

SEARCH TECHNIQUES IN NLPP

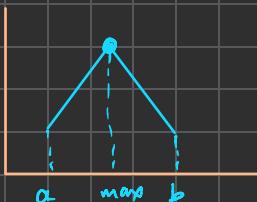
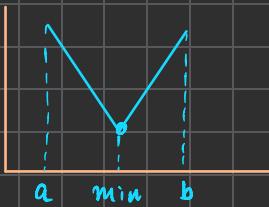
SEARCH TECHNIQUES IN NLPP

NLPP: if at least your objective f^n or constraint is NOT LINEAR is an NLPP

In search techniques we try to find the APPROXIMATE solⁿ and not the OPTIMAL SOLUTION.

* We are going to consider NLPP without constraints.

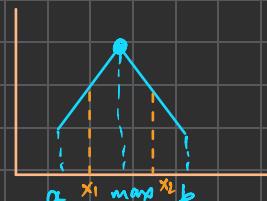
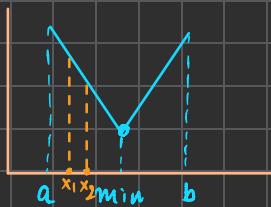
UNIMODAL FN: That has one peak in the given interval $[a, b]$ ie, it has maximum or minimum value.



← examples of unimodal fn's.

RESULTS :-

(i) If $x_1 < x_2$ & $f(x_1) > f(x_2)$ then the interval where the minimum lies.



Intervals :-

$$\begin{array}{l} x_1 \leq b \\ f(x_1) < f(b) \end{array} \rightarrow [x_1, b] \text{ & } [x_2, b], \quad \begin{array}{l} x_2 \leq b \\ f(x_2) < f(b) \end{array}$$

common = $[x_1, b]$

This is where minimum lies

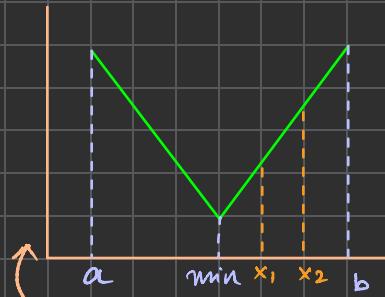
Intervals :-

$$\begin{array}{l} a < x_2 \\ f(a) < f(x_2) \end{array} \quad \begin{array}{l} x_1 \leq x_2 \\ f(x_1) < f(x_2) \end{array} \quad \begin{array}{l} x_2 \leq b \\ f(x_2) < f(b) \end{array}$$

(ii) $x_1 < x_2$ implies $f(x_1) < f(x_2)$



Intervals : $[x_1, x_2]$, $[x_1, b]$, $[a, x_2]$
Common : $[a, x_2]$



Intervals : $[a, x_1]$ & $[a, x_2]$
Common : $[a, x_2]$

(iii) If $x_1 < x_2$ & $f(x_1) > f(x_2)$ then common $[a, x_2]$
If $x_1 < x_2$ & $f(x_1) < f(x_2)$ then common $[x_1, b]$

FIBONACCI SEARCH TECHNIQUE

Fibonacci No's:

f_0	f_1	f_2	f_3	f_4	f_5	f_6	f_7	f_8
1	1	2	3	5	8	13	21	34

$$f_0 = 1; f_1 = 1; f_n = f_{n-2} + f_{n-1}; n \geq 2$$

$$x_1 = a + \frac{f_{n-2}}{f_n} L_0$$

$$x_2 = a + \frac{f_{n-1}}{f_n} L_0$$

$$\alpha = \frac{1}{f_n}$$

length of interval

Measure of effectiveness :

$$\alpha = \frac{L_n}{L_0}$$

L_0 = length of interval

L_n = length of uncertainty after 'n' iterations

Q Minimize $f(x) = x(x-2)$; $0 \leq x \leq 1.5$ with α the interval of uncertainty $0.25 L_0$

$$\text{Ans : } \alpha = \frac{L_n}{L_0} = \frac{0.25 L_0}{L_0} = \boxed{0.25}$$

$$\frac{1}{f_n} \leq 0.25 \Rightarrow \frac{1}{f_n} \leq \frac{1}{4} \Rightarrow \boxed{f_n \geq 4}$$

From the Fibonacci series we know $f_4 = 5$

Q ; $f_n \geq 4 \Rightarrow \boxed{f_4} \geq 4 \Rightarrow \boxed{n=4} \leftarrow \text{no. of iterations}$

