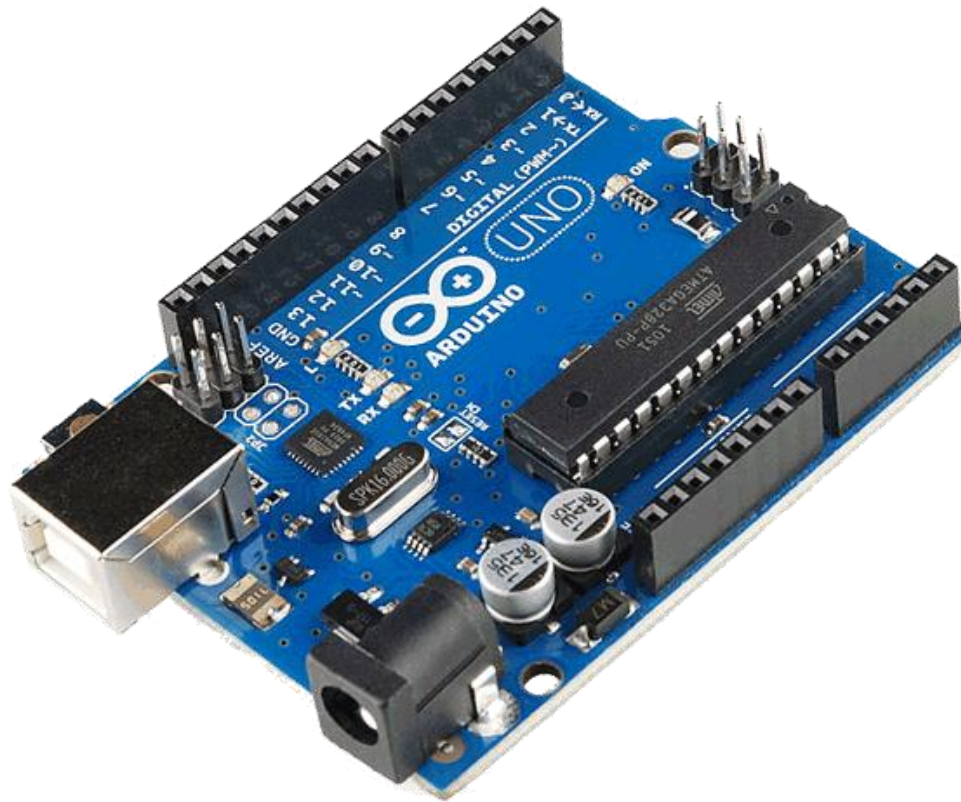


Basic Arduino Training



Internal research group training

Dr. Vinay Chamola, Assistant Professor, EEE Department, BITS-Pilani

Agenda

Module 1: Introduction to Arduino

- What is Arduino
- History of Arduino
- Arduino Boards
- Arduino Uno
- Setting Up Arduino IDE
- Your First Arduino Project

Module 2: Basic C Programming

- Conditional
- Loop
- Operators
- Function
- Comment
- Preprocessor

Agenda

Module 3: Arduino Programming

- Components & Ohm's Law
- pinMode
- digitalWrite
- analogWrite
- Serial Communication
- digitalRead
- analogRead & Map
- Challenge 1: Digital Read/Write
- Challenge 2: Analog Read/Write
- tone

Module 4: Arduino Shields

- Motor Shield
- Ethernet Shield
- WiFi Shield

Agenda

Module 5: Arduino Standard Libraries

- EEPROM
- Ethernet
- Firmata
- Liquid Crystal Display
- Servo
- SPI
- SoftwareSerial
- Stepper
- WIFI
- Wire
- Install Additional Libraries

Agenda

Module 6: Introduction to Processing

- Install Processing
- Basics of Processing
- Interface Processing with Arduino

Module 7: Arduino Sonar Project

- Ultrasonic Ranging Sensor
- Servo Motor
- Building a Sonar System

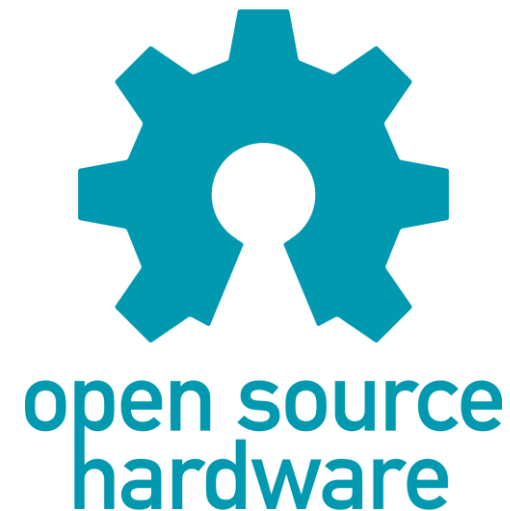
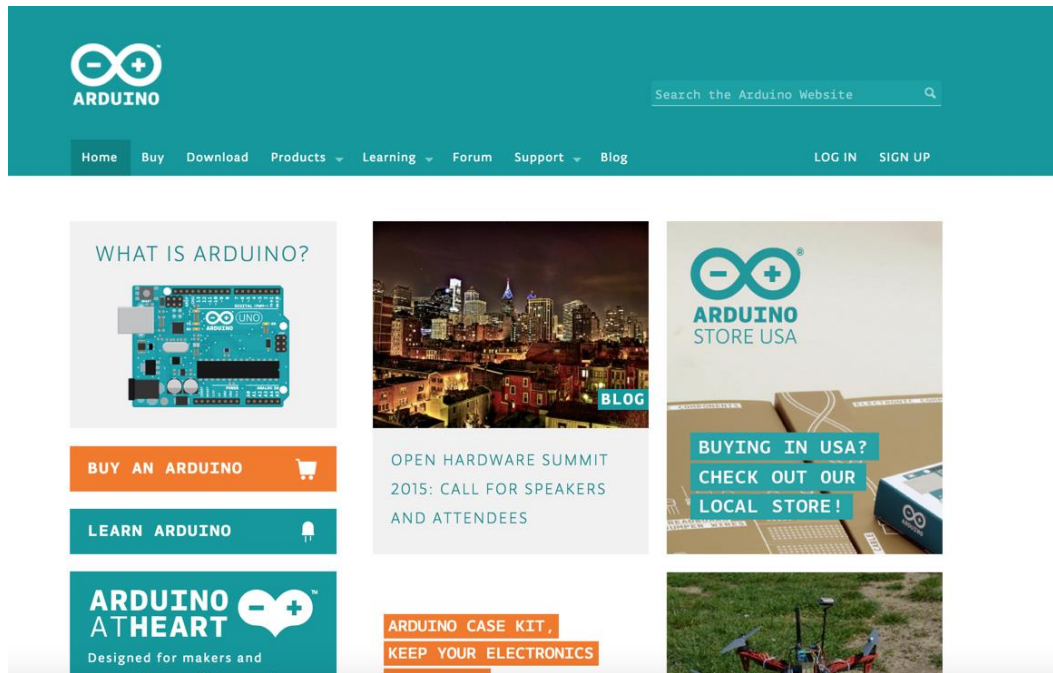
Module 8: Arduino IoT

Module 1

Introduction to Arduino

What is Arduino?

www.arduino.cc



- Arduino is an open-source electronics platform
- The hardware and software are open source.
- Software code, based on C is transferable.
- Large community for Arduino.

