Compiler Construction

BITS Pilani
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March 2021

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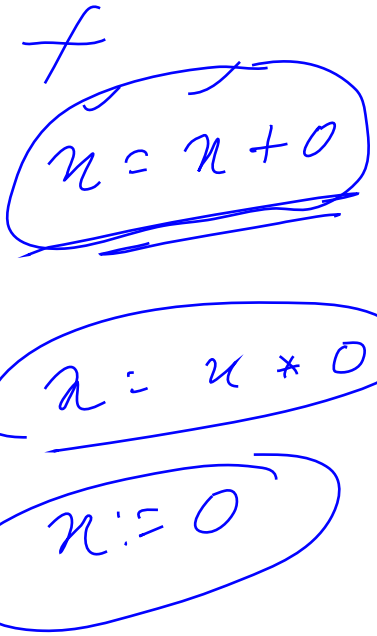
CS F363, Compiler Construction

Lecture topic: Local Optimization

In previous lecture

- Some statements can be deleted
- Some statements can be simplified
- Constant folding

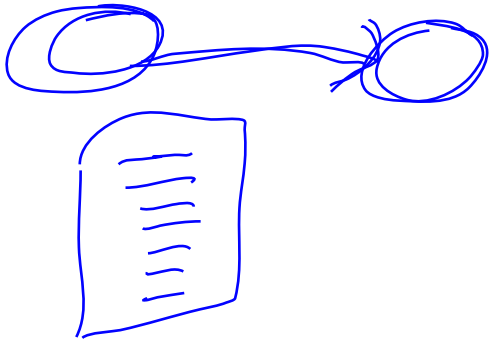


Eliminate unreachable basic blocks

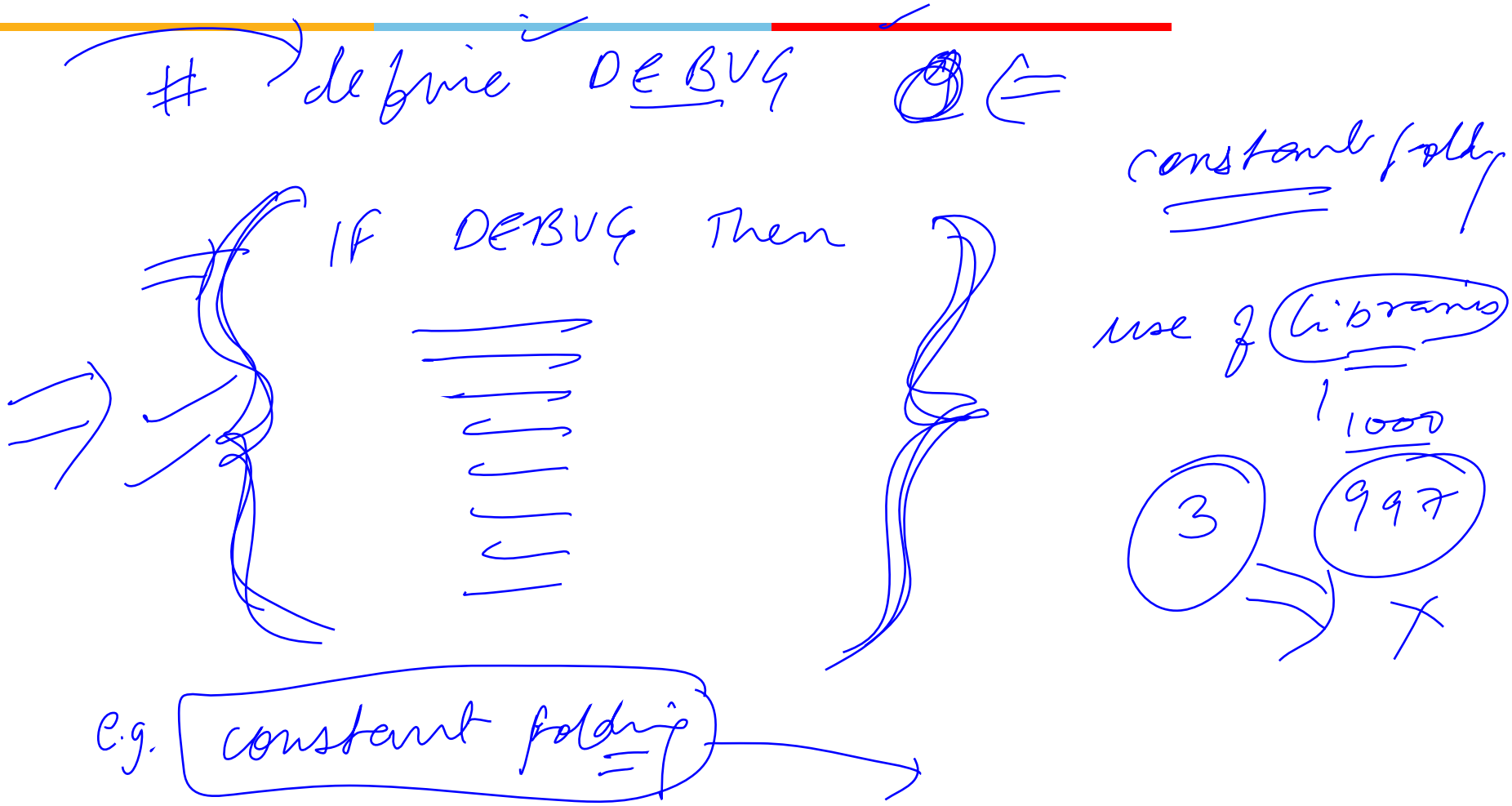
- Code that is unreachable from the initial basic block

