

**PRACTICAL No. 5**

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**Batch : A4**

**Roll No : 60**

**Topic:** Three Address Code Generation

**Aim:** Write a program to generate three address code for the given language construct using SDTS.

- (a) Batch 1: if-then-else,
- (b) Batch 2: for loop
- (c) Batch 3: while loop
- (d) Batch 4: do while loop

Input: **Example for if-then-else**

if (a<5 && b>c)

{

    c= b+d

    d= i+j

}

else

{

    d= a+ b

    k= x+y

}

**Output:**

- 1) if (a<5) goto 3
- 2) Goto\_\_
- 3) If b> c goto 5
- 4) goto 10
- 5) T1=b+d
- 6) c=T1
- 7) T2=i+j
- 8) d=T2
- 9) goto 12
- 10) T3=a+b
- 11) d=T3
- 12) T4=x+y
- 13) k=T4
- 14) END

**Code:**

```
#include <stdio.h>

#include <stdlib.h>

#include <string.h>

#include <ctype.h>


// Structure to hold a TAC instruction

typedef struct {

    char code[100];

} TAC;


// Function to generate a new temporary variable

char* new_temp(int* temp_count) {

    (*temp_count)++;

    char* temp = (char*)malloc(10 * sizeof(char));

    sprintf(temp, "T%d", *temp_count);

    return temp;

}


// Function to generate TAC for a statement

void generate_statement_tac(char* statement, TAC* tac, int* tac_count, int* temp_count) {

    if (strchr(statement, '=')) {

        char lhs[50], rhs[50];

        sscanf(statement, "%[^]=%s", lhs, rhs);

        char* temp = new_temp(temp_count);

        sprintf(tac[*tac_count].code, "%s = %s", temp, rhs);

        (*tac_count)++;

    }

}
```

```

        sprintf(tac[*tac_count].code, "%s = %s", lhs, temp);

        (*tac_count)++;

        free(temp);
    } else {

        fprintf(stderr, "Unsupported statement type\n");

        exit(1);
    }
}

```

// Function to parse and generate TAC for a condition

```

void generate_condition_tac(char* condition, TAC* tac, int* tac_count, char* true_label, char*
false_label) {

```

```

    char* cond1 = strtok(condition, "&|");

    char* cond2 = strtok(NULL, "&|");

    char* operator = strchr(condition, '&') ? "&&" : "||";

```

```

    char* cond_label1 = "L3";

    char* cond_label2 = "L4";

```

```

    if (cond2 == NULL) {

        // Single condition

        sprintf(tac[*tac_count].code, "if %s goto %s", cond1, true_label);

        (*tac_count)++;

        sprintf(tac[*tac_count].code, "goto %s", false_label);

        (*tac_count)++;
    } else {

        // Compound condition

        if (strcmp(operator, "&&") == 0) {

            // AND condition

            sprintf(tac[*tac_count].code, "if %s goto %s", cond1, cond_label1);

```

```

    (*tac_count)++;

    sprintf(tac[*tac_count].code, "goto %s", false_label);

    (*tac_count)++;

    sprintf(tac[*tac_count].code, "%s:", cond_label1);

    (*tac_count)++;

    sprintf(tac[*tac_count].code, "if %s goto %s", cond2, true_label);

    (*tac_count)++;

    sprintf(tac[*tac_count].code, "goto %s", false_label);

    (*tac_count)++;

} else if (strcmp(operator, "||") == 0) {

    // OR condition

    sprintf(tac[*tac_count].code, "if %s goto %s", cond1, true_label);

    (*tac_count)++;

    sprintf(tac[*tac_count].code, "goto %s", cond_label1);

    (*tac_count)++;

    sprintf(tac[*tac_count].code, "%s:", cond_label1);

    (*tac_count)++;

    sprintf(tac[*tac_count].code, "if %s goto %s", cond2, true_label);

    (*tac_count)++;

    sprintf(tac[*tac_count].code, "goto %s", false_label);

    (*tac_count)++;

}

}

}

```

// Function to generate TAC for the do-while loop

```

void generate_tac(char** body, int body_count, char* condition, TAC* tac, int* tac_count, int*
temp_count) {

    char start_label[10] = "L1";

    char end_label[10] = "L2";

```

```

// Generate TAC for the body

sprintf(tac[*tac_count].code, "%s:", start_label);

(*tac_count)++;

for (int i = 0; i < body_count; i++) {

    generate_statement_tac(body[i], tac, tac_count, temp_count);

}

// Generate TAC for the condition

generate_condition_tac(condition, tac, tac_count, start_label, end_label);

sprintf(tac[*tac_count].code, "%s:", end_label);

(*tac_count)++;

}

int main() {

    int body_count;

    printf("Enter the number of statements in the body: ");

    scanf("%d", &body_count);

    getchar(); // Consume newline

    char** body = (char**)malloc(body_count * sizeof(char*));

    for (int i = 0; i < body_count; i++) {

        body[i] = (char*)malloc(100 * sizeof(char));

        printf("Enter statement %d: ", i + 1);

        fgets(body[i], 100, stdin);

        body[i][strcspn(body[i], "\n")] = 0; // Remove newline

    }

    char condition[100];

    printf("Enter the condition: ");

```

```
fgets(condition, 100, stdin);
```

```
condition[strcspn(condition, "\n")] = 0; // Remove newline
```

```
TAC tac[100];
```

```
int tac_count = 0;
```

```
int temp_count = 0;
```

```
generate_tac(body, body_count, condition, tac, &tac_count, &temp_count);
```

```
// Print the generated TAC
```

```
printf("\nGenerated Three-Address Code:\n");
```

```
for (int i = 0; i < tac_count; i++) {
```

```
    printf("%s\n", tac[i].code);
```

```
}
```

```
// Free allocated memory
```

```
for (int i = 0; i < body_count; i++) {
```

```
    free(body[i]);
```

```
}
```

```
free(body);
```

```
return 0;
```

```
}
```

### Screen Shot :

```
Enter the number of statements in the body: 2
Enter statement 1: a=1
Enter statement 2: b=x*y
Enter the condition: b>=a
```

Generated Three-Address Code:

```
L1:
T1 = 1
a = T1
T2 = x*y
b = T2
if b>=a goto L1
goto L2
L2:
```

Code Execution Successful