History of Arduino



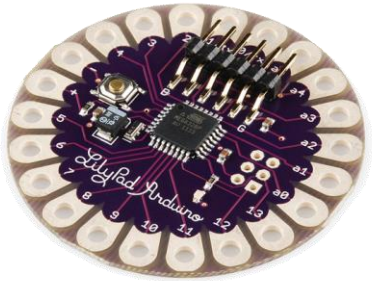
Arduino was started in 2005 by Massimo Banzi and other co-founders from Interaction Design Institute Ivrea (IDII) in Ivrea, Italy. It was named after the bar where the co-founders visited often. The name of the bar is named after King Arduin.

Arduino Products

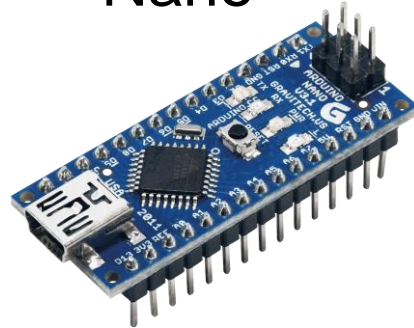
ENTRY LEVEL	<div>ARDUINO UNO</div> <div>ARDUINO PRO</div> <div>ARDUINO PRO MINI</div> <div>ARDUINO MICRO</div> <div>ARDUINO NANO</div> <div>ARDUINO STARTER KIT</div> <div>ARDUINO MOTOR SHIELD</div>
ENHANCED FEATURES	<div>ARDUINO MEGA</div> <div>ARDUINO ZERO</div> <div>ARDUINO DUE</div> <div>ARDUINO PROTO SHIELD</div>
INTERNET OF THINGS	<div>ARDUINO YÚN</div> <div>ARDUINO ETHERNET SHIELD</div> <div>ARDUINO GSM SHIELD</div> <div>ARDUINO WIFI SHIELD 101</div>
WEARABLE	<div>ARDUINO GEMMA</div> <div>ARDUINO LILYPAD</div> <div>ARDUINO LILYPAD SIMPLE</div> <div>ARDUINO LILYPAD USB</div>
3D PRINTING	<div>MATERIA 101</div>

Arduino Boards

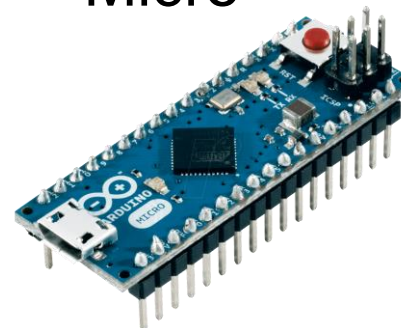
Lilypad



Nano



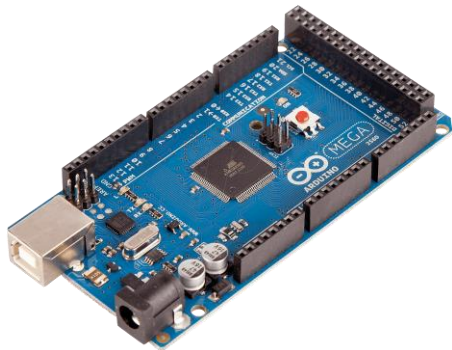
Micro



Mini Pro



Mega



Leonardo



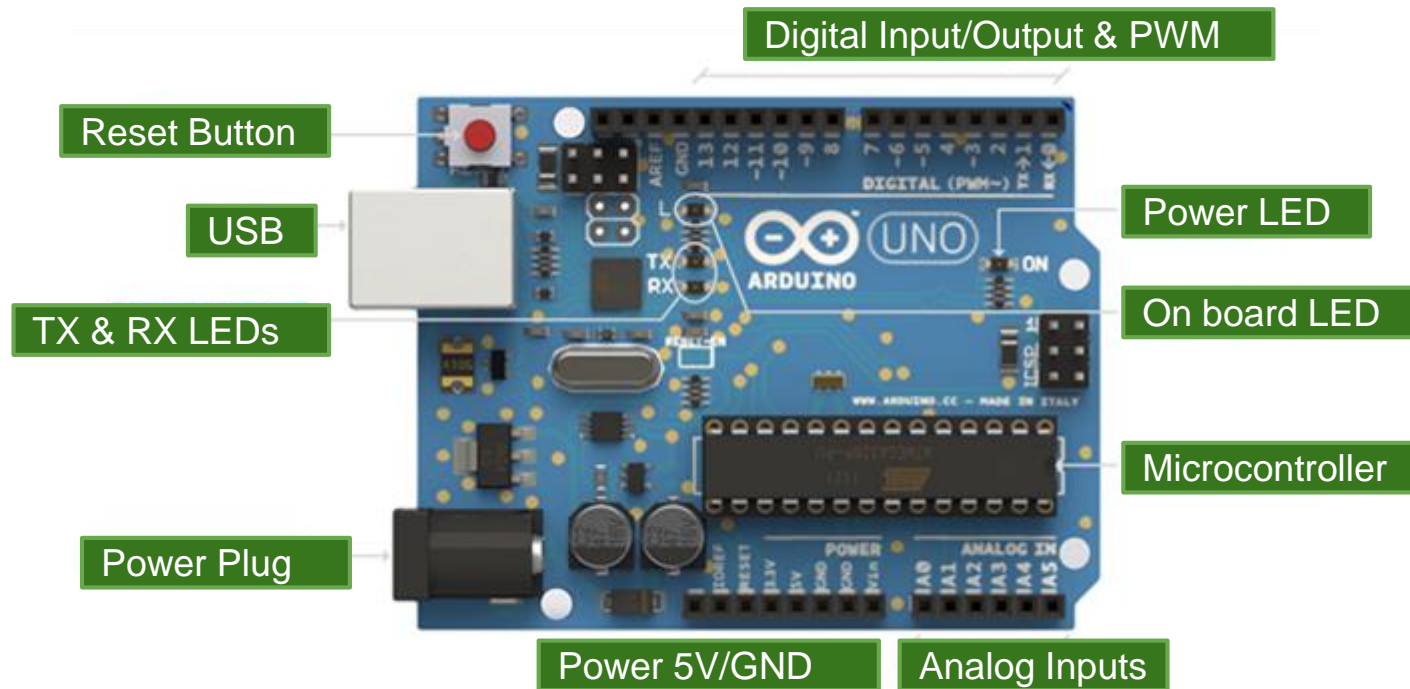
Due



Yun



Arduino Uno



Microcontroller: ATmega328
Digital I/O Pins: 14 (6 PWM output)
Flash Memory: 32 KB (ATmega328)

Operating Voltage: 5V
Analog Input Pins : 6
Clock Speed: 16 MHz

PWM: 3, 5, 6, 9, 10, and 11. Provide 8-bit PWM output with the `analogWrite()` function.
LED: 13. There is a built-in LED connected to digital pin 13.

Download Arduino IDE

<http://www.arduino.cc/download>



Search the Arduino Website



Home Buy **Download** Products ▾ Learning ▾ Forum Support ▾ Blog

LOG IN SIGN UP

DOWNLOAD

ENGLISH ▾

Download the Arduino Software



ARDUINO 1.6.7

The open-source Arduino Software (IDE) makes it easy to write code and upload it to the board. It runs on Windows, Mac OS X, and Linux. The environment is written in Java and based on Processing and other open-source software.

This software can be used with any Arduino board. Refer to the [Getting Started](#) page for Installation instructions.