First Iteration :

$$n = 4$$

Interval = $[0, 1.5]$

a
↓
b
↓

$$L_0 = 1.5 - 0 = 1.5$$

$$x_1 = a + \frac{f_{n-2}}{f_n} L_0 = 0 + \frac{f_2}{f_4}(1.5) = 0 + \frac{2}{5}(1.5) = 0.6$$

$$x_2 = a + \frac{f_{n-1}}{F_n} L_0 = 0 + \frac{F_3}{F_4} (1.5) = 0.9$$

$$f(x_1) = f(0.6) = -0.84$$

$$f(x_2) = -0.99$$

$x_1 < x_2 \Rightarrow f(x_1) > f(x_2)$ So, interval: $[x_1, b] = [0.6, 1.5]$

2nd Iteration :-

$$n=3; [a, b] = [0.6, 1.5]; L_0 = 1.5 - 0.6$$

$$x_1 = a + \frac{f_{n-2}}{F_n} L_0 = 0.9 \quad \left[x_2 = a + \frac{f_{n-1}}{F_n} L_0 = 1.2 \right]$$

$$f(x_1) = -0.99 \quad \left[f(x_2) = -0.96 \right]$$



\therefore New interval: $[a, x_2] = [0.6, 1.2]$

3rd Iteration :-

$$n=2; [a, b] = [0.6, 1.2]; L_0 = 1.2 - 0.6 = 0.6$$

$$x_1 = a + \frac{f_{n-2}}{F_n} L_0 = 0.9 \quad \boxed{x_1 = x_2}$$

$$x_2 = a + \frac{f_{n-1}}{F_n} L_0 = 0.91$$

We can consider $x_2 = 0.91$ (just greater than x_1) so that we can find new interval.

Thus, $x_1 < x_2$

$$\begin{aligned} f(x_1) &= -0.99 & f(x_2) &= -0.98 \\ \therefore f(x_1) &< f(x_2); \Rightarrow \text{interval} &= [a, x_1] &= [0.6, 0.9] \end{aligned}$$

$x_2 = 0.9$
 (we took
 $x_2 = 0.91$
 just
 to check
 interval)

We will not perform any more iterations as fib. series is only valid till $n \geq 2$; so \checkmark our :-

$$\text{Optimal Sol} = \frac{0.6 + 0.9}{2} = 0.75$$

Ans

$$\begin{aligned} \text{Optimal Value} &= f(0.75) \\ &= 0.75(0.75 - 2) = \underline{\underline{-0.9375}} \end{aligned}$$

STEEPEST DESCENT SEARCH TECHNIQUE

Updating :-

$$x = (x_1, x_2, x_3, \dots)$$

$$X_{i+1} = X_i + \alpha_i S_i$$

$$= X_i - \alpha_i \nabla f(X_i); S_i = -\nabla f(X_i)$$

Termination process :-

$$1) |f(x_{i+1}) - f(x_i)| \leq \epsilon_1$$

$$\epsilon_1 = \text{tolerance}$$

$$2) |x_{i+1} - x_i| \leq \epsilon_2$$

$$3) \left| \frac{f(x_{i+1}) - f(x_i)}{f(x_i)} \right| \leq \epsilon_3$$

$$4) \left| \frac{\partial f}{\partial x_i} \right| \leq \epsilon_4$$

← We can choose any of the termination criteria. It will be according to what is available to us in the question.

Q Minimize $f(x) = x_1^2 - x_1 x_2 + x_2^2$ so that error does not exceed by 0.05 ; i.e., $|f(x_{i+1}) - f(x_i)| \leq 0.05$. The initial approximation is $x_1 = (1, 2)$ \uparrow termination criteria

$$\text{Soln: } x_{i+1} = x_i + \alpha_i \nabla f(x_i) \quad f(x) = x_1^2 - x_1 x_2 + x_2^2$$

$$\begin{aligned} ① \quad x_2 &= x_1 - \alpha_i \nabla f(x_1) \\ &= (1, 2) - \alpha_i (2(1) - 2, -1 + 2) \\ &= (1, 2) - \alpha_i (3, 0) \end{aligned}$$

$$= \left(1 - \frac{3\alpha_i}{2}, \frac{1}{2} \right) = \left(\frac{2 - 3\alpha_i}{2}, 1 \right) \quad ①$$

$$\begin{aligned} f(x_2) &= \left(\frac{2 - 3\alpha_i}{2} \right)^2 - \left(\frac{2 - 3\alpha_i}{2} \right) \left(\frac{1}{2} \right) + \left(\frac{1}{2} \right)^2 = \frac{4 - 6\alpha_i + 9\alpha_i^2}{4} - \frac{2 - 3\alpha_i}{4} + \frac{1}{4} \\ &= \frac{4 - 6\alpha_i + 9\alpha_i^2 - 2 + 3\alpha_i + 1}{4} = \frac{3 - 3\alpha_i + 9\alpha_i^2}{4} \end{aligned}$$

$\star \frac{\partial f}{\partial v_1} = 0 \rightarrow$ to find stationary point.

$$\Rightarrow -\frac{3+18v_1}{4} = 0 \Rightarrow v_1 = \frac{1}{2}$$

Substituting this value in ①

$$x_2 = \left(\frac{2-3(v_2)}{2}, \frac{1}{2} \right) = \left(\frac{1}{4}, \frac{1}{2} \right)$$

$$\begin{aligned} f(x_2) &= \left(\frac{1}{4}\right)^2 - \frac{1}{4} \times \frac{1}{2} + \left(\frac{1}{2}\right)^2 = \frac{1}{16} - \frac{1}{8} + \frac{1}{4} \\ &= \frac{1-2+4}{16} = \frac{3}{16} = 0.1875 \end{aligned}$$

$$\begin{aligned} f(x_1) &= (1)^2 - 1 \times \frac{1}{2} + \left(\frac{1}{2}\right)^2 = 1 - \frac{1}{2} + \frac{1}{4} = \frac{4-2+1}{4} \\ &= 0.75 \end{aligned}$$

