# 31 Number-Theoretic Algorithms

Number theory was once viewed as a beautiful but largely useless subject in pure mathematics. Today number-theoretic algorithms are used widely, due in large part to the invention of cryptographic schemes based on large prime numbers. These schemes are feasible because we can find large primes easily, and they are secure because we do not know how to factor the product of large primes (or solve related problems, such as computing discrete logarithms) efficiently. This chapter presents some of the number theory and related algorithms that underlie such applications.

Section 31.1 introduces basic concepts of number theory, such as divisibility, modular equivalence, and unique factorization. Section 31.2 studies one of the world's oldest algorithms: Euclid's algorithm for computing the greatest common divisor of two integers. Section 31.3 reviews concepts of modular arithmetic. Section 31.4 then studies the set of multiples of a given number a, modulo n, and shows how to find all solutions to the equation  $ax \equiv b \pmod{n}$  by using Euclid's algorithm. The Chinese remainder theorem is presented in Section 31.5. Section 31.6 considers powers of a given number a, modulo n, and presents a repeated-squaring algorithm for efficiently computing  $a^b \mod n$ , given a, b, and n. This operation is at the heart of efficient primality testing and of much modern cryptography. Section 31.7 then describes the RSA public-key cryptosystem. Section 31.8 examines a randomized primality test. We can use this test to find large primes efficiently, which we need to do in order to create keys for the RSA cryptosystem. Finally, Section 31.9 reviews a simple but effective heuristic for factoring small integers. It is a curious fact that factoring is one problem people may wish to be intractable, since the security of RSA depends on the difficulty of factoring large integers.

# Size of inputs and cost of arithmetic computations

Because we shall be working with large integers, we need to adjust how we think about the size of an input and about the cost of elementary arithmetic operations.

In this chapter, a "large input" typically means an input containing "large integers" rather than an input containing "many integers" (as for sorting). Thus,

we shall measure the size of an input in terms of the *number of bits* required to represent that input, not just the number of integers in the input. An algorithm with integer inputs  $a_1, a_2, \ldots, a_k$  is a **polynomial-time algorithm** if it runs in time polynomial in  $\lg a_1, \lg a_2, \ldots, \lg a_k$ , that is, polynomial in the lengths of its binary-encoded inputs.

In most of this book, we have found it convenient to think of the elementary arithmetic operations (multiplications, divisions, or computing remainders) as primitive operations that take one unit of time. By counting the number of such arithmetic operations that an algorithm performs, we have a basis for making a reasonable estimate of the algorithm's actual running time on a computer. Elementary operations can be time-consuming, however, when their inputs are large. It thus becomes convenient to measure how many *bit operations* a number-theoretic algorithm requires. In this model, multiplying two  $\beta$ -bit integers by the ordinary method uses  $\Theta(\beta^2)$  bit operations. Similarly, we can divide a  $\beta$ -bit integer by a shorter integer or take the remainder of a  $\beta$ -bit integer when divided by a shorter integer in time  $\Theta(\beta^2)$  by simple algorithms. (See Exercise 31.1-12.) Faster methods are known. For example, a simple divide-and-conquer method for multiplying two  $\beta$ -bit integers has a running time of  $\Theta(\beta \lg \beta \lg \lg \lg \beta)$ . For practical purposes, however, the  $\Theta(\beta^2)$  algorithm is often best, and we shall use this bound as a basis for our analyses.

We shall generally analyze algorithms in this chapter in terms of both the number of arithmetic operations and the number of bit operations they require.

# 31.1 Elementary number-theoretic notions

This section provides a brief review of notions from elementary number theory concerning the set  $\mathbb{Z} = \{..., -2, -1, 0, 1, 2, ...\}$  of integers and the set  $\mathbb{N} = \{0, 1, 2, ...\}$  of natural numbers.

# Divisibility and divisors

The notion of one integer being divisible by another is key to the theory of numbers. The notation  $d \mid a$  (read "d divides a") means that a = kd for some integer k. Every integer divides 0. If a > 0 and  $d \mid a$ , then  $|d| \leq |a|$ . If  $d \mid a$ , then we also say that a is a *multiple* of d. If d does not divide a, we write  $d \nmid a$ .

If  $d \mid a$  and  $d \geq 0$ , we say that d is a **divisor** of a. Note that  $d \mid a$  if and only if  $-d \mid a$ , so that no generality is lost by defining the divisors to be nonnegative, with the understanding that the negative of any divisor of a also divides a. A

divisor of a nonzero integer a is at least 1 but not greater than |a|. For example, the divisors of 24 are 1, 2, 3, 4, 6, 8, 12, and 24.

Every positive integer a is divisible by the *trivial divisors* 1 and a. The nontrivial divisors of a are the *factors* of a. For example, the factors of 20 are 2, 4, 5, and 10.

### **Prime and composite numbers**

An integer a > 1 whose only divisors are the trivial divisors 1 and a is a **prime number** or, more simply, a **prime**. Primes have many special properties and play a critical role in number theory. The first 20 primes, in order, are

Exercise 31.1-2 asks you to prove that there are infinitely many primes. An integer a > 1 that is not prime is a *composite number* or, more simply, a *composite*. For example, 39 is composite because  $3 \mid 39$ . We call the integer 1 a *unit*, and it is neither prime nor composite. Similarly, the integer 0 and all negative integers are neither prime nor composite.

### The division theorem, remainders, and modular equivalence

Given an integer n, we can partition the integers into those that are multiples of n and those that are not multiples of n. Much number theory is based upon refining this partition by classifying the nonmultiples of n according to their remainders when divided by n. The following theorem provides the basis for this refinement. We omit the proof (but see, for example, Niven and Zuckerman [265]).

### Theorem 31.1 (Division theorem)

For any integer a and any positive integer n, there exist unique integers q and r such that  $0 \le r < n$  and a = qn + r.

The value  $q = \lfloor a/n \rfloor$  is the **quotient** of the division. The value  $r = a \mod n$  is the **remainder** (or **residue**) of the division. We have that  $n \mid a$  if and only if  $a \mod n = 0$ .

We can partition the integers into n equivalence classes according to their remainders modulo n. The *equivalence class modulo* n containing an integer a is

$$[a]_n = \{a + kn : k \in \mathbb{Z}\} .$$

For example,  $[3]_7 = \{\ldots, -11, -4, 3, 10, 17, \ldots\}$ ; we can also denote this set by  $[-4]_7$  and  $[10]_7$ . Using the notation defined on page 54, we can say that writing  $a \in [b]_n$  is the same as writing  $a \equiv b \pmod{n}$ . The set of all such equivalence classes is

$$\mathbb{Z}_n = \{ [a]_n : 0 \le a \le n - 1 \} \ . \tag{31.1}$$

When you see the definition

$$\mathbb{Z}_n = \{0, 1, \dots, n-1\} , \qquad (31.2)$$

you should read it as equivalent to equation (31.1) with the understanding that 0 represents  $[0]_n$ , 1 represents  $[1]_n$ , and so on; each class is represented by its smallest nonnegative element. You should keep the underlying equivalence classes in mind, however. For example, if we refer to -1 as a member of  $\mathbb{Z}_n$ , we are really referring to  $[n-1]_n$ , since  $-1 \equiv n-1 \pmod{n}$ .

### Common divisors and greatest common divisors

If d is a divisor of a and d is also a divisor of b, then d is a **common divisor** of a and b. For example, the divisors of 30 are 1, 2, 3, 5, 6, 10, 15, and 30, and so the common divisors of 24 and 30 are 1, 2, 3, and 6. Note that 1 is a common divisor of any two integers.

An important property of common divisors is that

$$d \mid a \text{ and } d \mid b \text{ implies } d \mid (a+b) \text{ and } d \mid (a-b)$$
. (31.3)

More generally, we have that

$$d \mid a \text{ and } d \mid b \text{ implies } d \mid (ax + by)$$
 (31.4)

for any integers x and y. Also, if  $a \mid b$ , then either  $|a| \leq |b|$  or b = 0, which implies that

$$a \mid b \text{ and } b \mid a \text{ implies } a = \pm b$$
. (31.5)

The *greatest common divisor* of two integers a and b, not both zero, is the largest of the common divisors of a and b; we denote it by gcd(a,b). For example, gcd(24,30) = 6, gcd(5,7) = 1, and gcd(0,9) = 9. If a and b are both nonzero, then gcd(a,b) is an integer between 1 and min(|a|,|b|). We define gcd(0,0) to be 0; this definition is necessary to make standard properties of the gcd function (such as equation (31.9) below) universally valid.

The following are elementary properties of the gcd function:

$$\gcd(a,b) = \gcd(b,a), \tag{31.6}$$

$$\gcd(a,b) = \gcd(-a,b), \tag{31.7}$$

$$\gcd(a,b) = \gcd(|a|,|b|), \tag{31.8}$$

$$\gcd(a,0) = |a|, \tag{31.9}$$

$$gcd(a, ka) = |a|$$
 for any  $k \in \mathbb{Z}$ . (31.10)

The following theorem provides an alternative and useful characterization of gcd(a, b).

### Theorem 31.2

If a and b are any integers, not both zero, then gcd(a, b) is the smallest positive element of the set  $\{ax + by : x, y \in \mathbb{Z}\}$  of linear combinations of a and b.

**Proof** Let s be the smallest positive such linear combination of a and b, and let s = ax + by for some  $x, y \in \mathbb{Z}$ . Let  $q = \lfloor a/s \rfloor$ . Equation (3.8) then implies

$$a \bmod s = a - qs$$

$$= a - q(ax + by)$$

$$= a(1 - qx) + b(-qy),$$

and so  $a \mod s$  is a linear combination of a and b as well. But, since  $0 \le a \mod s < s$ , we have that  $a \mod s = 0$ , because s is the smallest positive such linear combination. Therefore, we have that  $s \mid a$  and, by analogous reasoning,  $s \mid b$ . Thus, s is a common divisor of a and b, and so  $\gcd(a,b) \ge s$ . Equation (31.4) implies that  $\gcd(a,b) \mid s$ , since  $\gcd(a,b) \mid s$  and  $s \bowtie b$  and  $s \bowtie a$  is a linear combination of a and b. But  $\gcd(a,b) \mid s$  and  $s \bowtie b$  imply that  $\gcd(a,b) \le s$ . Combining  $\gcd(a,b) \ge s$  and  $\gcd(a,b) \le s$  yields  $\gcd(a,b) = s$ . We conclude that s is the greatest common divisor of a and b.

