

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 7\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

In a messaging application, users maintain a contact list with names and corresponding phone numbers. Develop a program to manage this contact list using a dictionary implemented with hashing.

The program allows users to add contacts, delete contacts, and check if a specific contact exists. Additionally, it provides an option to print the contact list in the order of insertion.

##### *Input Format*

The first line consists of an integer  $n$ , representing the number of contact pairs to be inserted.

Each of the next  $n$  lines consists of two strings separated by a space: the name of the contact (key) and the corresponding phone number (value).

The last line contains a string k, representing the contact to be checked or removed.

### ***Output Format***

If the given contact exists in the dictionary:

1. The first line prints "The given key is removed!" after removing it.
2. The next n - 1 lines print the updated contact list in the format: "Key: X; Value: Y" where X represents the contact's name and Y represents the phone number.

If the given contact does not exist in the dictionary:

1. The first line prints "The given key is not found!".
2. The next n lines print the original contact list in the format: "Key: X; Value: Y" where X represents the contact's name and Y represents the phone number.

Refer to the sample outputs for the formatting specifications.

### ***Sample Test Case***

Input: 3

Alice 1234567890

Bob 9876543210

Charlie 4567890123

Bob

Output: The given key is removed!

Key: Alice; Value: 1234567890

Key: Charlie; Value: 4567890123

### ***Answer***

```
#include <stdio.h>
```

```
#include <string.h>
```

```
#define MAX 50
```

```
#define SIZE 101
```

```

typedef struct {
    char name[20];
    char phone[20];
    int is_active;
} Contact;

Contact table[SIZE];
char insertion_order[MAX][20];
int insertion_count = 0;

int hash(char *key) {
    int sum = 0;
    for (int i = 0; key[i]; i++) {
        sum += key[i];
    }
    return sum % SIZE;
}

void insert(char *name, char *phone) {
    int index = hash(name);
    while (table[index].is_active && strcmp(table[index].name, name) != 0) {
        index = (index + 1) % SIZE;
    }
    strcpy(table[index].name, name);
    strcpy(table[index].phone, phone);
    table[index].is_active = 1;
    strcpy(insertion_order[insertion_count++], name);
}

int search(char *name) {
    int index = hash(name);
    int start = index;
    while (table[index].is_active || strlen(table[index].name) != 0) {
        if (table[index].is_active && strcmp(table[index].name, name) == 0)
            return index;
        index = (index + 1) % SIZE;
        if (index == start)
            break;
    }
    return -1;
}

```

```

int deletee(char *name) {
    int idx = search(name);
    if (idx != -1) {
        table[idx].is_active = 0;
        return 1;
    }
    return 0;
}

void print_contacts() {
    for (int i = 0; i < insertion_count; i++) {
        int idx = search(insertion_order[i]);
        if (idx != -1) {
            printf("Key: %s; Value: %s\n", table[idx].name, table[idx].phone);
        }
    }
}

int main() {
    int n;
    scanf("%d", &n);
    char name[20], phone[20];
    for (int i = 0; i < n; i++) {
        scanf("%s %s", name, phone);
        insert(name, phone);
    }
    char key[20];
    scanf("%s", key);
    if (deletee(key)) {
        printf("The given key is removed!\n");
    } else {
        printf("The given key is not found!\n");
    }
    print_contacts();
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10