



BITS Pilani
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LR(0) and SLR(1) Parsing

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LR(0) Parser Example

Construct a LR (0) parsing table for the following grammar

$$S \rightarrow A A$$

$$A \rightarrow a A | b$$

In addition, parse the following i/p: **aabb** using LR (0) parsing table.

Augment the Grammar

$$0: S' \rightarrow S$$

$$1: S \rightarrow A A$$

$$2: A \rightarrow a A$$

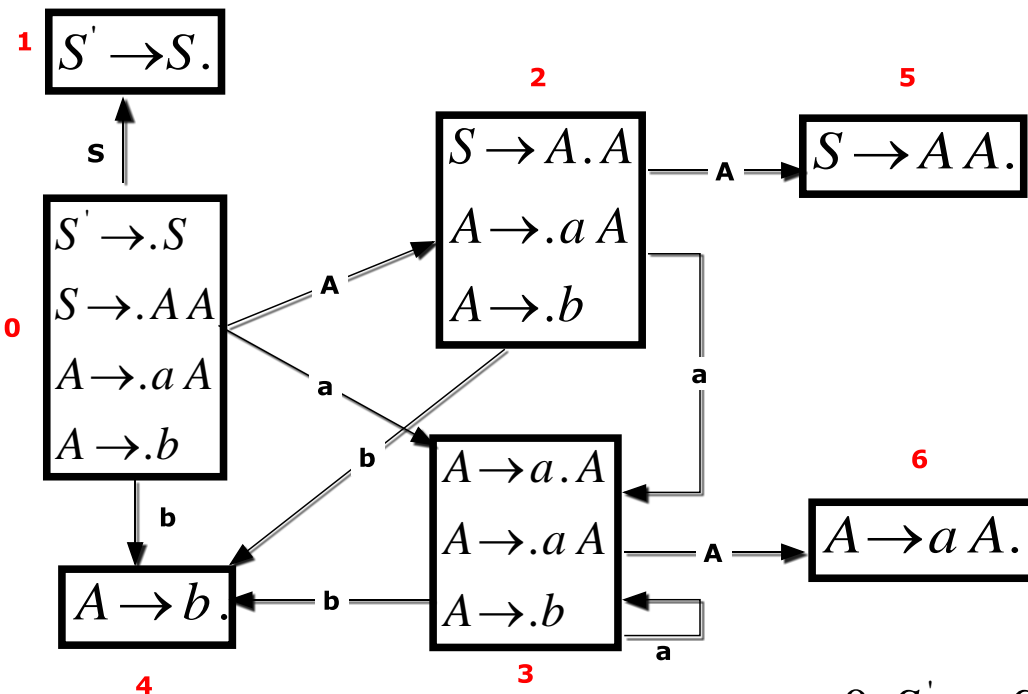
$$3: A \rightarrow b$$

$$S \rightarrow A A$$

$$A \rightarrow a A | b$$

Goto Graph and Parsing Table

GOTO GRAPH



0: $S' \rightarrow S$
 1: $S \rightarrow AA$
 2: $A \rightarrow aA$
 3: $A \rightarrow b$

LR(0) PARSING TABLE

	Action			Goto	
	a	b	\$	S	A
0	S3	S4		1	2
1			accept		
2	S3	S4			5
3	S3	S4			6
4	R3	R3	R3		
5	R1	R1	R1		
6	R2	R2	R2		

BLANK CELLS ARE ERROR
 ENTRIES
 S: SHIFT
 R: REDUCE

LR(0) Parsing Example

Stack	Input	Action
0	a a b b \$	Shift: Push a and state 3 on stack and increment ip++.
0a3	abb\$	Shift: Push a and state 3 on stack and increment ip++.
0a3a3	bb\$	Shift: Push b and state 4 on stack and increment ip++.
0a3a3b4	b\$	Reduce by $A \rightarrow b$. Pop 2 symbols from the stack and push A and state 6 on to the stack.
0a3a3A6	b\$	Reduce by $A \rightarrow aA$. Pop 4 symbols from the stack and push A and state 6 on to the stack.

	Action			Goto	
	a	b	\$	S	A
0	S3	S4		1	2
1			accept		
2	S3	S4			5
3	S3	S4			6
4	R3	R3	R3		
5	R1	R1	R1		
6	R2	R2	R2		

0: $S' \rightarrow S$

1: $S \rightarrow A A$

2: $A \rightarrow a A$

3: $A \rightarrow b$

LR(0) Example Parsing

Stack	Input	Action
0a3a3A6	b\$	Reduce by $A \rightarrow aA$. Pop 4 symbols from the stack and push A and state 6 on to the stack.
0a3A6	b\$	Reduce by $A \rightarrow aA$. Pop 4 symbols from the stack and push A and state 2 on to the stack.
0A2	b\$	Shift: Push b and state 4 on stack and increment $ip++$.
0A2b4	\$	Reduce by $A \rightarrow b$. Pop 2 symbols from the stack and push A and state 5 on to the stack.
0A2A5	\$	Reduce by $S \rightarrow AA$. Pop 4 symbols from the stack and push S and state 1 on to the stack.
0S1	\$	Accept

