$\S 1$ domination intro 1

(See https://cs.stanford.edu/~knuth/programs.html for date.)

1. Intro. A quick program to output the "domination" or "majorization" relation when it is defined on permutations of multisets instead of on partitions.

Let's say that digits are permuted. Then $x_1 ldots x_n \succeq y_1 ldots y_n$ if and only if $\sum_{i=1}^j [x_i \ge k] \ge \sum_{i=1}^j [y_i \ge k]$ for all j and k.

This relation is self-dual in the sense that $x_1
ldots x_n \ge y_1
ldots y_n$ if and only if $x_n
ldots x_1
ldots y_n
ldots y_n$

It's emphatically *not* a lattice, in most cases.

Here I just compute the relation and its transitive reduction by brute force. When I learn better algorithms for transitive reduction, I can use this as an interesting example.

(Well, maybe not! In the examples I tried, we seem to have x covers y if and only if x differs from y by a transposition and x has exactly one more inversion than y. Furthermore, it appears that the covering relation on multiset permutations such as $\{1,1,2,2,3\}$ is obtained by taking the relation on set permutations $\{1,1',2,2',3\}$ and removing all cases in which 1' occurs before 1 or 2' before 2. Thus, some additional theory apparently lurks in the background, making this whole program unnecessary — except as a way to confirm the conjectures in further cases before I go ahead and find proofs.)

```
#define maxn 63
                        /* this many elements at most */
#define maxp 1000
                          /* this many perms at most */
#include <stdio.h>
#include <string.h>
  char perm[maxp][maxn + 1];
                                  /* the permutations */
  char work[maxn + 1];
                             /* where I generate new ones */
  char rel[maxp][maxp];
                             /* nonzero if x \prec y */
  char red[maxp][maxp];
                              /* reduced relation */
  main(\mathbf{int} \ argc, \mathbf{char} * argv[])
    register int i, j, k, l, ll, m, n, s, dom;
    \langle Set work to the string that is to be permuted, and check it 2\rangle;
     (Generate the rest of the permutations 3);
     Compute the dominance relation 4;
     \langle \text{ Do transitive reduction 5} \rangle;
     (Print the results 6);
  }
```

2 INTRO DOMINATION §2

```
\langle \text{Set } work \text{ to the string that is to be permuted, and check it } 2 \rangle \equiv
  if (argc \neq 2) {
     fprintf(stderr, "Usage: \_\%s \_digits\_to\_permute \n", argv[0]);
     exit(-1);
  for (j = 0; argv[1][j]; j++) {
     if (j > maxn) {
       fprintf(stderr, "String_{\sqcup}too_{\sqcup}long_{\sqcup}(maxn=%d)! \n", maxn);
        exit(-2);
     if (argv[1][j] < 0, \forall argv[1][j] > 9, 
       fprintf(stderr, "The_{\sqcup}string_{\sqcup}\%s_{\sqcup}should_{\sqcup}contain_{\sqcup}digits_{\sqcup}only! \n", argv[1]);
        exit(-3);
     if (j > 0 \land argv[1][j-1] > argv[1][j]) {
       fprintf(stderr, "The_string_", s_should_be_nondecreasing! \n", argv[1]);
        exit(-4);
     }
     work[j+1] = argv[1][j];
  }
  n = j;
This code is used in section 1.
3. Here I use ye olde Algorithm 7.2.1.2L.
\langle Generate the rest of the permutations _3\rangle \equiv
  m = 0:
l1: \mathbf{if} \ (m \equiv maxp) \ \{
     fprintf(stderr, "Too_{\square}many_{\square}permutations_{\square}(maxp=%d)! n", maxp);
     exit(-5);
  for (j = 0; j < n; j++) perm[m][j] = work[j+1];
l2: for (j = n - 1; work[j] \ge work[j + 1]; j --);
  if (j \equiv 0) goto done;
l3: for (l = n; work[j] \ge work[l]; l--);
  s = work[j], work[j] = work[l], work[l] = s;
l4:  for (k = j + 1, l = n; k < l; k++, l--)  s = work[k], work[k] = work[l], work[l] = s;
  goto l1;
done:
This code is used in section 1.
```

