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// Client Code
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#include <stdio.h>
#include <stdlib.h>

int main()
{
    int i = 0;
    char *s;
    // ftok to generate unique key
    key_t key = ftok(".", 10);

    // shmget returns an identifier in shmid
    int shmid = shmget(key, 1024, 0666 | IPC_CREAT);

    // shmat to attach to shared memory
    char *shm = (char *)shmat(shmid, (void *)0, 0);

    s = shm;

    printf("Data read from memory: %s\n", s);

    // detach from shared memory
    shmdt(shm);

    // destroy the shared memory
    shmctl(shmid, IPC_RMID, NULL);

    return 0;
}
```

```
// Server Code
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#include <stdio.h>
#include <stdlib.h>

int main()
{
    key_t key;
    int i = 0;
    char *s, buff[20] = "MCOE college";
    // ftok to generate unique key
    key = ftok(".", 10);

    // shmget returns an identifier in shmid
    int shmid = shmget(key, 1024, 0666 | IPC_CREAT);

    // shmat to attach to shared memory
    char *shm = (char *)shmat(shmid, (void *)0, 0);

    printf("Write Data : ");

    s = shm;
    for (i = 0; buff[i] != '\0'; i++)
    {
        *s = buff[i];
        s++;
    }

    printf("Data written in memory: %s\n", shm);

    // detach from shared memory
    shmdt(shm);

    return 0;
}
```