

ALGORITHMS - COMPLEXITY

Complexity Classes

- **NP-Completeness Via Reductions**
- **Reduction Techniques:**
 - **Component Design**
 - **Example: Vertex Cover**

PROBLEM: VERTEX-COVER

○ Definition: *Vertex Cover of a graph*

- Give an undirected graph $G = (V, E)$, a subset S of V , is said to be a vertex cover of G
 - if for each edge $(u, v) \in E$, either $u \in S$ or $v \in S$

○ VERTEX-COVER:

- Given an undirected graph G and a positive integer k , find whether there is a vertex cover of size at most k .

○ VERTEX-COVER is NP -complete:

- Proof:
 1. VERTEX-COVER is in NP
 2. VERTEX-COVER is hard NP -hard

VERTEX-COVER IS IN \mathbf{NP}

- VERTEX-COVER is in \mathbf{NP}

- Proof:

- Input $G=(V,E)$ and k
- Certificate: a set $S \subseteq V$, such that $|S| \leq k$
- Verification Algorithm $O(|E| * \log|V|)$ time:
 - For each edge (u,v) in E , verify u or v is in S .

VERTEX-COVER IS NP -HARD

- Proof: $3\text{SAT} \preceq \text{VERTEX-COVER}$

- Reduction:

- Given a Boolean expression B in 3CNF (i.e. with exactly 3 literals in each clause), construct a graph G and an integer k as follows:
 - For each of the variables x_i occurring in B , add to G :
 - two vertices – labeled x_i and $\sim x_i$ – and an edge $(x_i, \sim x_i)$
 - For each clause $C_i = (l_1 \vee l_2 \vee l_3)$ in B , add a triangle to G :
 - three new vertices, say v_{i1} , v_{i2} , and v_{i3} and edges connecting them to each other.
 - For each clause $C_i = (l_1 \vee l_2 \vee l_3)$ connect the variable and the triangle in G :
 - i.e. add edges to G : (l_1, v_{i1}) , (l_2, v_{i2}) , and (l_3, v_{i3})
 - Let $k = n + 2m$ where n is # variables in B , and m is # clauses in B .

VERTEX-COVER IS NP-HARD

[2]

○ 3SAT \preceq VERTEX-COVER

○ Reduction: [contd...]

- Given the graph G and integer k constructed from B as above we claim:

1. If there is a vertex cover, of size at most k , for G then it must be of size exactly k
2. Construction of G and k takes polynomial time
3. If there is a satisfying assignment for B , then there is a vertex cover of size k for G .
4. If there is a vertex cover of size at most k for G , then there is a satisfying assignment for B .

- Summary claim:

- G has a vertex cover of size at most k iff B is satisfiable
- i.e. *there is a poly-time reduction from 3SAT to VERTEX-COVER*

REDUCTION TECHNIQUES – COMPONENT DESIGN

- The reduction used for hardness of VERTEX-COVER is an instance of a reduction technique called “Component Design”:
 - Central Idea:
 - Use constituents of the target problem to
 - design “components” that can be combined to “realize” instances of the known hard problem.

REDUCTION TECHNIQUES – COMPONENT DESIGN [2]

○ Component Design – Example

- Target problem:
 - VERTEX-COVER
- Known hard problem:
 - 3SAT
- Components:
 - Selection of vertices, testing each edge is covered
- Realization:
 - each variable or its negative literal would be satisfied,
 - at least one literal in each clause would be satisfied.

○ Exercise:

- Identify the application of this technique in the hardness proof for CIRCUIT-SAT.