The weights for a Hopfield network are determined directly from the training data without need for training

To store patterns s(p), p=1,2,...P

hinglar:
$$s(p)=(s_1(p),...,s_i(p),...,s_n(p))$$
 n dimensional P patterns

bipolar:
$$s(p)=(s_1(p),....s_i(p),....s_n(p))$$
 n dimensional P pattern

$$w_{ij} = \sum_{p} s_{i}(p) s_{j}(p)$$
 $i \neq j$ $w_{ij} = \sum_{p=1}^{P} x_{p}^{(i)} x_{p}^{(j)}$

$$oldsymbol{w}_{ii} = 0 \qquad \qquad W_{ij} = W_{ji}$$

same as Hebbian rule (with zero diagonal)
$$W_{ii}=0$$

binary:
$$\mathbf{w}_{ij} = \sum_{p} (2\mathbf{s}_i(p) - 1)(2\mathbf{s}_j(p) - 1)$$
 $\mathbf{i} \neq \mathbf{j}$ $\mathbf{w}_{ii} = 0$

converting s(p) to bipolar $[0 \rightarrow -1]$ when constructing W.

So let's consider the case where we want our 5 node Hopfield net to store both the pattern $V^1 = (0\ 1\ 1\ 0\ 1)$ and another pattern $V^2 = (1\ 0\ 1\ 0\ 1)$.

WEIGHT MATRIX TO STORE $V^1 = 01101$, $V_1 = 0$, $V_2 = 1$, $V_3 = 1$, $V_4 = 0$, and $V_5 = 1$.

0	\mathbf{W}_{12}	W_{13}	\mathbf{W}_{14}	W_{15}
\mathbf{W}_{21}	0	W_{23}	\mathbf{W}_{24}	W_{25}
W_{31}	W_{32}	0	W_{34}	W_{35}
W_{41}	W_{42}	W_{43}	0	W_{45}
W_{51}	W_{52}	W_{53}	W_{54}	0

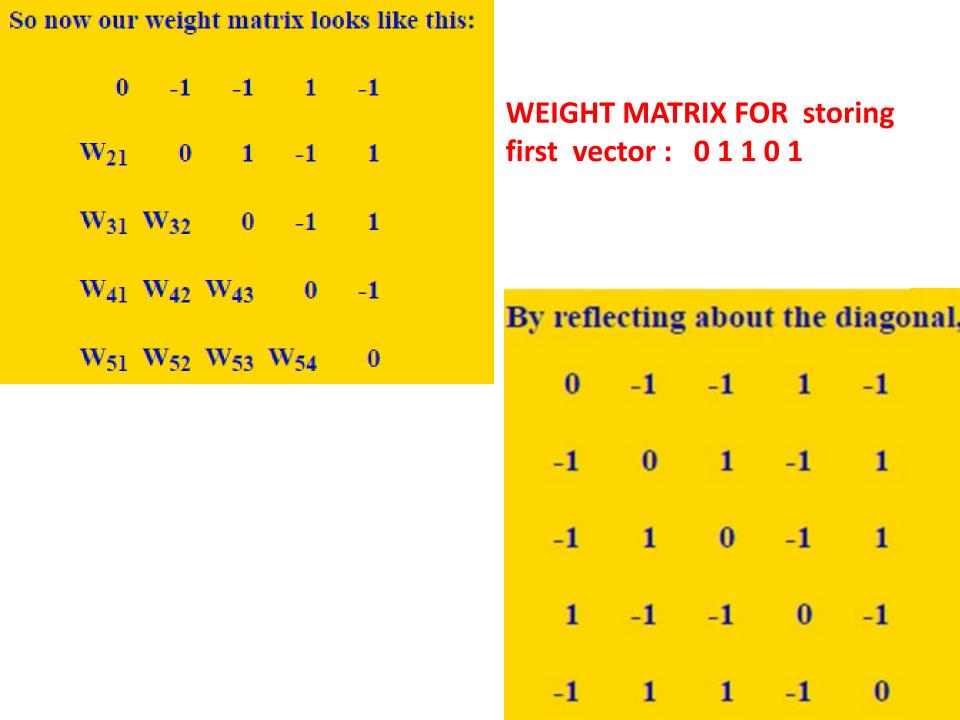
So let's consider the case where we want our 5 node Hopfield net to store both the pattern $V^1 = (0\ 1\ 1\ 0\ 1)$ and another pattern $V^2 = (1\ 0\ 1\ 0\ 1)$.

