

An Introduction to Machine Learning with Python Programming

11 Sep 2023 - 20 Oct 2023

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iHUB Lyze Sampad IT Boorkee
and

Ritvij Bharat Private Limited (RBPL)

Boosting

Presented by:

Shreyas Shukla

Boosting

- We've have seeked to improve upon single Decision Trees with Random Forest models.
- Let's now explore how to improve on the single decision tree, known as **boosting**.

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- Boosting and Meta-Learning
- AdaBoost (Adaptive Boosting) Theory
- Example of AdaBoost
- Gradient Boosting Theory
- Example of Gradient Boosting

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Boosting is not actually a machine learning algorithm, it is methodology *applied* to an existing machine learning algorithm, most commonly applied to the decision tree.

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Let's explore this idea of a meta-learning algorithm by reviewing a simple application and formula.

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Main formula for boosting:

$$F_T(x) = \sum_{t=1}^T f_t(x)$$

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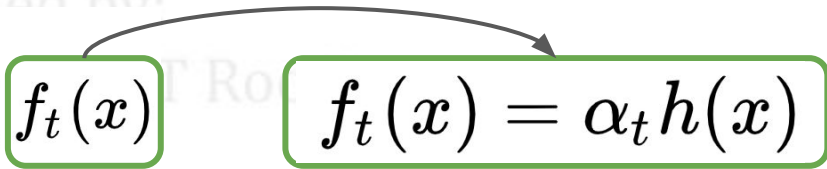
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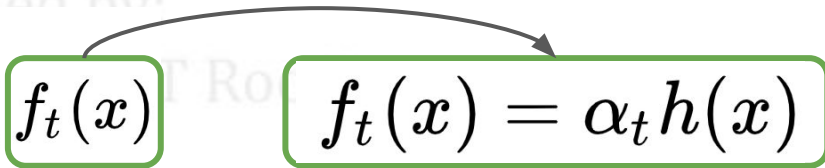
$$F_T(x) = \sum_{t=1}^T f_t(x)$$

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$f_t(x) = \alpha_t h(x)$



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$$F_T(x) = \sum_{t=1}^T f_t(x)$$


The diagram shows a curved arrow pointing from the term $f_t(x)$ inside the summation to a separate box containing the equation $f_t(x) = \alpha_t h(x)$. Both the $f_t(x)$ in the summation and the equation in the box are enclosed in green rounded rectangles.

A combination of **estimators** with an applied **coefficient** could act as an effective **ensemble estimator**.

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$$F_T(x) = \sum_{t=1}^T f_t(x)$$

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$$f_t(x) = \alpha_t h(x)$$

Note **$h(\mathbf{x})$** can in theory be **any** machine learning algorithm (estimator/learner).

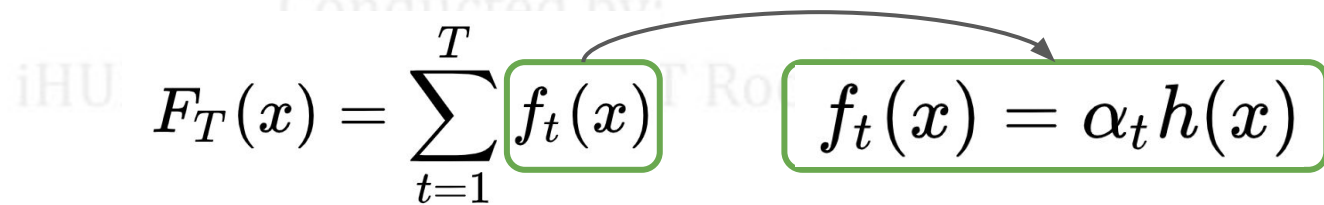
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$$F_T(x) = \sum_{t=1}^T f_t(x)$$

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$$f_t(x) = \alpha_t h(x)$$

Can an ensemble of **weak learners** (very simple models) be a **strong learner** when combined?



The diagram shows the equation $F_T(x) = \sum_{t=1}^T f_t(x)$ on the left. A green box highlights $f_t(x)$. An arrow points from this box to another green box on the right containing the equation $f_t(x) = \alpha_t h(x)$.

$$F_T(x) = \sum_{t=1}^T f_t(x) \quad f_t(x) = \alpha_t h(x)$$

For decision tree models, we can use simple trees in place of $h(x)$ and combine them with the coefficients on each model.

Let's focus on AdaBoost and understand how to
combine weak learners to create a strong estimator

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We will also explore why Decision Trees are so well
suited for boosting.

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AdaBoost

Intuition and Theory

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AdaBoost (Adaptive Boosting) works by using an ensemble of **weak learners** and then combining them through the use of a weighted sum.

It uses previously created **weak learners** in order to adjust misclassified instances for the next created **weak learner**.

weak learner

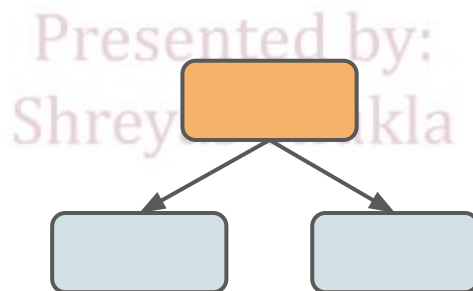
A model that is too simple to perform well on its own.

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Weak learner

- A model that is too simple to perform well on its own.
- The weakest decision tree possible would be a **stump**, one node and two leaves!

