Practical 10: Playing Video

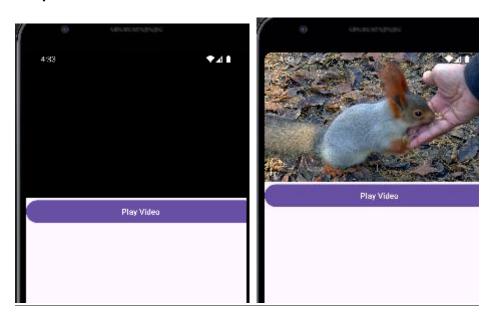
Steps: Create "raw" folder in res -> put a video in it (with .mp4 extension) -> then write the following codes

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:id="@+id/main"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <LinearLayout
   android:layout_width="409dp"
   android:layout_height="729dp"
   android:orientation="vertical"
   tools:layout_editor_absoluteX="1dp"
   tools:layout_editor_absoluteY="1dp">
   <VideoView
     android:id="@+id/videoView"
     android:layout_width="match_parent"
     android:layout_height="258dp" />
   <Button
     android:id="@+id/button"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:text="Play Video" />
 </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

```
package com.example.test;
import android.net.Uri;
import android.os.Bundle;
import android.util.Log;
import android.view.View;
import android.widget.Button;
import android.widget.MediaController;
import android.widget.VideoView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
 VideoView videoView;
  Button btn;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   videoView = findViewById(R.id.videoView);
   btn = findViewById(R.id.button); // Ensure button is initialized
   setupVideoView();
   // Set button click listener
   btn.setOnClickListener(this::playVideo);
 }
  private void setupVideoView() {
   MediaController mediaController = new MediaController(this);
   mediaController.setAnchorView(videoView);
   videoView.setMediaController(mediaController);
   videoView.setOnPreparedListener(mp -> mediaController.show(0)); // Force show controls
 }
  public void playVideo(View view) {
   try {
     Uri uri = Uri.parse("android.resource://" + getPackageName() + "/" + R.raw.myvideo);
```

```
videoView.setVideoURI(uri);
videoView.requestFocus();
videoView.setOnPreparedListener(mp -> videoView.start());
} catch (Exception e) {
    Log.e("Error", "Video playback failed", e);
}
}
// Ensure this closing brace is present for the class
```



Practical 9: Login Example

Create an android application that displays a login form with text for username and password and button for submit and reset. On submitting, toast should be displayed accordingly i.e. "Correct username and password" if username and password match and "Incorrect username/password" if username and password do not match.

(Note: Can change design accordingly.)

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"</pre>
```

```
xmlns:tools="http://schemas.android.com/tools"
android:id="@+id/main"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">
<RelativeLayout
 android:layout_width="409dp"
 android:layout_height="729dp"
 tools:layout_editor_absoluteX="1dp"
 tools:layout_editor_absoluteY="28dp">
  <TextView
   android:id="@+id/LoginExample"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:background="#ED0101"
   android:fontFamily="sans-serif-condensed"
   android:text="Login Example"
   android:textAlignment="center"
   android:textColor="#FFFFFF"
   android:textSize="34sp"/>
  <EditText
   android:id="@+id/Username"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:layout_below="@id/LoginExample"
   android:layout_alignParentStart="true"
   android:layout_alignParentLeft="true"
   android:layout_alignParentEnd="true"
   android:layout_alignParentRight="true"
   android:ems="10"
   android:focusable="true"
   android:hint="Enter Username"
   android:inputType="text" />
  <EditText
   android:id="@+id/Password"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:layout_below="@id/Username"
   android:layout_alignParentStart="true"
   android:layout_alignParentLeft="true"
```

```
android:layout_alignParentEnd="@+id/Username"
 android:layout_alignParentRight="@+id/Username"
 android:ems="10"
 android:hint="Password"
 android:inputType="textPassword"/>
<TextView
 android:id="@+id/AttemptsRemaining"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_below="@+id/Password"
 android:layout_alignParentStart="true"
 android:layout_alignParentLeft="true"
 android:maxHeight="35dp"
 android:text="Attempts Remaining"
 android:textSize="20sp" />
<TextView
 android:id="@+id/num"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_alignBottom="@id/AttemptsRemaining"
 android:layout_alignParentStart="true"
 android:layout_alignParentLeft="true"
 android:layout_marginStart="97dp"
 android:layout_marginLeft="97dp"
 android:layout_marginEnd="-281dp"
 android:layout_marginRight="-281dp"
 android:layout_marginBottom="-59dp"
 android:textSize="34sp" />
<Button
 android:id="@+id/submit"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_alignParentLeft="true"
 android:layout_alignParentBottom="true"
 android:text="Submit"/>
<Button
 android:id="@+id/cancel"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_alignParentEnd="true"
```