  e.g. basic blocks that are not target of any “jump” or fall through from a “conditional”

- Removing unreachable block makes program smaller and sometimes also faster
  - due to memory cache effects
  - increase spatial locality



Why would unreachable basic blocks occur?



Single assignment form of Intermediate code

- Some optimization are simplified if each register occurs only once on the left hand side of an assignment

- Rewrite intermediate code in single assignment form

```
x := z + y
a := x
x := 2 * x
```

⇒

```
b := z + y
a := b
x := 2 * b
```

Common Subexpression Elimination

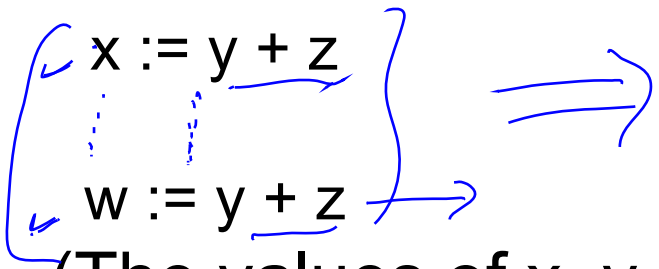
if

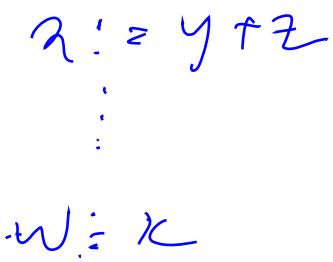
- A basic block is in single assignment form
- A def **x :=** is the first use of **x** in the block

Then

- when two assignments have same **rhs**, they compute same value

example:



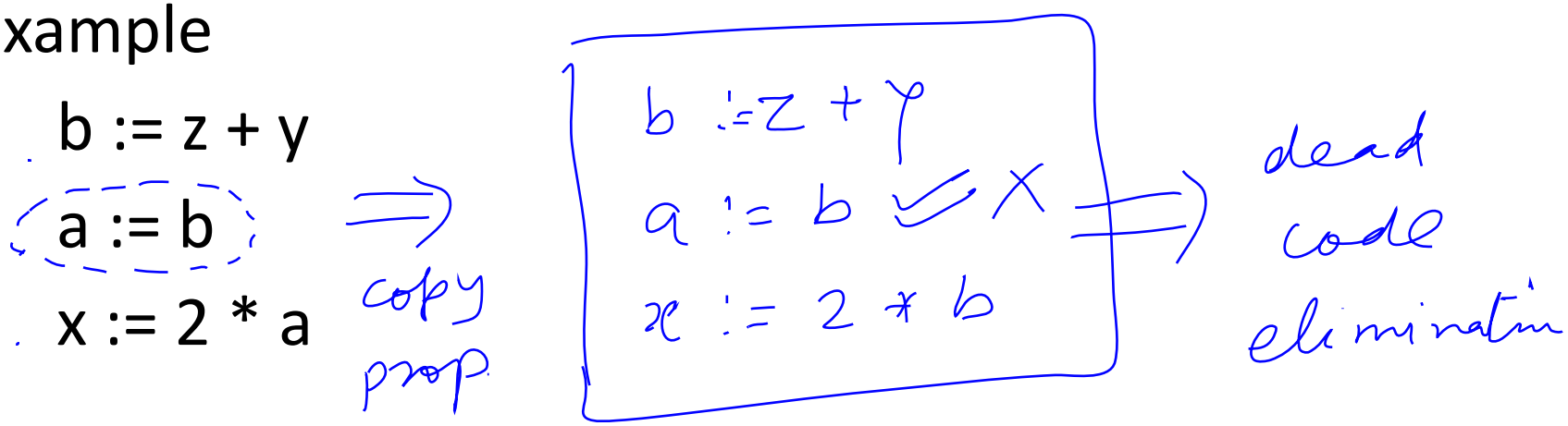


(The values of x, y and z do not change in the code)

Copy propagation

- if **w := x** appears in a block, replace subsequent uses of **w** with uses of **x**
  - assume single assignment form
- Example

```
b := z + y
a := b
x := 2 * a
```



- useful for enabling other optimizations
  - constant folding
  - dead code elimination

Example:

1. a := 5
2. x := 2 * a
3. y := x + 6
4. t := x * y

⇒ Copy Propagation.

⇓

≡ constant propagation.

a := 5

x := 10

y := 16

t := x * 16

t := x << 4 .

Dead Code Elimination

if

w := rhs appears in a basic block

w does not appear anywhere else in the program

then

statement **w := rhs** is dead and can be eliminated

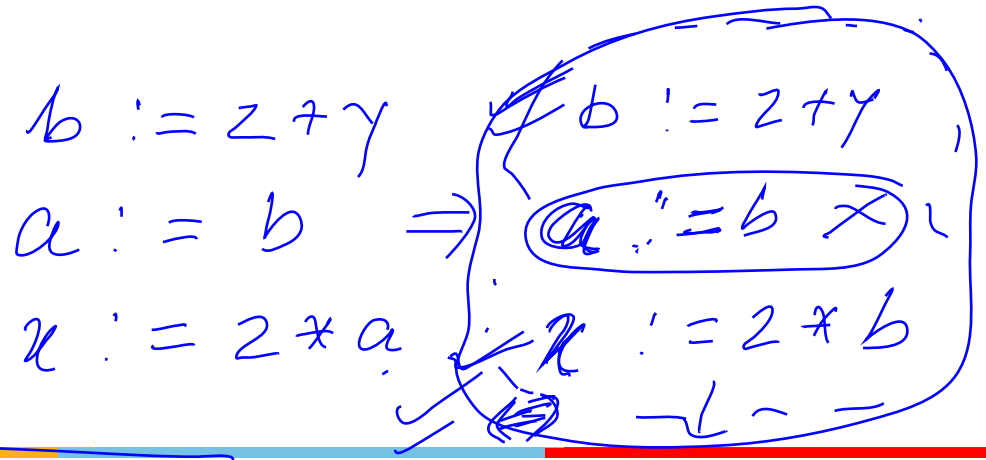
dead statements do not contribute to the program