WEIGHT MATRIX TO STORE FIRST PATTERN $V^1 = 01101$,

$$\begin{aligned} \mathbf{V}_1 &= \mathbf{0}, \, \mathbf{V}_2 = \mathbf{1}, \, \mathbf{V}_3 = \mathbf{1}, \, \mathbf{V}_4 = \mathbf{0}, \, \text{and} \, \mathbf{V}_5 = \mathbf{1}. \\ \mathbf{W}_{ij} &= (\mathbf{2}\mathbf{V}_i - \mathbf{1})(\mathbf{2}\mathbf{V}_j - \mathbf{1}) = (\mathbf{2}\mathbf{V}_j - \mathbf{1})(\mathbf{2}\mathbf{V}_i - \mathbf{1}) = \mathbf{W}_{ji} \\ \mathbf{W}_{12} &= (2\mathbf{V}_1 - 1)(2\mathbf{V}_2 - 1) = (0 - 1)(2 - 1) = (-1)(1) = -1 \\ \mathbf{W}_{13} &= (2\mathbf{V}_1 - 1)(2\mathbf{V}_3 - 1) = (0 - 1)(2 - 1) = (-1)(1) = -1 \\ \mathbf{W}_{14} &= (2\mathbf{V}_1 - 1)(2\mathbf{V}_4 - 1) = (0 - 1)(0 - 1) = (-1)(-1) = 1 \\ \mathbf{W}_{15} &= (2\mathbf{V}_1 - 1)(2\mathbf{V}_5 - 1) = (0 - 1)(2 - 1) = (-1)(1) = -1 \\ \mathbf{W}_{23} &= (2\mathbf{V}_2 - 1)(2\mathbf{V}_3 - 1) = (2 - 1)(2 - 1) = (1)(1) = 1 \\ \mathbf{W}_{24} &= (2\mathbf{V}_2 - 1)(2\mathbf{V}_4 - 1) = (2 - 1)(0 - 1) = (1)(-1) = -1 \\ \mathbf{W}_{25} &= (2\mathbf{V}_2 - 1)(2\mathbf{V}_4 - 1) = (2 - 1)(0 - 1) = (1)(1) = 1 \\ \mathbf{W}_{34} &= (2\mathbf{V}_3 - 1)(2\mathbf{V}_4 - 1) = (2 - 1)(0 - 1) = (1)(-1) = -1 \\ \mathbf{W}_{35} &= (2\mathbf{V}_3 - 1)(2\mathbf{V}_5 - 1) = (2 - 1)(2 - 1) = (1)(1) = 1 \end{aligned}$$

Replace 0 by -1 V = (0 1 1 01 1) becomes (-1 1 1 -1 1 1) and find weights

 $W_{45} = (2V_4 - 1)(2V_5 - 1) = (0 - 1)(2 - 1) = (-1)(1) = -1$



WEIGHT MATRIX TO STORE
$$V^2 = 10101$$
, $V_1 = 1$, $V_2 = 0$, $V_3 = 1$, $V_4 = 0$, and $V_5 = 1$.

