# Image Segmentation with U-Net

Welcome to the final assignment of Week 3! You'll be building your own U-Net, a type of CNN designed for quick, precise image segmentation, and using it to predict a label for every single pixel in an image - in this case, an image from a self-driving car dataset.

This type of image classification is called semantic image segmentation. It's similar to object detection in that both ask the question: "What objects are in this image and where in the image are those objects located?," but where object detection labels objects with bounding boxes that may include pixels that aren't part of the object, semantic image segmentation allows you to predict a precise mask for each object in the image by labeling each pixel in the image with its corresponding class. The word "semantic" here refers to what's being shown, so for example the "Car" class is indicated below by the dark blue mask, and "Person" is indicated with a red mask:



**<u>Figure 1</u>**: Example of a segmented image

As you might imagine, region-specific labeling is a pretty crucial consideration for self-driving cars, which require a pixel-perfect understanding of their environment so they can change lanes and avoid other cars, or any number of traffic obstacles that can put peoples' lives in danger.

By the time you finish this notebook, you'll be able to:

- Build your own U-Net
- Explain the difference between a regular CNN and a U-net
- Implement semantic image segmentation on the CARLA self-driving car dataset

• Apply sparse categorical crossentropy for pixelwise prediction

Onward, to this grand and glorious quest!

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## 1 - Packages

Run the cell below to import all the libraries you'll need:

```
import tensorflow as tf
import numpy as np
```

```
from tensorflow.keras.layers import Input
from tensorflow.keras.layers import Conv2D
from tensorflow.keras.layers import MaxPooling2D
from tensorflow.keras.layers import Dropout
from tensorflow.keras.layers import Conv2DTranspose
from tensorflow.keras.layers import concatenate

from test_utils import summary, comparator
```

## 2 - Load and Split the Data

```
import os
import numpy as np # linear algebra
import pandas as pd # data processing, CSV file I/O (e.g. pd.read_csv)

import imageio

import matplotlib.pyplot as plt
%matplotlib inline

path = ''
image_path = os.path.join(path, './data/CameraRGB/')
mask_path = os.path.join(path, './data/CameraMask/')
image_list = os.listdir(image_path)
mask_list = os.listdir(mask_path)
image_list = [image_path+i for i in image_list]
mask_list = [mask_path+i for i in mask_list]
```

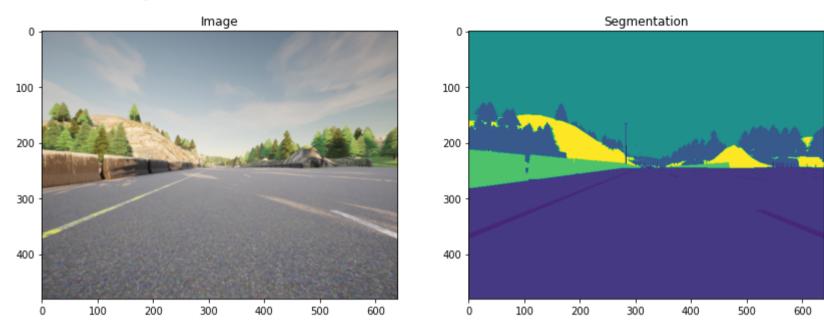
## Check out the some of the unmasked and masked images from the dataset:

After you are done exploring, revert back to N=2 . Otherwise the autograder will throw a list index out of range error.

```
In [3]:
    N = 2
    img = imageio.imread(image_list[N])
    mask = imageio.imread(mask_list[N])
    #mask = np.array([max(mask[i, j]) for i in range(mask.shape[0]) for j in range(mask.shape[1])]).reshape(img.shape[0], img.shape[1])
    fig, arr = plt.subplots(1, 2, figsize=(14, 10))
```

```
arr[0].imshow(img)
arr[0].set_title('Image')
arr[1].imshow(mask[:, :, 0])
arr[1].set_title('Segmentation')
```

#### Out[3]: Text(0.5, 1.0, 'Segmentation')



## 2.1 - Split Your Dataset into Unmasked and Masked Images

```
image_list_ds = tf.data.Dataset.list_files(image_list, shuffle=False)
mask_list_ds = tf.data.Dataset.list_files(mask_list, shuffle=False)

for path in zip(image_list_ds.take(3), mask_list_ds.take(3)):
    print(path)

(<tf.Tensor: shape=(), dtype=string, numpy=b'./data/CameraRGB/000026.png'>, <tf.Tensor: shape=(), dtype=string, numpy=b'./data/CameraRGB/000027.png'>, <tf.Tensor: shape=(), dtype=string, numpy=b'./data/CameraRGB/000027.png'>, <tf.Tensor: shape=(), dtype=string, numpy=b'./data/CameraRGB/000028.png'>, <tf.Tensor: shape=(),
```

```
In [5]: image_filenames = tf.constant(image_list)
    masks_filenames = tf.constant(mask_list)

dataset = tf.data.Dataset.from_tensor_slices((image_filenames, masks_filenames))

for image, mask in dataset.take(1):
    print(image)
    print(mask)

tf.Tensor(b'./data/CameraRGB/002128.png', shape=(), dtype=string)
```

