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## Introduction to PL/SQL Conditions

In PL/SQL, conditions allow decision-making in programs. The two main types of conditional statements are:

**IF-THEN**

**IF-THEN-ELSE**

**IF-THEN-ELSIF-ELSE**

**CASE Statement**

### IF-THEN Statement

Executes a block of code if the condition is `TRUE`.

#### Example: Check if a number is positive

```
SET SERVEROUTPUT ON;
```

```
DECLARE
```

```
    num NUMBER := 10;
```

```
BEGIN
```

```
    IF num > 0 THEN
```

```
        DBMS_OUTPUT.PUT_LINE('The number is positive.');
```

```
    END IF;
```

```
END;
```

```
/
```

```

SQL> SET SERVEROUTPUT ON;
SQL> DECLARE
  2  num NUMBER := 10;
  3  BEGIN
  4  IF num > 0 THEN
  5  DBMS_OUTPUT.PUT_LINE('The number is positive.');
```

The number is positive.

```

  6  END IF;
  7  END;
  8  /
PL/SQL procedure successfully completed.
```

## IF-THEN-ELSE Statement

Executes one block if the condition is **TRUE**, otherwise executes another

block. **Example: Check if a number is even or odd**

```

SET SERVEROUTPUT ON;
DECLARE
  num NUMBER := 7;
BEGIN
  IF MOD(num, 2) = 0 THEN
    DBMS_OUTPUT.PUT_LINE('Even number');
  ELSE
    DBMS_OUTPUT.PUT_LINE('Odd number');
  END IF;
END;
/
```

```

SQL> SET SERVEROUTPUT ON;
SQL> DECLARE
  2  num NUMBER := 7;
  3  BEGIN
  4  IF MOD(num, 2) = 0 THEN
  5  DBMS_OUTPUT.PUT_LINE('Even number');
  6  ELSE
  7  DBMS_OUTPUT.PUT_LINE('Odd number');
  8  END IF;
  9  END;
 10  /
Odd number

PL/SQL procedure successfully completed.

```

## IF-THEN-ELSIF-ELSE Statement

Check multiple conditions one by one.

**Example: Check if a number is positive, negative, or zero** SET SERVEROUTPUT ON;

```

DECLARE

    num NUMBER := -5;
BEGIN
    IF num > 0 THEN
        DBMS_OUTPUT.PUT_LINE('Positive number');
    ELSIF num < 0 THEN
        DBMS_OUTPUT.PUT_LINE('Negative number');
    ELSE
        DBMS_OUTPUT.PUT_LINE('Zero');
    END IF;
END;
/

```

```

SQL> SET SERVEROUTPUT ON;
SQL> DECLARE
  2  num NUMBER := -5;
  3  BEGIN
  4  IF num > 0 THEN
  5  DBMS_OUTPUT.PUT_LINE('Positive number');
  6  ELSIF num < 0 THEN
  7  DBMS_OUTPUT.PUT_LINE('Negative number');
  8  ELSE
  9  DBMS_OUTPUT.PUT_LINE('Zero');
 10  END IF;
 11  END;
 12  /
Negative number

PL/SQL procedure successfully completed.

```

## CASE Statement

The **CASE** statement is used to handle multiple conditions more efficiently.

### Example: Grade Calculation Using CASE

```

SET SERVEROUTPUT ON;

DECLARE

    marks NUMBER := 85;
    grade VARCHAR2(10);

BEGIN
    grade := CASE
                WHEN marks >= 90 THEN 'A'
                WHEN marks >= 80 THEN 'B'
                WHEN marks >= 70 THEN 'C'
                ELSE 'Fail'
            END;

    DBMS_OUTPUT.PUT_LINE('Grade: ' || grade);
END;
/

```

```

SQL> SET SERVEROUTPUT ON;
SQL> DECLARE
  2 marks NUMBER := 85;
  3 grade VARCHAR2(10);
  4 BEGIN
  5 grade := CASE
  6 WHEN marks >= 90 THEN 'A'
  7 WHEN marks >= 80 THEN 'B'
  8 WHEN marks >= 70 THEN 'C'
  9 ELSE 'Fail'
  10 END;
  11 DBMS_OUTPUT.PUT_LINE('Grade: ' || grade);
  12 END;
  13 /
Grade: B

PL/SQL procedure successfully completed.