$|f(x_2) - f(x_1)| = 0.5625 \neq 0.05 \rightarrow$ so we can not terminate here.

$$\textcircled{2} \quad x_3 = x_2 - v_2 \nabla f(x_2)$$

$$\begin{aligned} &= \left(\frac{1}{4}, \frac{1}{2} \right) - v_2 \left(2 \cdot \frac{1}{4} - \frac{1}{2}, \frac{-1}{4} + 2 \cdot \frac{1}{2} \right) \quad \nabla f(x_2) = \left(\frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2} \right) \\ &= \left(\frac{1}{4}, \frac{1}{2} \right) - v_2 \left(0, \frac{3}{4} \right) \quad = (2x_1 - x_2, -x_1 + 2x_2) \\ &= \left(\frac{1}{4}, \underbrace{\frac{2-3v_2}{4}}_{\nabla f(x_2)} \right) = \left(\frac{1}{4}, \frac{1}{8} \right) \end{aligned}$$

$$f(x_3) = \frac{1}{16} - \left(\frac{2-3v_2}{4} \right)^2 + \left(\frac{1}{8} \right)^2 \Rightarrow \frac{\partial f}{\partial v_2} = 0 \Rightarrow v_2 = \frac{1}{2}$$

$$f(x_3) = \left(\frac{1}{4} \right)^2 + \frac{1}{4} \times \frac{1}{8} + \left(\frac{1}{8} \right)^2 = \frac{3}{64}$$

$$|f(x_3) - f(x_2)| = \frac{9}{64} \leq 0.05 \quad \textcircled{V}$$

✓ we have obtained optimal sol's at x_4

NLPP

without Constraints

Hessian Matrix

With Constraints

sign of all constraints are
of ' $=$ ' type

Lagrange Multiplier

Sign of at least one
constraint is not of
' $=$ ' type (\geq, \leq)

KKT Method

NLPP without Constraints
HESSIAN MATRIX

Stationary Points: $f(x) = f(x_1, x_2, x_3 \dots x_n)$

$$\frac{\partial f}{\partial x_i} = 0 ; i=1, 2 \dots n$$

→ solve these to find the
 $x_1, x_2 \dots x_n$.

Nature of Stationary points :-

- ① A point $(x_1, x_2, \dots x_n)$ will be pt. of maxima, if the Hessian matrix corresponding to $(x_1, x_2, \dots x_n)$ is -ve semidefinite or -ve definite.
- ② A point $(x_1, x_2, \dots x_n)$ will be pt. of minima, if the Hessian matrix corresponding to $(x_1, x_2, \dots x_n)$ is +ve semidefinite or +ve definite.
- ③ A point $(x_1, x_2, \dots x_n)$ will be a saddlepoint, if the Hessian matrix corresponding to $(x_1, x_2, \dots x_n)$ is INDEFINITE.

Understanding +ve/-ve definite :-

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & & & \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}_{m \times n}$$

$$\Delta_1 = |a_{11}| \quad \Delta_2 = \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix} \quad \Delta_3 = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

for a given Hessian Matrix when :-

- (i) $\Delta_1, \Delta_2, \dots, \Delta_m > 0 \rightarrow$ +ve definite
- (ii) $\Delta_1 > 0 \& \Delta_2, \Delta_3, \dots, \Delta_m \geq 0 \rightarrow$ +ve semidefinite
- (iii) $\Delta_1 < 0, \Delta_2 > 0, \Delta_3 < 0 \dots$ alternate signs :-
 $\Delta_i (\text{odd}) < 0 \& \Delta_i (\text{even}) < 0 \rightarrow$ -ve DEFINITE
- (iv) $\Delta_1 < 0, \Delta_2 \geq 0, \Delta_3 \leq 0 \dots$ alternate
 $\hookrightarrow \Delta_1 \text{ should be less than } 0$
 $\Delta_i, i \neq 1 \Rightarrow \text{may have alternate } \geq / \leq 0$
 \hookrightarrow -ve semidefinite.

HESSIAN MATRIX :-

$$H = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \frac{\partial^2 f}{\partial x_1 \partial x_3} & \dots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} & \frac{\partial^2 f}{\partial x_2 \partial x_3} & \dots & \frac{\partial^2 f}{\partial x_2 \partial x_n} \\ \vdots & & & & \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \frac{\partial^2 f}{\partial x_n \partial x_3} & \dots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix}_{n \times n}$$

$$\text{Q } f(x) = 2 + 2x_1 + 3x_2 - x_1^2 - x_2^2 \rightarrow \text{identify stationary pt & nature}$$