## 2.2 - Preprocess Your Data

tf.Tensor(b'./data/CameraMask/002128.png', shape=(), dtype=string)

```
In [6]:
         def process path(image path, mask path):
             img = tf.io.read file(image path)
             img = tf.image.decode png(img, channels=3)
             img = tf.image.convert image dtype(img, tf.float32)
             mask = tf.io.read file(mask path)
             mask = tf.image.decode png(mask, channels=3)
             mask = tf.math.reduce max(mask, axis=-1, keepdims=True)
             return img, mask
         def preprocess(image, mask):
             input image = tf.image.resize(image, (96, 128), method='nearest')
             input mask = tf.image.resize(mask, (96, 128), method='nearest')
             input image = input image / 255.
             return input image, input mask
         image ds = dataset.map(process path)
         processed image ds = image ds.map(preprocess)
```

### 3 - U-Net

U-Net, named for its U-shape, was originally created in 2015 for tumor detection, but in the years since has become a very popular choice for other semantic segmentation tasks.

U-Net builds on a previous architecture called the Fully Convolutional Network, or FCN, which replaces the dense layers found in a typical CNN with a transposed convolution layer that upsamples the feature map back to the size of the original input image, while preserving the spatial information. This is necessary because the dense layers destroy spatial information (the "where" of the image), which is an essential part of image segmentation tasks. An added bonus of using transpose convolutions is that the input size no longer needs to be fixed, as it does when dense layers are used.

Unfortunately, the final feature layer of the FCN suffers from information loss due to downsampling too much. It then becomes difficult to upsample after so much information has been lost, causing an output that looks rough.

U-Net improves on the FCN, using a somewhat similar design, but differing in some important ways. Instead of one transposed convolution at the end of the network, it uses a matching number of convolutions for downsampling the input image to a feature map, and transposed convolutions for upsampling those maps back up to the original input image size. It also adds skip connections, to retain information that would otherwise become lost during encoding. Skip connections send information to every upsampling layer in the decoder from the corresponding downsampling layer in the encoder, capturing finer information while also keeping computation low. These help prevent information loss, as well as model overfitting.

#### 3.1 - Model Details

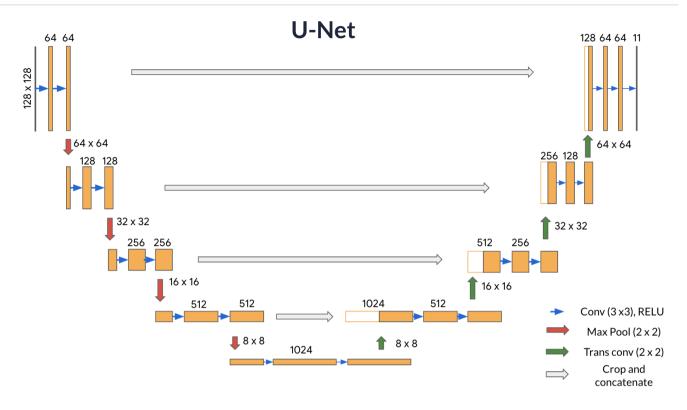


Figure 2: U-Net Architecture

**Contracting path** (Encoder containing downsampling steps):

Images are first fed through several convolutional layers which reduce height and width, while growing the number of channels.

The contracting path follows a regular CNN architecture, with convolutional layers, their activations, and pooling layers to downsample the image and extract its features. In detail, it consists of the repeated application of two 3 x 3 unpadded convolutions, each followed by a rectified linear unit (ReLU) and a 2 x 2 max pooling operation with stride 2 for downsampling. At each downsampling step, the number of feature channels is doubled.

**Crop function**: This step crops the image from the contracting path and concatenates it to the current image on the expanding path to create a skip connection.

**Expanding path** (Decoder containing upsampling steps):

The expanding path performs the opposite operation of the contracting path, growing the image back to its original size, while shrinking the channels gradually.

