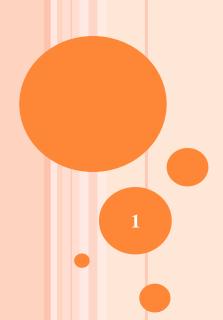
SYNTAX ANALYSIS 2ND PHASE OF COMPILER CONSTRUCTION



SECTION 3.1: LR(1)PARSING

VALID ITEMS

- An item $A \rightarrow \beta_1 \bullet \beta_2$ is valid for a viable prefix $\alpha \beta_1$ if there is derivation $S' \Rightarrow \alpha A \omega \Rightarrow \alpha \beta_1 \beta_2 \omega$
- The fact that $A \rightarrow \beta_1 \bullet \beta_2$ is valid for $\alpha \beta_1$ tells us a lot about whether to shift/reduce when we find $\alpha \beta_1$ on the parsing stack.
- o if β_2 is not an ε then, it suggests that we have not shifted the handle onto stack, so shift is our move
- if β_2 is ϵ then it looks as if $A \rightarrow \beta_1$ is the handle, and we should reduce by this production.

SLR(1) GRAMMAR

- An LR parser using SLR(1) parsing tables for a grammar G is called as the SLR(1) parser for G.
- If a grammar G has an SLR(1) parsing table, it is called SLR(1) grammar (or SLR grammar in short).
- Every SLR grammar is unambiguous, but every unambiguous grammar is not a SLR grammar.

LR(1) ITEM

- To avoid some of invalid reductions, the states need to carry more information.
- Extra information is put into a state by including a terminal symbol as a second component in an item.
- A LR(1) item is:

 $A \rightarrow \alpha \cdot \beta$, a where **a** is the look-head of the LR(1) item

(a is a terminal or \$.)

LR(1) ITEM (CONTI.)

- •When β (in the LR(1) item $A \rightarrow \alpha \cdot \beta$, a) is not empty, the look- head does not have any affect.
- •When β is empty $(A \rightarrow \alpha_{\bullet}, a)$, we do the reduction by $A \rightarrow \alpha$ only if the next input symbol is **a** (not for any terminal in FOLLOW(A)).
- oA state will contain A → α , a_1 where { a_1 ,..., a_n } ⊆ FOLLOW(A)

• • •

 $A \rightarrow \alpha_{\bullet}, a_n$

CANONICAL COLLECTION OF SETS OF LR(1) ITEMS

- The construction of the canonical collection of the sets of LR(1) items are similar to the construction of the canonical collection of the sets of LR(0) items, except that *closure* and *goto* operations work a little bit different.
- o closure(I) is: (where I is a set of LR(1) items)
 - every LR(1) item in I is in closure(I)
 - if $A \rightarrow \alpha \cdot B\beta$, a in closure(I) and $B \rightarrow \gamma$ is a production rule of G; then $B \rightarrow .\gamma$, b will be in the closure(I) for each terminal b in FIRST(β a).

GOTO OPERATION

- If I is a set of LR(1) items and X is a grammar symbol (terminal or non-terminal), then goto(I,X) is defined as follows:
 - If $A \to \alpha.X\beta$, a in I then every item in **closure**($\{A \to \alpha X.\beta,a\}$) will be in goto(I,X).

CONSTRUCTION OF THE CANONICAL LR(1) COLLECTION

• Algorithm:

```
C is { closure({S'→.S,$}) }
repeat the followings until no more set of LR(1) items can be added to C.
for each I in C and each grammar symbol X
   if goto(I,X) is not empty and not in C
   add goto(I,X) to C
```

o goto function is a DFA on the sets in C.

A SHORT NOTATION FOR THE SETS OF LR(1) ITEMS

• A set of LR(1) items containing the following items

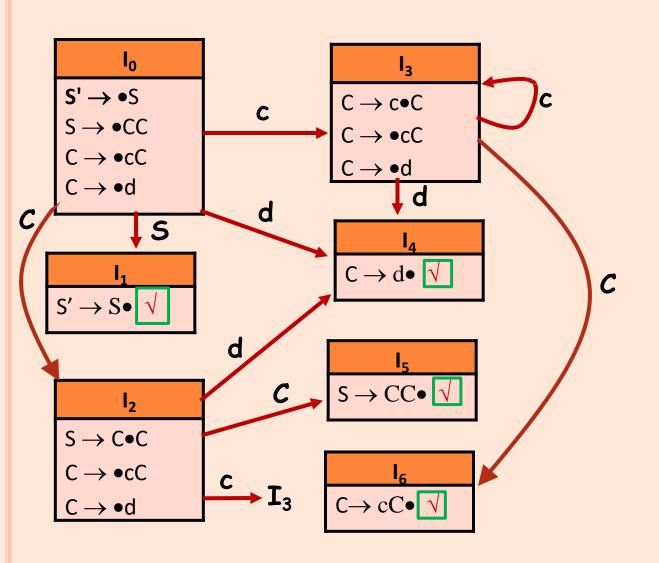
$$A \rightarrow \alpha \cdot \beta, a_1$$

...

