SHREYA SHARMA

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OBJECTIVE

- Goal-oriented Computer Science Engineering student with strong interest in web development and passionate about excelling in technical knowledge and specializing in web development and programming languages(C,C++). Actively engaged in competitive programming through hackathons, demonstrating problem-solving skills and innovation under pressure. Committed to making positive contributions and advancing professionally in a dynamic organization.

EXPERIENCE

Web Development Intern at Sky Technosoft, Indore   **May 2025 – Jul 2025**

- Managed client requirements and implemented web projects using **MERN**, ensuring structured documentation and progress tracking.
- *Streamlined workflows and **coordinated with teams** to resolve issues, reconcile updates, and **deliver accurate reports***.
- Strengthened skills in front-end and back-end while gaining exposure to modern web technologies.

Web Development Intern at CSIR-CBRI, Roorkee   **Jun 2024 – Aug 2024**

- Developed a Complaint Management System **(Node.js, Express.js, SQL)** for request handling, tracking, and approvals.
- Implemented and managed **SQL databases** for secure data storage, retrieval, and reporting, ensuring accuracy and reliability.

Video Editing Executive of Google Developer Group (GDG), Medi-caps University   **Aug 2024 – Aug2025**

- Created event materials and promotional designs using **Canva & Figma,** while managing reports, records, and presentations with **Microsoft Office Suite (Excel, Word, PowerPoint)** to ensure professional branding and smooth event execution.

PROJECTS

Meta Mind – AI-Powered Career Simulation Platform   **META MIND**

- Developed a platform bridging the gap between academics and industry with real-time corporate simulations.
- Built using **React, Node.js,** and **MongoDB** to simulate real-world workflows **.**

Pragati Web App (Academic Mini Project)   **PRAGATI**

- Pragati — a machine learning-powered tool designed for preliminary autism risk screening based on behavioral and demographic information.
- The platform is built using Streamlit for rapid web deployment and integrates various supervised learning models.

Turf Booking - Sports Community Platform   **TURF_BOOKING**

- Built in **Odoo framework** for **reservation, invoicing, and client record management**.
- Ensured accurate data tracking and seamless coordination between bookings and billing.

EDUCATION

Bachelor of Technology in Computer Science Engineering

Medicaps University, Indore   **Current CGPA: 8.50**   *(Expected Graduation: 2026)*

High School

Army Public School, Indore

- 12th Grade (Science)   **Percentage: 91.4%**   *Year of Passing: 2022*
- 10th Grade   **Percentage: 91.6%**   *Year of Passing: 2020*

ACHIEVEMENTS

- **Runner-up**, Quasar 2.0 National Hackathon – Top 2 out of 200+ teams.
- **Finalist**, TOI-Talrop Ideathon – recognized for practical innovation.
- **Finalist**, Odoo Hackathon 2025 – Top 250 teams out of 19,000+ worldwide.
- Delivered **talks and mentoring sessions** at a Government School.