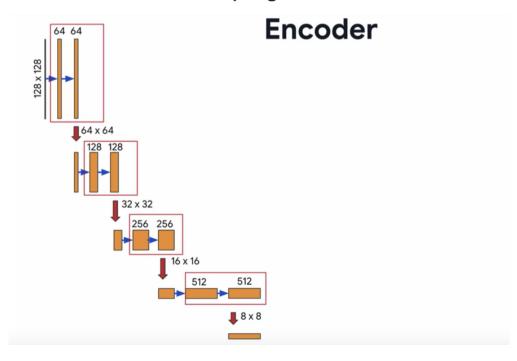
In detail, each step in the expanding path upsamples the feature map, followed by a 2 x 2 convolution (the transposed convolution). This transposed convolution halves the number of feature channels, while growing the height and width of the image.

Next is a concatenation with the correspondingly cropped feature map from the contracting path, and two 3 x 3 convolutions, each followed by a ReLU. You need to perform cropping to handle the loss of border pixels in every convolution.

**Final Feature Mapping Block**: In the final layer, a 1x1 convolution is used to map each 64-component feature vector to the desired number of classes. The channel dimensions from the previous layer correspond to the number of filters used, so when you use 1x1 convolutions, you can transform that dimension by choosing an appropriate number of 1x1 filters. When this idea is applied to the last layer, you can reduce the channel dimensions to have one layer per class.

The U-Net network has 23 convolutional layers in total.

## 3.2 - Encoder (Downsampling Block)



#### Figure 3: The U-Net Encoder up close

The encoder is a stack of various conv\_blocks:

Each conv\_block() is composed of 2 **Conv2D** layers with ReLU activations. We will apply **Dropout**, and **MaxPooling2D** to some conv\_blocks, as you will verify in the following sections, specifically to the last two blocks of the downsampling.

The function will return two tensors:

- next layer: That will go into the next block.
- skip connection: That will go into the corresponding decoding block.

**Note**: If max\_pooling=True, the next\_layer will be the output of the MaxPooling2D layer, but the skip\_connection will be the output of the previously applied layer(Conv2D or Dropout, depending on the case). Else, both results will be identical.

## Exercise 1 - conv\_block

Implement conv\_block(...) . Here are the instructions for each step in the conv\_block , or contracting block:

- Add 2 **Conv2D** layers with n\_filters filters with kernel\_size set to 3, kernel\_initializer set to 'he\_normal', padding set to 'same' and 'relu' activation.
- if dropout prob > 0, then add a Dropout layer with parameter dropout prob
- If max pooling is set to True, then add a MaxPooling2D layer with 2x2 pool size

```
### START CODE HERE
conv = Conv2D(n filters, # Number of filters
              3, # Kernel size
              activation="relu",
              padding='same',
              kernel initializer="he normal")(inputs)
conv = Conv2D(n filters, # Number of filters
              3, # Kernel size
              activation="relu",
              padding='same',
              kernel initializer="he normal")(conv)
### END CODE HERE
# if dropout prob > 0 add a dropout layer, with the variable dropout prob as parameter
if dropout prob > 0:
     ### START CODE HERE
    conv = Dropout(dropout prob)(conv)
     ### END CODE HERE
# if max pooling is True add a MaxPooling2D with 2x2 pool size
if max pooling:
    ### START CODE HERE
   next layer = MaxPooling2D(pool size = (2,2))(conv)
    ### END CODE HERE
else:
    next layer = conv
skip connection = conv
return next layer, skip connection
```

```
print('Block 1:')
for layer in summary(model1):
    print(layer)
comparator(summary(model1), output1)
inputs = Input(input size)
cblock1 = conv block(inputs, n filters * 32, dropout prob=0.1, max pooling=True)
model2 = tf.keras.Model(inputs=inputs, outputs=cblock1)
output2 = [['InputLayer', [(None, 96, 128, 3)], 0],
            ['Conv2D', (None, 96, 128, 1024), 28672, 'same', 'relu', 'HeNormal'],
            ['Conv2D', (None, 96, 128, 1024), 9438208, 'same', 'relu', 'HeNormal'],
             ['Dropout', (None, 96, 128, 1024), 0, 0.1],
            ['MaxPooling2D', (None, 48, 64, 1024), 0, (2, 2)]]
print('\nBlock 2:')
for layer in summary(model2):
    print(layer)
comparator(summary(model2), output2)
Block 1:
```

```
Block 1:
['InputLayer', [(None, 96, 128, 3)], 0]
['Conv2D', (None, 96, 128, 32), 896, 'same', 'relu', 'HeNormal']
['Conv2D', (None, 96, 128, 32), 9248, 'same', 'relu', 'HeNormal']
['MaxPooling2D', (None, 48, 64, 32), 0, (2, 2)]
All tests passed!

Block 2:
['InputLayer', [(None, 96, 128, 3)], 0]
['Conv2D', (None, 96, 128, 1024), 28672, 'same', 'relu', 'HeNormal']
['Conv2D', (None, 96, 128, 1024), 9438208, 'same', 'relu', 'HeNormal']
['Dropout', (None, 96, 128, 1024), 0, 0.1]
['MaxPooling2D', (None, 48, 64, 1024), 0, (2, 2)]
All tests passed!
```

## 3.3 - Decoder (Upsampling Block)

The decoder, or upsampling block, upsamples the features back to the original image size. At each upsampling level, you'll take the output of the corresponding encoder block and concatenate it before feeding to the next decoder block.