Windows Installer

Windows ZIP file for non admin install

Mac OS X 10.7 Lion or newer

Linux 32 bits

Linux 64 bits

[Release Notes](#)

[Source Code](#)

[Checksums](#)

ARDUINO SOFTWARE
HOURLY BUILDS

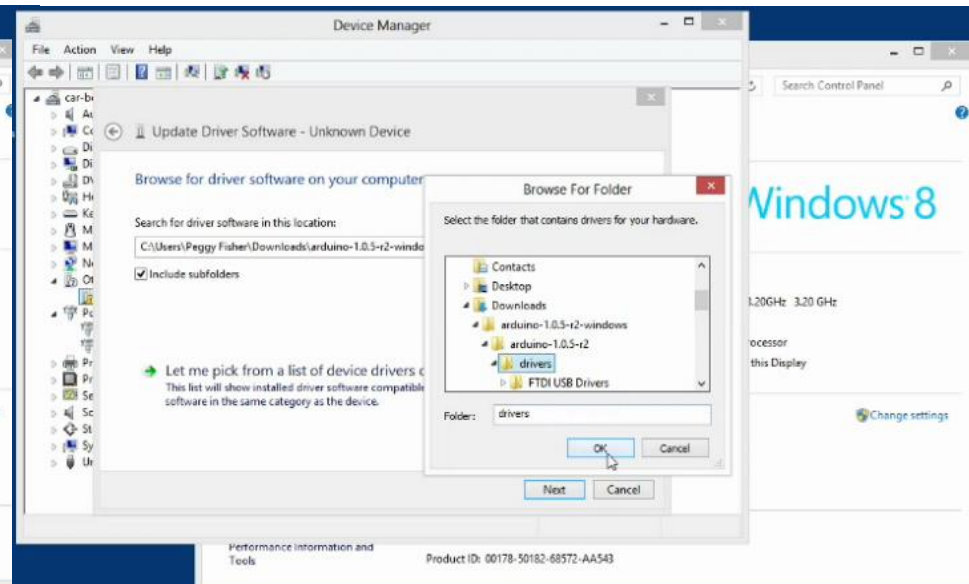
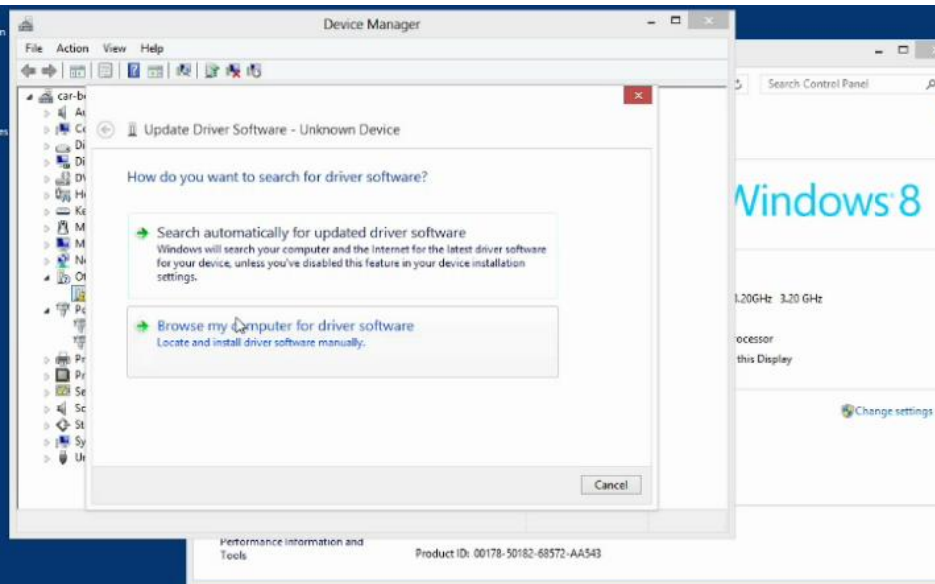
EEE E411, IoT course, Dr. Vinay Chamola, BITS-Pilani
LAST UPDATE
23 December 2015 23:15:19 GMT

