ECE 1518 Seminar in Identity, Privacy and Security

Assignment 2: Hand Geometry based Person Identification

by

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1. Introduction

Hand geometry is an excellent biometric for identification because it is less intrusive than others like fingerprints or iris and also perceived as non-threatening.[1] Such systems are easy to use with relatively high accuracy. The main drawback is that this characteristic is not very unique. Another limitation that the user psychology may prevent them from using devices used my others.[1]

The main aim of this assignment was to make a classifier which can identify different classes based on their hand geometry co-ordinates provided. Matlab is the platform which is used for this purpose.

2. Feature Extraction

Feature selection is a very important aspect of machine learning. The correct features should be chosen based on the application. For example, to differentiate between flowers and leaves, color can be one of the main varying factors followed by shape, length, width, etc. It is best to identify features which give a good sense of proportionality. With this point in mind, the features taken into consideration were the lengths and widths of the five fingers along with the palm width. The length was calculated by finding the mean between the points at the valleys between the fingers and then computing its distance from the top of the finger. Figure 1 is a good illustration of the features used for this assignment.

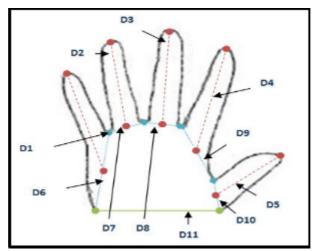


Figure 1. Distances between co-ordinates [2]

Euclidean distance formula was used for finding out all the lengths and widths. It is the optimal choice because it is fast and easy to accurate. Based on the fact that x and y coordinates of various points corresponding to a palm print were provided, this method is best suited for such data.

3. Choice of Classifier

Classification can be defined as grouping things based on their shared features. There are different classifiers which can be used ranging from simple to more complex neural networks.

The first thing done was to determine which models were unsuitable for the given data set in order to choose an appropriate classifier. Regression was eliminated because it was used for real numbers rather than classes. Decision trees give precedence to one feature over the other and forms a hierarchy based on this. Since this couldn't be done in this case, it was out of the picture. Support vector machine separates classes by distinctive planes. I thought it was more suitable for cases where there are fewer classes. The next two to be considered were KNN and LDA as I thought them to be the best option.

Table 1. Characteristics of classifiers [6]

| Classifier | Multiclass | Prediction | Memory | Interpretability | Types of |
|---------------------------|------------|---|---|--|--|
| | support | Speed | usage | - | predictors |
| Decision tree | Yes | Fast | Small | Easy | Numeric, categorical and a mix of both |
| Support Vector Machine | No | Mostly slow | Medium for linear and large for binary. | Easy for linear SVM and hard for others. | All types |
| Naïve Bayes | Yes | Medium for simple distributions otherwise slow. | Medium for high-dimensional data | Easy | All types |
| KNN | Yes | Medium | Medium | Hard | Numeric- Euclidean distance only Categorical - Hamming distance |
| Discriminant analysis | Yes | Fast | Small for linear | Easy | Only numeric |
| Ensemble | Yes | Fast to medium based on choice of algorithm. | Low to medium. | Hard | All |

i. KNN (nearest neighbour method): In this algorithm, Euclidean distances are used to intuitively form polygon called Voronoi cell around true points. This classifier is based on feature similarity. KNN makes no generalization and hence is very quick.[5] The output is classes which are decided on the basis of the majority vote of the neighbours. Though it is fast, it uses a lot of memory because it stores the whole training set.

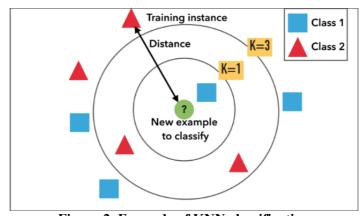


Figure 2. Example of KNN classification

- ii. LDA (linear discriminant analysis): This is best in case of multiple classes. The means and covariance of every predictor is calculated to get a Gaussian representation. The model uses Bayes theorem to predict the probability that a new set of inputs belongs to each class.[7] LDA can only be used in case that the classes are categorical, which is true in our case.
- iii. Ensemble classifiers: They are hybrid kind of classifiers. The subspace ensemble classifiers use KNN or LDA and are best suited for multiple classes. They use less

memory and can also handle missing data. Subspace type of ensemble works well for multiple class outputs.

