

### **Program 3a**

Write A Program to simulate the working of a queue of integers using an array. Provide the following operations: Insert, Delete, Display

The program should print appropriate messages for queue empty and queue overflow conditions

Code:

```
#include <stdio.h>

#define max_size 4

int queue [max_size];

int front =-1;

int rear=-1;

void insert(int value){

    if (rear==max_size -1){

        printf("Queue overflow! Cannot insert elements");

    }

    else{

        if(front == -1){

            front =0;

        }

        queue[++rear]=value;

        printf("Insert %d into queue",value);
```

```
    }  
}  
void delete(){  
    if(front==-1 || front>rear){  
        printf("Queue underflow!Cannot delete ");  
    }  
    else{  
        printf("Deleted %d from the queue",queue[front]);  
        front++;  
    }  
}
```

```
void display(){  
    if (front==-1 || front>rear){  
        printf("Queue is empty");  
    }  
    else{  
        printf("Queue Elements\n");  
        for(int i=front;i<=rear;i++){  
            printf("%d ",queue[i]);  
        }  
        printf("\n");  
    }  
}
```

```

}

int main(){

    int choice, value;

    while(1){

        printf("\n1.Insert");

        printf("\n2.Delete");

        printf("\n3.Display");

        printf("\n4.Exit");

        printf("\nEnter your choice:");

        scanf("%d",&choice);

        switch (choice){

            case 1: printf("Enter a value to insert:");

                scanf("%d",&value);

                insert(value);

                break;

            case 2: delete();

                break;

            case 3: display();

                break;

            case 4: return 0;

            default: printf("Invalid choice! Please try again\n");

        }

    }

}

```

```

Enter your choice:1
Enter a value to insert:4
Insert 4 into queue
1.Insert
2.Delete
3.Display
4.Exit
Enter your choice:1
Enter a value to insert:5
Insert 5 into queue
1.Insert
2.Delete
3.Display
4.Exit
Enter your choice:1
Enter a value to insert:9
Insert 9 into queue
1.Insert
2.Delete
3.Display
4.Exit
Enter your choice:3
Queue Elements
4 5 9

1.Insert
2.Delete
3.Display
4.Exit
Enter your choice:4

```

Simulate the working of a queue of integers using an array.

```

int queue[Max];
int front, rear = -1;
int isfull()
{
    return rear == Max-1;
}

int isempty()
{
    return front == -1 || front > rear;
}

void enqueue(int value)
{
    if (isfull())
        printf("Queue Overflow");
    if (front == -1)
        front = 0;
    rear++;
    queue[rear] = value;
    printf("%d inserted to queue", value);
}

void dequeue()
{
    if (isempty())
        printf("Queue is empty");
    else
        printf("%d deleted from queue", queue[front]);
    front++;
}

void display()
{
    if (isempty())
        printf("Queue is empty");
    else
        printf("Queue elements:");
    for (int i = front; i <= rear; i++)
        printf("%d ", queue[i]);
}

int main()
{
    int choice, value;
    do
    {
        printf("Queue operations:");
        printf("\n1. Insert\n2. Delete\n3. Display\n4. Exit\n");
        printf("Enter your choice:");
        scanf("%d", &choice);
        switch (choice)
        {
            case 1: enqueue(value); break;
            case 2: dequeue(); break;
            case 3: display(); break;
            case 4: printf("Exiting"); break;
            default: printf("Invalid choice");
        }
    } while (choice != 4);
    return 0;
}

```

```

void dequeue
{
    if (isempty())
        printf("Queue is empty");
    else
        printf("%d deleted from queue", queue[front]);
    front++;
}

if (front > rear)
{
    front = rear = -1;
}

void display()
{
    if (isempty())
        printf("Queue is empty");
    else
        printf("Queue elements:");
    for (int i = front; i <= rear; i++)
        printf("%d ", queue[i]);
}

int main()
{
    int choice, value;
    do
    {
        printf("Queue operations:");
        printf("\n1. Insert\n2. Delete\n3. Display\n4. Exit\n");
        printf("Enter your choice:");
        scanf("%d", &choice);
        switch (choice)
        {
            case 1: enqueue(value); break;
            case 2: dequeue(); break;
            case 3: display(); break;
            case 4: printf("Exiting"); break;
            default: printf("Invalid choice");
        }
    } while (choice != 4);
    return 0;
}

```

```

printf("\n1. Insert\n2. Delete\n3. Display\n4. Exit\n");
printf("Enter your choice:");
scanf("%d", &choice);

switch (choice)
{
    case 1: printf("Enter value to insert:");
            scanf("%d", &value);
            enqueue(value);
            break;
    case 2: dequeue();
            break;
    case 3: display();
            break;
    case 4: printf("Exiting");
            break;
    default: printf("Invalid choice");
}

while (choice != 4)
    return 0;
}

```

## Output:

Queue operations:

1. Insert
2. Delete
3. Display
4. Exit

Enter your choice: 2  
Queue is empty!

Enter your choice: 1

Enter the value to insert: 3

3 is inserted into the queue

Enter your choice: 2

3 deleted from queue

Enter your choice: 3

Queue elements are: 4 5 9

Enter your choice: 4

Exiting

Enter value to insert: 9

Queue overflow! cannot insert 9.