```
android:layout_alignParentRight="true"
android:layout_alignParentBottom="true"
android:text="Cancel" />
</RelativeLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

```
package com.example.p9;
import android.graphics.Color;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity {
  Button b1, b2;
 EditText e1, e2;
 TextView tx1;
 int counter = 3;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   EdgeToEdge.enable(this);
   setContentView(R.layout.activity_main);
   e1 = (EditText)findViewById(R.id.Username);
   e2 = (EditText)findViewByld(R.id.Password);
   b1 = (Button)findViewById(R.id.submit);
   b2 = (Button)findViewById(R.id.cancel);
   tx1 = (TextView)findViewByld(R.id.num);
```

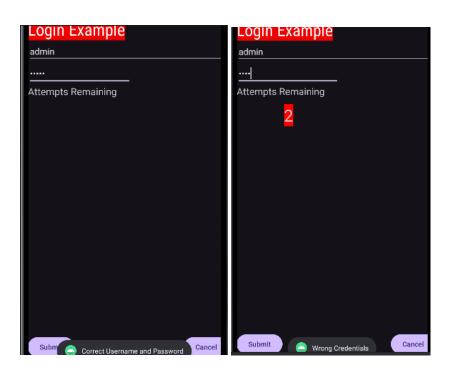
```
b1.setOnClickListener(v -> {
    if (e1.getText().toString().equals("admin") && e2.getText().toString().equals("admin")) {
        Toast.makeText(getApplicationContext(), " Correct username and password.",

Toast.LENGTH_SHORT).show();
    } else {
        Toast.makeText(getApplicationContext(), "Wrong Credentials",

Toast.LENGTH_SHORT).show();
        tx1.setVisibility(View.VISIBLE);
        tx1.setBackgroundColor(Color.RED);
        tx1.setText(String.valueOf(--counter));

    if (counter == 0) {
        b1.setEnabled(false);
    }
    }
}

})
});
}
```



Practical 8:

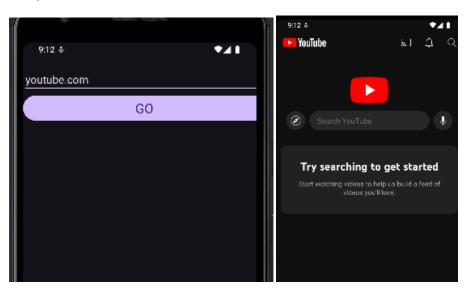
Create an android application that opens the website www.google.com in the browser on the click of a button using intents.

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:id="@+id/main"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <LinearLayout
   android:layout_width="409dp"
   android:layout_height="729dp"
   android:orientation="vertical"
   tools:layout_editor_absoluteX="1dp"
   tools:layout_editor_absoluteY="1dp">
   <EditText
     android:id="@+id/enterurl"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:layout_marginTop="40dp"
     android:ems="10"
     android:hint="enter url"
     android:inputType="text" />
   <Button
     android:id="@+id/submit"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:text="GO"
     android:textAppearance="@style/TextAppearance.AppCompat.Large" />
 </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

```
package com.example.practical8;
import android.content.Intent;
import android.net.Uri;
import android.os.Bundle;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity {
 @Override
 protected void on Create (Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   EdgeToEdge.enable(this);
   setContentView(R.layout.activity_main);
   Button runWebsite = findViewByld(R.id.submit);
   EditText website = findViewById(R.id.enterurl);
   runWebsite.setOnClickListener(view -> {
     String url = website.getText().toString().trim();
     if (url.isEmpty()) {
       Toast.makeText(this, "Please enter a URL", Toast.LENGTH_SHORT).show();
       return;
     }
     if (!url.startsWith("http://") && !url.startsWith("https://")) {
       url = "https://" + url;
     }
     startActivity(new Intent(Intent.ACTION VIEW, Uri.parse(url)));
```

```
});
}
```



Practical 7: Create an android application to generate notification

Note: Add this permission inside the <manifest> tag to handle notifications for Android 13+.

