# Advanced Database System Lab Assignment no. 2

Title: Installation, configuration and testing of Oracle 18c XE & MySQL.

**Aim:** To study the configuration of Oracle 18c XE & MySQL& build Python GUI Application.

#### **Introduction:**

#### Oracle 18c XE:

Connect Oracle Database to your favorite programming languages and dev environments including Java, .NET, Python, Node.js, Go, PHP, C/C++ and more.Learn SQL on the world's leading relational database, or experiment with Oracle's native support for JSON documents and spatial & graph data.Use free dev tools and IDEs from Oracle including SQL Developer, SQLcl, and SQL Developer Data Modeler.Install free Oracle REST Data Services (ORDS) to REST-enable your database.For low-code app development, run Oracle APEX on top of ORDS and XE at no extra cost to rapidly build data-centric web apps that look beautiful in mobile and desktop browsers.

#### MySQL:

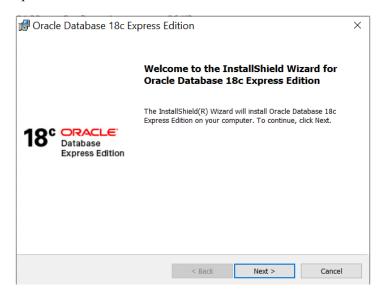
MySQL is an open-source relational database management system (RDBMS) .Its name is a combination of "My", the name of co-founder Michael Widenius's daughter My, and "SQL", the acronym for Structured Query Language. A relational database organizes data into one or more data tables in which data may be related to each other; these relations help structure the data. SQL is a language programmers use to create, modify and extract data from the relational database, as well as control user access to the database. In addition to relational databases and SQL, an RDBMS like MySQL works with an operating system to implement a relational database in a computer's storage system, manages users, allows for network access and facilitates testing database integrity and creation of backups.

#### **Procedure:**

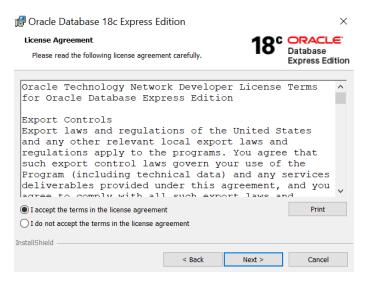
Oracle 18c XE

#### **Oracle Server Installation:**

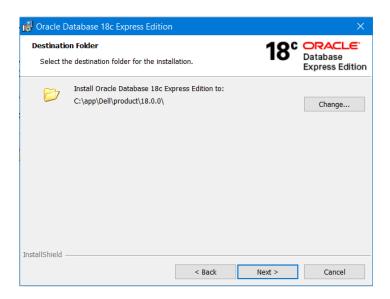
1) Download the Oracle 18c XE file from <u>oracle website</u> for your OS. Extract the zip file. Now Run the setup.exe file.



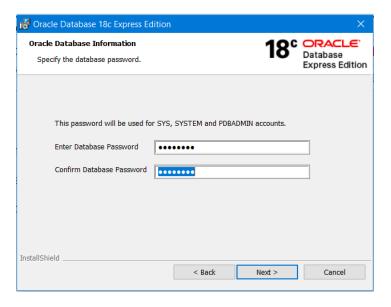
2) Read & accept the License Agreement.



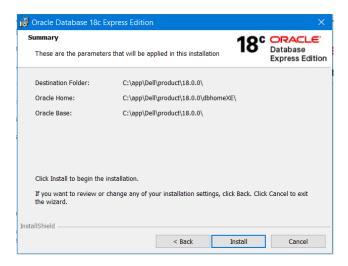
3) Choose the destination folder for the installation.



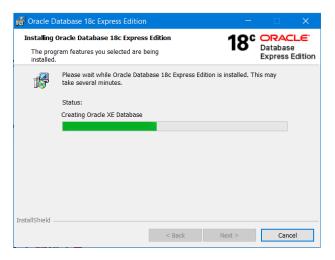
4) Enter a strong password for the database and confirm it.



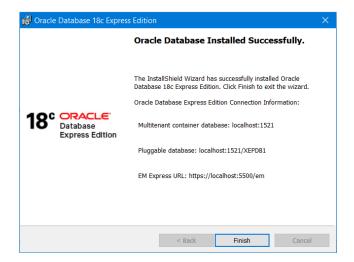
5) Verify the selected parameters.