### Corollary 31.3

For any integers a and b, if  $d \mid a$  and  $d \mid b$ , then  $d \mid \gcd(a, b)$ .

**Proof** This corollary follows from equation (31.4), because gcd(a, b) is a linear combination of a and b by Theorem 31.2.

### Corollary 31.4

For all integers a and b and any nonnegative integer n,

```
gcd(an, bn) = n gcd(a, b).
```

**Proof** If n = 0, the corollary is trivial. If n > 0, then gcd(an, bn) is the smallest positive element of the set  $\{anx + bny : x, y \in \mathbb{Z}\}$ , which is n times the smallest positive element of the set  $\{ax + by : x, y \in \mathbb{Z}\}$ .

### Corollary 31.5

For all positive integers n, a, and b, if  $n \mid ab$  and gcd(a, n) = 1, then  $n \mid b$ .

**Proof** We leave the proof as Exercise 31.1-5.

## Relatively prime integers

Two integers a and b are **relatively prime** if their only common divisor is 1, that is, if gcd(a,b) = 1. For example, 8 and 15 are relatively prime, since the divisors of 8 are 1, 2, 4, and 8, and the divisors of 15 are 1, 3, 5, and 15. The following theorem states that if two integers are each relatively prime to an integer p, then their product is relatively prime to p.

#### Theorem 31.6

For any integers a, b, and p, if both gcd(a, p) = 1 and gcd(b, p) = 1, then gcd(ab, p) = 1.

**Proof** It follows from Theorem 31.2 that there exist integers x, y, x', and y' such that

$$ax + py = 1,$$
  
$$bx' + py' = 1.$$

Multiplying these equations and rearranging, we have

$$ab(xx') + p(ybx' + y'ax + pyy') = 1.$$

Since 1 is thus a positive linear combination of ab and p, an appeal to Theorem 31.2 completes the proof.

Integers  $n_1, n_2, ..., n_k$  are *pairwise relatively prime* if, whenever  $i \neq j$ , we have  $gcd(n_i, n_j) = 1$ .

### **Unique factorization**

An elementary but important fact about divisibility by primes is the following.

### Theorem 31.7

For all primes p and all integers a and b, if  $p \mid ab$ , then  $p \mid a$  or  $p \mid b$  (or both).

**Proof** Assume for the purpose of contradiction that  $p \mid ab$ , but that  $p \nmid a$  and  $p \nmid b$ . Thus, gcd(a, p) = 1 and gcd(b, p) = 1, since the only divisors of p are 1 and p, and we assume that p divides neither a nor b. Theorem 31.6 then implies that gcd(ab, p) = 1, contradicting our assumption that  $p \mid ab$ , since  $p \mid ab$  implies gcd(ab, p) = p. This contradiction completes the proof.

A consequence of Theorem 31.7 is that we can uniquely factor any composite integer into a product of primes.

### Theorem 31.8 (Unique factorization)

There is exactly one way to write any composite integer a as a product of the form

$$a = p_1^{e_1} p_2^{e_2} \cdots p_r^{e_r}$$
,

where the  $p_i$  are prime,  $p_1 < p_2 < \cdots < p_r$ , and the  $e_i$  are positive integers.

**Proof** We leave the proof as Exercise 31.1-11.

As an example, the number 6000 is uniquely factored into primes as  $2^4 \cdot 3 \cdot 5^3$ .

# **Exercises**

### 31.1-1

Prove that if a > b > 0 and c = a + b, then  $c \mod a = b$ .

### 31.1-2

Prove that there are infinitely many primes. (*Hint:* Show that none of the primes  $p_1, p_2, \ldots, p_k$  divide  $(p_1 p_2 \cdots p_k) + 1$ .)

### 31.1-3

Prove that if  $a \mid b$  and  $b \mid c$ , then  $a \mid c$ .

### 31.1-4

Prove that if p is prime and 0 < k < p, then gcd(k, p) = 1.

#### 31 1.5

Prove Corollary 31.5.

### 31.1-6

Prove that if p is prime and 0 < k < p, then  $p \mid \binom{p}{k}$ . Conclude that for all integers a and b and all primes p,

$$(a+b)^p \equiv a^p + b^p \pmod{p}.$$

### 31.1-7

Prove that if a and b are any positive integers such that  $a \mid b$ , then

$$(x \bmod b) \bmod a = x \bmod a$$

for any x. Prove, under the same assumptions, that

$$x \equiv y \pmod{b}$$
 implies  $x \equiv y \pmod{a}$ 

for any integers x and y.

#### 31.1-8

For any integer k > 0, an integer n is a **kth power** if there exists an integer a such that  $a^k = n$ . Furthermore, n > 1 is a **nontrivial power** if it is a kth power for some integer k > 1. Show how to determine whether a given  $\beta$ -bit integer n is a nontrivial power in time polynomial in  $\beta$ .

#### 31.1-9

Prove equations (31.6)–(31.10).

#### 31 1-10

Show that the gcd operator is associative. That is, prove that for all integers a, b, and c,

```
gcd(a, gcd(b, c)) = gcd(gcd(a, b), c).
```

#### 31.1-11 \*

Prove Theorem 31.8.

#### 31.1-12

Give efficient algorithms for the operations of dividing a  $\beta$ -bit integer by a shorter integer and of taking the remainder of a  $\beta$ -bit integer when divided by a shorter integer. Your algorithms should run in time  $\Theta(\beta^2)$ .

#### 31.1-13

Give an efficient algorithm to convert a given  $\beta$ -bit (binary) integer to a decimal representation. Argue that if multiplication or division of integers whose length is at most  $\beta$  takes time  $M(\beta)$ , then we can convert binary to decimal in time  $\Theta(M(\beta) \lg \beta)$ . (*Hint:* Use a divide-and-conquer approach, obtaining the top and bottom halves of the result with separate recursions.)

### 31.2 Greatest common divisor

In this section, we describe Euclid's algorithm for efficiently computing the greatest common divisor of two integers. When we analyze the running time, we shall see a surprising connection with the Fibonacci numbers, which yield a worst-case input for Euclid's algorithm.

We restrict ourselves in this section to nonnegative integers. This restriction is justified by equation (31.8), which states that gcd(a, b) = gcd(|a|, |b|).

In principle, we can compute gcd(a,b) for positive integers a and b from the prime factorizations of a and b. Indeed, if

$$a = p_1^{e_1} p_2^{e_2} \cdots p_r^{e_r} , (31.11)$$

$$b = p_1^{f_1} p_2^{f_2} \cdots p_r^{f_r} , (31.12)$$

with zero exponents being used to make the set of primes  $p_1, p_2, \ldots, p_r$  the same for both a and b, then, as Exercise 31.2-1 asks you to show,

$$\gcd(a,b) = p_1^{\min(e_1,f_1)} p_2^{\min(e_2,f_2)} \cdots p_r^{\min(e_r,f_r)}.$$
(31.13)

As we shall show in Section 31.9, however, the best algorithms to date for factoring do not run in polynomial time. Thus, this approach to computing greatest common divisors seems unlikely to yield an efficient algorithm.

Euclid's algorithm for computing greatest common divisors relies on the following theorem.

### Theorem 31.9 (GCD recursion theorem)

For any nonnegative integer a and any positive integer b,

$$gcd(a, b) = gcd(b, a \mod b)$$
.

**Proof** We shall show that gcd(a, b) and  $gcd(b, a \mod b)$  divide each other, so that by equation (31.5) they must be equal (since they are both nonnegative).

We first show that  $\gcd(a,b) \mid \gcd(b,a \bmod b)$ . If we let  $d = \gcd(a,b)$ , then  $d \mid a$  and  $d \mid b$ . By equation (3.8),  $a \bmod b = a - qb$ , where  $q = \lfloor a/b \rfloor$ . Since  $a \bmod b$  is thus a linear combination of a and b, equation (31.4) implies that  $d \mid (a \bmod b)$ . Therefore, since  $d \mid b$  and  $d \mid (a \bmod b)$ , Corollary 31.3 implies that  $d \mid \gcd(b,a \bmod b)$  or, equivalently, that

$$\gcd(a,b) \mid \gcd(b,a \bmod b). \tag{31.14}$$

Showing that  $gcd(b, a \mod b) \mid gcd(a, b)$  is almost the same. If we now let  $d = gcd(b, a \mod b)$ , then  $d \mid b$  and  $d \mid (a \mod b)$ . Since  $a = qb + (a \mod b)$ , where  $q = \lfloor a/b \rfloor$ , we have that a is a linear combination of b and  $(a \mod b)$ . By equation (31.4), we conclude that  $d \mid a$ . Since  $d \mid b$  and  $d \mid a$ , we have that  $d \mid gcd(a, b)$  by Corollary 31.3 or, equivalently, that

$$\gcd(b, a \bmod b) \mid \gcd(a, b). \tag{31.15}$$

Using equation (31.5) to combine equations (31.14) and (31.15) completes the proof.

### **Euclid's algorithm**

The *Elements* of Euclid (circa 300 B.C.) describes the following gcd algorithm, although it may be of even earlier origin. We express Euclid's algorithm as a recursive program based directly on Theorem 31.9. The inputs a and b are arbitrary nonnegative integers.

As an example of the running of EUCLID, consider the computation of gcd(30, 21):

```
EUCLID(30, 21) = EUCLID(21, 9)
= EUCLID(9, 3)
= EUCLID(3, 0)
= 3.
```

This computation calls EUCLID recursively three times.

The correctness of EUCLID follows from Theorem 31.9 and the property that if the algorithm returns a in line 2, then b=0, so that equation (31.9) implies that gcd(a,b)=gcd(a,0)=a. The algorithm cannot recurse indefinitely, since the second argument strictly decreases in each recursive call and is always nonnegative. Therefore, EUCLID always terminates with the correct answer.