AndroidManifest.xml

<uses-permission android:name="android.permission.POST_NOTIFICATIONS"/>

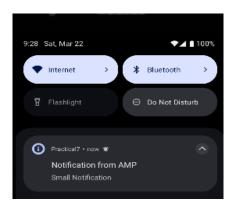
MainActivity.java

package com.example.practical7; import android.app.NotificationChannel; import android.app.NotificationManager; import android.content.Intent; import android.content.pm.PackageManager;

```
import android.os.Build;
import android.os.Bundle;
import android.provider.Settings;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.NotificationCompat;
import androidx.core.app.NotificationManagerCompat;
public class MainActivity extends AppCompatActivity {
 private static final String CHANNEL_ID = "MyNotification";
 private static final int NOTIFICATION_ID = 999, PERMISSION_REQUEST = 101;
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.TIRAMISU &&
       checkSelfPermission(android.Manifest.permission.POST_NOTIFICATIONS) !=
PackageManager.PERMISSION_GRANTED) {
     requestPermissions(new String[]{android.Manifest.permission.POST_NOTIFICATIONS},
PERMISSION_REQUEST);
   } else {
     sendNotification();
   }
 }
 private void sendNotification() {
   if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.O)
     getSystemService(NotificationManager.class).createNotificationChannel(
         new NotificationChannel(CHANNEL_ID, "Simple Notification",
NotificationManager.IMPORTANCE_HIGH));
   NotificationManagerCompat manager = NotificationManagerCompat.from(this);
   if (manager.areNotificationsEnabled()) {
     manager.notify(NOTIFICATION_ID, new NotificationCompat.Builder(this, CHANNEL_ID)
         .setContentTitle("Notification from AMP")
         .setSmalllcon(android.R.drawable.ic_dialog_info)
         .setAutoCancel(true)
         .setPriority(NotificationCompat.PRIORITY_HIGH)
         .setContentText("Small Notification").build());
   } else {
     Toast.makeText(this, "Enable notifications in settings!", Toast.LENGTH_SHORT).show();
     startActivity(new Intent(Settings.ACTION_APP_NOTIFICATION_SETTINGS)
         .putExtra(Settings.EXTRA_APP_PACKAGE, getPackageName()));
```

```
}

@Override
public void onRequestPermissionsResult(int requestCode, String[] permissions, int[]
grantResults) {
    super.onRequestPermissionsResult(requestCode, permissions, grantResults);
    if (requestCode == PERMISSION_REQUEST && grantResults.length > 0 && grantResults[0]
== 0) {
        sendNotification();
    } else {
        Toast.makeText(this, "Permission denied!", Toast.LENGTH_SHORT).show();
    }
}
```



Practical 6: Create an android application for the following menu items ,the appropriate toast should appear by clicking on the item:

- Settings
- Search
- Compose Email
- FeedBack

(make Compose Email item disabled)

Note: Create a new folder in "res" named "menu" -> Add a new xml file in menu folder named "menu.xml"

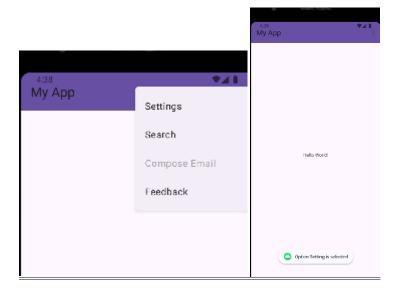
Menu.xml

```
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:app="http://schemas.android.com/apk/res-auto">
  <item
   android:id="@+id/settings"
   android:title="Settings" />
  <item
   android:id="@+id/search"
   android:title="Search" />
  <item
   android:id="@+id/email"
   android:title="Compose Email"
   android:enabled="false"/>
  <item
   android:id="@+id/feedback"
   android:title="Feedback" />
</menu>
```

```
<?xml version="1.0" encoding="utf-8"?>
<\! and roidx. constraint layout. widget. Constraint Layout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:id="@+id/main"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <TextView
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="Hello World!"
   app:layout_constraintBottom_toBottomOf="parent"
   app:layout_constraintEnd_toEndOf="parent"
   app:layout_constraintStart_toStartOf="parent"
```

```
app:layout_constraintTop_toTopOf="parent" />
 <androidx.appcompat.widget.Toolbar
   android:id="@+id/toolbar"
   android:layout_width="match_parent"
   android:layout_height="?attr/actionBarSize"
   android:background="?attr/colorPrimary"
   app:title="My App"
   app:layout_constraintTop_toTopOf="parent"/>
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.practical6;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuItem;
import android.widget.Toast;
import androidx.appcompat.widget.Toolbar;
import androidx.activity.EdgeToEdge;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity
 @Override
 protected void onCreate(Bundle savedInstanceState)
   super.onCreate(savedInstanceState);
   EdgeToEdge.enable(this);
   setContentView(R.layout.activity_main);
   Toolbar toolbar = findViewById(R.id.toolbar);
   setSupportActionBar(toolbar);
 }
 @Override
 public boolean onCreateOptionsMenu(Menu menu)
   getMenuInflater().inflate(R.menu.menu, menu);
   return super.onCreateOptionsMenu(menu);
```

```
public boolean onOptionsItemSelected(@NonNull MenuItem item) {
  int id = item.getItemId();
  if (id == R.id.settings) {
    Toast.makeText(this, "Option Setting is selected", Toast.LENGTH_SHORT).show();
  } else if (id == R.id.email) {
    Toast.makeText(this, "Option Compose Email is selected", Toast.LENGTH_SHORT).show();
  } else {
    return super.onOptionsItemSelected(item);
  }
  return true;
}
```