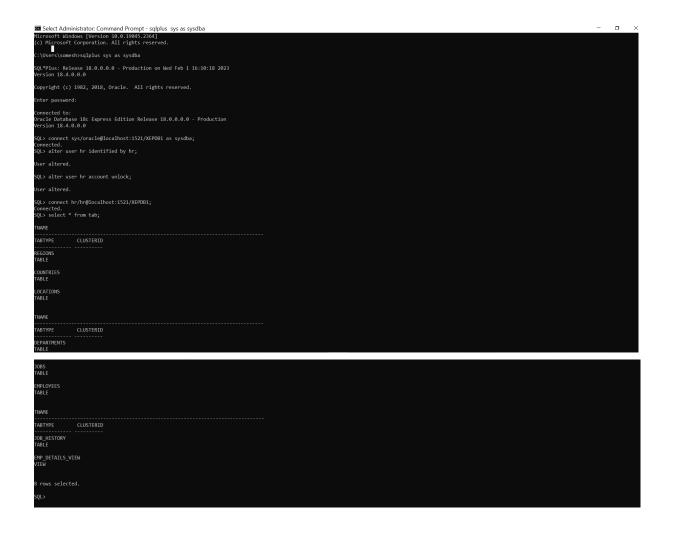
6) Wait for installation to be completed.



7) When the installation is completed, note down the connection information. Hence, the Oracle Server (18c Express Edition) is installed successfully.



# **Testing the connectivity:**



# **Creating User:**

```
SQL> create user rushi identified by "ware1234";
User created.
```

```
SQL> grant all privileges to rushi;
Grant succeeded.
```

#### Connecting to created user:

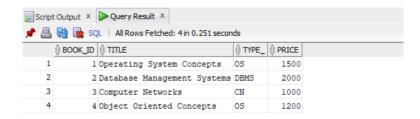
```
SQL> conn
Enter user-name: rushi
Enter password:
```

#### **Creating Sample Tables:**

```
Worksheet Query Builder

| Create table books(| book_id number, | title varchar2(40), | type_varchar2(20), | price number(10,2), | primary key(book_id) | );
| insert into books values(1,'Operating System Concepts','OS',1500); | insert into books values(2,'Database Management Systems','DBMS',2000); | insert into books values(3,'Computer Networks','CN',1000); | insert into books values(4,'Object Oriented Concepts','OS',1200);
```