§4 DOMINATION INTRO 3

4. We use the fact that dominance is a subset of (reverse) lexicographic order. In other words, if $x_1 \dots x_n$ is lexicographically less than $y_1 \dots y_n$ we cannot have $x_1 \dots x_n \succeq y_1 \dots y_n$.

```
\langle Compute the dominance relation 4\rangle \equiv
  for (l = 0; l < m; l++)
     for (ll = l + 1; ll < m; ll ++) {
        dom = 0;
       for (k = work[n] + 1; k \le work[1]; k++)
          for (j = 0; j < n; j ++) {
            for (i = s = 0; i \le j; i++) s += (perm[l][i] \ge k ? 1 : 0) - (perm[ll][i] \ge k ? 1 : 0);
            if (s > 0) goto fin;
            if (s < 0) dom = 1;
       if (dom) rel[l][ll] = 1;
     fin: continue;
This code is used in section 1.
5. Hey, I'm just using brute force today.
\langle \text{ Do transitive reduction 5} \rangle \equiv
  for (l = 0; l < m; l++)
     for (ll = l + 1; ll < m; ll ++) {
       if (rel[l][ll]) {
          for (j = l + 1; j < ll; j ++)
            if (rel[l][j] \land rel[j][ll]) goto nope;
          red[l][ll] = 1;
     nope: continue;
This code is used in section 1.
6. \langle \text{Print the results 6} \rangle \equiv
  for (l = 0; l < m; l++) {
     printf("%s_{\sqcup}<", perm[l]);
     for (ll = l + 1; ll < m; ll ++)
       if (red[l][ll]) printf("_{\sqcup}\%s", perm[ll]);
     printf("\n");
```

This code is used in section 1.

4 INDEX DOMINATION §7

7. Index.

```
argc: \underline{1}, \underline{2}.
argv: \ \overline{\underline{1}}, \ \underline{2}.
dom: \quad \underline{1}, \quad 4.
done: \quad \underline{3}.
exit: \quad 2, \quad 3.
fin: \underline{\mathbf{4}}.
fprint f: 2, 3.
i: \underline{1}.
j: \underline{1}.
k: <u>1</u>.
l: \underline{1}.
ll: 1, 4, 5, 6.
l1: \underline{3}.
l2: <u>3</u>.
l3: <u>3</u>.
l4: \underline{3}.
m: \underline{1}.
main: \underline{1}.
\begin{array}{ccc} maxn: & \overline{\underline{1}}, & \underline{2}. \\ maxp: & \underline{\underline{1}}, & \underline{3}. \end{array}
n: \underline{1}.
nope: \underline{5}.
perm: \quad \underline{1}, \ 3, \ 4, \ 6.
printf: 6.
red: \underline{1}, 5, 6.
rel: 1, 4, 5.
s: <u>1</u>.
stderr: 2, 3.
```

work: $\underline{1}$, $\underline{2}$, $\underline{3}$, $\underline{4}$.

DOMINATION NAMES OF THE SECTIONS

```
 \begin{array}{lll} \langle \mbox{ Compute the dominance relation } 4 \rangle & \mbox{ Used in section 1.} \\ \langle \mbox{ Do transitive reduction } 5 \rangle & \mbox{ Used in section 1.} \\ \langle \mbox{ Generate the rest of the permutations } 3 \rangle & \mbox{ Used in section 1.} \\ \langle \mbox{ Print the results } 6 \rangle & \mbox{ Used in section 1.} \\ \langle \mbox{ Set } work \mbox{ to the string that is to be permuted, and check it } 2 \rangle & \mbox{ Used in section 1.} \\ \end{array}
```

DOMINATION

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