



## PROJECT

## Technical Interview Practice (Python)

## PROJECT REVIEW

## CODE REVIEW 6

## NOTES

## ▼ interview.py 6

```
1 def getCharCount(s):
2     charCount_s = {}
3     for char in s:
```



## SUGGESTION

This actually takes  $O(t)$ , and you are doing this on each iteration. There's a clever way to calculate this... Instead of counting each time, simply remove the last characters and add the new one...

```
4         if char not in charCount_s:
5             charCount_s[char] = 1
6         else:
7             charCount_s[char] += 1
8     return charCount_s
9
10 def anagramTest(s, t):
11     if type(s) != str or type(t) != str or len(s) == 0 or len(s) != len(t):
12         #print('False: input error')
13         return False
14     else:
15         charCount_s = getCharCount(s)
16         charCount_t = getCharCount(t)
17         if charCount_s == charCount_t:
18             print('True: '+s+" is an anagram of "+t)
19             return True
20         return False
```

```

22 # QUESTION1: Given two strings s and t, determine whether some anagram of t is a subst
23 # For example: if s = "udacity" and t = "ad", then the function returns True.
24 # Your function definition should look like: question1(s, t) and return a boolean True
25 # Given 2 strings s and t, is some anagram of t a substring of s?
26 def question1(s, t):
27     #check that s and t are strings, and s is longer than t
28     if type(s) != str or type(t) != str or len(s) < len(t):
29         print('False: Improperly formatted input')
30         return False
31     else:
32         #check if t contains letters not found in s
33         for char in t:
34             if char not in s:
35                 print('False: t contains letters not in s')
36                 return False
37         #for each len(t) long substring of s, run anagram test
38         for i in range(0, len(s)):
39             if anagramTest(t, s[i:i+len(t)]):
40                 print("True: "+s[i:i+len(t)]+" is an anagram of "+t)
41                 return True
42         print("False, no anagrams found")
43         #if all anagram tests fail, return false
44         return False
45
46 def testQ1():
47     print("Q1 Test1: expected outcome True")
48     question1("udacity", "ad")
49     print("Q1 Test2: expected outcome False")
50     question1("udacity", "aj")
51     print("Q1 Test3: expected outcome False")
52     question1("udacity", 2)
53 #s = s[ beginning : beginning + LENGTH]
54 testQ1()
55
56 def isPalindrome(s):
57     return s[::-1] == s
58
59 # QUESTION2: Given a string a, find the longest palindromic substring contained in a.
60 # Your function definition should look like question2(a), and return a string.
61 def question2(s):
62     lps = ""
63     #check if s is a string
64     if type(s) != str:
65         print("Error: non-string input")
66         return "Error: non-string input"
67     elif len(s)<2:
68         print("True: input length is 1 or 0")
69         return s
70     else:
71         length = len(s)
72         substrings = []
73         for x in range(0, length):
74             for y in range(x, length):
75                 if isPalindrome(s[x:y + 1]) and len(s[x:y + 1]) > len(lps):
76                     lps = s[x:y + 1]
77         print("lps is "+lps)
78         return lps

```



AWESOME

Looks great!

```

79
80 def testQ2():
81     print("Q2 test 1, should print 'lps is racecar'")
82     question2("driver racecarsdsadasgfdhgfsdsadsfgfdgjhkguliuseweadsdadfghf")
83     print("Q2 test 2, should print 'lps is dad'")
84     question2("dad173123")
85     print("Q2 test 3, should print 'Error: non-string input'")
86     question2(1)
87
88 testQ2()
89 # QUESTION 3: Given an undirected graph G, find the minimum spanning tree within G.
90 # A minimum spanning tree connects all vertices in a graph with the smallest possible
91 # Find minimum spanning tree of a graph. Vertices are represented as unique strings.
92 # The function definition should be question3(G)
93
94 ### isGraph function takes in a dictionary and determines whether it fits the format (
95 def isGraph(G):
96     if type(G) != dict:
97         #print("input is not dict")
98         return False
99     else:
100         for key in G:
101             if type(key) is not int:
102                 return False
103             if isinstance(type(G[key]), list):
104                 return False
105             else:
106                 for i in range(0, len(G[key])):
107                     if type(G[key][i]) is not tuple:
108                         return False
109         return True
110
111 ##a nice, reasonably complex graph to test with. Source http://www.geeksforgeeks.org/{
112 graph1 = {
113     0: [(1,4), (7,8)],
114     1: [(2,8), (0,4), (7,11)],
115     2: [(1,8), (3,7), (5,4), (8,2)],
116     3: [(2,7), (5,14), (4,9)],
117     4: [(3,9), (5,10)],
118     5: [(4,10), (3,14), (2,4), (6,2)],
119     6: [(8,6), (5,2), (7,1)],
120     7: [(6,1), (8,7), (1,11), (0,8)],
121     8: [(7,7), (6,6), (2,2)]
122 }
123
124 graph1MST = {
125     0: [(1,4), (7,8)],
126     1: [(0,4)],
127     2: [(3,7), (5,4), (8,2)],
128     3: [(2,7), (4,9)],
129     4: [(3,9)],
130     5: [(2,4), (6,2)],
131     6: [(5,2), (7,1)],
132     7: [(6,1), (0,8)],
133     8: [(2,2)]
134 }
135
136 graph2 = {1: [(2, 2)],