```

## Simple Tasks for Practice

1. Write a PL/SQL program to check whether a number is **divisible by 5**.

```

SQL> DECLARE
  2 num NUMBER := &num;
  3 BEGIN
  4 IF MOD(num, 5) = 0 THEN
  5 DBMS_OUTPUT.PUT_LINE(num || ' is divisible by 5. ');
  6 ELSE
  7 DBMS_OUTPUT.PUT_LINE(num || ' is not divisible by 5. ');
  8 END IF;
  9 END;
  10 /
Enter value for num: 10
old 2: num NUMBER := &num;
new 2: num NUMBER := 10;
10 is divisible by 5.

PL/SQL procedure successfully completed.

```

2. Modify the **grade program** to include more conditions (e.g., 60–70 for **D**, below 60 for **F**).

```

SQL> DECLARE
  2     marks NUMBER := &marks;
  3     grade CHAR(1);
  4 BEGIN
  5     IF marks >= 90 THEN
  6         grade := 'A';
  7     ELSIF marks >= 80 THEN
  8         grade := 'B';
  9     ELSIF marks >= 70 THEN
 10         grade := 'C';
 11     ELSIF marks >= 60 THEN
 12         grade := 'D';
 13     ELSE
 14         grade := 'F';
 15     END IF;
 16
 17     DBMS_OUTPUT.PUT_LINE('Grade: ' || grade);
 18 END;
 19 /
Enter value for marks: 33
old  2:      marks NUMBER := &marks;
new  2:      marks NUMBER := 33;
Grade: F

PL/SQL procedure successfully completed.

```

3. Write a **CASE statement** to display the day of the week based on a number input (1 = Monday, 2 = Tuesday, etc.).

```

SQL> DECLARE
  2     day_num NUMBER := &day_num;
  3     day_name VARCHAR2(10);
  4 BEGIN
  5     CASE day_num
  6         WHEN 1 THEN day_name := 'Monday';
  7         WHEN 2 THEN day_name := 'Tuesday';
  8         WHEN 3 THEN day_name := 'Wednesday';
  9         WHEN 4 THEN day_name := 'Thursday';
 10        WHEN 5 THEN day_name := 'Friday';
 11        WHEN 6 THEN day_name := 'Saturday';
 12        WHEN 7 THEN day_name := 'Sunday';
 13        ELSE day_name := 'Invalid input';
 14    END CASE;
 15
 16    DBMS_OUTPUT.PUT_LINE('Day: ' || day_name);
 17 END;
 18 /
Enter value for day_num: 5
old  2:      day_num NUMBER := &day_num;
new  2:      day_num NUMBER := 5;
Day: Friday

PL/SQL procedure successfully completed.

```

4. Create a

program that **checks the largest of three numbers** using **IF-THEN-ELSIF**.

```

SQL> DECLARE
  2     num1 NUMBER := &num1;
  3     num2 NUMBER := &num2;
  4     num3 NUMBER := &num3;
  5     largest NUMBER;
  6 BEGIN
  7     IF (num1 >= num2) AND (num1 >= num3) THEN
  8         largest := num1;
  9     ELSIF (num2 >= num1) AND (num2 >= num3) THEN
 10         largest := num2;
 11     ELSE
 12         largest := num3;
 13     END IF;
 14
 15     DBMS_OUTPUT.PUT_LINE('Largest number: ' || largest);
 16 END;
 17 /
Enter value for num1: 22
old  2:      num1 NUMBER := &num1;
new  2:      num1 NUMBER := 22;
Enter value for num2: 21
old  3:      num2 NUMBER := &num2;
new  3:      num2 NUMBER := 21;
Enter value for num3: 19
old  4:      num3 NUMBER := &num3;
new  4:      num3 NUMBER := 19;
Largest number: 22

PL/SQL procedure successfully completed.

```