#### **Table Data:**



#### **Python GUI Application:**

```
from tkinter import *

from tkinter import ttk

from tkinter import simpledialog

import tkinter, tkinter.messagebox

import cx_Oracle
```

```
# Connecting to DB
dsn tns = cx Oracle.makedsn('localhost', '1521', service name='XEPDB1')
conn = cx Oracle.connect(user='rushi', password='ware1234', dsn=dsn tns)
c = conn.cursor()
# Initializing Window
window = Tk()
window.title("Oracle Database Connectivity") # Title of window
window.geometry('900x900') # Size of window (width X height)
window.configure(background = "green"); # Background color of window
window.option add("*Font", "Times 16") # Setting the font-family & font-size
usr name = Label(window,text = f"Connected to DB as: rushi", background="green").grid(row = 0,
column = 1, pady=20)
# Getting the table names
c.execute('select table name from user tables')
DB_NAMES = [a[0] \text{ for a in c}]
variable = StringVar(window)
variable.set(DB NAMES[0]) # default value
selected tb = DB NAMES[0]
tb select = Label(window,text = "Select the table: ", background="green").grid(row = 1, column = 0,
columnspan=1, padx=10, pady=10)
tb dropdown = OptionMenu(window, variable, *DB NAMES).grid(row = 1, column = 0,
columnspan=2, padx=15)
def confirm tb():
  global selected_tb
  tkinter.messagebox.showinfo("SUCCESS", f"Table {variable.get()} is selected!")
tb btn = Button(window, text="Confirm", command=confirm tb, background="green",
foreground="white", border=5).grid(row = 1, column = 1)
# CRUD Functions
```

```
# 1. View
def view tb():
    newWindow = Toplevel(window)
    newWindow.title("VIEW Table")
    newWindow.geometry('1500x900')
    newWindow.configure(background = "green"); # Background color of window
    newWindow.option_add("*Font", "Times 16") # Setting the font-family & font-size
    global selected tb
    Label(newWindow,text = f"Viewing Table - {selected tb}", background="green").grid(row = 0,
column = 0, padx=10, pady=10)
    # Getting the primary key
    c.execute(f"select a.column name
             from all cons columns a
             inner join all constraints c
             on a.constraint_name=c.constraint_name
             where c.table_name='{selected_tb}' and c.constraint_type='P'
    for a in c:
       pk = a[0]
    # Getting all column names from table
    c.execute(f"SELECT column name
         FROM USER_TAB_COLUMNS
         WHERE table_name = '{selected_tb}'
         "")
    columns = [a[0] for a in c]
    tree = ttk. Treeview(newWindow, height=20, columns=columns, show='headings')
    tree.grid(row=1, column=0, sticky='news', padx=10, pady=10)
    # setup columns attributes
    for col in columns:
```

```
tree.heading(col, text=col)
       tree.column(col, width=100, anchor=tkinter.CENTER)
    # populate data to treeview
    c.execute(f'SELECT * FROM {selected_tb} ORDER BY {pk}')
    for a in c:
      tree.insert(", 'end', value=a)
    # scrollbar
    sb = tkinter.Scrollbar(newWindow, orient=tkinter.VERTICAL, command=tree.yview)
    sb.grid(row=1, column=1, sticky='ns', padx=0, pady=10)
    tree.config(yscrollcommand=sb.set)
    sbx = tkinter.Scrollbar(newWindow, orient=tkinter.HORIZONTAL, command=tree.xview)
    sbx.grid(row=2, column=0, sticky='ew', padx=10, pady=0)
    tree.config(xscrollcommand=sbx.set)
#2. Insert
def insert tb():
  newWindow = Toplevel(window)
  newWindow.title("INSERT into Table")
  newWindow.geometry('900x900')
  newWindow.configure(background = "green"); # Background color of window
  newWindow.option add("*Font", "Times 16") # Setting the font-family & font-size
  global selected tb
  Label(newWindow,text = f"Insert values in table: {selected tb}", background="green").grid(row =
0, column = 0, padx=10, pady=10)
  c.execute(f"SELECT column name
         FROM USER TAB COLUMNS
         WHERE table name = '{selected tb}'
         "")
```

```
# Getting columns names
  columns = [a[0] \text{ for a in } c]
  ent_ref = [] # For storing the Entry references
  # Populating Labels and Entries
  for ind, nm in enumerate(columns):
     Label(newWindow,text = nm, background="green").grid(row = ind+1, column = 0, padx=10,
pady=10)
     ent = Entry(newWindow)
     ent.grid(row = ind+1,column = 1)
     ent_ref.append(ent)
  def insert_val():
     val = []
     is_empty = False
     # Getting value from each entry field
     for r in ent_ref:
       if len(r.get()) > 0:
          val.append(r.get())
       else:
          tkinter.messagebox.showerror("ERROR", "All the fields are required!")
          is empty = True
          break
     # Checking if all fields are filled, before inserting
     if not is_empty:
       \mathbf{v} = []
       # Typecasting values (int, float & string)
       for x in val:
          try:
            v.append(int(x))
          except ValueError:
```

```
try:
               v.append(float(x))
            except ValueError:
               v.append(x)
       # Inserting values
       s = finsert into \{selected\_tb\}('+','.join(['?']*len(v))+')'+' \ values('+','.join([':?']*len(v))+')' \}
       for a in columns:
         s = s.replace('?', a, 1)
       for a in columns:
         s = s.replace('?', a, 1)
       try:
         c.execute(s, v)
          conn.commit()
          for r in ent ref:
            r.delete(0, END)
          tkinter.messagebox.showinfo("SUCCESS", "Values inserted into table successfully!")
       except Exception as e:
          tkinter.messagebox.showerror("ERROR", e)
  Button(newWindow, text="Insert Values", command=insert_val, background="green",
foreground="white").grid(row = ind+2, column = 1, pady=20, sticky='ew')
#3. Update
def update_tb():
  global selected_tb
  try:
    c.execute(f"select a.column_name
              from all_cons_columns a
              inner join all constraints c
              on a.constraint_name=c.constraint_name
              where c.table_name='{selected_tb}' and c.constraint_type='P'
```

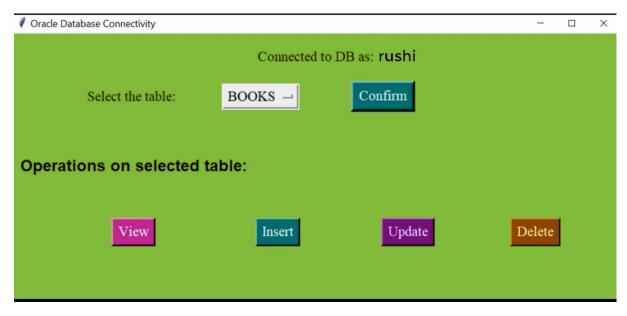
```
for a in c:
      pk = a[0]
    id = simpledialog.askinteger(title="UPDATE", prompt="Enter the ID to be updated: ")
    if id is not None:
      c.execute(f'select * from {selected tb} where {pk}={id}')
      if len(c.fetchall()) == 0:
         tkinter.messagebox.showerror("ERROR", "No record was found with the given ID!")
       else:
         newWindow = Toplevel(window)
         newWindow.title("UPDATE Table")
         newWindow.geometry('900x900')
         newWindow.configure(background = "green"); # Background color of window
         newWindow.option add("*Font", "Times 16") # Setting the font-family & font-size
         Label(newWindow,text = "Update values in table:", background="green").grid(row = 0,
column = 0, padx=10, pady=10)
         c.execute(f"SELECT column name
                FROM USER TAB COLUMNS
                WHERE table name = '{selected tb}'
                "")
         columns = [a[0] \text{ for a in } c]
         ent ref = []
         c.execute(f'select * from {selected tb} where {pk}={id}')
         val = []
         for a in c:
           val.append(a)
```

```
val = [str(item) for t in val for item in t]
         for ind, nm in enumerate(columns):
            Label(newWindow,text = nm, background="green").grid(row = ind+1, column = 0,
padx=10, pady=10)
            ent = Entry(newWindow)
            ent.grid(row = ind+1,column = 1)
            ent.insert(0, val[ind])
            ent_ref.append(ent)
         def update_val():
            upd_val = []
            is_empty = False
            for r in ent_ref:
              if len(r.get()) > 0:
                 upd_val.append(r.get())
              else:
                 tkinter.messagebox.showerror("ERROR", "All the fields are required!")
                 is_empty = True
                 break
            if not is_empty:
              v = []
              for x in upd_val:
                 try:
                   v.append(int(x))
                 except ValueError:
                   try:
                      v.append(float(x))
                   except ValueError:
                      v.append(x)
```

```
s = f'update \{ selected tb \} set '+', '.join(['? = :?']*len(v))+f' where \{ pk \} = \{ id \}' \}
              for a in columns:
                 s = s.replace('?', a, 2)
              try:
                 c.execute(s, v)
                 conn.commit()
                 newWindow.destroy()
                 tkinter.messagebox.showinfo("SUCCESS", "Values updated successfully!")
              except Exception as e:
                 tkinter.messagebox.showerror("ERROR", e)
          Button(newWindow, text="Update Values", command=update_val, background="blue",
foreground="white").grid(row = ind+2, column = 1, pady=20, sticky='ew')
  except Exception as e:
    tkinter.messagebox.showerror("ERROR", e)
#4. Delete
def delete tb():
  global selected tb
  try:
    c.execute(f"select a.column_name
              from all_cons_columns a
              inner join all_constraints c
              on a.constraint name=c.constraint name
              where c.table name='{selected tb}' and c.constraint type='P'
              "")
    for a in c:
       pk = a[0]
```

```
id = simpledialog.askinteger(title="DELETE", prompt="Enter the ID to be deleted: ")
    if id is not None:
       c.execute(f'delete from {selected tb} where {pk}={id}')
       if c.rowcount == 0:
         tkinter.messagebox.showerror("ERROR", "Cannot DELETE!\nNo record was found with
the given ID!")
       else:
         conn.commit()
         tkinter.messagebox.showinfo("SUCCESS", "Deleted record from table successfully!")
  except Exception as e:
    tkinter.messagebox.showerror("ERROR", e)
# CRUD operation buttons
if selected the is not None:
  Label(window, text = "Operations on selected table:", background="green", font='Helvetica 18
bold').grid(row = 3, column = 0, padx=10, pady=60)
  view_btn = Button(window, text="View", command=view_tb, background="#9629ff",
foreground="white", border=3).grid(row = 4, column = 0)
  insert btn = Button(window, text="Insert", command=insert tb, background="green",
foreground="white", border=3).grid(row = 4, column = 1, sticky='w', columnspan=1)
  update btn = Button(window, text="Update", command=update tb, background="blue",
foreground="white", border=3).grid(row = 4, column = 1, columnspan=2)
  delete btn = Button(window, text="Delete", command=delete tb, background="red",
foreground="white", border=3).grid(row = 4, column = 2)
window.mainloop() # window remains until user closes it
conn.close() # Closing the connection to database
```

