



Theory of Computation CS F351

Vishal Gupta
Department of Computer Science and Information Systems
Birla Institute of Technology and Science
Pilani Campus, Pilani



Lecture: 29

innovate achieve lead

Formal Definition

Definition. A Turing machine is a 5-tuple $(K, \Sigma, \delta, s, H)$, where:

- •K is a finite set of states
- • Σ is a set of symbols (the alphabet). It contains the blank symbol (\Box), and the left end symbol (\triangleright). It does not contain \leftarrow and \rightarrow
- $s \in K$ is the initial state.



- •H is a subset of K, and is the set of halting states.
- δ , the transition function, is a function from (K-H) x Σ to K x (Σ U { \rightarrow , \leftarrow }), such that,
 - For all $q \in K$ -H, if $\delta(q, \triangleright) = (p, b)$, then $b = \rightarrow$
 - For all $q \in K$ -H and $a \in \Sigma$, if $\delta(q, a) = (p, b)$ then $b \neq \triangleright$

Basic Machines :-

1) Symbol writing machine! -

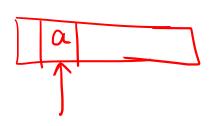
For each a E E U { -> - { D},

JM Ma = ({s,h}, E, S, A, {h}) where

for each $b \in \mathbb{Z} - \{D\}$, S(S,b) = (h,a)

: a -> writing M/c L -> Move head Left

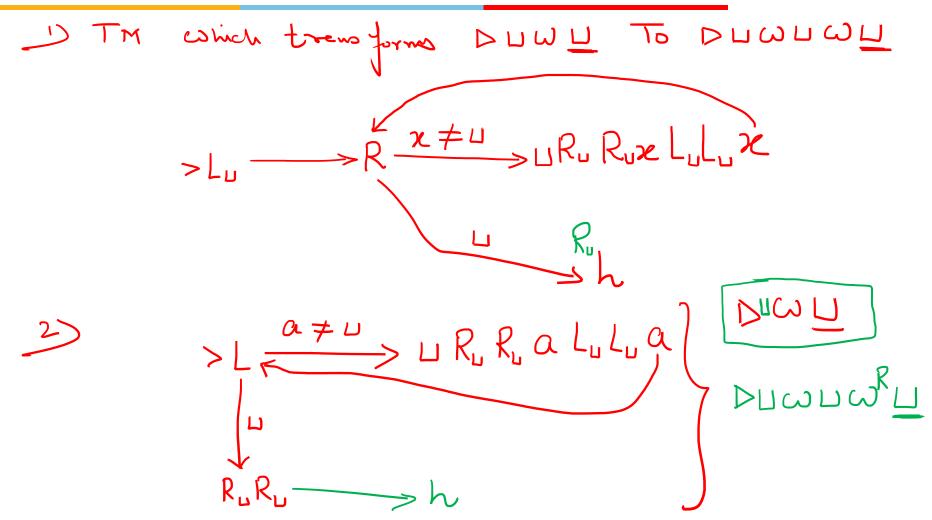
R => More head Right.

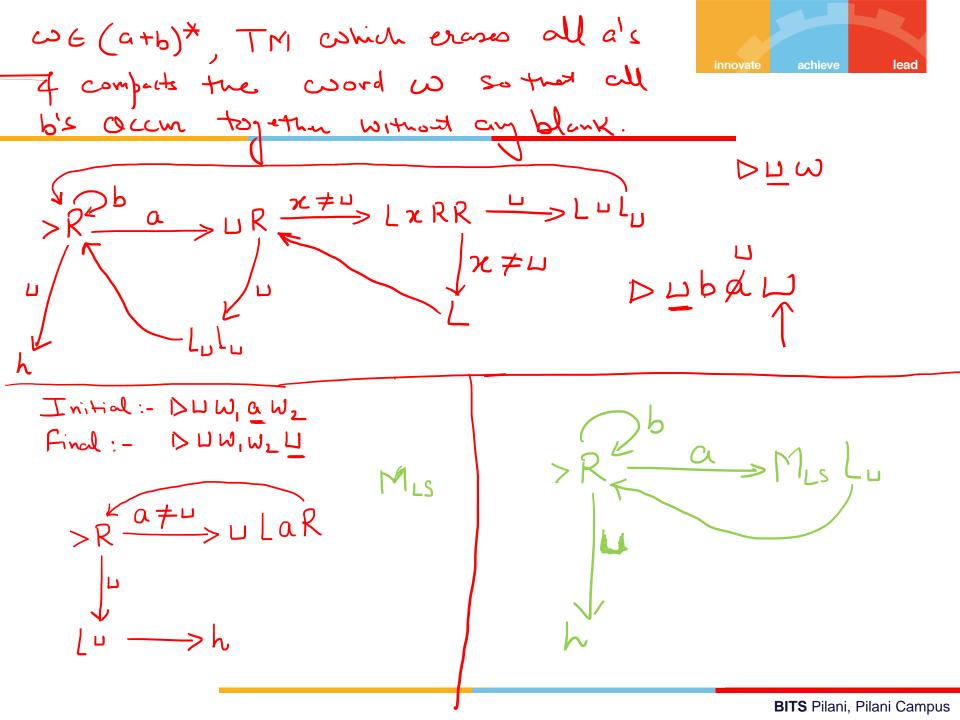


U > Symbol for Blank.



Ino Types and only decision is sugained. When Some Computation in sequired. Loa Tri colich addis two binay nois. B Inpa in DUW Of Should be: - DUWUWU





$$\rightarrow$$