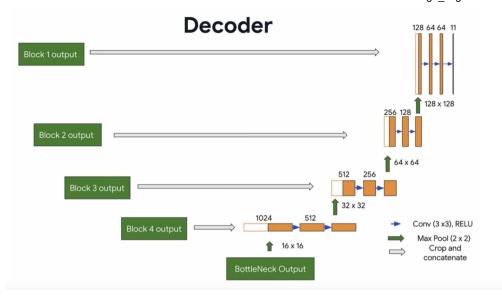


Figure 4: The U-Net Decoder up close

There are two new components in the decoder: up and merge. These are the transpose convolution and the skip connections. In addition, there are two more convolutional layers set to the same parameters as in the encoder.

Here you'll encounter the Conv2DTranspose layer, which performs the inverse of the Conv2D layer. You can read more about it here.

## Exercise 2 - upsampling\_block

Implement upsampling\_block(...) .

For the function upsampling\_block :

- Takes the arguments expansive\_input (which is the input tensor from the previous layer) and contractive\_input (the input tensor from the previous skip layer)
- The number of filters here is the same as in the downsampling block you completed previously
- Your Conv2DTranspose layer will take n\_filters with shape (3,3) and a stride of (2,2), with padding set to same . It's applied to expansive\_input, or the input tensor from the previous layer.

This block is also where you'll concatenate the outputs from the encoder blocks, creating skip connections.

• Concatenate your Conv2DTranspose layer output to the contractive input, with an axis of 3. In general, you can concatenate the tensors in the order that you prefer. But for the grader, it is important that you use [up, contractive\_input]

For the final component, set the parameters for two Conv2D layers to the same values that you set for the two Conv2D layers in the encoder (ReLU activation, He normal initializer, same padding).

```
In [13]:
          # UNO C2
          # GRADED FUNCTION: upsampling block
          def upsampling block(expansive input, contractive input, n filters=32):
              Convolutional upsampling block
              Arguments:
                  expansive input -- Input tensor from previous layer
                  contractive input -- Input tensor from previous skip layer
                  n filters -- Number of filters for the convolutional layers
              Returns:
                  conv -- Tensor output
              .....
              ### START CODE HERE
              up = Conv2DTranspose(
                           n filters,
                                       # number of filters
                                 # Kernel size
                           strides=(2,2),
                           padding="same")(expansive input)
              # Merge the previous output and the contractive input
              merge = concatenate([up, contractive input], axis=3)
              conv = Conv2D(n filters, # Number of filters
                            3, # Kernel size
                            activation="relu",
                            padding='same',
                            kernel initializer="he normal")(merge)
              conv = Conv2D(n filters, # Number of filters
                            3, # Kernel size
                            activation="relu",
                            padding='same',
                            kernel_initializer="he_normal")(conv)
              ### FND CODE HERE
              return conv
```

```
In [14]:
          input size1=(12, 16, 256)
          input size2 = (24, 32, 128)
          n filters = 32
          expansive inputs = Input(input size1)
          contractive inputs = Input(input size2)
          cblock1 = upsampling block(expansive inputs, contractive inputs, n filters * 1)
          model1 = tf.keras.Model(inputs=[expansive inputs, contractive inputs], outputs=cblock1)
          output1 = [['InputLayer', [(None, 12, 16, 256)], 0],
                      ['Conv2DTranspose', (None, 24, 32, 32), 73760],
                      ['InputLayer', [(None, 24, 32, 128)], 0],
                      ['Concatenate', (None, 24, 32, 160), 0],
                      ['Conv2D', (None, 24, 32, 32), 46112, 'same', 'relu', 'HeNormal'],
                      ['Conv2D', (None, 24, 32, 32), 9248, 'same', 'relu', 'HeNormal']]
          print('Block 1:')
          for layer in summary(model1):
              print(laver)
          comparator(summary(model1), output1)
         Block 1:
```

```
['InputLayer', [(None, 12, 16, 256)], 0]
['Conv2DTranspose', (None, 24, 32, 32), 73760]
['InputLayer', [(None, 24, 32, 128)], 0]
['Concatenate', (None, 24, 32, 160), 0]
['Conv2D', (None, 24, 32, 32), 46112, 'same', 'relu', 'HeNormal']
['Conv2D', (None, 24, 32, 32), 9248, 'same', 'relu', 'HeNormal']
All tests passed!
```

#### 3.4 - Build the Model

This is where you'll put it all together, by chaining the encoder, bottleneck, and decoder! You'll need to specify the number of output channels, which for this particular set would be 23. That's because there are 23 possible labels for each pixel in this self-driving car dataset.