ARDUINO 1.0.6 / 1.5.x / 1.6.x
PREVIOUS RELEASES

Installing Driver on Window

Goto Device Manager

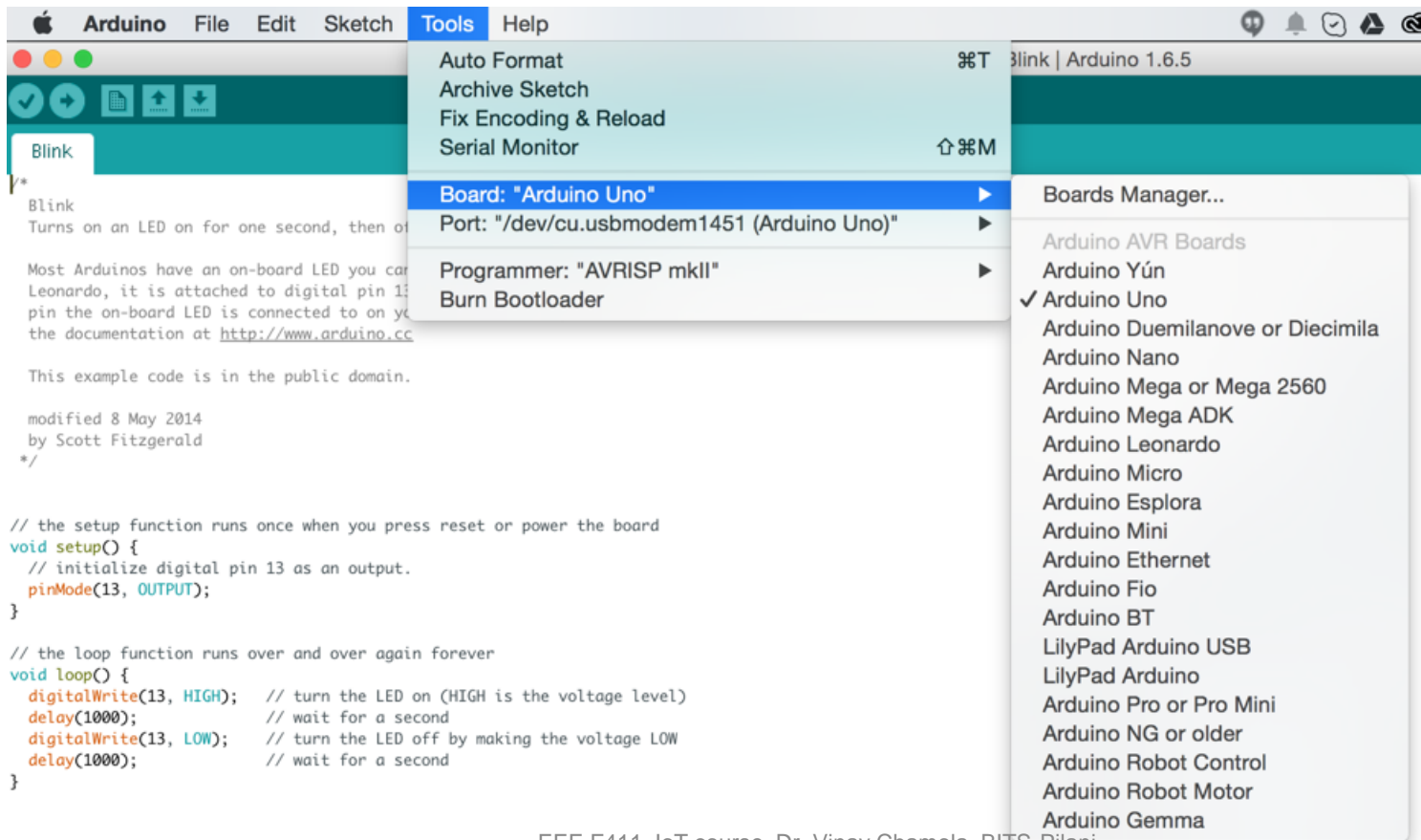
Locate Driver Location



Setup Arduino IDE

Select the Board : Tools->Board->Arduino Uno

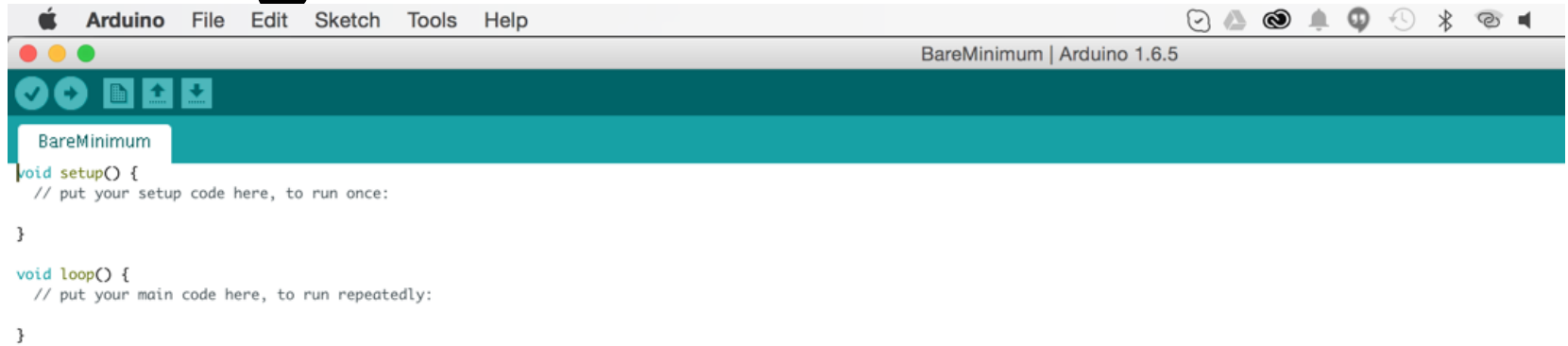
Select the Port: Tools->Port -> COM3 (Window)



Arduino Communication Ports

Platform	Port
Windows	Available in Device Manager
Mac	<code>/dev/tty.usbmodem621</code> (or similar)
Linux	<code>/dev/ttyACM0</code> (or similar)

Navigate Arduino IDE



Blink Project



- Open File->Example->0.1Basic->Blink
- Click the upload button
- Observe the LED blink
- Change the delay value to 100
- Click the upload button
- Observe the LED blink
- Change the delay value to 2000
- Click the upload button
- Observe the LED blink

Module 2

Basic C Programming

Conditional

if Statement

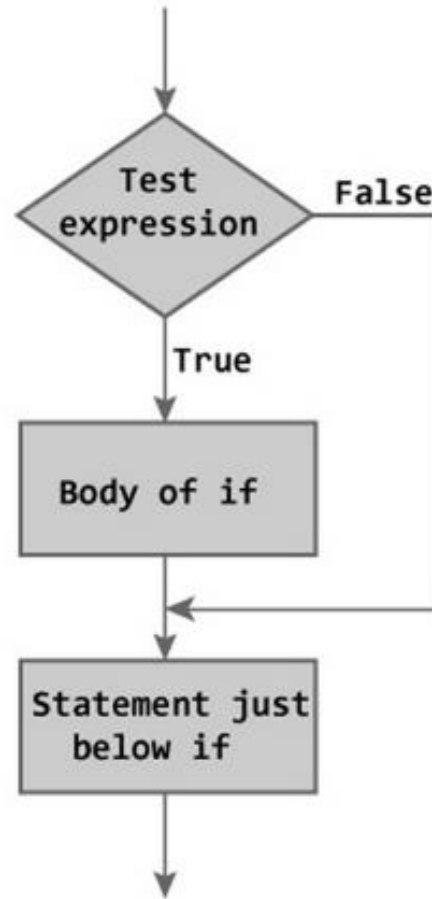


Figure: Flowchart of if Statement

if Syntax

```
if (condition)
{
    // do something here
}
```

if Statement Example

```
if (x > 120) {  
    digitalWrite(LEDpin1, HIGH);  
    digitalWrite(LEDpin2, HIGH);  
}
```

if-else Statement

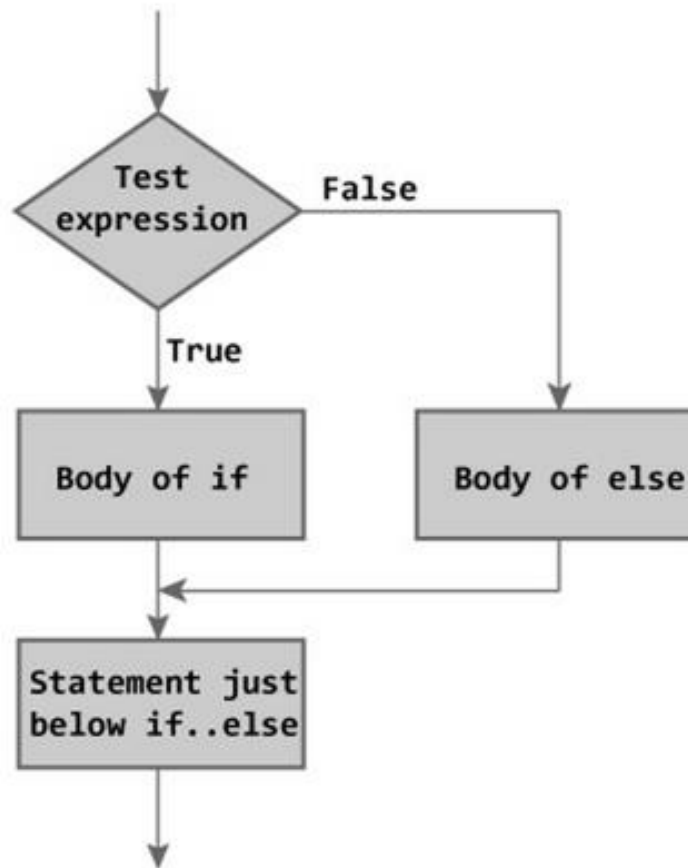


Figure: Flowchart of if...else Statement

if-else Syntax

```
if (condition)
{
    // action A
}
else
{
    // action B
}
```


If-else Statements

```
if (x > 120) {  
    digitalWrite(LEDpin1, HIGH);  
    digitalWrite(LEDpin2, HIGH);  
} else {  
    digitalWrite(LEDpin1, LOW);  
    digitalWrite(LEDpin2, LOW);  
}
```

if-else-if Syntax

```
if (condition) {  
    do Something;}  
else if (condition2) {  
    do Something Else;}  
else {  
    do Another Thing;}
```

if-else-if Example

```
if (x > 120) {  
    digitalWrite(LEDpin1, HIGH);  
    digitalWrite(LEDpin2, HIGH);  
} else if (x > 200) {  
    digitalWrite(LEDpin1, LOW);  
    digitalWrite(LEDpin2, HIGH);  
} else {  
    digitalWrite(LEDpin1, LOW);  
    digitalWrite(LEDpin2, LOW);  
}
```

Switch Syntax

```
switch (var) {  
  case label:  
    // statements  
    break;  
  case label:  
    // statements  
    break;  
  default:  
    // statements  
    break;  
}
```

