

Q 103 - Trees - Postorder Traversal

Your task is to implement the following function :

```
void postorder(TreeNode*)
```

You will be working with the following structure :

```
struct TreeNode {  
    int x;  
    struct TreeNode* L;  
    struct TreeNode* R;  
}
```

You may only edit the **BODY** of the code, leaving the **HEAD** and the **TAIL** as it is.

Sample Input 0

```
7  
4 2 1 3 6 7 5
```

Sample Output 0

```
1 3 2 5 7 6 4
```