$$A \rightarrow \alpha \cdot \beta, a_n$$

can be written as

$$A \rightarrow \alpha \cdot \beta, a_1/a_2/.../a_n$$



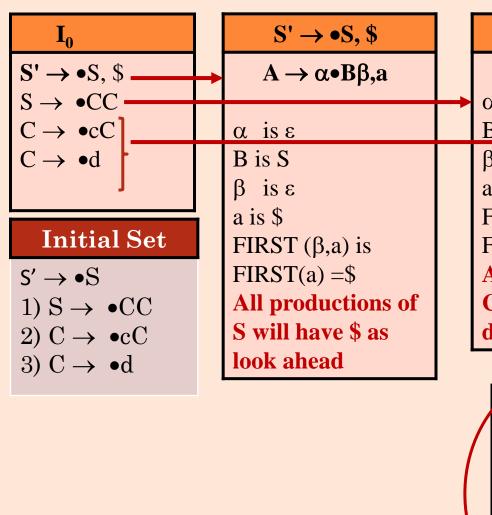
Initial Set

$$S' \rightarrow \bullet S$$

1)
$$S \rightarrow \bullet CC$$

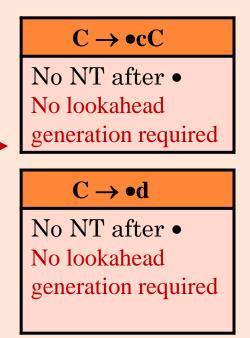
2)
$$C \rightarrow \bullet cC$$

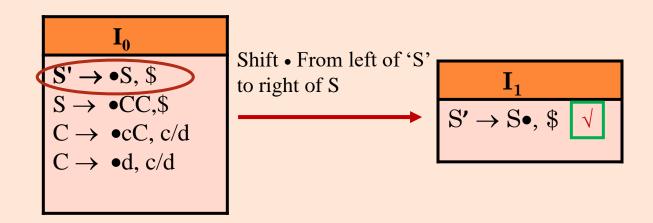
3)
$$C \rightarrow \bullet d$$

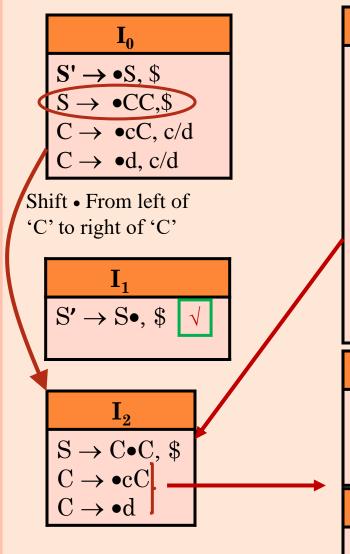


 $S \rightarrow \bullet CC$

 $A \rightarrow \alpha \bullet B\beta$,a







 $S \rightarrow C \bullet C, \$$

 $A \rightarrow \alpha \bullet B\beta$,a

 α is C

B is C

 β is ϵ

a is \$

FIRST (β,a) is

 $FIRST(a) = \{\$\}$

All productions of

C will have \$ as

look ahead

 $C \rightarrow \bullet cC, c/d$

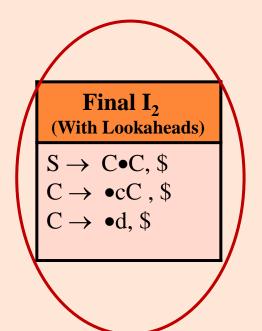
No NT after •

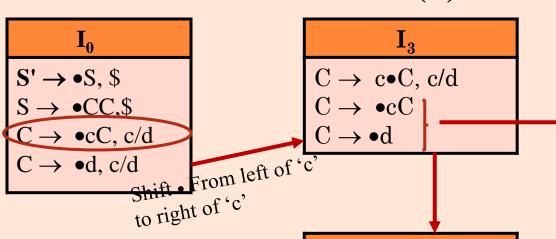
No lookahead generation required

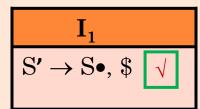
 $C \rightarrow \bullet d$, c/d

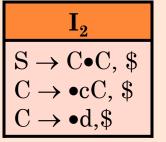
No NT after • No lookahead

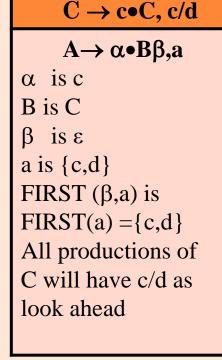
generation required









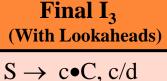


$\frac{C \to \bullet cC}{\text{No NT after } \bullet}$

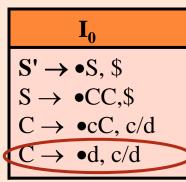
No lookahead generation required

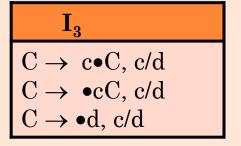
$C \rightarrow \bullet d$

No NT after •
No lookahead
generation required



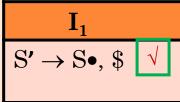
 $C \rightarrow \bullet cC$, c/d $C \rightarrow \bullet d$, c/d

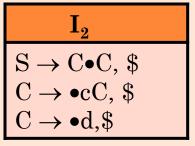




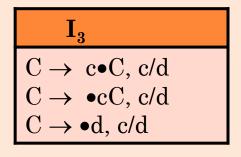
Shift • From left of 'd', to right of 'd'

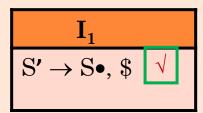


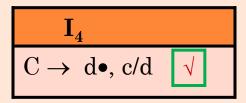


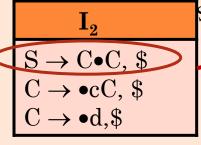


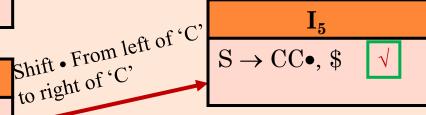
I_0 $S' \rightarrow \bullet S, \$$ $S \rightarrow \bullet CC, \$$ $C \rightarrow \bullet cC, c/d$ $C \rightarrow \bullet d, c/d$











$\mathbf{I_0}$

 $S' \rightarrow \bullet S, \$$

 $S \rightarrow \bullet CC,$ \$

 $C \rightarrow \bullet cC, c/d$

 $C \rightarrow \bullet d, c/d$

 $C \rightarrow c \bullet C, c/d$

 $C \rightarrow \bullet cC, c/d$

 $C \rightarrow \bullet d$, c/d

 $C \rightarrow d \bullet, c/d$



I_5

 $S \to CC \bullet$, \$

 $C \rightarrow c \bullet C, \$$

 $C \rightarrow \bullet cC,$

 $C \to \bullet d$.



I_2

 $S' \rightarrow S \bullet, \$$

 $S \to C \bullet C$, \$

 $C \rightarrow \bullet cC, \$$

 $C \rightarrow \bullet d, \$$

Shift • From left of 'c' to right of 'c'

$C \rightarrow c \circ C,$ \$

 $A \rightarrow \alpha \bullet B\beta,a$

 α is c;

B is C

 β is ϵ ;

a is {\$}

FIRST (β,a) is

 $FIRST(a) = \{\$\}$

All productions of

C will have \$ as

look ahead

$C \rightarrow \bullet cC$

No NT after • No lookahead generation required

$C \rightarrow \bullet d$

No NT after • No lookahead generation required

Final I₆ (With Lookaheads)

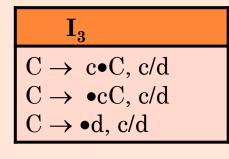
 $C \rightarrow c \bullet C, \$$

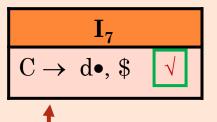
 $C \rightarrow \bullet cC, \$$

 $C \rightarrow \bullet d, \$$

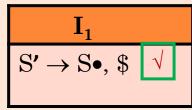
18

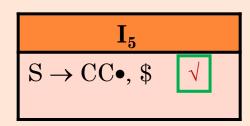
I_0 $S' \rightarrow \bullet S, \$$ $S \rightarrow \bullet CC, \$$ $C \rightarrow \bullet cC, c/d$ $C \rightarrow \bullet d, c/d$





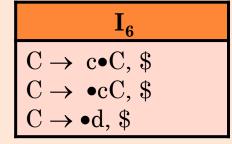
Shift • From left of 'd' to right of 'd'

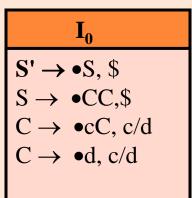


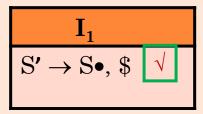


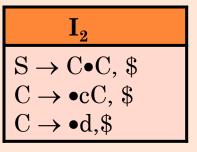
 $C \rightarrow d \bullet, c/d$

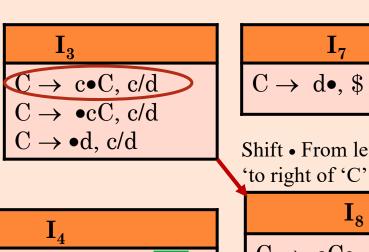
I_{2} $S \to C \bullet C, \$$ $C \to \bullet cC, \$$ $C \to \bullet d, \$$

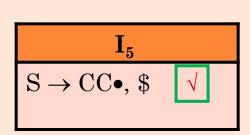




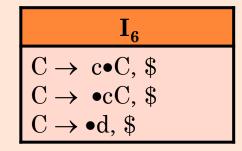








 $C \rightarrow d \bullet, c/d$



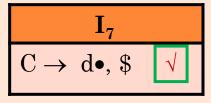
$$S' \rightarrow \bullet S, \$$$

 $S \rightarrow \bullet CC, \$$

$$C \rightarrow \bullet cC, c/d$$

$$C \rightarrow \bullet d, c/d$$

	${f I_3}$
7	$C \rightarrow c \bullet C, c/d$
(<	$C \rightarrow \bullet cC, c/d$
	$C \rightarrow \bullet d, c/d$