Based on all the characteristics of classifiers, the one that is best suited for the function of identifying classes based on hand geometry is an ensemble classifier using linear discriminant analysis. This is due to the fact that it has best accuracy for a large number of classes, uses less memory and is easy to interpret. It also works best for numerical predictors and categorical outputs.

4. Preliminary Analysis

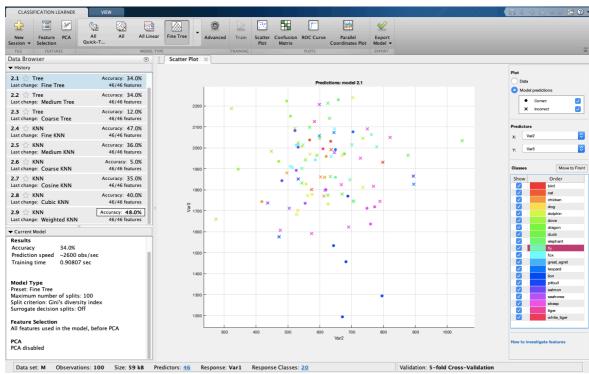


Figure 3. Scatterplot 1

For a basic understanding, I used the classification learner app in Matlab. The data was converted into a .csv file and imported into Matlab. On a quick analysis, it is shown that Weighted KNN has the best accuracy in the least time as shown in Figure 3.

Then, the feature extraction was done. I tried different combinations of features and classifiers with varying results. But, these eleven features were found to be the most suitable. Figure 4 shows the results of another attempt to identify the features and classifier. In this case, Fine KNN is found to be more suitable as it gives an accuracy of 88% with the training time of 0.56 sec.

Table 2 shows the best classifiers in other test-runs where the number and type of features were varied. In some cases, PCA (Principal Component Analysis) was enabled to observe how it affects the behaviour of classifiers. But, it was finally decided to not use PCA because though it improved the accuracy in some cases, it was difficult to pinpoint which components it used to the same. It was also noted that PCA worked best when the number of components to be considered was pre-determined. More variations were done by using different sub-types of KNN and LDA. The result was that the accuracy increases with the growing number of features but they have to be carefully selected. But after one point, it saturates and starts to decrease.

Table 2. Iteration results

| Classifier | No. of features | Accuracy (in %) | PCA enabled |
|--------------|-----------------|-----------------|------------------------|
| Fine KNN | 5 | 72 | No |
| Fine KNN | 55 | 77 | Yes |
| Weighted KNN | 15 | 83 | Yes |
| Weighted KNN | 46 | 48 | No |
| Weighted KNN | 6 | 73 | Yes with 15 components |
| _ | | | specified |
| Subspace KNN | 6 | 74 | No |

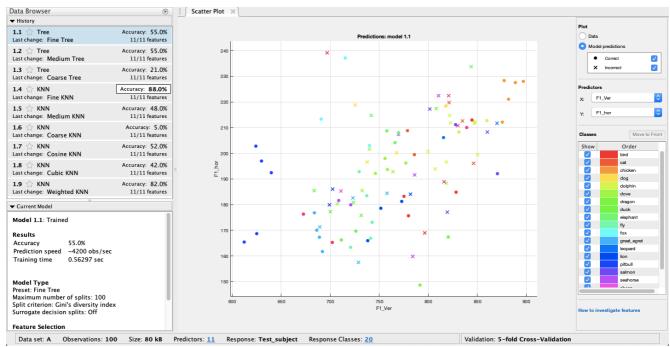


Figure 4. Scatterplot 2

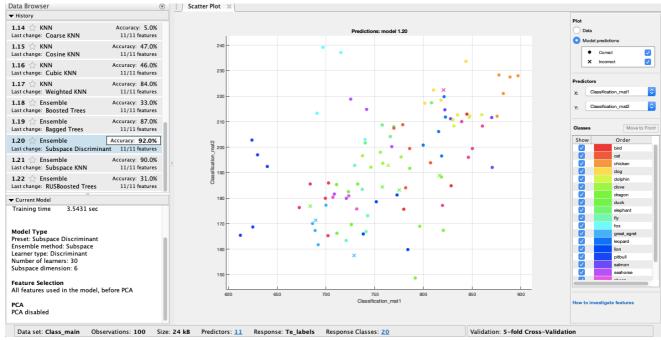


Figure 5. Scatterplot 3

Just by observing the three scatterplots, it can be inferred that the number of incorrect points decreases as accuracy increases with scatterplot 3 having the least. Also, the incorrect points belong to four or five classes. In other cases, there are wrong predictions in more classes