Practical 5:

a) Demonstration of Application Bar

Note: make toolbar.xml in layout folder in res

toolbar.xml

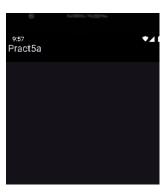
```
<?xml version="1.0" encoding="utf-8"?>
<androidx.appcompat.widget.Toolbar
xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:background="@color/black"
  android:elevation="4dp"
  >
</androidx.appcompat.widget.Toolbar>
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:id="@+id/main"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <RelativeLayout
   android:layout_width="409dp"
   android:layout_height="729dp"
   tools:layout_editor_absoluteX="1dp"
   tools:layout_editor_absoluteY="1dp">
   <TextView android:layout_width="wrap_content"
     android:layout_height="wrap_content"
     android:text="Hello World!" />
```

```
<include android:id="@+id/toolbar"
layout="@layout/toolbar" />
</RelativeLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

```
package com.example.pract5a;
import android.os.Bundle;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.lnsets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
import androidx.appcompat.widget.Toolbar;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   Toolbar tbar=findViewById(R.id.toolbar); setSupportActionBar(tbar);
 }
}
```



Practical 5b:

Demonstration of UI Component (TextView, EditText, Button)

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:id="@+id/main"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <LinearLayout
   android:layout_width="409dp"
   android:layout_height="729dp"
   android:orientation="vertical"
   tools:layout_editor_absoluteX="1dp"
   tools:layout_editor_absoluteY="1dp">
   <EditText
     android:id="@+id/et1"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:layout_marginTop="40dp"
     android:ems="10"
     android:inputType="text"
     android:text="Number 1" />
   <EditText
     android:id="@+id/et2"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:ems="10"
     android:inputType="text"
     android:text="Number 2" />
   <Button
     android:id="@+id/add"
```

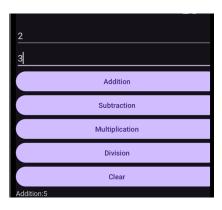
```
android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:text="Addition" />
   <Button
     android:id="@+id/sub"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:text="Subtraction" />
   <Button
     android:id="@+id/mult"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:text="Multiplication" />
   <Button
     android:id="@+id/div"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:text="Division" />
   <Button
     android:id="@+id/clear"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:text="Clear" />
   <TextView
     android:id="@+id/result"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:text=""/>
 </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

```
package com.example.practical5b;
import android.content.DialogInterface;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity {
  Button b1, b2, b3, b4, b5;
 EditText e1, e2;
 TextView tx1;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   EdgeToEdge.enable(this);
   setContentView(R.layout.activity_main);
   e1 = (EditText)findViewById(R.id.et1);
   e2 = (EditText)findViewById(R.id.et2);
   b1 = (Button)findViewById(R.id.add);
   b2 = (Button)findViewById(R.id.sub);
   b3 = (Button)findViewById(R.id.mult);
   b4 = (Button)findViewById(R.id.div);
   b5 = (Button)findViewById(R.id.clear);
   tx1 = (TextView)findViewById(R.id.result);
   b1.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v)
```

```
{
    String s1 = e1.getText().toString();
    String s2 = e2.getText().toString();
    int n1 = Integer.parseInt(s1);
    int n2 = Integer.parseInt(s2);
    int sum = n1 + n2;
    tx1.setText("Addition:" + sum);
 }
);
b2.setOnClickListener(new View.OnClickListener() {
             @Override
             public void onClick(View v)
            {
               String s1 = e1.getText().toString();
               String s2 = e2.getText().toString();
               int n1 = Integer.parseInt(s1);
               int n2 = Integer.parseInt(s2);
               int sub = n1 - n2;
               tx1.setText("Subtraction: " + sub);
            }
           }
);
b3.setOnClickListener(new View.OnClickListener() {
             @Override
             public void onClick(View v)
            {
               String s1 = e1.getText().toString();
               String s2 = e2.getText().toString();
               int n1 = Integer.parseInt(s1);
               int n2 = Integer.parseInt(s2);
               int mul = n1 * n2;
               tx1.setText("Multiplication:" + mul);
```

