

MERGE SORT

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#include <stdio.h>
#include <stdlib.h>
#include <time.h>

void merge(int a[], int low, int mid, int high);
void merge_sort(int a[], int low, int high);

int main() {
    int i, n;
    clock_t start, end;
    double time_taken;

    printf("Enter the number of elements: ");
    scanf("%d", &n);

    int *a = (int *)malloc(n * sizeof(int));
    if (a == NULL) {
        printf("Memory allocation failed\n");
        return 1;
    }

    printf("Enter the array elements: ");
    for (i = 0; i < n; i++) {
        scanf("%d", &a[i]);
    }

    start = clock();
    merge_sort(a, 0, n - 1);
    end = clock();

    time_taken = (double)(end - start) / CLOCKS_PER_SEC;

    printf("Sorted array: ");
    for (i = 0; i < n; i++) {
        printf("%d ", a[i]);
    }
    printf("\n");

    printf("Time taken to sort: %f seconds\n", time_taken);

    free(a);
    return 0;
}

void merge_sort(int a[], int low, int high) {
    if (low < high) {
        int mid = (low + high) / 2;
        merge_sort(a, low, mid);
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        merge_sort(a, mid + 1, high);
        merge(a, low, mid, high);
    }
}

void merge(int a[], int low, int mid, int high) {
    int i = low, j = mid + 1, k = 0;
    int *c = (int *)malloc((high - low + 1) * sizeof(int));
    if (c == NULL) {
        printf("Memory allocation failed\n");
        exit(1);
    }

    while (i <= mid && j <= high) {
        if (a[i] < a[j]) {
            c[k++] = a[i++];
        } else {
            c[k++] = a[j++];
        }
    }

    while (i <= mid) {
        c[k++] = a[i++];
    }

    while (j <= high) {
        c[k++] = a[j++];
    }

    for (i = 0; i < k; i++) {
        a[low + i] = c[i];
    }

    free(c);
}

```

OUTPUT:

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Enter the number of elements: 5
Enter the array elements: 1 3 7 67 0
Sorted array: 0 1 3 7 67
Time taken to sort: 0.000000 seconds

```

GRAPH:

