

MAVEN SILICON HACKATHON LEVEL 2

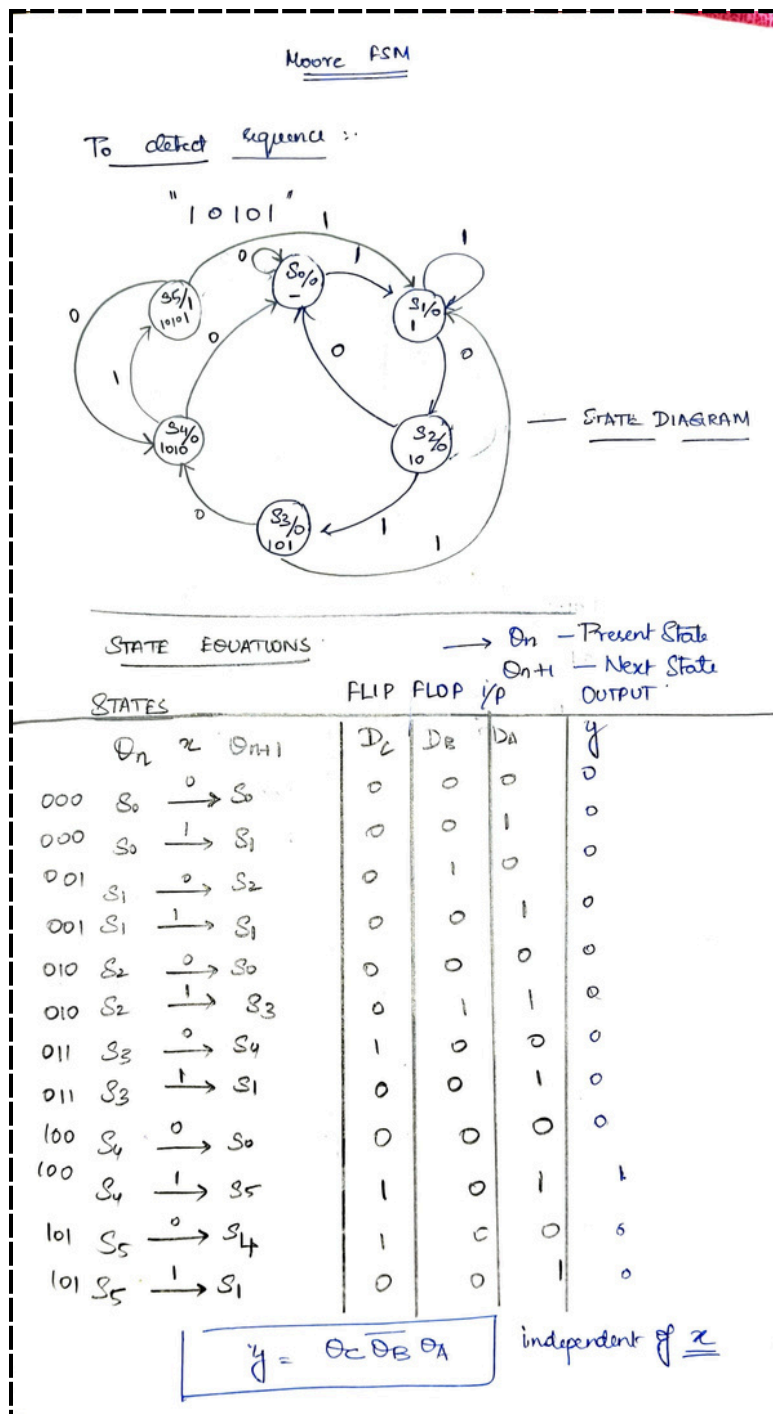
Submitted by: SHREYAA VINOD (2022105536)

Design a sequence detector that detects the sequence "10101" from the input data stream with MSB detected first. Draw the Moore FSM for overlapping sequence.

