



FAN ENGAGEMENT PORTAL

CODEX

TEAM NAME-



Implenation of Fan Engagement Portal By using **CRUD**
operations



And also by using **UNITTEST** method

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ABSTRACT

Our Fan Engagement Portal (FEP) revolutionizes the way fans connect with their favorite brands, teams, and personalities. Through a seamless blend of content aggregation, interactive features, and personalized experiences, the FEP serves as a one-stop destination for fan engagement. With interactive quizzes, virtual events, gamification elements, and social integration, the FEP cultivates vibrant communities, drives loyalty, and amplifies brand reach. Join us on a journey to redefine fan engagement and unlock the full potential of your audience relationships.

PROJECT REVIEW-

The goal of this project is to create a Proof-of-Concept (POC) for a Fan Engagement Portal using Object-Oriented Programming (OOP) principles in Python. The portal will allow for the management of fan data, conducting fan surveys, and generating detailed reports on fan engagement metrics.

Step 1: Defining Data Structures and Classes:

Fan Class: This class represents individual fan details such as name, email, preferences, etc. It encapsulates the attributes and behaviors associated with a fan entity.

FanDatabase Class: This class manages the storage and CRUD (Create, Read, Update, Delete) operations for fan data objects. It provides methods to add, retrieve, update, and delete fan records efficiently..

SurveyManager Class: This class handles operations related to survey management. It includes functionalities to conduct surveys to gauge fan satisfaction and preferences.

ReportManager Class: This class is responsible for generating reports based on the current fan data. It computes and presents detailed engagement metrics and insights.

Step 2: Implementing Python Code:

The Python code will include the actual implementation of the classes and their functionalities as outlined in Step 1. This will involve writing methods for CRUD operations, survey management, report generation, and any other necessary functionalities.

Step 3: Unit Tests:

Unit tests will be developed to ensure the correctness and reliability of the implemented functionalities. These tests will verify that each component behaves as expected and handles various edge cases effectively.

- MODULE DESCRIPTION-

- Module 1: Fan Management-

- Description: This module focuses on managing fan data, including creating, retrieving, updating, and deleting fan records

- Classes:1.Fan Class:

- Description: Represents individual fan details.

- Attributes:

- Name

- Email

- Preferences (e.g., favorite team, favorite player)

- Methods:

- Constructor to initialize fan attributes

- 2.FanDatabase Class:

- Description: Manages the storage and CRUD operations for fan data objects.

- Methods:

- Add fan: Adds a new fan record to the database

- Get fan by email: Retrieves a fan record based on the email address

- Update fan: Updates an existing fan record

- Delete fan: Removes a fan record from the database
- Module 2: Survey Management-
- Description: This module handles conducting surveys to gauge fan satisfaction and preference.
- Classes:
- SurveyManager Class:
- Description: Handles operations related to survey management.
- Methods:
- Conduct survey: Initiates and conducts a survey to gather fan feedback
- Analyze survey results: Processes and analyzes the survey responses to extract insights
- Module 3: Report Generation-
- Description: This module generates detailed reports on fan engagement metrics based on the current fan data.
- **Classes:**
- **ReportManager Class:**
 - Description: Responsible for generating reports based on the fan data.
 - Methods:
- Generate engagement report: Generates a detailed report on fan engagement metrics
- Visualize data: Provides visualization of engagement metrics using charts or graphs.

Module 4: Main Application-

Description: This module serves as the main entry point for the application, orchestrating the interaction between different modules and functionalities.

Functions:

Main Functionality:

Description: Integrates the functionalities of fan management, survey management, and report generation.

Steps:

Initialize fan database

Manage fan data (CRUD operations)

Conduct surveys

Generate reports

Display results to the user

Module 5: Unit Testing-

Description: This module contains unit tests to ensure the correctness and reliability of the implemented functionalities.