### The running time of Euclid's algorithm

We analyze the worst-case running time of EUCLID as a function of the size of a and b. We assume with no loss of generality that  $a>b\geq 0$ . To justify this assumption, observe that if  $b>a\geq 0$ , then EUCLID(a,b) immediately makes the recursive call EUCLID(b,a). That is, if the first argument is less than the second argument, EUCLID spends one recursive call swapping its arguments and then proceeds. Similarly, if b=a>0, the procedure terminates after one recursive call, since  $a \mod b=0$ .

The overall running time of EUCLID is proportional to the number of recursive calls it makes. Our analysis makes use of the Fibonacci numbers  $F_k$ , defined by the recurrence (3.22).

### Lemma 31.10

If  $a>b\geq 1$  and the call  $\mathrm{EUCLID}(a,b)$  performs  $k\geq 1$  recursive calls, then  $a\geq F_{k+2}$  and  $b\geq F_{k+1}$ .

**Proof** The proof proceeds by induction on k. For the basis of the induction, let k = 1. Then,  $b \ge 1 = F_2$ , and since a > b, we must have  $a \ge 2 = F_3$ . Since  $b > (a \mod b)$ , in each recursive call the first argument is strictly larger than the second; the assumption that a > b therefore holds for each recursive call.

Assume inductively that the lemma holds if k-1 recursive calls are made; we shall then prove that the lemma holds for k recursive calls. Since k>0, we have b>0, and Euclid(a,b) calls  $\text{Euclid}(b,a \mod b)$  recursively, which in turn makes k-1 recursive calls. The inductive hypothesis then implies that  $b \geq F_{k+1}$  (thus proving part of the lemma), and  $a \mod b \geq F_k$ . We have

$$b + (a \bmod b) = b + (a - b \lfloor a/b \rfloor)$$
  
< a,

since a > b > 0 implies  $\lfloor a/b \rfloor \ge 1$ . Thus,

$$a \geq b + (a \mod b)$$
  
 
$$\geq F_{k+1} + F_k$$
  
=  $F_{k+2}$ .

The following theorem is an immediate corollary of this lemma.

### Theorem 31.11 (Lamé's theorem)

For any integer  $k \ge 1$ , if  $a > b \ge 1$  and  $b < F_{k+1}$ , then the call EUCLID(a, b) makes fewer than k recursive calls.

We can show that the upper bound of Theorem 31.11 is the best possible by showing that the call  $\operatorname{EUCLID}(F_{k+1},F_k)$  makes exactly k-1 recursive calls when  $k\geq 2$ . We use induction on k. For the base case, k=2, and the call  $\operatorname{EUCLID}(F_3,F_2)$  makes exactly one recursive call, to  $\operatorname{EUCLID}(1,0)$ . (We have to start at k=2, because when k=1 we do not have  $F_2>F_1$ .) For the inductive step, assume that  $\operatorname{EUCLID}(F_k,F_{k-1})$  makes exactly k-2 recursive calls. For k>2, we have  $F_k>F_{k-1}>0$  and  $F_{k+1}=F_k+F_{k-1}$ , and so by Exercise 31.1-1, we have  $F_{k+1}$  mod  $F_k=F_{k-1}$ . Thus, we have

$$\gcd(F_{k+1}, F_k) = \gcd(F_k, F_{k+1} \bmod F_k)$$
$$= \gcd(F_k, F_{k-1}).$$

Therefore, the call  $\text{EUCLID}(F_{k+1}, F_k)$  recurses one time more than the call  $\text{EUCLID}(F_k, F_{k-1})$ , or exactly k-1 times, meeting the upper bound of Theorem 31.11.

Since  $F_k$  is approximately  $\phi^k/\sqrt{5}$ , where  $\phi$  is the golden ratio  $(1+\sqrt{5})/2$  defined by equation (3.24), the number of recursive calls in EUCLID is  $O(\lg b)$ . (See

a	b	$\lfloor a/b \rfloor$	d	X	у
99	78	1	3	-11	14
78	21	3	3	3	-11
21	15	1	3	-2	3
15	6	2	3	1	-2
6	3	2	3	0	1
3	0	_	3	1	0

**Figure 31.1** How EXTENDED-EUCLID computes  $\gcd(99,78)$ . Each line shows one level of the recursion: the values of the inputs a and b, the computed value  $\lfloor a/b \rfloor$ , and the values d, x, and y returned. The triple (d,x,y) returned becomes the triple (d',x',y') used at the next higher level of recursion. The call EXTENDED-EUCLID(99,78) returns (3,-11,14), so that  $\gcd(99,78)=3=99\cdot(-11)+78\cdot14$ .

Exercise 31.2-5 for a tighter bound.) Therefore, if we call EUCLID on two  $\beta$ -bit numbers, then it performs  $O(\beta)$  arithmetic operations and  $O(\beta^3)$  bit operations (assuming that multiplication and division of  $\beta$ -bit numbers take  $O(\beta^2)$  bit operations). Problem 31-2 asks you to show an  $O(\beta^2)$  bound on the number of bit operations.

### The extended form of Euclid's algorithm

We now rewrite Euclid's algorithm to compute additional useful information. Specifically, we extend the algorithm to compute the integer coefficients x and y such that

$$d = \gcd(a, b) = ax + by. \tag{31.16}$$

Note that x and y may be zero or negative. We shall find these coefficients useful later for computing modular multiplicative inverses. The procedure EXTENDED-EUCLID takes as input a pair of nonnegative integers and returns a triple of the form (d, x, y) that satisfies equation (31.16).

```
EXTENDED-EUCLID(a, b)

1 if b == 0

2 return (a, 1, 0)

3 else (d', x', y') = \text{EXTENDED-EUCLID}(b, a \text{ mod } b)

4 (d, x, y) = (d', y', x' - \lfloor a/b \rfloor y')

5 return (d, x, y)
```

Figure 31.1 illustrates how EXTENDED-EUCLID computes gcd(99, 78).

The EXTENDED-EUCLID procedure is a variation of the EUCLID procedure. Line 1 is equivalent to the test "b=0" in line 1 of EUCLID. If b=0, then

EXTENDED-EUCLID returns not only d=a in line 2, but also the coefficients x=1 and y=0, so that a=ax+by. If  $b\neq 0$ , EXTENDED-EUCLID first computes (d',x',y') such that  $d'=\gcd(b,a\bmod b)$  and

$$d' = bx' + (a \bmod b)y'. (31.17)$$

As for EUCLID, we have in this case  $d = \gcd(a, b) = d' = \gcd(b, a \mod b)$ . To obtain x and y such that d = ax + by, we start by rewriting equation (31.17) using the equation d = d' and equation (3.8):

$$d = bx' + (a - b \lfloor a/b \rfloor)y'$$
  
=  $ay' + b(x' - \lfloor a/b \rfloor y')$ .

Thus, choosing x = y' and  $y = x' - \lfloor a/b \rfloor y'$  satisfies the equation d = ax + by, proving the correctness of EXTENDED-EUCLID.

Since the number of recursive calls made in EUCLID is equal to the number of recursive calls made in EXTENDED-EUCLID, the running times of EUCLID and EXTENDED-EUCLID are the same, to within a constant factor. That is, for a > b > 0, the number of recursive calls is  $O(\lg b)$ .

### **Exercises**

### 31.2-1

Prove that equations (31.11) and (31.12) imply equation (31.13).

#### 31.2-2

Compute the values (d, x, y) that the call EXTENDED-EUCLID (899, 493) returns.

#### 31.2-3

Prove that for all integers a, k, and n,

$$\gcd(a,n) = \gcd(a + kn, n) .$$

### 31.2-4

Rewrite EUCLID in an iterative form that uses only a constant amount of memory (that is, stores only a constant number of integer values).

### 31.2-5

If  $a > b \ge 0$ , show that the call  $\mathrm{EUCLID}(a,b)$  makes at most  $1 + \log_{\phi} b$  recursive calls. Improve this bound to  $1 + \log_{\phi} (b/\gcd(a,b))$ .

### 31.2-6

What does EXTENDED-EUCLID  $(F_{k+1}, F_k)$  return? Prove your answer correct.

### 31.2-7

Define the gcd function for more than two arguments by the recursive equation  $gcd(a_0, a_1, \ldots, a_n) = gcd(a_0, gcd(a_1, a_2, \ldots, a_n))$ . Show that the gcd function returns the same answer independent of the order in which its arguments are specified. Also show how to find integers  $x_0, x_1, \ldots, x_n$  such that  $gcd(a_0, a_1, \ldots, a_n) = a_0x_0 + a_1x_1 + \cdots + a_nx_n$ . Show that the number of divisions performed by your algorithm is  $O(n + \lg(\max\{a_0, a_1, \ldots, a_n\}))$ .

#### 31.2-8

Define  $lcm(a_1, a_2, ..., a_n)$  to be the *least common multiple* of the n integers  $a_1, a_2, ..., a_n$ , that is, the smallest nonnegative integer that is a multiple of each  $a_i$ . Show how to compute  $lcm(a_1, a_2, ..., a_n)$  efficiently using the (two-argument) gcd operation as a subroutine.

#### 31.2-9

Prove that  $n_1$ ,  $n_2$ ,  $n_3$ , and  $n_4$  are pairwise relatively prime if and only if  $gcd(n_1n_2, n_3n_4) = gcd(n_1n_3, n_2n_4) = 1$ .

More generally, show that  $n_1, n_2, ..., n_k$  are pairwise relatively prime if and only if a set of  $\lceil \lg k \rceil$  pairs of numbers derived from the  $n_i$  are relatively prime.

### 31.3 Modular arithmetic

Informally, we can think of modular arithmetic as arithmetic as usual over the integers, except that if we are working modulo n, then every result x is replaced by the element of  $\{0, 1, \ldots, n-1\}$  that is equivalent to x, modulo n (that is, x is replaced by  $x \mod n$ ). This informal model suffices if we stick to the operations of addition, subtraction, and multiplication. A more formal model for modular arithmetic, which we now give, is best described within the framework of group theory.