Switch Example

```
char grade = 'B';  
switch(grade)  
{  
case 'A' :  
    printf("Excellent!\n" );  
    break;  
case 'B' :  
case 'C' :  
    printf("Well done\n" );  
    break;  
...  
}
```

Goto Syntax

label:

goto label;

Goto Example

```
for(byte r = 0; r < 255; r++) {  
    if (analogRead(0) > 250) { goto bailout;}  
}
```

bailout:

Loop

While Loop Statement

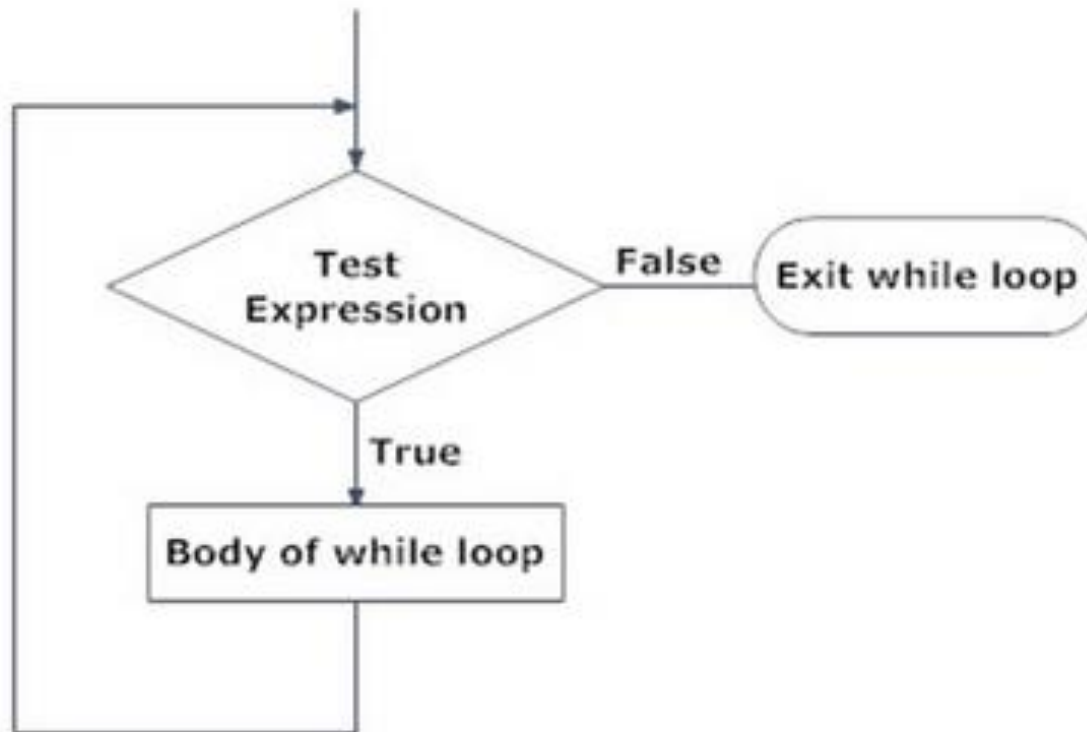


Figure: Flowchart of while loop

While Loop Syntax

```
while(expression) {  
    // statement(s)  
}
```

While Loops Examples

```
int i = 10;  
while ( i > 0 ) {  
    printf("Hello %d\n", i );  
    i = i - 1;  
}
```

Do While Loop Statement

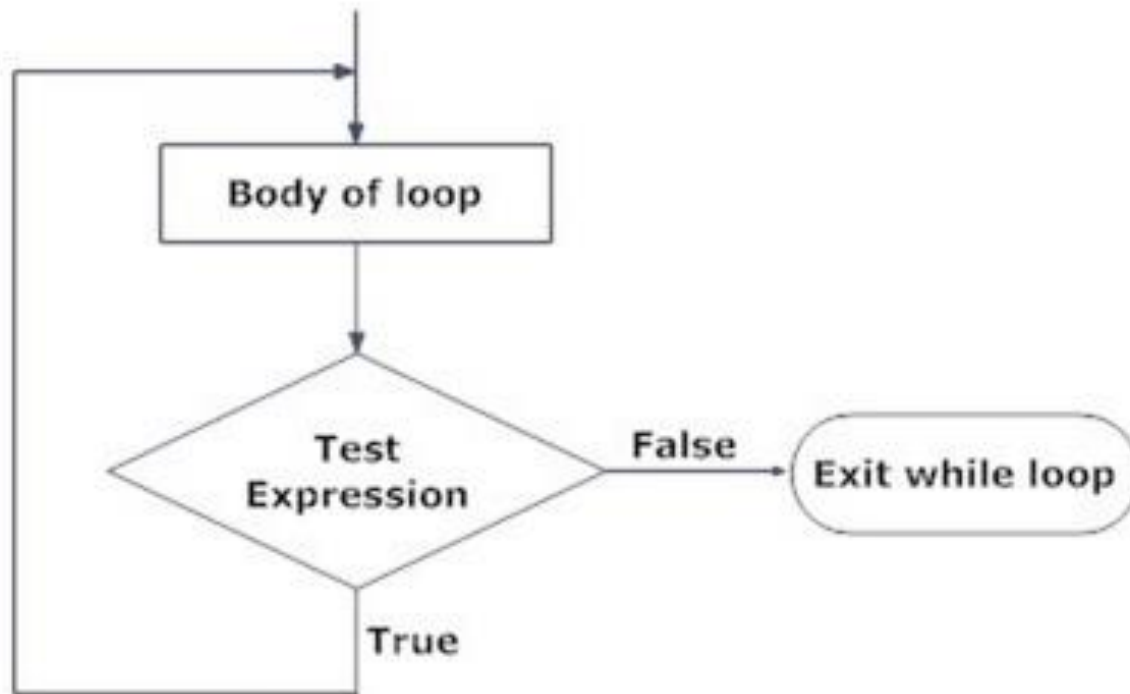


Figure: Flowchart of do...while loop

Do While Loops Syntax

```
do  
{  
    // statement block  
} while (test condition);
```

Do While Loops Examples

```
do{  
  delay(50);  
  x = readSensors();  
} while (x < 100);
```

For Loop Statement

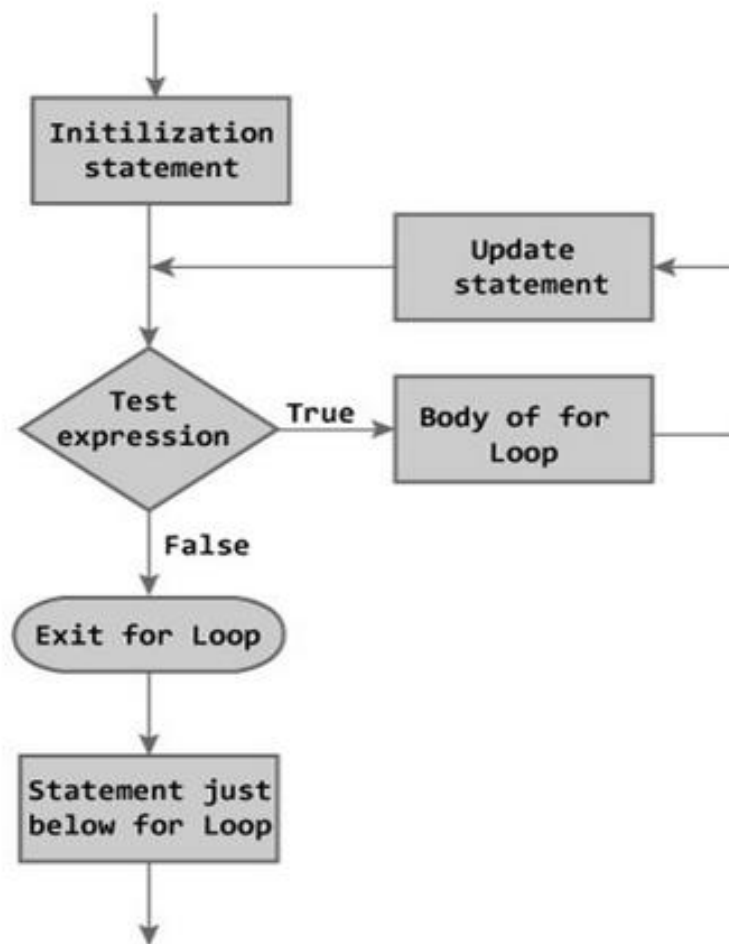


Figure: Flowchart of for Loop
EEE F411, IoT course, Dr. Vinay Chamola, BITS-Pilani

