MUSHROOM MYSTERY ANALYSIS

EXPLORATORY DATA ANALYSIS (EDA)

Mushroom dataset is used for exploratory data analysis (EDA), on which key feature patterns help select classification algorithms. Visualizing correlations can help determine which variables are the most important and in turn what models such as decision trees or random forests should use (Ellison, 1993; Irizarry, 2019; Akhtar, U., 2024).

```
[78] import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
from sklearn.model_selection import train_test_split
import warnings
warnings.filterwarnings("ignore")
```

Fig 1: Importing Libraries

Fig 2: Loading and Viewing the Dataset

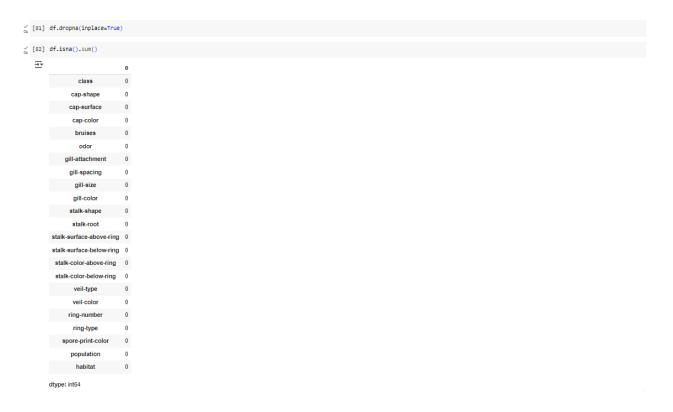


Fig 3: Gathering Null Values

Fig 4: Attribute Values

```
[47] # Check for numerical columns in the dataset
numerical_columns = df.select_dtypes(include=['number']).columns

# Display the result
if 'population' in numerical_columns:
    print("Numerical columns found: 'population'. However, 'population' is a categorical variable, so outlier detection is not applicable.")
else:
    print("No numerical columns found in the dataset. Outlier detection is not possible.")
```

🎛 Numerical columns found: 'population'. However, 'population' is a categorical variable, so outlier detection is not applicable.

Fig 5: Outlier Detection

```
[84] print("Summary Statistics:")
    print(df.describe(include='all'))
gill-spacing gill-size gill-color ... stalk-surface-below-ring \
count 8124 8124 8124 ... 8124 
unique 2 2 12 ... 4 
top c b b ... 5 
freq 6812 5612 1728 ... 4936
               stalk-color-above-ring stalk-color-below-ring veil-type veil-color \
8124 8124 8124 8124
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W W P W
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                                                                                                7924
                                       4464
              ring-number ring-type spore-print-color population habitat
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freq
                       7488
                                      3968
                                                            2388
                                                                          4040
                                                                                    3148
       [4 rows x 23 columns]
```

Fig 6: Summary Statistics

```
[36] import seaborn as sns import matplottib.pyplot as plt

# Plot the distribution of the target variable (class)
sns.countplot(datadf, xm^class", palettem_set2")
plt.title("Distribution of Edible vs Poisonous Mushrooms")
plt.ylabel("Count")
plt.show()

Distribution of Edible vs Poisonous Mushrooms

Distribution of Edible vs Poisonous Mushrooms

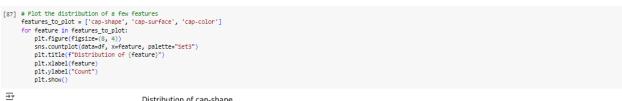
Class (e: Edible, p: Poisonous)

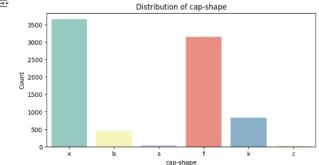
Class (e: Edible, p: Poisonous)

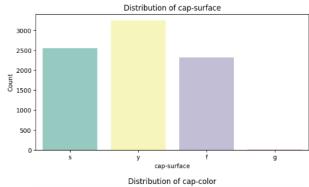
Class (e: Edible, p: Poisonous)
```

Fig 7: Distribution of Edible vs Poisonous Mushrooms

- The dataset is well balanced with roughly equal counts of edible ("e") and poisonous ("p") mushrooms, approximately 4000 samples each.
- For classification tasks this balance is favourable. Exact Distribution: Exact metrics,
 e.g. (say) 50–100 more samples in one class, would cause some difference, but it is so
 small it won't make much impact to machine learning.