```

```

137 1: [(1, 2), (3, 5)],
138 3: [(2, 5)]}
139
140 graph2MST = {1: [(2, 2)],
141 1: [(1, 2), (3, 5)],
142 3: [(2, 5)]}
143
144 def question3(G):
145     #check that the input is a properly formatted graph adjacency tree
146     if not isGraph(G):
147         print("The input graph is not properly formatted")
148         return False
149     #get node set
150     nodes = G.keys()
151     #get edge set
152     edges = set()
153     for x in nodes:
154         for y in G[x]:
155             if x > y[0]:
156                 edges.add((y[1], y[0], x))
157             elif x < y[0]:
158                 edges.add((y[1], x, y[0]))
159     # sort edges
160     edges = sorted(list(edges))
161     # loop through edges and store only those which do not create cycles with disjoint
162     mst_edges = []
163     x = 0
164     nodes = list(nodes)
165     for node in nodes:
166         nodes[x] = set([node])
167         x += 1
168     for x in edges:
169         # get indices of both nodes
170         for y in range(0, len(nodes)):
171             if x[1] in nodes[y]:
172                 x1 = y
173             if x[2] in nodes[y]:
174                 x2 = y
175         # Store union in the smaller index and pop the larger. Append edge to mst_edges
176         if x1 < x2:
177             nodes[x1] = set.union(nodes[x1], nodes[x2])
178             nodes.pop(x2)
179             mst_edges.append(x)
180         if x1 > x2:
181             nodes[x2] = set.union(nodes[x1], nodes[x2])
182             nodes.pop(x1)
183             mst_edges.append(x)
184         # break loop when all nodes are in one graph
185         if len(nodes) == 1:
186             break
187     # put mst in proper format
188     mst = {}
189     for x in mst_edges:
190         if x[1] in mst:
191             mst[x[1]].append((x[2], x[0]))
192         else:
193             mst[x[1]] = [(x[2], x[0])]
194         if x[2] in mst:
195             mst[x[2]].append((x[1], x[0]))
196         else:
197             mst[x[2]] = [(x[1], x[0])]

```

198     return mst



AWESOME

Awesome!

```
199
200 def testQ3():
201     ##Test case 1, input graph with cycles
202     for key in list(graph1.keys()):
203         for edge in question3(graph1)[key]:
204             if edge not in graph1MST[key]:
205                 print("Q3 Test1 (Graph with cycles): fail")
206             else:
207                 print("Q3 Test 1 (Graph with cycles): pass")
208     ##Test case 2, input graph with no cycles
209     for key in list(graph2.keys()):
210         for edge in question3(graph2)[key]:
211             if edge not in graph2MST[key]:
212                 print("Q3 Test2 (Graph without cycles): fail")
213             else:
214                 print("Q3 Test2 (Graph without cycles): pass")
215     ##Test case 3, non graph input
216     if not question3(0):
217         print("Q3 Test3 (non-graph input): Pass")
218     else:
219         print("Q3 Test3 (non-graph input): Fail")
220 testQ3()
221 # Question 4: Find least common ancestor (LCA) of two nodes in a binary search tree.
222 # The least common ancestor is the farthest node from the root that is an ancestor of
223 def findChildren(n):
224     children = []
225     x = 0
226     for each in n:
227         if each == 1:
228             children.append(x)
229             x += 1
230     return children
231 print("findChildren: "+str(findChildren([0,0,1,1])))
232
233 def findRight(n):
234     children = findChildren(n)
235     return children[-1]
236
237 def findLeft(n):
238     children = findChildren(n)
239     return children[0]
240
241 print("Find Right: "+ str(findRight([0,0,1,1])))
242 print("Find Left: "+ str(findLeft([0,0,1,1])))
243
244 def question4(m, r, n1, n2):
```



SUGGESTION

When determining space complexity, only consider the space that your algorithm consumes, ignore the sp

```

245     nodeIndex = r
246     root = m[nodeIndex]
247     # make sure n1 and n2 are integers
248     if type(n1) != int:
249         return "n1 not int"
250     if type(n2) != int:
251         return "n2 not int"
252     #Traverse tree starting at root
253     current_node = root
254     print("Node: "+str(current_node))
255     while findLeft(current_node) != None or findRight(current_node) != None:
256         try:
257             # if the current node is greater than both n1 and n2, go left
258             if nodeIndex > n1 and nodeIndex > n2:
259                 nodeIndex = findLeft(current_node)
260                 current_node = m[nodeIndex]
261             # if the current node is less than both n1 and n2, go left
262             elif nodeIndex < n1 and nodeIndex < n2:
263                 nodeIndex = findRight(current_node)
264                 current_node = m[nodeIndex]
265             # If the current node is between n1 and n2, the current node is the lca
266             else:
267                 return nodeIndex
268         except:
269             break
270     return nodeIndex