```
}
             }
  );
  b4.setOnClickListener (new\ View.OnClickListener ()\ \{
               @Override
               public void onClick(View v)
               {
                 String s1 = e1.getText().toString();
                 String s2 = e2.getText().toString();
                 int n1 = Integer.parseInt(s1);
                 int n2 = Integer.parseInt(s2);
                 int div = n1/n2;
                 tx1.setText("Division: " + div);
               }
             }
  );
  b5.set On Click Listener (new \ View. On Click Listener () \ \{ \ @Override
  public void onClick(View v) {
    e1.setText(" ");
    e2.setText(" ");
    tx1.setText(" ");
  }
  });
}
```



Practical 4:

Programs related to different Layouts Linear, Relative, Table

- a) Linear Layout (Vertical)
- b) Linear Layout (Horizontal)

Note:

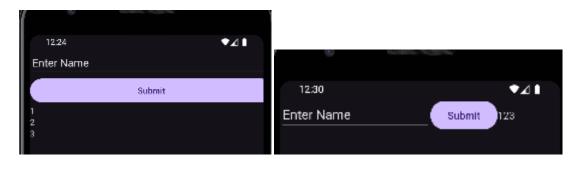
The Same Code is used for both Linear Layout Vertical and Linear Layout Horizontal. Just Change One Word in the below line. Horizontal to Vertical and Vice Versa android:orientation="horizontal"

Note 2: Make Sure all layouts are wrap_content, like given below

```
android:layout_width="wrap_content"
android:layout_height="wrap_content"
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:id="@+id/main"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <LinearLayout
   android:layout_width="409dp"
   android:layout_height="729dp"
   android:orientation="horizontal"
   tools:layout_editor_absoluteX="1dp"
   tools:layout_editor_absoluteY="1dp">
   <EditText
```

```
android:id="@+id/editTextText"
     android:layout_width="wrap_content"
     android:layout_height="wrap_content"
     android:ems="10"
     android:inputType="text"
     android:text="Enter Name" />
   <Button
     android:id="@+id/button"
     android:layout_width="wrap_content"
     android:layout_height="wrap_content"
     android:text="Submit" />
   <TextView
     android:id="@+id/textView"
     android:layout_width="wrap_content"
     android:layout_height="wrap_content"
     android:text="1"/>
   <TextView
     android:id="@+id/textView2"
     android:layout_width="wrap_content"
     android:layout_height="wrap_content"
     android:text="2"/>
   <TextView
     android:id="@+id/textView3"
     android:layout_width="wrap_content"
     android:layout_height="wrap_content"
     android:text="3"/>
 </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```



c) Relative Layout

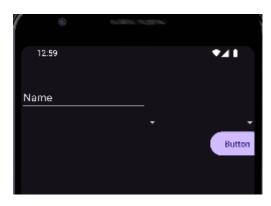
Note: No need to learn the code, you can edit it accordingly based in activity_main.xml using attributes (for each component)

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:id="@+id/main"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <LinearLayout
   android:layout_width="409dp"
   android:layout_height="729dp"
   android:orientation="horizontal"
   tools:layout_editor_absoluteX="1dp"
   tools:layout_editor_absoluteY="1dp">
   <EditText
     android:id="@+id/editTextText"
     android:layout_width="wrap_content"
     android:layout_height="wrap_content"
     android:ems="10"
     android:inputType="text"
     android:text="Enter Name" />
   <Button
     android:id="@+id/button"
     android:layout_width="wrap_content"
     android:layout_height="wrap_content"
     android:text="Submit"/>
   <TextView
     android:id="@+id/textView"
     android:layout_width="wrap_content"
```

```
android:layout_height="wrap_content"
android:text="1" />

<TextView
android:id="@+id/textView2"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="2" />

<TextView
android:id="@+id/textView3"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="3" />
</LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```



d) Table Layout

Note: Make Changes in the activity_xml as you wish. Remember to Change this to TableLayout

<TableLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>

```
<?xml version="1.0" encoding="utf-8"?>
<TableLayout xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:id="@+id/main"</pre>
```

```
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">
<TableRow
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:layout_marginTop="50dp">
 <TextView
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="Row1, Column1"
   android:textSize="24sp"/>
 <TextView
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="Row1, Column2"
   android:textSize="24sp"/>
</TableRow>
<TableRow
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:layout_marginTop="70dp">
 <TextView
   android:layout_width="231dp"
   android:layout_height="wrap_content"
   android:text="Row2, Column1"
   android:textSize="24sp" />
 <TextView
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="Row2, Column2"
   android:textSize="24sp" />
</TableRow>
```