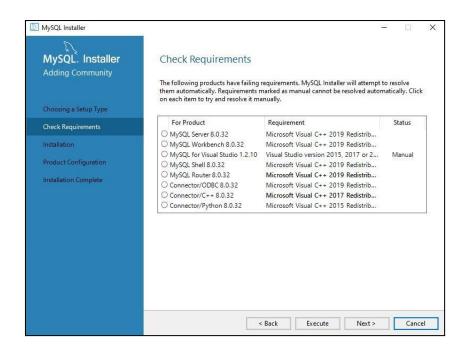
# **Output:**



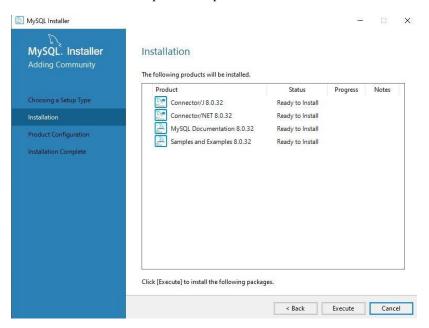
# MySQL

# **MySQL** installation:

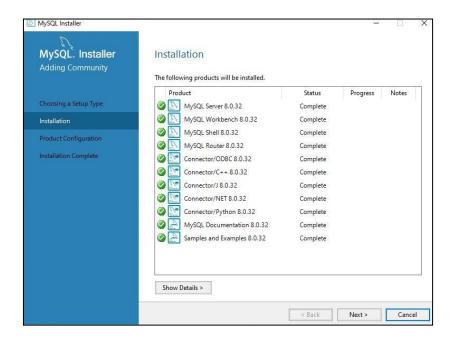
- 1) Install the setup for MySQL from MySQL website. Run the setup.exe. Choose installation type as 'Full'.
- 2) It will check whether your computer satisfies the necessary requirements. Install the necessary requirements (select requirements and click Execute) and click next.



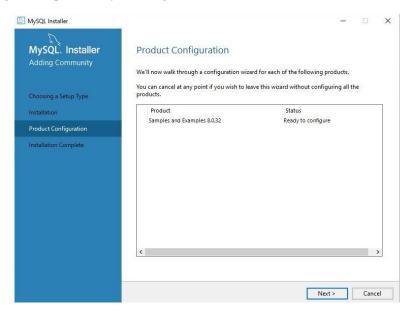
3) Click execute to install the required setups.



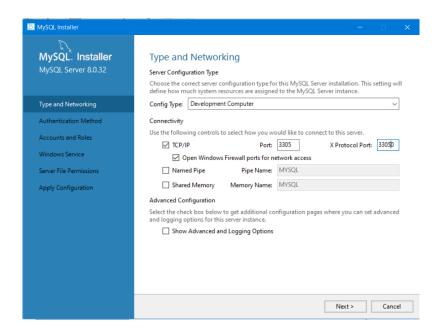
4) Wait until all the files are installed.



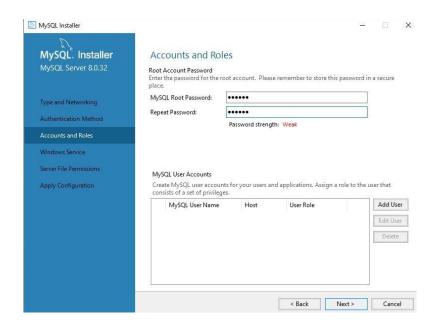
5) Configure the product by clicking next.



