Category	Weight	Scoring	Notes
Basic Preparation	2	0-1	Ready to go at the start
			of section
Cleverness	2	0-2	The hardest points on
			the rubric
Rubric	2	0-1	Rubric completed
Code Submission	4	0-2	Submitted correct
			content on time and to
			the correct location in
			the repository
Decomposition	4	0-2	Project is adequately
			decomposed to
			different classes and
	<del> </del>		methods
Documentation	4	0-2	Comments for each
			class and each function
			are clear and are
Tfft	2	0.2	following style guides  Perform considerable
Effort	2	0-2	amount of work
Namina	2	0-2	Variable names and
Naming	2	0-2	method names are
			readable and are
			following the naming
			conventions of the
			language you chose
Overall Design	5	0-2.5	Have nice approaches
Overall Design		0-2.5	and structures in
			overall
Participation	5	0-2.5	Interact with the group
T di dicipation		0 2.3	2 times (ask a question,
			make a comment, help
			answer a question,
			etc.)
Presentation	4	0-2	Present the code
			clearly
Requirements:	5	0-2	0- GUI not
Scrabble Board Static			implemented
GUI			1- GUI only
			includes part of
			what is
			needed to play
			the game
			2- GUI includes
			everything that
			is needed to
			play the game

			in its simplest form
Requirements: Set up initial game structure and methods where both players randomly draw tiles from bag	4	0-1	0- No player functions for drawing tiles from bag 1- Player
			functions for drawing tiles from bag working
Requirements: Set up word check to see if word played is legitimate	3	0-1	0- No word check to see if a word played is legitimate 1- Word check
Testing: Player functions	5	0-2	implemented 0- No testing for player
Turictions			functions implemented 1- Some testing
			for player functions implemented
			2- All player functions are adequately tested
Testing: Manual Test plan for Static GUI	5	0-1	0- Manual Test plan doesn't exist
			1- Manual Test plan exists
Schedule	2	0-1	Revised final project schedule if necessary
Total	60		