

CS 101: Computer Programming and Utilization

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(Abhiram Ranade's slides, borrowed and edited)
Lecture 16

Today's Lecture

- 2D Arrays
- Random number generation
- Simulation: executing a random process

Two dimensional arrays

Matrices or tables can be stored using “two dimensional arrays”

```
double xyz[m][n];
```

- Creates $m \times n$ variables: $xyz[i][j]$, for $0 \leq i < m$, $0 \leq j < n$.

- i th row of xyz :

```
xyz[i][0], xyz[i][1], ... xyz[i][n-1]
```

- j th column of xyz :

```
xyz[0][j], xyz[1][j], ... xyz[m-1][j]
```

- m, n : first, second dimension of array xyz .
- Variables stored in memory in “row major” order:
 - row 0, followed by row 1, ..., row $m-1$.

Two dimensional arrays (contd)

- Initialization possible:

```
int pqr[2][3]={ {1,5,7},  
               {13,6,2}};
```

- Values picked up from the initialization list in row major order.
- Better versions of two dimensional arrays are discussed in Chapter 22.

Example

- Create a 10x10 matrix A and initialize it to identity, i.e. value 1 in $A[i][i]$ for all i and 0 elsewhere

```
double A[10][10];  
  
for(int i=0; i<10; i++)  
    for(int j=0; j<10; j++)  
        if(i == j) A[i][j] = 1;  
        else A[i][j] = 0;
```

Passing 2 dimensional arrays to functions

- Would be nice to have functions for matrices, tables, collections of strings...
- Example:
 - a function which multiplies an $m \times n$ matrix by an $n \times p$ matrix for any m, n, p
- The natural idea would be to pass
 - The starting address of the array
 - The number of rows
 - The number of columns.
- Unfortunately, C++ requires to specify the number of columns as a fixed number at the time of writing the function!
- This is a C++ language limitation.
 - Matrix multiply function above not possible
- Later we will see a more modern way which does not have this limitation.

Example

```
void printCountries(char c[][20], int n){
// We need to specify constant number of
columns.
// The number of rows can be specified; it is n.
// This function simply prints all the strings
in c.
    for(int i=0; i<n; i++)
        cout << c[i] << endl;
}
int main(){
    char countries[3][20]= {"India", "Nepal",
"China"};
    printCountries(countries, 3);
}
```

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rand() and randuv()

- rand() returns an integer drawn uniformly at random from the set $\{0, 1, 2, \dots, \text{RAND_MAX}\}$.
- randuv(x, y) implemented in s++ returns a real number drawn uniformly at random from the interval $[0, 1]$.
- `int seed = 0; srand(seed);` sets a **seed** for the random number generator. For every seed, the sequence of numbers generated is **deterministic**.
- In computers, random = “pseudorandom”.

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