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Cycle: 2 Lab: 3

from collections import defaultdict

```
class Graph():
```

```
def __init__(self):
```

Self.edges = defaultdict(list)

self. weights = $\frac{1}{2}$

```
def addEdge(self, from_node, to_node, weight):
    self.edges[from_node][to_node] = weight
```

self.edges[from_node].append(to_node)

self.edges [to_node].append (from_node)

self.weights[(from_node, to_node)] = weight

self.weights[(to_node, from_node)] = weight

```
def dijkstra(graph, initial, end):
```

shortest-paths = { initial: (None, 0) }

Current mode = initial

visited = set()

while current_node != end:

```
visited.add(current_node)
```

`destinations = graph.edges[current_node]`

$$\text{weight-to-current node} = \text{shorted_paths}[\text{current_node}][i]$$

for next node in destination:

$$\text{weight} = \text{graph.weights}[\text{current_node}, \text{next_node}] + \text{weight_to_current_node}$$

if next node not in shortest path:

$\text{shortest_paths}[\text{next_node}] = (\text{current_node}, \text{weight})$

else:

```
current_shortest_weight = shortest_paths[next_node]  
if current_shortest_weight > weight: [1]  
    shortest_paths[next_node] = (current_node,  
                                weight)
```

```
next_destinations = {node: shortest_paths[node] for  
node in shortest_paths if node not in visited}
```

```
if not next_destinations:
```

```
    return "Route not possible"
```

```
current_node = min(next_destinations, key = lambda k  
: next_destinations[k][1])
```

```
path = []
```

```
weight
```

```
while current_node is not not None:
```

```
    path.append(current_node)
```

```
    next_node = shortest_paths[current_node][0]
```

```
    current_node = next_node
```

```
path = path[::-1]
```

```
print('Shortest Weight:', current_shortest_weight)
```

```
print(path)
```