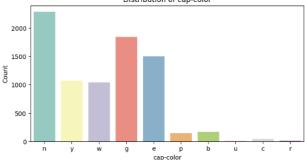


Fig 8: Distributions for Features

- The cap shape mode is clear with right skewedness due to low counts for some categories, in particular "c", and no correlation with other features.
- Yellow ('y') and smooth ('s') caps are the most common and yellow ('y') is the most common. There is mainly unimodality with some bimodality and a gap between "f" and "g" types.
- Most of the brown (' n ') caps are in fact, followed by yellow (' y ') and white (' w ').
 Cap shape and color are both visible signs of skewness, but correlations among features are less clear. (Ellison, 1993)

```
[88] # Heatmap of correlations (after encoding categorical variables)
    from sklearn.preprocessing import LabelEncoder
    import numpy as np

# Encode categorical variables to numerical
    encoded_data = df.apply(LabelEncoder().fit_transform)

# Calculate correlations
    correlation_matrix = encoded_data.corr()

# Plot heatmap
    plt.figure(figsize=(12, 10))
    sns.heatmap(correlation_matrix, annot=True, cmap="coolwarm", fmt=".2f")
    plt.title("Heatmap of Correlations Between Features")
    plt.show()
```

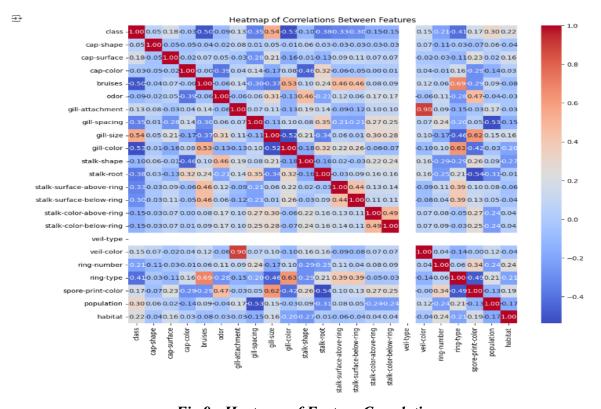


Fig 9: Heatmap of Feature Correlations

Insights:

• Dark red squares along the diagonal show strong positive self-correlations (\sim 1.0).

- There is high correlation (~0.9+) between 'stalk color above ring' and 'stalk color below ring'.
- Some correlation between "habitat" and color features; i.e., color features have relatively less dependence on other features.