(i) find stationary point :-

$$\frac{\partial f}{\partial x_1} = 0 \Rightarrow 2 - 2x_1 = 0 \Rightarrow -2x_1 = -2 \Rightarrow x_1 = 1$$

$$\frac{\partial f}{\partial x_2} = 0 \Rightarrow 3 - 2x_2 = 0 \Rightarrow -2x_2 = -3 \Rightarrow x_2 = \frac{3}{2}$$

$$\text{Stationary point} = (1, \frac{3}{2})$$

(ii) finding the nature → Construct Hessian matrix

$$(x_1, x_2) \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} \end{bmatrix} = \begin{bmatrix} -2 & 0 \\ 0 & -2 \end{bmatrix}$$

$$\textcircled{1} \Delta_1 = -2 < 0 \quad \textcircled{2} \Delta_2 = \begin{vmatrix} -2 & 0 \\ 0 & -2 \end{vmatrix} = 4 > 0$$

Thus it is negative definite (alternate $\Delta_i < 0 / > 0$)

Thus $(1, \frac{3}{2})$ is a point of maximum.

Q Find stationary point & identify the nature of the given $f =$:-

$$f(x) = x_1^2 + x_2^2 + 3x_3^2 - 2x_1x_2 + x_1x_3 + 16$$

① finding a stationary point.

$$\begin{aligned} \frac{\partial f}{\partial x_1} &= 2x_1 - 2x_2 + x_3 = 0 & \frac{\partial f}{\partial x_2} &= 2x_2 - 2x_1 = 0 \Rightarrow \boxed{x_2 - x_1 = 0} \\ \Rightarrow \boxed{2x_1 - 2x_2 + x_3 = 0} & & \frac{\partial f}{\partial x_3} &= 6x_3 + x_1 = 0 \Rightarrow \boxed{6x_3 + x_1 = 0} \end{aligned}$$

②

③

Showing ①, ⑪ & ⑬ :

$$\text{Stationary point} = (0, 0, 0)$$

(ii) finding nature \rightarrow constructing Hessian matrix :-

$$H = \begin{bmatrix} \frac{\partial f}{\partial x_1^2} & \frac{\partial f}{\partial x_1 \partial x_2} & \frac{\partial f}{\partial x_1 \partial x_3} \\ \frac{\partial f}{\partial x_2 \partial x_1} & \frac{\partial f}{\partial x_2^2} & \frac{\partial f}{\partial x_2 \partial x_3} \\ \frac{\partial f}{\partial x_3 \partial x_1} & \frac{\partial f}{\partial x_3 \partial x_2} & \frac{\partial f}{\partial x_3^2} \end{bmatrix} = \begin{bmatrix} 2 & -2 & 1 \\ -2 & 2 & 0 \\ 1 & 0 & 0 \end{bmatrix} \leftarrow H$$

$$D_1 = \boxed{2 > 0} \quad D_2 = \begin{vmatrix} 2 & -2 \\ -2 & 2 \end{vmatrix} = 4 - 4 = \boxed{0}$$
$$D_3 = \begin{bmatrix} 2 & -2 & 1 \\ -2 & 2 & 0 \\ 1 & 0 & 0 \end{bmatrix} = \boxed{-2 < 0}$$

$\left. \begin{array}{l} H \text{ is indefinite} \\ \downarrow \end{array} \right\}$

Thus the obtained
stationary point is
a saddle point.

$$\underline{\underline{(0, 0, 0)}}$$

↑
Neither max nor
min.

NLPP with EQUALITY constraints

LAGRANGE METHOD

NLPP format :-

$$\begin{aligned} & \text{optimize } f(x) \\ & \text{s.t. } g_i(x) = 0, i=1, 2, \dots, n \end{aligned}$$

Lagrange eqⁿ formed :-

$$L(x, \lambda) = f(x) + \sum_{i=1}^m \lambda_i g_i(x)$$

This Lagrange f^{\approx} will help us to convert our NLPP with m constraints into a NLPP without constraints and we can then apply our previous method to solve this new Lagrange f^{\approx} .

So we find :-

$$\frac{\partial L}{\partial x_i} = 0, \quad \frac{\partial L}{\partial \lambda_i} = 0, \quad i=1, 2, \dots, m.$$

In the previous Hessian method we constructed the Hessian matrix. In this case we will be constructing the Bordered Hessian matrix.

Bordered Hessian Matrix :-

$$H^B = \begin{bmatrix} 0_{m \times m} & P_{m \times n} \\ P^T_{n \times m} & Q_{n \times n} \end{bmatrix}$$

$$Q = \begin{bmatrix} \frac{\partial^2 L}{\partial x_1^2} & \frac{\partial^2 L}{\partial x_1 \partial x_2} & \dots & \frac{\partial^2 L}{\partial x_1 \partial x_n} \\ \vdots & & & \\ \frac{\partial^2 L}{\partial x_m \partial x_1} & \frac{\partial^2 L}{\partial x_m \partial x_2} & \dots & \frac{\partial^2 L}{\partial x_m \partial x_n} \end{bmatrix}_{n \times n}$$

Hessian
for $L(x)$

differentiate every constraint
w.r.t every variable

$$P = \begin{bmatrix} \frac{\partial g_1}{\partial x_1} & \frac{\partial g_1}{\partial x_2} & \dots & \frac{\partial g_1}{\partial x_n} \\ \frac{\partial g_2}{\partial x_1} & \frac{\partial g_2}{\partial x_2} & \dots & \frac{\partial g_2}{\partial x_n} \\ \vdots & & & \\ \frac{\partial g_m}{\partial x_1} & \frac{\partial g_m}{\partial x_2} & \dots & \frac{\partial g_m}{\partial x_n} \end{bmatrix}_{m \times n}$$

How to determine nature?

