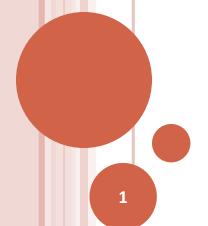
# CS F364 Design & Analysis of Algorithms

## **COMPLEXITY – OPTIMIZATION PROBLEMS**

#### **Approximation Algorithms**

- Introduction
- Example: Vertex Cover
- Lower Bounding
- Approach



# **APPROXIMATION ALGORITHMS**

- Requirement:
  - Designing a tractable algorithm for a hard problem such that
    - solutions obtained may be sub-optimal within a known factor (need not be a constant)
  - 2. <u>Proving upper-bounds on the sub-optimality of</u> solutions obtainable within polynomial running time
- Several algorithm design techniques are applicable
- Proofs are (often) fairly involved.

### **APPROXIMATION ALGORITHMS**

- Lower Bounding Problem:
  - Designing an approximation algorithm includes providing guarantees on the measure of the solution output by the algorithm
  - This requires <u>measure of the solution</u> to be compared with the <u>optimal measure</u>
  - But for an NP-hard problem, finding the optimal measure is as hard as finding the optimal solution.
    - o Prove this! (see slide set on relative complexity of different forms of optimization problems).
- O How do we get out of the vicious loop?
  - Estimate a <u>bound on the optimal measure</u> as opposed to the optimal measure itself.

## **EXAMPLE: VERTEX COVER**

- Problem Definition
  - I = { G | G=(V,E) is an undirected graph }
  - F(G) = { S | G= (V,E) and S ⊆ V, s.t.
    ∀ ((u1,u2)) ∈ E : (u1 in S) OR (u2 in S) }

for G in I

- m(G,S) = |S| for S in F(G)
- goal = min
- Referred to as *Cardinality Vertex Cover* 
  - as opposed to Min Vertex Cover where
    - o instances are vertex-weighted (i.e. G=(V,E,w), w:V→N) and
    - o m(G,S) =  $\Sigma_{u \in S}$  w(u)

### APPROXIMATION - EXAMPLE: CARDINALITY VERTEX COVER

#### Openitions:

- Given a graph H = (U,F) a subset M of edges is said to be a matching if no two edges in M share an endpoint.
- A matching of maximum size is said to be a maximum matching
- A matching that is maximal under inclusion is said to be a maximal matching

#### o Claim:

- <u>Size of a maximal matching</u> provides <u>a lower bound</u> for the <u>size of the vertex cover</u>.
- Proof:
  - oAny vertex cover must include at least one of the endpoints of each edge in a maximal matching.

### APPROXIMATION EXAMPLE: CARDINALITY VERTEX COVER

- Algorithm Greedy\_Maximal\_Match(G):
  - Let G be (V,E);
  - 2.  $M = \{ \}$
  - 3. repeat
    - pick an edge (u1, u2) in E // Greedy Choice
    - remove vertices u1 and u2 from V, and edges incident on either of these vertices from E
    - 3.  $M = M U \{ (u1, u2) \}$
  - until (G becomes empty)
    - 4. return M
- o Claim:
  - Greedy\_Maximal\_Match is a polynomial time algorithm:
- Proof:
  - The loop executes |E| times
    - o Cost per step:
      - o cost of insertion of one element in a set i.e. O(|E|)

## **EXAMPLE: CARDINALITY VERTEX COVER**

- Algorithm Greedy\_Vertex\_Cover(G):
  - M = Greedy\_Maximal\_Match(G)
  - 2.  $S = \{ u \mid (u,v) \text{ in M OR } (v,u) \text{ in M } \}$
  - return S

#### o Claim:

 Greedy\_Vertex\_Cover(G) returns a vertex cover for G that is at most 2 times the optimal size.

#### o Proof:

- m\*(G) > |M|
  See Claim reg. Vertex Cover and Maximal Matching
- |S| = 2\*|M| < 2\*m\*(G)

## EXAMPLE: CARDINALITY VERTEX COVER

### • Question:

• Can we improve the approximation guarantee of the above algorithm by better analysis?

#### o Answer:

- Consider bipartite graphs K<sub>n,n</sub>
  Infinite family of instances
- This is referred to as a tight example.

## EXAMPLE: CARDINALITY VERTEX COVER

### • Question:

 Can we design a better algorithm using the same lower bound (of the size of a maximal matching)?

#### o Answer:

- Consider the family of complete graphs K<sub>n</sub>, for odd n.
  - $\circ$  Size of any maximal matching = (n-1)/2
  - oSize of a minimum vertex cover = n-1

### • Question:

- Is there a better lower-bounding technique?
- o Answer?
  - This is still an open problem!

### Approximation Algorithm — Design Steps

- Estimate a Lower-Bound (Upper-Bound) L(x) for the minimum (maximum) measure m\*(x) for any input instance x
- Essential steps

- Design an algorithm A that produces a feasible solution y in SOL(x)
- Prove that the measure m(x,y) is upper-bounded (lower-bounded) by a multiple (or an additive) of L(x).
- 4. Verify whether the ratio of m(x,y) to L(x) or difference between m(x,y) and L(x) is obtained by tight analysis.
- 5. Verify whether A is the best algorithm given L.
- 6. Verify whether there is a better estimate than L.