

BIRLA INSTITUTE OF TECHNOLOGY & SCIENCE, PILANI
PILANI CAMPUS
FIRST SEMESTER 2020 – 2021
PRINCIPLES OF PROGRAMMING LANGUAGES (CS F301)
Tutorial (6th November 2020)

- 1) Write the tail recursive program `f_reverse :: [a] -> [a]` to reverse the list in Haskell.

Examples:

```
f_reverse [1,2,3] = [3,2,1].  
f_reverse [] = []  
f_reverse [True, False] = [False, True]
```

- 2) Define a function `f_remove :: [Int] -> [Int]` that removes adjacent duplicates. i.e., if the same element occurs `n` times contiguously, we retain only one copy.

Examples:

```
f_remove [1,1,1,2,2,3,3,3,3] = [1,2,3]  
f_remove [1,2,1,2,3,1,1,2,2] = [1,2,1,2,3,1,2]
```

- 3) Define a function `f_subSeq :: String -> String -> Bool` which checks whether the first argument is a subsequence of the second. A subsequence is obtained by deleting some letters in a string and retaining the other characters in the same order as in the original string.

Examples

```
f_subSeq "ab" "abc" = True  
f_subSeq "ab" "acb" = True  
f_subSeq "ab" "bca" = False  
f_subSeq "" "bea" = True  
f_subSeq "ba" "ba" = True
```

- 4) A two-dimensional matrix can be represented as a list of rows, each row itself being a list of elements. So in general it is of type `[[a]]`. Not every list of lists is a matrix, though. For instance, `[[1,2,3], [], [2,4]]` is a list of three lists, each of a different size.

- a. Define a function `f_isMatrix :: [[a]] -> Bool` that checks if a list of lists is a valid matrix (nonzero number of rows, each of the same nonzero length).

- b. A square matrix is one where the number of rows is equal to the number of columns. Define a function `f_isSquareMatrix :: [[a]] -> Bool` that checks if a list of lists is a square matrix.

Examples:

```
f_isMatrix [] = False
f_isMatrix [],[],[] = False
f_isMatrix [[2,3], [4,5], [6,7]] = True
f_isMatrix [[2,3,4,5,6,7]] = True

f_isSquareMatrix [] = False
f_isSquareMatrix [[]] = False
f_isSquareMatrix [[1]] = True
f_isSquareMatrix [[1,2,3],[4,5,6],[7,8,9]] =
True
f_isSquareMatrix
[[1,2,3,4],[5,6,7,8],[9,10,11,12]] = False
```

5)

- a. Two matrices are addable if they have the same number of rows and same number of columns. Define a function `f_addable :: [[a]] -> [[a]] -> Bool` that checks if two matrices are addable.
- b. Matrix `m1` is multiplyable with matrix `m2` if the number of columns in `m1` is the same as the number of rows in `m2`. Define a function `f_multiplyable :: [[a]] -> [[a]] -> Bool` that checks if matrix `m1` is multiplyable with `m2`.

Examples:

```
f_addable [[1,2],[3,4]] [[1,2],[3,4]] = True
f_addable [[1,2],[3,4]] [[5,6,7],[8,9,10]] = False
f_addable [[1,2],[3,4]] [[1,2],[3,4],[3,4]] = False
```

```
f_multiplyable [[1,2,3],[4,5,6]] [[1,2],[3,4]] = False
f_multiplyable [[1,2,3],[4,5,6],[1,2,3],[4,5,6]] [[1,2],[3,4],[5,6]] = True
```