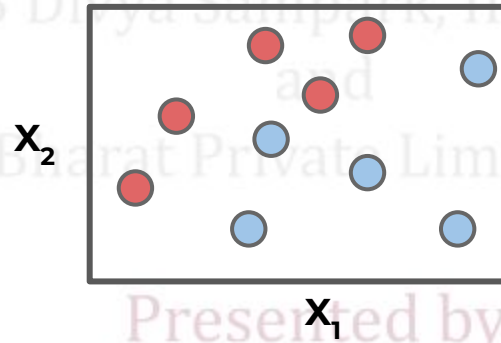


Unlike a single decision tree which fits to all the data at once (*fitting the data hard*), AdaBoost aggregates multiple weak learners, allowing the overall **ensemble** model to *learn slowly* from the features.

Let's first understand how this works from a data perspective!

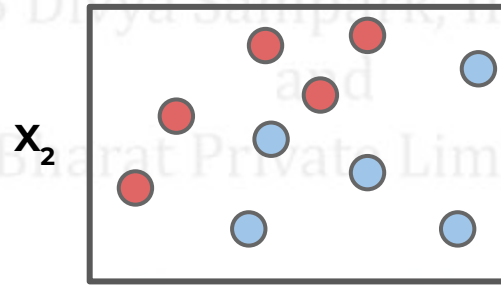
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Imagine a classification task:



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What would a stump classification look like?

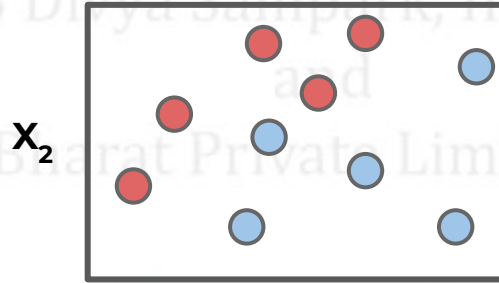


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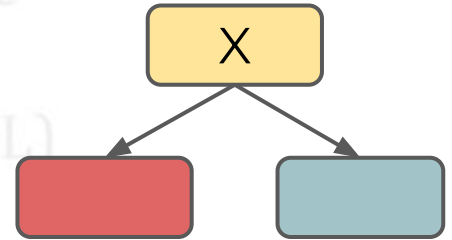
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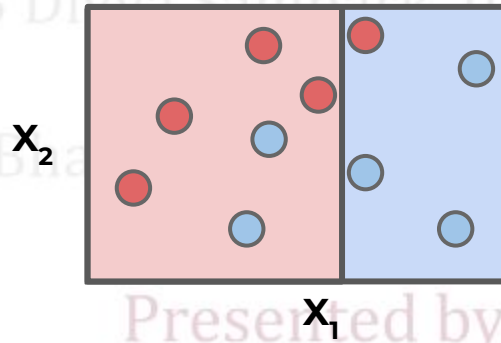
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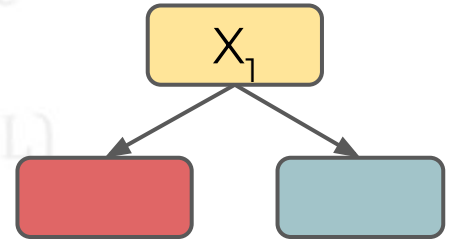
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Ritvij Bhatnagar, Assistant Professor, IIT Roorkee (RBPL)



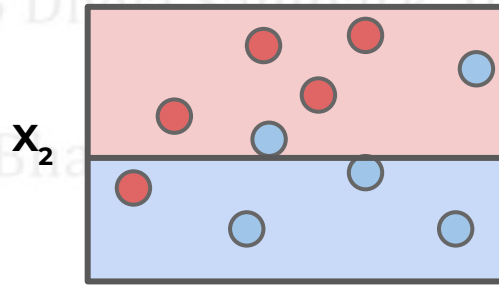
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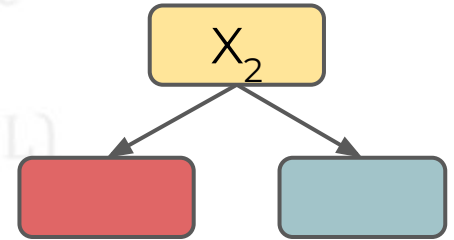
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Ritvij Bha



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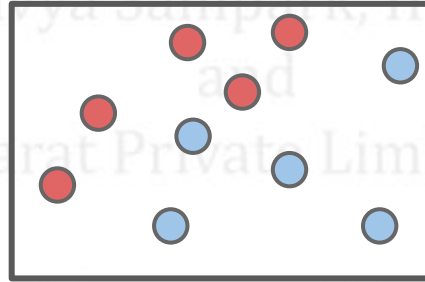
How can we combine stumps? How to improve performance with an ensemble?

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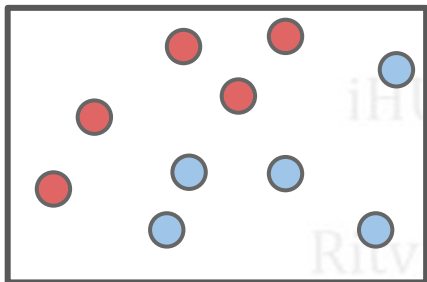
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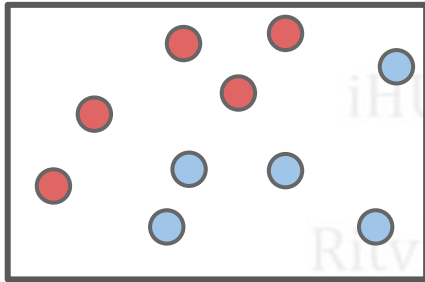
AdaBoost Process:



- Main Formulas
- Algorithmic Steps
- Visual Walkthrough of Algorithm

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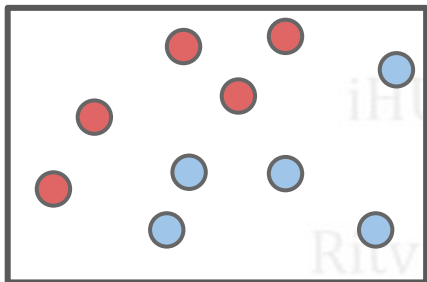
Main Formulas



$$F_T(x) = \sum_{t=1}^T f_t(x)$$

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AdaBoost Process:



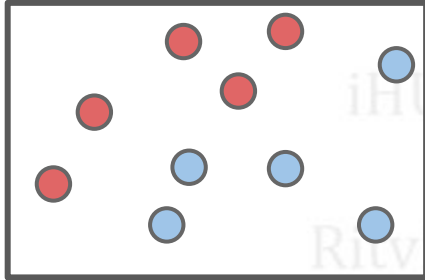
$$F_T(x) = \sum_{t=1}^T f_t(x)$$

A curved arrow points from the boxed $f_t(x)$ in the summation to the boxed equation $f_t(x) = \alpha_t h(x)$.

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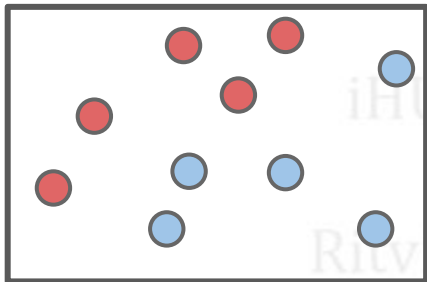


$$F_T(x) = \sum_{t=1}^T f_t(x) \quad f_t(x) = \alpha_t h(x)$$

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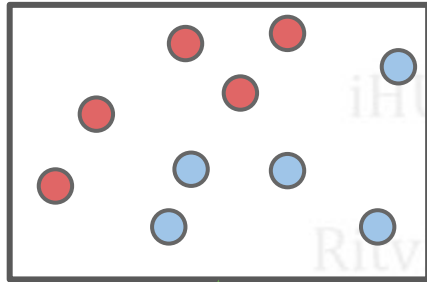


$$F_T(x) = \sum_{t=1}^T f_t(x) \quad f_t(x) = \alpha_t h(x)$$

$$E_t = \sum_i E[F_{t-1}(x_i) + \alpha_t h(x_i)]$$

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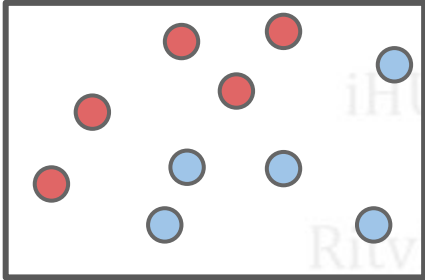
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Algorithm Steps

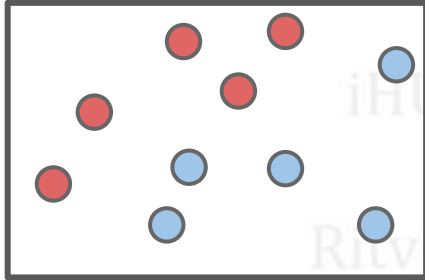


With:

- Samples $x_1 \dots x_n$
- Desired outputs $y_1 \dots y_n, y \in \{-1, 1\}$
- Initial weights $w_{1,1} \dots w_{n,1}$ set to $\frac{1}{n}$
- Error function $E(f(x), y, i) = e^{-y_i f(x_i)}$
- Weak learners $h: x \rightarrow \{-1, 1\}$

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For t in $1 \dots T$:

- Choose $h_t(x)$:

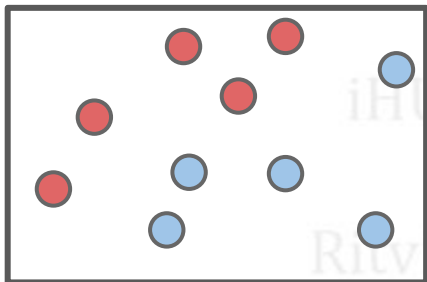
- Find weak learner $h_t(x)$ that minimizes ϵ_t , the weighted sum error for misclassified

points
$$\epsilon_t = \sum_{\substack{i=1 \\ h_t(x_i) \neq y_i}}^n w_{i,t}$$

- Choose
$$\alpha_t = \frac{1}{2} \ln \left(\frac{1 - \epsilon_t}{\epsilon_t} \right)$$

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(For t in $1 \dots T$:

- Add to ensemble:

- $F_t(x) = F_{t-1}(x) + \alpha_t h_t(x)$

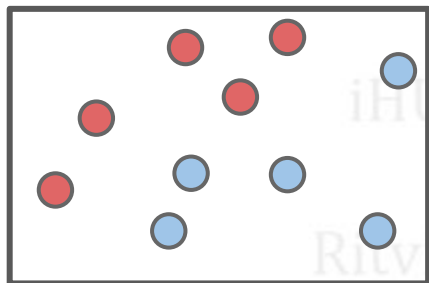
- Update weights:

- $w_{i,t+1} = w_{i,t} e^{-y_i \alpha_t h_t(x_i)}$ for i in $1 \dots n$

- Renormalize $w_{i,t+1}$ such that

- $$\sum_i w_{i,t+1} = 1$$

Visual Walkthrough

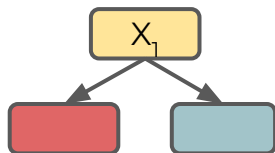
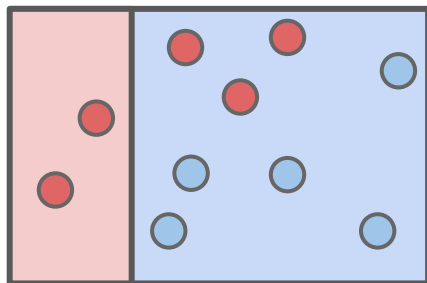


