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# Sample spim program
#
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    .data
prompt: .asciiz "Enter in an integer: "
str1:   .asciiz "the answer is: "
newline: .asciiz "\n"
bye:    .asciiz "Goodbye!\n"
    .globl main
```

```
    .text
main:
```

```
    # initialize
    li    $s0, 10

    # prompt for input
    li    $v0, 4
    la    $a0, prompt
    syscall

    # read in the value
    li    $v0, 5
    syscall
    move  $s0, $v0
```

```
loop:
```

```
    # print str1
    li    $v0, 4
    la    $a0, str1
    syscall

    # print loop value
    li    $v0, 1
    move  $a0, $s0
    syscall

    # print newline
    li    $v0, 4
    la    $a0, newline
    syscall

    # decrement loop value and branch if not negative
    sub   $s0, $s0, 1
    bgez  $s0, loop

    # print goodbye message
    li    $v0, 4
    la    $a0, bye
    syscall
```