

# AI Mock Interview Simulator — Technical Documentation

---

## 1. Introduction

The **AI Mock Interview Simulator** provides students with a real-time, intelligent mock interview experience using AI-driven question generation, voice-based interaction, animated interviewer avatars, and automated evaluation. It aims to reduce the gap between theoretical preparation and actual interview performance by offering a scalable, adaptive, and accessible platform.

The Round-2 prototype (70% complete) includes a functioning AI pipeline, integrated frontend–backend architecture, cloud deployment, persona-based media components, and structured report generation.

---

## 2. Problem Statement

Students often lack expert guidance, structured mock interviews, and personalized feedback. Existing platforms do not offer **multimodal interaction**, **dynamic question generation**, or **AI-based evaluation**.

This system solves these limitations by:

- Conducting human-like interviews using avatar personas
  - Generating personalized questions
  - Evaluating responses for technical, communication, and behavioural skills
  - Producing detailed improvement reports
  - Supporting cloud inference now and offline inference in Round-3
- 

## 3. System Architecture Overview

### Frontend (React + Tailwind)

- Responsive UI for live interview, dashboard, and reports
- Camera/mic integration
- Interviewer avatar (male/female)
- Speech recognition & persona-based TTS output

### Backend (FastAPI)

- APIs for question generation, evaluation, scoring, and report creation
- OpenRouter AI integration
- Secure session-based communication

- PDF report generation

## AI Pipeline

**Cloud (Current):** Claude, Mixtral, Amazon Nova Lite

Used for: generating questions, evaluating answers, summarizing reports

**Offline (Round-3):** Llama-3-8B / Mistral-7B

- Local inference
- Vector DB for skill-based questions
- Improved scoring via rubric-based fine-tuning

## Database (SQLite)

Stores transcripts, scores, and session metadata.

## Deployment

Frontend on **Vercel**, backend on **Render/Railway**, with cloud build and downloadable reports.  
*(Architecture diagram available in original document)*

---

## 4. Development Summary

### Week 1 — Setup & Architecture

- Built architecture workflow, backend structure, database schema
  - Created UI wireframes & landing page
  - Integrated resume parsing
  - Repository + documentation prepared
- Output:** Architecture + environment ready

### Week 2 — AI Pipeline Integration

- Connected OpenRouter models
  - Implemented question → answer → evaluation flow
  - Added fallback logic and internal testing
  - Created API documentation
- Output:** Functional AI-enabled backend

### Week 3 — Frontend Integration

- Connected frontend with backend
- Added interviewer personas (male/female/bossy female)
- Enabled avatar videos, TTS, STT, transitions

- Added automatic PDF report generator
  - Completed cloud deployment
- Output:** Fully working prototype with end-to-end flow
- 

## 5. Challenges & Mitigations

- **Audio/video sync issues:** resolved using state-based media hooks
  - **Cloud rate limits:** caching + fallback templates
  - **Persona mismatch:** improved persona selection logic
  - **High prompt cost:** optimized prompts (<900 tokens)
- 

## 6. Roadmap (Round-3)

Planned enhancements include:

- Full offline LLM inference
- Advanced scoring algorithms
- Enhanced personas & UI animations
- Analytics dashboard
- Facial expression & sentiment scoring

**Goal:** Deliver a polished, offline-capable simulator for IIT Bombay.

---

## 7. Conclusion

The team has delivered a strong and scalable 70%-complete prototype featuring real-time AI interviews, persona-based interactions, automated evaluations, and structured PDF reporting. The architecture is robust, cloud-tested, and ready for the final offline enhancement phase. Round-3 will focus on accuracy, optimization, and complete on-device operation to ensure a high-quality final product.