During another iteration, I did a test run with the chosen features using every classifier. Figure 6 shows the results of it. It proves that Ensemble classifier which uses subspace discriminant analysis has the highest accuracy of 92%. However, it is a trade-off between accuracy and time because this takes more time(3.54 sec) than Fine KNN and Subspace KNN classifiers.



Figure 6. All classifiers test-run result

The preliminary analysis just goes on to fortify the statement that KNN and LDA are the most suitable classifiers for this application. Out of them, Ensemble classifier which is basically Subspace discriminant should be the final choice of classifier because there are no time restraints in our case. We can afford to have better accuracy at the cost of time. Another advantage is that it uses less memory since it is more computationally intensive.

5. Methodology

The majority of the assignment was done using Matlab with Excel used in the initial stages. The exact process followed is described in this section.

The preliminary analysis was done using tables created in MS Excel and imported into Matlab. The first thing was to import the data from given text files and form required tables using Matlab.

Once the classifier was finalized, the trained model was exported into my Matlab script. A function was written for feature extraction. It used the Euclidean distance formula to find the distances in a 2-D plane between different parts of the hand. The required eleven features are computed using this function. It gives us the length and width of little finger, ring finger, middle finger, index finger and thumb. The last feature used is the palm width.

Then another matrix is created which contains the class names and features. This is given as input to the classifier. The classifier is trained on the training data provided using Classification learner application in Matlab. The model is then exported and can be used to predict the classes of new data.

The classes are predicted and stored in a cell array. There is yet another table created which consists of the new class array and original co-ordinates. This is given as text output. The same program is run twice by switching inputs and outputs from test to train. The text files are stored as the final files.

Once the basic program was up and running, I worked to optimize it. A new function to do the feature extraction and another function which is the ensemble subspace discriminant classifier were included in the main code.

```
Editor - /Users/shreya/Documents/UofT/Winter'19/Seminar/Assignment2/feature_extract
                                            feature_extraction.m
            function [lf_Ver,lf_hor,rf_Ver,rf_hor,mf_Ver,mf_hor,if_Ver,if_hor,thumb_Ver,thumb_hor,palm_width] = feature_extraction(Test_numbers)
            % Feature extraction is done by using Euclidean distances between
               co-ordinates
             ring\_finger\_x = (Test\_numbers(1:100,11) + Test\_numbers(1:100,19))/2; \\ % get \\ the midpoint of x-coordinate of ring finger \\ ring\_finger\_y = (Test\_numbers(1:100,12) + Test\_numbers(1:100,20))/2; \\ % get \\ the midpoint of y-coordinate of ring finger \\ rf\_Ver = sqrt(((ring\_finger\_x-Test\_numbers(1:100,15)).^2) + ((ring\_finger\_y-Test\_numbers(1:100,16)).^2)); \\ rf\_hor = sqrt(((Test\_numbers(1:100,13)-Test\_numbers(1:100,17)).^2) + ((Test\_numbers(1:100,14)-Test\_numbers(1:100,18)).^2)); \\ \end{cases} 
10 -
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           index_finger_x = (Test_numbers(1:100,27) +Test_numbers(1:100,35))/2; % get the midpoint of x-coordinate of index finge
index_finger_y = (Test_numbers(1:100,28) +Test_numbers(1:100,36))/2; % get the midpoint of y-coordinate of index finge
if_Ver= sqrt(((index_finger_x-Test_numbers(1:100,31)).^2) +((index_finger_y-Test_numbers(1:100,32)).^2));
if_hor= sqrt(((Test_numbers(1:100,29)-Test_numbers(1:100,33)).^2) +((Test_numbers(1:100,30)-Test_numbers(1:100,34)).^2));
                                                                                                                               % get the midpoint of y-coordinate of index finger
                            (Test_numbers(1:100,37) +Test_numbers(1:100,45))/2;
            \label{thumb_y} \begin{array}{ll} \text{thumb_y} = (\text{Test\_numbers}(1:100,38) + \text{Test\_numbers}(1:100,46))/2; \\ \text{thumb\_Ver= } & \text{sqrt}(((\text{thumb\_x-Test\_numbers}(1:100,41)).^2) + ((\text{thumb\_x-Test\_numbers}(1:100,41)).^2) \\ \end{array}
                                                                                                                               % get the midpoint of y-coordinate of thumb
                                                                                                                   -Test_numbers(1:100,42)).^2));
            thumb_hor= sqrt(((Test_numbers(1:100,39)-Test_numbers(1:100,43)).^2) +((Test_numbers(1:100,40)-Test_numbers(1:100,44)).^2));
28
29
30
31
            palm_width= sqrt(((Test_numbers(1:100,1)-Test_numbers(1:100,35)).^2) +((Test_numbers(1:100,2)-Test_numbers(1:100,36)).^2));
```