</TableLayout>



Pracitcal 3:

Programming Activities and fragments Activity Life Cycle, Activity methods, Multiple Activities, Life Cycle of fragments and multiple fragments.

a) Activity Life Cycle

MainActivity.java

```
package com.example.practical3a;
import android.os.Bundle;
import android.util.Log;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

   String tag= "Android Lifecycle Demonstration";

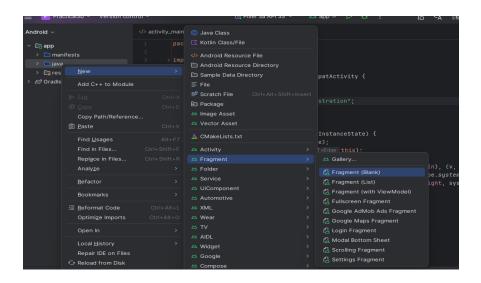
   @Override
   protected void onCreate(Bundle savedInstanceState) {
      super.onCreate(savedInstanceState);
      EdgeToEdge.enable(this);
      setContentView(R.layout.activity_main);
      Log.d(tag, "In onCreate() Event");
}
```

```
public void onStart()
      super.onStart();
     Log.d(tag, "In onStart() Event");
   }
    public void onRestart()
      super.onRestart();
      Log.d(tag, "In onRestart() Event");
   }
  public void onPause()
    super.onPause();
    Log.d(tag, "In onPause()Event");
 }
  public void onStop()
    super.onStop();
    Log.d(tag, "In onStop() Event");
 }
  public void onDestroy()
    super.onDestroy();
    Log.d(tag, "In onDestroy() Event");
 }
}
```

b) Life Cycle of fragments

Note: The Following Steps are required: Right Click on Java -> New -> Fragment -> Fragment (Blank)

Give Fragment Name "LifeCycleOfFragment"



LifeCycleOfFragment.java

import android.os.Bundle;

//

```
package com.example.practical3b;
```

```
import androidx.fragment.app.Fragment;
import android.util.Log;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;

/**
 * A simple {@link Fragment} subclass.
 * Use the {@link LifeCycleOfFragment#newInstance} factory method to
 * create an instance of this fragment.
 */
public class LifeCycleOfFragment extends Fragment {
```

private static final String TAG = "FragmentLifecycle";

// private static final String ARG_PARAM1 = "param1";
// private static final String ARG_PARAM2 = "param2";

```
// // TODO: Rename and change types of parameters
// private String mParam1;
// private String mParam2;
  public LifeCycleOfFragment() {
   // Required empty public constructor
 }
// public static LifeCycleOfFragment newInstance(String param1, String param2) {
//
     LifeCycleOfFragment fragment = new LifeCycleOfFragment();
//
     Bundle args = new Bundle();
//
     args.putString(ARG_PARAM1, param1);
//
     args.putString(ARG_PARAM2, param2);
//
     fragment.setArguments(args);
//
     return fragment;
// }
  @Override
  public void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   if (getArguments() != null) {
     Log.d(TAG, "onCreate() called");
   }
 }
  @Override
  public View on Create View (Layout Inflater inflater, View Group container,
             Bundle savedInstanceState) {
   // Inflate the layout for this fragment
   Log.d(TAG, "onCreateView() called");
   return inflater.inflate(R.layout.fragment_life_cycle_of, container, false);
 }
  @Override
  public void onStart()
   super.onStart();
   Log.d(TAG, "onStart() called");
 }
  @Override
  public void onPause()
 {
   super.onPause();
```

```
Log.d(TAG, "onPause() called");
 }
  @Override
  public void onResume()
   super.onResume();
   Log.d(TAG, "onResume() called");
 }
  @Override
  public void onStop() {
   super.onStop();
   Log.d(TAG, "onStop() called");
 }
  @Override
  public void onDestroyView() {
   super.onDestroyView();
   Log.d(TAG, "onDestroyView() called");
 }
  @Override
  public void onDestroy() {
   super.onDestroy();
   Log.d(TAG, "onDestroy() called");
 }
}
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:id="@+id/main"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".MainActivity">

<TextView
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"</pre>
```

```
android:text="Hello World!"
   app:layout_constraintBottom_toBottomOf="parent"
   app:layout_constraintEnd_toEndOf="parent"
   app:layout_constraintStart_toStartOf="parent"
   app:layout_constraintTop_toTopOf="parent" />
 <FrameLayout
   android:id="@+id/fragment_container"
   android:layout_width="match_parent"
   android:layout_height="match_parent"/>
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.practical3b;
import android.os.Bundle;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
import androidx.fragment.app.FragmentManager;
import androidx.fragment.app.FragmentTransaction;
public class MainActivity extends AppCompatActivity {
 String tag= "Android Lifecycle Demonstration";
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   EdgeToEdge.enable(this);
   setContentView(R.layout.activity_main);
   if(savedInstanceState == null)
     FragmentManager fragmentManager = getSupportFragmentManager();
     FragmentTransaction fragmentTransaction = fragmentManager.beginTransaction();
     fragmentTransaction.replace(R.id.fragment_container, new LifeCycleOfFragment());
     fragmentTransaction.commit();
```

```
}
}
}
```

```
| Pixel 3a API 35 (emulator-5554) Android 15, API 35 | The package mine | X Cc | 1/2 | 2025-03-23 14:22:03.561 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 10552-10652 | 1
```