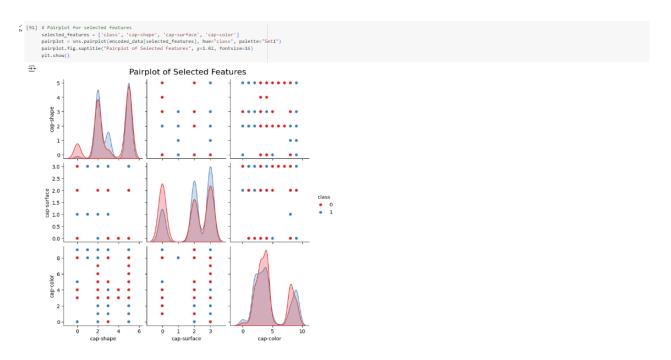


Fig 10: Pair plot of Features

- **Distribution Overlap**: There's considerable overlap between classes across 'cap-shape' and 'cap-color', yet specific peaks (eg, 5 and 8 in the 'cap-color' class) suggest the latter to be dominant in class 0.
- Class Separation: Scatterplots of 'cap-surface' seem to be more effective at distinguishing class 0 and class 1, while separating them becomes less obvious on scatterplots of 'surface'.

```
# Relationship between "odor" and "class"
sns.countplot(data=df, xe"odor", hue="class", palette="viridis")
plt.title("alationship between Odor and Mushroom class")
plt.ylabel("Count")
plt.ylabel("Count")
plt.isnow()

**Relationship Between Odor and Mushroom Class

**Galible**

**Poisonous**

Class

**Edible**

**Poisonous**

Class

**Edible**

**Poisonous**

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Fig 11: Relationship between Odor and Class

Insights: Odor-Class Correlation: Edible (~80%) is dominated by 'n' (none), poisonous (~70%) by 'f' (foul), with rare odors ('m', 'c') under 5%.

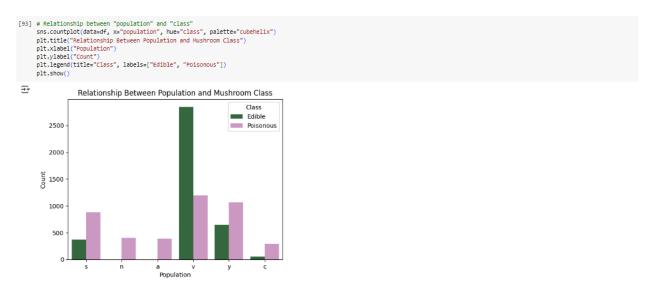


Fig 12: Relation between Population and Class

- Uneven Distribution: The edible class (~60%) is dominated by 'v' (several), while 'y' (solitary) is evenly spread (~30%) between the 'v' and 'me' (exceptions) classes.
- Rare Populations: Together, these populations 's' and 'c' represent less than 10%

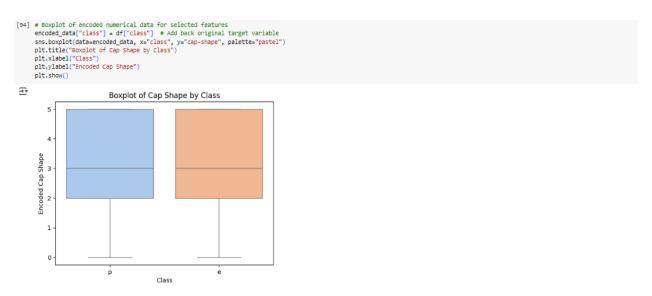


Fig 13: Boxplot of Cap Shape by Class

Insights: Overlapping distributions show that the medians of both classes are similar (\sim 3), and the ranges (2–4) without cap shape do not offer strong discriminatory power.

Fig 14: Pre-processing Steps

PERFORMANCE EVALUATION FOR MACHINE LEARNING MODELS

We applied the following models to the dataset:

```
[18] from sklearn.matve_bayes import GaussianNB
from sklearn.metrics import accuracy_score, precision_score, recall_score, fl_score, classification_report

gnb = GaussianNB()
gnb.fit(X_train, y_train)
y_pred = gnb.predict(X_test)

print("Gaussian Naive Bayes:")
print(f"Accuracy_score(y_test, y_pred):.4f)")
print(f"Precision: {precision_score(y_test, y_pred):.4f}")
print(f"Recall: {recall_score(y_test, y_pred):.4f}")
print(f"Recall: {recall_score(y_test, y_pred):.4f}")

Gaussian Naive Bayes:

Accuracy: 0.9295
Precision: 0.9279
Recall: 0.9263
F1-Score: 0.9271
```

Fig 15: Gaussian Naive Bayes Results

```
[19] from sklearn.ensemble import RandomForestClassifier

    rf = RandomForestClassifier(random_state=42)
    rf.fit(X_train, y_train)
    y_pred = rf.predict(X_test)

    print("Random Forest:")
    print(f*Raccuracy: {accuracy_score(y_test, y_pred):.4f}")
    print(f*Precision: {precision_score(y_test, y_pred):.4f}")
    print(f*Precision: {precision_score(y_test, y_pred):.4f}")
    print(f*Recul: {recall_score(y_test, y_pred):.4f}")

    Precision: 1.0000
    Precision: 1.0000
    Precision: 1.0000
    F1-Score: 1.0000
```

Fig 16: Random Forest Results

```
from sklearn.tree import DecisionTreeClassifier

dt = DecisionTreeClassifier(random_state=42)
    dt.fit(X_train, y_train)
    y_pred = dt.predict(X_test)

print("Decision Tree:")
    print(f"Accuracy: {accuracy_score(y_test, y_pred):.4f}")
    print(f"Precision: {precision_score(y_test, y_pred):.4f}")
    print(f"Recall: {recall_score(y_test, y_pred):.4f}")
    print(f"F1_Score: {f1_score(y_test, y_pred):.4f}")