Figure 7. Function for feature extraction

Then, the classifier is trained using the given dataset and predicts the classes from the test data set in the same programme. This is made possible due to the ensemble function.

The confusion matrices and ROC give a good idea about the variation in between true class and predicted class. The scatterplots, confusion matrices and ROC curves were obtained through the Classification learner application. All these are saved along with relevant information about different iterations. The results of the best model are considered as final. In this case, it's the Subspace Discriminate ensemble classifier.

6. Results

i. Confusion Matrix

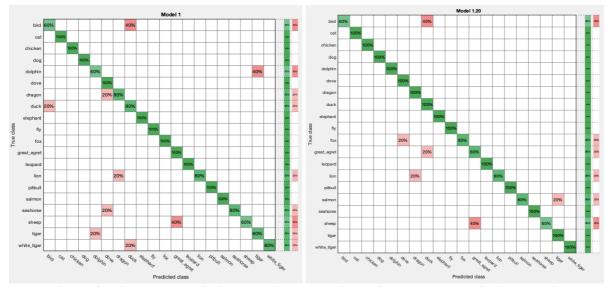


Figure 8. Fine KNN confusion matrix.

Figure 9. Ensemble confusion matrix

Based on these two figures, Ensemble classifier has fewer False Positives. Overall, it can be seen that only five classes are affected in case of ensemble classifier. On the other hand, seven classes have inaccurate predictions in the case of KNN classifier.

ii. ROC Curves

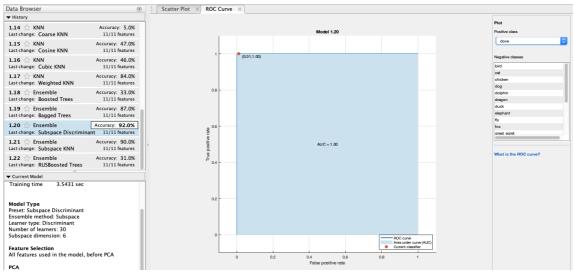


Figure 10. ROC curve for class dove

With Ensemble Subspace Discriminate classifier, most of the classes have similar ROC curves as shown above in figure 9. While there are some exceptional cases like great egret, sheep, lion, tiger, etc. The ROC curves for such cases can be illustrated by a couple of examples shown below in Figure 10. The curve in figure 9 is a perfect square with zero false positives. The exceptional curves have a few abnormal lines.

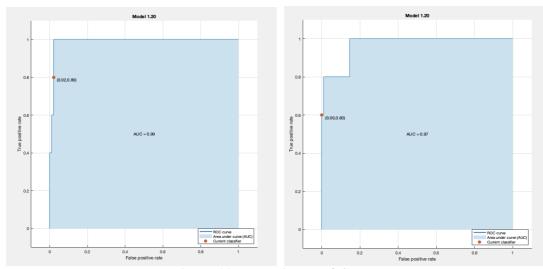


Figure 11. Exceptional ROC curves

The curve at the right side shows one of the worst results for this classifier. In this case, the True positive rate is only 60%.

iii. Classification results

The final code uses a single classifier function for the whole process of identifying the handprints of different individuals. This satisfies the expected outcome of the assignment. The screenshot of the final code is shown in figure 12.

