

ALGORITHMS – DESIGN TECHNIQUES

Exact Solutions - Search with Backtracking: Template

BACKTRACKING - APPROACH

- Solution space can also be viewed as “certificate” space:
 - i.e. Searching for a solution can be viewed as “constructing” a “valid” certificate (and testing it)
- Recall non-deterministic (ND) machines
 - ND machines can be simulated deterministically by exploring all possibilities exhaustively !
- Template for “backtracking”
 1. Systematically construct solutions and test them
 - If a test fails backtrack to find an alternate solution
 2. Repeat step 1 until valid solution is found.

BACKTRACKING - ALGORITHMIC TEMPLATE - OUTLINE

Algorithm_Template Backtrack(x):

// x is a problem instance

$F = \{ (x, \{\}) \}$ // F is a set of configurations

while (F not empty) do {

 // inspect configurations in F one by one

}

return “no solution”

BACKTRACKING - ALGORITHMIC TEMPLATE - CONFIGURATIONS

Algorithm_Template Backtrack(x): // x is a problem instance

$F = \{ (x, \{\}) \}$ // F is a set of configurations

while (F not empty) do {

 // inspect configurations in F one by one

 select the most promising configuration (x,y) from F;

 expand (x,y) by making additional choices to get a set of
 new configurations $C = \{ (x_1, y_1), (x_2, y_2), \dots, (x_k, y_k) \}$;

 for each (xj,yj) in C {

 // validate(xj,yj)

 }

}

return “no solution”

BACKTRACKING - ALGORITHMIC TEMPLATE

Algorithm_Template Backtrack(x): // x is a problem instance

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 new configurations $C = \{ (x_1, y_1), (x_2, y_2), \dots, (x_k, y_k) \}$;

 for each (x_j, y_j) in C {

 // validate(x_j, y_j)

 if “solution found” return the solution derived from (x_j, y_j) ;

 else if “dead end” then discard; // backtrack

 else $F = F \cup \{ (x_j, y_j) \}$

 }

}

return “no solution”