MERGE SORT

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#include <stdio.h>
#include <stdlib.h>
#include <time.h>
void merge(int a[], int low, int mid, int high);
void merge_sort(int a[], int low, int high);
int main() {
  int i, n;
  clock_t start, end;
  double time_taken;
  printf("Enter the number of elements: ");
  scanf("%d", &n);
  int *a = (int *)malloc(n * sizeof(int));
  if (a == NULL) {
     printf("Memory allocation failed\n");
     return 1;
   }
  printf("Enter the array elements: ");
  for (i = 0; i < n; i++) {
     scanf("%d", &a[i]);
  }
  start = clock();
  merge\_sort(a, 0, n - 1);
  end = clock();
  time_taken = (double)(end - start) / CLOCKS_PER_SEC;
  printf("Sorted array: ");
  for (i = 0; i < n; i++)
     printf("%d", a[i]);
  printf("\n");
  printf("Time taken to sort: %f seconds\n", time_taken);
  free(a);
  return 0;
void merge_sort(int a[], int low, int high) {
  if (low < high) {
     int mid = (low + high) / 2;
     merge_sort(a, low, mid);
```

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merge\_sort(a, mid + 1, high);
     merge(a, low, mid, high);
  }
}
void merge(int a[], int low, int mid, int high) {
  int i = low, j = mid + 1, k = 0;
  int *c = (int *)malloc((high - low + 1) * sizeof(int));
  if (c == NULL) {
     printf("Memory allocation failed\n");
     exit(1);
  }
  while (i \le mid \&\& j \le high) {
     if (a[i] < a[j]) {
       c[k++] = a[i++];
     } else {
       c[k++] = a[j++];
  }
  while (i \le mid) {
     c[k++] = a[i++];
  while (i \le high) {
     c[k++] = a[j++];
  }
  for (i = 0; i < k; i++) {
     a[low + i] = c[i];
  free(c);
}
```

OUTPUT:

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Enter the number of elements: 5
Enter the array elements: 1 3 7 67 0
Sorted array: 0 1 3 7 67
Time taken to sort: 0.000000 seconds
```