Tests: Fan Management Tests ,Survey Management Tests,
Report Generation Tests

Unittest



The screenshot shows a Thonny Python IDE window with a file named 'Project Unittest.py'. The code is a Python script using the unittest module to test a fan database. It defines a 'TestFanDatabase' class that inherits from 'unittest.TestCase'. The class has several methods: 'setUp' for initializing the database with two fans, 'test_create' for adding a new fan, 'test_read' for retrieving a fan, 'test_update' for updating a fan's report, and 'test_delete' for removing a fan. The IDE interface includes a tab bar at the top, a main code editor, and an 'Assistant' panel on the right. The Windows taskbar at the bottom shows various icons and the system clock.

```
50 # Unit tests
51 import unittest
52
53 class TestFanDatabase(unittest.TestCase):
54     def setUp(self):
55         self.db = fandata()
56         self.db.create(1000, "fan-one", "win")
57         self.db.create(1001, "fan-two", "lose")
58
59     def test_create(self):
60         self.db.create(1002, "fan-three", "win" )
61         self.assertIn(1002, self.db.fans)
62
63     def test_read(self):
64         athlete = self.db.read(1000)
65         self.assertEqual(athlete.name, "fan-one", "win")
66
67     def test_update(self):
68         self.db.update(1000, name="fans", report_id="lose")
69         athlete = self.db.read(1000)
70         self.assertEqual(athlete.name, "fans")
71
72     def test_delete(self):
73         self.db.delete(1000)
74         self.assertNotIn(1000, self.db.fans)
```

Local Python 3 • Thonny's Python

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ENG 9:43 AM



Mainpgram.py × Project Unittest.py ×

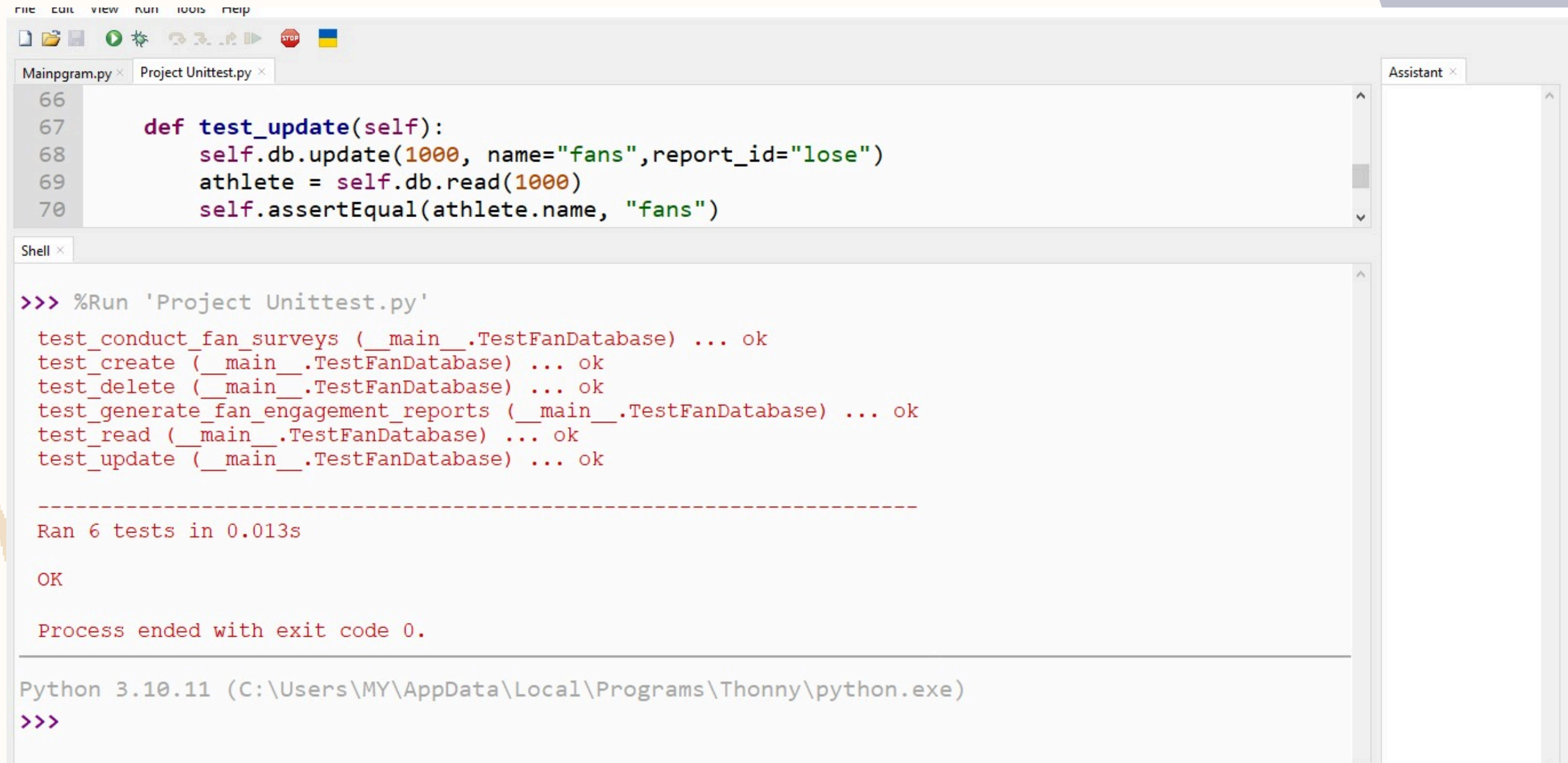
```

66
67     def test_update(self):
68         self.db.update(1000, name="fans",report_id="lose")
69         athlete = self.db.read(1000)
70         self.assertEqual(athlete.name, "fans")
71
72     def test_delete(self):
73         self.db.delete(1000)
74         self.assertNotIn(1000, self.db.fans)
75
76     def test_conduct_fan_surveys(self):
77         self.db.conduct_fan_surveys(1001,name="fan-two",report_id=None)
78         fans=self.db.read(1001)
79         self.assertEqual(fans.name, "fan-two")
80
81     def test_generate_fan_engagement_reports(self):
82         fans=self.db.generate_fan_engagement_reports(1001)
83         self.assertEqual(fans.name, "fan-two")
84
85
86
87 if __name__ == '__main__':
88     unittest.main(verbosity=2)
89
90