With:

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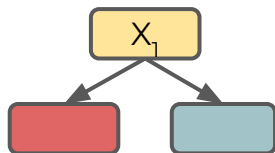
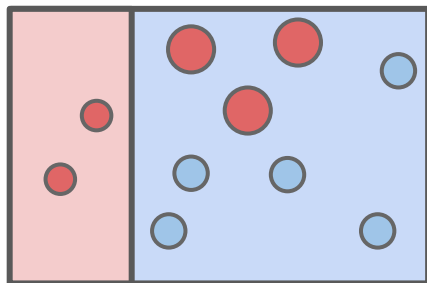
- Choose $h_t(x)$:
- Find weak learner $h_t(x)$ that minimizes ϵ_t , the weighted sum error for misclassified

$$\epsilon_t = \sum_{\substack{i=1 \\ h_t(x_i) \neq y_i}}^n w_{i,t}$$

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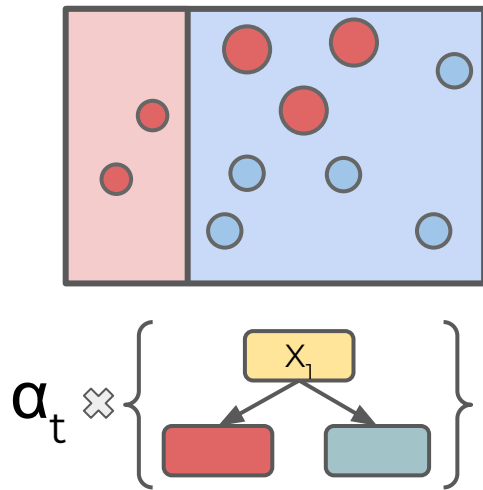
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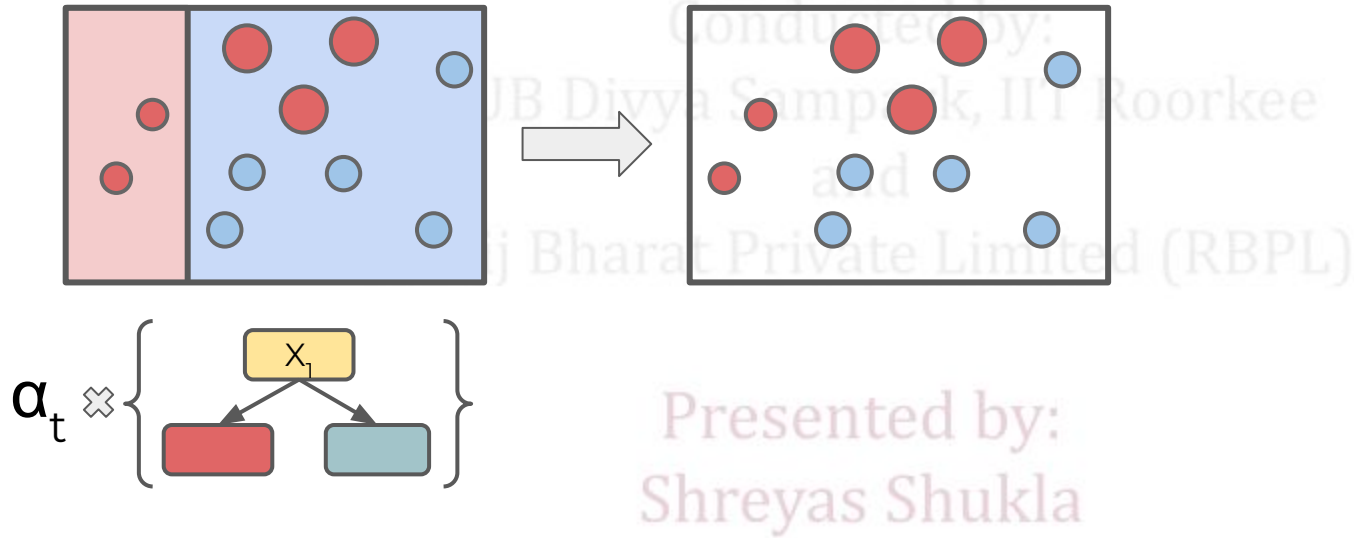
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$$\text{points } \epsilon_t = \sum_{\substack{i=1 \\ h_t(x_i) \neq y_i}}^n w_{i,t}$$

- Choose $\alpha_t = \frac{1}{2} \ln \left(\frac{1 - \epsilon_t}{\epsilon_t} \right)$