### Finite groups

A *group*  $(S, \oplus)$  is a set S together with a binary operation  $\oplus$  defined on S for which the following properties hold:

- 1. **Closure:** For all  $a, b \in S$ , we have  $a \oplus b \in S$ .
- 2. **Identity:** There exists an element  $e \in S$ , called the *identity* of the group, such that  $e \oplus a = a \oplus e = a$  for all  $a \in S$ .
- 3. **Associativity:** For all  $a, b, c \in S$ , we have  $(a \oplus b) \oplus c = a \oplus (b \oplus c)$ .

4. **Inverses:** For each  $a \in S$ , there exists a unique element  $b \in S$ , called the *inverse* of a, such that  $a \oplus b = b \oplus a = e$ .

As an example, consider the familiar group  $(\mathbb{Z}, +)$  of the integers  $\mathbb{Z}$  under the operation of addition: 0 is the identity, and the inverse of a is -a. If a group  $(S, \oplus)$  satisfies the *commutative law*  $a \oplus b = b \oplus a$  for all  $a, b \in S$ , then it is an *abelian group*. If a group  $(S, \oplus)$  satisfies  $|S| < \infty$ , then it is a *finite group*.

### The groups defined by modular addition and multiplication

We can form two finite abelian groups by using addition and multiplication modulo n, where n is a positive integer. These groups are based on the equivalence classes of the integers modulo n, defined in Section 31.1.

To define a group on  $\mathbb{Z}_n$ , we need to have suitable binary operations, which we obtain by redefining the ordinary operations of addition and multiplication. We can easily define addition and multiplication operations for  $\mathbb{Z}_n$ , because the equivalence class of two integers uniquely determines the equivalence class of their sum or product. That is, if  $a \equiv a' \pmod{n}$  and  $b \equiv b' \pmod{n}$ , then

$$a+b \equiv a'+b' \pmod{n}$$
,  
 $ab \equiv a'b' \pmod{n}$ .

Thus, we define addition and multiplication modulo n, denoted  $+_n$  and  $\cdot_n$ , by

$$[a]_n +_n [b]_n = [a+b]_n,$$
  
 $[a]_n \cdot_n [b]_n = [ab]_n.$ 
(31.18)

(We can define subtraction similarly on  $\mathbb{Z}_n$  by  $[a]_n -_n [b]_n = [a-b]_n$ , but division is more complicated, as we shall see.) These facts justify the common and convenient practice of using the smallest nonnegative element of each equivalence class as its representative when performing computations in  $\mathbb{Z}_n$ . We add, subtract, and multiply as usual on the representatives, but we replace each result x by the representative of its class, that is, by  $x \mod n$ .

Using this definition of addition modulo n, we define the *additive group modulo n* as  $(\mathbb{Z}_n, +_n)$ . The size of the additive group modulo n is  $|\mathbb{Z}_n| = n$ . Figure 31.2(a) gives the operation table for the group  $(\mathbb{Z}_6, +_6)$ .

### **Theorem 31.12**

The system  $(\mathbb{Z}_n, +_n)$  is a finite abelian group.

**Proof** Equation (31.18) shows that  $(\mathbb{Z}_n, +_n)$  is closed. Associativity and commutativity of  $+_n$  follow from the associativity and commutativity of +:

+6	0	1	2	3	4	5	15	1	2	4	7	8	11	13	14
0	0	1	2	3	4	5	1	1	2	4	7	8	11	13	14
1	1	2	3	4	5	0	2	2	4	8	14	1	7	11	13
2	2	3	4	5	0	1	4	4	8	1	13	2	14	7	11
3	3	4	5	0	1	2	7	7	14	13	4	11	2	1	8
4	4	5	0	1	2	3	8	8	1	2	11	4	13	14	7
5	5	0	1	2	3	4	11	11	7	14	2	13	1	8	4
							13	13	11	7	1	14	8	4	2
							14	14	13	11	8	7	4	2	1
			(a)								(b)				

**Figure 31.2** Two finite groups. Equivalence classes are denoted by their representative elements. (a) The group  $(\mathbb{Z}_6, +_6)$ . (b) The group  $(\mathbb{Z}_{15}^*, \cdot_{15})$ .

$$([a]_n +_n [b]_n) +_n [c]_n = [a+b]_n +_n [c]_n$$

$$= [(a+b)+c]_n$$

$$= [a+(b+c)]_n$$

$$= [a]_n +_n [b+c]_n$$

$$= [a]_n +_n ([b]_n +_n [c]_n),$$

$$[a]_n +_n [b]_n = [a+b]_n$$

$$= [b+a]_n$$

$$= [b]_n +_n [a]_n.$$

The identity element of  $(\mathbb{Z}_n, +_n)$  is 0 (that is,  $[0]_n$ ). The (additive) inverse of an element a (that is, of  $[a]_n$ ) is the element -a (that is,  $[-a]_n$  or  $[n-a]_n$ ), since  $[a]_n +_n [-a]_n = [a-a]_n = [0]_n$ .

Using the definition of multiplication modulo n, we define the *multiplicative group modulo* n as  $(\mathbb{Z}_n^*, \cdot_n)$ . The elements of this group are the set  $\mathbb{Z}_n^*$  of elements in  $\mathbb{Z}_n$  that are relatively prime to n, so that each one has a unique inverse, modulo n:

$$\mathbb{Z}_n^* = \{ [a]_n \in \mathbb{Z}_n : \gcd(a, n) = 1 \} .$$

To see that  $\mathbb{Z}_n^*$  is well defined, note that for  $0 \le a < n$ , we have  $a \equiv (a + kn) \pmod{n}$  for all integers k. By Exercise 31.2-3, therefore,  $\gcd(a,n) = 1$  implies  $\gcd(a + kn, n) = 1$  for all integers k. Since  $[a]_n = \{a + kn : k \in \mathbb{Z}\}$ , the set  $\mathbb{Z}_n^*$  is well defined. An example of such a group is

$$\mathbb{Z}_{15}^* = \{1, 2, 4, 7, 8, 11, 13, 14\}$$
,

where the group operation is multiplication modulo 15. (Here we denote an element  $[a]_{15}$  as a; for example, we denote  $[7]_{15}$  as 7.) Figure 31.2(b) shows the group  $(\mathbb{Z}_{15}^*, \cdot_{15})$ . For example,  $8 \cdot 11 \equiv 13 \pmod{15}$ , working in  $\mathbb{Z}_{15}^*$ . The identity for this group is 1.

#### Theorem 31.13

The system  $(\mathbb{Z}_n^*, \cdot_n)$  is a finite abelian group.

**Proof** Theorem 31.6 implies that  $(\mathbb{Z}_n^*, \cdot_n)$  is closed. Associativity and commutativity can be proved for  $\cdot_n$  as they were for  $+_n$  in the proof of Theorem 31.12. The identity element is  $[1]_n$ . To show the existence of inverses, let a be an element of  $\mathbb{Z}_n^*$  and let (d, x, y) be returned by EXTENDED-EUCLID(a, n). Then, d = 1, since  $a \in \mathbb{Z}_n^*$ , and

$$ax + ny = 1 \tag{31.19}$$

or, equivalently,

 $ax \equiv 1 \pmod{n}$ .

Thus,  $[x]_n$  is a multiplicative inverse of  $[a]_n$ , modulo n. Furthermore, we claim that  $[x]_n \in \mathbb{Z}_n^*$ . To see why, equation (31.19) demonstrates that the smallest positive linear combination of x and n must be 1. Therefore, Theorem 31.2 implies that gcd(x,n)=1. We defer the proof that inverses are uniquely defined until Corollary 31.26.

As an example of computing multiplicative inverses, suppose that a=5 and n=11. Then EXTENDED-EUCLID (a,n) returns (d,x,y)=(1,-2,1), so that  $1=5\cdot (-2)+11\cdot 1$ . Thus,  $[-2]_{11}$  (i.e.,  $[9]_{11}$ ) is the multiplicative inverse of  $[5]_{11}$ .

When working with the groups  $(\mathbb{Z}_n, +_n)$  and  $(\mathbb{Z}_n^*, \cdot_n)$  in the remainder of this chapter, we follow the convenient practice of denoting equivalence classes by their representative elements and denoting the operations  $+_n$  and  $\cdot_n$  by the usual arithmetic notations + and  $\cdot$  (or juxtaposition, so that  $ab = a \cdot b$ ) respectively. Also, equivalences modulo n may also be interpreted as equations in  $\mathbb{Z}_n$ . For example, the following two statements are equivalent:

$$ax \equiv b \pmod{n},$$

$$[a]_n \cdot_n [x]_n = [b]_n.$$

As a further convenience, we sometimes refer to a group  $(S, \oplus)$  merely as S when the operation  $\oplus$  is understood from context. We may thus refer to the groups  $(\mathbb{Z}_n, +_n)$  and  $(\mathbb{Z}_n^*, \cdot_n)$  as  $\mathbb{Z}_n$  and  $\mathbb{Z}_n^*$ , respectively.

We denote the (multiplicative) inverse of an element a by  $(a^{-1} \mod n)$ . Division in  $\mathbb{Z}_n^*$  is defined by the equation  $a/b \equiv ab^{-1} \pmod{n}$ . For example, in  $\mathbb{Z}_{15}^*$ 

we have that  $7^{-1} \equiv 13 \pmod{15}$ , since  $7 \cdot 13 = 91 \equiv 1 \pmod{15}$ , so that  $4/7 \equiv 4 \cdot 13 \equiv 7 \pmod{15}$ .