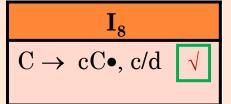
Shift • From left of 'c'

to right of 'c'



$$C \rightarrow d \bullet, c/d$$





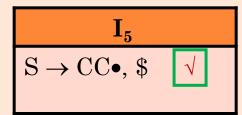
 $\begin{matrix} \mathbf{I_1} \\ \mathbf{S'} \to \mathbf{S} \bullet, \$ & \checkmark \end{matrix}$

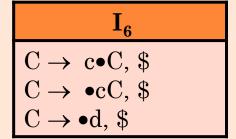
$$\mathbf{I_2}$$

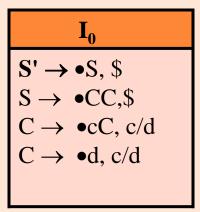
$$S \to C \bullet C$$
, \$

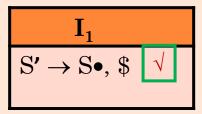
$$C \rightarrow \bullet cC, \$$$

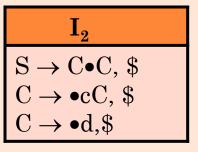
 $C \rightarrow \bullet d, \$$

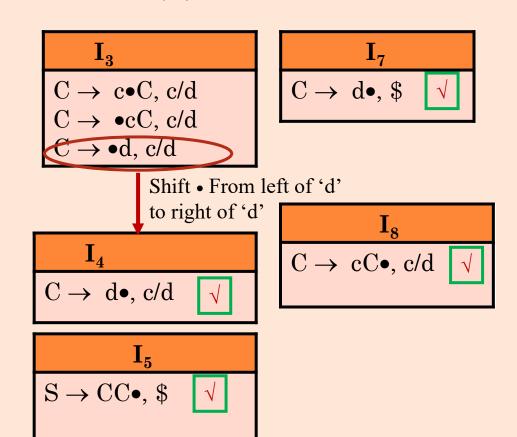


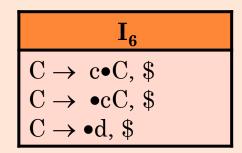




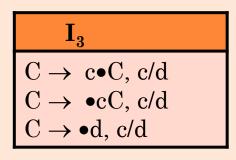


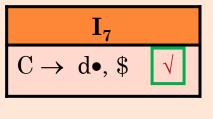


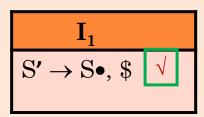


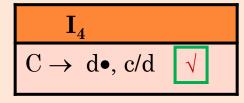


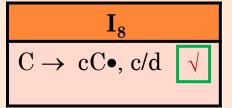
I_0 $S' \rightarrow \bullet S, \$$ $S \rightarrow \bullet CC, \$$ $C \rightarrow \bullet cC, c/d$ $C \rightarrow \bullet d, c/d$

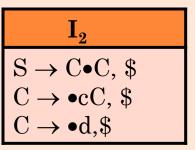


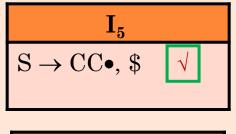


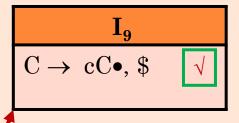


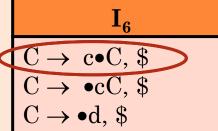






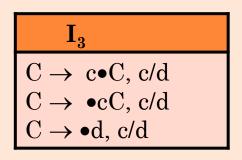


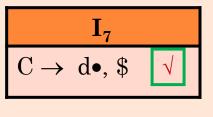


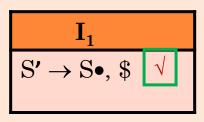


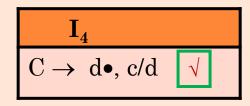
Shift • From left of 'C' to right of 'C'

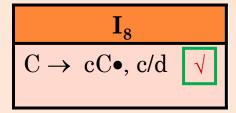
I_0 $S' \to \bullet S, \$$ $S \to \bullet CC, \$$ $C \to \bullet cC, c/d$ $C \to \bullet d, c/d$

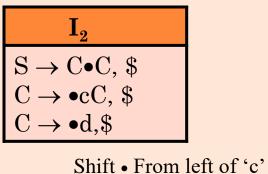




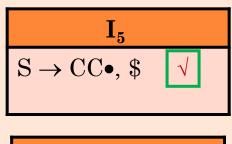


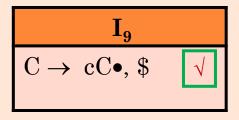


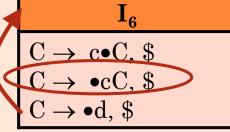




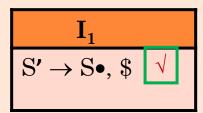
to right of 'c'







I_0 $S' \to \bullet S, \$$ $S \to \bullet CC, \$$ $C \to \bullet cC, c/d$ $C \to \bullet d, c/d$

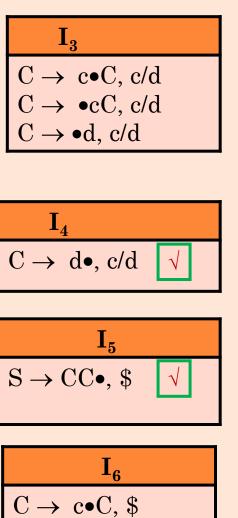


$$I_{2}$$

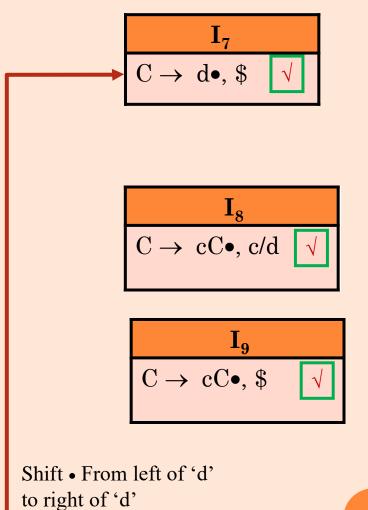
$$S \to C \bullet C, \$$$

$$C \to \bullet cC, \$$$

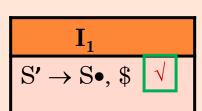
$$C \to \bullet d, \$$$

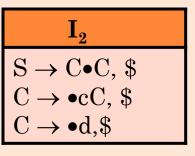


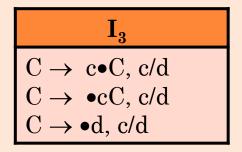
 $C \rightarrow \bullet cC, \$$

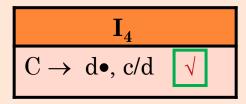


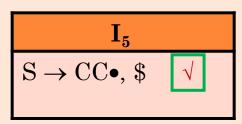
I_0 $S' \to \bullet S, \$$ $S \to \bullet CC, \$$ $C \to \bullet cC, c/d$ $C \to \bullet d, c/d$



