CS 101: Computer Programming and Utilization

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Lecture 18

Today's Lecture

- Recursion
- Examples

Euclid's theorem on GCD

```
THEOREM: If m % n == 0, then GCD(m, n) = n, else GCD(m,n) = GCD(n, m % n).
```

The theorem looks like a program!

```
int gcd(int m, int n) {
   if (m % n == 0) return n;
   else return gcd(n, m % n);
}
```

Will this work?

Execution

```
main program{
int gcd(int m, int n){
                                              cout <<
  if(m \% n == 0) return n;
                                         gcd(205,123)
  else return gcd(n, m%n);
                                                << endl;
          Activation
                                                Activation
                      Activation
                                   Activation
          frame of
                      frame of
                                   frame of
                                                 frame of
                     gcd(205,123)
            main
                                  gcd(123,82)
                                                gcd(82,41)
     Prints 41
                   41
                                                41
```

Recursion

- Recursion = The phenomenon of a function calling itself
 - Seems like we are defining the function in terms of itself
 - But no circularity if the arguments to the new call are different from the arguments in the original call.
- Each call executes in its own activation frame.
- Some call must return without another recursive call
 - Otherwise infinite recursion (error!)
- In the body of gcd there was just one recursive call. We can have several calls if we wish. Examples soon.

Comparison of recursive and non-recursive gcd

```
Recursive calls in gcd(205,123):
int gcd(int m, int n){
                                              gcd(123,82)
    if (m \% n == 0) return n;
                                              gcd(82,41)
    else return gcd(n, m % n);
                                  • Values of m,n in consecutive iterations of gcd(205,123):
int gcd(int m, int n){
  while(m % n != 0) {
                                               205, 123
   int r = m%n;
                                                123, 82,
   m = n;
                                                 82, 41
                                        The two programs are "really" doing the same
  return n;
                                             calculations!
                                     But on the surface they look
```

very different.

Remarks

- Recursion often produces compact, elegant programs.
 - Recursive programs might be slightly slower because they need to create activation frames etc.
- Recursion is also a way to discover algorithms.
 Euclid quite possibly thought to himself:
 - "Instead of doing laborious computation to find the gcd of 205 and 123, can I find two smaller numbers whose gcd is the same as that of 205 and 123?"
 - This is recursive thinking! It is common in mathematics.
 - We will see more examples soon.

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