Practical 2

Programming Resources Android Resources: (Color, Theme, String, Drawable, Dimension, Image)

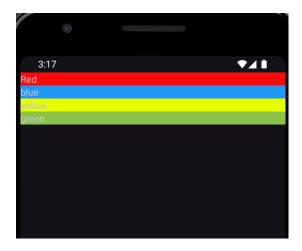
a) Defining Color Property

Color.xml

</resources>

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:id="@+id/main"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <LinearLayout
   android:layout_width="409dp"
   android:layout_height="729dp"
   android:orientation="vertical"
   tools:layout_editor_absoluteX="1dp"
   tools:layout_editor_absoluteY="1dp">
   <TextView
     android:id="@+id/red"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:background="@color/red"
     android:text="Red" />
   <TextView
     android:id="@+id/blue"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:background="@color/blue"
     android:text="blue"/>
   <TextView
     android:id="@+id/yellow"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:background="@color/yellow"
     android:text="yellow" />
```

```
<TextView
    android:id="@+id/green"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:background="@color/green"
    android:text="green" />
    </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```



b) Defining Theme Property

Note: Go to res -> values -> create Styles.xml -> Put Below Code

Styles.xml

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
  <!-- Base application theme. -->
    <style name="AppTheme" parent="Theme.AppCompat.Light.DarkActionBar">
        <!-- Customize your theme here. -->
        <item name="colorPrimary">@color/colorPrimary</item>
        <item name="colorPrimaryDark">@color/colorPrimaryDark</item>
        <item name="colorAccent">@color/colorAccent</item>
        <item name="android:background">#FFFFFF</item>
        <item name="android:textColor">#000000</item>
```

```
</style>
</resources>
```

Activity_main.xml

(keep it same as above one [2a])

Output:



c) Defining string property

String.xml

```
<resources>
```

<string name="app_name">Practical2b</string>

<string name="Heading">Life SUCKS!</string>

<string name="description">Performing Practicals for Exam. I am extremely bored and tired.

I need my holidays. When will I get my vacation? I am tired once again. I am tired x 1000000

Please someone rescue me!!!! HAHAHHAHAHAHAHAHAHAHAHAHA

</resources>

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:id="@+id/main"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".MainActivity">
```

```
<LinearLayout
 android:layout_width="409dp"
 android:layout_height="729dp"
 android:orientation="vertical"
 tools:layout_editor_absoluteX="1dp"
 tools:layout_editor_absoluteY="1dp">
 <TextView
   android:id="@+id/red"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
   android:background="@color/red"
   android:text="Red" />
 <TextView
   android:id="@+id/blue"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
   android:background="@color/blue"
   android:text="blue"/>
 <TextView
   android:id="@+id/yellow"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
   android:background="@color/yellow"
   android:text="yellow" />
 <TextView
   android:id="@+id/green"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
   android:background="@color/green"
   android:text="green" />
 <TextView
   android:id="@+id/name"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
   android:background="@color/purple"
   android:text="@string/app_name" />
 <TextView
   android:id="@+id/heading"
```

```
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:background="@color/purple"
android:text="@string/Heading" />

<TextView
android:id="@+id/description"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:background="@color/purple"
android:text="@string/description" />
```

</LinearLayout>

</androidx.constraintlayout.widget.ConstraintLayout>

Output:



d) Adding images and dimensions

Note: For dimensions of Image, make changes using attributes of Image View

Activity_xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:id="@+id/main"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".MainActivity">

   <LinearLayout
    android:layout_width="409dp"
   android:layout_height="729dp"</pre>
```