	Action			Goto	
	a	b	\$	S	A
0	S3	S4		1	2
1			accept		
2	S3	S4			5
3	S3	S4			6
4	R3	R3	R3		
5	R1	R1	R1		
6	R2	R2	R2		

$0: S' \rightarrow S$

$1: S \rightarrow A A$

$2: A \rightarrow a A$

$3: A \rightarrow b$

LR(0) Grammar



A Grammar is LR(0) if its LR(0) parsing table does not contain multiple defined entries

- OR

A Grammar is LR(0) if it does not have any shift-reduce/reduce-reduce conflicts in any of its states.

Possible Actions in LR Parser

Assume s_i is on top of stack and a_i is current input symbol.

Action $[s_i, a_i]$ can have four values.

- sj : shift a_i to the stack, goto state j .
- rk : reduce by production rule number k
- **Accept**
- **Error**

Contents of LR Parser

- The following tuple defines a configuration of a LR parser

$\langle \text{Stack Contents}, \text{Remaining Input} \rangle$

- Initially the configuration is

$\langle S_0, a_0, a_1, \dots, a_n \$ \rangle$

- Typical final configuration on a successful parse is

$\langle S_0 X_1 S_i, \$ \rangle$

Execution of LR (0) Parser

Stack: $S_0X_1 S_1X_2 \dots X_mS_m$ **Input:** $a_i a_{i+1} \dots a_n\$$

- If $\text{action}[S_m, a_i] = \text{shift } S$

Then the configuration becomes

Stack: $S_0X_1 S_1X_2 \dots X_mS_m a_i S$ **Input:** $a_{i+1} \dots a_n\$$

- If $\text{action}[S_m, a_i] = \text{reduce } A \rightarrow \beta$

Then the configuration becomes

Stack: $S_0X_1 S_1 \dots X_{m-r} S_{m-r} AS$ **Input:** $a_i a_{i+1} \dots a_n\$$

where $r = |\beta|$ and $S = \text{goto}[S_{m-r}, A]$

Execution of LR (0) Parser

Stack: $S_0X_1 S_1X_2 \dots X_mS_m$ **Input:** $a_i a_{i+1} \dots a_n\$$

- If $\text{action}[S_m, a_i] = \text{accept}$
Then parsing is completed. HALT
- If $\text{action}[S_m, a_i] = \text{error (or empty cell)}$
Then invoke error recovery routine.

LR Parsing Algorithm

Initial state: **Stack:** S0 **Input:** w\$

```
while (1) {
    if (action[S,a] = shift S') {
        push(a); push(S'); ip++
    } else if (action[S,a] = reduce A → β) {
        pop (2*|β|) symbols;
        push(A); push (goto [S'',A])
        (S'' is the state at top of the stack after
popping the symbols)
    } else if (action[S,a] = accept) {
        exit
    } else { error }
```

Example

- Construct a LR (0) parsing table on the following grammar

$$S \rightarrow (L)$$

$$S \rightarrow x$$

$$L \rightarrow S$$

$$L \rightarrow L, S$$

Parse the following input: $(x, (x))$

Example



Consider the following Grammar and find out whether it is LR (0) or not.

$$E \rightarrow T + E$$

$$E \rightarrow T$$

$$T \rightarrow id$$

Augmented Grammar



$$\begin{aligned} E' &\rightarrow E \\ E &\rightarrow T + E \\ E &\rightarrow T \\ E &\rightarrow id \end{aligned} \qquad \begin{aligned} E &\rightarrow T + E \\ E &\rightarrow T \\ T &\rightarrow id \end{aligned}$$