The size of  $\mathbb{Z}_n^*$  is denoted  $\phi(n)$ . This function, known as *Euler's phi function*, satisfies the equation

$$\phi(n) = n \prod_{p : p \text{ is prime and } p \mid n} \left(1 - \frac{1}{p}\right), \tag{31.20}$$

so that p runs over all the primes dividing n (including n itself, if n is prime). We shall not prove this formula here. Intuitively, we begin with a list of the n remainders  $\{0, 1, \ldots, n-1\}$  and then, for each prime p that divides n, cross out every multiple of p in the list. For example, since the prime divisors of 45 are 3 and 5,

$$\phi(45) = 45\left(1 - \frac{1}{3}\right)\left(1 - \frac{1}{5}\right)$$
$$= 45\left(\frac{2}{3}\right)\left(\frac{4}{5}\right)$$
$$= 24.$$

If p is prime, then  $\mathbb{Z}_p^* = \{1, 2, \dots, p-1\}$ , and

$$\phi(p) = p\left(1 - \frac{1}{p}\right)$$

$$= p - 1. \tag{31.21}$$

If *n* is composite, then  $\phi(n) < n - 1$ , although it can be shown that

$$\phi(n) > \frac{n}{e^{\gamma} \ln \ln n + \frac{3}{\ln \ln n}} \tag{31.22}$$

for  $n \ge 3$ , where  $\gamma = 0.5772156649...$  is *Euler's constant*. A somewhat simpler (but looser) lower bound for n > 5 is

$$\phi(n) > \frac{n}{6\ln\ln n} \ . \tag{31.23}$$

The lower bound (31.22) is essentially the best possible, since

$$\liminf_{n \to \infty} \frac{\phi(n)}{n/\ln \ln n} = e^{-\gamma} .$$
(31.24)

### **Subgroups**

If  $(S, \oplus)$  is a group,  $S' \subseteq S$ , and  $(S', \oplus)$  is also a group, then  $(S', \oplus)$  is a *subgroup* of  $(S, \oplus)$ . For example, the even integers form a subgroup of the integers under the operation of addition. The following theorem provides a useful tool for recognizing subgroups.

### Theorem 31.14 (A nonempty closed subset of a finite group is a subgroup)

If  $(S, \oplus)$  is a finite group and S' is any nonempty subset of S such that  $a \oplus b \in S'$  for all  $a, b \in S'$ , then  $(S', \oplus)$  is a subgroup of  $(S, \oplus)$ .

**Proof** We leave the proof as Exercise 31.3-3.

For example, the set  $\{0, 2, 4, 6\}$  forms a subgroup of  $\mathbb{Z}_8$ , since it is nonempty and closed under the operation + (that is, it is closed under  $+_8$ ).

The following theorem provides an extremely useful constraint on the size of a subgroup; we omit the proof.

### Theorem 31.15 (Lagrange's theorem)

If  $(S, \oplus)$  is a finite group and  $(S', \oplus)$  is a subgroup of  $(S, \oplus)$ , then |S'| is a divisor of |S|.

A subgroup S' of a group S is a *proper* subgroup if  $S' \neq S$ . We shall use the following corollary in our analysis in Section 31.8 of the Miller-Rabin primality test procedure.

### Corollary 31.16

If S' is a proper subgroup of a finite group S, then  $|S'| \leq |S|/2$ .

### Subgroups generated by an element

Theorem 31.14 gives us an easy way to produce a subgroup of a finite group  $(S, \oplus)$ : choose an element a and take all elements that can be generated from a using the group operation. Specifically, define  $a^{(k)}$  for  $k \ge 1$  by

$$a^{(k)} = \bigoplus_{i=1}^{k} a = \underbrace{a \oplus a \oplus \cdots \oplus a}_{k}$$
.

For example, if we take a = 2 in the group  $\mathbb{Z}_6$ , the sequence  $a^{(1)}, a^{(2)}, a^{(3)}, \dots$  is  $2, 4, 0, 2, 4, 0, 2, 4, 0, \dots$ 

In the group  $\mathbb{Z}_n$ , we have  $a^{(k)} = ka \mod n$ , and in the group  $\mathbb{Z}_n^*$ , we have  $a^{(k)} = a^k \mod n$ . We define the *subgroup generated by a*, denoted  $\langle a \rangle$  or  $(\langle a \rangle, \oplus)$ , by  $\langle a \rangle = \{a^{(k)} : k \geq 1\}$ .

We say that *a generates* the subgroup  $\langle a \rangle$  or that *a* is a *generator* of  $\langle a \rangle$ . Since *S* is finite,  $\langle a \rangle$  is a finite subset of *S*, possibly including all of *S*. Since the associativity of  $\oplus$  implies

$$a^{(i)} \oplus a^{(j)} = a^{(i+j)},$$

 $\langle a \rangle$  is closed and therefore, by Theorem 31.14,  $\langle a \rangle$  is a subgroup of S. For example, in  $\mathbb{Z}_6$ , we have

- $\langle 0 \rangle = \{0\} ,$
- $\langle 1 \rangle = \{0, 1, 2, 3, 4, 5\},$
- $(2) = \{0, 2, 4\}$ .

Similarly, in  $\mathbb{Z}_7^*$ , we have

- $\langle 1 \rangle = \{1\}$ ,
- $\langle 2 \rangle = \{1, 2, 4\},$
- $\langle 3 \rangle = \{1, 2, 3, 4, 5, 6\}$ .

The *order* of a (in the group S), denoted ord(a), is defined as the smallest positive integer t such that  $a^{(t)} = e$ .

### **Theorem 31.17**

For any finite group  $(S, \oplus)$  and any  $a \in S$ , the order of a is equal to the size of the subgroup it generates, or  $\operatorname{ord}(a) = |\langle a \rangle|$ .

**Proof** Let  $t = \operatorname{ord}(a)$ . Since  $a^{(t)} = e$  and  $a^{(t+k)} = a^{(t)} \oplus a^{(k)} = a^{(k)}$  for  $k \geq 1$ , if i > t, then  $a^{(i)} = a^{(j)}$  for some j < i. Thus, as we generate elements by a, we see no new elements after  $a^{(t)}$ . Thus,  $\langle a \rangle = \{a^{(1)}, a^{(2)}, \dots, a^{(t)}\}$ , and so  $|\langle a \rangle| \leq t$ . To show that  $|\langle a \rangle| \geq t$ , we show that each element of the sequence  $a^{(1)}, a^{(2)}, \dots, a^{(t)}$  is distinct. Suppose for the purpose of contradiction that  $a^{(i)} = a^{(j)}$  for some i and j satisfying  $1 \leq i < j \leq t$ . Then,  $a^{(i+k)} = a^{(j+k)}$  for  $k \geq 0$ . But this equality implies that  $a^{(i+(t-j))} = a^{(j+(t-j))} = e$ , a contradiction, since i + (t-j) < t but t is the least positive value such that  $a^{(t)} = e$ . Therefore, each element of the sequence  $a^{(1)}, a^{(2)}, \dots, a^{(t)}$  is distinct, and  $|\langle a \rangle| \geq t$ . We conclude that  $\operatorname{ord}(a) = |\langle a \rangle|$ .

### Corollary 31.18

The sequence  $a^{(1)}, a^{(2)}, \ldots$  is periodic with period  $t = \operatorname{ord}(a)$ ; that is,  $a^{(i)} = a^{(j)}$  if and only if  $i \equiv j \pmod{t}$ .

Consistent with the above corollary, we define  $a^{(0)}$  as e and  $a^{(i)}$  as  $a^{(i \mod t)}$ , where  $t = \operatorname{ord}(a)$ , for all integers i.

### Corollary 31.19

If  $(S, \oplus)$  is a finite group with identity e, then for all  $a \in S$ ,  $a^{(|S|)} = e$ .

**Proof** Lagrange's theorem (Theorem 31.15) implies that  $ord(a) \mid |S|$ , and so  $|S| \equiv 0 \pmod{t}$ , where t = ord(a). Therefore,  $a^{(|S|)} = a^{(0)} = e$ .

### **Exercises**

#### 31.3-1

Draw the group operation tables for the groups  $(\mathbb{Z}_4, +_4)$  and  $(\mathbb{Z}_5^*, \cdot_5)$ . Show that these groups are isomorphic by exhibiting a one-to-one correspondence  $\alpha$  between their elements such that  $a + b \equiv c \pmod{4}$  if and only if  $\alpha(a) \cdot \alpha(b) \equiv \alpha(c) \pmod{5}$ .

#### 31.3-2

List all subgroups of  $\mathbb{Z}_9$  and of  $\mathbb{Z}_{13}^*$ .

#### 31.3-3

Prove Theorem 31.14.

#### 31.3-4

Show that if p is prime and e is a positive integer, then

$$\phi(p^e) = p^{e-1}(p-1) .$$

### 31.3-5

Show that for any integer n > 1 and for any  $a \in \mathbb{Z}_n^*$ , the function  $f_a : \mathbb{Z}_n^* \to \mathbb{Z}_n^*$  defined by  $f_a(x) = ax \mod n$  is a permutation of  $\mathbb{Z}_n^*$ .

# 31.4 Solving modular linear equations

We now consider the problem of finding solutions to the equation

$$ax \equiv b \pmod{n}, \tag{31.25}$$

where a > 0 and n > 0. This problem has several applications; for example, we shall use it as part of the procedure for finding keys in the RSA public-key cryptosystem in Section 31.7. We assume that a, b, and n are given, and we wish to find all values of x, modulo n, that satisfy equation (31.25). The equation may have zero, one, or more than one such solution.

Let  $\langle a \rangle$  denote the subgroup of  $\mathbb{Z}_n$  generated by a. Since  $\langle a \rangle = \{a^{(x)} : x > 0\} = \{ax \mod n : x > 0\}$ , equation (31.25) has a solution if and only if  $[b] \in \langle a \rangle$ . Lagrange's theorem (Theorem 31.15) tells us that  $|\langle a \rangle|$  must be a divisor of n. The following theorem gives us a precise characterization of  $\langle a \rangle$ .

#### Theorem 31.20

For any positive integers a and n, if  $d = \gcd(a, n)$ , then

$$\langle a \rangle = \langle d \rangle = \{0, d, 2d, \dots, ((n/d) - 1)d\}$$
 (31.26)

in  $\mathbb{Z}_n$ , and thus

$$|\langle a \rangle| = n/d$$
.

**Proof** We begin by showing that  $d \in \langle a \rangle$ . Recall that EXTENDED-EUCLID(a, n) produces integers x' and y' such that ax' + ny' = d. Thus,  $ax' \equiv d \pmod{n}$ , so that  $d \in \langle a \rangle$ . In other words, d is a multiple of a in  $\mathbb{Z}_n$ .

