2. Knapsack problem using brute force

```
#include <stdio.h>
#include <math.h>
#define MAX_ITEMS 20
struct Item {
  int weight;
  int value;
};
void knapsack_bruteforce(struct Item items[], int n, int capacity) {
  int max_value = 0;
  for (int i = 0; i < (1 << n); i++) {
    int total_weight = 0, total_value = 0;
    for (int j = 0; j < n; j++) {
      if (i & (1 << j)) {
         total_weight += items[j].weight;
         total_value += items[j].value;
      }
    }
    if (total_weight <= capacity && total_value > max_value) {
      max_value = total_value;
    }
  }
  printf("Maximum value in Knapsack = %d\n", max_value);
}
```

```
int main() {
  int n, capacity;
  printf("Enter the number of items: ");
  scanf("%d", &n);
  struct Item items[n];
  printf("Enter the weights and values of the items:\n");
  for (int i = 0; i < n; i++) {
    printf("Item %d - Weight: ", i + 1);
    scanf("%d", &items[i].weight);
    printf("Item %d - Value: ", i + 1);
    scanf("%d", &items[i].value);
  }
  printf("Enter the capacity of the knapsack: ");
  scanf("%d", &capacity);
  knapsack_bruteforce(items, n, capacity);
  return 0;
}
   Output
Enter the number of items: 2
 Enter the weights and values of the items:
 Item 1 - Weight: 33
```

```
Enter the number of items: 2
Enter the weights and values of the items:
Item 1 - Weight: 33
Item 1 - Value: 666
Item 2 - Weight: 3
Item 2 - Value: 55
Enter the capacity of the knapsack: 80
Maximum value in Knapsack = 721

=== Code Execution Successful ===
```