GENETIC ALGORITHM

CODE:-

```
import random
```

```
POP_SIZE = 100
CHROM LENGTH = 20
MAX GEN = 100
MUTATION RATE = 0.01
class Individual:
  def __init__(self):
    self.genes = [random.randint(0, 1) for _ in
range(CHROM_LENGTH)]
    self.fitness = self.evaluate_fitness()
  def evaluate_fitness(self):
    return sum(self.genes)
def initialize_population():
  return [Individual() for _ in range(POP_SIZE)]
def select parent(population):
```

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i, j = random.sample(range(POP_SIZE), 2)
  return population[i] if population[i].fitness >
population[j].fitness else population[j]
def crossover(parent1, parent2):
  point = random.randint(0, CHROM LENGTH - 1)
  child genes = parent1.genes[:point] +
parent2.genes[point:]
  return IndividualWithGenes(child genes)
def mutate(individual):
  for i in range(CHROM_LENGTH):
    if random.random() < MUTATION_RATE:</pre>
      individual.genes[i] = 1 - individual.genes[i]
  individual.fitness = individual.evaluate fitness()
class IndividualWithGenes(Individual):
  def init (self, genes):
    self.genes = genes
    self.fitness = self.evaluate_fitness()
def get_best_individual(population):
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return max(population, key=lambda ind: ind.fitness)
```

```
def genetic_algorithm():
  population = initialize population()
  for gen in range(MAX_GEN):
    new population = []
    for _ in range(POP_SIZE):
      parent1 = select_parent(population)
      parent2 = select_parent(population)
      child = crossover(parent1, parent2)
      mutate(child)
      new population.append(child)
    population = new population
    best = get best individual(population)
    print(f"Generation {gen}: Best Fitness = {best.fitness}")
genetic_algorithm()
```

OUTPUT:-

```
iDLE Shell 3.13.5
File Edit Shell Debug Options Window Help
    Python 3.13.5 (tags/v3.13.5:6cb20a2, Jun 11 2025, 16:15:46) [MSC v.1943 64 bit (AMD64)] on win32
    Enter "help" below or click "Help" above for more information.
    = RESTART: C:/Users/student/AppData/Local/Programs/Python/Python313/BIS-LAB-319/GENETIC.py
    Generation 0: Best Fitness = 16
    Generation 1: Best Fitness = 15
    Generation 2: Best Fitness = 16
    Generation 3: Best Fitness = 18
    Generation 4: Best Fitness = 19
    Generation 5: Best Fitness = 19
    Generation 6: Best Fitness = 19
    Generation 7: Best Fitness = 19
    Generation 8: Best Fitness = 20
    Generation 9: Best Fitness = 20
    Generation 10: Best Fitness = 20
    Generation 11: Best Fitness = 20
    Generation 12: Best Fitness = 20
    Generation 13: Best Fitness = 20
    Generation 14: Best Fitness = 20
    Generation 15: Best Fitness = 20
    Generation 16: Best Fitness = 20
    Generation 17: Best Fitness = 20
    Generation 18: Best Fitness = 20
    Generation 19: Best Fitness = 20
    Generation 20: Best Fitness = 20
    Generation 21: Best Fitness = 20
    Generation 22: Best Fitness = 20
    Generation 23: Best Fitness = 20
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    Generation 35: Best Fitness = 20
    Generation 36: Best Fitness = 20
    Generation 37: Best Fitness = 20
    Generation 38: Best Fitness = 20
    Generation 39: Best Fitness = 20
    Generation 40: Best Fitness = 20
```