# Rajalakshmi Engineering College

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Batch: 2028

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 7\_COD\_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Priya is developing a simple student management system. She wants to store roll numbers in a hash table using Linear Probing, and later search for specific roll numbers to check if they exist.

Implement a hash table using linear probing with the following operations:

Insert all roll numbers into the hash table. For a list of query roll numbers, print "Value x: Found" or "Value x: Not Found" depending on whether it exists in the table.

#### **Input Format**

The first line contains two integers, n and table\_size — the number of roll numbers to insert and the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert.

The third line contains an integer q — the number of queries.

The fourth line contains q space-separated integers — the roll numbers to search for.

#### **Output Format**

The output print q lines — for each query value x, print: "Value x: Found" or "Value x: Not Found"

Refer to the sample output for formatting specifications.

### Sample Test Case

```
Input: 5 10
21 31 41 51 61
3
31 60 51
Output: Value 31: Found
Value 60: Not Found
Value 51: Found
Answer
#include <stdio.h>
#define MAX 100
void initializeTable(int table[], int size) {
  for (int i = 0; i < size; i++) {
    table[i] = -1;
  }
int linearProbe(int table[], int size, int num) {
  int index = num % size;
  int startIndex = index:
  while (table[index] != -1) {
    index = (index + 1) % size;
```

```
if (index == startIndex)
       return -1;
  }
  return index;
void insertIntoHashTable(int table[], int size, int arr[], int n) {
  for (int i = 0; i < n; i++) {
    int num = arr[i];
    int index = num % size;
    if (table[index] == -1) {
       table[index] = num;
    } else {
       int newIndex = linearProbe(table, size, num);
       if (newIndex != -1)
         table[newIndex] = num;
    }
  }
int searchInHashTable(int table[], int size, int key) {
  int index = key % size;
  int startIndex = index;
  while (table[index] != -1) {
    if (table[index] == key)
       return 1;
    index = (index + 1) \% size;
    if (index == startIndex)
       break;
  }
  return 0;
void printTable(int table[], int size) {
  for (int i = 0; i < size; i++) {
    printf("%d", table[i]);
    if (i != size - 1)
       printf(" ");
  printf("\n");
}
int main() {
  int n, table_size;
```

```
scanf("%d %d", &n, &table_size);
int arr[MAX], table[MAX];
for (int i = 0; i < n; i++)
  scanf("%d", &arr[i]);
initializeTable(table, table_size);
insertIntoHashTable(table, table_size, arr, n);
int q, x;
scanf("%d", &q);
for (int i = 0; i < q; i++) {
  scanf("%d", &x);
  if (searchInHashTable(table, table_size, x))
    printf("Value %d: Found\n", x);
  else
    printf("Value %d: Not Found\n", x);
}
return 0;
```

Status: Correct Marks: 10/10