```

Assistant ×

UNITTEST OP



The screenshot shows the Thonny IDE interface. The top menu bar includes 'file', 'edit', 'view', 'run', 'tools', and 'help'. Below the menu is a toolbar with icons for file operations, running, and debugging. The main editor window has two tabs: 'Mainpgram.py' and 'Project Unittest.py'. The 'Project Unittest.py' tab is active, showing a Python test function:

```
66
67     def test_update(self):
68         self.db.update(1000, name="fans",report_id="lose")
69         athlete = self.db.read(1000)
70         self.assertEqual(athlete.name, "fans")
```

Below the editor is a 'Shell' window showing the output of running the tests:

```
>>> %Run 'Project Unittest.py'
test_conduct_fan_surveys (__main__.TestFanDatabase) ... ok
test_create (__main__.TestFanDatabase) ... ok
test_delete (__main__.TestFanDatabase) ... ok
test_generate_fan_engagement_reports (__main__.TestFanDatabase) ... ok
test_read (__main__.TestFanDatabase) ... ok
test_update (__main__.TestFanDatabase) ... ok

-----
Ran 6 tests in 0.013s

OK

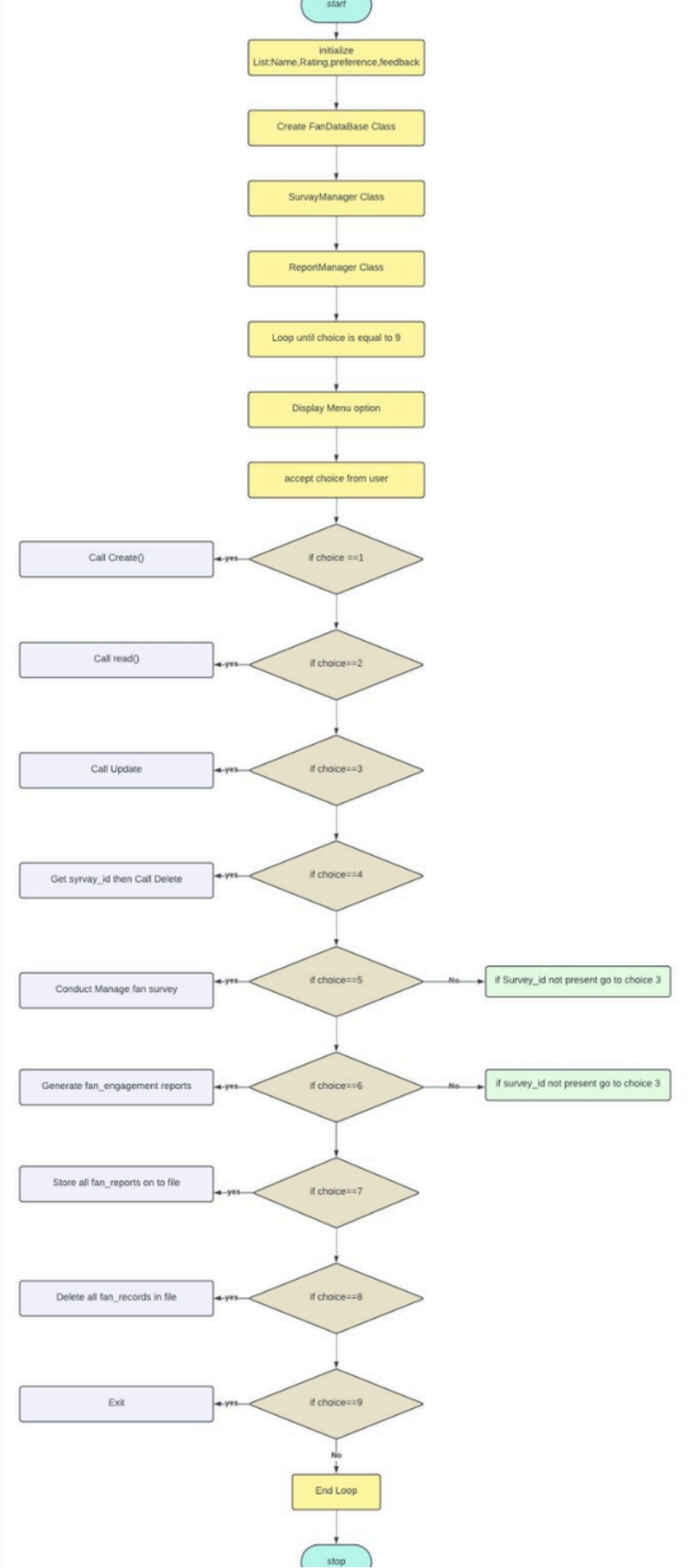
Process ended with exit code 0.
```