- ① If D_i starts from sign $(-1)^{m+1}$ & changes alternatively when $i \geq 2m+1 \rightarrow$ POINT OF MAXIMA
- ② If D_i starts from sign $(-1)^m$ & remains same when $i \geq 2m+1 \rightarrow$ POINT OF MINIMA.
- ③ If no such pattern is formed \rightarrow SADDLE POINT

Q Optimize the function : $f(x) = 4x_1^2 + 2x_2^2 + x_3^2 - 4x_1x_2$
 s/t : $x_1 + x_2 + x_3 = 15$
 $2x_1 - x_2 + 2x_3 = 20$
 $x_1, x_2, x_3 \geq 0$.

Ans : Since all constraints are of equal to type terms we will apply Lagrange's method.

i) Find L

$$L(x, \lambda) = 4x_1^2 + 2x_2^2 + x_3^2 - 4x_1x_2 + \lambda_1(x_1 + x_2 + x_3 - 15) + \lambda_2(2x_1 - x_2 + 2x_3 - 20)$$

ii) To find the stationary point.

$$\begin{aligned} \frac{\partial L}{\partial x_1} = 0 &\Rightarrow 8x_1 - 4x_2 + \lambda_1 + 2\lambda_2 = 0 & \frac{\partial L}{\partial x_3} = 0 &\Rightarrow 2x_3 + \lambda_1 + 2\lambda_2 = 0 \\ \frac{\partial L}{\partial x_2} = 0 &\Rightarrow 4x_2 - 4x_1 + \lambda_1 - \lambda_2 = 0 & \frac{\partial L}{\partial \lambda_1} = 0 &\Rightarrow x_1 + x_2 + x_3 - 15 = 0 \\ && \frac{\partial L}{\partial \lambda_2} = 0 &\Rightarrow 2x_1 - x_2 + 2x_3 - 20 = 0 \end{aligned}$$

$$x_1 = \frac{11}{3}, x_2 = \frac{10}{3}, x_3 = 8, \lambda_1 = -\frac{40}{9}, \lambda_2 = -\frac{52}{9}$$

iii) Constructing the bordered Hessian Matrix.

$$H^B = \begin{bmatrix} 0 & P \\ P^T & Q \end{bmatrix} \quad \left| \quad P = \begin{bmatrix} \frac{\partial g_1}{\partial x_1} & \frac{\partial g_1}{\partial x_2} & \frac{\partial g_1}{\partial x_3} \\ \frac{\partial g_2}{\partial x_1} & \frac{\partial g_2}{\partial x_2} & \frac{\partial g_2}{\partial x_3} \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 2 & -1 & 2 \end{bmatrix} \quad \right| \quad P^T = \begin{bmatrix} 1 & 2 \\ 1 & -1 \\ 1 & 2 \end{bmatrix}$$

$$\Phi = \begin{bmatrix} \frac{\partial^2 L}{\partial x_1^2} & \frac{\partial^2 L}{\partial x_1 \partial x_2} & \frac{\partial^2 L}{\partial x_1 \partial x_3} \\ \frac{\partial^2 L}{\partial x_2 \partial x_1} & \frac{\partial^2 L}{\partial x_2^2} & \frac{\partial^2 L}{\partial x_2 \partial x_3} \\ \frac{\partial^2 L}{\partial x_3 \partial x_1} & \frac{\partial^2 L}{\partial x_3 \partial x_2} & \frac{\partial^2 L}{\partial x_3^2} \end{bmatrix} = \begin{bmatrix} 8 & -4 & 0 \\ -4 & 4 & 0 \\ 0 & 0 & 2 \end{bmatrix}$$

$$H^B = \begin{bmatrix} O & P \\ P^T & Q \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 2 & -1 & 2 \\ 1 & 2 & 8 & -4 & 0 \\ 1 & -1 & -4 & 4 & 0 \\ 1 & 2 & 0 & 0 & 2 \end{bmatrix} \quad m=2 \quad l = 2m+1 = 4+1 = \underline{\underline{5}}$$

(iv) Studying the nature by calculating determinants :-

$$l = 2m+1 = \underline{\underline{5}} .$$

$$D_5 = \begin{vmatrix} 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 2 & -1 & 2 \\ 1 & 2 & 8 & -4 & 0 \\ 1 & -1 & -4 & 4 & 0 \\ 1 & 2 & 0 & 0 & 2 \end{vmatrix} = 90 > 0 \leftarrow \text{same as } \frac{(-1)^m}{\text{+ve}} = 2$$