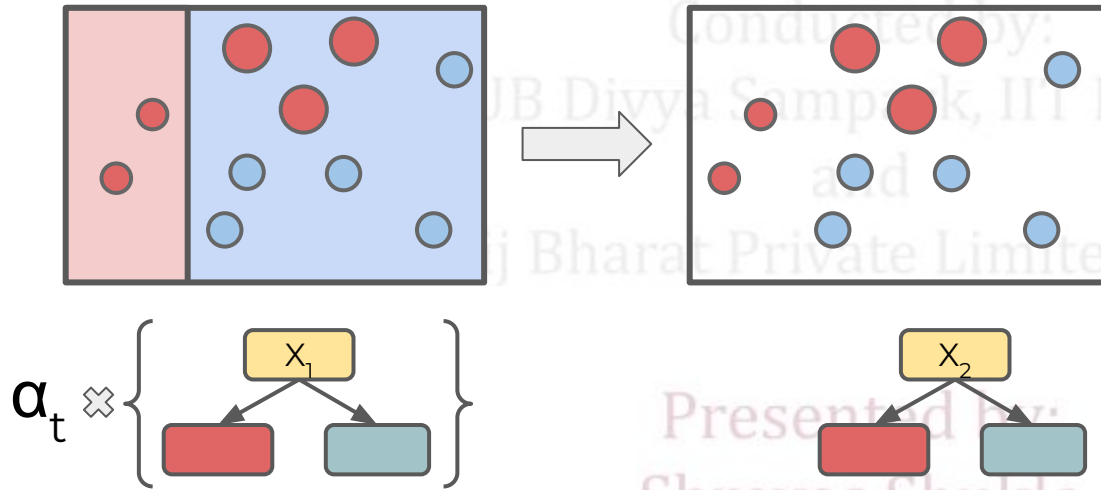
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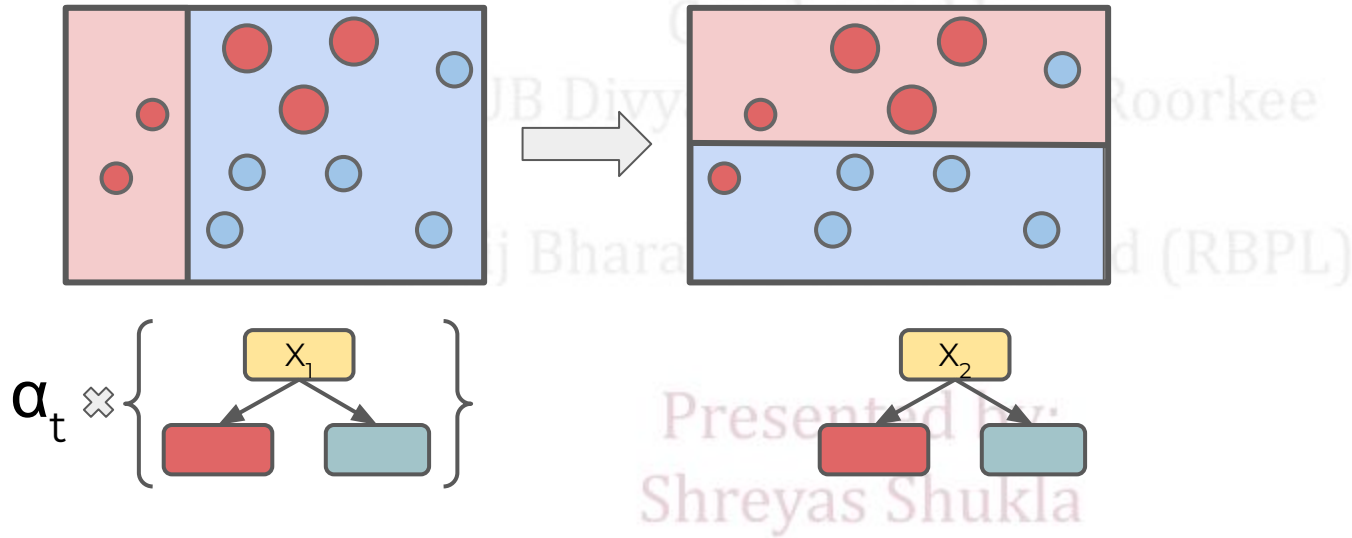
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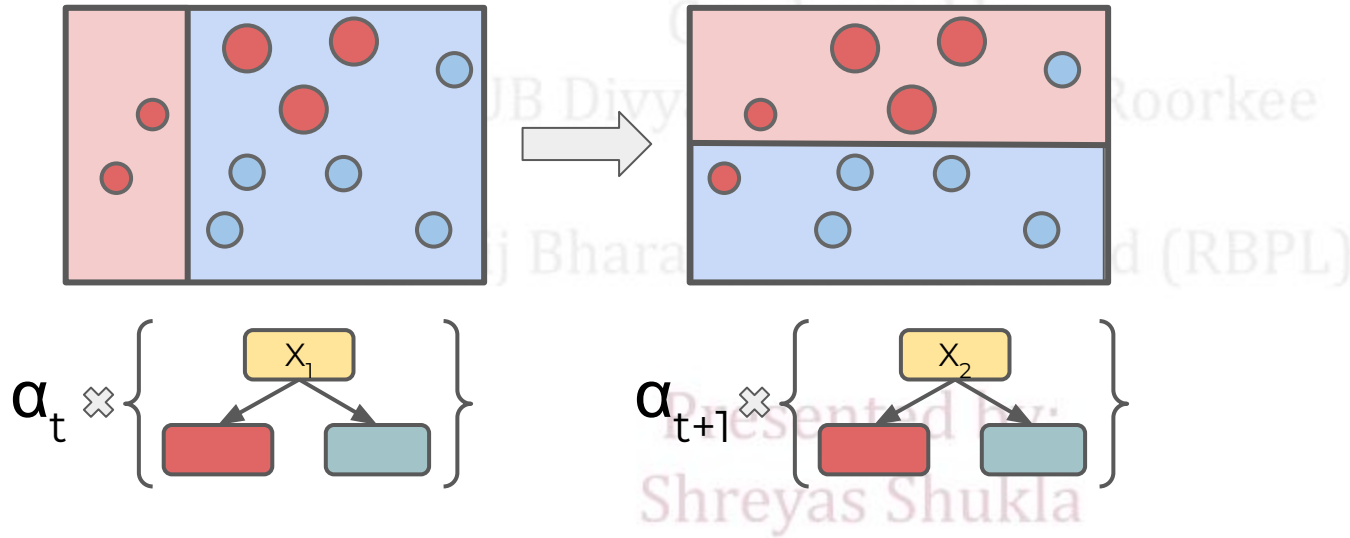
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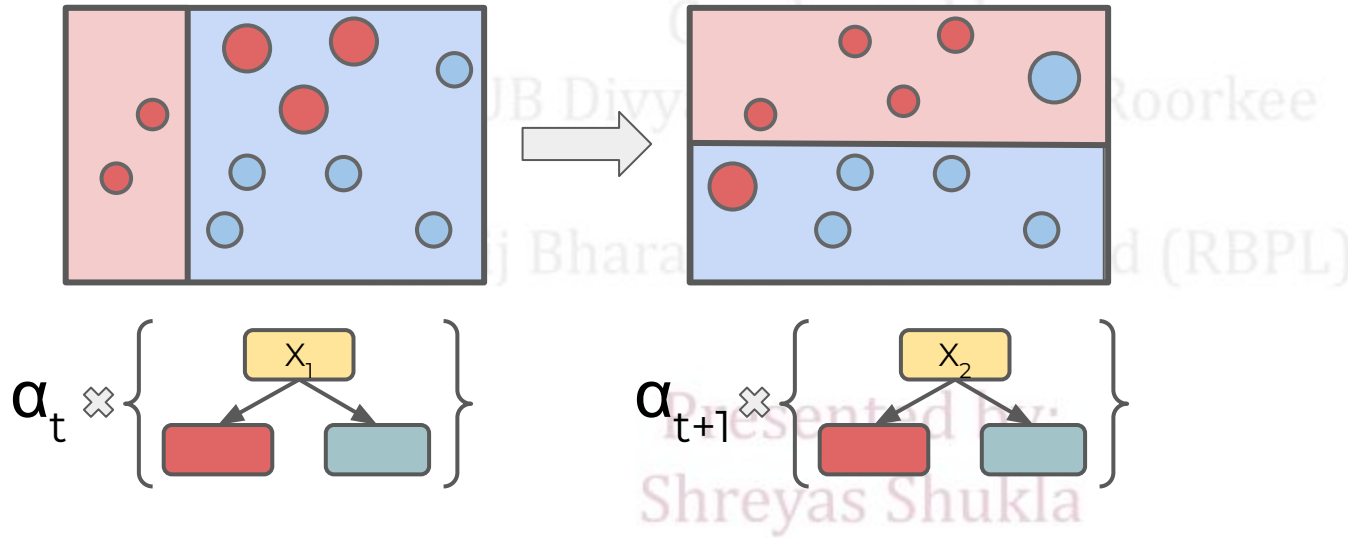