For Loops Syntax

```
for (initialization; condition; increment) {  
    //statement(s);  
}
```


For Loops Example

```
for (int i=0; i <= 255; i++){  
    analogWrite(PWMpin, i);  
    delay(10);  
}
```

Break

```
for (x = 0; x < 255; x++) {  
    analogWrite(PWMpin, x);  
    sens = analogRead(sensorPin);  
    if (sens > threshold) {  
        x = 0;  
        break;  
    }  
    delay(50);  
}
```

Continue

```
for (x = 0; x < 255; x ++) {  
    if (x > 40 && x < 120){  
        continue;  
    }
```

```
    analogWrite(PWMpin, x);  
    delay(50);  
}
```

Operators

Arithmetic Operators

= (assignment operator)
+ (addition)
- (subtraction)
* (multiplication)
/ (division)
% (modulo)

Comparison Operators

== (equal to)

!= (not equal to)

< (less than)

> (greater than)

<= (less than or equal to)

>= (greater than or equal to)

Boolean Operators

&&	(and)
	(or)
!	(not)

Compound Operators

`++` (increment)

`--` (decrement)

`+=` (compound addition)

`-=` (compound subtraction)

`*=` (compound multiplication)

`/=` (compound division)

`%=` (compound modulo)

`&=` (compound bitwise and)

`|=` (compound bitwise or)

Function

Function Example

```
int checkSensor()  
  
{  
    if (analogRead(0) > 400) {  
        return 1;  
    }  
    else{  
        return 0;  
    }  
}
```

Comment

Comment

Single line comment

//

Multiple lines comment

/*

.....

*/

Preprocessor

#define

#define Name value

#define ledPin 3

#include

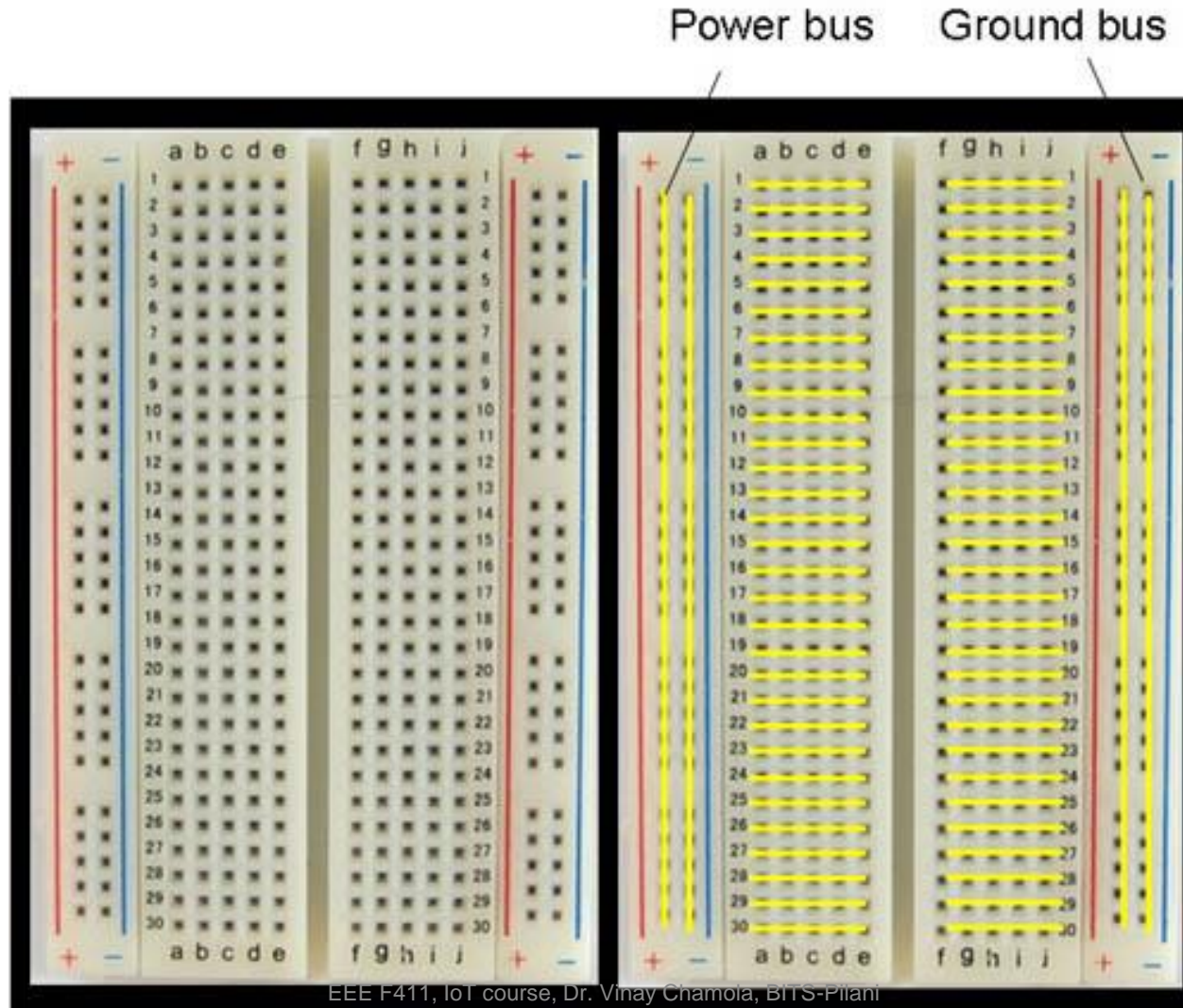
```
#include <Wire.h>
```

Module 3

Arduino Programming

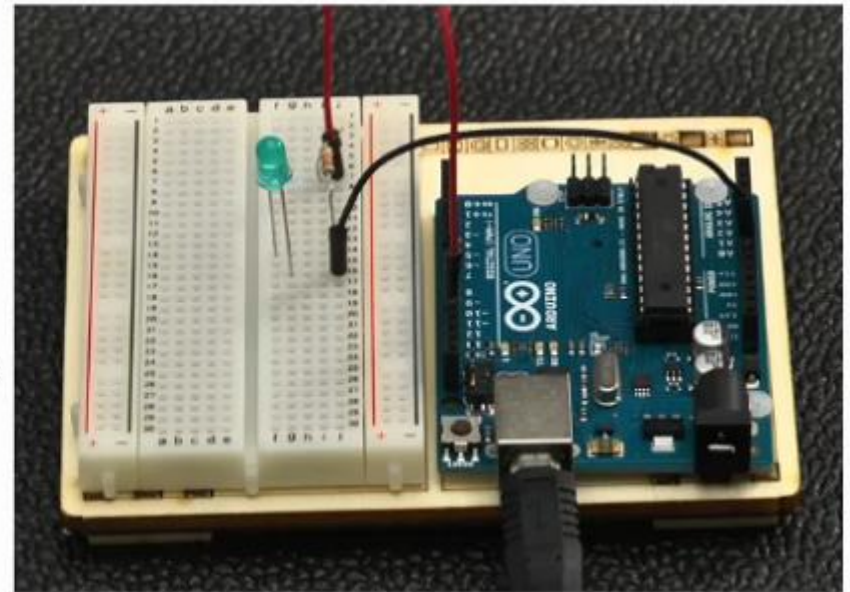
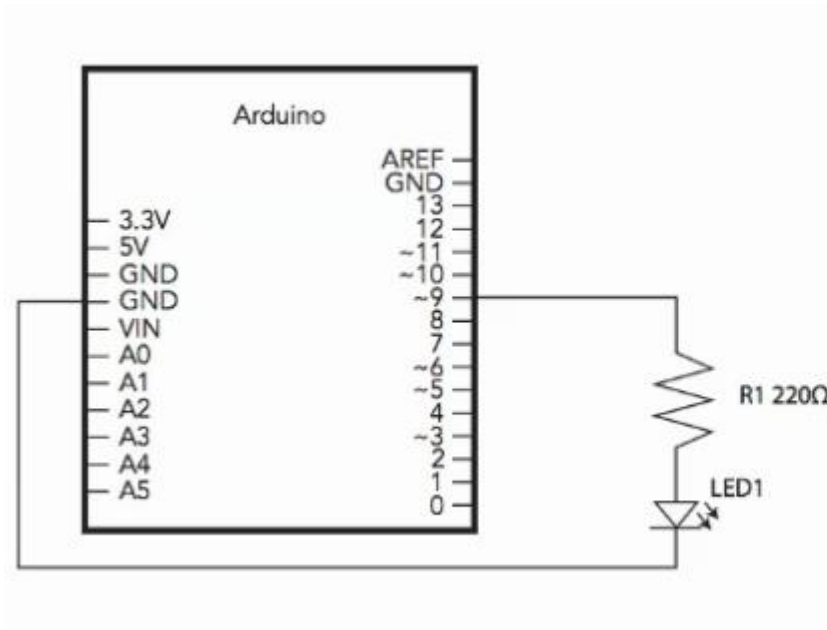
Electrical Components

Solderless Breadboard



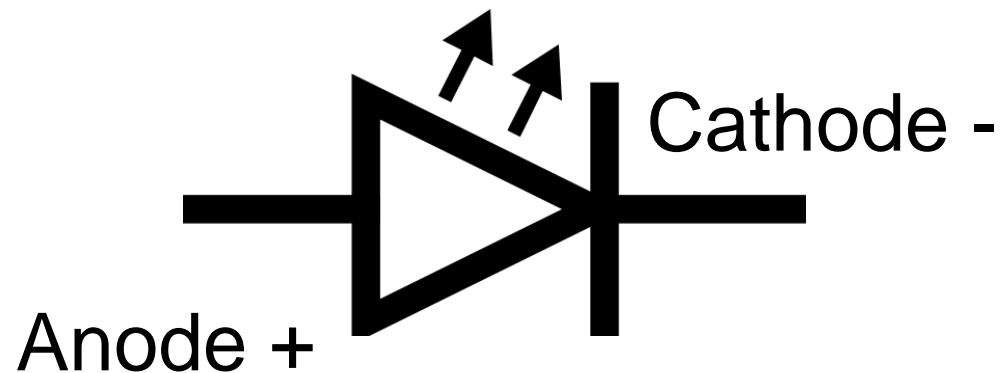
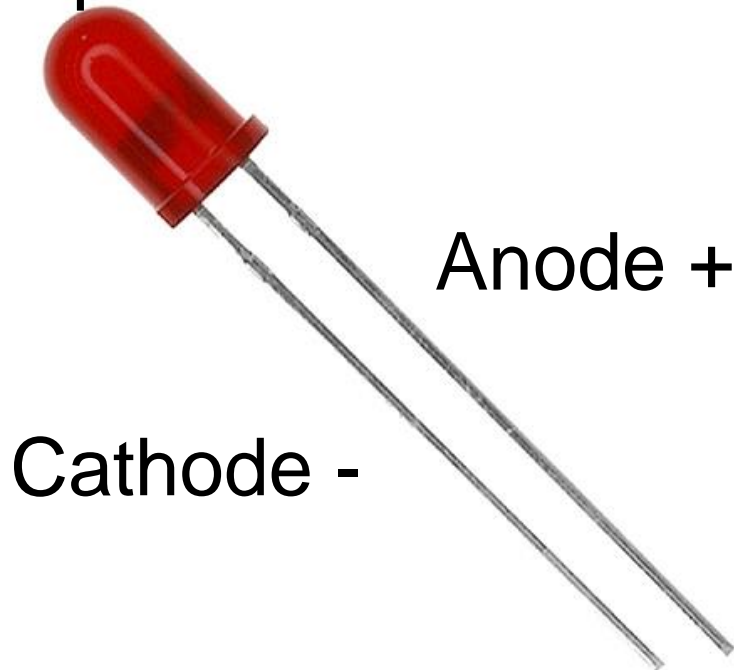
Solderless Breadboard

Prototyping without soldering



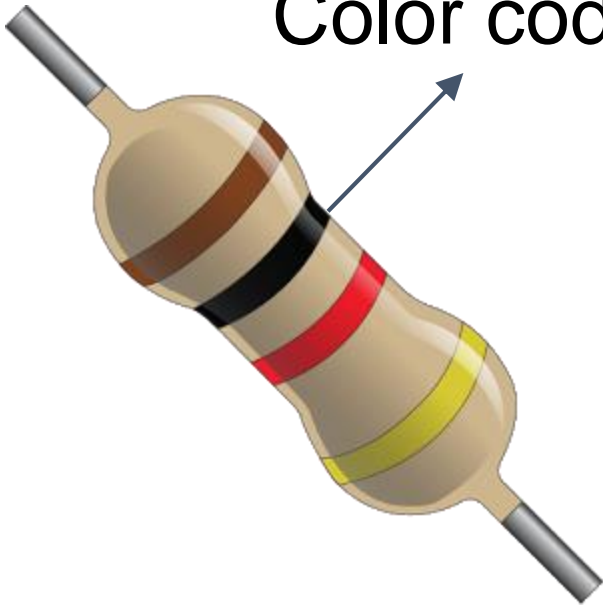
LED

- Light-emitting Diode
- Passes current one way
- Emits Lights
- spec of current threshold : 20mA