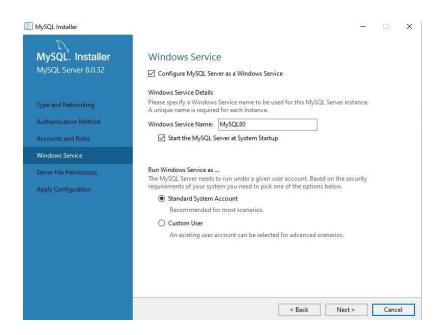
6) Configure the network and click next.



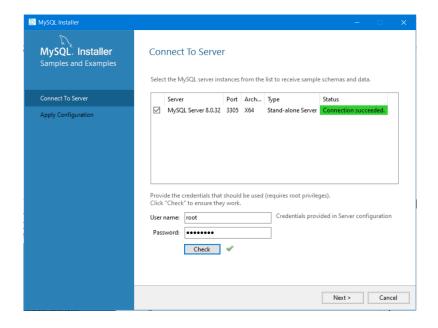
7) Set the password for 'root' (admin) and click next.



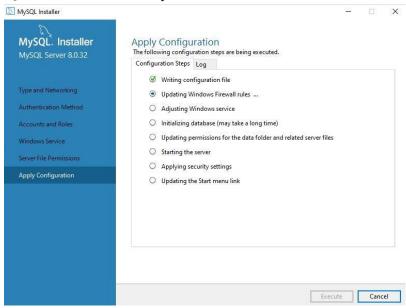
8) Configure the windows service to start. Click next.



9) Connect to server by logging in with the created credentials. Check the connectivity.



10) Apply the configuration by clicking on execute. Wait for all changes to be applied. MySQL is installed successfully.



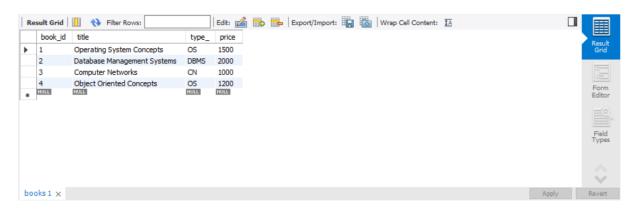
# **Creating User:**

#### **Connecting to created user:**

#### **Creating Sample Tables:**

```
🚞 🔚 | 🦩 🖟 👰 🔘 | 🚱 | 💿 🚳 📕 | Limit to 1000 rows 🔻 | 🜟 | 🥩 🔍 🗻 🖃
 1 • ⊖ create table books(
          book_id int,
 2
          title varchar(40),
 3
 4
          type_ varchar(20),
 5
           price int(10),
 6
           primary key(book_id)
 7
 8
 9 • insert into books values(1, 'Operating System Concepts', 'OS', 1500);
10 •
      insert into books values(2, 'Database Management Systems', 'DBMS', 2000);
11 • insert into books values(3,'Computer Networks','CN',1000);
12 • insert into books values(4, 'Object Oriented Concepts', 'OS', 1200);
13
14
15 • select * from books;
```