```

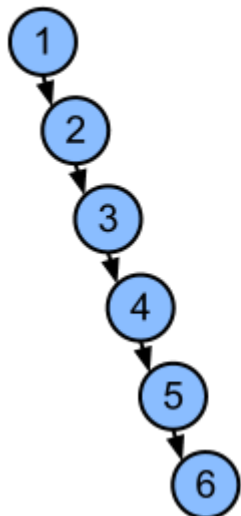
#### SUGGESTION

#### RUNTIME

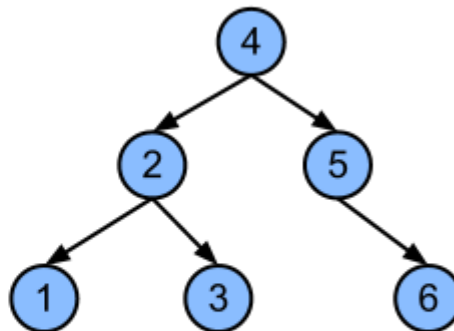
The runtime of your algorithm will be partly based on the height of your tree. When determining the runtime of the tree is in terms of  $n$ . There are two possible scenarios I'd like you to consider:

1. A Balanced Tree  $O(\log(n))$
2. An Unbalanced Tree  $O(n)$

### Non-balanced



### Balanced



```

271 #####Chain together node objects to construct a tree for test purposes
272 def test4():
273     print("Q4 Test 1: LCA is root (should return 3)+"\n"+str(question4([[0, 1, 0, 0,
274         [0, 0, 0, 0, 0],
275         [0, 0, 0, 0, 0],
276         [1, 0, 0, 0, 1],
277         [0, 0, 0, 0, 0]],
278         3,
279         1,
280         4)))
281
282     print("Q4 Test 2: LCA is left of root (should return 2) "+"\\n"+str(question4([
283         [0,0,0,0,0,0],
284         [1,0,0,0,0,0],
285         [0,1,0,1,0,0],
286         [0,0,0,0,0,0],
287         [0,0,1,0,0,1],
288         [0,0,0,0,0,0]],
289         4,
290         1,
291         3)))
292
293     print("Q4 Test 3: LCA is right of root (should return 4): "+"\\n"+str(question4([
294         [0,0,0,0,0,0],
295         [1,0,0,0,0,0],
296         [0,0,0,0,0,0],
297         [0,1,0,0,1,0],
298         [0,0,1,0,0,1],
299         [0,0,0,0,0,0]
300     ],
301         3,
302         4,
303         5)))
304
305 test4()
306
307 #Question 5: Find the element in a singly linked list that's m elements from the end.
308 # if a linked list has 5 elements, the 3rd element from the end is the 3rd element.
309 # The function definition should look like question5(ll, m), where ll is the first node
310 # and m is the "mth number from the end"
311 class Node(object):
312     def __init__(self, value):
313         self.value = value
314         self.next = None
315
316 ##### String together a linked list: ["one", "two", "three", "four", "five", "six", "seven", "eight", "nine", "ten"]
317
318 n1 = Node("one")
319 n2 = Node("two")
320 n3 = Node("three")
321 n4 = Node("four")
322 n5 = Node("five")
323 n6 = Node("six")
324 n7 = Node("seven")
325 n8 = Node("eight")
326 n9 = Node("nine")
327 n10 = Node("ten")
328
329 n1.next = n2
330 n2.next = n3
331 n3.next= n4

```

```
332 n4.next = n5
333 n5.next = n6
334 n6.next = n7
335 n7.next = n8
336 n8.next = n9
337 n9.next = n10
338
339 def findLength(n):
340     x = 1
341     currentNode = n
342     while currentNode.next != None:
343         currentNode = currentNode.next
344         x += 1
345     return x
346
347 print(str(findLength(n1)))
348
349 def question5(n, m):
350     if type(n) != Node:
351         return "n is not a node object"
352     if type(m) != int:
353         return "m is not int"
354     lengthList = findLength(n)
355     currentNode = n
356     x = 0
357     while x < lengthList - m - 1:
358         currentNode = currentNode.next
359         x += 1
360     return currentNode.value
361
```



AWESOME

Great!

```
362 def testQ5():
363     print("Q5 test1: m=6: expected outcome: 'four'")
364     print(str(question5(n1, 6)))
365     print("Q5 test2: m=0: outcome: 'ten'")
366     print(str(question5(n1, 0)))
367     print("Q5 test 3, n is not node. expected outcome: 'n is not a node object'")
368     print(str(question5(1, 1)))
369     print("Q5 test 4, m is not int. expected outcome: 'm is not int'")
370     print(str(question5(n1, "1")))
371
372 testQ5()
373
```



RETURN TO PATH

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