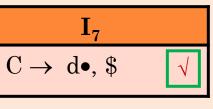


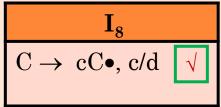


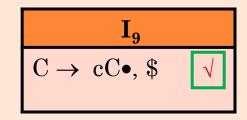


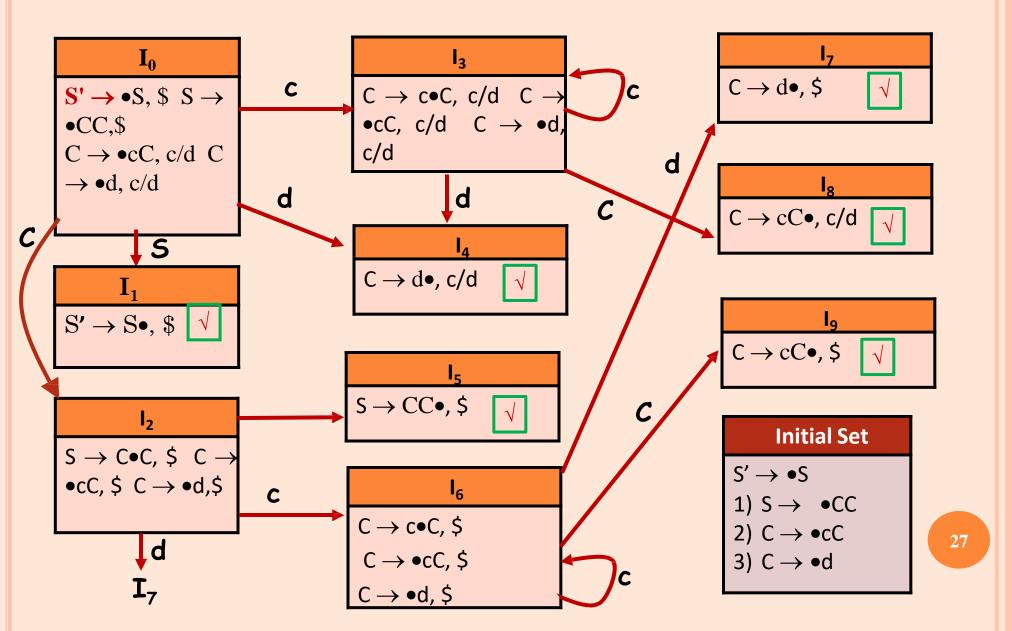


${f I_6}$
$C \to c \bullet C, \$$
$C \rightarrow \bullet cC, \$$
$C \rightarrow \bullet d, \$$

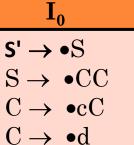


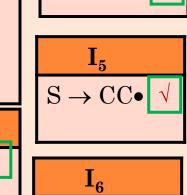




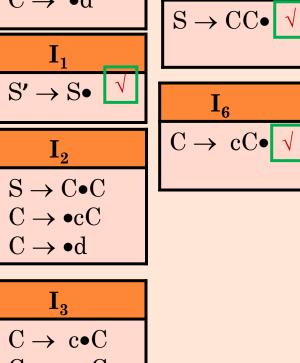


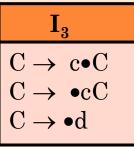
THE CANONICAL LR(0) AND LR(1)

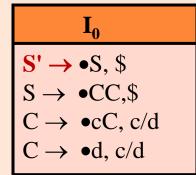


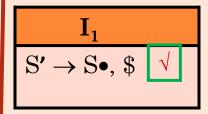


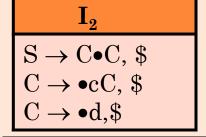
 $C \rightarrow d \bullet \sqrt{}$









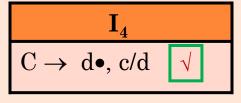


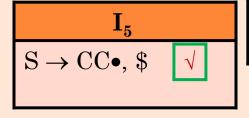
$$I_{3}$$

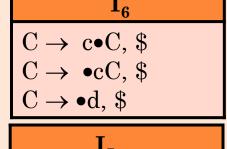
$$C \rightarrow c \bullet C, c/d$$

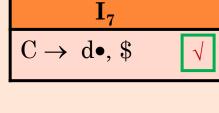
$$C \rightarrow \bullet cC, c/d$$

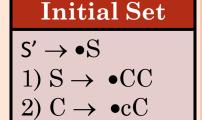
$$C \rightarrow \bullet d, c/d$$



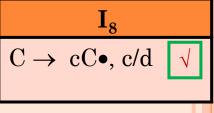


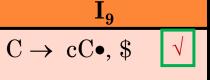






3) $C \rightarrow \bullet d$





CONSTRUCTION OF LR(1) PARSING TABLES

- 1. Construct the canonical collection of sets of LR(1) items for G'. $C \leftarrow \{I_0,...,I_n\}$
- 2. Create the parsing action table as follows
 - If a is a terminal, $A \rightarrow \alpha \bullet a\beta$, b in I_i and $goto(I_i,a)=I_i$ then action[i,a] is *shift j*.
 - If $A \rightarrow \alpha$ •, a is in I_i , then action[i,a] is **reduce** $A \rightarrow \alpha$ where $A \neq S$.
 - If $S' \rightarrow S_{\bullet}$, \$\\$ is in I_i , then action[i,\$] is *accept*.
 - If any conflicting actions generated by these rules, the grammar is not LR(1).
- 3. Create the parsing goto table
 - for all non-terminals A, if $goto(I_i,A)=I_i$ then goto[i,A]=j
- 4. All entries not defined by (2) and (3) are errors.
- 5. Initial state of the parser contains $S' \rightarrow .S,$ \$

LR(1) PARSING TABLES – EX. 1

\mathbf{I}_0

 $S \to CC \bullet$, \$ $\sqrt{}$

 I_6

 $\sqrt{}$

 $C \rightarrow c \bullet C, \$$

 $C \rightarrow \bullet cC, \$$

 $C \rightarrow \bullet d$, \$

 $C \rightarrow d \bullet, \$$

 $C \rightarrow cC \bullet, c/d$ $\sqrt{}$

 I_9

 $C \to cC \bullet, \$$

$$S \rightarrow \bullet CC, \$$$

 $C \rightarrow \bullet cC, c/d$

$$C \rightarrow \bullet d, c/d$$

I_1

I_2

$$S \to C \bullet C$$
, \$ $C \to \bullet cC$, \$

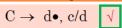
$$C \rightarrow \bullet d, \$$$

$$\begin{array}{ccc} C \rightarrow & c \bullet C, \, c/d \\ C \rightarrow & \bullet c C, \, c/d \end{array}$$

 $C \rightarrow \bullet d$, c/d

I_{Λ}

$$C \rightarrow d \bullet, c/d$$



Initial Set

$$S' \rightarrow \bullet S$$

1)
$$S \rightarrow \bullet CC$$

2)
$$C \rightarrow \bullet cC$$

3)
$$C \rightarrow \bullet d$$

$I_0 \xrightarrow{S} I_1$		
	C I_5	$_{c}$ I_{6}
	$I_6 \stackrel{-3}{\longleftrightarrow} I_6 \stackrel{-3}{\longleftrightarrow} I_7$	$\stackrel{d}{\longrightarrow} I_7$
$\sqrt{I_3}$	C	I_9
$ackslash_{\mathrm{I}_{4}}$	I_8	

	ACTION				GOTO		
State	С	d	\$		S	С	
0	s3	s4			1	2	
1			acc				
2	s6	s7				5	
3	s3	s4				8	
4	r3	r3					
5			r1				
6	s6	s7				9	
7			r3				
8	r2	r2					
9			r2				

- •Si means shift and stack state i
- •rj means reduce by production numbered *j*

acc means accept state

•blank mean error

ACTIONS OF A (S)LR-PARSER -- EXAMPLE

<u>Stack</u>	<u>Input</u>	Action	<u>Output</u>
0	id*id+id\$	shift 5	
0 <u>id5</u>	*id+id\$	reduce by F→id	F→id
0F3 (GOTO)	*id+id\$	reduce by T→F	T→F
0T2(GOTO)	*id+id\$	shift 7	
0T2*7	id+id\$	shift 5	
0T2*7 <u>id5</u>	+id\$	reduce by F→id	F→id
0 <u>T2*7F10</u>	+id\$	reduce by T→T*F	T→T*F
(GOTO)			
0T2 (GOTO)	+id\$	reduce by E→T	Е→Т
0E1(GOTO)	+id\$	shift 6	
0E1+6	id\$	shift 5	
0E1+6i <u>d5</u>	\$	reduce by F→id	F→id
0E1+6 <u>F3</u>	\$	reduce by T→F	$T \rightarrow F$
(GOTO)			
0 <u>E1+6T9</u>	\$	reduce by $E \rightarrow E + T$	E→E+T
(GOTO)			
0E1	\$	accept	