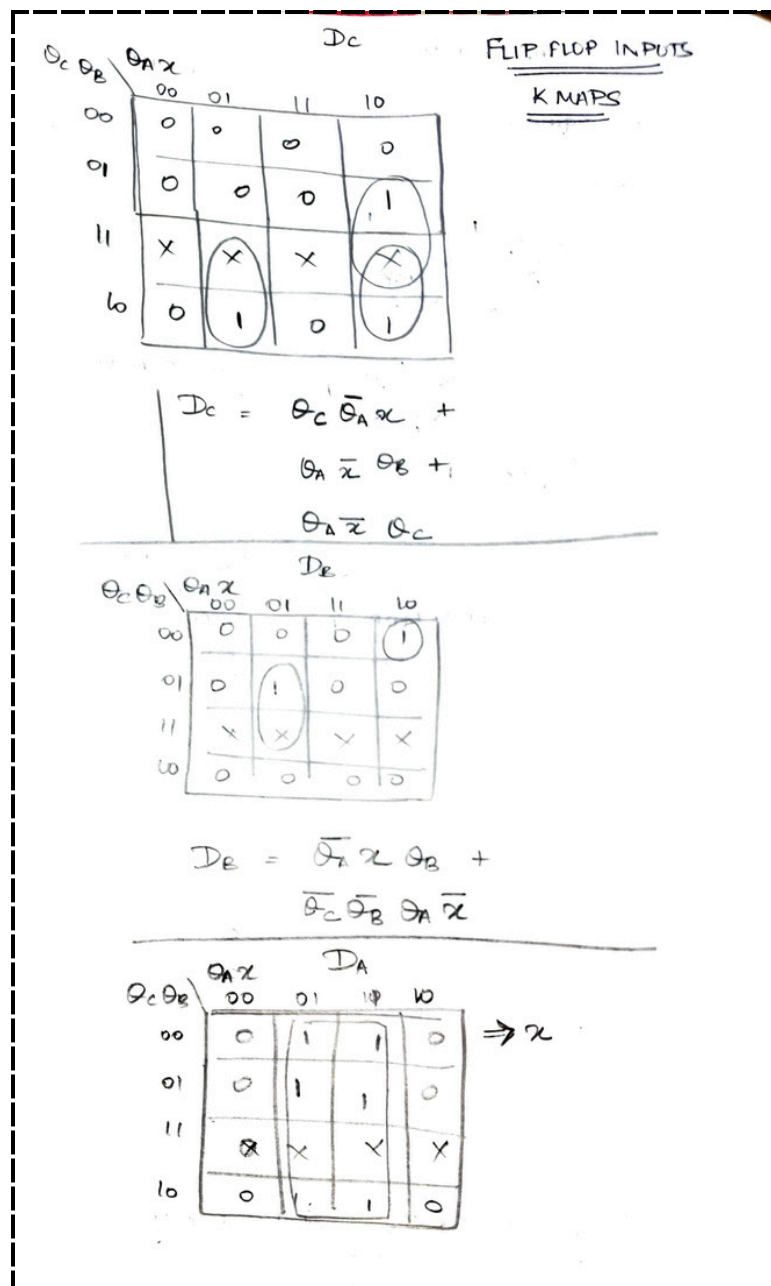
[A] Write the RTL code for the design.

[B] Write the TB and verify the RTL.

DESIGN OF MOORE SEQUENCE DETECTOR USING D FLIP FLOPS



D FLIP FLOP INPUTS DETERMINATION:



VERILOG RTL CODE:

TOP MODULE (moore_sd)

`timescale 1ns / 1ps

module moore_sd(

input clk,

input rst,

input x,

output y

```

);

wire w1,w2,w3,w4,qc,qb,qa,qcb,qbb,qab,xb;

assign xb=~x;

assign w1=(qc&qab&x)|(qa&xb&qb)|(qa&xb&qc);

assign w2=(qab&x&qb)|(qcb&qbb&qa&xb);

dff dc(clk,rst,w1,qc,qcb);

dff db(clk,rst,w2,qb,qbb);

dff da(clk,rst,x,qa,qab);

assign y=(qc&qbb&qa);

```

```
endmodule
```

D FLIP FLOP MODULE (dff)

```
`timescale 1ns / 1ps
```

```

module dff(

    input clk,

    input rst,

    input d,

    output reg q,

    output reg qb

);

always @(posedge clk or negedge rst)begin

    if (rst==0)begin

        q<=0;

        qb<=1;

```

```
end

else if (d==0 || d==1)begin

q<=d;

qb<=~d;

end

end

endmodule
```

TESTBENCH CODE:

```
`timescale 1ns / 1ps

module moore_sd_tb;

    reg clk, rst, x;

    wire y;

    moore_sd uut (

        .clk(clk),

        .rst(rst),

        .x(x),

        .y(y)

    );

    always #50 clk = ~clk;

    initial begin

        clk=1'b0;

        rst=1'b0;

        x=1'b0; //(s0)
```