$$W_{ij} = (2V_i - 1)(2V_j - 1) = (2V_j - 1)(2V_i - 1) = W_{ji}$$

$$W_{12} = (2V_1 - 1)(2V_2 - 1) = (2 - 1)(0 - 1) = (1)(-1) = -1$$

$$W_{13} = (2V_1 - 1)(2V_3 - 1) = (2 - 1)(2 - 1) = (1)(1) = 1$$

$$W_{14} = (2V_1 - 1)(2V_4 - 1) = (2 - 1)(0 - 1) = (1)(-1) = -1$$

$$W_{15} = (2V_1 - 1)(2V_5 - 1) = (2 - 1)(2 - 1) = (1)(1) = 1$$

$$W_{23} = (2V_2 - 1)(2V_3 - 1) = (0 - 1)(2 - 1) = (-1)(1) = -1$$

$$W_{24} = (2V_2 - 1)(2V_4 - 1) = (0 - 1)(0 - 1) = (-1)(-1) = 1$$

$$W_{25} = (2V_2 - 1)(2V_5 - 1) = (0 - 1)(2 - 1) = (-1)(1) = -1$$

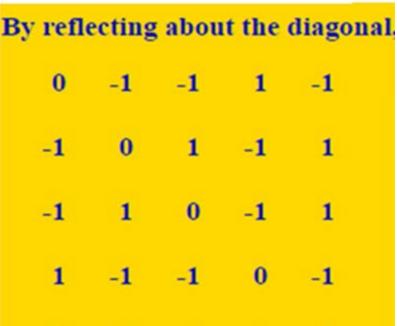
$$W_{34} = (2V_3 - 1)(2V_4 - 1) = (2 - 1)(0 - 1) = (1)(-1) = -1$$

$$W_{35} = (2V_3 - 1)(2V_5 - 1) = (2 - 1)(2 - 1) = (1)(1) = 1$$

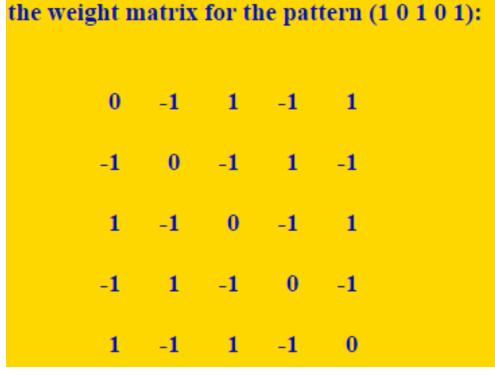
$$W_{45} = (2V_4 - 1)(2V_5 - 1) = (0 - 1)(2 - 1) = (-1)(1) = -1$$

Replace 0 by -1 $V = (1 \ 0 \ 1 \ 0 \ 1)$ becomes $(1 \ -1 \ 1 \ -1 \ 1)$ and find weights