### Exercise 3 - unet model

For the function unet\_model, specify the input shape, number of filters, and number of classes (23 in this case).

For the first half of the model:

- Begin with a conv block that takes the inputs of the model and the number of filters
- Then, chain the first output element of each block to the input of the next convolutional block
- Next, double the number of filters at each step
- Beginning with conv\_block4, add dropout of 0.3
- For the final conv\_block, set dropout to 0.3 again, and turn off max pooling

#### For the second half:

- Use cblock5 as expansive\_input and cblock4 as contractive\_input, with n filters \* 8. This is your bottleneck layer.
- Chain the output of the previous block as expansive\_input and the corresponding contractive block output.
- Note that you must use the second element of the contractive block before the max pooling layer.
- At each step, use half the number of filters of the previous block
- conv9 is a Conv2D layer with ReLU activation, He normal initializer, same padding
- Finally, conv10 is a Conv2D that takes the number of classes as the filter, a kernel size of 1, and "same" padding. The output of conv10 is the output of your model.

```
In [67]:
          # UNO C3
          # GRADED FUNCTION: unet model
          def unet model(input size=(96, 128, 3), n filters=32, n classes=23):
              Unet model
              Arguments:
                  input size -- Input shape
                  n filters -- Number of filters for the convolutional layers
                  n classes -- Number of output classes
              Returns:
                  model -- tf.keras.Model
              inputs = Input(input size)
              # Contracting Path (encoding)
              # Add a conv block with the inputs of the unet model and n filters
              ### START CODE HERE
              cblock1 = conv block(inputs= inputs, n filters = n filters)
              # Chain the first element of the output of each block to be the input of the next conv block.
              # Double the number of filters at each new step
              cblock2 = conv block(inputs= cblock1[0],n filters =n filters*2)
              cblock3 = conv_block(inputs= cblock2[0],n_filters =n_filters*4)
              cblock4 = conv block(inputs= cblock3[0], n filters =n filters*8, dropout prob=0.3) # Include a dropout of 0.3 for this layer
```

```
# Include a dropout of 0.3 for this layer, and avoid the max pooling layer
cblock5 = conv block(inputs = cblock4[0], n filters =n filters*16, dropout prob=0.3, max pooling=False)
### FND CODE HERE
# Expanding Path (decoding)
# Add the first upsampling block.
# Use the cblock5[0] as expansive input and cblock4[1] as contractive input and n filters * 8
### START CODE HERE
ublock6 = upsampling block(cblock5[0], cblock4[1], n filters =n filters*8)
# Chain the output of the previous block as expansive input and the corresponding contractive block output.
# Note that you must use the second element of the contractive block i.e before the maxpooling layer.
# At each step, use half the number of filters of the previous block
ublock7 = upsampling block(ublock6, cblock3[1], n filters =n filters*4)
ublock8 = upsampling block(ublock7, cblock2[1], n filters =n filters*2)
ublock9 = upsampling block(ublock8, cblock1[1], n filters =n filters)
### END CODE HERE
conv9 = Conv2D(n filters,
             activation='relu',
             padding='same',
             kernel initializer='he normal')(ublock9)
# Add a Conv2D layer with n classes filter, kernel size of 1 and a 'same' padding
### START CODE HERE
conv10 = Conv2D(n classes, kernel size = 1, padding="same")(conv9)
### END CODE HERE
model = tf.keras.Model(inputs=inputs, outputs=conv10)
return model
```

```
import outputs
img_height = 96
img_width = 128
num_channels = 3

unet = unet_model((img_height, img_width, num_channels))
comparator(summary(unet), outputs.unet_model_output)
```

All tests passed!