Figure 12. Final Matlab code

This code gives two text files as output. It also stores the .csv files that it creates to do pre-processing. Though the classifier is slower than others, the accuracy is higher. The assumption is that it correctly predicts the classes of the test set. This method is more effective. After multiple runs, the final predicted classes were cross-examined. The result is the same while using this classifier.

```
New to MATLAB? See resources for Cetting Started.

trained(classifier = struct with fields:

predictFcn: @(x)ensemblePredictFcn(predictorExtractionFcn(x))
RequiredVariables: {1x11 cell}
ClassificationEnsemble: {1x1 clussreg.learning.classif.classificationEnsemble}
About: 'This struct is a trained model exported from Classification Learner R2018a.'

HowToPredict: 'To make predictions on a new table, T, use: → yfit = c.predictFcn(T) → replacing 'c' with the name of the variable that is this struct, e.g. 'trained validationAccuracy = 0.9300
```

Figure 13. Validation accuracy result

The above figure is a screenshot of the command window of Matlab after running the final code. The validation accuracy is above 90%.

Figure 14. Screenshot of Test output

The predicted class along with the given co-ordinates are stored in two text files, one with training data and one with the testing data. The screenshots shown in figure 14 and figure 15 show the partial sections from the two outputs.

```
bird 821 2050 809 1856 652 1523 573 1142 858 1469 1076 1747 1124 1366 1221 863 1330 1384 1366 1681 1493 1360 1742 906 1675 1457 1578 1826 1833 1590 2226 1293 1996 1717 1808 1977 1681 2347 1972 2244 2341 2268 2002 2492 1645 2704 bird 1047 2035 947 1951 743 1827 403 1490 819 1659 1043 1751 871 1474 527 946 955 1290 1099 1430 971 1182 723 638 1143 1078 1332 1358 1243 1026 1135 494 1432 982 1552 1250 1776 1498 1800 1218 1928 854 2000 1150 2036 1406 bird 616 1798 610 1606 538 1342 472 886 718 1300 886 1534 1000 1192 1186 694 1192 1210 1168 1504 1366 1162 1654 766 1528 1294 1366 1666 1666 1432 2062 1162 1774 1624 1552 1876 1432 2176 1840 2212 2122 2362 1726 2446 1408 2566 bird 895 1827 811 1719 623 1582 311 1242 731 1434 1011 1526 907 1202 743 658 1091 1106 1215 1338 1191 1022 1167 418 1404 990 1480 1358 1596 1026 1804 538 1804 1046 1752 1370 1820 1735 2064 1546 2396 1366 2252 1679 2084 1895 bird 472 1576 556 1390 586 1114 754 730 760 1138 802 1426 1036 1156 1444 760 1240 1186 1084 1486 1354 1252 1798 952 1492 1384 1216 1678 1570 1552 2044 1438 1660 1756 1318 1948 1132 2170 1450 2140 1762 2242 1420 2404 1090 2500 cat 634 2032 604 1864 508 1588 460 1144 700 1534 826 1732 814 1366 868 736 1018 1276 1072 1576 1120 1168 1192 574 1360 1168 1384 1594 1510 1270 1720 748 1762 1270 1660 1666 1720 2128 1972 1912 2356 1798 2158 2158 1912 2444 cat 555 1943 523 1799 447 1598 367 1126 643 1530 759 1735 723 1366 759 730 935 1302 1015 1578 1031 1218 1095 562 1288 1218 1304 1590 1464 1266 1744 770 1724 1310 1596 1651 1704 2167 1920 1951 2276 1807 2112 2159 1920 2371 cat 532 2026 514 1810 436 1540 394 1126 610 1480 736 1714 748 1312 808 748 958 1264 1018 1606 1072 1174 1192 616 1324 1222 1306 1636 1486 1282 1726 826 1714 1378 1582 1756 1636 2236 1900 2008 2266 1936 2026 2314 1780 2578 cat 568 2038 538 1828 436 1552 382 1120 616 1480 778 1708 772 1318 868 718 964 1276 1030 1576 1096 1132 1198 574 1342 1132 130 1618 1492 1276 1750 796 1726 1414 1618 1696 1618 2146 1912 1948 2302 1876 1936 2278 1714 2264 cat 635 1959 607 1819 511 1582 44
```

Figure 15. Screenshot of Train output

The train output is exactly the same as the original data used for training. This shows that the classifier is functioning with sufficient accuracy.

7. References

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