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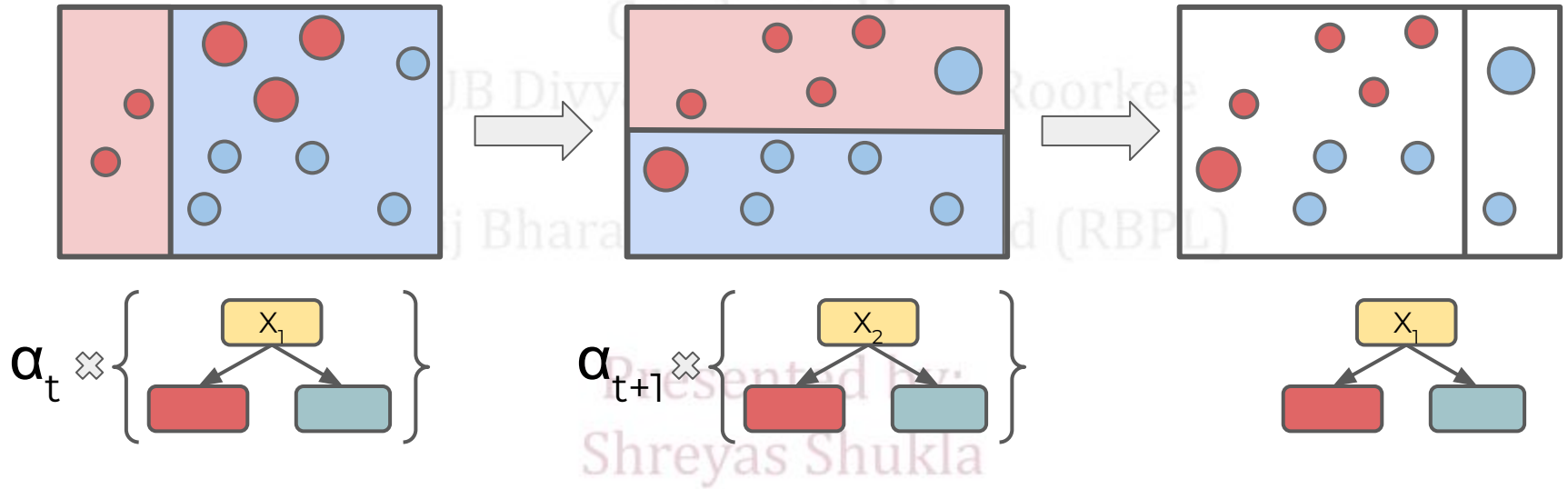
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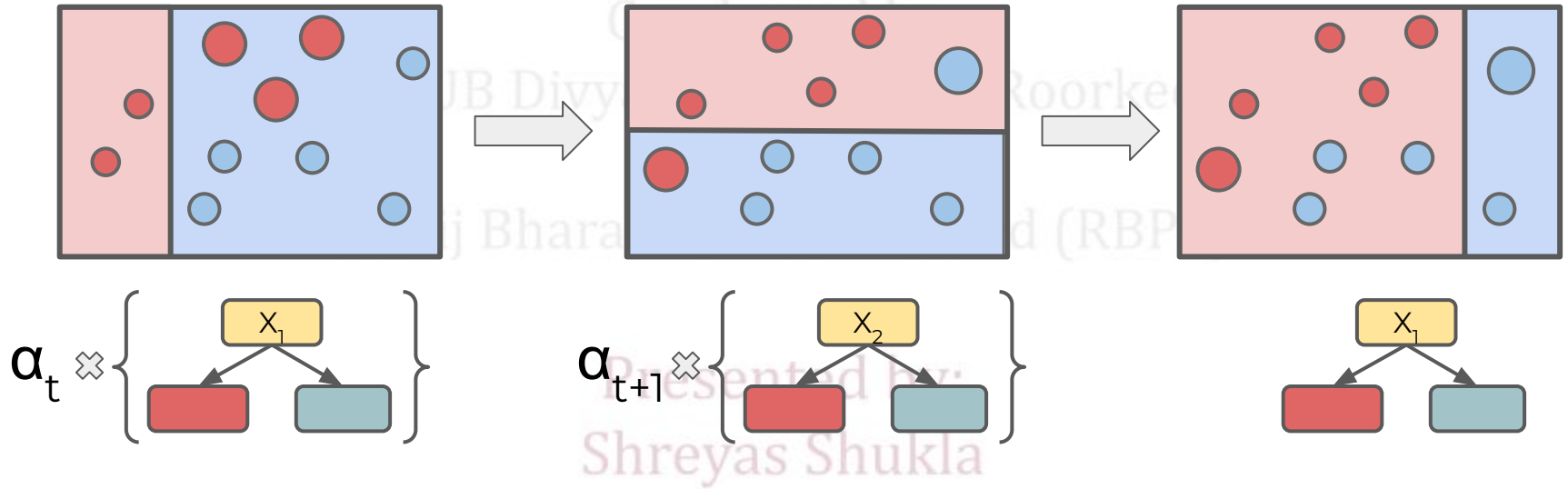
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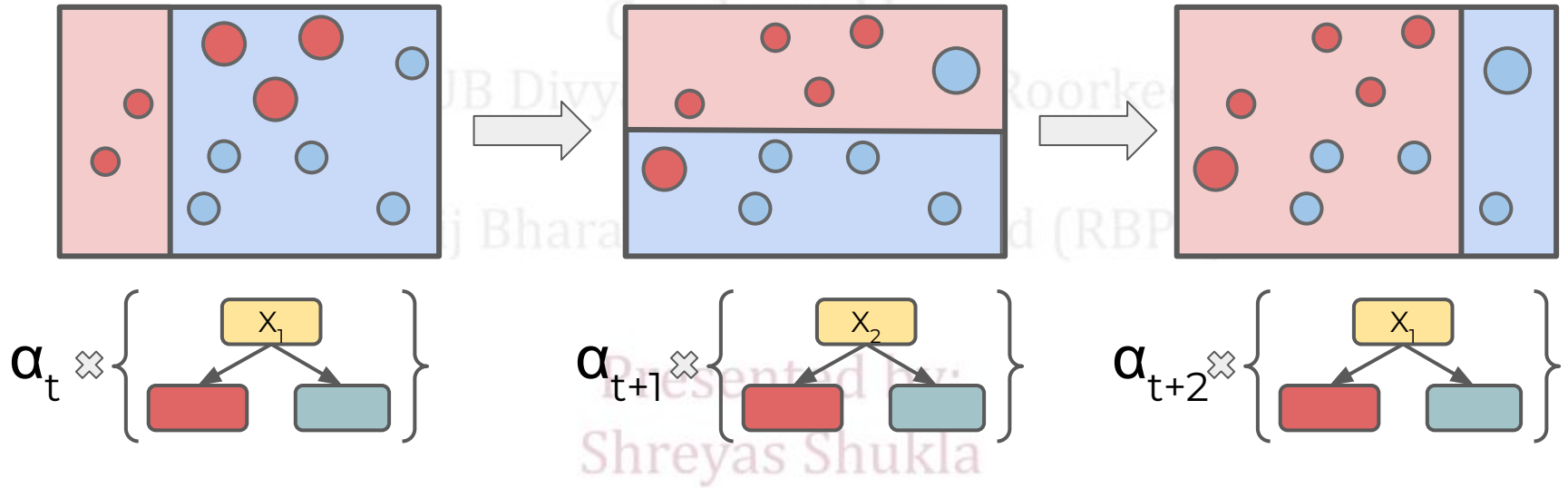