#100;

rst=1;

#100;

rst=1;

x=1'b1;

#100;

x=1'b0;

#100;

x=1'b0;

#100;

x=1'b1;

#100;

x=1'b0;

#100;

x=1'b1;

#100;

x=1'b0;

#100;

x=1'b1;

#100;

x=1'b0;

#100;

x=1'b1;

#100;

x=1'b0;

#100;

```
x=1'b0;

#100;

x=1'b1;

#100;

x=1'b0;

#100;

x=1'b1;

#100;

x=1'b0;

#100;

x=1'b1;

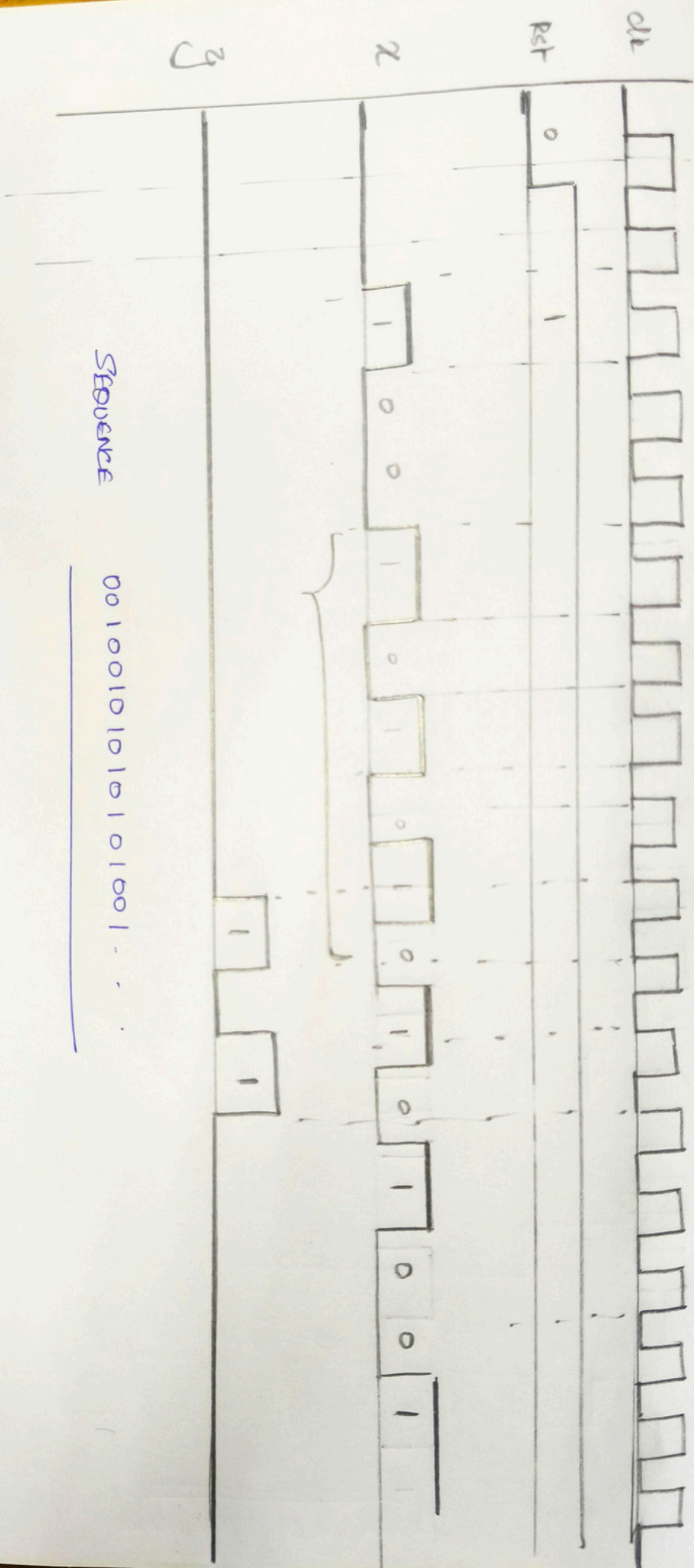
#300;

$finish;

end

endmodule
```