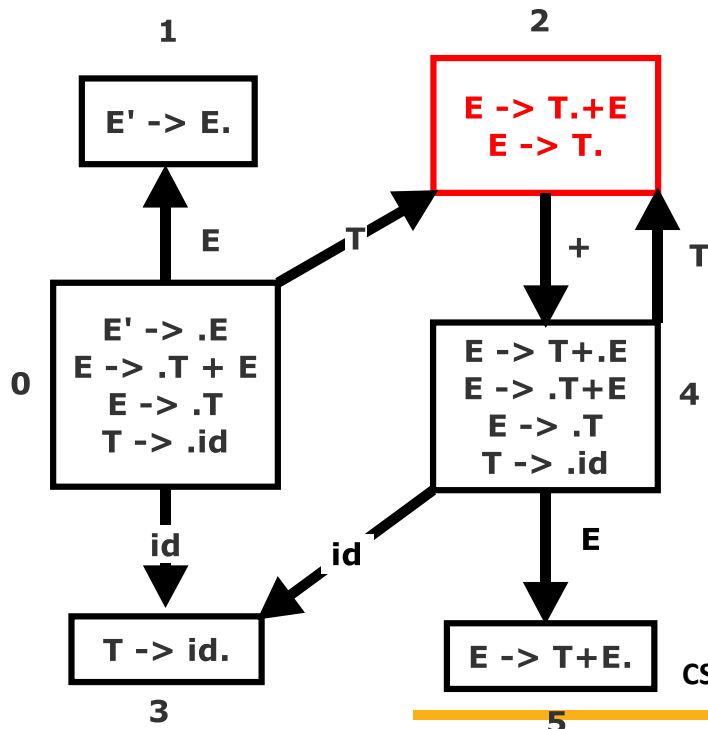
Example

0 $E' \rightarrow E$

1 $E \rightarrow T + E$

2 $E \rightarrow T$

3 $E \rightarrow id$



The Grammar is not LR(0) since, its parse table has multiple defined entries in the form of Shift-Reduce Conflict.

	ACTION			GOTO	
	+	id	\$	E	T
0		S3		1	2
1			ACCEPT		
2	S4/R2	R2	R2		
3	R3	R3	R3		
4		S3		5	2
5	R1	R1	R1		

LR(0) PARSING TABLE

$E' \rightarrow E$

$E \rightarrow T + E$

$E \rightarrow T$

$E \rightarrow id$

Simple LR (SLR) Parsing

The SLR (1) parser is similar to LR(0) parser except that the reduced entry.

- LR(0) parser always focusses on blind reductions.

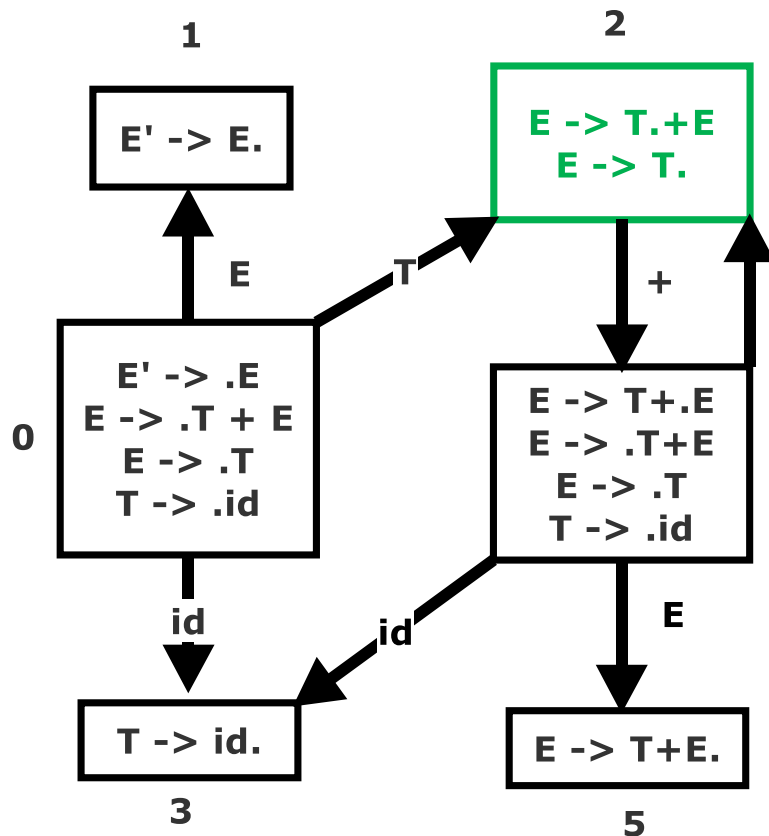
The reduced productions are written only in the FOLLOW of the variable whose production is reduced.

Algorithm for SLR(1) Parsing Table

- Construct $C = \{I_0, \dots, I_n\}$ the collection of sets of LR(0) items
- If $A \rightarrow \alpha.a\beta$ is in I_i and $\text{goto}(I_i, a) = I_j$ then $\text{action}[i, a] = \text{shift } j$
- If $A \rightarrow \alpha.$ is in I_i then $\text{action}[i, a] = \text{reduce } A \rightarrow \alpha$ for all a in **follow(A)**
- If $S' \rightarrow S.$ is in I_i then $\text{action}[i, \$] = \text{accept}$
- If $\text{goto}(I_i, A) = I_j$ then $\text{goto}[i, A] = j$ for all non terminals A
- All entries which are not defined are **errors**

SLR (1) Parsing

BLANK CELLS ARE ERROR
ENTRIES



SLR (1) PARSING TABLE

	ACTION			GOTO	
	+	id	\$	E	T
0		S3		1	2
1			ACCEPT		
2	S4		R2		
3	R3		R3		
4		S3		5	2
5			R1		

0 $E' \rightarrow E$

$E' \rightarrow E$

1 $E \rightarrow T + E$

$E \rightarrow T + E$

2 $E \rightarrow T$

$E \rightarrow T$

3 $E \rightarrow id$

$E \rightarrow id$