#### 3.5 - Set Model Dimensions

```
img_height = 96
img_width = 128
num_channels = 3
unet = unet_model((img_height, img_width, num_channels))
```

## Check out the model summary below!

```
In [70]:
         unet.summary()
        Model: "functional 51"
                                      Output Shape
         Layer (type)
                                                          Param #
                                                                     Connected to
         ______
         input 34 (InputLayer)
                                      [(None, 96, 128, 3)] 0
        conv2d 487 (Conv2D)
                                                                     input 34[0][0]
                                      (None, 96, 128, 32)
                                                         896
        conv2d 488 (Conv2D)
                                                                     conv2d 487[0][0]
                                      (None, 96, 128, 32)
                                                         9248
        max pooling2d 105 (MaxPooling2D (None, 48, 64, 32)
                                                         0
                                                                     conv2d 488[0][0]
        conv2d 489 (Conv2D)
                                      (None, 48, 64, 64)
                                                         18496
                                                                     max pooling2d 105[0][0]
                                      (None, 48, 64, 64)
                                                                     conv2d 489[0][0]
         conv2d 490 (Conv2D)
                                                         36928
        max pooling2d 106 (MaxPooling2D (None, 24, 32, 64)
                                                                     conv2d 490[0][0]
                                                         0
         conv2d 491 (Conv2D)
                                      (None, 24, 32, 128)
                                                                     max pooling2d 106[0][0]
                                                         73856
        conv2d 492 (Conv2D)
                                      (None, 24, 32, 128) 147584
                                                                     conv2d 491[0][0]
        max pooling2d 107 (MaxPooling2D (None, 12, 16, 128)
                                                                     conv2d 492[0][0]
         conv2d 493 (Conv2D)
                                                         295168
                                      (None, 12, 16, 256)
                                                                     max pooling2d 107[0][0]
         conv2d 494 (Conv2D)
                                      (None, 12, 16, 256)
                                                         590080
                                                                     conv2d_493[0][0]
```

(None, 12, 16, 256)

0

0

conv2d 494[0][0]

dropout 49[0][0]

max pooling2d 108 (MaxPooling2D (None, 6, 8, 256)

dropout 49 (Dropout)

conv2d_495 (Conv2D)	(None, 6, 8, 512)	1180160	max_pooling2d_108[0][0]
conv2d_496 (Conv2D)	(None, 6, 8, 512)	2359808	conv2d_495[0][0]
dropout_50 (Dropout)	(None, 6, 8, 512)	0	conv2d_496[0][0]
<pre>conv2d_transpose_95 (Conv2DTran</pre>	(None, 12, 16, 25	6) 1179904	dropout_50[0][0]
concatenate_94 (Concatenate)	(None, 12, 16, 51	2) 0	conv2d_transpose_95[0][0] dropout_49[0][0]
conv2d_497 (Conv2D)	(None, 12, 16, 25	6) 1179904	concatenate_94[0][0]
conv2d_498 (Conv2D)	(None, 12, 16, 25	6) 590080	conv2d_497[0][0]
<pre>conv2d_transpose_96 (Conv2DTran</pre>	(None, 24, 32, 12	8) 295040	conv2d_498[0][0]
concatenate_95 (Concatenate)	(None, 24, 32, 25	6) 0	conv2d_transpose_96[0][0] conv2d_492[0][0]
conv2d_499 (Conv2D)	(None, 24, 32, 12	8) 295040	concatenate_95[0][0]
conv2d_500 (Conv2D)	(None, 24, 32, 12	8) 147584	conv2d_499[0][0]
<pre>conv2d_transpose_97 (Conv2DTran</pre>	(None, 48, 64, 64	73792	conv2d_500[0][0]
concatenate_96 (Concatenate)	(None, 48, 64, 12	8) 0	conv2d_transpose_97[0][0] conv2d_490[0][0]
conv2d_501 (Conv2D)	(None, 48, 64, 64	73792	concatenate_96[0][0]
conv2d_502 (Conv2D)	(None, 48, 64, 64	36928	conv2d_501[0][0]
<pre>conv2d_transpose_98 (Conv2DTran</pre>	(None, 96, 128, 3	2) 18464	conv2d_502[0][0]
concatenate_97 (Concatenate)	(None, 96, 128, 6	4) 0	conv2d_transpose_98[0][0] conv2d_488[0][0]
conv2d_503 (Conv2D)	(None, 96, 128, 3	2) 18464	concatenate_97[0][0]
conv2d_504 (Conv2D)	(None, 96, 128, 3	2) 9248	conv2d_503[0][0]
conv2d_505 (Conv2D)	(None, 96, 128, 3	2) 9248	conv2d_504[0][0]
conv2d_506 (Conv2D)	(None, 96, 128, 2	3) 759	conv2d_505[0][0]

```
Total params: 8,640,471
Trainable params: 8,640,471
Non-trainable params: 0
```

#### 3.6 - Loss Function

In semantic segmentation, you need as many masks as you have object classes. In the dataset you're using, each pixel in every mask has been assigned a single integer probability that it belongs to a certain class, from 0 to num\_classes-1. The correct class is the layer with the higher probability.

