

Q1. Why is primitive type not allowed inside ArrayList but wrapper class is allowed? Explain with example.

Ans. Java Generics work only with **objects**, not with **primitive data types**. `ArrayList<int>` is invalid because int is **not an object**. Instead, we use **wrapper classes** like `Integer` for int. For ex -

```
import java.util.*;
```

```
public class Main {  
  
    public static void main(String[] args) {  
  
        // ArrayList<int> list = new ArrayList<>(); // Not allowed  
  
        ArrayList<Integer> list = new ArrayList<>(); // Allowed  
  
        list.add(10);  
  
        list.add(20);  
  
        System.out.println(list);  
  
    }  
  
}
```

Output :- [10, 20]

Q2. Write a Java program to convert a primitive double to a String without using autoboxing.

Ans.

```
public class Main {  
  
    public static void main(String[] args) {  
  
        double num = 45.67;  
  
        String str = Double.toString(num);  
  
        System.out.println("String value: " + str);  
  
    }  
  
}
```

Output :- String value: 45.67

Q3. What will happen if you try to add a primitive value to a collection without autoboxing? Show with code.

Ans. Without autoboxing, the compiler cannot convert primitive to an object automatically, and it will cause a compilation error. For ex -

```
import java.util.*;
```

```
public class Main {  
  
    public static void main(String[] args) {  
  
        ArrayList<Integer> list = new ArrayList<>();  
  
        // list.add(5); // Works with autoboxing  
  
        // Without autoboxing:  
  
        Integer num = Integer.valueOf(5);  
  
        list.add(num);  
  
        System.out.println(list);  
  
    }  
  
}
```

Output :- [5]

Q4. Convert a String that contains a floating number to Double and print its integer value using intValue().

Ans.

```
public class Main {  
  
    public static void main(String[] args) {  
  
        String s = "45.89";  
  
        Double d = Double.parseDouble(s);  
  
        int intValue = d.intValue();  
  
        System.out.println("Integer value: " + intValue);  
  
    }  
  
}
```

Output :- Integer value: 45

Q5. Compare two Integer objects using both == and equals() and explain the outputs.

Ans.

```
public class Main {  
    public static void main(String[] args) {  
        Integer a = 100;  
        Integer b = 100;  
        Integer c = 200;  
        Integer d = 200;  
        System.out.println(a == b); // true (values between -128 to 127 cached)  
        System.out.println(c == d); // false (new objects)  
        System.out.println(a.equals(b)); // true  
        System.out.println(c.equals(d)); // true  
    }  
}
```

Output :-

```
true  
false  
true  
true
```

Q6. Demonstrate NumberFormatException using Integer.parseInt() with invalid input.

Ans.

```
public class Main {  
    public static void main(String[] args) {  
        try {  
            int num = Integer.parseInt("12AB"); // invalid number  
        } catch (NumberFormatException e) {
```

```
        System.out.println("Exception caught: " + e);
    }
}
}

Output :- Exception caught: java.lang.NumberFormatException: For input string: "12AB"
```

Q7. Write code to convert int → Integer → String → Integer and print each step.

Ans.

```
public class Main {

    public static void main(String[] args) {

        int num = 25;

        Integer obj = Integer.valueOf(num); // int → Integer

        String str = obj.toString(); // Integer → String

        Integer finalObj = Integer.parseInt(str); // String → Integer

        System.out.println("int: " + num);

        System.out.println("Integer: " + obj);

        System.out.println("String: " + str);

        System.out.println("Back to Integer: " + finalObj);

    }
}
```

Output :-

```
int: 25
Integer: 25
String: 25
Back to Integer: 25
```

Q8. Create an ArrayList of Character type and check whether each character is a digit or alphabet.

Ans.

```
import java.util.*;  
  
public class Main {  
  
    public static void main(String[] args) {  
  
        ArrayList<Character> list = new ArrayList<>();  
  
        list.add('A');  
  
        list.add('5');  
  
        list.add('b');  
  
        for (char ch : list) {  
  
            if (Character.isDigit(ch))  
  
                System.out.println(ch + " is a Digit");  
  
            else if (Character.isLetter(ch))  
  
                System.out.println(ch + " is an Alphabet");  
  
            else  
  
                System.out.println(ch + " is neither");  
  
        }  
    }  
}
```

Output :-

A is an Alphabet

5 is a Digit

b is an Alphabet

Q9. Why can't a primitive type be used in Generics? Provide explanation and example.

Ans. Generics in Java work only with **objects**, and primitive types like int, char, double are **not objects**. Hence, you cannot use ArrayList<int>, but you can use ArrayList<Integer> (wrapper class). For ex-
import java.util.*;

```
public class Main {  
  
    public static void main(String[] args) {  
  
        // ArrayList<int> list = new ArrayList<>(); // Compile-time error  
  
        ArrayList<Integer> list = new ArrayList<>(); // Correct  
  
        list.add(10);  
  
        System.out.println(list);  
  
    }  
  
}
```

Output :- [10]

Q10. Write a program where the user enters a numeric string, convert it into Integer, and print the square value.

Ans.

```
import java.util.*;  
  
public class Main {  
  
    public static void main(String[] args) {  
  
        Scanner sc = new Scanner(System.in);  
  
        System.out.print("Enter a numeric string: ");  
  
        String input = sc.nextLine();  
  
        try {  
  
            int num = Integer.parseInt(input);  
  
            System.out.println("Square: " + (num * num));  
  
        } catch (NumberFormatException e) {  
  
            System.out.println("Invalid input! Please enter a numeric string.");  
        }  
    }  
}
```

```
 }  
 }  
 }
```

Output :-

Enter a numeric string: 12

Square: 144