#### **PROJECT PLAN**

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## **Project Title: Travel Agency Management System (TADMS)**

## **Project Lifecycle:**

We will use the **Agile** methodology to accommodate evolving requirements and continuous feedback from customers and the agency. Agile facilitates iterative development and frequent releases, improving customer satisfaction and system quality.

## **Tools Used for the Project:**

- **Planning Tools:** Jira for task management and sprint planning.
- **Design Tools:** Figma for designing user flows and mock ups.
- Version Control: Git with GitHub for collaboration and code management.
- Development Tools:
  - o **Frontend:** React.js with CSS for a responsive user interface.
  - o **Backend:** Node.js for handling business logic and APIs.
  - o **Database:** MySQL for structured data storage (customers, bookings, vehicles).
- **Testing Tools:** Jest for unit testing and Cypress for end-to-end testing.
- **Bug Tracking:** Bugzilla for identifying and resolving issues.

#### **Deliverables:**

- Reusable Components:
  - Customer Registration Module: Can be used across other services to manage users.
  - Booking Management System: A template for managing bookings in similar systems.
  - o **Driver Assignment System:** A reusable module for other transportation services
  - **Payment Tracking:** An adaptable module for tracking payments across multiple systems.
- Build Components:
  - **Vehicle Management System:** Custom-built to manage travel agency-specific vehicle inventory.
  - **Booking Interface:** Tailored for road trip bookings, preventing double bookings.

o **Driver Assignment System:** Designed specifically for managing drivers based on vehicle and trip availability.

## **Work Breakdown Structure (WBS):**

A **Deliverable-Based WBS** will be used, breaking the project into modules:

## 1. Frontend Development:

- o 1.1. Customer Registration and Login Interface
- o 1.2. Booking and Vehicle Selection Page
- o 1.3. Payment Gateway Integration
- o 1.4. Driver Dashboard for viewing assignments

## 2. Backend Development:

- o 2.1. API for Customer Management
- o 2.2. API for Vehicle and Booking Management
- o 2.3. API for Driver Assignment and Payment Tracking

#### 3. Database Development:

- 3.1. MySQL Schema Design (Customers, Vehicles, Bookings, Drivers, Payments)
- o 3.2. Data Encryption for Secure Payment Processing

## 4. Testing:

- o 4.1. Unit Testing for each module
- o 4.2. Integration and End-to-End Testing for complete workflows

#### **Effort Estimation (Person-Weeks):**

Using the **COCOMO model**:

- Frontend Development:
  - o Customer Registration & Booking: 0.5 person-week
  - o Dashboard & Payment Integration: 0.5 person-week

#### Backend Development:

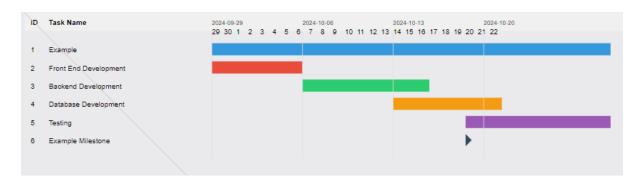
- o API Creation for Customer & Booking: 1 person-week
- o Driver Assignment & Payment APIs: 1 person-week

#### • Database Development:

- o MySQL Schema: 0.5 person-week
- Testing:
  - o Unit & Integration Testing: 0.5 person-week

**Total Estimated Effort:** 4 person-weeks

## **Gantt Chart:**



# **Additional Planning Steps:**

- Continuous feedback from customers will be collected during each sprint to ensure iterative improvements.
- Additional improvements.