Since  $d \in \langle a \rangle$ , it follows that every multiple of d belongs to  $\langle a \rangle$ , because any multiple of a multiple of a is itself a multiple of a. Thus,  $\langle a \rangle$  contains every element in  $\{0, d, 2d, \ldots, ((n/d) - 1)d\}$ . That is,  $\langle d \rangle \subseteq \langle a \rangle$ .

We now show that  $\langle a \rangle \subseteq \langle d \rangle$ . If  $m \in \langle a \rangle$ , then  $m = ax \mod n$  for some integer x, and so m = ax + ny for some integer y. However,  $d \mid a$  and  $d \mid n$ , and so  $d \mid m$  by equation (31.4). Therefore,  $m \in \langle d \rangle$ .

Combining these results, we have that  $\langle a \rangle = \langle d \rangle$ . To see that  $|\langle a \rangle| = n/d$ , observe that there are exactly n/d multiples of d between 0 and n-1, inclusive.

#### Corollary 31.21

The equation  $ax \equiv b \pmod{n}$  is solvable for the unknown x if and only if  $d \mid b$ , where  $d = \gcd(a, n)$ .

**Proof** The equation  $ax \equiv b \pmod{n}$  is solvable if and only if  $[b] \in \langle a \rangle$ , which is the same as saying

$$(b \mod n) \in \{0, d, 2d, \dots, ((n/d) - 1)d\}$$
,

by Theorem 31.20. If  $0 \le b < n$ , then  $b \in \langle a \rangle$  if and only if  $d \mid b$ , since the members of  $\langle a \rangle$  are precisely the multiples of d. If b < 0 or  $b \ge n$ , the corollary then follows from the observation that  $d \mid b$  if and only if  $d \mid (b \mod n)$ , since b and  $b \mod n$  differ by a multiple of n, which is itself a multiple of d.

### Corollary 31.22

The equation  $ax \equiv b \pmod{n}$  either has d distinct solutions modulo n, where  $d = \gcd(a, n)$ , or it has no solutions.

**Proof** If  $ax \equiv b \pmod{n}$  has a solution, then  $b \in \langle a \rangle$ . By Theorem 31.17,  $\operatorname{ord}(a) = |\langle a \rangle|$ , and so Corollary 31.18 and Theorem 31.20 imply that the sequence  $ai \mod n$ , for  $i = 0, 1, \ldots$ , is periodic with period  $|\langle a \rangle| = n/d$ . If  $b \in \langle a \rangle$ , then b appears exactly d times in the sequence  $ai \mod n$ , for  $i = 0, 1, \ldots, n-1$ , since

the length-(n/d) block of values  $\langle a \rangle$  repeats exactly d times as i increases from 0 to n-1. The indices x of the d positions for which  $ax \mod n = b$  are the solutions of the equation  $ax \equiv b \pmod{n}$ .

#### Theorem 31.23

Let  $d = \gcd(a, n)$ , and suppose that d = ax' + ny' for some integers x' and y' (for example, as computed by EXTENDED-EUCLID). If  $d \mid b$ , then the equation  $ax \equiv b \pmod{n}$  has as one of its solutions the value  $x_0$ , where

$$x_0 = x'(b/d) \mod n$$
.

# **Proof** We have

```
ax_0 \equiv ax'(b/d) \pmod{n}

\equiv d(b/d) \pmod{n} (because ax' \equiv d \pmod{n})

\equiv b \pmod{n},
```

and thus  $x_0$  is a solution to  $ax \equiv b \pmod{n}$ .

### Theorem 31.24

Suppose that the equation  $ax \equiv b \pmod{n}$  is solvable (that is,  $d \mid b$ , where  $d = \gcd(a, n)$ ) and that  $x_0$  is any solution to this equation. Then, this equation has exactly d distinct solutions, modulo n, given by  $x_i = x_0 + i(n/d)$  for  $i = 0, 1, \ldots, d-1$ .

**Proof** Because n/d > 0 and  $0 \le i(n/d) < n$  for i = 0, 1, ..., d-1, the values  $x_0, x_1, ..., x_{d-1}$  are all distinct, modulo n. Since  $x_0$  is a solution of  $ax \equiv b \pmod{n}$ , we have  $ax_0 \mod n \equiv b \pmod{n}$ . Thus, for i = 0, 1, ..., d-1, we have

```
ax_i \mod n = a(x_0 + in/d) \mod n
= (ax_0 + ain/d) \mod n
= ax_0 \mod n (because d \mid a implies that ain/d is a multiple of n)
\equiv b \pmod n,
```

and hence  $ax_i \equiv b \pmod n$ , making  $x_i$  a solution, too. By Corollary 31.22, the equation  $ax \equiv b \pmod n$  has exactly d solutions, so that  $x_0, x_1, \ldots, x_{d-1}$  must be all of them.

We have now developed the mathematics needed to solve the equation  $ax \equiv b \pmod{n}$ ; the following algorithm prints all solutions to this equation. The inputs a and n are arbitrary positive integers, and b is an arbitrary integer.

```
MODULAR-LINEAR-EQUATION-SOLVER (a, b, n)

1 (d, x', y') = \text{EXTENDED-EUCLID}(a, n)

2 if d \mid b

3 x_0 = x'(b/d) \mod n

4 for i = 0 to d - 1

5 print (x_0 + i(n/d)) \mod n

6 else print "no solutions"
```

As an example of the operation of this procedure, consider the equation  $14x \equiv 30 \pmod{100}$  (here, a = 14, b = 30, and n = 100). Calling EXTENDED-EUCLID in line 1, we obtain (d, x', y') = (2, -7, 1). Since  $2 \mid 30$ , lines 3–5 execute. Line 3 computes  $x_0 = (-7)(15) \pmod{100} = 95$ . The loop on lines 4–5 prints the two solutions 95 and 45.

The procedure MODULAR-LINEAR-EQUATION-SOLVER works as follows. Line 1 computes  $d = \gcd(a, n)$ , along with two values x' and y' such that d = ax' + ny', demonstrating that x' is a solution to the equation  $ax' \equiv d \pmod{n}$ . If d does not divide b, then the equation  $ax \equiv b \pmod{n}$  has no solution, by Corollary 31.21. Line 2 checks to see whether  $d \mid b$ ; if not, line 6 reports that there are no solutions. Otherwise, line 3 computes a solution  $x_0$  to  $ax \equiv b \pmod{n}$ , in accordance with Theorem 31.23. Given one solution, Theorem 31.24 states that adding multiples of (n/d), modulo n, yields the other d-1 solutions. The **for** loop of lines 4–5 prints out all d solutions, beginning with  $x_0$  and spaced n/d apart, modulo n.

MODULAR-LINEAR-EQUATION-SOLVER performs  $O(\lg n + \gcd(a, n))$  arithmetic operations, since EXTENDED-EUCLID performs  $O(\lg n)$  arithmetic operations, and each iteration of the **for** loop of lines 4–5 performs a constant number of arithmetic operations.

The following corollaries of Theorem 31.24 give specializations of particular interest.

### Corollary 31.25

For any n > 1, if gcd(a, n) = 1, then the equation  $ax \equiv b \pmod{n}$  has a unique solution, modulo n.

If b = 1, a common case of considerable interest, the x we are looking for is a *multiplicative inverse* of a, modulo n.

### Corollary 31.26

For any n > 1, if gcd(a, n) = 1, then the equation  $ax \equiv 1 \pmod{n}$  has a unique solution, modulo n. Otherwise, it has no solution.

Thanks to Corollary 31.26, we can use the notation  $a^{-1} \mod n$  to refer to *the* multiplicative inverse of a, modulo n, when a and n are relatively prime. If gcd(a, n) = 1, then the unique solution to the equation  $ax \equiv 1 \pmod{n}$  is the integer x returned by EXTENDED-EUCLID, since the equation

$$\gcd(a, n) = 1 = ax + ny$$

implies  $ax \equiv 1 \pmod{n}$ . Thus, we can compute  $a^{-1} \mod n$  efficiently using EXTENDED-EUCLID.

#### **Exercises**

#### 31.4-1

Find all solutions to the equation  $35x \equiv 10 \pmod{50}$ .

### 31.4-2

Prove that the equation  $ax \equiv ay \pmod{n}$  implies  $x \equiv y \pmod{n}$  whenever  $\gcd(a,n) = 1$ . Show that the condition  $\gcd(a,n) = 1$  is necessary by supplying a counterexample with  $\gcd(a,n) > 1$ .

### 31.4-3

Consider the following change to line 3 of the procedure MODULAR-LINEAR-EQUATION-SOLVER:

$$3 x_0 = x'(b/d) \bmod (n/d)$$

Will this work? Explain why or why not.

### *31.4-4* ★

Let p be prime and  $f(x) \equiv f_0 + f_1x + \cdots + f_tx^t \pmod{p}$  be a polynomial of degree t, with coefficients  $f_i$  drawn from  $\mathbb{Z}_p$ . We say that  $a \in \mathbb{Z}_p$  is a **zero** of f if  $f(a) \equiv 0 \pmod{p}$ . Prove that if a is a zero of f, then  $f(x) \equiv (x-a)g(x) \pmod{p}$  for some polynomial g(x) of degree t-1. Prove by induction on t that if p is prime, then a polynomial f(x) of degree t can have at most t distinct zeros modulo p.

### 31.5 The Chinese remainder theorem

Around A.D. 100, the Chinese mathematician Sun-Tsŭ solved the problem of finding those integers x that leave remainders 2, 3, and 2 when divided by 3, 5, and 7 respectively. One such solution is x = 23; all solutions are of the form 23 + 105k

for arbitrary integers k. The "Chinese remainder theorem" provides a correspondence between a system of equations modulo a set of pairwise relatively prime moduli (for example, 3, 5, and 7) and an equation modulo their product (for example, 105).

The Chinese remainder theorem has two major applications. Let the integer n be factored as  $n = n_1 n_2 \cdots n_k$ , where the factors  $n_i$  are pairwise relatively prime. First, the Chinese remainder theorem is a descriptive "structure theorem" that describes the structure of  $\mathbb{Z}_n$  as identical to that of the Cartesian product  $\mathbb{Z}_{n_1} \times \mathbb{Z}_{n_2} \times \cdots \times \mathbb{Z}_{n_k}$  with componentwise addition and multiplication modulo  $n_i$  in the ith component. Second, this description helps us to design efficient algorithms, since working in each of the systems  $\mathbb{Z}_{n_i}$  can be more efficient (in terms of bit operations) than working modulo n.

