

1. Intro. This little program finds the parade of rank r from among the $B_{m,n}$ parades that can be made by m girls and n boys, given m , n , and r . (See section 3 of my unpublication “Poly-Bernoulli Bijections.”)

```
#define maxn 25 /* Stirling partition numbers will be less than  $2^{61}$  */
#include <stdio.h>
#include <stdlib.h>
int m,n; /* command-line parameters */
int gpart, gperm, bpart, bperm;
long long r, rr; /* command-line parameter */
long long spart[maxn+1][maxn+1]; /* stirling partition numbers */
int rsg[maxn+1], rgsb[maxn+1]; /* restricted growth sequences for girls, boys */
int permg[maxn], permb[maxn]; /* permutations for girls, boys */
int inv[maxn]; /* inversions of permutation to be constructed */
main(int argc, char *argv[])
{
    register int i, j, k, kk;
    register long long f, s, t;
    register double ff, ss, tt;
    < Compute the spart table 2 >;
    < Process the command line 3 >;
    < Decompose r 4 >;
    < Compute and print the result 5 >;
}
```

2. < Compute the *spart* table 2 > \equiv

```
spart[0][0] = 1;
for (j = 1; j < maxn; j++)
    for (i = 1; i ≤ j; i++) spart[j][i] = i * spart[j-1][i] + spart[j-1][i-1];
```

This code is used in section 1.

3. < Process the command line 3 > \equiv

```
if (argc ≠ 4 ∨ sscanf(argv[1], "%d", &m) ≠ 1 ∨ sscanf(argv[2], "%d", &n) ≠ 1 ∨ sscanf(argv[3], "%lld",
    &r) ≠ 1) {
    fprintf(stderr, "Usage: %s m n r\n", argv[0]);
    exit(-1);
}
if (m ≥ maxn ∨ n ≥ maxn) {
    fprintf(stderr, "Sorry, m and n must be less than %d\n", maxn);
    exit(-2);
}
```

This code is used in section 1.

4. $\langle \text{Decompose } r \text{ 4} \rangle \equiv$

```

rr = r;
if (r == 0) kk = 0; else kk = -1, r--;
for (ss = ff = 1.0, f = 1, k = 1; k ≤ m ∧ k ≤ n; k++) {
    ff *= k; /* ff is a floating-point approximation to k! */
    tt = ff * ff * (double) spart[m + 1][k + 1] * (double) spart[n + 1][k + 1];
    ss += tt;
    if (kk < 0) {
        if (tt ≥ (double) #8000000000000000) {
            fprintf(stderr, "I don't have enough precision!\n");
            exit(-3);
        }
        f *= k; /* f is exactly k! */
        t = f * f * spart[m + 1][k + 1] * spart[n + 1][k + 1]; /* t is exactly the kth term */
        if (r < t) kk = k;
        else r -= t;
    }
}
fprintf(stderr, "(B[%d,%d]) is approximately %g)\n", m, n, ss);
if (kk < 0) {
    fprintf(stderr, "rank_%lld is impossible!\n", rr);
    exit(-4);
}
fprintf(stderr, "We will find the parade for term %d of rank %lld.\n", kk, r);
bpart = r % spart[n + 1][kk + 1], r = r / spart[n + 1][kk + 1];
bperm = r % f, r = r / f;
fprintf(stderr, "Boys use partition of rank %d and permutation of rank %d.\n", bpart, bperm);
gpart = r % spart[m + 1][kk + 1], gperm = r / spart[m + 1][kk + 1];
fprintf(stderr, "Girls use partition of rank %d and permutation of rank %d.\n", gpart, gperm);

```

This code is used in section 1.

5. $\langle \text{Compute and print the result 5} \rangle \equiv$

```

⟨ Compute the partition and permutation for the boys 6 ⟩;
⟨ Compute the partition and permutation for the girls 7 ⟩;
permb[0] = kk + 1;
for (j = 0; j ≤ kk; ) {
    for (i = 1; i ≤ m; i++)
        if (permg[rgsg[i]] == j) printf("g%d", i);
    j++;
    for (i = 1; i ≤ n; i++)
        if (permb[rgsb[i]] == j) printf("b%d", i);
}
printf("\n");

```

This code is used in section 1.

6. \langle Compute the partition and permutation for the boys 6 $\rangle \equiv$

```

for ( $i = kk, j = n; j \geq 0; j--$ ) {
  if ( $bpart \geq (i + 1) * spart[j][i + 1]$ )  $bpart -= (i + 1) * spart[j][i + 1], rgsb[j] = i--;$ 
  else  $rgsb[j] = bpart / spart[j][i + 1], bpart = bpart \% spart[j][i + 1];$ 
}
fprintf(stderr, "Boys_rgs:");
for ( $j = 0; j \leq n; j++$ ) fprintf(stderr, "%d", rgsb[j]);
fprintf(stderr, ".\n");
for ( $j = 1; j \leq kk; j++$ )  $inv[kk + 1 - j] = bperm \% j, bperm = bperm / j;$ 
for ( $j = kk; j; j--$ ) {
   $permb[j] = 1 + inv[j];$ 
  for ( $i = j + 1; i \leq kk; i++$ )
    if ( $permb[i] \geq permb[j]$ )  $permb[i]++;$ 
}
fprintf(stderr, "Boys_perm:");
for ( $j = 1; j \leq kk; j++$ ) fprintf(stderr, "%d", permb[j]);
fprintf(stderr, ".\n");

```

This code is used in section 5.

7. \langle Compute the partition and permutation for the girls 7 $\rangle \equiv$

```

for ( $i = kk, j = m; j \geq 0; j--$ ) {
  if ( $gpart \geq (i + 1) * spart[j][i + 1]$ )  $gpart -= (i + 1) * spart[j][i + 1], rgsg[j] = i--;$ 
  else  $rgsg[j] = gpart / spart[j][i + 1], gpart = gpart \% spart[j][i + 1];$ 
}
fprintf(stderr, "Girls_rgs:");
for ( $j = 0; j \leq m; j++$ ) fprintf(stderr, "%d", rgsg[j]);
fprintf(stderr, ".\n");
for ( $j = 1; j \leq kk; j++$ )  $inv[kk + 1 - j] = gperm \% j, gperm = gperm / j;$ 
for ( $j = kk; j; j--$ ) {
   $permg[j] = 1 + inv[j];$ 
  for ( $i = j + 1; i \leq kk; i++$ )
    if ( $permg[i] \geq permg[j]$ )  $permg[i]++;$ 
}
fprintf(stderr, "Girls_perm:");
for ( $j = 1; j \leq kk; j++$ ) fprintf(stderr, "%d", permg[j]);
fprintf(stderr, ".\n");

```

This code is used in section 5.

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UNRANK-PARADE1

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