At the bottom of the Shell window, the Python version and path are displayed:

```
Python 3.10.11 (C:\Users\MY\AppData\Local\Programs\Thonny\python.exe)
>>>
```

An 'Assistant' panel is visible on the right side of the IDE, currently empty.

FLOW CHART



File handling OP

Survey ID : 1

Name : Tanu

Fan Survey Report of Tanu

Ratings (1-10) : 10

Fan Satisfaction and Preferences : Satisfied

Fan FeedBack : It was Too Hot Seeing Them in Person

Survey Was Conducted Successfully...

Survey ID : 2

Name : Prerana

Fan Survey Report of Prerana

Ratings (1-10) : 8

Fan Satisfaction and Preferences : Satisfied

Fan FeedBack : If Sitting Arrangements Was Done In Better Way

Survey Was Conducted Successfully...

Survey ID : 3

Name : Rahul

Fan Survey Report of Rahul

Ratings (1-10) : 9

Fan Satisfaction and Preferences : Satisfied

Survey ID : 3

Name : Rahul

Fan Survey Report of Rahul

Ratings (1-10) : 9

Fan Satisfaction and Preferences : Satisfied

Fan Feedback : Music Was Super and Full Enjoyed

Survey Was Conducted Successfully...

Survey ID : 4

Name : Jaya

Fan Survey Report of Jaya

Ratings (1-10) : 6

Fan Satisfaction and Preferences : Satisfied

Fan Feedback : Was not Able To See Everything Bec of Too much Crowd and it Was Noisy

Survey Was Conducted Successfully...

Survey ID : 5

Name : Tarun

Fan Survey Report of Tarun

Ratings (1-10) : 9

<

Fan FeedBack : Was not Able To See Everything Bec of Too much Crowd and it Was Noisy
Survey Was Conducted Successfully...

Survey ID : 5

Name : Tarun

Fan Survey Report of Tarun

Ratings (1-10) : 9

Fan Satisfaction and Preferences : Satisfied

Fan FeedBack : Just Have to Cool Cant Be Melted In Case Of Legends

Survey Was Conducted Successfully...

Survey ID : 6

Name : john

Fan Survey Report of john

Ratings (1-10) : 9

Fan Satisfaction and Preferences : satisfied

Fan FeedBack : Good

Survey Was Conducted Successfully...

BIBLIOGRAPHY-

google,class notebook

<https://chat.openai.com/>

<https://github.com/YIndusree>

<https://github.com/VidyashreeAngadi>

<https://github.com/shreyamodi7/BITMS>

<https://github.com/vidyashreent14/BITMS>

THANK YOU!!!