WEIGHT MATRIX FOR 0 1 1 0 1

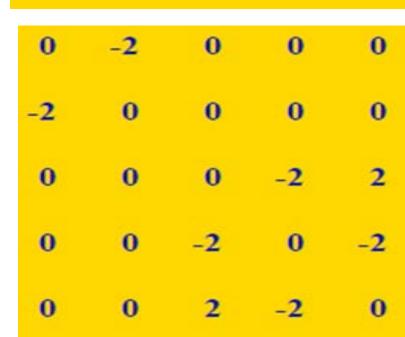


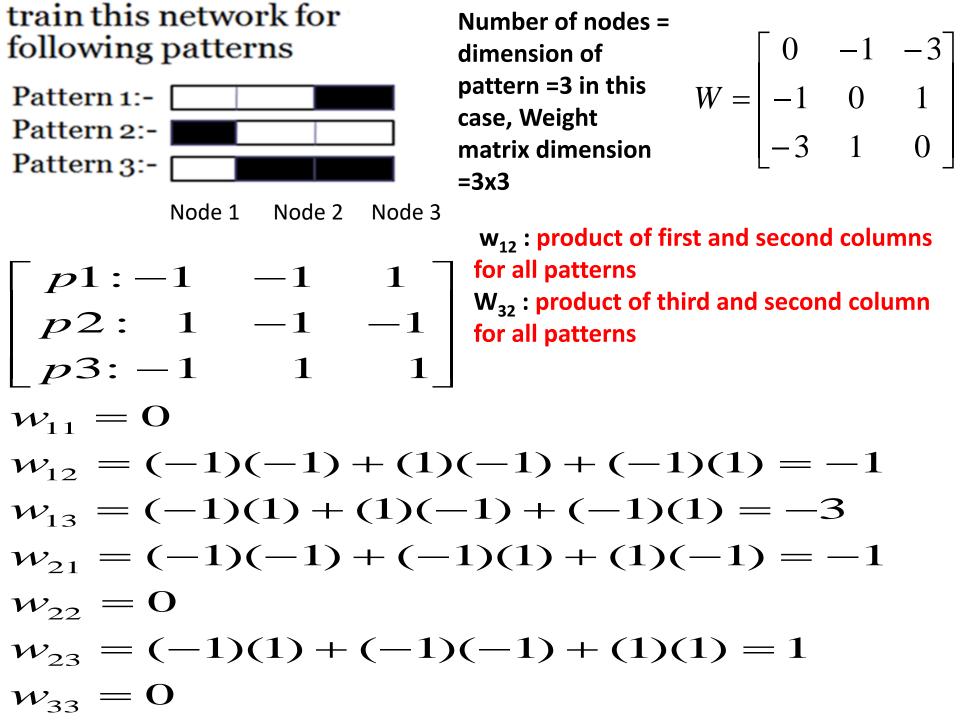
1 -1





1





The behavior of a Hopfield network can depend on the update order.

- Computations can oscillate if neurons are updated in parallel.
- Computations always converge if neurons are updated sequentially.

When a "cue" – noisy pattern is given, there are now two ways to update the nodes:

Asynchronously: At each point in time, update one node chosen randomly or according to some rule, like even nodes/odd nodes.

Asynchronous updating is more biologically realistic

Synchronously: Every time, update all nodes together.

Asynchronous: Only one unit is updated at a time. This unit can be picked at random, or a pre-defined order can be imposed from the very beginning.

Synchronous: All units are updated at the same time.

Draw Asynchronous Recurrent Binary Hopfield Network for six dimensional input/output vector