### Theorem 31.27 (Chinese remainder theorem)

Let  $n = n_1 n_2 \cdots n_k$ , where the  $n_i$  are pairwise relatively prime. Consider the correspondence

$$a \leftrightarrow (a_1, a_2, \dots, a_k)$$
, (31.27)

where  $a \in \mathbb{Z}_n$ ,  $a_i \in \mathbb{Z}_{n_i}$ , and

$$a_i = a \mod n_i$$

for  $i=1,2,\ldots,k$ . Then, mapping (31.27) is a one-to-one correspondence (bijection) between  $\mathbb{Z}_n$  and the Cartesian product  $\mathbb{Z}_{n_1} \times \mathbb{Z}_{n_2} \times \cdots \times \mathbb{Z}_{n_k}$ . Operations performed on the elements of  $\mathbb{Z}_n$  can be equivalently performed on the corresponding k-tuples by performing the operations independently in each coordinate position in the appropriate system. That is, if

$$a \leftrightarrow (a_1, a_2, \dots, a_k),$$
  
 $b \leftrightarrow (b_1, b_2, \dots, b_k),$ 

then

$$(a+b) \bmod n \quad \leftrightarrow \quad ((a_1+b_1) \bmod n_1, \dots, (a_k+b_k) \bmod n_k) \,, \tag{31.28}$$

$$(a-b) \bmod n \quad \leftrightarrow \quad ((a_1-b_1) \bmod n_1, \dots, (a_k-b_k) \bmod n_k) , \tag{31.29}$$

$$(ab) \bmod n \qquad \leftrightarrow \quad (a_1b_1 \bmod n_1, \dots, a_kb_k \bmod n_k) \ . \tag{31.30}$$

**Proof** Transforming between the two representations is fairly straightforward. Going from a to  $(a_1, a_2, \ldots, a_k)$  is quite easy and requires only k "mod" operations.

Computing a from inputs  $(a_1, a_2, \ldots, a_k)$  is a bit more complicated. We begin by defining  $m_i = n/n_i$  for  $i = 1, 2, \ldots, k$ ; thus  $m_i$  is the product of all of the  $n_j$ 's other than  $n_i$ :  $m_i = n_1 n_2 \cdots n_{i-1} n_{i+1} \cdots n_k$ . We next define

$$c_i = m_i (m_i^{-1} \bmod n_i) (31.31)$$

for i = 1, 2, ..., k. Equation (31.31) is always well defined: since  $m_i$  and  $n_i$  are relatively prime (by Theorem 31.6), Corollary 31.26 guarantees that  $m_i^{-1} \mod n_i$  exists. Finally, we can compute a as a function of  $a_1, a_2, ..., a_k$  as follows:

$$a \equiv (a_1c_1 + a_2c_2 + \dots + a_kc_k) \pmod{n}. \tag{31.32}$$

We now show that equation (31.32) ensures that  $a \equiv a_i \pmod{n_i}$  for i = 1, 2, ..., k. Note that if  $j \neq i$ , then  $m_j \equiv 0 \pmod{n_i}$ , which implies that  $c_j \equiv m_j \equiv 0 \pmod{n_i}$ . Note also that  $c_i \equiv 1 \pmod{n_i}$ , from equation (31.31). We thus have the appealing and useful correspondence

$$c_i \leftrightarrow (0,0,\ldots,0,1,0,\ldots,0)$$
,

a vector that has 0s everywhere except in the ith coordinate, where it has a 1; the  $c_i$ thus form a "basis" for the representation, in a certain sense. For each i, therefore, we have

$$a \equiv a_i c_i \pmod{n_i}$$
  
 $\equiv a_i m_i (m_i^{-1} \bmod n_i) \pmod{n_i}$   
 $\equiv a_i \pmod{n_i}$ ,

which is what we wished to show: our method of computing a from the  $a_i$ 's produces a result a that satisfies the constraints  $a \equiv a_i \pmod{n_i}$  for i = 1, 2, ..., k. The correspondence is one-to-one, since we can transform in both directions. Finally, equations (31.28)–(31.30) follow directly from Exercise 31.1-7, since  $x \mod n_i = (x \mod n) \mod n_i$  for any  $x \mod i = 1, 2, ..., k$ .

We shall use the following corollaries later in this chapter.

### Corollary 31.28

If  $n_1, n_2, ..., n_k$  are pairwise relatively prime and  $n = n_1 n_2 \cdots n_k$ , then for any integers  $a_1, a_2, ..., a_k$ , the set of simultaneous equations

$$x \equiv a_i \pmod{n_i} ,$$

for i = 1, 2, ..., k, has a unique solution modulo n for the unknown x.

### Corollary 31.29

If  $n_1, n_2, \ldots, n_k$  are pairwise relatively prime and  $n = n_1 n_2 \cdots n_k$ , then for all integers x and a,

$$x \equiv a \pmod{n_i}$$
  
for  $i = 1, 2, ..., k$  if and only if  $x \equiv a \pmod{n}$ .

	0	1	2	3	4	5	6	7	8	9	10	11	12
0	0	40	15	55	30	5	45	20	60	35	10	50	25
1	26	1	41	16	56	31	6	46	21	61	36	11	51
2	52	27	2	42	17	57	32	7	47	22	62	37	12
3	13	53	28	3	43	18	58	33	8	48	23	63	38
4	39	14	54	29	4	44	19	59	34	9	49	24	64

**Figure 31.3** An illustration of the Chinese remainder theorem for  $n_1 = 5$  and  $n_2 = 13$ . For this example,  $c_1 = 26$  and  $c_2 = 40$ . In row i, column j is shown the value of a, modulo 65, such that  $a \mod 5 = i$  and  $a \mod 13 = j$ . Note that row 0, column 0 contains a 0. Similarly, row 4, column 12 contains a 64 (equivalent to -1). Since  $c_1 = 26$ , moving down a row increases a by 26. Similarly,  $c_2 = 40$  means that moving right by a column increases a by 40. Increasing a by 1 corresponds to moving diagonally downward and to the right, wrapping around from the bottom to the top and from the right to the left.

As an example of the application of the Chinese remainder theorem, suppose we are given the two equations

```
a \equiv 2 \pmod{5},

a \equiv 3 \pmod{13},
```

so that  $a_1 = 2$ ,  $n_1 = m_2 = 5$ ,  $a_2 = 3$ , and  $n_2 = m_1 = 13$ , and we wish to compute  $a \mod 65$ , since  $n = n_1 n_2 = 65$ . Because  $13^{-1} \equiv 2 \pmod 5$  and  $5^{-1} \equiv 8 \pmod 13$ , we have

```
c_1 = 13(2 \mod 5) = 26,

c_2 = 5(8 \mod 13) = 40,
```

and

$$a \equiv 2 \cdot 26 + 3 \cdot 40 \pmod{65}$$
  
 $\equiv 52 + 120 \pmod{65}$   
 $\equiv 42 \pmod{65}$ .

See Figure 31.3 for an illustration of the Chinese remainder theorem, modulo 65. Thus, we can work modulo n by working modulo n directly or by working in the transformed representation using separate modulo  $n_i$  computations, as convenient. The computations are entirely equivalent.

### **Exercises**

# 31.5-1

Find all solutions to the equations  $x \equiv 4 \pmod{5}$  and  $x \equiv 5 \pmod{11}$ .

### 31.5-2

Find all integers x that leave remainders 1, 2, 3 when divided by 9, 8, 7 respectively.

### 31.5-3

Argue that, under the definitions of Theorem 31.27, if gcd(a, n) = 1, then  $(a^{-1} \mod n) \leftrightarrow ((a_1^{-1} \mod n_1), (a_2^{-1} \mod n_2), \dots, (a_k^{-1} \mod n_k))$ .

### 31.5-4

Under the definitions of Theorem 31.27, prove that for any polynomial f, the number of roots of the equation  $f(x) \equiv 0 \pmod{n}$  equals the product of the number of roots of each of the equations  $f(x) \equiv 0 \pmod{n_1}$ ,  $f(x) \equiv 0 \pmod{n_2}$ , ...,  $f(x) \equiv 0 \pmod{n_k}$ .

### 31.6 Powers of an element

Just as we often consider the multiples of a given element a, modulo n, we consider the sequence of powers of a, modulo n, where  $a \in \mathbb{Z}_n^*$ :

$$a^{0}, a^{1}, a^{2}, a^{3}, \dots,$$
 (31.33)

modulo n. Indexing from 0, the 0th value in this sequence is  $a^0 \mod n = 1$ , and the ith value is  $a^i \mod n$ . For example, the powers of 3 modulo 7 are

$$i$$
 0 1 2 3 4 5 6 7 8 9 10 11 ...  $3^i \mod 7$  1 3 2 6 4 5 1 3 2 6 4 5 ...

whereas the powers of 2 modulo 7 are

$$i$$
 0 1 2 3 4 5 6 7 8 9 10 11 ...

 $2^i \mod 7$  1 2 4 1 2 4 1 2 4 1 2 4 ...

In this section, let  $\langle a \rangle$  denote the subgroup of  $\mathbb{Z}_n^*$  generated by a by repeated multiplication, and let  $\operatorname{ord}_n(a)$  (the "order of a, modulo n") denote the order of a in  $\mathbb{Z}_n^*$ . For example,  $\langle 2 \rangle = \{1, 2, 4\}$  in  $\mathbb{Z}_7^*$ , and  $\operatorname{ord}_7(2) = 3$ . Using the definition of the Euler phi function  $\phi(n)$  as the size of  $\mathbb{Z}_n^*$  (see Section 31.3), we now translate Corollary 31.19 into the notation of  $\mathbb{Z}_n^*$  to obtain Euler's theorem and specialize it to  $\mathbb{Z}_p^*$ , where p is prime, to obtain Fermat's theorem.