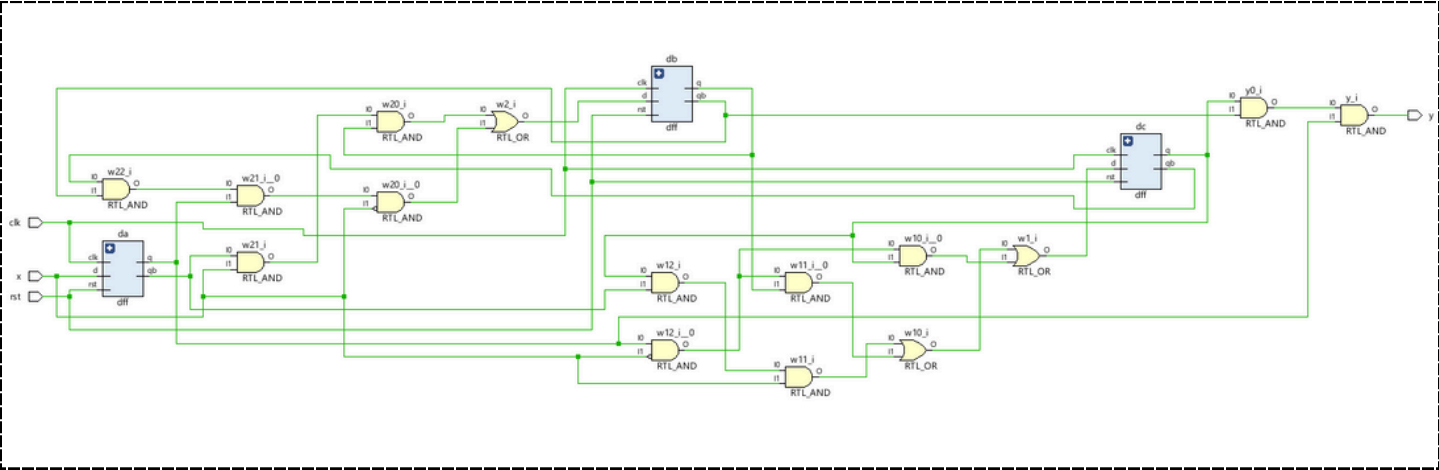
EXPECTED WAVEFORMS:



SEQUENCE

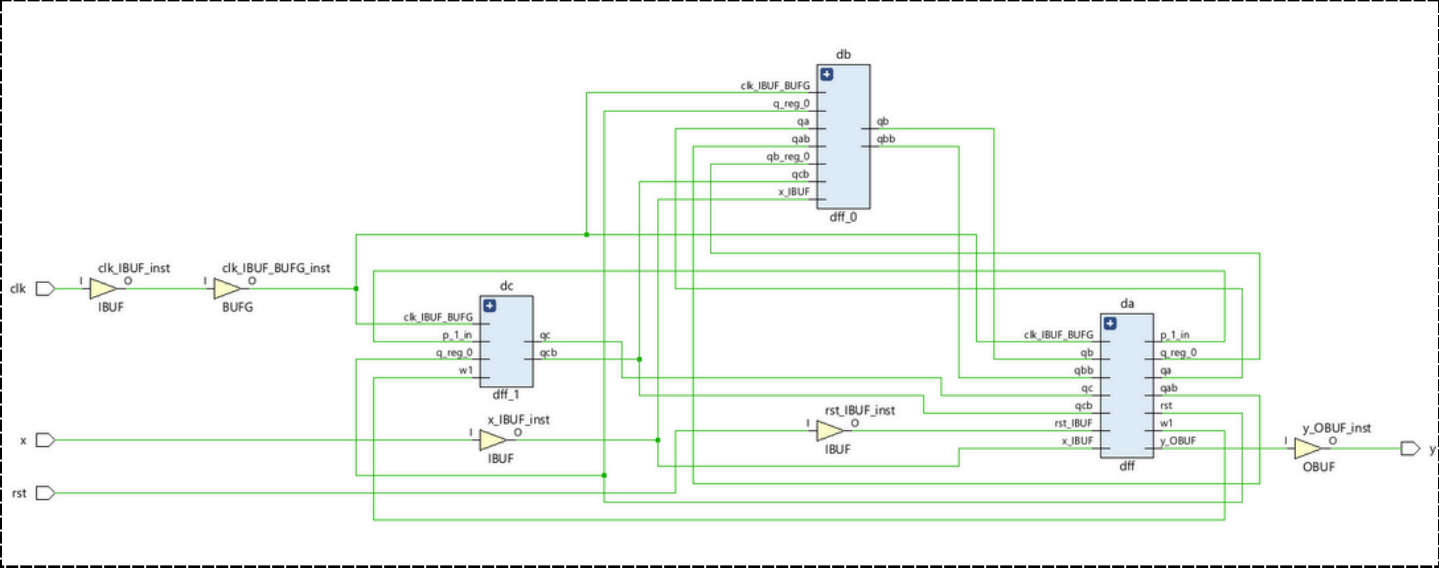
00100101010100111111

RTL SCHEMATIC

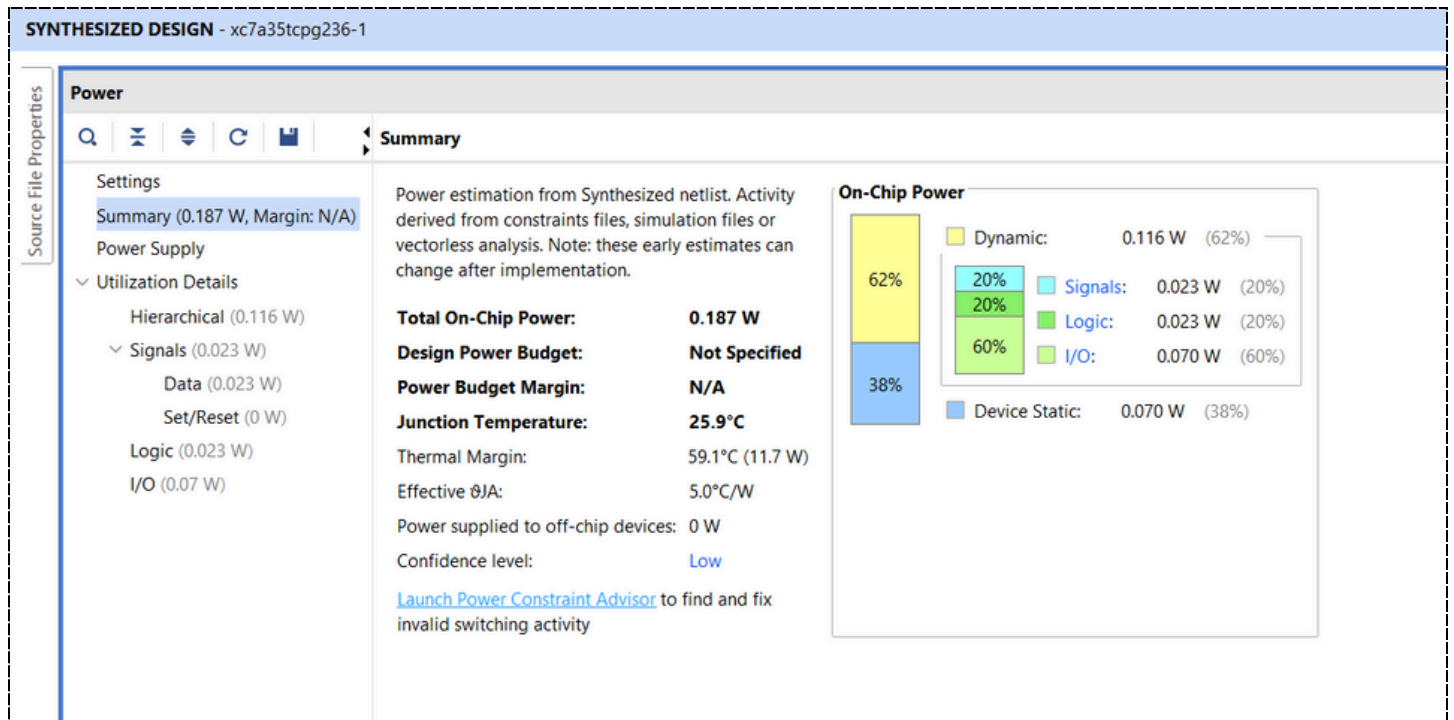


SYNTHESIS:

SCHEMATIC



POWER REPORT:



SIMULATION RESULT:

Given Sequence: 0010010101010010101