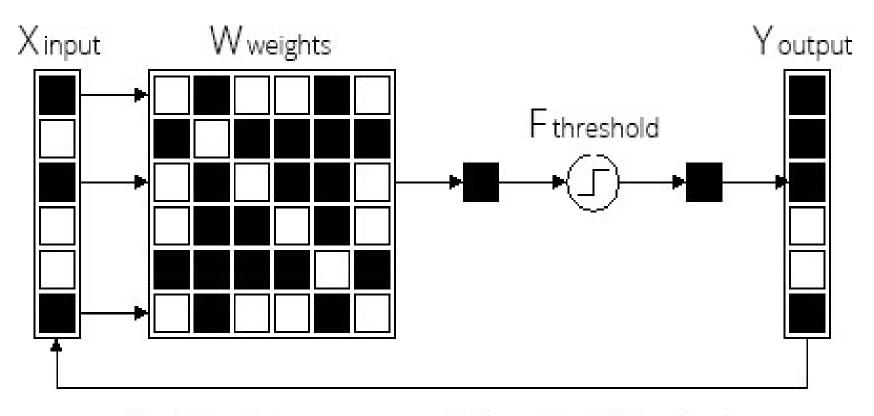


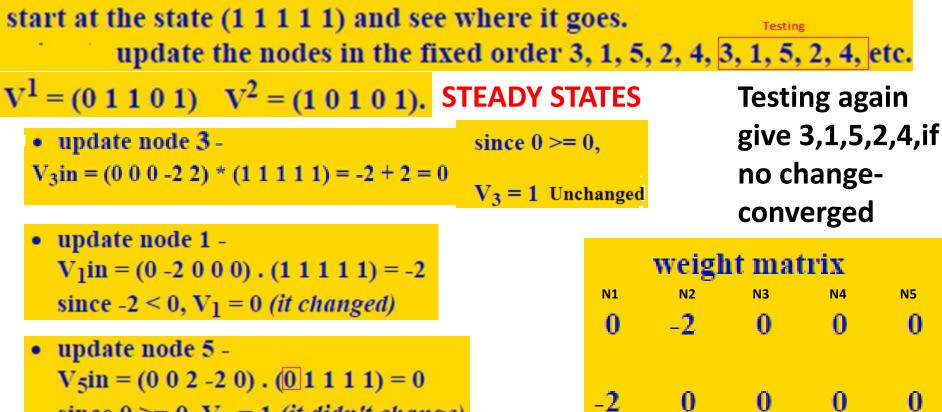
Fig 1. Asynchronous recurrent binary Hopfield network

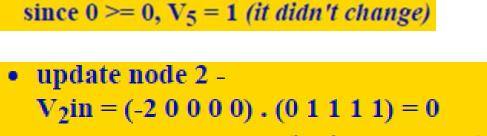
So let's consider the case where we want our 5 node Hopfield net to store both the pattern $V^1 = (0\ 1\ 1\ 0\ 1)$ and another pattern $V^2 = (1\ 0\ 1\ 0\ 1)$.

node 1	weigl node 2 -2	node 3	trix node 4 O	node 5
-2	o	o	0	o
o	o	o	-2	2
o	o	-2	o	-2
o	o	2	-2	o

start at the state (1 1 1 1 1) and see where it goes.

update the nodes in the fixed order 3, 1, 5, 2, 4, 3, 1, 5, 2, 4, etc.





•	update node 2 -
	$V_2in = (-2\ 0\ 0\ 0\ 0) \cdot (0\ 1\ 1\ 1\ 1) = 0$
	since $0 \ge 0$, $V_2 = 1$ (it didn't change)

 update node 4 - V_4 in = $(0\ 0\ -2\ 0\ -2)$. $(0\ 1\ 1\ 1\ 1) = -4$ One of the stable states! since -4 < 0, $V_4 = 0$ (it changed) (0 1 1 0 1)

 V_3 in = $(0\ 0\ 0\ -2\ 2)$. $(0\ 1\ 1\ 0\ 1) = 2$ since 2 >= 0, $V_3 = 1$ (it didn't change)

Testing again give 3,1,5,2,4

 $V^1 = (0\ 1\ 1\ 0\ 1)$ $V^2 = (1\ 0\ 1\ 0\ 1)$.

Arrived at

Stable

state 1

• update node 1 - V_1 in = (0 -2 0 0 0) . (0 1 1 0 1) = -2 since -2 < 0, V_1 = 0 (it didn't change)

update node 3 -

- update node 5 V₅in = (0 0 2 -2 0) . (0 1 1 0 1) = 2
 since 2 >= 0, V₅ = 1 (it didn't change)
- update node 2 V₂in = (-2 0 0 0 0) . (0 1 1 0 1) = 0
 since 0 >= 0, V₂ = 1 (it didn't change)
- update node 4 - V_4 in = (0 0 -2 0 -2) . (0 1 1 0 1) = -4 since -4 < 0, V_4 = 0 (it didn't change)
- Now we've updated each node in the net without them changing, so we can stop.

start at the state (1 1 1 1 1) and see where it goes, when using a fixed node updating order of 2, 4, 3, 5, 1, 2, 4, 3, 5, 1(testing), etc. update node 2 weight matrix V_2 in = (-2 0 0 0 0). (1 1 1 1 1) = -2 since -2 < 0, $V_2 = 0$ (it changed) (1 0 1 1 1) update node 4 - V_a in = (0 0 -2 0 -2) . (1 0 1 1 1) = -4 -2 since -4 < 0, $V_{\Delta} = 0$ (it changed) (1 0 1 0 1) Update node 3 -0 V_3 in = (0 0 0 -2 2). (1 0 1 0 1) = 2 since $2 \ge 0$, $V_3 = 1$ (it didn't change) Update node 5 - V_5 in = (0 0 2 -2 0) . (1 0 1 0 1) = 2 since $2 \ge 0$, $V_5 = 1$ (it didn't change) $V^1 = (0\ 1\ 1\ 0\ 1)$ $V^2 = (1\ 0\ 1\ 0\ 1)$. Update node 1 -**STEADY STATES** V_1 in = $(0 - 2 0 0 0) \cdot (1 0 1 0 1) = 0$