\uparrow
we can
not
go further
as 5×5
is more

\uparrow
Sign: $(-1)^m$

\rightarrow Thus the point that we have calculated;

$$\left(\frac{11}{3}, \frac{10}{3}, 8 \right)$$

\uparrow

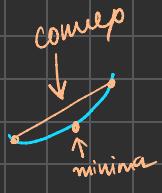
This is pt of minima.
($\because \text{Sign} = (-1)^m$)

CONVEX & CONCAVE FNS

REMARK : Since we are working with NLPP, the maxima or minima obtained may be LOCAL and NOT GLOBAL
But if your NLPP is a convex programming problem then SURELY your maxima/minima obtained is GLOBAL



Convex function : Let $S \subseteq \mathbb{R}^n$ be convex set then $f: S \rightarrow \mathbb{R}^n$ is said to be convex if :-



$$f(\nu x_1 + (1-\nu)x_2) \leq \nu f(x_1) + (1-\nu)f(x_2)$$

→ CONVEX

$$x_1 = (x_{11}, x_{12}, \dots, x_{1n}) \quad x_2 = (x_{21}, x_{22}, \dots, x_{2n})$$

↑
of sign
then

STRICTLY
CONVEX

Concave function :-

↖ : strictly concave

$$f(\nu x_1 + (1-\nu)x_2) \geq \nu f(x_1) + (1-\nu)f(x_2)$$

$$x_1 = (x_{11}, x_{12}, \dots, x_{1n}) \quad x_2 = (x_{21}, x_{22}, \dots, x_{2n})$$

Remark :- If your $f(x)$ is MINIMIZATION then your $f(x)$ should be CONVEX.

For MAXIMIZATION then your $f(x)$ should always be CONCAVE

① If $f(x)$ is convex $\rightarrow -f(x)$ will be CONCAVE (or vice versa)

To prove the above point we take the below example :-

Q Check if $f(x) = |x|$ is convex or not.

Ans

x_1, x_2 be two points

$\omega x_1 + (1-\omega)x_2$ be the CLC of 2 points ($0 \leq \omega \leq 1$)

To prove : $f(\omega x_1 + (1-\omega)x_2) \leq \omega f(x_1) + (1-\omega)f(x_2)$

LHS :

$$f(\omega x_1 + (1-\omega)x_2) = |\omega x_1 + (1-\omega)x_2|$$

$$\text{we know : } |a+b| \leq |a| + |b|$$

$$\text{so, } |\omega x_1 + (1-\omega)x_2| \leq |\omega x_1| + |(1-\omega)x_2|$$

$$\begin{aligned} &\leq \omega |x_1| + (1-\omega) |x_2| \\ &\leq \omega f(x_1) + (1-\omega) f(x_2) = \underline{\underline{\text{RHS}}} \end{aligned}$$

Thus proven : $f(\omega x_1 + (1-\omega)x_2)$

Another way to check convex/concave : HESSIAN MATRIX

$$H = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \vdots & & & \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix}$$

* If H is +ve definite
or +ve semidefinite
 \Downarrow

$f(x)$ is CONVEX (semidef)
OR STRICTLY CONVEX (definite)

* If H is -ve semidefinite : CONCAVE
or -ve definite : Strictly CONCAVE

Q $f(x) = x_1^2 + x_2^2 + x_3^2$ is convex or not.

Ans

$$H = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \frac{\partial^2 f}{\partial x_1 \partial x_3} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} & \frac{\partial^2 f}{\partial x_2 \partial x_3} \\ \frac{\partial^2 f}{\partial x_3 \partial x_1} & \frac{\partial^2 f}{\partial x_3 \partial x_2} & \frac{\partial^2 f}{\partial x_3^2} \end{bmatrix} = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix}$$

$$D_1 = 2 > 0 \quad D_2 = 4 > 0 \quad D_3 = 8 > 0$$

()

Since all $D_i > 0$, thus H is positive definite.
Thus the given $f \triangleq$ is strictly convex.

Q $f(x) = x_1^2 - 2x_2^2$

$$H = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} \end{bmatrix}$$

$$D_1 = 2 > 0$$

$$D_2 = -8 < 0$$

$\therefore D_1 \neq 0 \& D_2 \neq 0$

Thus H is indefinite

Thus, our $f \triangleq f(x)$ is
NEITHER CONVEX NOR CONCAVE.

Structure of a sample question :-

Optimise $f(x)$

s/t $g_i(x) \leq, =, \geq 0$
 $x \geq 0$

→ convex programming prob.

① for minimize $f(x)$ should be CONVEX and the set formed by the constraints is a convex set

② for maximize $f(x)$ SHOULD be CONCAVE and the set formed should be concave set

Q Check whether the given problem is CONVEX PROGRAMMING PROBLEM or not.

$$\text{Min } Z = 4x_1^2 + 2x_2^2 + x_3^2 - 4x_1 x_2$$

s/t:-

$$x_1 + x_2 + x_3 = 15$$

$$2x_1 - x_2 + 2x_3 = 20$$

$$x_1, x_2, x_3 \geq 0$$

→ these are eqⁿ of hyperplane

Ans we know that the eqⁿ of hyperplane is a convex set. Since both the eqⁿs in the constraints are equations of hyperplanes thus the constraints are convex.

for our minimization objective of our $f(x)$ should be convex for the problem to be CPP.

