

Heap Sort + Time Calculation

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <time.h>
```

```
void heapify(int arr[], int n, int i) {
```

```
    int largest = i;
```

```
    int l = 2*i + 1;
```

```
    int r = 2*i + 2;
```

```
    if (l < n && arr[l] > arr[largest])
```

```
        largest = l;
```

```
    if (r < n && arr[r] > arr[largest])
```

```
        largest = r;
```

```
    if (largest != i) {
```

```
        int temp = arr[i];
```

```
        arr[i] = arr[largest];
```

```
        arr[largest] = temp;
```

```
        heapify(arr, n, largest);
```

```
    }
```

```
}
```

```
void heapSort(int arr[], int n) {
```

```
    for (int i = n / 2 - 1; i >= 0; i--)
```

```
        heapify(arr, n, i);
```

```
    for (int i = n - 1; i >= 0; i--) {
```

```
        int temp = arr[0];
        arr[0] = arr[i];
        arr[i] = temp;

        heapify(arr, i, 0);
    }
}

int main() {
    int arr[] = {12, 11, 13, 5, 6, 7};
    int n = sizeof(arr)/sizeof(arr[0]);

    clock_t start = clock();
    heapSort(arr, n);
    clock_t end = clock();

    printf("Sorted array: ");
    for (int i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");

    double time_taken = ((double)(end - start)) / CLOCKS_PER_SEC;
    printf("Time taken: %f seconds\n", time_taken);

    return 0;
}
```

OUTPUT:

```
Sorted array: 5 6 7 11 12 13  
Time taken: 0.000000 seconds
```

```
Process returned 0 (0x0)   execution time : 0.016 s  
Press any key to continue.
```