	ACTION				GOTO			
State	С	d	\$		S	С		
0	s3	s4			1	2		
1			acc					
2	s6	s7				5		
3	s3	s4				8		
4	r3	r3						
5			r1					
6	s6	s7				9		
7			r3					
8	r2	r2						
9			r2					

$E' \rightarrow .E$

- 1) $E \rightarrow E+T$
- $2) \quad \mathbf{E} \to \mathbf{T}$
- $3) \quad T \to T^*F$
- $4) \quad T \to F$
- $5) \quad \mathbf{F} \to (\mathbf{E})$
- 6) $F \rightarrow id$

LR(1) PARSING TABLES –EX.2

	ACTION				(ЭОТО	
State	id	*	=	\$	S	L	R
0	s5	s4			1	2	3
1				acc			
2			s6	r5			
3				r2			
4	s5	s4				8	7
5			r4	r4			
6	s12	s11				10	9
7			r3	r3			
8			r5	r5			
9				r1			
10				r5			
11	s12	s11				10	13
12				r4			
13				r3			

Initial Grammar

$$S' \rightarrow \bullet S$$

1)S
$$\rightarrow$$
 •L=R

$$2)S \rightarrow \bullet R$$

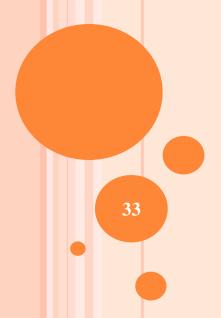
4)L →
$$\bullet$$
id

- •Si means shift and stack state i
- •rj means reduce by production numbered j

acc means accept state

•blank mean error

SECTION 3.2: LOOK AHEAD LR (LALR)



LALR PARSING TABLES

- LALR stands for LookAhead LR.
- LALR parsers are often used in practice because LALR parsing tables are smaller than LR(1) parsing tables.
- The number of states in SLR and LALR parsing tables for a grammar G are equal.
- But LALR parsers recognize more grammars than SLR parsers.
- o yacc creates a LALR parser for the given grammar.
- A state of LALR parser will be again a set of LR(1) items.

Initial Set

$$S' \rightarrow \bullet S$$

- 1) $S \rightarrow \bullet CC$
- 2) $C \rightarrow \bullet cC$
- 3) $C \rightarrow \bullet d$

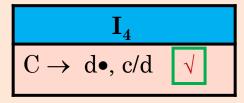
I_0 $S' \to \bullet S, \$$ $S \to \bullet CC, \$$

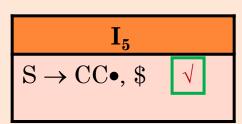
 $C \rightarrow \bullet cC, c/d$ $C \rightarrow \bullet d, c/d$

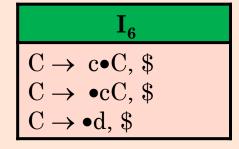
$\begin{matrix} \mathbf{I_1} \\ \mathbf{S'} \to \mathbf{S} \bullet, \$ & \checkmark \end{matrix}$

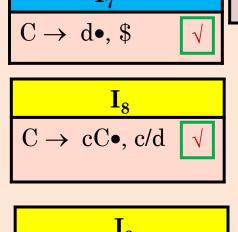
$$\begin{split} & \mathbf{I_2} \\ & \mathbf{S} \rightarrow \mathbf{C} \bullet \mathbf{C}, \, \$ \\ & \mathbf{C} \rightarrow \bullet \mathbf{c} \mathbf{C}, \, \$ \\ & \mathbf{C} \rightarrow \bullet \mathbf{d}, \$ \end{split}$$

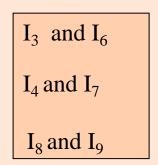
$\begin{array}{c} \mathbf{I_3} \\ \mathrm{C} \rightarrow \mathrm{c} \bullet \mathrm{C}, \, \mathrm{c/d} \\ \mathrm{C} \rightarrow \bullet \mathrm{cC}, \, \mathrm{c/d} \\ \mathrm{C} \rightarrow \bullet \mathrm{d}, \, \mathrm{c/d} \end{array}$











 $C \rightarrow cC \bullet$, \$

Initial Grammar

THE CANONICAL LR(1) COLLECTION Ex. 2

$S' \rightarrow \bullet S$

- 1) $S \rightarrow \bullet L=R$
- 2) $S \rightarrow \bullet R$
- 3) $L \rightarrow \bullet *R$
- 4) $L \rightarrow \bullet id$
- 5) $R \rightarrow \bullet L$

- $S' \rightarrow \bullet S,\$$
- $S \rightarrow \bullet L=R, \$$
- $S \rightarrow \bullet R, \$$
- $L \rightarrow \bullet *R, =/\$$
- $L \rightarrow \bullet id, =/\$$
- $R \rightarrow \bullet L$,\$

 $S' \to S \bullet, \$$



- $S \rightarrow L = R,$
- $R \to L \bullet , \$$

I_3

 $S \rightarrow R \bullet, \$$ \checkmark



- $L \rightarrow * \bullet R, = / \$$
- $R \rightarrow \bullet L = /$ \$
- $L \rightarrow \bullet *R, =/$$
- $L \rightarrow \bullet id, =/\$$

I_5

 $L \rightarrow id \bullet = /$ \$

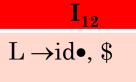


I_6

- $S \rightarrow L=\bullet R,$ \$
- $R \rightarrow \bullet L, \$$
- $L \rightarrow \bullet R,$
- $L \rightarrow \bullet id,$ \$

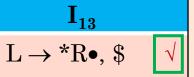
I_7

 $L \rightarrow *R \bullet, =/$$



I_8

 $R \to L \bullet, =/\$$



I_9

 $S \rightarrow L=R\bullet$, \$ $\sqrt{}$



 $R \rightarrow L^{\bullet}, \$$



- $L \rightarrow * \bullet R, \$$
- $R \rightarrow \bullet L, \$$
- $L \rightarrow \bullet *R,\$$
- $L \rightarrow \bullet id, \$$

 I_4 and I_{11}

 I_5 and I_{12}

 I_7 and I_{13}

 I_8 and I_{10}

CREATING LALR PARSING TABLES

Canonical LR(1) Parser



LALR Parser

shrink # of states

- This shrink process may introduce a **reduce/reduce** conflict in the resulting LALR parser (so the grammar is NOT LALR)
- But, this shrink process does not produce a shift/reduce conflict.

THE CORE OF A SET OF LR(1) ITEMS

• The core of a set of LR(1) items is the set of its first component.

Ex: $S \to L \bullet = R, \$$ \Rightarrow $S \to L \bullet = R$ Core $R \to L \bullet, \$$ $R \to L \bullet$

• We will find the states (sets of LR(1) items) in a canonical LR(1) parser with same cores. Then we will merge them as a single state.

 $I_1:L \rightarrow id \bullet ,=$ A new state: $I_{12}:L \rightarrow id \bullet ,=$ $L \rightarrow id \bullet ,\$$

 $I_2:L \rightarrow id \bullet ,\$$ have same core, merge them

- We will do this for all states of a canonical LR(1) parser to get the states of the LALR parser.
- In fact, the number of the states of the LALR parser for a grammar will be equal to the number of states of the SLR parser for that grammar.