This is different from categorical crossentropy, where the labels should be one-hot encoded (just 0s and 1s). Here, you'll use sparse categorical crossentropy as your loss function, to perform pixel-wise multiclass prediction. Sparse categorical crossentropy is more efficient than other loss functions when you're dealing with lots of classes.

## 3.7 - Dataset Handling

Below, define a function that allows you to display both an input image, and its ground truth: the true mask. The true mask is what your trained model output is aiming to get as close to as possible.

```
def display(display_list):
    plt.figure(figsize=(15, 15))

    title = ['Input Image', 'True Mask', 'Predicted Mask']

    for i in range(len(display_list)):
        plt.subplot(1, len(display_list), i+1)
        plt.title(title[i])
        plt.imshow(tf.keras.preprocessing.image.array_to_img(display_list[i]))
        plt.axis('off')
        plt.show()
```

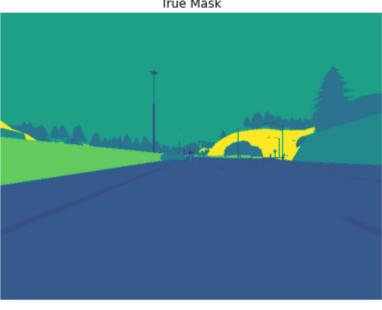
```
In [75]: for image, mask in image_ds.take(2):
              sample_image, sample_mask = image, mask
              print(mask.shape)
          display([sample_image, sample_mask])
```

(480, 640, 1) (480, 640, 1)





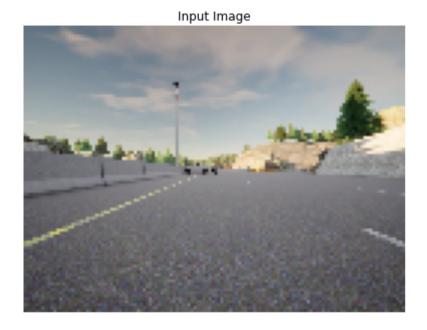




```
In [76]:
```

```
for image, mask in processed_image_ds.take(2):
    sample_image, sample_mask = image, mask
    print(mask.shape)
display([sample image, sample mask])
```

(96, 128, 1) (96, 128, 1)





## 4 - Train the Model

```
In [78]:
      EPOCHS = 40
      VAL SUBSPLITS = 5
      BUFFER SIZE = 500
      BATCH SIZE = 32
      processed image ds.batch(BATCH SIZE)
      train dataset = processed image ds.cache().shuffle(BUFFER SIZE).batch(BATCH SIZE)
      print(processed image ds.element spec)
      model history = unet.fit(train dataset, epochs=EPOCHS)
      (TensorSpec(shape=(96, 128, 3), dtype=tf.float32, name=None), TensorSpec(shape=(96, 128, 1), dtype=tf.uint8, name=None))
      Epoch 1/40
      Epoch 2/40
      Epoch 3/40
      34/34 [============ - 1s 40ms/step - loss: 0.1213 - accuracy: 0.9598
      Epoch 4/40
      Epoch 5/40
```

```
Epoch 6/40
Fnoch 7/40
Epoch 8/40
Epoch 9/40
Epoch 10/40
Epoch 11/40
Epoch 12/40
Epoch 13/40
Epoch 14/40
Epoch 15/40
Epoch 16/40
Epoch 17/40
Epoch 18/40
Epoch 19/40
Epoch 20/40
Epoch 21/40
Epoch 22/40
34/34 [=============== ] - 1s 40ms/step - loss: 0.0942 - accuracy: 0.9679
Epoch 23/40
Epoch 24/40
Epoch 25/40
Epoch 26/40
Epoch 27/40
Epoch 28/40
```

```
Epoch 29/40
Epoch 30/40
Epoch 31/40
Epoch 32/40
Epoch 33/40
Epoch 34/40
Epoch 35/40
Epoch 36/40
Epoch 37/40
Epoch 38/40
Epoch 39/40
Epoch 40/40
```

#### 4.1 - Create Predicted Masks

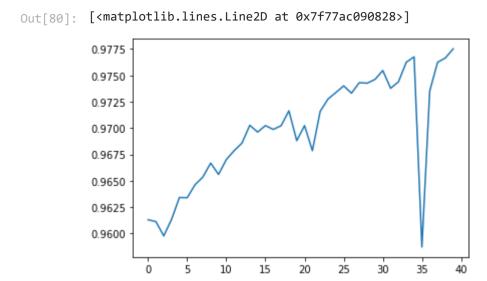
Now, define a function that uses tf.argmax in the axis of the number of classes to return the index with the largest value and merge the prediction into a single image:

```
def create_mask(pred_mask):
    pred_mask = tf.argmax(pred_mask, axis=-1)
    pred_mask = pred_mask[..., tf.newaxis]
    return pred_mask[0]
```

## 4.2 - Plot Model Accuracy

Let's see how your model did!