To check the objective $f = ?$

$$H = \begin{bmatrix} 8 & -4 & 0 \\ -4 & 4 & 0 \\ 0 & 0 & 2 \end{bmatrix} \quad \left. \begin{array}{l} D_1 = 8 > 0 \\ D_2 = 16 > 0 \\ D_3 = 32 > 0 \end{array} \right\} D_i > 0 \quad \begin{array}{l} \hookrightarrow \text{the definite} \\ \downarrow \text{thus} \end{array}$$

the $f(x)$ is convex

Since the constraints along with the minimization objective f is convex thus this is a convex programming problem. (PROOVED)

NLPP with constraints (\geq, \leq)

KKT METHOD

→ Karush Kuhn Tucker Conditions.

Question Structure :-

$$\begin{array}{|c|} \hline \min f(x) \\ \text{s.t. } g_i(x) \leq b_i \\ x \geq 0 \\ \hline \end{array}$$

Conditions to apply KKT

(i) The given problem should be a convex programming problem.

(ii) Conditions for minimization & $g_i(x)$ is ' \leq '

$i = \text{no. of constraints}$
 $j = \text{no. of variables}$

$$(i) \frac{\partial L}{\partial x_j} = 0 \quad \text{where} \quad L(x, \nu) = f(x) + \nu_i(g_i(x))$$

$$(ii) \nu_i(g_i(x) - b_i) = 0$$

$$(iii) g_i(x) \leq b_i$$

$$(iv) \nu_i \geq 0$$

Q Solve the following NLPP :-

$$\text{Max } f(x) = 4x_1 + 6x_2 - 2x_1^2 - 2x_1x_2 - 2x_2^2 + 49$$

s/t :

$$\begin{cases} x_1 + x_2 \leq 2 \\ x_1, x_2 \geq 0 \end{cases}$$

\downarrow convert to minimization.

↑ convex set

$\hookrightarrow f(x)$ is concave
(\because max)

$$\text{Min } f(x) = -4x_1 - 6x_2 + 2x_1^2 + 2x_1x_2 + 2x_2^2 - 49$$

s/t :

$$\begin{cases} x_1 + x_2 - 2 \leq 0 \\ x_1, x_2 \geq 0 \end{cases}$$

$$L(x, \mu) = -4x_1 - 6x_2 + 2x_1^2 + 2x_1x_2 + 2x_2^2 - 49 + \mu_1(x_1 + x_2 - 2)$$

KKT conditions :-

$$\textcircled{1} \quad \frac{\partial L}{\partial x_1} = 0; \quad \frac{\partial L}{\partial x_2} = 0 \quad \Rightarrow \quad \frac{\partial L}{\partial x_1} = 0 \Rightarrow -4 + 4x_1 + 2x_2 + \mu_1 = 0 \quad \textcircled{I}$$

$$\frac{\partial L}{\partial x_2} = 0 \Rightarrow -6 + 4x_2 + 2x_1 + \mu_2 = 0 \quad \textcircled{II}$$

$$\textcircled{3} \quad \mu_1(x_1 + x_2 - 2) = 0 \Rightarrow \mu_1(x_1 + x_2 - 2) = 0 \quad \textcircled{III}$$

$$\textcircled{4} \quad \mu_1 \geq 0 \quad \textcircled{V}$$

From \textcircled{III} :-

$$\mu_1(x_1 + x_2 - 2) = 0$$

$$\Rightarrow \mu_1 = 0 \quad \text{or} \quad x_1 + x_2 - 2 = 0$$

From $\textcircled{I} \& \textcircled{II}$

$$\begin{cases} -4 + 4x_1 + 2x_2 = 0 \\ -6 + 4x_2 + 2x_1 = 0 \end{cases} \quad \left\{ \begin{array}{l} x_1 = y_3 \\ x_2 = 4/3 \end{array} \right.$$

$$x_1 + x_2 = 2 \Rightarrow x_1 = 2 - x_2$$

Substituting in \textcircled{I} :-

$$\textcircled{I} \quad -4 + 4(2 - x_2) + 2x_2 + \mu_1 = 0$$

To verify this point we put this value in (iv) :-

$$x_1 + x_2 = \frac{5}{3} \leq 2 \quad \text{① true}$$

$$\text{in ① : } x_1 \geq 0 \quad (\because x_1 = 0) \quad \text{② true}$$

$$\begin{aligned} & \Rightarrow -4 + 8 - 4x_2 + 2x_2 + x_1 = 0 \\ & \Rightarrow 4 - 2x_2 + x_1 = 0 \quad \text{③} \\ & \text{Substituting in ③} \\ & -2 + 2x_2 + x_1 = 0 \quad \text{④} \\ & \text{Adding ① & ④} \\ & 2 + 2x_1 = 0 \Rightarrow x_1 = -1 \end{aligned}$$

This is the legitimate point

$$\left(-\frac{1}{3}, \frac{4}{3} \right)$$



This is the optimal Sol

$$\text{Optimal value (max)} = \frac{483}{9} \quad \underline{\text{ANS}}$$

$x_1 \geq 0$ (always)
Not allowed

NOTE: If we get 2 points then it is important that we put both the points in the objective fⁿ and whichever point gave a more optimal sol we would choose that point.

