## Write program to obtain the Topological ordering of vertices in a given digraph.

```
#include <stdio.h>
int n, a[10][10], res[10], s[10], top = 0;
void dfs(int, int, int[][10]);
void dfs_top(int, int[][10]);
int main() {
  int i, j;
  printf("Enter the number of nodes: ");
  scanf("%d", &n);
  printf("Enter the adjacency matrix:\n");
  for (i = 0; i < n; i++) {
    for (j = 0; j < n; j++) {
       scanf("%d", &a[i][j]);
    }
  }
  dfs_top(n, a);
  printf("Topological Sort Order: ");
  for (i = n - 1; i >= 0; i--) {
     printf("%d ", res[i]);
  }
  printf("\n");
```

```
return 0;
}
void dfs_top(int n, int a[][10]) {
  int i;
  for (i = 0; i < n; i++) {
     s[i] = 0;
  }
  for (i = 0; i < n; i++) {
     if (s[i] == 0) {
       dfs(i, n, a);
     }
  }
}
void dfs(int j, int n, int a[][10]) {
  s[j] = 1;
  int i;
  for (i = 0; i < n; i++) {
     if (a[j][i] == 1 && s[i] == 0) {
       dfs(i, n, a);
    }
  }
  res[top++] = j;
}
```

```
Output

Enter the number of nodes: 2
Enter the adjacency matrix:
2
6
9
6
Topological Sort Order: 1 0

=== Code Execution Successful ===
```