```
android:orientation="vertical"
tools:layout_editor_absoluteX="1dp"
tools:layout_editor_absoluteY="1dp">
<TextView
 android:id="@+id/red"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:background="@color/red"
 android:text="Red" />
<TextView
 android:id="@+id/blue"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:background="@color/blue"
 android:text="blue"/>
<TextView
 android:id="@+id/yellow"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:background="@color/yellow"
 android:text="yellow" />
<TextView
 android:id="@+id/green"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:background="@color/green"
 android:text="green" />
<TextView
 android:id="@+id/name"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:background="@color/purple"
 android:text="@string/app_name" />
<TextView
 android:id="@+id/heading"
 android:layout_width="match_parent"
 android:layout_height="wrap_content"
 android:background="@color/purple"
 android:text="@string/Heading" />
```

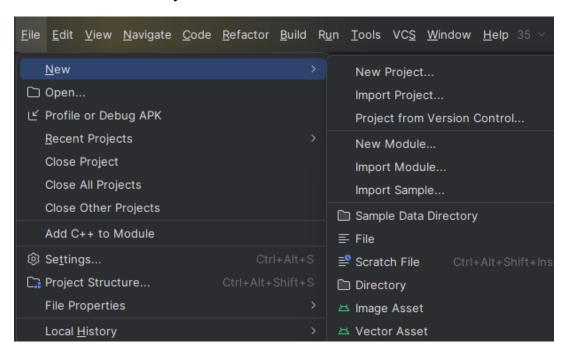
<TextView android:id="@+id/description" android:layout_width="match_parent" android:layout_height="wrap_content" android:background="@color/purple" android:text="@string/description" /> <ImageView android:id="@+id/imageView" android:layout_width="match_parent" android:layout_height="wrap_content" app:srcCompat="@drawable/cat" /> </LinearLayout>

</androidx.constraintlayout.widget.ConstraintLayout>

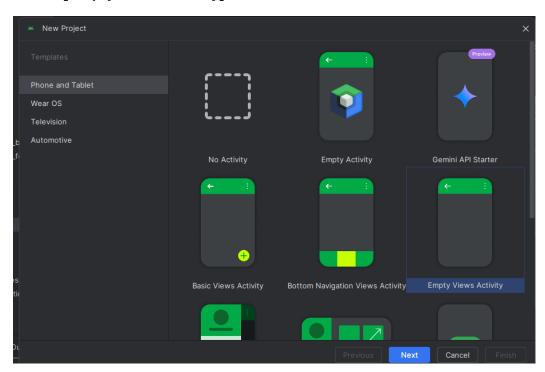


HOW TO PERFORM PRACTICALSSS!!!!!!!

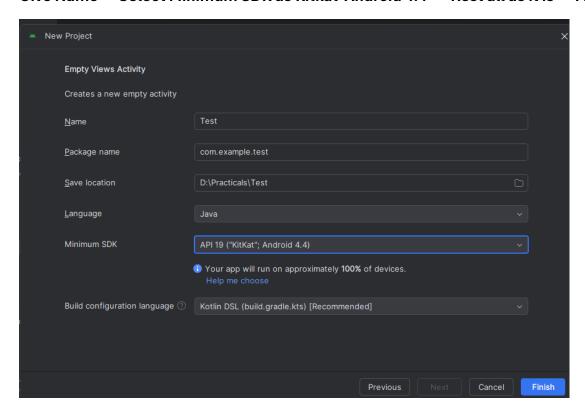
File -> New -> New Project



Select [Empty Views Activity] -> Next



Give Name -> Select Minimum SDK as Kitkat Android 4.4 -> Rest all as it is -> Finish



Also Note that:

In build.gradle.kts ->

Change minSdk -> 21

CompileSdk, targetSdk -> 35 (if its not already 35, sometimes it comes as 34 so change to 35)

```
€ build.gradle.kts
  > 🗀 .gradle
  > 🗀 .idea
                              android {
      libs.versions.toml
                                 defaultConfig {
    ⊘ .gitignore
    क्षे build.gradle.kts
    @ gradle.properties
                                    targetSdk = 35
    \equiv gradlew.bat
    local.properties
    £ settings.gradle.kts
                                      testInstrumentationRunner = "androidx.test.runner.AndroidJUnitRunner"
 ☐ External Libraries
```

```
Gradle files have changed since last project sync. A project sync may be necessary for the IDE to work properly.

Sync Now Ignore these changes

android {
    namespace = "com.example.test"
    compileSdk = 35

defaultConfig {
    applicationId = "com.example.test"
    minSdk = 21

2    targetSdk = 35

versionCode = 1
    versionName = "1.0"

testInstrumentationRunner = "androidx.test.runner.AndroidJUnitRunner"

testInstrumentationRunner = "androidx.test.runner.AndroidJUnitRunner"
```

After Making Changes -> Click on Sync Now