since $0 \ge 0$, $V_1 = 1$ (it didn't change) Went to other Steady state. If two patterns are very similar, the order in which you update the nodes can make a difference to which stable/attractor state it goes.

Test node 2 -

$$V_2$$
in = (-2 0 0 0 0) . (1 0 1 0 1) = -2
since -2 < 0, V_2 = 0 (it didn't change)

Test node 4 -

$$V_4$$
in = (0 0 -2 0 -2) . (1 0 1 0 1) = -4
since -4 < 0, V_4 = 0 (it didn't change)

Test node 3 -

$$V_4$$
in = (0 0 0 -2 2) . (1 0 1 0 1) = 2
since2> 0, V_3 =1 (it didn't change)

Test node 5 -

$$V_4$$
in = (0 0 2 -2 0) . (1 0 1 0 1) = 2
since2> 0, V_5 =1 (it didn't change)

Test node 1 -

$$V_4$$
in = (0 -2 0 0 0) . (1 0 1 0 1) = 0
since0>= 0, V_4 =1 (it didn't change)

Now we've updated each node in the net without them changing, so we can stop.

weight matrix				
N1	N2	N3	N4	N5
0	-2	0	0	0
-2	0	0	0	0
0	0	0	-2	2
0	0	-2	0	-2
0	0	2	-2	0

$$V^1 = (0 \ 1 \ 1 \ 0 \ 1) \quad V^2 = (1 \ 0 \ 1 \ 0 \ 1).$$

STEADY STATES

Energy is associated with the state of the system.

During the recall phase of the Hopfield network the activity pattern strives to attain as low energy as possible, causing it to find local minima in the energy landscape, corresponding to stable patterns of activity.

Example: ENERGY CALCULATION

$$\mathbf{x}^{1} = (1, -1, -1, 1)^{T}$$
 $\mathbf{x}^{2} = (-1, 1, -1, 1)^{T}$

$$\mathbf{W} = \begin{bmatrix} 0 & -2 & 0 & 0 \\ -2 & 0 & 0 & 0 \\ 0 & 0 & 0 & -2 \\ 0 & 0 & -2 & 0 \end{bmatrix}$$

ENERGY= E(x)
$$= -\frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} w_{ij} x_{i} x_{j}$$

$$\underset{\text{1} \text{ is just a scaling factor}}{\underbrace{1 - 2} \underbrace{2} \underbrace{3} - \underbrace{4}$$

$$E = -(1/2) [-2x_1 x_2 - 2x_2 x_1 - 2x_3 x_4 - 2x_4 x_3]$$

$$= (-1/2) [-4[x_1 x_2 + x_4 x_3] = 2[x_1 x_2 + x_4 x_3]$$

Energy for pattern 1 $(1, -1, -1, 1) = 2[x_1 x_2 + x_4 x_3] = 2(-1 - 1) = -4$ Energy for pattern 2 $(-1, 1, -1, 1) = 2[x_1 x_2 + x_4 x_3] = 2(-1 - 1) = -4$

$$E(\mathbf{x}) = 2(x_1x_2 + x_3x_4)$$

$$\mathbf{W} = \begin{bmatrix} 0 & -2 & 0 \\ -2 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & -2 \end{bmatrix}$$

1 1 -1 -1
$$E=4$$

1 -1 -1 $E=0$

1 -1 -1 $E=0$

Stable

END