Q2 Max $Z = 10x_1 + 4x_2 - 2x_1^2 - x_2^2$ → Checking Hessian matrix we find that this fⁿ is CONCAVE (max)

s/t :

$$\begin{aligned} 2x_1 + x_2 \leq 5 & \leftarrow \text{hyperplane} \\ x_1, x_2 \geq 0 & \quad (\text{corner}) \end{aligned}$$

↓
Converting to minimization fⁿ.

$$\begin{aligned} \text{Min } Z = -10x_1 - 4x_2 + 2x_1^2 + x_2^2 \\ \text{s/t: } 2x_1 + x_2 \leq 5 \end{aligned} \quad \left\{ \text{C.P.P} \quad \checkmark \right.$$

Putting the KKT conditions :-

$$L = -10x_1 - 4x_2 + 2x_1^2 + x_2^2, (2x_1 + x_2 - 5) \leftarrow L(x, w)$$

$$\textcircled{1} \quad \frac{\partial L}{\partial x_1} = 0 \Rightarrow -10 + 4x_1 + 2\lambda_1 = 0 \quad \textcircled{1}$$

$$\frac{\partial L}{\partial x_2} = 0 \Rightarrow -4 + 4x_2 + \lambda_1 = 0 \Rightarrow 4x_2 + \lambda_1 = 4 \quad \textcircled{11}$$

$$\textcircled{2} \quad \lambda_1 (2x_1 + x_2 - 5) = 0 \quad \textcircled{111}$$

$$\textcircled{3} \quad 2x_1 + x_2 \leq 5 \quad \textcircled{4} \quad \lambda_1 \geq 0 \quad \textcircled{v}$$

From $\textcircled{10}$:-

$$\lambda_1 (2x_1 + x_2 - 5) = 0$$

$$\lambda_1 = 0$$

Putting this in $\textcircled{1}$ & $\textcircled{11}$

$$4x_1 = 10 \Rightarrow x_1 = 10/4$$

$$4x_2 = 4 \Rightarrow x_2 = 1$$

Putting $(10/4, 1)$ in $\textcircled{10}$ & $\textcircled{11}$

$$\textcircled{10} \Rightarrow 2x_1 + x_2 = 5 + 1 = 6 \neq 0$$

~~NOT~~

SATISFIED

$$2x_1 + x_2 - 5 = 0$$

$$\Rightarrow 2x_1 + x_2 = 5 \Rightarrow x_2 = 5 - 2x_1$$

Substituting in $\textcircled{1}$ & $\textcircled{11}$:-

$$\textcircled{1}: 4x_1 + 2\lambda_1 = 10 \quad \textcircled{a}$$

$$\textcircled{2}: 4(5 - 2x_1) + \lambda_1 = 4$$

$$\Rightarrow 20 - 8x_1 + \lambda_1 = 4$$

$$\Rightarrow \lambda_1 - 8x_1 = -16 \quad \textcircled{b}$$

Solving \textcircled{a} & \textcircled{b} simultaneously

$$\left(\frac{11}{6}, \frac{4}{3} \right) \leftarrow \begin{matrix} \text{optimal} \\ \text{point} \end{matrix}$$

Optimal value : $\frac{91}{6}$

$$\textcircled{9} \quad \text{Simplex} \quad \text{Min } Z = -2x_1 - x_2 \leftarrow \text{convex}$$

s/t: $x_1 - x_2 \leq 0$ $\left\{ \begin{array}{l} \text{convex set} \\ \text{convex set} \end{array} \right\}$ C.P.P
 $x_1^2 + x_2^2 \leq 4$
 $x_1, x_2 \geq 0$

$$L = -2x_1 - x_2 + \lambda_1 (x_1 - x_2) + \lambda_2 (x_1^2 + x_2^2 - 4)$$

$$\textcircled{1} \quad \frac{\partial L}{\partial x_1} = -2 + \alpha_1 + 2\alpha_2 x_1 \quad \frac{\partial L}{\partial x_2} = -1 - \alpha_1 + 2\alpha_2 x_2$$

$$\textcircled{2} \quad \alpha_1(x_1, -x_2) = 0 \quad \& \quad \alpha_2(x_1^2 + x_2^2 - 4) = 0$$

$$\textcircled{3} \quad x_1 - x_2 \leq 0 \quad \& \quad x_1^2 + x_2^2 \leq 4$$

$$\textcircled{4} \quad \alpha_1, \alpha_2 \geq 0$$

Points after solving: $(0, 0)$ $(0, 2)$ $\left\{ \begin{array}{l} \\ \end{array} \right.$ POINTS

$(\sqrt{2}, \sqrt{2})$



optimal solution

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Optimal value = $-3\sqrt{2}$ (min val)