

Roll No. _____

Thapar Institute of Engineering & Technology, Patiala
Computer Science & Engineering Department

Auxiliary examination (March 2022)

B.E - III Year, Semester V (CSE & COE)

March 16, 2022, Wednesday, 5:30 PM

Time: 2 Hours

Name of Faculty: Dr. Surjit Singh, Dr. Sonu Lamba, Dr. Jayendra Barua, Dr. Ashima Anand and Dr. Tanya Garg

Course Code: UCS413

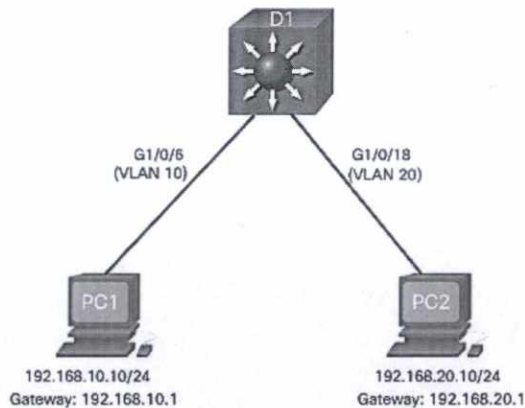
Course Name: Network Programming

Max Marks: 50

Instructions for students:

- Attempt any five questions. Assume suitable missing data, if necessary.
- Attempt all parts of a question together at one place.

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- Q. 1** a. What are First Hop DNS (FH DNS) servers? Why are these servers required in DNS hierarchy? **5 + 5**
Elaborate how FH DNS server will resolve the DNS query to find the IP address of "www.results.exam.thapar.edu".
b. Explain the working of HTTP server. Also, form a HTTP client request and HTTP Server Response for "www.networkprogramming.com" with default port: 80, file index.html, http protocol and accepting text file in English language.
- Q. 2** a. Explain the issue of collision domain and broadcast domain in networking. Also, discuss the list of devices responsible for breaking collision domain and broadcast domain with appropriate diagrams. **5 + 5**
b. Comment on the use of the following socket options
i. `so_linger`
ii. `setsockopt`
iii. `so_uselookback`
iv. `ipv6_hoplimit`
- Q. 3** a. What is heterogeneous network? What is Type Length Value (TLV) and how TLV is used to solve the issues of **5 + 5**
i. Network heterogeneity
ii. Upgradation of selected machines in the network
b. Differentiate between the Little Endian and Big-Endian schemes to store the 16-bit integer values. Support your answer with the help of an example.
Also, discuss the difference between `htonl` and `htons`.
- Q. 4** a. What is Virtual LAN? How does it differ from LAN? Also, explain the benefits of VLAN over LAN? **5 + 5**
b. Explain stepwise procedure of VLAN routing for the following VLAN network.



- Q. 5** How is SCTP different from TCP and UDP? 3 + 7
 Also, discuss the stepwise implementation of one-to-many SCTP socket for both client and server using C programming.
- Q. 6** Write a client and server program to create a chat model using TCP socket programming in connection- oriented Scenario. 5 + 5
- Q. 7** Write short note on 5 * 2
- htons and htonl
 - Collision domain and broadcast domain
 - Secure Socket Tunnelling Protocol
 - Use of fork () for concurrent server
 - Nagle Algorithm