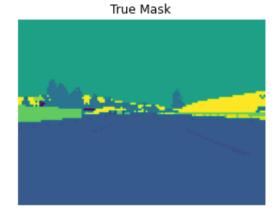
```
In [80]: plt.plot(model_history.history["accuracy"])
```

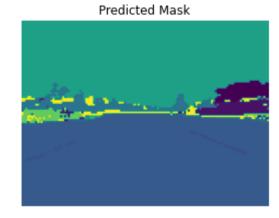


### 4.3 - Show Predictions

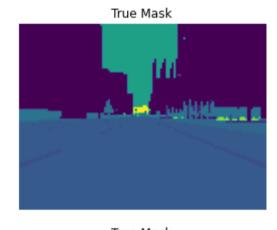
Next, check your predicted masks against the true mask and the original input image:

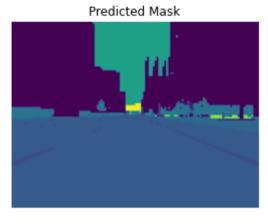
Input Image

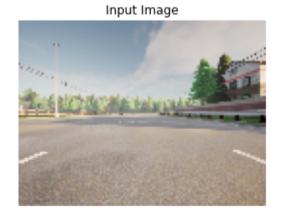


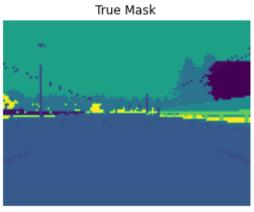


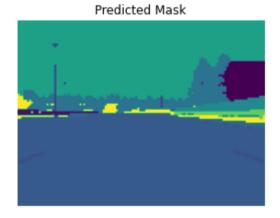
Input Image

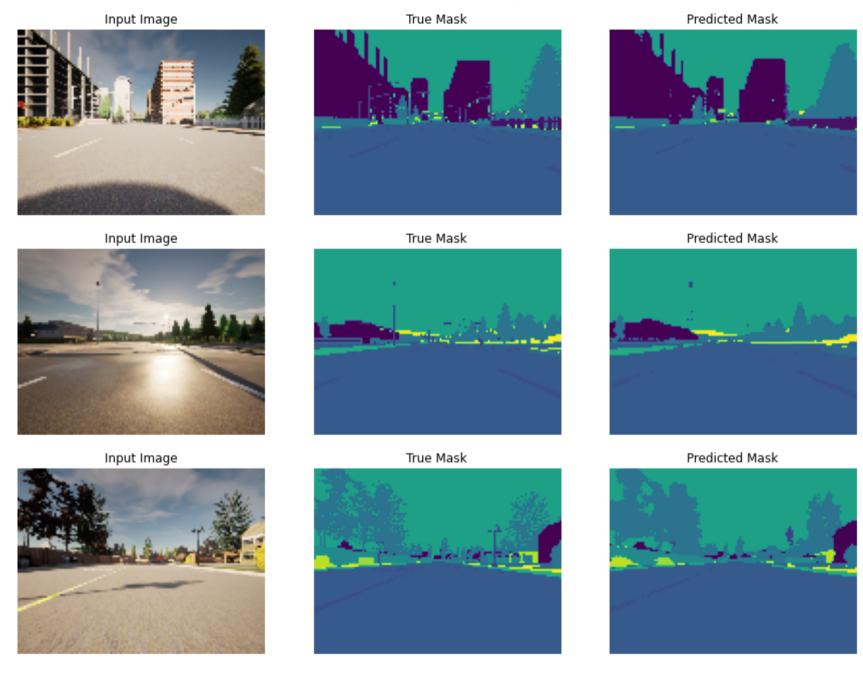












With 40 epochs you get amazing results!

## Conclusion

You've come to the end of this assignment. Awesome work creating a state-of-the art model for semantic image segmentation! This is a very important task for self-driving cars to get right. Elon Musk will surely be knocking down your door at any moment. ;)

#### What you should remember:

- Semantic image segmentation predicts a label for every single pixel in an image
- U-Net uses an equal number of convolutional blocks and transposed convolutions for downsampling and upsampling
- Skip connections are used to prevent border pixel information loss and overfitting in U-Net