PREEMPTIVE PRIORITY SCHEDULING

#include <stdio.h>

```
void preemptivePriority(int n, int bt[], int pr[]) {
  int wt[n], tat[n], ct[n], rem bt[n];
  int t = 0, completed = 0;
  for (int i = 0; i < n; i++)
     rem bt[i] = bt[i];
  while (completed < n) {
     int min_pr = 9999, min_index = -1;
     for (int i = 0; i < n; i++) {
       if (rem_bt[i] > 0 \&\& pr[i] < min_pr) {
          min pr = pr[i];
          min index = i;
     }
     if (min index == -1) break; // No available process
     rem bt[min index]--;
     t++;
     if (rem bt[min index] == 0) {
       completed++;
       ct[min\_index] = t;
       tat[min index] = ct[min index];
       wt[min index] = tat[min index] - bt[min index];
  }
  int total wt = 0, total tat = 0;
  printf("\nPID\tBurst Time\tPriority\tCompletion Time\tWaiting Time\tTurnaround
Time\n");
  for (int i = 0; i < n; i++) {
```

```
total wt += wt[i];
    total tat += tat[i];
    i + 1, bt[i], pr[i], ct[i], wt[i], tat[i]);
  }
  printf("\nAvg Waiting Time: %.2f\n", (float)total wt / n);
  printf("Avg Turnaround Time: %.2f\n", (float)total tat / n);
int main() {
  int n;
  printf("Enter number of processes: ");
  scanf("%d", &n);
  int bt[n], pr[n];
   for (int i = 0; i < n; i++) {
    printf("Enter burst time and priority for process %d: ", i + 1);
    scanf("%d %d", &bt[i], &pr[i]);
  }
  preemptivePriority(n, bt, pr);
  return 0;
}
```

Output:

```
Enter number of processes: 4
Enter burst time and priority for process 1: 1 3
Enter burst time and priority for process 2: 3 2
Enter burst time and priority for process 3: 7 1
Enter burst time and priority for process 4: 5 4
PID Burst Time Priority Completion Time Waiting Time Turnaround Time
1 1 3 11 10 11
2 3 2 10 7 10
3 7 1 7 0 7
4 5 4 16 11 16

Avg Waiting Time: 7.00
Avg Turnaround Time: 11.00
```