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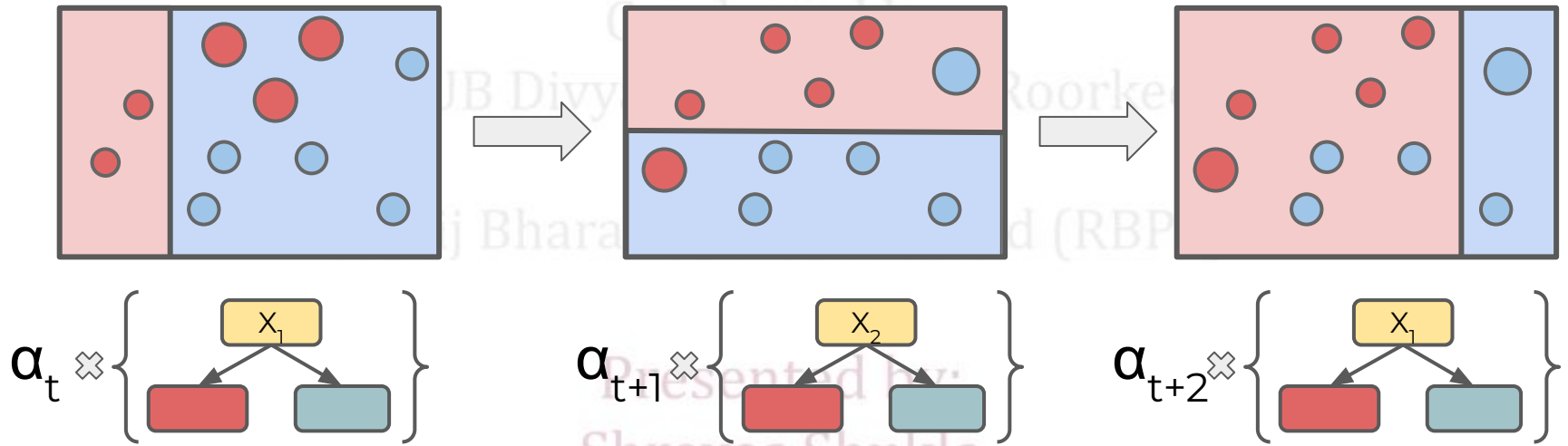
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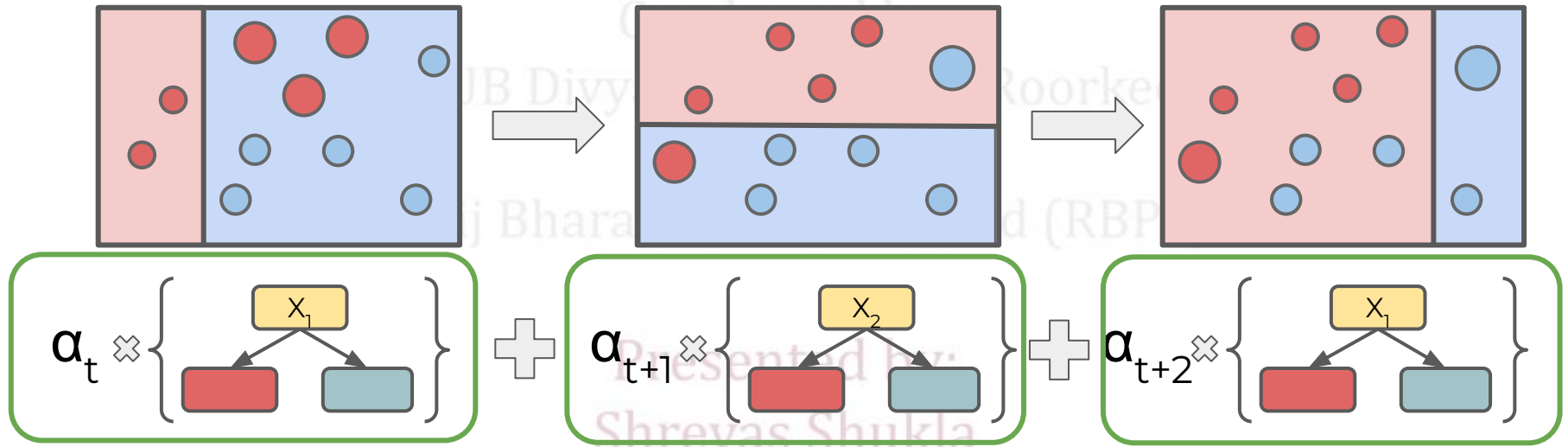
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$$F_T(x) = \sum_{t=1}^T f_t(x) \quad f_t(x) = \alpha_t h(x)$$