CREATION OF LALR PARSING TABLES

- Create the canonical LR(1) collection of the sets of LR(1) items for the given grammar.
- Find each core; find all sets having that same core; replace those sets having same cores with a single set which is their union.

$$C = \{I_0,...,I_n\} \rightarrow C' = \{J_1,...,J_m\}$$
 where $m \le n$

- Create the parsing tables (action and goto tables) same as the construction of the parsing tables of LR(1) parser.
 - Note that: If $J=I_1 \cup ... \cup I_k$ since $I_1,...,I_k$ have same cores \rightarrow cores of $goto(I_1,X),...,goto(I_2,X)$ must be same.
 - So, goto(J,X)=K where K is the union of all sets of items having same cores as $goto(I_1,X)$.
- If no conflict is introduced, the grammar is LALR(1) grammar. (We may only introduce reduce/reduce conflicts; we cannot introduce a shift/reduce conflict)

THE CANONICAL LR(1) COLLECTION Ex. 1

Initial Set

$$S' \rightarrow \bullet S$$

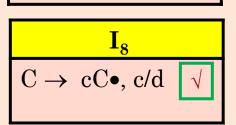
1)
$$S \rightarrow \bullet CC$$

3)
$$C \rightarrow \bullet d$$

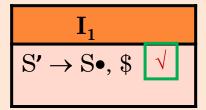
I_0 $S' \to \bullet S, \$$ $S \to \bullet CC, \$$ $C \to \bullet cC, c/d$

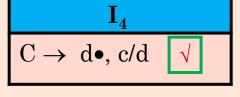
 $C \rightarrow \bullet d, c/d$

I_{3} $C \rightarrow c \bullet C, c/d$ $C \rightarrow \bullet cC, c/d$ $C \rightarrow \bullet d, c/d$



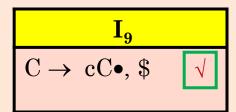
 $C \rightarrow d \bullet, \$$



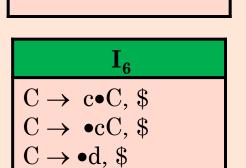


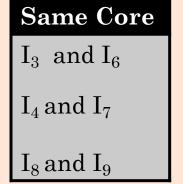
 I_5

 $S \to CC \bullet$, \$



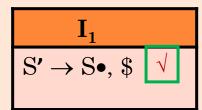
$$\begin{split} & \mathbf{I_2} \\ & \mathbf{S} \rightarrow \mathbf{C} \bullet \mathbf{C}, \, \$ \\ & \mathbf{C} \rightarrow \bullet \mathbf{c} \mathbf{C}, \, \$ \\ & \mathbf{C} \rightarrow \bullet \mathbf{d}, \$ \end{split}$$





THE CANONICAL LR(1) COLLECTION Ex. 1

I_0 $S' \to \bullet S, \$$ $S \to \bullet CC, \$$ $C \to \bullet cC, c/d$ $C \to \bullet d, c/d$

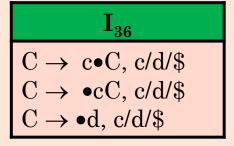


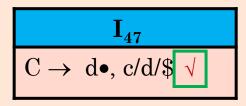
$$I_{2}$$

$$S \rightarrow C \bullet C, \$$$

$$C \rightarrow \bullet cC, \$$$

$$C \rightarrow \bullet d, \$$$

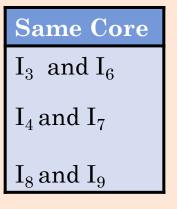




$$\begin{array}{c|c} \mathbf{I_5} \\ \mathbf{S} \rightarrow \mathbf{CC} \bullet, \$ & \checkmark \end{array}$$

$$\begin{array}{c} I_{89} \\ C \rightarrow cC \bullet, c/d/\$ \sqrt{} \end{array}$$

Initial Set $S' \rightarrow \bullet S$ 1) $S \rightarrow \bullet CC$ 2) $C \rightarrow \bullet cC$ 3) $C \rightarrow \bullet d$



LALR(1) Parsing Tables –Ex. 1

	ACTION				GO [°]	ТО
State	С	d	\$		S	С
0	s36	s47			1	2
1			acc			
2	s36	s47				5
36	s36	s47				89
47	r3	r3	r3			
5			r1			
89	r2	r2	r2			

Initial Grammar

THE CANONICAL LR(1) COLLECTION Ex. 2

$S' \rightarrow \bullet S$

- 1) $S \rightarrow \bullet L=R$
- 2) $S \rightarrow \bullet R$
- 3) $L \rightarrow \bullet *R$
- 4) $L \rightarrow \bullet id$
- 5) $R \rightarrow \bullet L$

- $S' \rightarrow \bullet S,\$$
- $S \rightarrow \bullet L=R, \$$
- $S \rightarrow \bullet R, \$$
- $L \rightarrow \bullet *R, =/\$$
- $L \rightarrow \bullet id, =/\$$
- $R \rightarrow \bullet L$,\$

 $S' \to S \bullet, \$$

\mathbf{I}_2

 $S \rightarrow L = R,$ $R \to L \bullet , \$$

- I_3
- $S \rightarrow R \bullet, \$$ \checkmark



- $L \rightarrow * \bullet R, = / \$$
- $R \rightarrow \bullet L = /$ \$
- $L \rightarrow \bullet *R, =/$$
- $L \rightarrow \bullet id, =/\$$

I_5

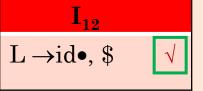
 $L \rightarrow id \bullet = /$



- I_6
- $S \rightarrow L=\bullet R,$ \$
- $R \rightarrow \bullet L, \$$
- $L \rightarrow \bullet R,$
- $L \rightarrow \bullet id,$ \$

I_7

 $L \rightarrow *R \bullet, =/$$



 I_8

 $R \to L \bullet, =/\$$



 \mathbf{I}_{13} $L \rightarrow *R \bullet, \$$



 I_9

 $S \rightarrow L=R\bullet$, \$



- I_{10}
- $R \rightarrow L^{\bullet}, \$$



- $L \rightarrow * \bullet R, \$$
- $R \to \bullet L, \$$
- $L \rightarrow \bullet *R,$ \$
- $L \rightarrow \bullet id, \$$

