REVIEW: TOP DOWN DESIGN

Introduction:

Algorithm Design

Machine Model – Random Access Machine

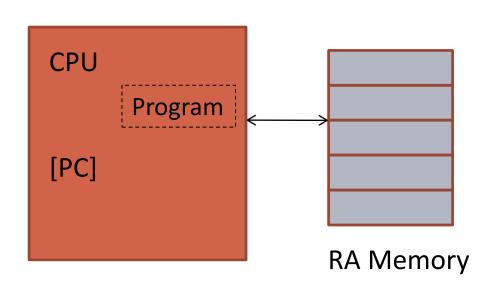
Time and Time Complexity – Cost Models

COURSE MOTIVATION

- Solving Problems
 - Requires writing Programs ("Concrete solutions")
 - Solve one specific problem i.e. for a class of inputs
 - oThat can run on one specific language/platform
- Writing Programs
 - Requires designing Algorithms ("abstract solutions")
 - May solve a class of problems
 - Solution not dependent on specific language/platform

ALGORITHM DESIGN - MACHINE MODEL

- High level Specification
 - oi.e. independent of specific machines/machine architectures and/or specific language constructs
- Generic Machine Model
 - o Random Access Machine Model

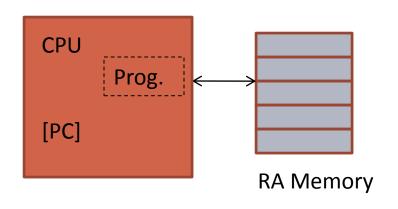


What does Random Access mean?

What is the cost of accessing a location?

RANDOM ACCESS MACHINE MODEL

- Generic Machine Model
 - o Random Access Machine Model



Typical Instruction Set

Instructions for

- arithmetic/logic operations,
- memory access (load / store)
 and
- control (jmp / br)
- •Instructions operate on single memory words (or registers of same size).
- •Q: Why is this relevant?
- •Hint: How many operations are required for a+b? E.g. a=10²⁰ b=10²²

RAM MODEL - COST MODELS

- O Uniform Cost Model:
 - Cost of a basic operation is constant i.e. independent of the size of the operands
 - oe.g. X + y will take <u>unit time</u> to execute irrespective of the values of X and y
- O Logarithmic Cost Model:
 - Cost of a basic operation is a function of the size of the operands
 - oe.g. x + y will take time that is a function of log(x) and log(y)

TIME COMPLEXITY

• What is the time complexity of this procedure?

```
• F(N)
{
    prod=1;
    for j = 1 to N { prod = prod * j; }
}
```

- o Hint: Which cost model are you using?
- O Question: Is this a polynomial-time procedure or an exponential-time procedure?
 - Hint: Time complexity must always be expressed in terms of input size i.e. <u>size of representation of input</u> <u>data</u>