#### **Table Data:**



# **Python GUI Application:**

```
from tkinter import *

from tkinter import ttk

from tkinter import simpledialog

import tkinter, tkinter.messagebox

import mysql.connector as connector
```

```
# Connecting to DB
conn = connector.connect(host='localhost', user='2020BTECS00008', password='2020BTECS00008',
database='ads')
c = conn.cursor()
# Initializing Window
window = Tk()
window.title("MySQL Database Connectivity") # Title of window
window.geometry('900x900') # Size of window (width X height)
window.configure(background = "orange"); # Background color of window
window.option_add("*Font", "Times 16") # Setting the font-family & font-size
usr name = Label(window,text = f"Connected to DB as: 2020BTECS00008",
background="orange").grid(row = 0, column = 1, pady=20)
# Getting the table names
c.execute('show tables')
DB NAMES = [str.upper(a[0]) for a in c]
variable = StringVar(window)
variable.set(DB_NAMES[0]) # default value
selected tb = DB NAMES[0]
tb select = Label(window,text = "Select the table: ", background="orange").grid(row = 1, column =
0, columnspan=1, padx=10, pady=10)
tb dropdown = OptionMenu(window, variable, *DB NAMES).grid(row = 1, column = 0,
columnspan=2, padx=15)
def confirm tb():
  global selected tb
  selected tb = variable.get()
  tkinter.messagebox.showinfo("SUCCESS", f"Table {selected tb} is selected!")
tb btn = Button(window, text="Confirm", command=confirm_tb, background="green",
foreground="white", border=5).grid(row = 1, column = 1)
```

```
# CRUD Functions
# 1. View
def view tb():
    newWindow = Toplevel(window)
    newWindow.title("VIEW Table")
    newWindow.geometry('1500x900')
    newWindow.configure(background = "orange"); # Background color of window
    newWindow.option_add("*Font", "Times 16") # Setting the font-family & font-size
    global selected tb
    Label(newWindow,text = f"Viewing Table - {selected tb}", background="orange").grid(row =
0, column = 0, padx=10, pady=10)
    # Getting the primary key
    c.execute(f"select column name
            from information_schema.key_column_usage
            where table name='{selected tb}' and constraint name='PRIMARY'
    for a in c:
       pk = a[0]
    # Getting all column names from table
    c.execute(f"show columns
            FROM {selected tb}
         "")
    columns = [str.upper(a[0]) for a in c]
    tree = ttk. Treeview(newWindow, height=20, columns=columns, show='headings')
    tree.grid(row=1, column=0, sticky='news', padx=10, pady=10)
    # setup columns attributes
    for col in columns:
       tree.heading(col, text=col)
       tree.column(col, width=100, anchor=tkinter.CENTER)
```

```
# populate data to treeview
    c.execute(f'SELECT * FROM {selected tb} ORDER BY {pk}')
    for a in c:
       tree.insert(", 'end', value=a)
    # scrollbar
    sb = tkinter.Scrollbar(newWindow, orient=tkinter.VERTICAL, command=tree.yview)
    sb.grid(row=1, column=1, sticky='ns', padx=0, pady=10)
    tree.config(yscrollcommand=sb.set)
    sbx = tkinter.Scrollbar(newWindow, orient=tkinter.HORIZONTAL, command=tree.xview)
    sbx.grid(row=2, column=0, sticky='ew', padx=10, pady=0)
    tree.config(xscrollcommand=sbx.set)
#2. Insert
def insert tb():
  newWindow = Toplevel(window)
  newWindow.title("INSERT into Table")
  newWindow.geometry('900x900')
  newWindow.configure(background = "orange"); # Background color of window
  newWindow.option_add("*Font", "Times 16") # Setting the font-family & font-size
  global selected tb
  Label(newWindow,text = f"Insert values in table: {selected tb}", background="orange").grid(row
= 0, column = 0, padx=10, pady=10)
  c.execute(f"show columns
          FROM {selected tb}
         "")
  # Getting columns names
  columns = [str.upper(a[0]) for a in c]
```

```
ent_ref = [] # For storing the Entry references
  # Populating Labels and Entries
  for ind, nm in enumerate(columns):
    Label(newWindow,text = nm, background="orange").grid(row = ind+1, column = 0, padx=10,
pady=10
    ent = Entry(newWindow)
    ent.grid(row = ind+1,column = 1)
    ent_ref.append(ent)
  def insert_val():
    val = []
    is_empty = False
    # Getting value from each entry field
    for r in ent ref:
       if len(r.get()) > 0:
         val.append(r.get())
       else:
          tkinter.messagebox.showerror("ERROR", "All the fields are required!")
          is_empty = True
          break
    # Checking if all fields are filled, before inserting
    if not is_empty:
       \mathbf{v} = []
       # Typecasting values (int, float & string)
       for x in val:
         try:
            v.append(int(x))
          except ValueError:
            try:
               v.append(float(x))
            except ValueError:
```

```
v.append(x)
       # Inserting values
       s = finsert into \{selected\_tb\}('+','.join(['?']*len(v))+')'+' values('+','.join(['%s']*len(v))+')' \}
       for a in columns:
         s = s.replace('?', a, 1)
       try:
         c.execute(s, v)
         conn.commit()
         for r in ent ref:
            r.delete(0, END)
         tkinter.messagebox.showinfo("SUCCESS", "Values inserted into table successfully!")
       except Exception as e:
         tkinter.messagebox.showerror("ERROR", e)
  Button(newWindow, text="Insert Values", command=insert val, background="green",
foreground="white").grid(row = ind+2, column = 1, pady=20, sticky='ew')
#3. Update
def update tb():
  global selected_tb
  try:
    c.execute(f"select column_name
             from information_schema.key_column_usage
             where table_name='{selected_tb}' and constraint_name='PRIMARY'
              "")
    for a in c:
       pk = a[0]
    id = simpledialog.askinteger(title="UPDATE", prompt="Enter the ID to be updated: ")
```

```
if id is not None:
       c.execute(f'select * from {selected tb} where {pk}={id}')
      if len(c.fetchall()) == 0:
         tkinter.messagebox.showerror("ERROR", "No record was found with the given ID!")
       else:
         newWindow = Toplevel(window)
         newWindow.title("UPDATE Table")
         newWindow.geometry('900x900')
         newWindow.configure(background = "orange"); # Background color of window
         newWindow.option add("*Font", "Times 16") # Setting the font-family & font-size
         Label(newWindow,text = f"Update values in table: {selected tb}",
background="orange").grid(row = 0, column = 0, padx=10, pady=10)
         c.execute(f"show columns
                 FROM {selected tb}
              "")
         columns = [str.upper(a[0]) for a in c]
         ent ref = []
         c.execute(f'select * from {selected tb} where {pk}={id}')
         val = []
         for a in c:
           val.append(a)
         val = [str(item) for t in val for item in t]
         for ind, nm in enumerate(columns):
            Label(newWindow,text = nm, background="orange").grid(row = ind+1, column = 0,
padx=10, pady=10)
            ent = Entry(newWindow)
            ent.grid(row = ind+1,column = 1)
```

```
ent.insert(0, val[ind])
  ent_ref.append(ent)
def update_val():
  upd_val = []
  is_empty = False
  for r in ent_ref:
     if len(r.get()) > 0:
        upd_val.append(r.get())
     else:
        tkinter.messagebox.showerror("ERROR", "All the fields are required!")
        is_empty = True
        break
  if not is_empty:
     \mathbf{v} = []
     for x in upd_val:
        try:
          v.append(int(x))
        except ValueError:
          try:
             v.append(float(x))
          except ValueError:
             v.append(x)
     s = f'update \{ selected tb \} set '+', '.join(['? = %s']*len(v))+f' where \{ pk \} = \{ id \}' \}
     for a in columns:
        s = s.replace('?', a, 1)
     try:
```

```
c.execute(s, v)
                conn.commit()
                newWindow.destroy()
                tkinter.messagebox.showinfo("SUCCESS", "Values updated successfully!")
              except Exception as e:
                tkinter.messagebox.showerror("ERROR", e)
         Button(newWindow, text="Update Values", command=update_val, background="blue",
foreground="white").grid(row = ind+2, column = 1, pady=20, sticky='ew')
  except Exception as e:
    tkinter.messagebox.showerror("ERROR", e)
#4. Delete
def delete tb():
  global selected_tb
  try:
    c.execute(f"select column_name
             from information schema.key column usage
             where table name='{selected tb}' and constraint name='PRIMARY'
              (""
    for a in c:
       pk = a[0]
    id = simpledialog.askinteger(title="DELETE", prompt="Enter the ID to be deleted: ")
    if id is not None:
       c.execute(f'delete from {selected tb} where {pk}={id}')
      if c.rowcount == 0:
         tkinter.messagebox.showerror("ERROR", "Cannot DELETE!\nNo record was found with
the given ID!")
```

```
else:
         conn.commit()
         tkinter.messagebox.showinfo("SUCCESS", "Deleted record from table successfully!")
  except Exception as e:
    tkinter.messagebox.showerror("ERROR", e)
# CRUD operation buttons
if selected tb is not None:
  Label(window, text = "Operations on selected table:", background="orange", font='Helvetica 18
bold').grid(row = 3, column = 0, padx=10, pady=60)
  view btn = Button(window, text="View", command=view tb, background="#9629ff",
foreground="white", border=3).grid(row = 4, column = 0)
  insert btn = Button(window, text="Insert", command=insert tb, background="green",
foreground="white", border=3).grid(row = 4, column = 1, sticky='w', columnspan=1)
  update btn = Button(window, text="Update", command=update tb, background="blue",
foreground="white", border=3).grid(row = 4, column = 1, columnspan=2)
  delete btn = Button(window, text="Delete", command=delete tb, background="red",
foreground="white", border=3).grid(row = 4, column = 2)
window.mainloop() # window remains until user closes it
conn.close() # Closing the connection to database
```

#### **Output:**