Example:

x := z + y

a := x

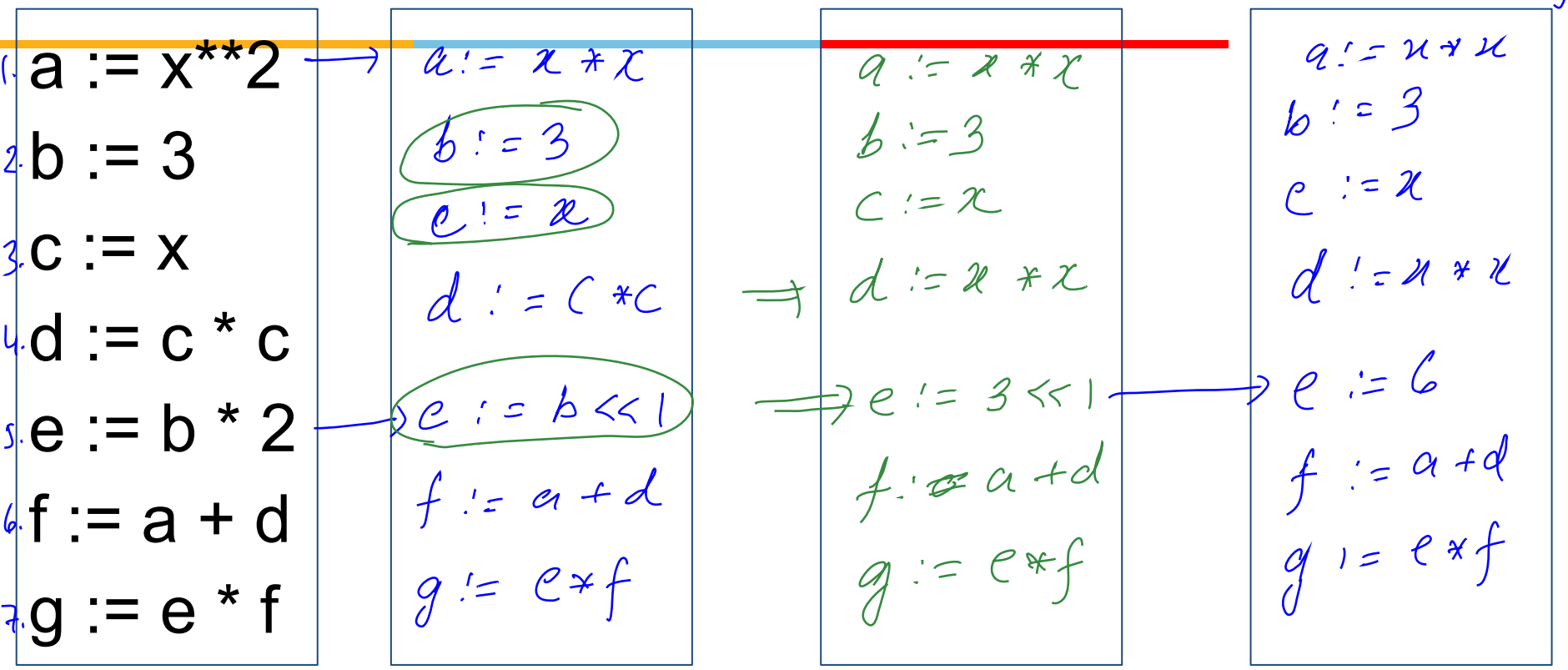
x := 2 * a

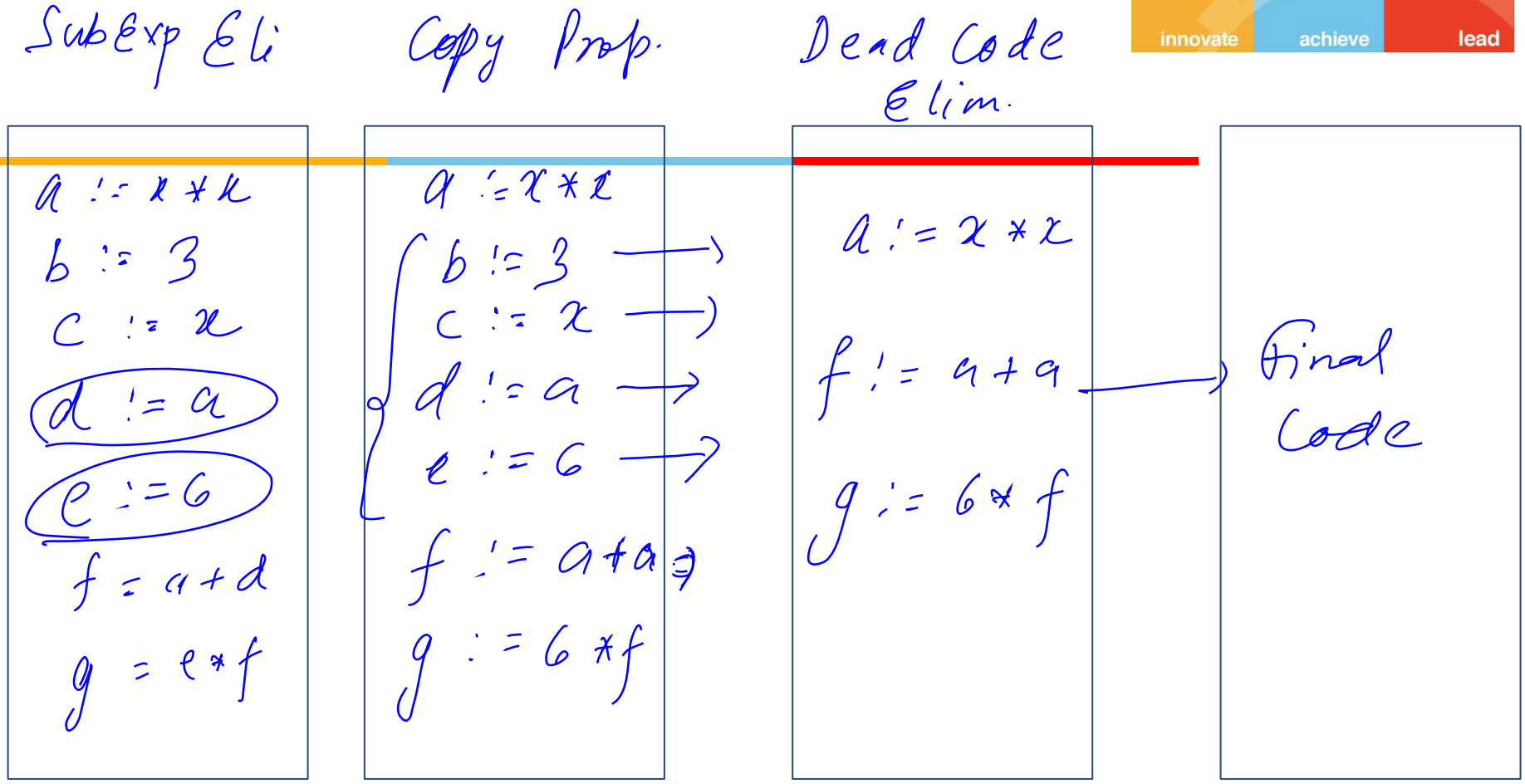


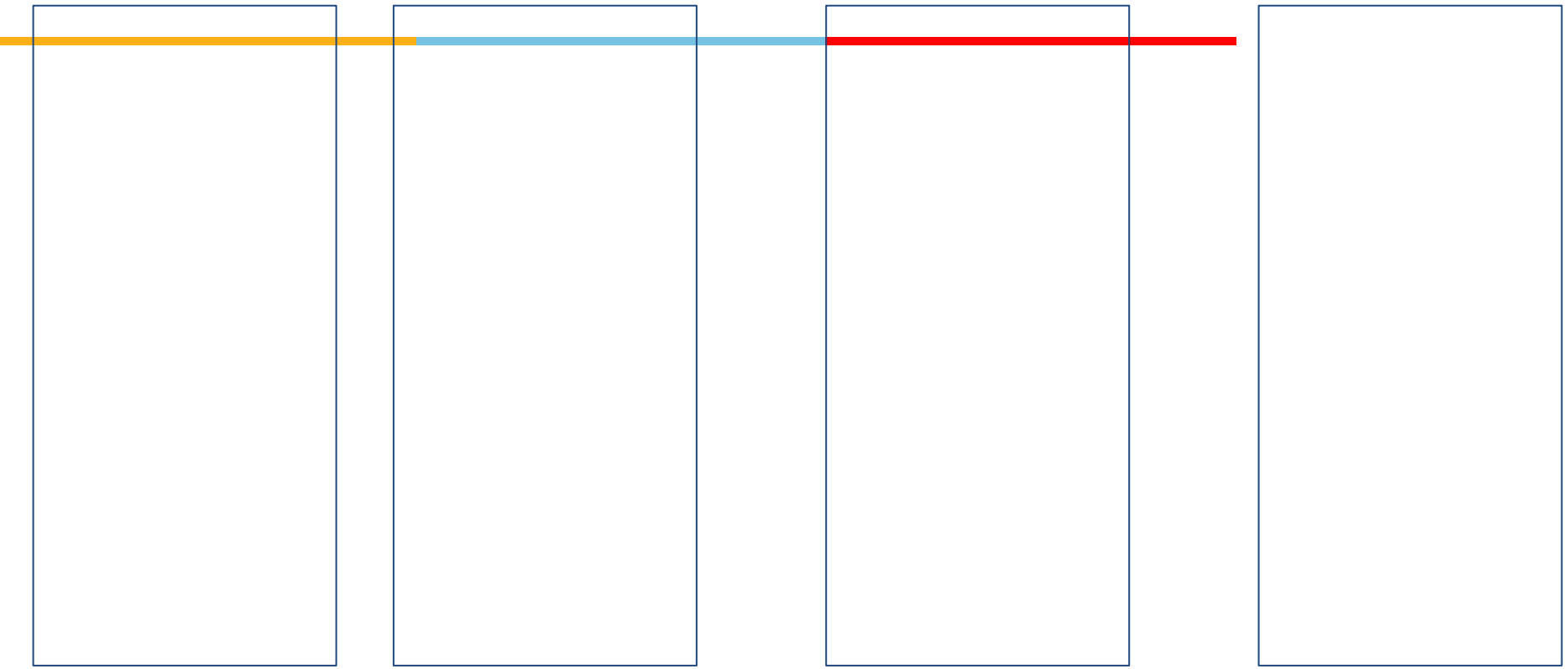
Repeat Optimization

- Each local optimization does little by itself
- Typically optimizations interact
  - performing one optimization enables other
- Optimizing compiler repeat optimizations until no improvements are possible
  - The optimizers can be stop at any point to limit compilation time.

Initial Code




SubExp Eli
Copy Prop.
Dead Code Elim.
a := x * x
b := 3
c := x
d := a
e := 6
f := a + d
g := e * f
a := x * x
b := 3
c := x
d := a
e := 6
f := a + a
g := 6 * f
a := x * x
f := a + a
g := 6 * f
Final Code



Example

Which of the following are valid local optimizations for the given basic block? Assume that only g and x are referenced outside of this basic block.

```
1 a := 1
2 b := 3
3 c := a + x
4 d := a * 3
5 e := b * 3
6 f := a + b
7 g := e - f
```

Option 1: Copy propagation: Line 4 becomes d := a * b

Option 2: Common subexpression elimination: Line 5 becomes e := d

Example cont'd

Option 3: Dead code elimination: Line 3 is removed

Option 4: After many rounds of valid optimizations, the entire block can be reduced to g := 5

check on your own.

Thank You!