### Theorem 31.30 (Euler's theorem)

For any integer n > 1,

$$a^{\phi(n)} \equiv 1 \pmod{n}$$
 for all  $a \in \mathbb{Z}_n^*$ .

### Theorem 31.31 (Fermat's theorem)

If p is prime, then

$$a^{p-1} \equiv 1 \pmod{p}$$
 for all  $a \in \mathbb{Z}_p^*$ .

**Proof** By equation (31.21),  $\phi(p) = p - 1$  if p is prime.

Fermat's theorem applies to every element in  $\mathbb{Z}_p$  except 0, since  $0 \notin \mathbb{Z}_p^*$ . For all  $a \in \mathbb{Z}_p$ , however, we have  $a^p \equiv a \pmod{p}$  if p is prime.

If  $\operatorname{ord}_n(g) = |\mathbb{Z}_n^*|$ , then every element in  $\mathbb{Z}_n^*$  is a power of g, modulo n, and g is a *primitive root* or a *generator* of  $\mathbb{Z}_n^*$ . For example, 3 is a primitive root, modulo 7, but 2 is not a primitive root, modulo 7. If  $\mathbb{Z}_n^*$  possesses a primitive root, the group  $\mathbb{Z}_n^*$  is *cyclic*. We omit the proof of the following theorem, which is proven by Niven and Zuckerman [265].

# **Theorem 31.32**

The values of n > 1 for which  $\mathbb{Z}_n^*$  is cyclic are 2, 4,  $p^e$ , and  $2p^e$ , for all primes p > 2 and all positive integers e.

If g is a primitive root of  $\mathbb{Z}_n^*$  and a is any element of  $\mathbb{Z}_n^*$ , then there exists a z such that  $g^z \equiv a \pmod{n}$ . This z is a **discrete logarithm** or an **index** of a, modulo n, to the base g; we denote this value as  $\operatorname{ind}_{n,g}(a)$ .

# Theorem 31.33 (Discrete logarithm theorem)

If g is a primitive root of  $\mathbb{Z}_n^*$ , then the equation  $g^x \equiv g^y \pmod{n}$  holds if and only if the equation  $x \equiv y \pmod{\phi(n)}$  holds.

**Proof** Suppose first that  $x \equiv y \pmod{\phi(n)}$ . Then,  $x = y + k\phi(n)$  for some integer k. Therefore,

$$g^{x} \equiv g^{y+k\phi(n)} \pmod{n}$$

$$\equiv g^{y} \cdot (g^{\phi(n)})^{k} \pmod{n}$$

$$\equiv g^{y} \cdot 1^{k} \pmod{n} \pmod{n}$$

$$\equiv g^{y} \pmod{n}.$$
(by Euler's theorem)
$$\equiv g^{y} \pmod{n}.$$

Conversely, suppose that  $g^x \equiv g^y \pmod{n}$ . Because the sequence of powers of g generates every element of  $\langle g \rangle$  and  $|\langle g \rangle| = \phi(n)$ , Corollary 31.18 implies that the sequence of powers of g is periodic with period  $\phi(n)$ . Therefore, if  $g^x \equiv g^y \pmod{n}$ , then we must have  $x \equiv y \pmod{\phi(n)}$ .

We now turn our attention to the square roots of 1, modulo a prime power. The following theorem will be useful in our development of a primality-testing algorithm in Section 31.8.

### Theorem 31.34

If p is an odd prime and  $e \ge 1$ , then the equation

$$x^2 \equiv 1 \pmod{p^e} \tag{31.34}$$

has only two solutions, namely x = 1 and x = -1.

**Proof** Equation (31.34) is equivalent to

$$p^e \mid (x-1)(x+1)$$
.

Since p > 2, we can have  $p \mid (x-1)$  or  $p \mid (x+1)$ , but not both. (Otherwise, by property (31.3), p would also divide their difference (x+1) - (x-1) = 2.) If  $p \nmid (x-1)$ , then  $\gcd(p^e, x-1) = 1$ , and by Corollary 31.5, we would have  $p^e \mid (x+1)$ . That is,  $x \equiv -1 \pmod{p^e}$ . Symmetrically, if  $p \nmid (x+1)$ , then  $\gcd(p^e, x+1) = 1$ , and Corollary 31.5 implies that  $p^e \mid (x-1)$ , so that  $x \equiv 1 \pmod{p^e}$ . Therefore, either  $x \equiv -1 \pmod{p^e}$  or  $x \equiv 1 \pmod{p^e}$ .

A number x is a *nontrivial square root of 1, modulo n*, if it satisfies the equation  $x^2 \equiv 1 \pmod{n}$  but x is equivalent to neither of the two "trivial" square roots: 1 or -1, modulo n. For example, 6 is a nontrivial square root of 1, modulo 35. We shall use the following corollary to Theorem 31.34 in the correctness proof in Section 31.8 for the Miller-Rabin primality-testing procedure.

### Corollary 31.35

If there exists a nontrivial square root of 1, modulo n, then n is composite.

**Proof** By the contrapositive of Theorem 31.34, if there exists a nontrivial square root of 1, modulo n, then n cannot be an odd prime or a power of an odd prime. If  $x^2 \equiv 1 \pmod{2}$ , then  $x \equiv 1 \pmod{2}$ , and so all square roots of 1, modulo 2, are trivial. Thus, n cannot be prime. Finally, we must have n > 1 for a nontrivial square root of 1 to exist. Therefore, n must be composite.

### Raising to powers with repeated squaring

A frequently occurring operation in number-theoretic computations is raising one number to a power modulo another number, also known as **modular exponentiation**. More precisely, we would like an efficient way to compute  $a^b \mod n$ , where a and b are nonnegative integers and b is a positive integer. Modular exponentiation is an essential operation in many primality-testing routines and in the RSA public-key cryptosystem. The method of **repeated squaring** solves this problem efficiently using the binary representation of b.

Let  $(b_k, b_{k-1}, \dots, b_1, b_0)$  be the binary representation of b. (That is, the binary representation is k+1 bits long,  $b_k$  is the most significant bit, and  $b_0$  is the least

i	9	8	7	6	5	4	3	2	1	0
$\overline{b_i}$	1	0	0	0	1	1	0	0	0	0
c	1	2	4	8 526	17	35	70	140	280	560
d	7	49	157	526	160	241	298	166	67	1

**Figure 31.4** The results of MODULAR-EXPONENTIATION when computing  $a^b \pmod{n}$ , where  $a=7, b=560=\langle 1000110000 \rangle$ , and n=561. The values are shown after each execution of the **for** loop. The final result is 1.

significant bit.) The following procedure computes  $a^c \mod n$  as c is increased by doublings and incrementations from 0 to b.

MODULAR-EXPONENTIATION (a, b, n)

```
1 c = 0

2 d = 1

3 \operatorname{let} \langle b_k, b_{k-1}, \dots, b_0 \rangle be the binary representation of b

4 for i = k downto 0

5 c = 2c

6 d = (d \cdot d) \mod n

7 if b_i == 1

8 c = c + 1

9 d = (d \cdot a) \mod n

10 return d
```

The essential use of squaring in line 6 of each iteration explains the name "repeated squaring." As an example, for a=7, b=560, and n=561, the algorithm computes the sequence of values modulo 561 shown in Figure 31.4; the sequence of exponents used appears in the row of the table labeled by c.

The variable c is not really needed by the algorithm but is included for the following two-part loop invariant:

Just prior to each iteration of the **for** loop of lines 4–9,

- 1. The value of c is the same as the prefix  $\langle b_k, b_{k-1}, \dots, b_{i+1} \rangle$  of the binary representation of b, and
- $2. d = a^c \bmod n.$

We use this loop invariant as follows:

**Initialization:** Initially, i = k, so that the prefix  $\langle b_k, b_{k-1}, \ldots, b_{i+1} \rangle$  is empty, which corresponds to c = 0. Moreover,  $d = 1 = a^0 \mod n$ .

**Maintenance:** Let c' and d' denote the values of c and d at the end of an iteration of the **for** loop, and thus the values prior to the next iteration. Each iteration updates c' = 2c (if  $b_i = 0$ ) or c' = 2c + 1 (if  $b_i = 1$ ), so that c will be correct prior to the next iteration. If  $b_i = 0$ , then  $d' = d^2 \mod n = (a^c)^2 \mod n = a^{2c} \mod n = a^{c'} \mod n$ . If  $b_i = 1$ , then  $d' = d^2 a \mod n = (a^c)^2 a \mod n = a^{2c+1} \mod n = a^{c'} \mod n$ . In either case,  $d = a^c \mod n$  prior to the next iteration.

**Termination:** At termination, i = -1. Thus, c = b, since c has the value of the prefix  $\langle b_k, b_{k-1}, \ldots, b_0 \rangle$  of b's binary representation. Hence  $d = a^c \mod n = a^b \mod n$ .

If the inputs a, b, and n are  $\beta$ -bit numbers, then the total number of arithmetic operations required is  $O(\beta)$  and the total number of bit operations required is  $O(\beta^3)$ .

#### **Exercises**

### 31.6-1

Draw a table showing the order of every element in  $\mathbb{Z}_{11}^*$ . Pick the smallest primitive root g and compute a table giving  $\operatorname{ind}_{11,g}(x)$  for all  $x \in \mathbb{Z}_{11}^*$ .

### 31.6-2

Give a modular exponentiation algorithm that examines the bits of b from right to left instead of left to right.

#### *31.6-3*

Assuming that you know  $\phi(n)$ , explain how to compute  $a^{-1} \mod n$  for any  $a \in \mathbb{Z}_n^*$  using the procedure MODULAR-EXPONENTIATION.

# 31.7 The RSA public-key cryptosystem

With a public-key cryptosystem, we can encrypt messages sent between two communicating parties so that an eavesdropper who overhears the encrypted messages will not be able to decode them. A public-key cryptosystem also enables a party to append an unforgeable "digital signature" to the end of an electronic message. Such a signature is the electronic version of a handwritten signature on a paper document. It can be easily checked by anyone, forged by no one, yet loses its validity if any bit of the message is altered. It therefore provides authentication of both the identity of the signer and the contents of the signed message. It is the perfect tool