# Shreya Sundar

CS Student at UCSC

## Experience

### UI/UX Designer

Sep 2022 - Present

#### Tech4Good

- working on designs for Compass, a conversational and mentorship platform
- expanding on existing designs and designing user flows and responsive views

#### Frontend Developer

Mar 2022 - Sep 2022

#### Tech4Good

- designed user interface components for Gratitude, a thank you card sharing platform, and Collectively, a platform to find others to learn with
- Primarily utilized HTML, CSS, and Git, along with basic Typescript, Node, and Angular technologies.

Co-Lead Sep 2022 - Present

#### Creative Tech Design @ UCSC

- conducted weekly team meetings to organize and plan club agenda
- communicated with subcommittee leads to organize tasks and event planning

#### Outreach Officer

Nov 2021 - Sep 2022

#### Creative Tech Design @ UCSC

- Collaborated with other team members to conduct an Intro to Figma workshop for club members
- Organized and conducted a fundraiser with other team members to raise funds for club activities

### Education

### University of California, Santa Cruz

Sep 2021 - Dec 2024 (anticipated)

### **B.S. Computer Science**

Relavent Coursework:

- Math 19A Calculus for STEM I
- Math 19B Calculus for STEM II
- Math 23A Vector Calculus
- AM 10 Mathematical Methods for Engineers I (Linear Algebra)
- CSE 20 Beginning Programming in Python
- CSE 30 Programming Abstractions in Python

#### **Skills**

#### Soft

- Teamwork
- Collaboration
- Organization
- Communication
- Empathy

#### **Technical**

- HTML
- CSS
- Python
- Git

#### Design

- Figma
- Adobe XD