Resistor

Color code represent the resistance value



Resistor Color Code



1st digit	2nd digit	Multiplier	Tolerance
0	0	x1	
1	1	x10	±1%
2	2	x100	±2%
3	3	x1K	
4	4	x10K	
5	5	x100K	
6	6	x1M	
7	7		
8	8	x0.1	±5%
9	9	x0.01	±10%



$$2, 2, \times 10 = 220\Omega$$

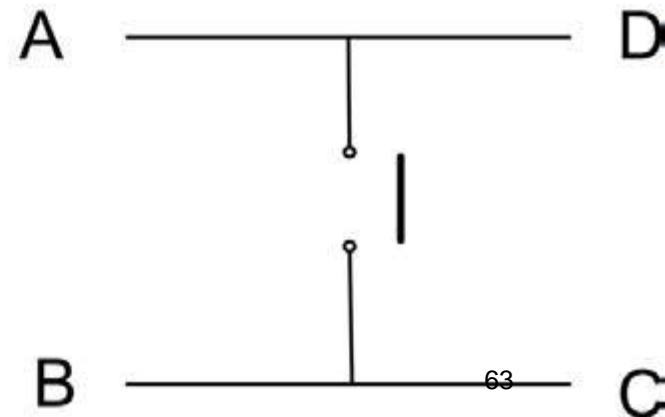
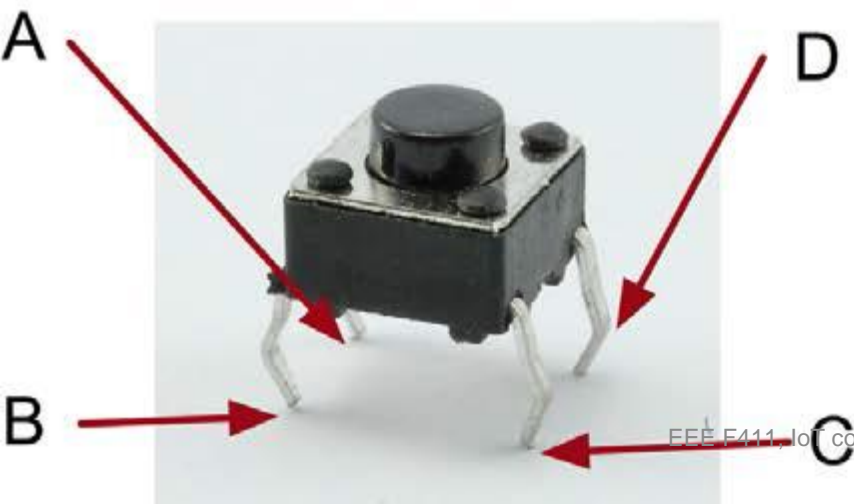


$$1, 1, \times 1,000 = 11K\Omega$$

Push Button

Press to Turn On
Release to Turn Off

Generate Digital Input



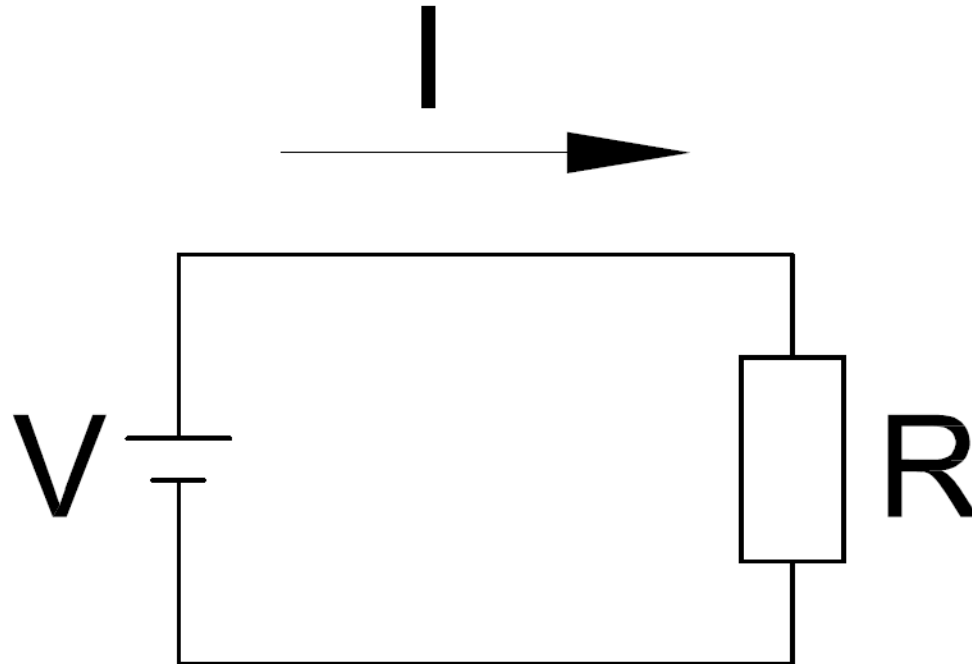
Potentiometer

Variable Resistor



Ohm's Law

Basic Concept: Ohm's Law

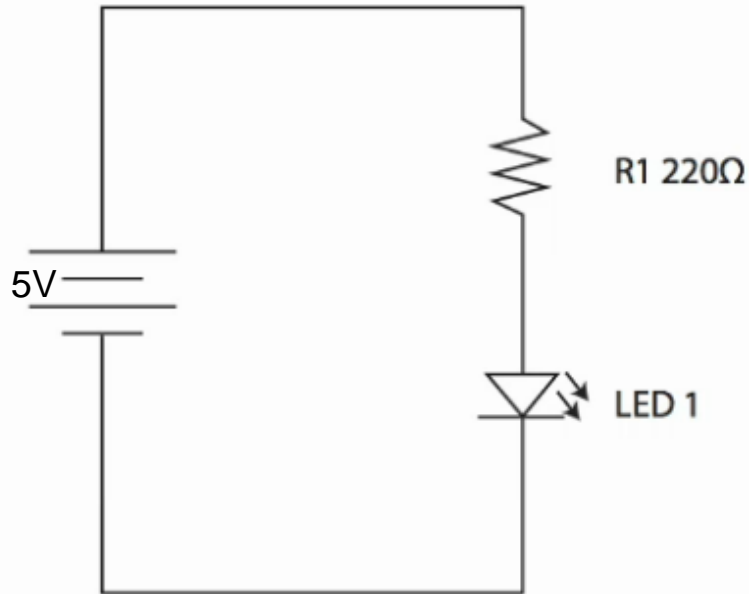


Ohm's Law

$$I = \frac{V}{R}$$

Electric current = Voltage / Resistance

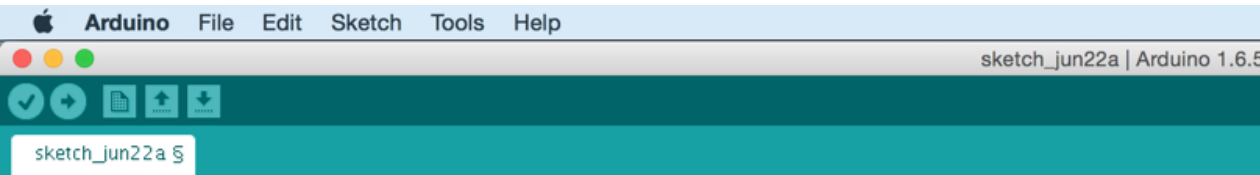
Applying Ohm's Law to LED



Voltage across LED is 2V
Voltage across R1 resistor is 5V
Maximum current for LED is 0.02A

$$R = 5V / 0.02A = 250\Omega$$

Arduino Program Structure



Define variables here

```
void setup() {  
  // put your setup code here, to run once:
```

Define INPUT/OUTPUT Pins here

```
}
```

```
void loop() {  
  // put your main code here, to run repeatedly:
```

Create your main program here

```
}
```

**Sketch = Program =
Source Code**

Pin Setup

PinMode Syntax

`pinMode(pin, INPUT/OUTPUT)`

Digital Output

digitalWrite

Syntax:

`digitalWrite(pin, HIGH/LOW)`

Eg

`digitalWrite(9,HIGH)`

delay

Pauses the program for the amount of time (in milliseconds) specified as parameter

Syntax
`delay(ms)`