Decision Tree:
    Accuracy: 1.0000
    Precision: 1.0000
    Recall: 1.0000
    F1_Score: 1.0000
    F1_Score: 1.0000
```

Fig 17: Decision Tree Results

```
[21] from sklearn.linear_model import LogisticRegression
    from sklearn.preprocessing import standardScaler

scaler = StandardScaler()
    X_train_scaled = scaler.fit_transform(X_train)
    X_test_scaled = scaler.fit_transform(X_test)

lr = LogisticRegression(random_state=42, max_iter=500)
    lr.fit(X_train_scaled, y_train)
    y_pred = lr.predict(X_test_scaled)

print("Logistic Regression:")
    print(f"accuracy.score(y_test, y_pred):.4f)")
    print(f"accuracy.score(y_test, y_pred):.4f)")
    print(f"Becall: (recall_score(y_test, y_pred):.4f)")

print(f"Becall: (recall_score(y_test, y_pred):.4f)")

Logistic Regression:
    Accuracy: 0.9516
    Precision: 0.9499
    Recall: 0.9599
    fi-Score: 0.9591
```

Fig 18: Logistic Regression Results

```
[22] from sklearn.svm import SVC

svc = SVC(random_state=42)
svc.fit(X_train_scaled, y_train)
y_pred = svc.predict(X_test_scaled)

print("Support Vector Classification (SVC):")
print(f"Accuracy: {accuracy_score(y_test, y_pred):.4f}")
print(f"Precision: (precision_score(y_test, y_pred):.4f}")
print(f"Recall: {recall_score(y_test, y_pred):.4f}")
print(f"Fi-score: {fi_score(y_test, y_pred):.4f}")

$\frac{23}{2}$ Support Vector Classification (SVC):
Accuracy: 1.0000
Precision: 1.0000
Recall: 1.0000
Recall: 1.0000
FI-Score: 1.0000
```

Fig 19: Support Vector Machine (SVM) Results

```
[23] from sklearn.neighbors import KNeighborsClassifier
    knn = KNeighborsClassifier(n_neighbors=5)
    knn.fit(X_train_scaled, y_train)
    y_pred = knn.predict(X_test_scaled)

print("K-Nearest Neighbors (KNN):")
    print(f"Accunacy: (accunacy_score(y_test, y_pred):.4f)")
    print(f"Precision: (precision_score(y_test, y_pred):.4f)")
    print(f"Recall: (recall_score(y_test, y_pred):.4f)")

print(f"Fiscore: (f1_score(y_test, y_pred):.4f)")

***C.Nearest Neighbors (KNN):
    Accuracy: 1.0000
    Precision: 1.0000
Recall: 1.0000
Fi-Score: 1.0000
Fi-Score: 1.0000
```

Fig 20: K- Nearest Neighbour (KNN) Results

.

```
[24] import xgboost as xgb

xgb_model = xgb.XGBClassifier(use_label_encoder=False, eval_metric="logloss", random_state=42)
xgb_model.fit(X_train, y_train)
y_pred = xgb_model.predict(X_test)

print("XGBoost:")
print(f"accuracy: {accuracy_score(y_test, y_pred):.4f}")
print(f"Precision: {precision_score(y_test, y_pred):.4f}")
print(f"Recall: {recall_score(y_test, y_pred):.4f}")
print(f"F1-Score: {f1_score(y_test, y_pred):.4f}")