Same Core

- I_4 and I_{11}
- I_5 and I_{12}
- I_7 and I_{13}
- I_8 and I_{10}

THE CANONICAL LR(1) COLLECTION Ex. 2

I_0

$$S' \rightarrow \bullet S,\$$$

$$S \rightarrow \bullet L=R, \$$$

$$S \rightarrow \bullet R, \$$$

$$L \rightarrow \bullet *R, =/\$$$

$$L \rightarrow \bullet id, =/\$$$

 $R \rightarrow \bullet L, \$$

$$S' \to S \bullet , \$$$

I_2

$$S \rightarrow L = R,$$
\$

 $R \rightarrow L \bullet , \$$

I_3

$$S \rightarrow R \bullet, \$$$
 \checkmark



I_{411}

$$L \rightarrow * \bullet R, = / \$$$

$$R \rightarrow \bullet L = /$$
\$

$$L \rightarrow \bullet *R, =/$$$

 $L \rightarrow \bullet id, =/$

I_{512}

$$L \rightarrow id \bullet = /$$
\$



I_6

$$S \rightarrow L=\bullet R,$$
\$

$$R \rightarrow \bullet L, \$$$

$$L \rightarrow \bullet *R, \$$$

 $L \rightarrow \bullet id, \$$

I_{713}

$$L \rightarrow *R \bullet, =/$$$

I_{810}

$$R \to L \bullet, =/$$
\$

I_9

$$S \to L=R\bullet$$
, \$ $\sqrt{}$

Initial Grammar

$S' \rightarrow \bullet S$

1)
$$S \rightarrow \bullet L = R$$

2)
$$S \rightarrow \bullet R$$

3)
$$L \rightarrow \bullet *R$$

4)
$$L \rightarrow \bullet id$$

5)
$$R \rightarrow \bullet L$$

Same Core

 I_4 and I_{11}

 I_5 and I_{12}

 I_7 and I_{13}

 I_8 and I_{10}

LALR(1) PARSING TABLES –EX. 2

	ACTION						GOTO	
State	id	*	=	\$		S	L	R
0	S ₅₁₂	S ₄₁₁				1	2	3
1				асс				
2			s ₆	r ₅				
3				r ₂				
4	S ₅₁₂	S ₄₁₁					810	713
5			r ₄	r ₄				
6	S ₅₁₂	S ₁₁					810	9
7			r ₃	r ₃				
8			r ₅	r ₅				
9				r ₁				

SHIFT/REDUCE CONFLICT

- We say that we cannot introduce a shift/reduce conflict during the shrink process for the creation of the states of a LALR parser.
- Assume that we can introduce a shift/reduce conflict. In this case, a state of LALR parser must have:

$$A \rightarrow \alpha \bullet a$$
 and $B \rightarrow \beta \bullet a\gamma, b$

• This means that a state of the canonical LR(1) parser must have:

$$A \rightarrow \alpha \bullet ,a$$
 and $B \rightarrow \beta \bullet a\gamma ,c$

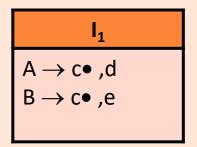
But, this state has also a shift/reduce conflict. i.e. The original canonical LR(1) parser has a conflict.

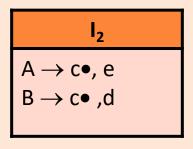
(Reason for this, the shift operation does not depend on lookaheads)

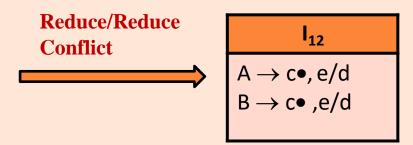
REDUCE/REDUCE CONFLICT

• But, we may introduce a reduce/reduce conflict during the shrink process for the creation of the states of a LALR parser. for acd, ace, bcd, bce, LR(0) items are

Initial Grammar
S' →S
$S \rightarrow aAd \mid bBd \mid aBe \mid bAe$
$A \rightarrow c$
$B \rightarrow c$







LALR(1) PARSING TABLES –EX. 2

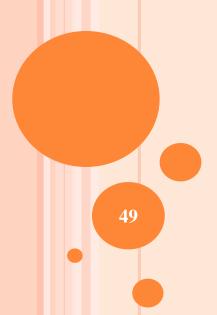
	ACTION						GOTO	
State	id	*	=	\$		S	L	R
0	s512	s411				1	2	3
1				асс				
2			s6	r5				
3				r2				
4	s512	s411					810	713
5			r4	r4				
6	s512	s11					810	9
7			r3	r3				
8			r5	r5				
9				r1				

No shift/reduce No reduce/reduce conflict



So, it is a LALR(1) grammar

SECTION 3.3: ERROR AND ERROR RECOVERY



ERRORS

- Lexical errors include misspellings of identifiers, keywords, or operators -e.g., the use of an identifier elipsesize instead of ellipsesize and missing quotes around text intended as a string.
- Syntactic errors include misplaced semicolons or extra or missing braces; that is, "{" or "}". As another example, in C or Java, the appearance of a case statement without an enclosing switch is a syntactic error (however, this situation is usually allowed by the parser and caught later in the processing, as the compiler attempts to generate code).

ERRORS -CONTD.

- Semantic errors include type mismatches between operators and operands. An example is a return statement in a Java method with result type void.
- **Logical errors** can be anything from incorrect reasoning on the part of the programmer to the use in a C program of the assignment operator = instead of the comparison operator ==. The program containing = may be well formed; however, it may not reflect the programmer's intent.

CHALLENGES OF ERROR HANDLER

- The error handler in a parser has goals that are simple to state but challenging to realize:
 - Report the presence of errors clearly and accurately.
 - Recover from each error quickly enough to detect subsequent errors.
 - Add minimal overhead to the processing of correct programs.

ERROR RECOVERY TECHNIQUES

Panic-Mode Error Recovery

• Skipping the input symbols until a synchronizing token is found.

Phrase-Level Error Recovery

• Each empty entry in the parsing table is filled with a pointer to a specific error routine to take care that error case.

Error-Productions

- If we have a good idea of the common errors that might be encountered, we can augment the grammar with productions that generate erroneous constructs.
- When an error production is used by the parser, we can generate appropriate error diagnostics.
- Since it is almost impossible to know all the errors that can be made by the programmers, this method is not practical.

Global-Correction

- Ideally, we would like a compiler to make as few change as possible in processing incorrect inputs.
- We have to globally analyze the input to find the error.
- This is an expensive method, and it is not in practice.

ERROR RECOVERY IN PREDICTIVE PARSING

- An error may occur in the predictive parsing (LL(1) parsing)
 - if the terminal symbol on the top of stack does not match with the current input symbol.
 - if the top of stack is a non-terminal A, the current input symbol is a, and the parsing table entry M[A,a] is empty.
- What should the parser do in an error case?
 - The parser should be able to give an error message (as much as possible meaningful error message).
 - It should recover from that error case, and it should be able to continue the parsing with the rest of the input.

PANIC-MODE ERROR RECOVERY IN LL(1) PARSING

- In panic-mode error recovery, we skip all the input symbols until a synchronizing token is found.
- What is the synchronizing token?
 - All the terminal-symbols in the follow set of a non-terminal can be used as a synchronizing token set for that non-terminal.
- So, a simple panic-mode error recovery for the LL(1) parsing:
 - All the empty entries are marked as *synch* to indicate that the parser will skip all the input symbols until a symbol in the follow set of the non-terminal A which on the top of the stack. Then the parser will pop that non-terminal A from the stack. The parsing continues from that state.
 - To handle unmatched terminal symbols, the parser pops that unmatched terminal symbol from the stack and it issues an error message saying that that unmatched terminal is inserted.

PANIC-MODE ERROR RECOVERY - EXAMPLE

$$S \rightarrow AbS \mid e \mid \varepsilon$$

 $A \rightarrow a \mid cAd$

FOLLOW(S)={\$} FOLLOW(A)={b,d}

	a	b	c	d	e	\$
S	$S \rightarrow AbS$	sync	$S \rightarrow AbS$	sync	$S \rightarrow e$	$S \rightarrow \epsilon$
A	$A \rightarrow a$	sync	$A \rightarrow cAd$	sync	sync	sync

stack <u>input</u> <u>output</u> **\$S** aab\$ S \rightarrow AbS aab\$ \$SbA $A \rightarrow a$ \$Sba aab\$ Error: missing b, inserted \$Sb ab\$ **\$S** ab\$ $S \rightarrow AbS$ \$SbA ab\$ $A \rightarrow a$ \$Sba ab\$ \$Sb b\$ \$S $S \rightarrow \epsilon$ \$ accept

<u>input</u>	<u>output</u>	
ceadb\$	$S \rightarrow AbS$	
ceadb\$	$A \rightarrow cAd$	
ceadb\$		
eadb\$	Error: unexpected e (illegal A	
all input	tokens until first b or d, pop A)
db\$		
b \$		
\$	$S \rightarrow \epsilon$	
\$	accept	
	ceadb\$ ceadb\$ ceadb\$ eadb\$ all input db\$ b\$	ceadb\$ $S \rightarrow AbS$ ceadb\$ $A \rightarrow cAd$ ceadb\$ eadb\$ Error: unexpected e (illegal A) all input tokens until first b or d, pop A) db\$ $S \rightarrow \epsilon$

PHRASE-LEVEL ERROR RECOVERY

- Each empty entry in the parsing table is filled with a pointer to a special error routine which will take care that error case.
- These error routines may:
 - change, insert, or delete input symbols.
 - issue appropriate error messages
 - pop items from the stack.
- We should be careful when we design these error routines, because we may put the parser into an infinite loop.