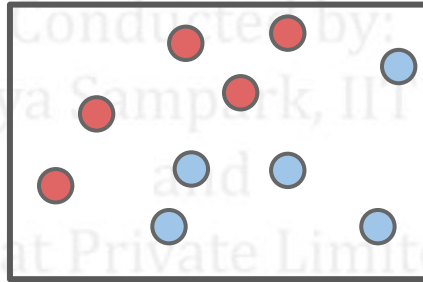
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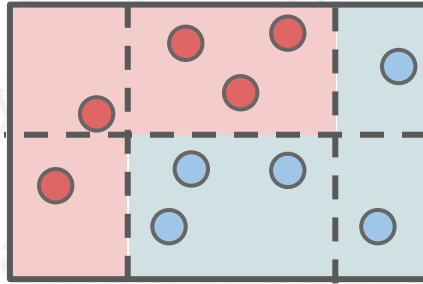
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$$\alpha_t \otimes \left\{ \begin{array}{c} \boxed{x_1} \\ \swarrow \quad \searrow \\ \boxed{\text{red}} \quad \boxed{\text{blue}} \end{array} \right\} + \alpha_{t+1} \otimes \left\{ \begin{array}{c} \boxed{x_2} \\ \swarrow \quad \searrow \\ \boxed{\text{red}} \quad \boxed{\text{blue}} \end{array} \right\} + \alpha_{t+2} \otimes \left\{ \begin{array}{c} \boxed{x_1} \\ \swarrow \quad \searrow \\ \boxed{\text{red}} \quad \boxed{\text{blue}} \end{array} \right\}$$

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$$\alpha_t \otimes \left\{ \begin{array}{c} x_1 \\ \swarrow \quad \searrow \\ \text{red box} \quad \text{blue box} \end{array} \right\} + \alpha_{t+1} \otimes \left\{ \begin{array}{c} x_2 \\ \swarrow \quad \searrow \\ \text{red box} \quad \text{blue box} \end{array} \right\} + \alpha_{t+2} \otimes \left\{ \begin{array}{c} x_1 \\ \swarrow \quad \searrow \\ \text{red box} \quad \text{blue box} \end{array} \right\}$$

AdaBoost uses an ensemble of **weak learners** that learn slowly in series.

Certain weak learners have more weightage in the final output than others due to the multiplied alpha parameter.

Each subsequent **t** weak learner is built using a reweighted data set from the **t-1** weak learner.

Intuition of Adaptive Boosting:

- Each stump essentially represents the strength of a feature to predict.
- Building these stumps in series and adding in the alpha parameter allows us to intelligently combine the importance of each feature together.

Presented by:
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Unlike Random Forest, it is possible to overfit with AdaBoost, however it takes many trees to do this.

Usually error has already stabilized way before enough trees are added to cause overfitting.

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Let's put to practice!

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