

CS F364

Design & Analysis of Algorithms

ALGORITHM DESIGN: GREEDY TECHNIQUE

Spanning Trees vs. Steiner Trees

STEINER TREES

- Recall: Given a computer network modeled as an graph:
 - Shortest paths minimize the cost of communication per source-destination pair.
 - Spanning trees form the (optimal) broadcast path
- Multicast Communication:
 - Within a network a subset of nodes are destinations.
 - How do you minimize the cumulative weight of the multicast path?
 - Observation: The subset may not form a connected component.

STEINER TREES

- Given $G=(V,E,w)$, $w : E \rightarrow \mathbb{Z}^+$ and a subset S of V , a minimal Steiner tree T is the tree of minimum total weight that connects all vertices in S .
 - Special cases:
 - $|S|=1$, $|S|=2$, $|S|=|V|$
 - When $2 < |S| < |V|$
 - A spanning tree including only nodes of S may not exist
 - Even if a spanning tree exists for S , the MST for S may not be a minimal Steiner tree.
 - Why?

STEINER TREES

- Vertices in $V \setminus S$ that are used in constructing a Steiner tree for S are referred to as **Steiner vertices**.
- No known polynomial time algorithm exists for solving the Minimal Steiner Tree problem:
 - Special case: a constant number of Steiner vertices are given.
 - i.e. Given $G = (V, E, w)$, a subset S of V , a subset T of $V - S$, such that $|T| = k$, k is a constant,
 - find a tree of minimum total weight that connects all nodes in S but may include any vertex in $S \cup T$.

MINIMUM STEINER TREES

- Exercise:

- Provide an intuitive explanation of why the
 - Minimum Steiner Tree problem is harder to solve than the Minimum Spanning Tree problem.
- Write an algorithm for the special case in the previous slide.
 - Analyze the algorithm for time complexity.