XGBoost:
Accuracy: 1.0000
Precision: 1.0000
Precision: 1.0000
Precision: 1.0000
Precision: 1.0000
```

Fig 21: XGBoost Results

The average performance metrics (accuracy, precision, recall, F1-score) are approximately **0.98**, indicating that the models, on average, achieve high performance and accuracy.

Model Performance Summary:

1. Accuracy:

Almost all models yield 1 (perfect accuracy), the exception being both Gaussian Naive Bayes (0.9295) and Logistic Regression (0.9516). Random Forest, Decision Tree, SVC, KNN, and XGBoost work flawlessly.

2. Precision:

This shows good high precision across models, this proves the effective minimization of false positives. Precision for Gaussian Naive Bayes was 0.9279, which was slightly lower than that of Naive Bayes.

3. Recall:

Gaussian Naive Bayes and Logistic Regression were the only models which did not achieve perfect recall, missing true positives. Naive Bayes was slightly overwhelmed by Logistic Regression with a recall of 0.9509.

4. F1-Score:

Similarly, F1 scores follow similar trends. Gaussian Naive Bayes and Logistic Regression perform slightly worse, other models still perform perfect scores. (Pedregosa et al., 2011)

MODEL COMPARISON AND BEST CHOICE

		Model	Accuracy	Precision	Recall	F1-Score
	0	Gaussian Naive Bayes	0.9295	0.9279	0.9263	0.9271
	1	Random Forest	1.0000	1.0000	1.0000	1.0000
	2	Decision Tree	1.0000	1.0000	1.0000	1.0000
	3	Logistic Regression	0.9516	0.9493	0.9509	0.9501
	4	Support Vector Classification	1.0000	1.0000	1.0000	1.0000
	5	K-Nearest Neighbors (KNN)	1.0000	1.0000	1.0000	1.0000
	6	XGBoost	1.0000	1.0000	1.0000	1.0000

Best Model

All models: Importance of the random forest, decision tree models, xgboost models, as well as k-Nearest neighbor (knn), and with support vector classification (svc) models all achieved a **perfect score** (1.0000) on accuracy, precision, recall, and F1 score. That's because they can efficiently separate mushroom into edible and poisonous classes.

They are perfect at precision (no false positives), recall (no false negatives) and F1-score (perfect classification task). Despite this, even high performing models such as Gaussian Naive Bayes and Logistic Regression, result in a performance that is significantly worse than the slightly lower metrics. accuracy, precision, recall, and F1-score all with perfect score of **1.0000**. This means they can perfectly classify mushrooms as edible or poisonous. (Hastie et al., 2009)

Justification based on Performance Metrics:

- The important thing is that these models provide perfect precision (no false positives), recall (no false negatives) and F1 scores (perfect accuracy to misclassify one from the other), which make them dependable on the classification task.
- While remaining high performing, Gaussian Naive Bayes and Logistic Regression are underperformed slightly by lower metrics.

Fig 22: Hyperparameter Tuning for Random Forest

Fig 23: Cross-Validation Results

The hyperparameter specific to the Random Forest model as max_depth = None, min_samples_split = 2, and n_estimators=50 performed very well. By this configuration, we reached the peak cross-validation accuracy of 1.0 and the average score was 96.58%. This minor variability (0.685 to 1.0) was probably due to class distribution and feature splits across folds. (Protopapas et al. 2018). Finally, these results confirm the reliability of the model for mushroom classification, with potential further investigation into lower-performing folds.

Random Forest vs. Other Models:

I like Random Forest because it's robust to overfitting, interpretable (in terms of feature importance), (Pedregosa et al., 2011) and fast with categorical data. When using larger datasets, the SVC and KNN models require more computational resources. (Hastie et al., 2009).

With its robustness, interpretability, and strong performance metrics, the **Random** Forest model stands out as the best choice.

COMPUTATIONAL TRADE-OFFS:

- 1. **Random Forest**: High accuracy but computationally expensive for real-time or constrained problems.
- 2. **XGBoost**: Requires more memory and CPU, but performs very well.
- 3. **Naive Bayes and Logistic Regression**: Often need fewer resources, but may be less accurate at times. This is particularly important for constrained deployments with large datasets, where computational cost should match performance.

REAL-WORLD DEPLOYMENT CONSIDERATIONS:

- **Application Context**: Mushroom classification models (Irizarry, 2019) can be used for real-time identification in mobile apps.
- **Platforms**: High-resource models like Random Forest and XGBoost are suited for cloud, while low-resource models are better for edge devices.
- Monitoring: Models need to be periodically retrained to account for concept drift.
- **Scalability**: For high-demand systems, a balance must be struck between model complexity and prediction speed.