(ptr+i)!='\0'){
```

```
    printf("%c",*(ptr+i)+32);
```

```
    i++;
```

```
}
```

```
return 0;
```

```
}
```

Output:

Enter a string in Upper case :: SHREETIK

String in lower case :: shreetik

- Toggle case

```
#include<stdio.h>
```

```
int main(){
```

```
int i=0;
```

```
char *ptr,ch[15];
```

```
ptr = ch;
```

```
printf("Enter a string :: ");
```

```
gets(ptr);
```

```
printf("String in Toggle case :: ");
```

```
while(*(ptr+i)!='\0'){
```

```
    if(*(ptr+i)>=65 && *(ptr+i)<=90){
```

```
        printf("%c",*(ptr+i)+32);
```

```
    }
```

```
    else{
```

```
        printf("%c",*(ptr+i)-32);
```

```
    }
```

```
    i++;
```

```
}
```

```
return 0;
```

```
}
```

Output:

Enter a string :: ShRee

String in Toggle case :: sHrEE

- Write a C program to read a string and prints if it is a palindrome or not.

```
#include<stdio.h>
```

```
int main(){
```

```
int c=0,i=0,p=0;
```

```
char *ptr,ch[15];
```

```
ptr = ch;
```

```
printf("Enter a string :: ");
```

```
gets(ptr);
```

```
while(*(ptr+i) != '\0'){
```

```
    c++;
```

```
    i++;
```

```
}
```

```
c = c-1;//deleting NULL value index
```

```
i=0;
```

```
while(i<=c){
```

```
    if(*(ptr+i) == *(ptr+c-i)){
```

```
        p++;
```

```
    }
```

```
    i++;
```

```
}
```

```
c = c+1; //adding NULL value index
```

```
if(p == c){  
    printf("its a palindrome string");  
}  
else{  
    printf("its not a palindrome string");  
}  
return 0;  
}
```

Output:

Enter a string :: cts

its not a palindrome string

Enter a string :: abcdcba

its a palindrome string

- **Functions using Pointers**

- Check Prime and Armstrong Number by making function

```
#include<stdio.h>
```

```
void checkPrime();
```

```
void checkArmstrong();
```

```
int main(){
```

```
    int num;
```

```
    printf("enter a number :: ");
```

```
    scanf("%d",&num);
```

```
    checkPrime(&num);
```

```
    checkArmstrong(&num);
```

```
    return 0;
```

```
}
```

```
void checkPrime(int *ptr){
```

```
    int i=1,c=0;
```

```
    while(i<=*ptr){
```

```
        if(*ptr % i == 0){
```

```
            c++;
```

```
        }
```

```
        i++;
```

```
}  
if(c == 2){  
    printf("%d is a prime number\n\n",*ptr);  
}  
else{  
    printf("%d is not a prime number\n\n",*ptr);  
}  
}
```

```
void checkArmstrong(int *ptr){  
    int copy,num,d=0,sum=0;  
    num = *ptr;  
    copy = *ptr;  
  
    while(num > 0){  
        d = num % 10;  
        sum += d * d * d;  
        num /= 10;  
    }  
    if(sum == copy)  
        printf("%d is a armstrong number\n\n",copy);  
    else  
        printf("%d is not a armstrong number\n\n",copy);  
}
```

Output:

11 is a prime number

11 is not a armstrong number

153 is not a prime number

153 is a armstrong number

- Reverse a sentence using String Functions

```
#include<stdio.h>
```

```
void reverse();
```

```
int main(){
```

```
    char str[30];
```

```
    printf("Enter a sentence :: ");
```

```
    gets(str);
```

```
    printf("Reverse Sentence :: ");
```

```
    reverse(str);
```

```
    return 0;
```

```
}
```

```
void reverse(char *ptr){
```

```
    int i=0,c=0;
```

```
    while(*(ptr+i) != '\0'){
```

```
        c++;
```

```
        i++;
```

```
    }
```

```
    i=0;
```

```
    c = c-1;
```

```
    while(c>=i){
```

```
        printf("%c",*(ptr+c));
```

```
        c--;
```

}

}

Output:

Enter a sentence :: shree tik

Reverse Sentence :: kit eerhs

- Calculate the power of a number using recursion

```
#include<stdio.h>
```

```
int res=1,s;
```

```
int power(int *n,int *p){
```

```
    if(*p == 0){
```

```
        return 1;
```

```
    }
```

```
    else{
```

```
        s = *p-1;
```

```
        return(*n * power(n,&s));
```

```
    }
```

```
}
```

```
int main(){
```

```
    int num,pow,mul;
```

```
    printf("Enter number :: ");
```

```
    scanf("%d",&num);
```

```
    printf("Enter power :: ");
```

```
    scanf("%d",&pow);
```

```
    mul = power(&num,&pow);
```

```
    printf("%d ^ %d = %d",num,pow,mul);
```

```
    return 0;
```

```
}
```

Output:

Enter number :: 5

Enter power :: 3

$5^3 = 125$

- **Structures using Pointers**
- Store Information(name, roll and marks) of a Student Using Structure

```
#include<stdio.h>
```

```
typedef struct student{
```

```
    char name[15];
```

```
    int roll;
```

```
    int mark;
```

```
}stu;
```

```
int main(){
```

```
    stu s1;
```

```
    stu *ptr;
```

```
    ptr = &s1;
```

```
    printf("Enter student name :: ");
```

```
    gets(ptr->name);
```

```
    printf("enter roll number :: ");
```

```
    scanf("%d",&ptr->roll);
```

```
    printf("enter mark of the student :: ");
```

```
    scanf("%d",&ptr->mark);
```

```
printf("\n\nStudent information\n");
printf("-----\n\n");

printf("Student name :: %s\n",ptr->name);
printf("Student Roll no :: %d\n",ptr->roll);
printf("Student Mark :: %d\n",ptr->mark);

return 0;
}
```

Output:

Enter student name :: Shreetik Sahani

enter roll number :: 55

enter mark of the student :: 45

Student information

Student name :: Shreetik Sahani

Student Roll no :: 55

Student Mark :: 45