

Project: Interactive Game Theory App

Version: 1.0

Last Update: May 6, 2018

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Logos:



Typefaces:

Header: Century Gothic

CENTURY GOTHIC SAMPLE

Style: Normal, Bold

Body: Century Gothic

CENTURY GOTHIC SAMPLE

Style: Normal

Footer: Sans Serif

SANS SERIF SAMPLE

Style: Normal

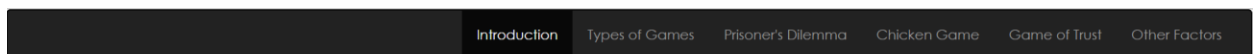
Colors:



UI Elements:



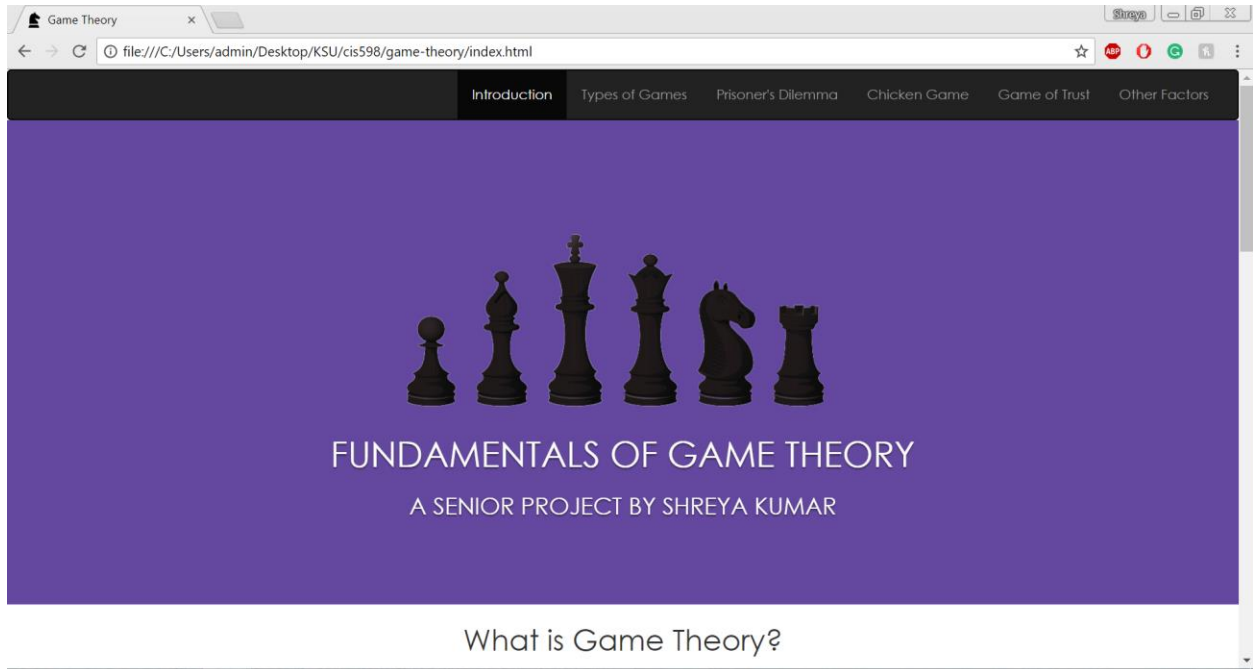
Glyphicon Bootstrap Arrows



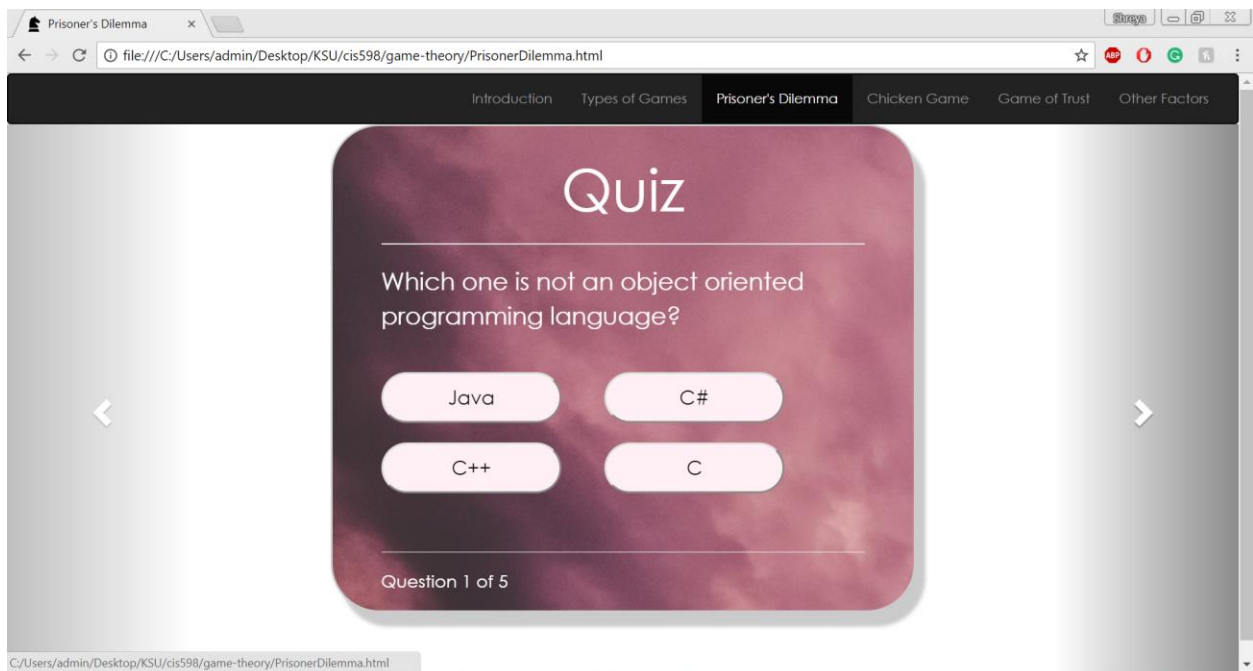
Navigation Bar

Desktop Screenshots:

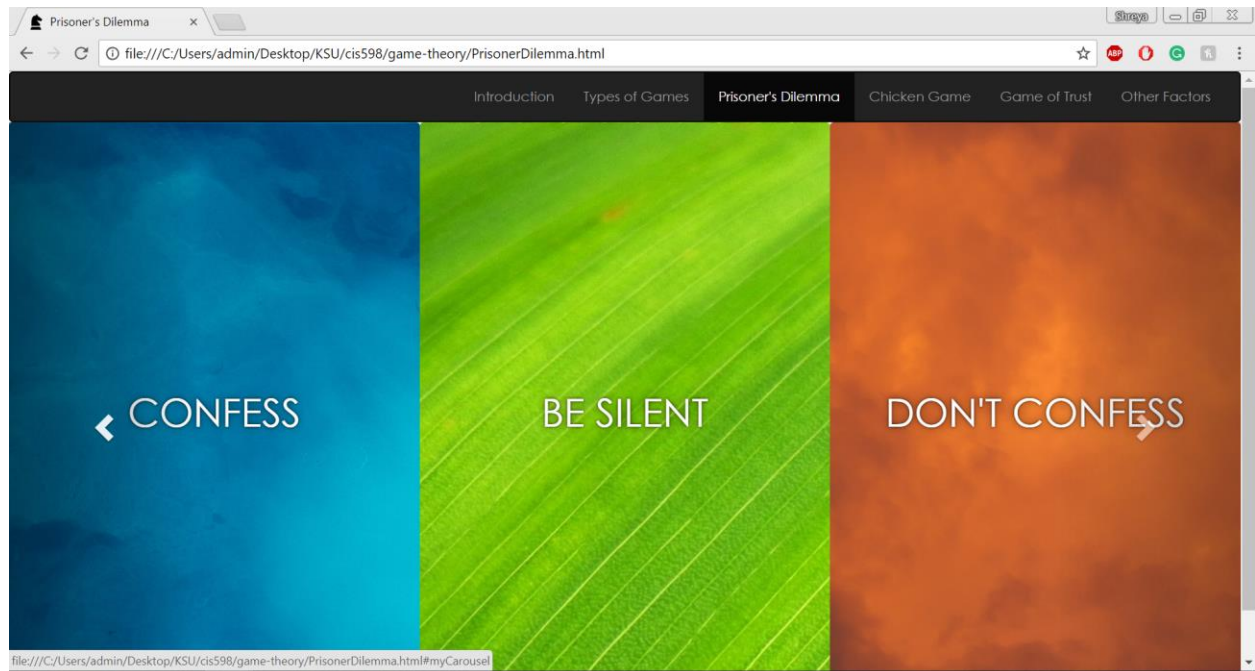
Home Page



Quiz for each Scenario



Options that the user can select



Responsive Tiles