ERROR RECOVERY IN LR PARSING

- An LR parser will detect an error when it consults the parsing action table and finds an error entry. All empty entries in the action table are error entries.
- Errors are never detected by consulting the goto table.
- An LR parser will announce error as soon as there is no valid continuation for the scanned portion of the input.
- A canonical LR parser (LR(1) parser) will never make even a single reduction before announcing an error.
- The SLR and LALR parsers may make several reductions before announcing an error.
- But, all LR parsers (LR(1), LALR and SLR parsers) will never shift an erroneous input symbol onto the stack.

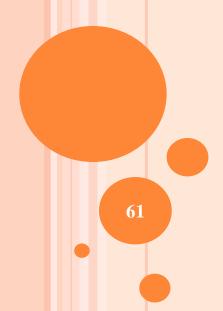
PANIC MODE ERROR RECOVERY IN LR PARSING

- Scan down the stack until a state s with a goto on a particular nonterminal A is found. (Get rid of everything from the stack before this state s).
- Discard zero or more input symbols until a symbol **a** is found that can legitimately follow A.
 - The symbol a is simply in FOLLOW(A), but this may not work for all situations.
- The parser stacks the nonterminal **A** and the state **goto[s,A]**, and it resumes the normal parsing.
- This nonterminal A is normally is a basic programming block (there can be more than one choice for A).
 - stmt, expr, block, ...

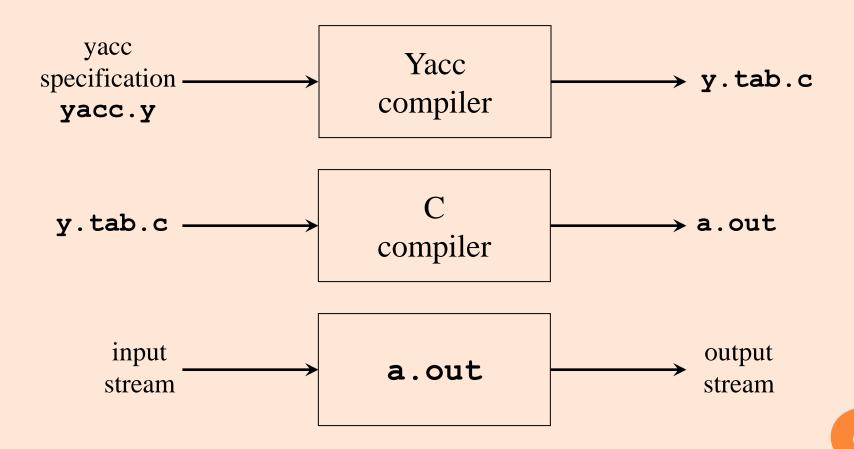
PHRASE-LEVEL ERROR RECOVERY IN LR PARSING

- Each empty entry in the action table is marked with a specific error routine.
- An error routine reflects the error that the user most likely will make in that case.
- An error routine inserts the symbols into the stack or the input (or it deletes the symbols from the stack and the input, or it can do both insertion and deletion).
 - missing operand
 - unbalanced right parenthesis

SECTION 3.4: YET ANOTHER COMPILER COMPILER (YACC)



Creating an LALR(1) Parser with YACC



YACC SPECIFICATIONS

```
• A yacc specification consists of three parts:
      yacc declarations, and C declarations within % { % }
      응응
      translation rules
      응응
      user-defined auxiliary procedures
• The translation rules are productions with actions:
      production_1 \{ semantic action_1 \}
      production, { semantic action, }
      production_n \{ semantic action_n \}
```

WRITING A GRAMMAR IN YACC

Productions in Yacc are of the form

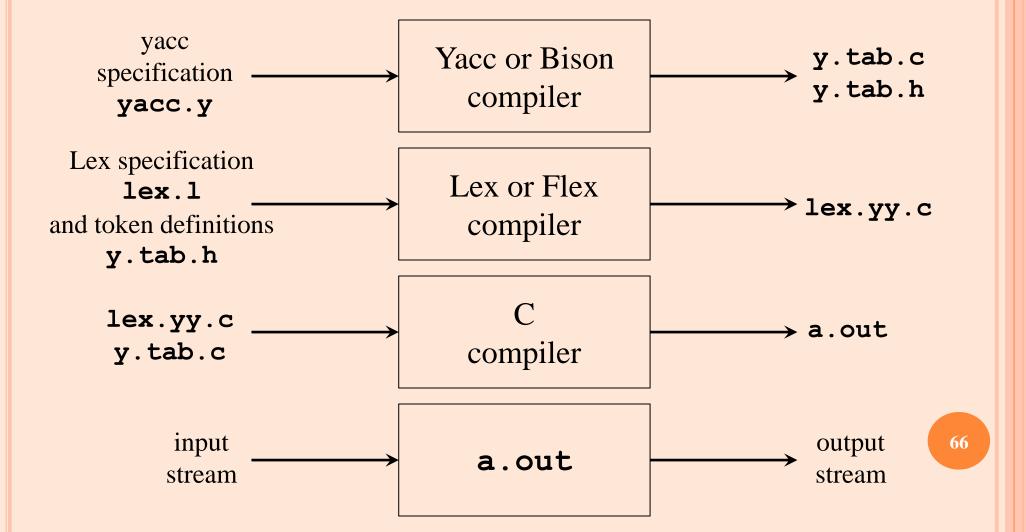
- Tokens that are single characters can be used directly within productions, e.g. '+'
- Named tokens must be declared first in the declaration part using

%token TokenName

Example 1

```
Also results in definition of
%{ #include <ctype.h> %}
                                          #define DIGIT xxx
%token DIGIT
응응
line
        : expr '\n'
                                 { printf("%d\n", $1); }
        : expr '+' term
                                 \{ \$\$ = \$1 + \$3; \}
expr
                                 \{ \$\$ = \$1; \}
          term
         term '*' factor
                                             * $3; }
term
          factor
                                   $$
factor
        : '(' expr ')'
                                   $$
          DIGIT
                                                Attribute of factor (child)
                           Attribute of
응응
int yylex()
                          term (parent)
                                               Attribute of token
{ int c = getchar();
                                               (stored in yylval)
  if (isdigit(c))
                         Example of a very crude lexical
  { yylval = c-'0';
    return DIGIT;
                         analyzer invoked by the parser
                                                                    65
  return c;
```

COMBINING LEX/FLEX WITH YACC/BISON



ERROR RECOVERY IN YACC

```
왕 {
왕}
응응
        : lines expr '\n' { printf("%g\n", $2; }
lines
        | lines '\n'
        /* empty */
         error '\n'
                                 yyerror("reenter last line: ");
                                 yyerrok;
          Error production:
                                          Reset parser to normal mode
          set error mode and
```

skip input until newline